Project I :TCP Scanner

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Contents

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1 Code Listings

Scott Jin——PortScanner.c

```
1  /* PortScanner.c
2   *  Created on: Feb 15, 2018
3   *  Author: scott Jin
4   */
5  #include <stdio.h>
6  #include <sys/wait.h>
7  #include<sys/socket.h>
8  #include<errno.h>
9  #include<netdb.h>
10 #include <arpa/inet.h>
11 #include<string.h>
12 #include<stdlib.h>
13 #include <unistd.h>
14 #include <ctype.h>
15 #include <sys/time.h>
16 #define OUT __stdoutp
17 #define EXIT_FAIL -1
18
19 void port_scanner (char*, int, int);
20 void waiting(int);
21 void port_scanner_2 (char*, int, int);
22 void forkChildren(char*, int, int);
23 void spawning(char*, int, int);
24
25 int main(int argc , char ** argv) {
26     //initialization
27     int pflag = 0, starting_port = 0, ending_port = 0, opt = 0, match_count = 0;
28     char* hostname = 0;
29     if (argc != 2 && argc != 4) {
30         fprintf(stderr,"ERROR-->Incorrect␣format:%s\n␣Usage:␣PortScanner␣hostname␣[-p␣
               15:25]\n",argv[0]);
31         exit(EXIT_FAIL);
32     }
33     hostname = argv[1];
34     optind = 2;
35     while ((opt = getopt(argc, argv, "p:")) != -1) {
36         switch (opt) {
37             case 'p':
38                 if (!strcmp ("-p", optarg) || pflag++>0) {
39                     fprintf(stderr,"ERROR->Invalid␣argument:␣only␣one␣'-p'␣flag␣can␣be␣
                           accepted.\n");
40                     exit(EXIT_FAIL);
41                 } else if(!strcmp ("-", optarg) || !strcmp ("", optarg)){
42                     fprintf(stderr, "ERROR->Void␣argument:␣no␣argument␣provided!\n");
43                     exit(EXIT_FAIL);
44                 } else if((match_count = sscanf(optarg, "%d:%d", &starting_port, &
                           ending_port)) < 2) {
45                     fprintf(stderr, "ERROR->Invalid␣argument:␣Two␣ports␣must␣be␣given␣for␣a␣
                           range\n");
46                     exit(EXIT_FAIL);
47                 }
48                 if(starting_port > ending_port || starting_port < 0) {
49                     fprintf(stderr, "ERROR->Invalid␣argument:␣ports␣must␣be␣postive␣and␣
                           range-based\n");
50                     exit(EXIT_FAIL);
51                 }
52                 break;
53             case '?':
54                 fprintf(stderr,"ERROR-->Invalid␣option(or␣missing␣argument):%c\n␣Usage:␣
                       PortScanner␣hostname␣[-p␣15:25]\n",optopt);
55                 exit(EXIT_FAIL);
56                 break;
57             default:
```

```
58                  fprintf(stderr,"ERROR-->Incorrect format:%s\n Usage: PortScanner hostname [-
                        p 15:25]\n",argv[0]);
59                  exit(EXIT_FAIL);
60          }
61      }
62      if (pflag == 0) {
63          starting_port = 0;
64          ending_port = 1024;
65          fprintf(stderr, "WARNING->No ports range specified, "
66                  "Using Default Value: starting_port = %d, ending_port = %d\n", starting_port
                        , ending_port);
67          fprintf(stderr,"Please be Patient since 1024 Three-HANDSHAKE are being attempted\n")
                ;
68          port_scanner (hostname, starting_port, ending_port);
69          return(0);
70      }
71      forkChildren(hostname, starting_port, ending_port);
72      return(0);
73  }
74  void forkChildren (char* hostname, int starting_port, int ending_port) {
75      int i;
76      pid_t pid;
77      for (i = starting_port; i <= ending_port; i++) {
78          pid = fork();
79          if (pid == -1) {
80              perror("fork");
81              exit(EXIT_FAIL);
82          }
83          if (pid == 0) {
84              port_scanner (hostname, i, i);
85              return;
86          }
87          if(i == ending_port && pid > 0) {
88              waiting(20);
89          }
90      }
91      return;
92  }
93  void port_scanner (char* hostname, int starting_port, int ending_port) {
94      //Initialise the sockaddr_in structure
95      struct hostent *host; struct sockaddr_in si;
96      int err, i , sock_num;
97      strncpy((char*)&si , "" , sizeof si);
98      si.sin_family = AF_INET;
99
100     if(isdigit(hostname[0])) { //direct ip
101         fprintf(stderr,"Identifying direct IP...\n");
102         si.sin_addr.s_addr = inet_addr(hostname);
103     } else if( (host = gethostbyname(hostname)) != 0) { //translate
104         fprintf(stderr,"Retrieving direct IP...\n");
105         strncpy((char*)&si.sin_addr , (char*)host->h_addr , sizeof si.sin_addr);
106     } else {
107         herror(hostname);
108         exit(EXIT_FAIL);
109     }
110     fprintf(stderr,"Port Scanning\n");
111     for( i = starting_port ; i < ending_port + 1; i++) {
112         waiting(5);
113         si.sin_port = htons(i);         //Fill in the port number in network byte order
114         sock_num = socket(AF_INET , SOCK_STREAM , 0);          //Create a socket of type
                internet
115         if(sock_num < 0) {
116             perror("\nSocket");
117             continue;
118         }
119         //Connect using that socket and sockaddr structure
120         err = connect(sock_num , (struct sockaddr*)&si , sizeof si);
121         if (err < 0) {         //not connected
```

```
122             fflush(OUT);
123         } else {
124             printf("%-5d␣open\n",  i);
125         }
126         close(sock_num);
127     }
128     fflush(OUT);
129 }
130 void waiting(int a) {
131     char chars[] = {'-', '\\', '|', '/'};
132     unsigned int i;
133     for (i = 0; i < a; ++i) {
134         printf("%c\r", chars[i % sizeof(chars)]);
135         fflush(stdout);
136         usleep(200000);
137     }
138 }
139 //another implementation using addrinfo struct
140 void port_scanner_2 (char* hostname, int starting_port, int ending_port) {
141     for (int port = starting_port; port <= ending_port; port++) {
142         struct addrinfo hints;
143         memset(&hints, 0, sizeof(hints));
144         hints.ai_family = AF_INET;
145         hints.ai_socktype = SOCK_STREAM;
146         struct addrinfo *serv_addr=NULL;
147         char tport[6]={0};
148         sprintf(tport, "%d", port);   // Converts the int to char* type
149         if(getaddrinfo(hostname, tport, &hints, &serv_addr)==0) {
150             struct addrinfo *temp=NULL;
151             int sockfd=0;
152             int status=0;
153             for(temp= serv_addr; temp != NULL; temp = temp->ai_next) {
154                 sockfd = socket(temp->ai_family, temp->ai_socktype, temp->ai_protocol);   //
                        Creating a socket
155                 if (sockfd < 0) {       // socket creation fails.
156                     continue;
157                 }
158                 status = connect(sockfd, temp->ai_addr, temp->ai_addrlen);    // Try
                        connecting to the socket
159                 if (status<0) {     //  connection fails
160                     close(sockfd);
161                     continue;
162                 }
163                 printf("Port␣%d␣is␣open.\n", port);
164                 close(sockfd);
165             }
166             freeaddrinfo(serv_addr);
167         } else {
168             freeaddrinfo(serv_addr);
169         }
170     }
171 }
```

Scott Jin——makefile

```
1  ALL:
2    @gcc -o PortScanner PortScanner.c
3
4  .PHONY:debug,clean
5  debug:
6    @gcc -o Portdebug  PortScanner.c -g
7  clean:
8    rm -f *.dSYM
9    rm Portdebug
10   rm PortScanner
```

2 Experimental Screenshots

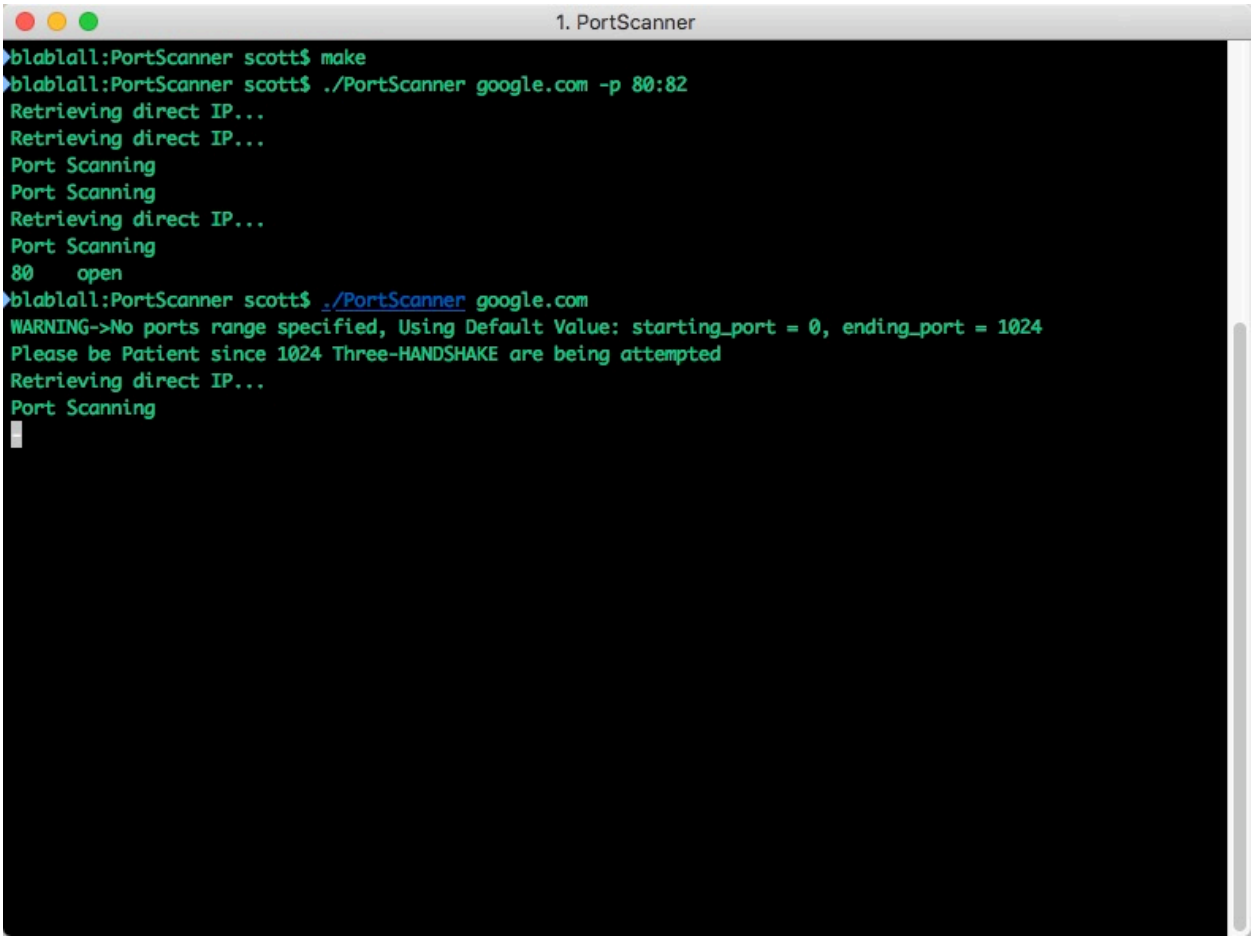

Figure 1: Test result for PortScanner