

Association Rule Mining

Lesson 4

Association Rule Discovery: Definition

- Given a set of records each of which contain some number of items from a given collection;
 - Produce dependency rules which will predict occurrence of an item based on occurrences of other items.

<i>TID</i>	<i>Items</i>
1	Bread, Coke, Milk
2	Beer, Bread
3	Beer, Coke, Diaper, Milk
4	Beer, Bread, Diaper, Milk
5	Coke, Diaper, Milk

Rules Discovered: (Example only)

{Milk} --> {Coke}

{Diaper, Milk} --> {Beer}

Association Rule Discovery: Application 1

- Marketing and Sales Promotion:

- Let the rule discovered be

{Coke, ... } --> {Potato Chips}

- Potato Chips as consequent => Can be used to determine what should be done to boost its sales.
 - Coke in the antecedent => Can be used to see which products would be affected if the store discontinues selling coke.
 - Coke in antecedent and Potato chips in consequent => Can be used to see what products should be sold with coke to promote sale of Potato chips!

Association Rule Discovery: Application 2

- Supermarket shelf management.
 - Goal: To identify items that are bought together by sufficiently many customers.
 - Approach: Process the point-of-sale data collected with barcode scanners to find dependencies among items.
 - A classic rule --
 - If a customer buys diaper and milk, then he is very likely to buy beer:

Diapers \rightarrow *Beer*, *support* = 20%, *confidence* = 85%

Association rule discovery basic concepts

- ▶ Let $I = \{I_1, I_2, \dots, I_m\}$ be a set of items.
- ▶ Let D , the task-relevant data, be a set of database transactions where each transaction T is a set of items such that $T \subseteq I$. Each transaction is associated with an identifier, called TID.
- ▶ Let A be a set of items. A transaction T is said to contain A if and only if $A \subseteq T$.
- ▶ An association rule is an implication of the form
 $A \Rightarrow B$, where $A \subset I$, $B \subset I$, and $A \cap B = \emptyset$.
- ▶ The rule $A \Rightarrow B$ holds in the transaction set D with support s , where s is the percentage of transactions in D that contain $A \cup B$ (i.e., the *union* of sets A and B , or say, both A and B). This is taken to be the probability, $P(A \cup B)$.
- ▶ The rule $A \Rightarrow B$ has confidence c in the transaction set D , where c is the percentage of transactions in D containing A that also contain B . This is taken to be the conditional probability, $P(B|A)$. That is,
$$\text{support}(A \Rightarrow B) = P(A \cup B)$$
$$\text{confidence}(A \Rightarrow B) = P(B|A).$$
- ▶ Rules that satisfy both a minimum support threshold (*min sup*) and a minimum confidence threshold (*min conf*) are called strong. By convention, we write support and confidence values so as to occur between 0% and 100%, rather than 0 to 1.0.

$$\text{confidence}(A \Rightarrow B) = P(B|A) = \frac{\text{support}(A \cup B)}{\text{support}(A)} = \frac{\text{support_count}(A \cup B)}{\text{support_count}(A)}.$$

- In general, association rule mining can be viewed as a two-step process:
 - 1. Find all frequent itemsets:
 - By definition, each of these itemsets will occur at least as frequently as a predetermined minimum support count, *min sup*.
 - 2. Generate strong association rules from the frequent itemsets:
 - By definition, these rules must satisfy minimum support and minimum confidence.

Let D be database of transactions

– e.g.:

Transaction ID	Items
1000	A, B, C
2000	A, B
3000	A, D
4000	B, E, F

- Let I be the set of items that appear in the database, e.g., $I = \{A, B, C, D, E, F\}$
 - Each transaction t is a subset of I
- A **rule** is an implication among **itemsets** X and Y , of the form by $X \rightarrow Y$, where $X \subset I$, $Y \subset I$, and $X \cap Y = \emptyset$
 - e.g.: $\{B, C\} \rightarrow \{A\}$ is a rule

Itemset

- A set of one or more items
 - E.g.: {Milk, Bread, Diaper}
- k -itemset
 - An itemset that contains k items

Support count (σ)

- Frequency of occurrence of an itemset (number of transactions it appears)
- E.g. $\sigma(\{\text{Milk, Bread, Diaper}\}) = 2$

<i>TID</i>	<i>Items</i>
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
3	Milk, Diaper, Beer, Coke
4	Bread, Milk, Diaper, Beer
5	Bread, Milk, Diaper, Coke

Support

- Fraction of the transactions in which an itemset appears
- E.g. $s(\{\text{Milk, Bread, Diaper}\}) = 2/5$

Frequent Itemset

- An itemset whose support is greater than or equal to a **minsup** threshold

Association Rule discovery steps

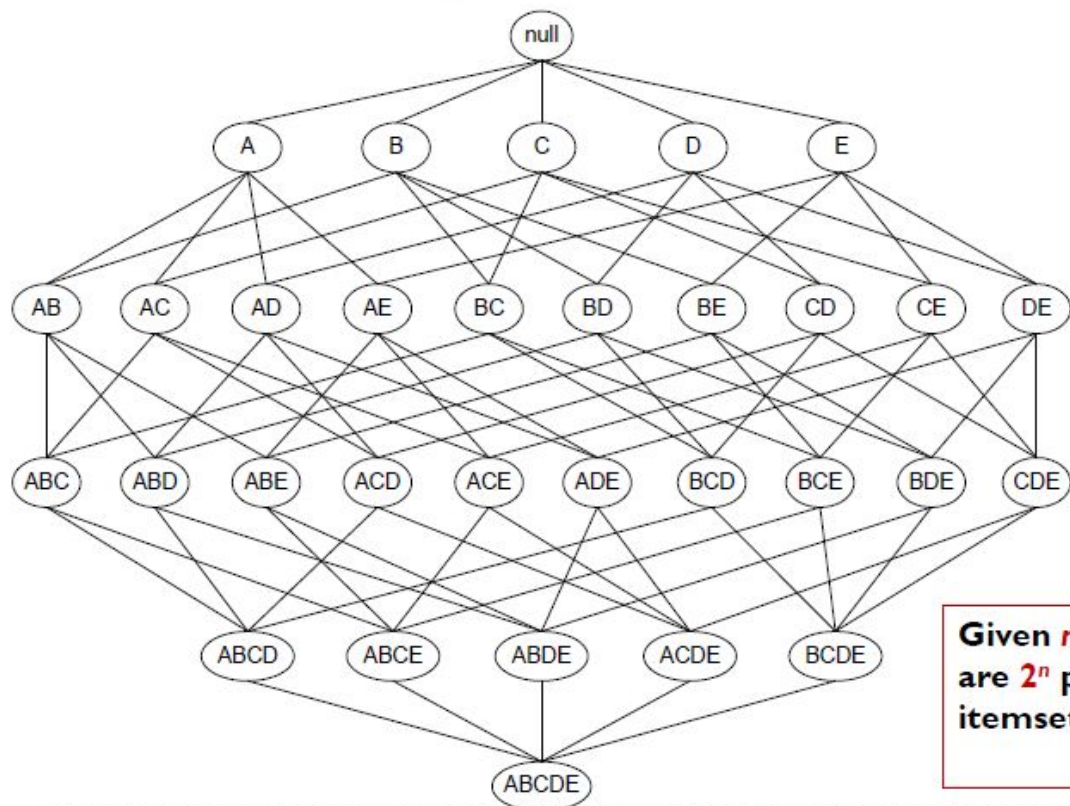
1. Find the *frequent* itemsets
(item sets are the sets of items that have minimum support)
2. Use the frequent itemsets to generate association rules

Brute Force Algorithm:

- List all possible itemsets and compute their support
- Generate all rules from frequent itemset
- Prune rules that fail the *minconf* threshold

Would this work?!

How many itemsets are there?



Given n items, there are 2^n possible itemsets

Scalable methods for mining Frequent Patterns

- ▶ The downward closure property of frequent patterns
 - ▶ Any subset of a frequent itemset must be frequent
 - ▶ If **{beer, diaper, nuts}** is frequent, so is **{beer, diaper}**
 - i.e., every transaction having {beer, diaper, nuts} also contains {beer, diaper}
- ▶ Scalable mining methods: Three major approaches
 - ▶ **Apriori** (Agrawal & Srikant@VLDB'94)
 - ▶ **Freq. pattern growth** (FPgrowth—Han, Pei & Yin @SIGMOD'00)
 - ▶ **Vertical data format approach** (Charm—Zaki & Hsiao @SDM'02)

Apriori Algorithm

C_k : Candidate itemset of size k

L_k : Frequent itemset of size k

```
 $L_1 = \{\text{frequent items}\};$   
for ( $k = 1$ ;  $L_k \neq \emptyset$ ;  $k++$ ) do begin  
     $C_{k+1}$  = candidates generated from  $L_k$ ;  
    for each transaction  $t$  in database do  
        increment the count of all candidates in  
         $C_{k+1}$  that are contained in  $t$   
     $L_{k+1}$  = candidates in  $C_{k+1}$  with min_support  
    end  
return  $\cup_k L_k$ ;
```

Join Step: C_k is generated by joining L_{k-1} with itself

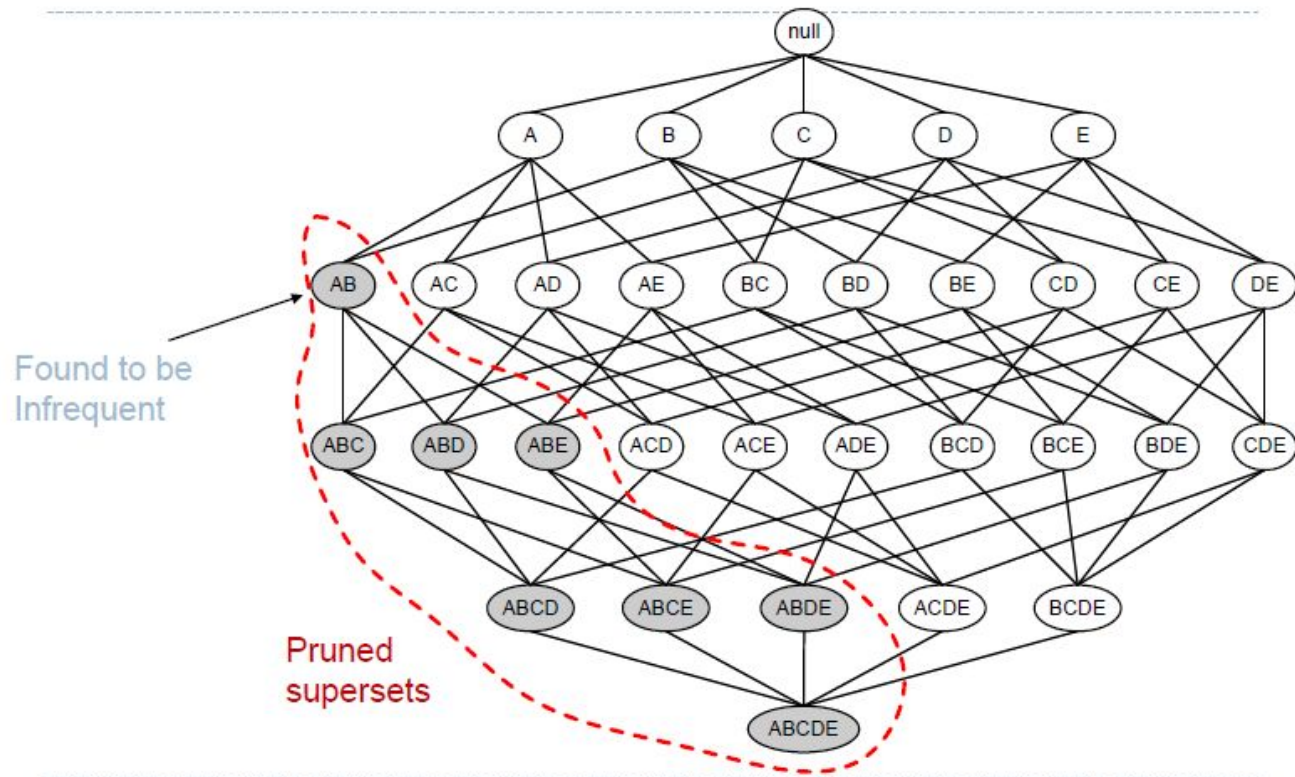
Prune Step: Any $(k-1)$ -itemset that is not frequent cannot be a subset of a frequent k -itemset

Apriori

- Support is “downward closed”
 - If an itemset is frequent (has enough support), then all of its subsets must also be frequent
 - if $\{AB\}$ is a frequent itemset, both $\{A\}$ and $\{B\}$ are frequent itemsets
 - This is due to the **anti-monotone** property of support

$$\forall X, Y : (X \subseteq Y) \Rightarrow s(X) \geq s(Y)$$

- **Corollary:** if an itemset doesn't satisfy minimum support, none of its supersets will either
 - this is essential for pruning search space)



support based pruning

Item	Count
Bread	4
Coke	2
Milk	4
Beer	3
Diaper	4
Eggs	1

minsup = 3/5

Items (1-itemsets)



Itemset	Count
{Bread,Milk}	3
{Bread,Beer}	2
{Bread,Diaper}	3
{Milk,Beer}	2
{Milk,Diaper}	3
{Beer,Diaper}	3

Pairs (2-itemsets)

(No need to generate candidates involving Coke or Eggs)



Triplets (3-itemsets)

Itemset	Count
{Bread,Milk,Diaper}	3



Association Rule

- $X \rightarrow Y$, where X and Y are non-overlapping itemsets
- $\{\text{Milk, Diaper}\} \rightarrow \{\text{Beer}\}$

Rule Evaluation Metrics

- **Support (s)**
 - Fraction of transactions that contain both X and Y
 - i.e., support of the itemset $X \cup Y$
- **Confidence (c)**
 - Measures how often items in Y appear in transactions that contain X

TID	Items
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
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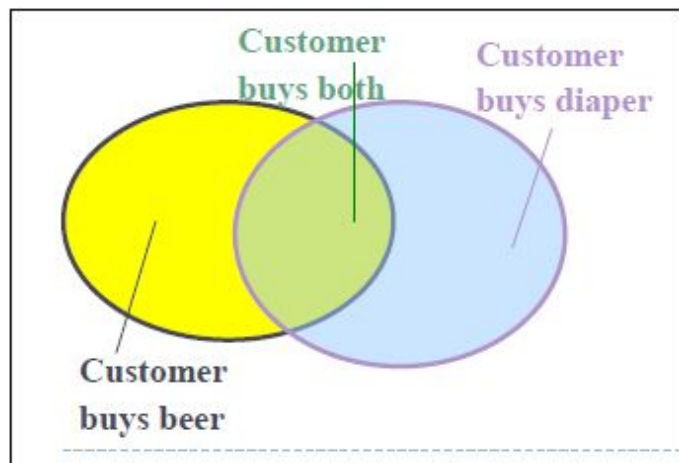
Example:

$\{\text{Milk, Diaper}\} \rightarrow \text{Beer}$

$$s = \frac{\sigma(\text{Milk, Diaper, Beer})}{|T|} = \frac{2}{5} = 0.4$$

$$c = \frac{\sigma(\text{Milk, Diaper, Beer})}{\sigma(\text{Milk, Diaper})} = \frac{2}{3} = 0.67$$

Transaction-id	Items bought
10	A, B, D
20	A, C, D
30	A, D, E
40	B, E, F
50	B, C, D, E, F



- ▶ Itemset $X = \{x_1, \dots, x_k\}$
- ▶ Find all the rules $X \rightarrow Y$ with minimum support and confidence
 - ▶ **support**, s , probability that a transaction contains $X \cup Y$
 - ▶ **confidence**, c , conditional probability that a transaction having X also contains Y

Let $sup_{min} = 50\%$, $conf_{min} = 50\%$

Freq. Pat.: $\{A:3, B:3, D:4, E:3, AD:3\}$

Association rules:

$A \rightarrow D$ (60%, 100%)

$D \rightarrow A$ (60%, 75%)

Transaction ID	Items Bought
1001	A, B, C
1002	A, C
1003	A, D
1004	B, E, F
1005	A, D, F



Itemset {A, C} has a support of $2/5 = 40\%$

Rule {A} \Rightarrow {C} has confidence of 50%

Rule {C} \Rightarrow {A} has confidence of 100%

Support for {A, C, E} ?

Support for {A, D, F} ?

Confidence for {A, D} \Rightarrow {F} ?

Confidence for {A} \Rightarrow {D, F} ?

Example of Generating Candidates

▶ $L_3 = \{abc, abd, acd, ace, bcd\}$

▶ Self-joining: $L_3 * L_3$

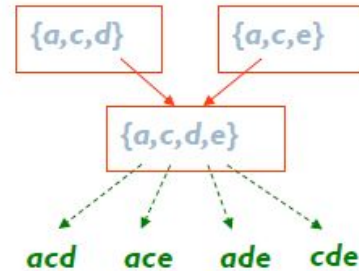
▶ $abcd$ from abc and abd

▶ $acde$ from acd and ace

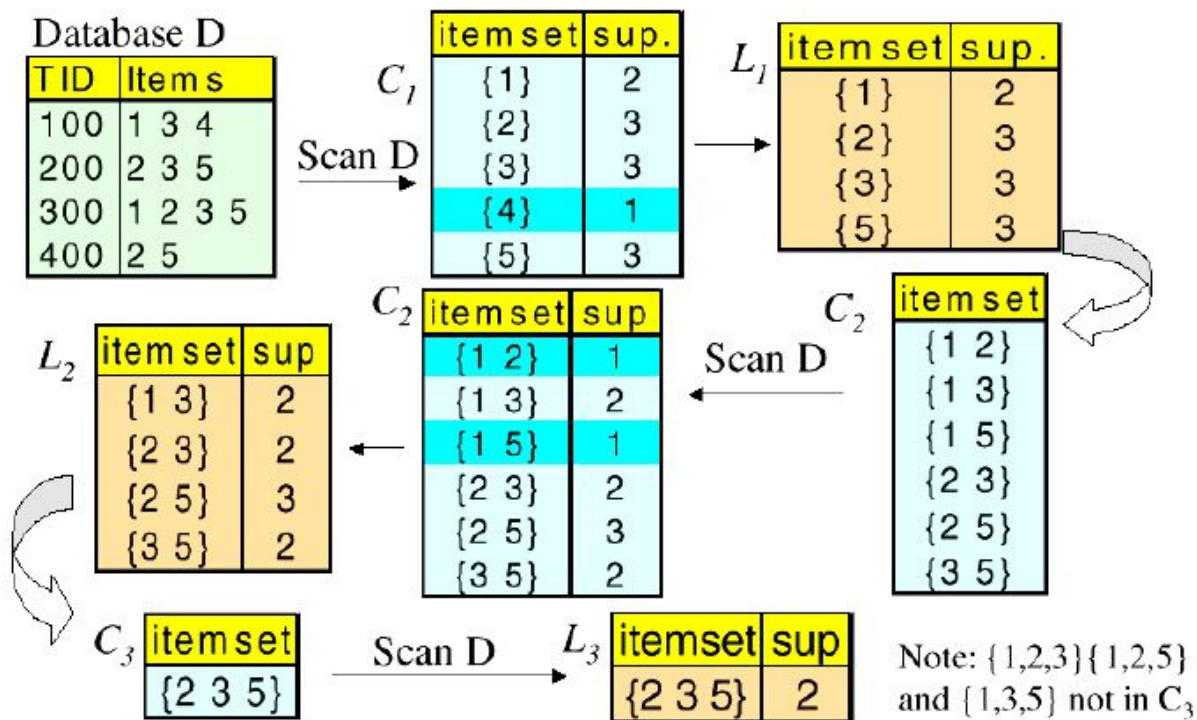
▶ Pruning:

▶ $acde$ is removed because ade is not in L_3

▶ $C_4 = \{abcd\}$



Apriori Example: (minsup = 2)



L_2

item set	sup
{1 3}	2
{2 3}	2
{2 5}	3
{3 5}	2

 L_3

itemset	sup
{2 3 5}	2

The final “frequent” item sets are those remaining in L_2 and L_3 .

However, {2,3}, {2,5}, and {3,5} are all contained in the larger item set {2, 3, 5}. Thus, the final group of item sets reported by Apriori are {1,3} and {2,3,5}. These are the only item sets from which we will generate association rules.

- ▶ Item sets: {1,3} and {2,3,5}
- ▶ Recall that confidence of a rule LHS \rightarrow RHS is Support of itemset (i.e. LHS \cup RHS) divided by support of LHS.

Candidate rules for {1,3}		Candidate rules for {2,3,5}			
Rule	Conf.	Rule	Conf.	Rule	Conf.
{1} \rightarrow {3}	2/2 = 1.0	{2,3} \rightarrow {5}	2/2 = 1.00	{2} \rightarrow {5}	3/3 = 1.00
{3} \rightarrow {1}	2/3 = 0.67	{2,5} \rightarrow {3}	2/3 = 0.67	{2} \rightarrow {3}	2/3 = 0.67
		{3,5} \rightarrow {2}	2/2 = 1.00	{3} \rightarrow {2}	2/3 = 0.67
		{2} \rightarrow {3,5}	2/3 = 0.67	{3} \rightarrow {5}	2/3 = 0.67
		{3} \rightarrow {2,5}	2/3 = 0.67	{5} \rightarrow {2}	3/3 = 1.00
		{5} \rightarrow {2,3}	2/3 = 0.67	{5} \rightarrow {3}	2/3 = 0.67

Assuming a min. confidence of 75%, the final set of rules reported by Apriori are: {1} \rightarrow {3}, {3,5} \rightarrow {2}, {5} \rightarrow {2} and {2} \rightarrow {5}