

Molecular Distance Geometry Problem and training of neural networks.

Exercise 1: Molecular Distance Geometry Problem

The *Molecular Distance Geometry Problem*, or MDGP, consists in reconstructing the 3-D structure of a molecule from information on the distances between its atoms. Let us assume that the distances between all pairs of atoms are known (with infinite precision). Let $D \in \mathcal{R}^{m \times m}$ the symmetrix matrix of the Euclidean distances d_{ij} for each pair $\{i, j\}$.¹

Let $\underline{x}^1, \dots, \underline{x}^m \in \mathbb{R}^3$ the unknown positions of the atoms. We can assume w.l.o.g. that the m -th point has coordinates $\underline{x}^m = (0, 0, 0)$. The problem consists of determining the coordinates $\underline{x}^1, \dots, \underline{x}^{m-1} \in \mathbb{R}^3$ of the other $m-1$ atoms so to satisfy the distances d_{ij} between the pairs of atoms i and j . The corresponding constraints are:

$$\|\underline{x}^i - \underline{x}^j\|_2 = d_{ij}, i, j = 0, 1, \dots, m.$$

- a) Give a nonlinear unconstrained optimization formulation for the problem.
- b) Due to the non-convexity of the problem, implement a multistart method based on the methods implemented in the previous lab. Let:
 - $\varepsilon > 0$ the tolerance of the multistart algorithm
 - \bar{f} the known optimal value of the objective function
 - M the maximum number of multistart iterations

The multistart algorithm is as follows:

- (a) Let \underline{x} be a point in $\mathbb{R}^{3(m-1)}$. Let $\underline{x}^* \leftarrow \underline{x}$.
 - (b) If $f(\underline{x}^*) < \bar{f} + \varepsilon$ or if more than M iterations, the algorithm stops; otherwise, go to step c).
 - (c) Find local minimum $\underline{x}' = (x^1, \dots, x^{m-1})$ from initial point \underline{x} , with a nonlinear optimization method (with a tolerance $\varepsilon' > 0$ and a maximum number of iterations M').
 - (d) If $f(\underline{x}') < f(\underline{x}^*)$ update $\underline{x}^* \leftarrow \underline{x}'$.
 - (e) Find new initial point $\underline{x} \in \mathbb{R}^{3(m-1)}$, randomly.
 - (f) Go to step b).
- c) Apply the algorithm to the following instance with $m = 4$ atoms ($d_{ii} = 0$ for any i):

| d_{ij} | 2 | 3 | 4 |
|----------|-------|-------------|-------------|
| 1 | 1.526 | 2.491389536 | 3.837572036 |
| 2 | 0 | 1.526 | 2.491389535 |
| 3 | - | 0 | 1.526 |

¹A reference is: J.M. Yoon, Y. Gad, Z. Wu, *Mathematical modeling of protein structure using distance geometry*, Technical report TR00-24, DCAM, Rice University, Houston, 2000, available from: <http://www.caam.rice.edu/caam/trs/tr00.html#TR00-24>.

To build the initial random solution, use `rnd.m`, that generates a vector of n elements between `-bound` and `bound` according to a uniform distribution.

```
function xrnd = rnd(n, bound)
    xrnd = zeros(n,1);
    for i = 1:size(xrnd,1)
        xrnd(i) = (rand()-0.5)*2*bound;
    end
end %of function
```

- d) Apply the Gauss-Newton Method for the solution of nonlinear least square problems. We give `jac.m`, that computes the Jacobian at \mathbf{x} of a vector function \mathbf{r} with \mathbf{m} components. The second parameter represents the number of components.

```
% Jacobian of a vector function at a point
function J = jac(r, m, x)
    n = length(x);
    J = zeros(m,n);
    h = 0.0001;

    for i = 1:m
        for j = 1:n
            delta = zeros(n, 1); delta(j) = h;
            rd=r(x+delta);
            rx=r(x);
            J(i,j) = (rd(i) - rx(i)) / h;
        end
    end
end %end of function
```

Use Matlab `pinv`, that, given matrix A , computes its pseudoinverse $(A^T A)^{-1} A^T$.

Gauss-Newton method It is a variant of Newton method for nonlinear least squares problem. Consider:

$$f(\underline{x}) = \sum_{i=1}^m (r_i(\underline{x}))^2, \quad (1)$$

where $\underline{x} \in R^n$ and $r(\underline{x}) = (r_1(\underline{x}), \dots, r_m(\underline{x}))^T$ is the vector of residuals. Assume $r_i(\underline{x})$ are nonlinear.

Differentiating (1) we obtain

$$\nabla_{\underline{x}} f(\underline{x}) = \sum_{i=1}^m 2r_i(\underline{x}) \nabla_{\underline{x}} r_i(\underline{x}).$$

Let $\mathbf{J}_{\underline{x}} r(\underline{x}) = \left\{ \frac{\partial r_i}{\partial x_k} \right\}_{ik}$ the Jacobian of \underline{r} at \underline{x} : we indicate $\mathbf{J}_{\underline{x}} r(\underline{x})$ with $\mathbf{J}(\underline{x})$. Observe

$$\mathbf{J}(\underline{x}) = \begin{pmatrix} \nabla_{\underline{x}}^T r_1(\underline{x}) \\ \vdots \\ \nabla_{\underline{x}}^T r_m(\underline{x}) \end{pmatrix}. \text{ We can write the expression as:}$$

$$\nabla f(\underline{x}) = 2\mathbf{J}_{\underline{x}} r(\underline{x})^T \underline{r}(\underline{x}).$$

The Hessian of f at \underline{x} , that we indicate with $\mathbf{H}(\underline{x})$, is

$$\mathbf{H}(\underline{x}) = 2\mathbf{J}(\underline{x})^T \mathbf{J}(\underline{x}) + 2 \sum_{i=1}^m (r_i(\underline{x})) \nabla^2 r_i(\underline{x}). \quad (2)$$

If the residuals are small, we can discard the last term in (2), leading to

$$\mathbf{H}(\underline{x}) \approx 2\mathbf{J}(\underline{x})^T \mathbf{J}(\underline{x}).$$

Observe that, if the residuals are linear in \underline{x} , then $\nabla^2 r_i(\underline{x}) = 0$ for any i , so the second-order approximation is exact and the method is the same as the one for linear least squares.

The Newton method step:

$$\underline{x}_{k+1} = \underline{x}_k - [\mathbf{H}(\underline{x}_k)]^{-1} \nabla f(\underline{x}_k)$$

corresponds, using approximation of the Hessian to the first derivative, to:

$$\underline{x}_{k+1} = \underline{x}_k - \left[\mathbf{J}(\underline{x}_k)^T \mathbf{J}(\underline{x}_k) \right]^{-1} \mathbf{J}(\underline{x}_k)^T \underline{r}(\underline{x}_k).$$

For the convergence of Gauss-Newton, the initial solution must be sufficiently close to a stationary point of f and the discarded terms (2) must be small. Observe that the method does not need to compute the Hessian $\mathbf{H}(\underline{x})$, that would imply computing the Hessian $\nabla^2 r_i$ for each r_i .

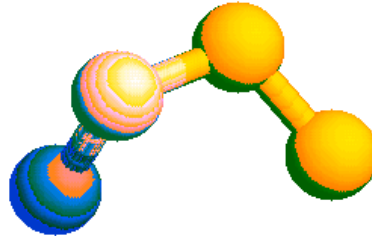


Figure 1: Optimal configuration.

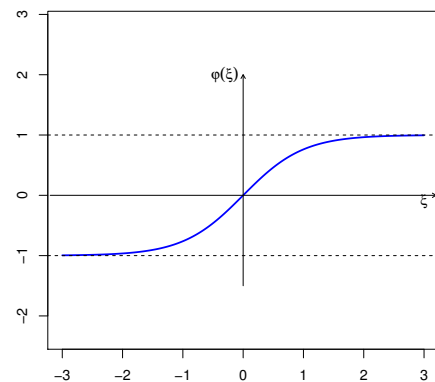
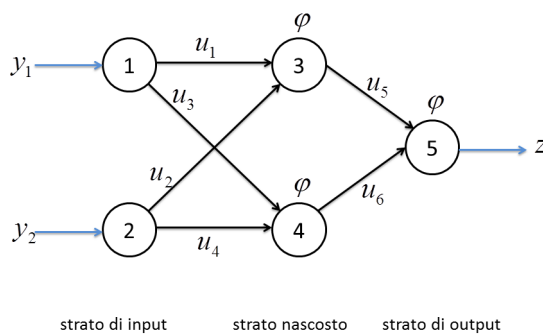
Esercizio 2 (extra): neural networks

We have a dataset reported in Table 1, where y_1, y_2 are the input values and z the output of an unknown function: Suppose we want to build a neural network replicating the logical function that generated the data.

- Let $\varphi(\xi) = \frac{e^\xi - e^{-\xi}}{e^\xi + e^{-\xi}}$ the activation function, depicted in Figure 2b. Train the network in Figure 2a with the reported dataset (*training set*), finding a set of weights \underline{u} corresponding to the network arcs so to approximate the data. Use the multistart algorithm to find a good local optimum.

Table 1: Exercise 2.

| y_1 | y_2 | z |
|-------|-------|------|
| 0.1 | 0.1 | 0.1 |
| 0.9 | 0.9 | 0.05 |
| 0.0 | 0.95 | 0.98 |
| 0.95 | 0.1 | 0.95 |



(a) Neural network considered in the exercise.

(b) Plot of $\varphi(\xi)$.

Figure 2: Features of the neural network.

Use the file `f_hmap.m`, that represents the function implemented by the neural network in Figure 2a:

```
function f = f_hmap(u, y)
    f = f_act(u(5)* f_act(u(1)*y(1) + u(2)*y(2)) ...
          + u(6)* f_act(u(3)*y(1) + u(4)*y(2)));
end

function f = f_act(xi)
    f = (exp(xi) - exp(-xi)) / (exp(xi) + exp(-xi));
end
```

and the file `f_nnet.m`, that encodes the error function to minimize:

```
function f = f_nnet(u)
    y = [ 0.1  0.1 ;
          0.9  0.9 ;
          0.0  0.95 ;
          0.95 0.1 ];
    z = [ 0.1  0.05  0.98  0.95 ]';
    f = 0;
    for i = 1:length(z)
        f = f + ( z(i) - f_hmap(u, [y(i,1) y(i,2)]') )^2;
    end
end
```

- b) Compute the outputs with the inputs $(0,0)$, $(0,1)$, $(1,0)$, $(1,1)$ and establish what kind of circuit we have.