

Zhen Wei Yap

MSc Robotics and AI (25/26) at Queen Mary • Flat 24 Craig House • zhenwyap@gmail.com • 0777 897 8046

EDUCATION AND QUALIFICATIONS

Queen Mary University of London (QMUL)

London, UK

MSc, Robotics and Artificial Intelligence

Sep 2025 – Jun 2026

University College London (UCL)

London, UK

BSc, Chemistry

Sep 2022 – Jun 2025

- First Class grade for literature review titled “Progress in Machine Learning for Protein Structure Predictions from the Perspective of Drug Discovery”, critically evaluating emerging technologies in the pharmaceutical industry.
- Collaborated on a Strategic Project Management Report on implementing AI and blockchain tools into the sustainable green investment management firm, Generation Investment Management.
- Societies: Water Polo Club (President 23/24), AI Society, Chemical and Physical Society.

WORK EXPERIENCE

Apka Shakti Ventures (Designing Advanced Water and Cooling Systems)

Oxford, UK

Market Research Intern

Jun 2024 – Aug 2024

- Built a Python-based tool to generate a BCG Growth-Share matrix, assessing market attractiveness in India for positioning product development decisions.
- Analysed financial statements and compared business models of 3 leading water technology companies in India for developing industry projections.

Arda Biomaterials (Making Alternative Leather from Beer Waste)

London, UK

Protein and Computational Chemistry Intern

Jul 2023 – Sep 2023, Jul 2024 – Sep 2024

- Coordinated with the R&D team and conducted over 50+ formulations on water-resistant alternative leather.
- Gained insight into the startup fundraising process and business communication in a professional environment.

PROJECTS & ACTIVITIES

AI-Integrated Stock Market Analysis System

London, UK

Developer and AI Analyst

Aug 2025

- Designed a Python-based system integrating machine learning models to analyse listed companies and stock market trends.
- Automated financial data ingestion using Yahoo Finance and NLP - maintaining fresh, structured datasets for AI analysis.
- Applied deep learning to detect patterns in equity performance, improving forecast robustness and accuracy.
- Structured debugging and testing to refine accuracy of player interactions and mouse-controlled shot trajectories.

Water Polo Simulation - Agent-Based Interactive Game

London, UK

Developer (Simulation and AI Logic)

Aug 2025

- Built a 2D water polo simulation in HTML5/JS, implementing ball physics, collision detection, and player mechanics.
- Integrated AI logic to control non-player agents, enabling automated movement and competitive gameplay against users.
- Engineered a pause-state system to manage game flow, ensuring smooth suspension and resumption of gameplay without errors.
- Deployed FastAPI (Uvicorn), weekly retraining pipelines, and monitored using TensorBoard.

Real-Time AI Hackathon by OpenAI, Agora, and Trulience

London, UK

Prompt Engineer and Front-End Team Member

Nov 2024

- Top 5 finalists at the OpenAI Real-Time hackathon. Presented to the host and guests on our product.
- Developed an avatar agent product simulating recruitment interview processes with integrated Gaze Tracking and Face Readers to invigilate applicants.
- Improved leadership and communication skills by collaborating with a team over a 1-day hackathon in a high-pressure environment.

SKILLS AND INTERESTS

Technical: Python (Intermediate), HTML/CSS (Intermediate), Javascript (Intermediate), Fusion360 (Advanced), RoboDK (intermediate), ROS2 (Intermediate), Gazebo (Intermediate)

Language: English (Fluent), Mandarin (Intermediate), French (Conversational), Bahasa Malaysia (Conversational)

Interests: Content Creating, Podcasting, Building Scale Model Aeroplanes, 1st Team Otters Water Polo Club, Volunteering