

## Section 11

①

### Cross sections & decay rates

In most cases, we only deal with two kinds of cases:

① one particle initial state

(Decay) Decay rate.

② two particle initial state

(scattering) Cross section.

Cross Section is in units of Length<sup>2</sup> (motivate).

Previously, we got that, the matrix element.

$$T = g^2 \left[ \frac{1}{(k_1 + k_2)^2 + m^2} + \frac{1}{(k_1 - k'_1)^2 + m^2} + \frac{1}{(k_2 - k'_2)^2 + m^2} \right] + O(g^4)$$

$k_1$  and  $k_2$  are the four-momenta of the two incoming particles

$k'_1$  and  $k'_2$  are the four-momenta of the outgoing particles

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Energy Momentum is conserved

$$\vec{k}_1 + \vec{k}_2 = \vec{k}'_1 + \vec{k}'_2$$

We also set all particles on-shell.

$$\underbrace{\vec{k}_i^2}_{\not= 0} = -m_i^2$$

for general use, we allow for different masses.

We work out some kinematics.

Define the center of mass frame.  $\vec{T}_1 + \vec{T}_2 = 0 = \vec{P}_{c.m.} + \vec{P}_{c.m.}$

choose  $\vec{T}_1$  in the positive  $z$  direction, only  $|\vec{k}_1| \equiv E_1 = E_2$  is left unspecified.

The total energy is

$$E_1 + E_2 = \sqrt{|\vec{k}_1|^2 + m_1^2} + \sqrt{|\vec{k}_2|^2 + m_2^2}$$

In fact, it is more convenient to define a L.I. scalar product.

$$S = -(\vec{k}_1 + \vec{k}_2)^2 \text{ which is } (E_1 + E_2)^2 \text{ in the CM frame}$$

$S$  is call the center of mass energy squared.

$$\frac{|\vec{k}_1|}{\uparrow} = \frac{1}{2\sqrt{S}} \sqrt{S^2 - 2(m_1^2 + m_2^2)S + (m_1^2 - m_2^2)^2} \quad (\text{CM frame})$$

not L.I.

(3)

Similarly, we also have in the final state

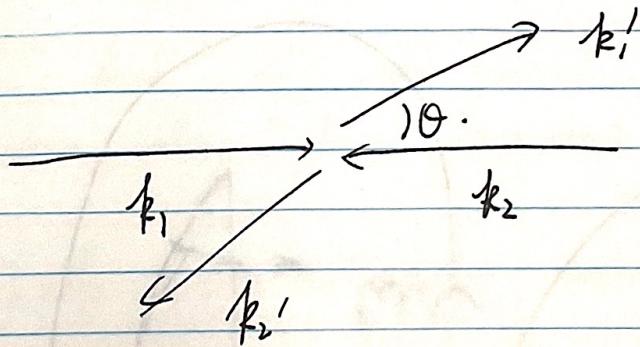
$$|\vec{k}_1'| = \frac{1}{2\sqrt{S}} \sqrt{S^2 - 2(m_1^2 + m_2^2)S + (m_1^2 - m_2^2)^2}$$

The total d.o.f is 6 for 2-unspectr  
one-shell final state particles,

$$6 - 4 = 2, \text{ which can be identified as polar & Energy-momentum conservation} \quad \text{Azimuthal angles}$$

The azimuthal angle is typically irrelevant as the system would be rotationally (along  $\pm z$  axis) invariant.

So the remaining most physical d.o.f is the polar angle  $\theta$  (in the CM frame).



beyond  $S = -(k_1 + k_2)^2$

there are two other. Lorentz Invariant Mandelstam variables

$$t = -(\vec{k}_1 - \vec{k}_1')^2 = -k_1^2 - k_1'^2 + 2\vec{k}_1 \cdot \vec{k}_1' \\ = m_1^2 + m_1'^2 - 2E_1 E_1' + 2|\vec{k}_1| |\vec{k}_1'| \cos\theta.$$

~~$t = -(\vec{k}_2 - \vec{k}_2')^2$~~

$$t = -(\vec{k}_2 - \vec{k}_2')^2 = -(\vec{k}_2 - \vec{k}_2')^2$$

(4)

$$\text{and } u \equiv -(k_1 - k_{21})^2 = -(k_2 - k_{11})^2$$

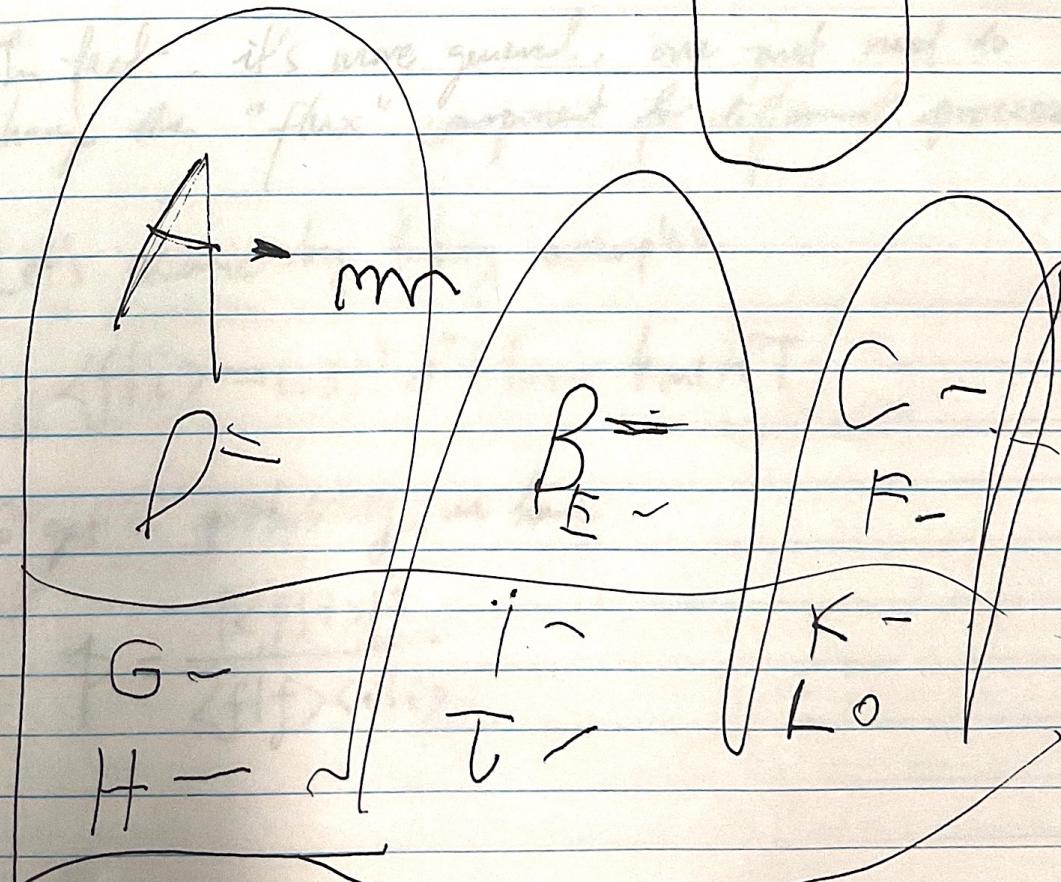
These three Mandelstam variables are not linearly independent, but they are quite useful in many occasions.

They can make certain symmetry properties of the amplitudes manifest.

$$S+t+u = m_1^2 + m_2^2 + M_1^2 + M_2^2$$

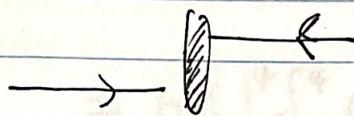
so

$$T = g^2 \left[ \frac{1}{S-m_1^2} + \frac{1}{t-m_2^2} + \frac{1}{u-M_2^2} \right] + v(g^4) \quad 118$$



(5)

Now, introducing the concept of cross-section.



"geometric" size

normal to the incident direction

(if I know two  
balls to each other,  
what's their chance  
to scatter?) (The ball  
spread  
Wavelength,  
λ)

This is an observable by colliding two beams of particles

and check out the scattering probability. for  $2 \rightarrow n'$ ,

$$d\sigma = \frac{1}{\text{flux}} \pi r^2 d\text{LIPS}_{n'}$$

for  $1 \rightarrow n'$ ,  $\frac{1}{\text{flux}} \cdot \frac{1}{2E}$ .

This is the relativistic version of the Fermi-Golden rule  
for scattering.

In fact, it's more general, one just need to  
change the "flux" component for different processes.

Let's examine by taking examples.

$$\langle f| i \rangle = (2\pi)^4 \delta^4(\vec{k}_{in} - \vec{k}_{out}) \cdot T$$

To get a probability, we have

$$P = \frac{|\langle f|i \rangle|^2}{\langle f|f \rangle \langle i|i \rangle}$$

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$$\langle f | i \rangle^2 = ((2\pi)^4 \delta^4(\vec{k}_{in} - \vec{k}_{out}))^2 |T|^2$$

$$= (2\pi)^4 \delta^4(k_{in} - k_{out}) \cdot (2\pi)^4 \delta^4(0) |T|^2$$

$$(2\pi)^4 \delta^4(0) = \int d^4x e^{-i\vec{0} \cdot \vec{x}} = \frac{\text{volume of space}}{\text{volume of time.}}$$

one-particle canonical normalization

$$\langle k | k \rangle = (2\pi)^3 2k^0 \delta^3(\vec{0}) = \cancel{(2\pi)^3} 2k^0 V$$

so for two particle initial state

$$\langle i | i \rangle = 4E_1 E_2 V.$$

$$\langle f | f \rangle = \prod_{j=1}^{n_f} 2k_j^0 V$$

but  $\langle f | i \rangle$  is the amplitude for a fixed final state momentum, we need to account for measurable quantities (small window of the continuous variables).

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Within a finite sized box, a particle's momentum is quantized

$$\vec{k}_j' = \left(\frac{2\pi}{L}\right) \vec{n}_j \quad , \quad \vec{n}_j \text{ is an integer vector.}$$

in limit of large  $L = (V)^{1/3}$

$$\sum_{n_j} \rightarrow \frac{V}{(2\pi)^3} \int d^3 \vec{k}_j' \quad \begin{array}{l} \text{The quantized momentum goes} \\ \text{to the continuous limit.} \end{array}$$

$$\int \frac{V}{(2\pi)^3} d^3 \vec{k}_j' = \sum_{n_j} \left(\frac{2\pi}{L}\right)^3 n_j^3 \Rightarrow$$

so for each outgoing particle, to get a probability

per unit time

$$P.S. \rightarrow \frac{(2\pi)^3}{V} \frac{V}{(2\pi)^3} d^3 \vec{k}_j'$$

$$\dot{P} = \frac{(2\pi)^4 \delta^4(k_{\min} - k_{\max})}{4L^3 E_2 V} \prod_{j=1}^{n'} \frac{1}{(2\pi)^3} dk_j'$$

$$dk_j' = \frac{d^3 k}{(2\pi)^3 2k^0}$$

note that the  
 $V^4$  from  $\langle f | f \rangle^2$   
 was cancelled by  
 $V^2$  from  $\langle r | r \rangle$   
 $T$  from  $\dot{P}$

and  $V^{n'}$  is cancelled  
 by  $\langle f | f \rangle$ 's  $V^{n'}$

(8)

Typically and in fact the initial particles are also in packets (not infinitely precise)

They come in flux.

The incident flux is the # of particles striking the other per unit volume.

~~We have~~ If we have 1 particle in volume  $V$  with a speed  $v = |\vec{k}_1|/E_1$ , that is striking particle 2 at rest.

We will have  $|\vec{k}_1|/E_1/V$  particle 1 trying to strike particle 2 per unit time. per unit volume.

I can pack more particles in volume  $V$  so a more meaningful quantity is

quantifies how frequent two particles "meet"

Rate of meeting per unit time per unit volume

$\dot{P}$   $\rightarrow$   $[\text{flux}] = T^{-1} V^{-1} = L^{-2} T^{-1}$ .

$\dot{P}$   $\rightarrow$   $[\text{flux}] = T^{-1} V^{-1} = L^{-2} T^{-1}$ .

which we call cross section.

$$d\sigma = \frac{\dot{P}}{4|\vec{k}_1|/E_1/V} = \frac{(2\pi)^4 \delta^4(k_{\text{in}} - k_{\text{out}})}{4|\vec{k}_1|/E_2} |\vec{v}|^2 \frac{u'}{T} d\vec{k}_j$$

Note that the above discussion was held in 2's rest

frame  $|\vec{k}_1| = \frac{F}{m_1}$

$$|\vec{k}_1|/E_2 = |\vec{k}_1| F T \cdot m_2 \quad \text{if it is in L.I. form}$$

(9).

$$f(\omega) = \frac{1}{\sqrt{2}}$$

$$4|\vec{k}_1^{FT}| M_2 = 2 \sqrt{s^2 - 2(m_1^2 + m_2^2)s + (m_1 - m_2)^2}$$

And for typical  $s \gg m_1^2, m_2^2$

$$4|\vec{k}_1^{FT}| M_2 \approx 2s.$$

by comparing  
 $|\vec{k}_1^{FT}|$  and  $|\vec{k}_1^{can}|$

$$\text{so } dS = \frac{1}{4|\vec{k}_1^{can}| \sqrt{s}} |\vec{\tau}|^2 dLIPS_n(k_1, k_2) \quad \text{we can see}$$

$$4|\vec{k}_1^{FT}| M_2 = 4|\vec{k}_1^{can}| \sqrt{s}$$

here

one gets a hint of  
 L.I. for the flux factor

$$dLIPS_n(k_1, k_2) = (2\pi)^4 \delta^4(k_1 + k_2 - k_{out}) \prod_{j=1}^{n'} d\vec{k}'_j$$

Comments on the L.I. of  $S$ .

~~$\text{so } 2 \rightarrow n' \text{ process}$~~

Now let's study a bit the behaviors of  
 $dLIPS_n(k_1, k_2)$ .  
 the most useful one is  $n' = 2$

In a similar fashion, we can see the  
 $1 \rightarrow n'$  process would be.

(10)

$$\overline{T} = \frac{1}{2E_1} |T|^2 dLIPS_{n1}(k_1).$$

decay rate, decay width

$d\sigma$  is L.I.

for proper decay width

$$\overline{T}_{1 \rightarrow n1} = \frac{1}{2M_1} |T|^2 dLIPS_{n1}$$

is  $\overline{T}$  L.I.?

Now let's see a bit of useful properties for  
 $k_{in}$

$$dLIPS_{n1}(k_{\cancel{1}} \cancel{k_2})$$

for  $n' = 2$

$$dLIPS_2 = (2\pi)^4 \delta^4(k_{in} - k'_1 - k'_2) d\vec{k}'_1 d\vec{k}'_2$$

It is Lorentz invariant, so we can work in any frame we want, let's choose c.m. frame.

$$dLIPS_2 = \frac{(2\pi)^4 \delta(\sqrt{s} - E'_1 - E'_2)}{4(2\pi)^6 E'_1 E'_2} d^3 k'_1$$

$$E'_1 = \sqrt{\vec{k}'_1^2 + m_1^2}, \quad E'_2 = \sqrt{\vec{k}'_2^2 + m_2^2} = \sqrt{\vec{k}'_1^2 + m_2^2}$$

$$d^3 \vec{k}'_1 = |\vec{k}'_1|^2 d|\vec{k}'_1| dS_{cm}$$

$$= |\vec{k}'_1|^2 d|\vec{k}'_1| d\cos\theta_{cm} d\phi_{cm}$$

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Noting that  $\int dx \delta(f(x)) = \sum_i |f'(x_i)|^{-1}$

$$\frac{\partial f(E_1' + E_2' - \sqrt{s})}{\partial |\vec{k}_1'|^{cm}} = \frac{|\vec{k}_1'|}{E_1} + \frac{|\vec{k}_1'|^{cm}}{E_2}$$

$$= |\vec{k}_1'| \left( \frac{E_1' + E_2'}{E_1'E_2'} \right) = \frac{|\vec{k}_1'|^{cm}| \sqrt{s}}{E_1'E_2'}$$

$$dLIPS_2(k) = \frac{|\vec{k}_1'|^{cm}}{(6\pi^2)^2 |\vec{k}_1'|^{cm} \sqrt{s}} d\Omega_{cm}.$$

$$dS = \frac{1}{64\pi^2 S} \propto \frac{|\vec{k}_1'|^{cm}}{(|\vec{k}_1'|^{cm})} |\vec{p}|^2 d\Omega_{cm}.$$

another useful formula is

$$df = 2 |\vec{k}_1'|^{cm} |\vec{k}_2'|^{cm} d\omega \theta = 2 |\vec{k}_1'| |\vec{k}_2'| \frac{d\Omega_{cm}}{2\pi}$$

$$dS = \frac{1}{64\pi S |\vec{k}_1'|^{cm}} |\vec{T}|^2 df. \quad (\text{This is L.I. but } dS/d\Omega \text{ is not since } d\Omega \text{ depends on frame})$$

L.I. with expression earlier.

Finally, note that when populating the

final states, identical particles ~~are~~ well "share" the phase space, so there will

well be a separate "symmetry factor" for  $dLIPS_n$ ,

e.g. for two identical ~~scalar~~ scalar,  ~~$S=1/2$~~ , that one needs  $S=2$  to divide

(12)

Added page 2025.

We've talked about the origin of unit Barn.

$$1 \text{ Barn} = 100 \text{ fm}^2$$

Proton size?  $0(\text{fm}) \rightarrow p \rightarrow 6 \sim 0(10 \text{ mb})$

neutron  $U^{235} \sim 1 \text{ barn}$

for fast neutrons  
 $E > 100 \text{ keV.}$

$\sqrt{s} \approx 10 \text{ TeV.}$  } single diffractive  $\sim 1 \text{ mb}$   
 inelastic  $\sim 6 \text{ mb}$   
 elastic  $\sim 4 \text{ mb}$

The particle physics searches, e.g. Higgs discovery.

$$\sigma_{pp \rightarrow t\bar{t} \rightarrow 2\nu} \approx 50 \text{ pb} \times 10^{-3} = 50 \text{ fb.} = 50 \times 10^{-15} \text{ barn}$$

compare with

$$100 \times 10^{-3} \text{ barn}$$

we discover  $10^{-12}$  rare rates  
 from the background.

(A needle in a haystack)

We actually measure stuff to  $10^{-17}$  level.

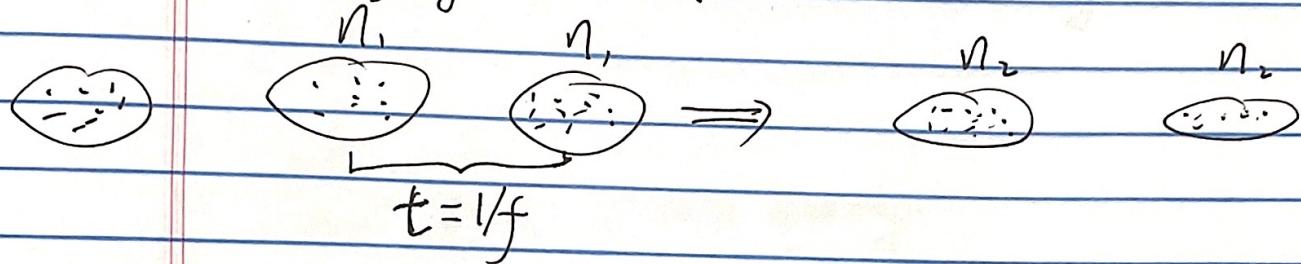
Cross section is 1 on 1 rate  
 characterizes.

So what's rate?

A painting concept is called "Luminosity"

## Luminosity:

How intense the two spell of particles passing by each other.



$$L = f n_1 n_2 / a$$

# particles / cm<sup>2</sup>/sec.

For instance :

LHC :

$$n_1 = n_2 \approx 10^9$$

$$a = (64 \mu\text{m})^2$$

$$f = 1/(25 \text{ nanosec})$$

$$L = 40 \times 10^6 \times 10^{22} \times \frac{1}{4000 \times (10^{-4})^2 \text{ cm}^2}$$

$$= 10^{34} / \text{cm}^2/\text{sec.}$$

$$= 10 \text{ nb}^{-1} \text{ sec}^{-1}$$

$$\text{rate} = 6 \cdot L : p-p$$

$$= \frac{100 \text{ mb} \times 10 \text{ nb}^{-1} \text{ sec}^{-1}}{100 \times 10^6 \text{ nb} \times 10 \text{ nb}^{-1} \text{ sec}^{-1}}$$

$$= 10^9 / \text{sec.}$$

(We actually record about  $10^3$  event/sec.

that already provides  $10^{13}$  PB data  
(yr)

"3.2 data"

One can see that

Cross Section & Luminosity is a "Pair"

↓  
1 on 1

↓

Then I prepare my experiment.

↓  
Hence one can

compare different experiments directly.

Phase space:

$$d\mathcal{V}_n(p; p_1, \dots, p_n) = \frac{(2\pi)^4}{(2\pi)^4} \left(p - \sum_{i=1}^n p_i\right)^{\frac{n}{2}} \frac{d^3 p_i}{(2\pi)^3 2\epsilon_i}$$

and a recursive relation

$$d\mathcal{V}_n(p; p_1, \dots, p_n) = d\mathcal{V}_j(q; p_1, \dots, p_j) \times d\mathcal{V}_{n-j+1}(p; q, p_{j+1}, \dots, p_n) \frac{(2\pi)^4}{(2\pi)^4} dq^2$$

And ~~then~~ What's the phase space volume of  
n identical particles (that are massless)

$$\int d\mathcal{LISP}_n = \frac{\hat{S}^{n-2} (2\pi)^{-4}}{8\pi (16\pi^2)^{n-2} n! (n-1)!}$$

The red one is  
our textbook's  $d\mathcal{LISP}$   
convention.  
The black one is PPG  
review convention.