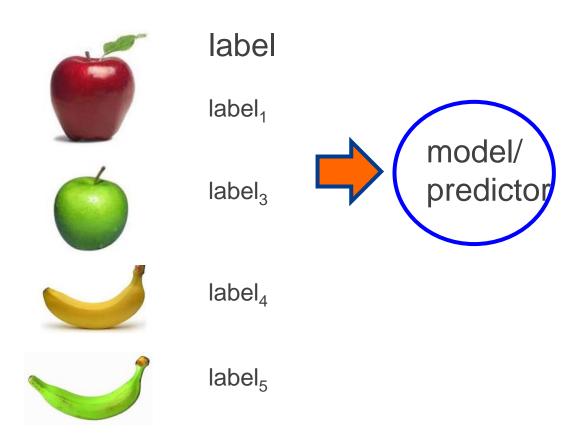


COMP9321: Data services engineering

Week 8: Clustering

Term1, 2020 By Mortada Al-Banna, CSE UNSW

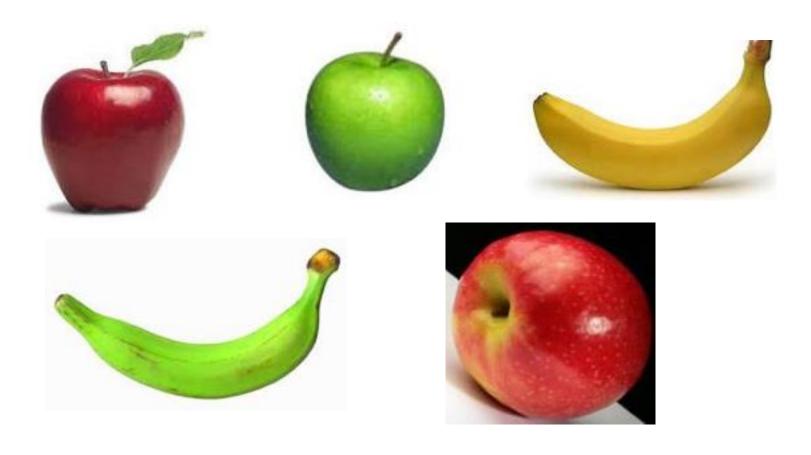
Supervised learning



Supervised learning: given labeled examples



Unsupervised learning



Unupervised learning: given data, i.e. examples, but no labels



Unsupervised Learning

Definition of Unsupervised Learning:

Learning useful structure *without* labeled classes, optimization criterion, feedback signal, or any other information beyond the raw data



Unsupervised Learning

- Unsupervised learning involves operating on datasets without labelled responses or target values.
- The goal is to capture a structure of interest of useful information (e.g., relationships)
- Unsupervised learning good be used in:
 - □ Visualizing the structure of a complex dataset
 - □Compressing and summarising the data (e.g, image compression)
 - □ Extracting features for supervised learning
 - □ Discover groups or outliers



Clustering

Unsupervised Learning



Clustering

- Unsupervised learning
- Requires data, but no labels
- Detect patterns



Motivations of Clustering

- Exploratory data analysis
- understanding general characteristics of data
- visualizing data
- Generalization infer something about an instance (e.g. a gene) based on how it relates to other instances



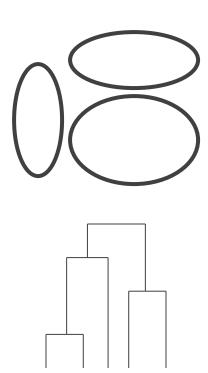
Paradigms

Flat algorithms

- Usually start with a random (partial) partitioning
- Refine it iteratively
 - K means clustering
 - Model based clustering
- Spectral clustering

Hierarchical algorithms

- Bottom-up, agglomerative
- Top-down, divisive





Paradigms

Hard clustering: Each example belongs to exactly one cluster

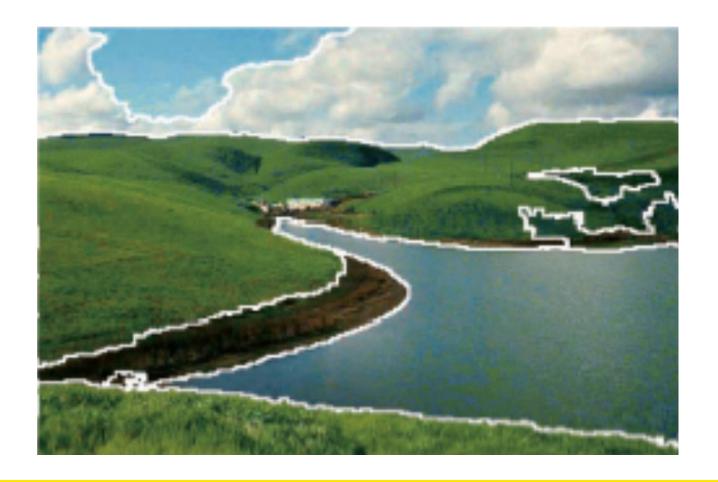
Soft clustering: An example can belong to more than one cluster (probabilistic)

- Makes more sense for applications like creating browsable hierarchies
- You may want to put a pair of sneakers in two clusters: (i) sports apparel and (ii) shoes
 服装



Clustering: Image Segmentation

Break up the image into meaningful or perceptually similar regions



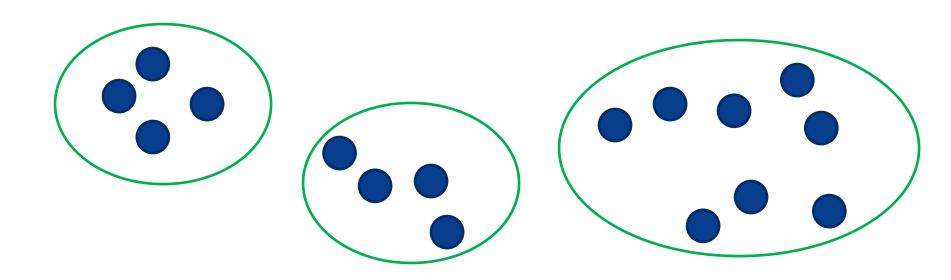


Clustering: Edge Detection





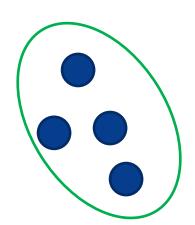
Basic Idea of Clustering

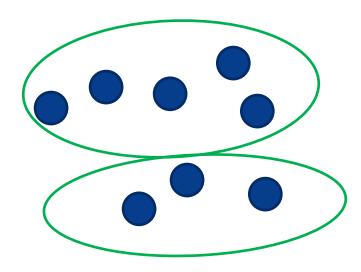




Basic Idea of Clustering









Basic Idea of Clustering

Group together similar data points (instances)

- How to measure the similarity?
- ✓ What could similar mean?
- How many clusters do we need?



Most well-known and popular clustering algorithm:

Step 1. Start with some initial cluster centers (k random points)

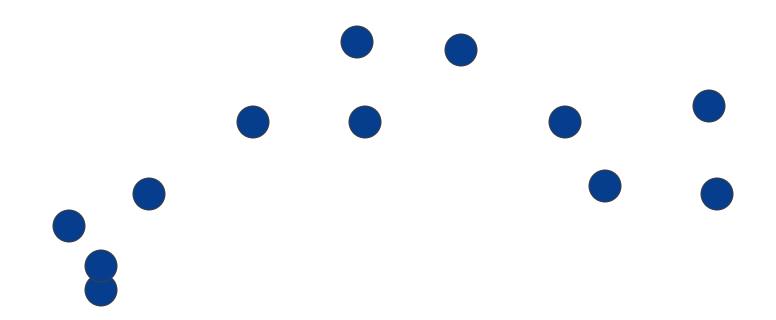
Step 2. Iterate:

- Assign/cluster each example to closest center
- Recalculate and change centers as the mean of the points in the cluster.

Step 3. Stop when no points' assignments change

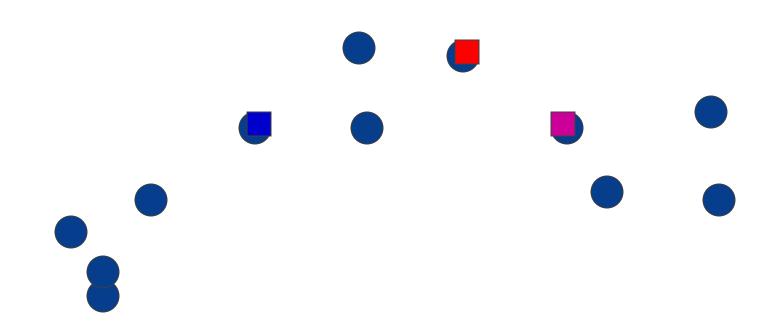


K-means: an example



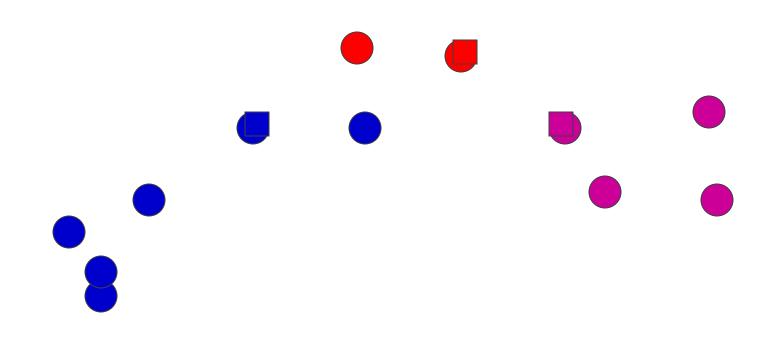


K-means: Initialize centers randomly



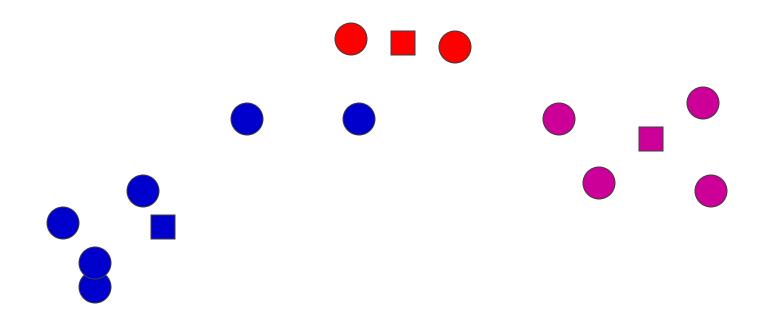


K-means: assign points to nearest center



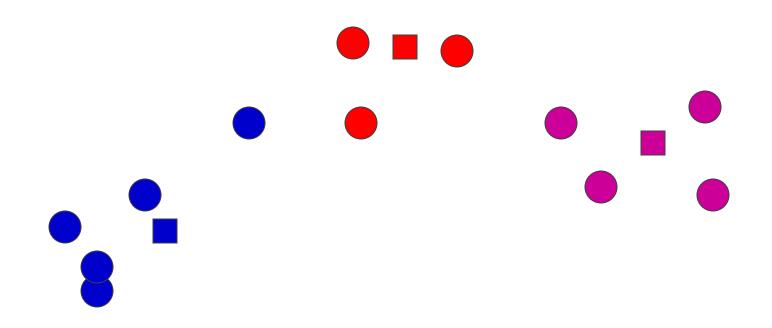


K-means: readjust centers



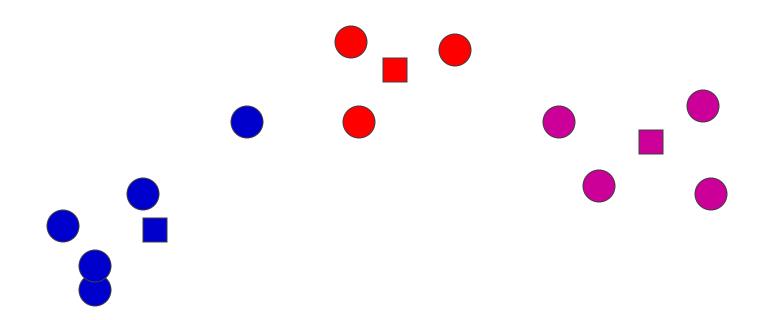


K-means: assign points to nearest center



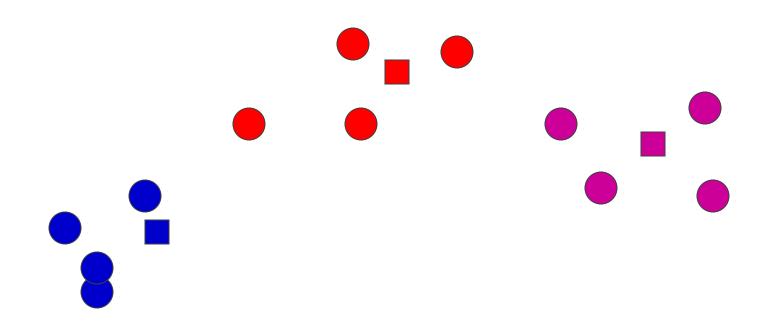


K-means: readjust centers



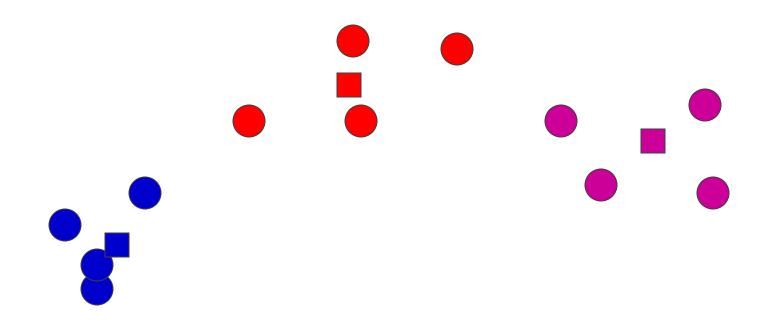


K-means: assign points to nearest center



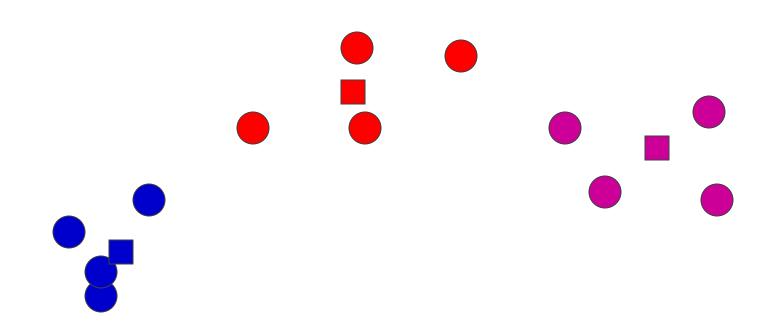


K-means: readjust centers





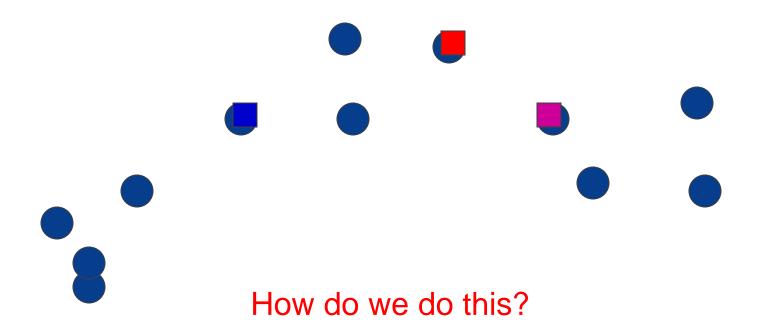
K-means: assign points to nearest center



No changes: Done

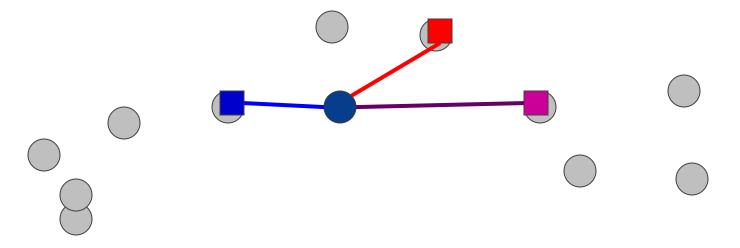


- Assign/cluster each example to closest center
- Recalculate centers as the mean of the points in a cluster



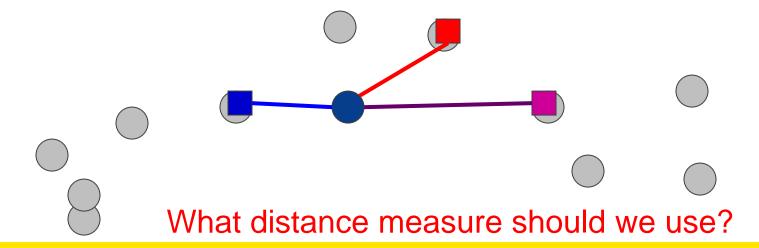


- Assign/cluster each example to closest center iterate over each point:
 - get distance to each cluster center
 - assign to closest center (hard cluster)
- Recalculate centers as the mean of the points in a cluster





- Assign/cluster each example to closest center iterate over each point:
 - get **distance** to each cluster center
 - assign to closest center (hard cluster)
- Recalculate centers as the mean of the points in a cluster





Distance measures

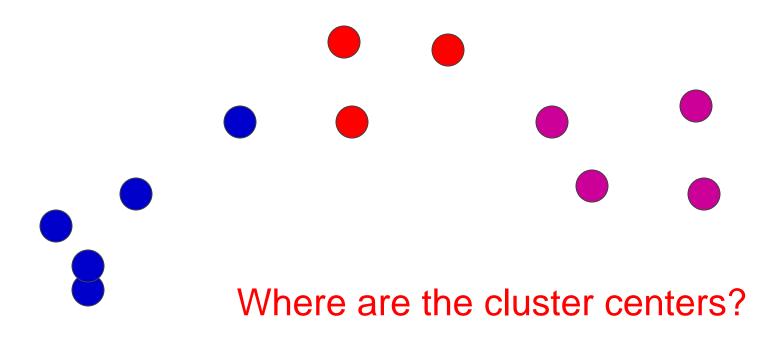
Euclidean:

$$d(x,y) = \sqrt{\mathring{a}_{i=1}^{n} (x_i - y_i)^2}$$

good for spatial data

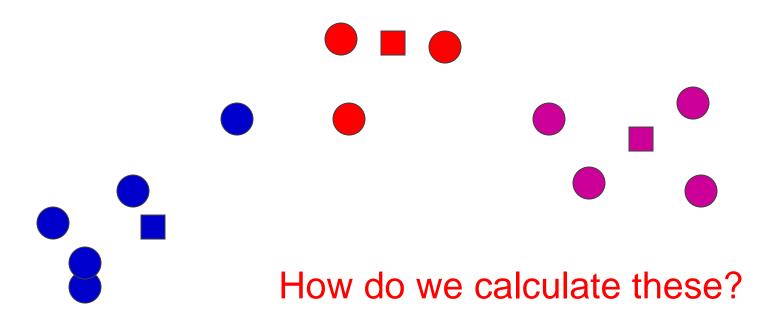


- Assign/cluster each example to closest center
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- Assign/cluster each example to closest center
- Recalculate centers as the mean of the points in a cluster

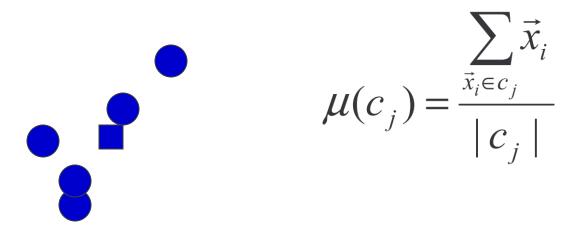




Iterate:

- Assign/cluster each example to closest center
- Recalculate centers as the mean of the points in a cluster

e.g., for a set of instances that have been assigned to a cluster j -compute the mean of the cluster as follow



given : a set $X = \{\vec{x}_1 ... \vec{x}_n\}$ of instances select k initial cluster centers $\vec{f}_1 \dots \vec{f}_k$ while stopping criterion not true do for all clusters c_i do

// determine which instances are assigned to this cluster

$$c_{j} = \left\{ \vec{x}_{i} \mid \forall f_{l} \operatorname{dist}\left(\vec{x}_{i}, \vec{f}_{j}\right) < \operatorname{dist}\left(\vec{x}_{i}, \vec{f}_{l}\right) \right\}$$

for all means \vec{f}_i do

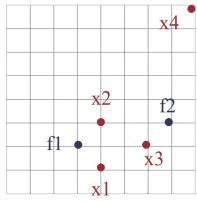
// update the cluster center

$$\vec{f}_j = \mu(c_j)$$



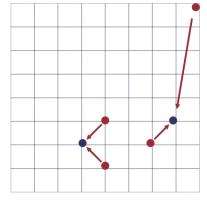
Run an example together ~~

Initialization: 4 points, 2 clusters and distance function



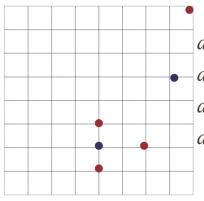
 $dist(x_1, f_1) = 2$, $dist(x_1, f_2) = 5$ $dist(x_2, f_1) = 2$, $dist(x_2, f_2) = 3$ $dist(x_3, f_1) = 3$, $dist(x_3, f_2) = 2$ $dist(x_4, f_1) = 11$, $dist(x_4, f_2) = 6$

$$\operatorname{dist}(x_i, x_j) = \sum_{e} |x_{i,e} - x_{j,e}|$$

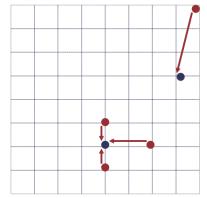


$$f_1 = \left\langle \frac{4+4}{2}, \frac{1+3}{2} \right\rangle = \left\langle 4, 2 \right\rangle$$

$$f_2 = \left\langle \frac{6+8}{2}, \frac{2+8}{2} \right\rangle = \left\langle 7, 5 \right\rangle$$



 $dist(x_1, f_1) = 1, \quad dist(x_1, f_2) = 7$ $dist(x_2, f_1) = 1, \quad dist(x_2, f_2) = 5$ $dist(x_3, f_1) = 2, \quad dist(x_3, f_2) = 4$ $dist(x_4, f_1) = 10, \quad dist(x_4, f_2) = 4$



$$f_1 = \left\langle \frac{4+4+6}{3}, \frac{1+3+2}{3} \right\rangle = \left\langle 4.67, 2 \right\rangle$$

$$f_2 = \left\langle \frac{8}{1}, \frac{8}{1} \right\rangle = \left\langle 8, 8 \right\rangle$$



Properties of K-means

Guaranteed to converge in a finite number of iterations

Running time per iteration

- Assign data points to closest cluster center O(KN) time
- Change the cluster center to the average of its assigned points O(N)



K-means variations/parameters

Start with some initial cluster centers

Iterate:

- Assign/cluster each example to closest center
- Recalculate centers as the mean of the points in a cluster

What are some other variations/parameters we haven't specified?



K-means variations/parameters

Initial (seed) cluster centers

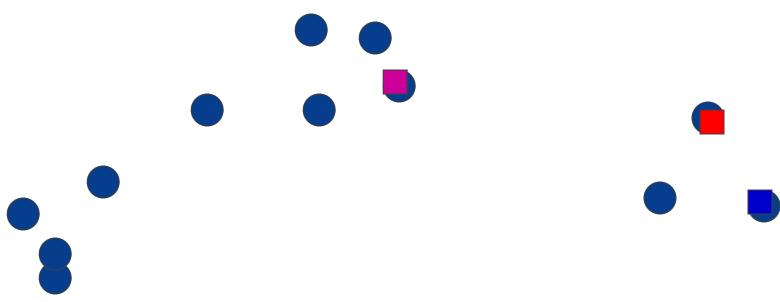
Convergence

- A fixed number of iterations
- partitions unchanged
- Cluster centers don't change

K!



K-means: Initialize centers randomly



What would happen here?

Seed selection ideas?



Seed choice

Results can vary drastically based on random seed selection

Some seeds can result in poor convergence rate, or convergence to sub-optimal clustering

Common heuristics 启发

- Random centers in the space
- Randomly pick examples
- Points least similar to any existing center (furthest centers heuristic)
- Try out multiple starting points
- Initialize with the results of another clustering method



Furthest centers heuristic

 μ_1 = pick random point

for i = 2 to K:

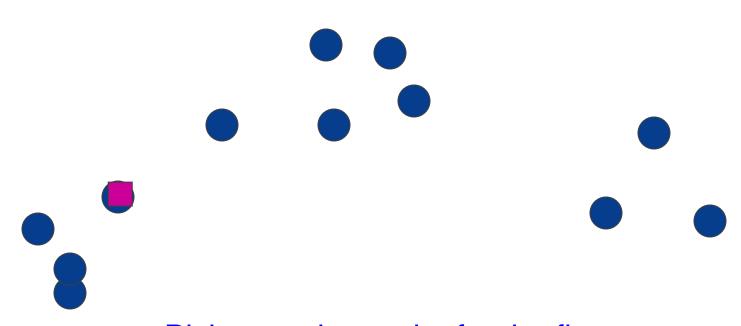
 μ_i = point that is furthest from **any** previous centers

$$m_i = \underset{x}{\operatorname{arg\,max}} \quad \underset{min}{\min} \quad d(x, m_j)$$

point with the largest distance to any previous center

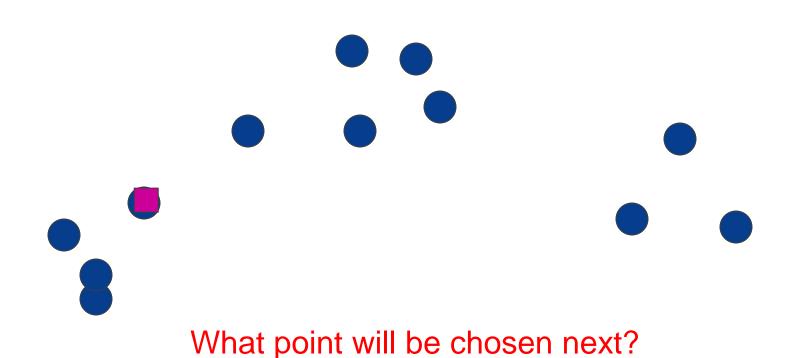
smallest distance from x to any previous center



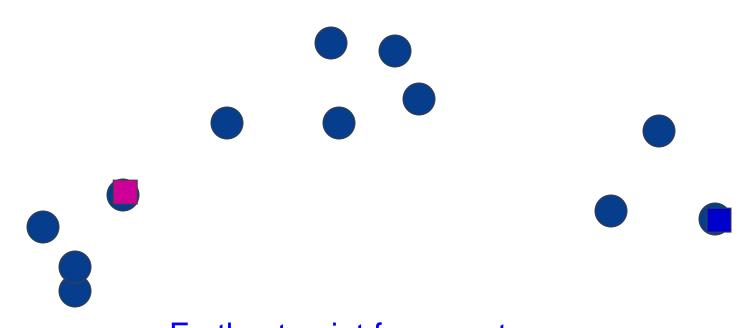






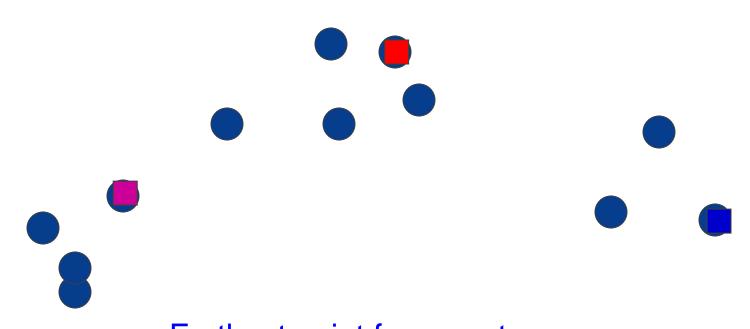






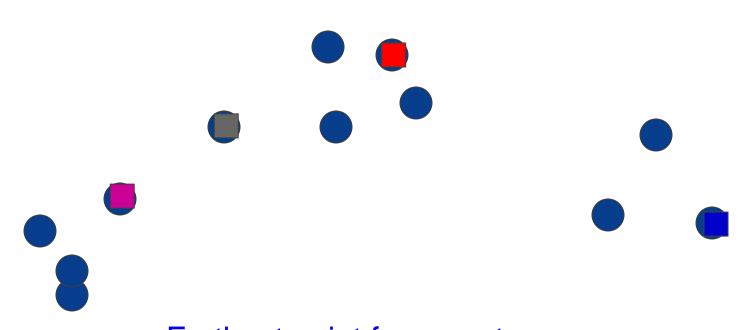
Furthest point from center
What point will be chosen next?





Furthest point from center What point will be chosen next?

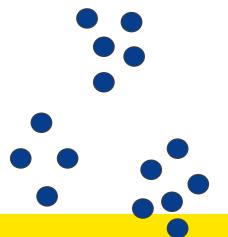




Furthest point from center
Any issues/concerns with this approach?



Furthest points concerns

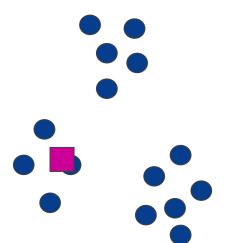






Furthest points concerns





If we do a number of trials, will we get different centers?



K-means++

- 1. Choose one center uniformly at random from among the data points.
- 2. For each data point x, compute D(x), the distance between x and the nearest center that has already been chosen.
- 3. Choose one new data point at random as a new center, using a weighted probability distribution where a point x is chosen with probability proportional to $D(x)^2$
- 4. Repeat Steps 2 and 3 until k centers have been chosen.
- 5. Now that the initial centers have been chosen, proceed using standard k-means clustering.



K-means++

```
\mu_1 = pick random point
```

for k = 2 to **K**:

for i = 1 to N:

 $s_i = \min d(x_i, \mu_{1...k-1}) // \text{ smallest distance to any center}$

 μ_k = randomly pick point **proportionate** to s

How does this help?



K-means++

```
\begin{split} \mu_1 &= \text{pick random point} \\ \text{for k} &= 2 \text{ to } \textbf{K} \text{:} \\ \text{for i} &= 1 \text{ to } \textbf{N} \text{:} \\ s_i &= \min d(x_i, \, \mu_{1...k-1}) \, /\!/ \, \text{smallest distance to any center} \\ \mu_k &= \text{randomly pick point } \textit{proportionate} \text{ to } \textbf{s} \end{split}
```

- Makes it possible to select other points
 - if #points >> #outliers, we will pick good points
- Makes it non-deterministic, which will help with random runs
- Nice theoretical guarantees!



What Is A Good Clustering?

Internal criterion: A good clustering will produce high quality clusters in which:

- the <u>intra-class</u> (that is, intra-cluster) similarity is high
- the <u>inter-class</u> similarity is low
- The measured quality of a clustering depends on both the document representation and the similarity measure used

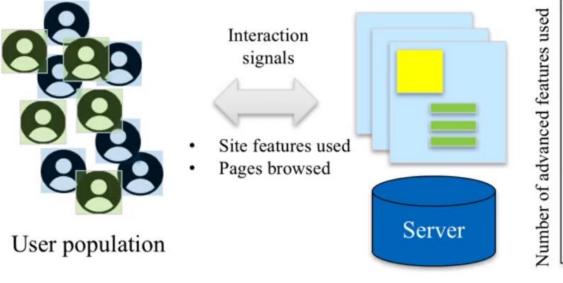


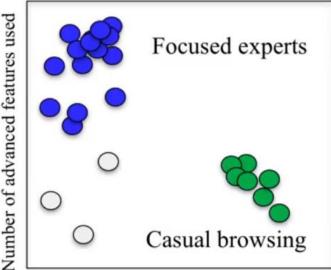
Clustering Evaluation

- Intra-cluster cohesion (compactness):
- Cohesion measures how near the data points in a cluster are to the cluster centroid.
- Sum of squared error (SSE) is a commonly used measure.
- Inter-cluster separation (isolation):
- Separation means that different cluster centroids should be far away from one another.
- In most applications, expert judgments are still the key



Web Clustering Examples



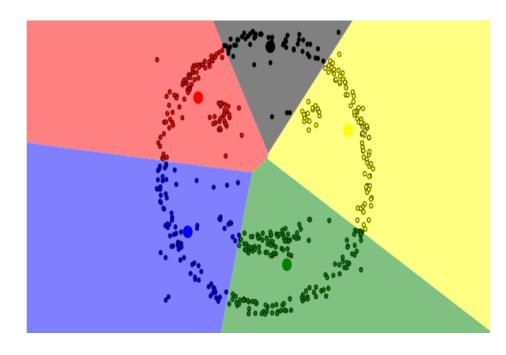


Number of product pages browsed



Limitations of k-means

- Sometime the number of clusters is difficult to determine
- Does not do well with irregular or complex clusters.
- Has a problem with data containing outliers





Q&A

