

## 9.16 LORENTZ INVARIANCE OF CROSS SECTIONS

The cross-section quantifies the likelihood of a scattering process (most commonly used with two incoming particles). A property of cross sections is their **Lorentz invariance**: they remain unchanged under Lorentz transformations (boosts, rotations). This short note explains why cross sections are Lorentz invariant, despite their dimensional interpretation as “areas,” and clarifies common misconceptions.

### THE PARADOX OF CROSS SECTIONS AS INVARIANT “AREAS”

Cross sections ( $\sigma$ ) have dimensions of area ( $[\text{Length}]^2$ ), leading to the apparent contradiction: *“How can an area, which contracts under boosts, be Lorentz invariant?”*

The resolution lies in distinguishing between:

- **Geometric areas**: Physical spatial regions subject to Lorentz contraction.
- **Cross sections**: Derived quantities in QFT constructed from Lorentz-invariant ingredients.

Cross sections are not geometric objects but **Lorentz scalars** built from invariant components:

$$\sigma = \frac{|\mathcal{M}|^2 \cdot (\text{LIPS})}{\text{Flux Factor}}, \quad (9.16.1)$$

where:

- $|\mathcal{M}|^2$ : Lorentz-invariant scattering amplitude.
- LIPS: Lorentz-invariant phase space.
- Flux Factor: Lorentz-invariant collision flux.

The flux factor is manifestly invariant, as it is written as a product of Lorentz invariant quantities. The “tricky” point here is that we motivated the flux factor from a particular frame and then “dressed it up” with normalization factors from  $\langle i|i \rangle/V$  (which, for two particles, scaled as  $V$ ).

### CANCELLATION OF FRAME DEPENDENCIES

Cross sections are defined as:

$$\sigma = \frac{\text{Interaction Rate per Target}}{\text{Incident Rate per Target per Incoming Particle}}. \quad (9.16.2)$$

- **Misconception**: “Flux is invariant because relative velocity is invariant.” **More properly**: Relative velocity  $v_{\text{rel}}$  is frame-dependent. The invariant flux is its relativistic *generalization*.



## 1029 EXPERIMENTAL CONSISTENCY (CONVENIENCE)

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1030 Cross section invariance ensures experimental results are  
1031 frame-independent:

- 1032 • **Example:** The same scattering process measured in a collider  
1033 (center-of-mass frame) and fixed-target lab frame yields identical  $\sigma$ .
- 1034 • **Importance:** Lorentz invariance is *required* for consistent  
1035 predictions across all inertial frames.