

# JAVASCRIPT TOPIC 3

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# Intro

- ❑ JavaScript is a programming language. The Syntax rules define how the language is constructed.



# JavaScript Syntax

- ❑ JavaScript is a scripting language. It is a lightweight, but powerful, programming language.
- ❑ Syntax definition: "The principles by which sentences are constructed in a language."
- ❑ The sentences of a programming language are called computer statements, or just statements.



# JavaScript Literals

- ❑ In a programming language, a literal is a constant value, like 3.14.
- ❑ Number literals can be written with or without decimals, and with or without scientific notation (e):

3.14

1001

123e5



# Demo 1

```
<!DOCTYPE html>
<html>
  <body>

    <p id="demo"></p>

    <script>
      document.getElementById("demo").innerHTML = 123e5;
    </script>

  </body>
</html>
```



# Demo 2

```
<!DOCTYPE html>
```

```
<html>
```

```
  <body>
```

```
    <p id="demo"></p>
```

```
  <script>
```

```
    document.getElementById("demo").innerHTML = 'John Doe';
```

```
  </script>
```

```
  </body>
```

```
</html>
```

String literals can be written with double or single quotes:

"John Doe"

'John Doe'





# Demo 3

```
<!DOCTYPE html>
```

```
<html>
```

```
  <body>
```

```
    <p id="demo"></p>
```

```
  <script>
```

```
    document.getElementById("demo").innerHTML = 5 * 10;
```

```
  </script>
```

```
  </body>
```

```
</html>
```

Expression literals evaluates (computes) to a value:

$5 + 6$

$5 * 10$



# JavaScript Variables

- ❑ In a programming language (and in normal algebra), named variables store data values.
- ❑ JavaScript uses the `var` keyword to define variables, and an equal sign to assign values to variables (just like algebra):

```
var x, length
```

```
x = 5
```

```
length = 6
```





# Demo 4

```
<!DOCTYPE html>
<html>
  <body>

    <p id="demo"></p>

    <script>
      var length;
      length = 6;
      document.getElementById("demo").innerHTML = length;
    </script>

  </body>
</html>
```



# JavaScript Operators

JavaScript uses arithmetic operators to compute values (just like algebra):

$$(5 + 6) * 10$$



# Demo 5

```
<!DOCTYPE html>
```

```
<html>
```

```
  <body>
```

```
    <p id="demo"></p>
```

```
    <script>
```

```
      document.getElementById("demo").innerHTML = (5 + 6) * 10;
```

```
    </script>
```

```
  </body>
```

```
</html>
```



# Type of JS Operators

## □ Type Examples Description

- Assignment, arithmetic, and bitwise operators =  
+ - \* / Described in JS Operators
- Conditional, comparison, and logical operators  
== != < > Described in JS Comparisons



# JS Statements

In HTML, JavaScript statements are written as sequences of "commands" to the HTML browser.

Statements are separated by semicolons:

$x = 5 + 6;$

$y = x * 10;$





# JS Keywords

A JavaScript statement often starts with a keyword. The var keyword tells the browser to create a new variable:

```
var x = 5 + 6;
```

```
var y = x * 10;
```



# JS Identifiers

- ❑ All programming languages must identify variables, functions, and objects, with unique names.
- ❑ These unique names are called identifiers.
- ❑ Identifier names can contain letters, digits, underscores, and dollar signs, but cannot begin with a number.
- ❑ Reserved words (like JavaScript keywords) cannot be used as identifiers.



# JavaScript Comments

Not all JavaScript statements are "commands".  
Anything after double slashes `//` is ignored by  
the browser:

`// I will not be executed`

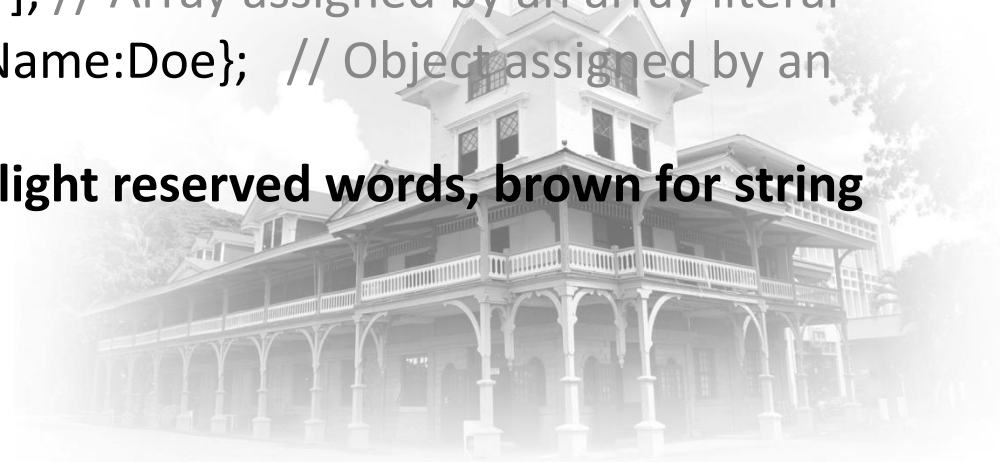


# JS Data Types

JavaScript variables can hold many types of data: numbers, text strings, arrays, objects and much more:

```
var length = 16;           // Number assigned by a number literal
var points = x * 10;        // Number assigned by an expression literal
var lastName = "Johnson";  // String assigned by a string literal
var cars = ["Saab", "Volvo", "BMW"]; // Array assigned by an array literal
var person = {firstName:John, lastName:Doe}; // Object assigned by an object literal
```

**Note** We use blue color to highlight reserved words, brown for string literals, and green for comments.



# JS Functions

- ❑ JavaScript statements written inside a function, can be invoked many times (reused):
- ❑ Invoke a function = Call upon a function (ask for the code in the function to be executed).

```
function myFunction(a, b) {  
    return a * b;  
    and b  
}
```

// returns the product of a





# JS is Case Sensitive

- ❑ In JavaScript all identifiers are case sensitive.
- ❑ The variables `lastName` and `lastname`, are two different variables.
- ❑ The functions `myFunction` and `myfunction`, are two different functions.
- ❑ JavaScript does not interpret `Var`; as `var`.



# JS Character Set

- ❑ JavaScript uses the Unicode character set.
- ❑ Unicode covers (almost) all the characters, punctuations, and symbols in the world.
- ❑ For a closer look, please study our Complete Unicode Reference.



# Did You Know?

- ❑ It is common, in JavaScript, to use camelCase names.
- ❑ You will often see identifier names written like `lastName` (instead of `lastname`).



# Lab Activity 3

Write a JS Program that will ask the user to accept the radius of the circle then compute and display the diameter, area, and circumference.

I would like you to create a best UI using HTML and CSS.

\*Save in your google drive and I will post a submission link within the week for you to submit.

