

Shell Information

`#!/bin/bash`

first line of file

`command > filename`

write output to *filename*

`command >> file`

append output to *filename*

`command 2> filename`

write stderr to *filename*

`command >file 2>&1`

write stdout and stderr to *filename*

`<filename command`

input from *filename*

`command1 | command2`

pipe output from *command₁*
as input to *command₂*

`command1 && command2`

execute *command₂* if *command₁*
has exit status zero

`command1 || command2`

execute *command₂* if *command₁*
does not have exit status zero

`$((expression))`

expression evaluated as arithmetic

`$0` = name of currently executing command

`$1,$2,$3,...` = command-line arguments

`$#` = count of command-line arguments

`$?` = exit status of previous command

`read varName`

sets value of variable *varName* to
next line read from `stdin`

`'str' = str`

`"str"` = *str* with variables interpolated

`'command'` = output of *command* as string

Zero exit status means true/successful

Non-zero exit status means false/failure

`test expression`

returns *expression* result as exit sta-

us

integer operators: `-lt,-gt,-eq,-ne,-ge,-le`

string operators: `=, -z, -n`

file operators: `-d, -e, -f, -s, -nt`

`exit Number`

terminate script with exit status *Number*

`if Commanda ; then`

Commands₁

`elif Commandb ; then`

Commands₂

`else`

Commands₃;

`fi`

`case Word in`

Pattern₁) *Commands₁* ;;

Pattern₂) *Commands₂* ;;

...

Pattern_n) *Commands_n* ;;

`esac`

```

while Command ; do
    Commands
done

for var in Word1 Word2 ...
do
    Commands
done

# Display lines from file
count=0
while read line
do
    count=$((count + 1))
    echo "Line $count: $line"
done <file

# Interactively rm files in current dir
for f in *
do
    echo -n "Remove $f? "
    read answer
    if test $answer = y
    then
        echo $f
    fi
done

```

Regular Expressions

Atomic Patterns:

letters, digits, punctuation (except those below)

match any occurrence of themselves

`\. * \+ \? \| \^ \$ \[\]`

match any occurrence of the second character

`.` (dot)
matches any single character
`(pattern)`
matches *pattern*

Anchors:

`^pattern`
matches *pattern* at the start of a line
`pattern$`
matches *pattern* at the end of a line

Selection:

`[charList]`
matches any single character in *charList*
`[^charList]`
matches any single character not in *charList*
`pattern1|pattern2|pattern3|...`
matches any of the *pattern*_{*i*}s

charLists use *c*₁-*c*₂ to denote char ranges, and meta-characters lose their special meaning inside *charLists*

Repetition:

`pattern?`
zero or one occurrences of *pattern*
`pattern*`
zero or more occurrences of *pattern*
`pattern+`
one or more occurrences of *pattern*

`\w` matches alphanumeric, including `'_'`

`\s` matches whitespace
`\d` matches numeric
`\b` word boundary

`pattern{N,M}`
 matches *N* to *M* occurrences of *pattern*

Perl Information

`#!/usr/bin/perl -w` - first line of file

`$var` - simple scalar variable
`$var[n]` - *n*th element of array
`$var{val}` - element of hash for key *val*
`@var` - entire array, or length in scalar context
`@var[i,j,k]` - slice from array
`%var` - entire hash

`'str' = str`

`"str" = str` with variables interpolated

`'command' = output of command as string`

empty string and numeric zero are FALSE
 anything else is TRUE

`$_` - default input or matched pattern
`$0` - name of the Perl script file
`$?` - exit status of last system command
`$$` - process id of Perl runtime process
`@ARGV` - command line arguments
`%ENV` - environment variables
`%INC` - path for included scripts

Arithmetic operators:

`+` `-` `*` `/` `**` (power) `%` (mod) `..` (range)

Relational operators:

`==` `!=` `<` `>` `<=` `>=` (numeric)
`eq` `ne` `lt` `gt` `le` `ge` (string)
`=~` `!~` (pattern)

Logical operators:

! (NOT) && (AND) || (OR)
 not and or (low-precedence versions)

Bitwise operators:

~ (NOT) & (AND) | (OR) ^ (XOR)

String operations:

. concatenation
x repetition

```
$var = expression;
$var++; ++$var;
$var += expr; $var -= expr; ...
$var =~ s/pattern/replacement/;
$var =~ tr/chars/chars/;
```

```
block = { statement1; statement2; ... }
```

```
while (condition) block
until (condition) block
do block while (condition)
do block until (condition)
for (init; test; next) block
foreach $var (list) block
```

last - exit the loop
 next - go to next iteration
 redo - restart this iteration

```
if (condition1) block1
elsif (condition2) block2
...
elsif (conditionn) blockn
else blockn+1
```

```
&subroutine(arglist);
```

(any of &, (,) can be omitted)

```
sub name block
- subroutine definition
- in block, @_ holds args
```

Arithmetic:

```
abs expr
  returns absolute value of expr
sin, cos, atan2 expr
  returns geometric function on expr
int expr
  returns integer portion of expr
rand [ expr ]
  returns random value in 0..expr
  returns random in 0..1 if no expr
sqrt expr
  returns square root of expr
time
  returns # seconds since Jan 1 1970
```

Conversions:

```
chr expr
  returns char represented by expr
localtime expr
  converts expr into a date/time string
ord expr
  returns ascii for first char in expr
```

Strings:

```
chomp list
  removes line endings from each string in list
chop list
  removes last char from each string in list
index str, substr[, offset]
  returns position of substr in str (or -1)
```

and starts looking from *offset*, if given
length *str*
returns # characters in *str*
lc *str*
uc *str*
returns lower/upper case version of *str*
lcfirst *str*
ucfirst *str*
returns *str* with 1st char in lower/upper case
substr *str*,*offset*[,*len*]
returns substring of *str* starting at *offset*
extending to end (or *len* chars, if supplied)

Arrays:
delete *\$hash{key}*
remove *key* and its value from hash
grep *expr*,*list*
grep *block*,*list*
returns array of all elements from *list*
for which *expr/block* evaluates to true
join *expr*,*list*
returns a string containing all elements
from *list*, separated by *expr*
keys *%hash*
values *%hash*
returns an array of all keys/values in *hash*
map *expr*,*list*
map *block*,*list*
evaluates *expr/block* for each element of list and returns array of results
pop @*array*
pops off and returns last element from *array*
push @*array*,*list*
pushes values of *list* onto end of *array*
reverse *list*
returns the *list* in reverse order
shift @*array*
pops off and returns first element from *array*
sort [*block|subr*] *list*
returns a sorted array of values from *list*
block/subr can be used to define ordering
split */pattern/*,*string*
split *string* at *patterns* (default \s)
returns an array of split fragments
unshift @*array*,*list*
pushes values of *list* onto front of *array*

Files/Directories:
Tests (argument is either filename or filehandle)
-r -w -x - file is read/write/executable
-e -z - file exists, has zero size
-s - file size in bytes
-M - time since file modified
-f -d - file is plain file, directory
chmod *list*
change permissions of files in *list*
first list element must be numerical mode
link *oldfile*,*newfile*
symlink *oldfile*,*newfile*
creates a link/symlink
mkdir *dirname*,*mode*
rmdir *dirname*
create/remove directory *dirname*
unlink *list*,
remove all files named in *list*

Input/Output:

<handle>
in scalar
text, read next line from *handle*
in array
text, read all lines from *handle*
<>
reads from
input stream made from all files
specified in *@ARGV* or else from *STDIN*
close *handle*
closes the file/pipe associated with *handle*
flock *handle, op*
performs file-locking operation on *handle*
op is a combination of 1(shared),
2(exclusive), 4(non-block), 8(unlock)
getc *handle*
returns next character from *handle*
open *handle, filename*
opens a file and associates it with *handle*
conventions for specifying *filename*:
"*<file*" open *file* for input
"*file*" open *file* for input;
"*<file*"
"*>file*" open *file* for output and truncate
"*>>file*" open *file* for appending
"*|cmd*" open pipe to write to *cmd*
"*cmd|*" open pipe to read from *cmd*
print [*handle*] *expr*
displays *expr* on *handle* (STDOUT) stream
printf [*handle*] *fmt, list*
formats *list* using *fmt* and displays

System interaction:

chdir *expr*
Changes working directory to *expr*
con- die *expr*
print value of *expr* to *STDERR* and exit
con- exit *expr*
terminate with exit status *expr*
sleep *expr*
suspend program execution for *expr* secs
system *expr*
execute *expr* as a Unix command

CGI.pm

header()
return HTTP header
param()
list of parameters
param(*name*)
value of parameter *name*
param(*name, value*)
set parameter *name* to *value*
start_html, end_html
start_form, end_form
textfield, textarea, submit, hidden
short cuts to produce HTML