# Algorithms & Data Structures I CSC 225

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Fall 2018



Department of Computer Science, University of Victoria

Problem solving!

- Problem solving!
  - 1. Define a problem

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  - 2. Pick the appropriate approach
    - Using suitable algorithms and data structures

- Problem solving!
  - 1. Define a problem
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  - 3. Find a solution
    - Which needs creativity!

- Problem solving!
  - 1. Define a problem
  - 2. Pick the appropriate approach
  - 3. Find a solution
  - 4. Prove correctness
    - Using various proof techniques

## Problem solving!

- 1. Define a problem
- 2. Pick the appropriate approach
- 3. Find a solution
- 4. Prove correctness
- 5. Analyze the performance
  - In a very cool way by excluding boring details

## Problem solving!

- 1. Define a problem
- 2. Pick the appropriate approach
- 3. Find a solution
- 4. Prove correctness
- 5. Analyze the performance
- 6. Implement the solution
  - Writing what's on your mind in a clear way

## **Topics**

#### **Algorithm Design and Analysis**

- Time and space complexity
- Asymptotic analysis
- Recursion
- Basic data structures: arrays, lists, stacks and queues

#### **Searching and Sorting**

- General purpose sorting algorithms, such as Heap sort, Insertion sort, Merge sort, Quick sort, and Selection sort
- Special purpose sorting algorithms, such as Radix sort, and Bucket sort

#### **Data structures**

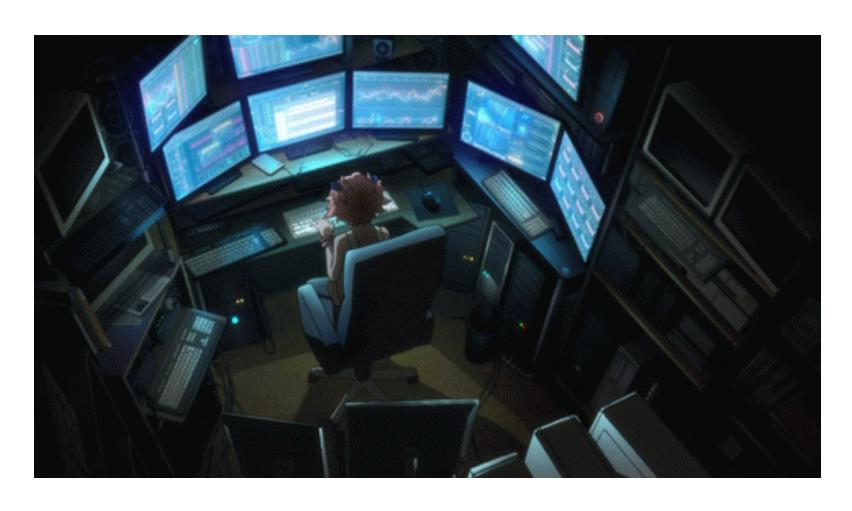
- Priority Queues
- Trees
- Hash tables

#### **Graphs**

- Data structures for graph representation
- Fundamental graph traversal algorithms and applications
- Connectivity and strong connectivity
- Topological sorting

## Goal

To become an algorithmist and a programmer!



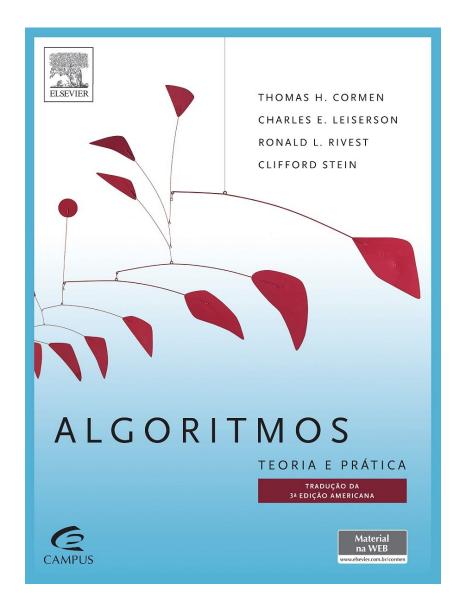
## Textbook

CLRS, third edition!

Download online for free!

Link to solutions :)

http://sites.math.rutgers.edu/~ajl213/CLRS/CLRS.html



## Requirements

- 4 written assignments, 30% overall
- 8 programming assignments, 30% overall
- Midterm 10% in class
- Final 30% TBA

• Need 50% overall, %50 of assignments and %50 of the exams to pass.

## Programming assignments

• 8 programming assignments, 30% overall, 3.75% each



- An awesome platform to get used to online programming and coding interviews.
- Email me on <a href="mailto:amashreg@uvic.ca">amashreg@uvic.ca</a> send me your V number to be assigned a random username to use for registration.
- Need Connex submissions, as well. No later that 1 hour after the deadline.

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## Connex and Hackerrank

 You can login into Connex from here using your netlink credentials:

https://connex.csc.uvic.ca/portal

- Our course is **CSC 225: 201809 A01**
- After getting your random username, you can sign up for Hackerrank from this address:

https://www.hackerrank.com/signup

And login from here:

https://www.hackerrank.com/login

## Labs

- 10 labs starting next week (theory and programming).
- TAs are Navid Assadian, and Jasbir Singh.
- Java language is used in the labs and in the course.
- Labs have the Netbeans IDE.

- Attending lectures is not mandatory!
- Attending labs is not mandatory!
- There are no quizzes!

## Test material

- 1. Slides
- 2. Problems presented in the labs
- 3. Parts of the book that I have assigned for reading
- 4. Written and programming assignments

### **Office hours:**

• ECS 623 - Tuesdays, and Fridays 12-13 (not this week)

Link to course outline: https://heat.csc.uvic.ca/coview/course/2018091/CSC225