Flipping probability ($ ho$)	1.0	0.95 (IOS/FABA)	0.95 (IOS/FABA)	0.95 (LFighter)	0.86 (Mean)	0.91 (Mean)	0.86 (Mean)
	0.8	0.95 (IOS/FABA)	0.95 (LFighter)	0.95 (IOS/FABA)	0.89 (LFighter)	0.92 (Mean)	0.86 (Mean)
	0.6	0.95 (IOS/FABA)	0.95 (LFighter)	0.95 (IOS/FABA)	0.93 (LFighter)	0.91 (Mean)	0.86 (Mean)
	0.4	0.95 (IOS/FABA)	0.95 (IOS/FABA)	0.95 (IOS/FABA)	0.95 (LFighter)	0.92 (Mean)	0.86 (LFighter)
	0.2	0.95 (IOS/FABA)	0.95 (IOS/FABA)	0.95 (IOS/FABA)	0.95 (LFighter)	0.92 (Mean)	0.87 (LFighter)
	0.0	0.95 (Mean)	0.95 (Mean)	0.95 (Mean)	0.95 (Mean)	0.95 (Mean)	0.95 (Mean)
	100 1 0.1 0.01 0 Dirichlet distribution ($lpha$)						