

# Algorithms & Data Structures I

## CSC 225

Ali Mashreghi

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Department of Computer Science, University of Victoria

Is sorting in  $o(n^2)$  possible?

- **Yes!** but we need to approach the problem differently

# Is sorting in $o(n^2)$ possible?

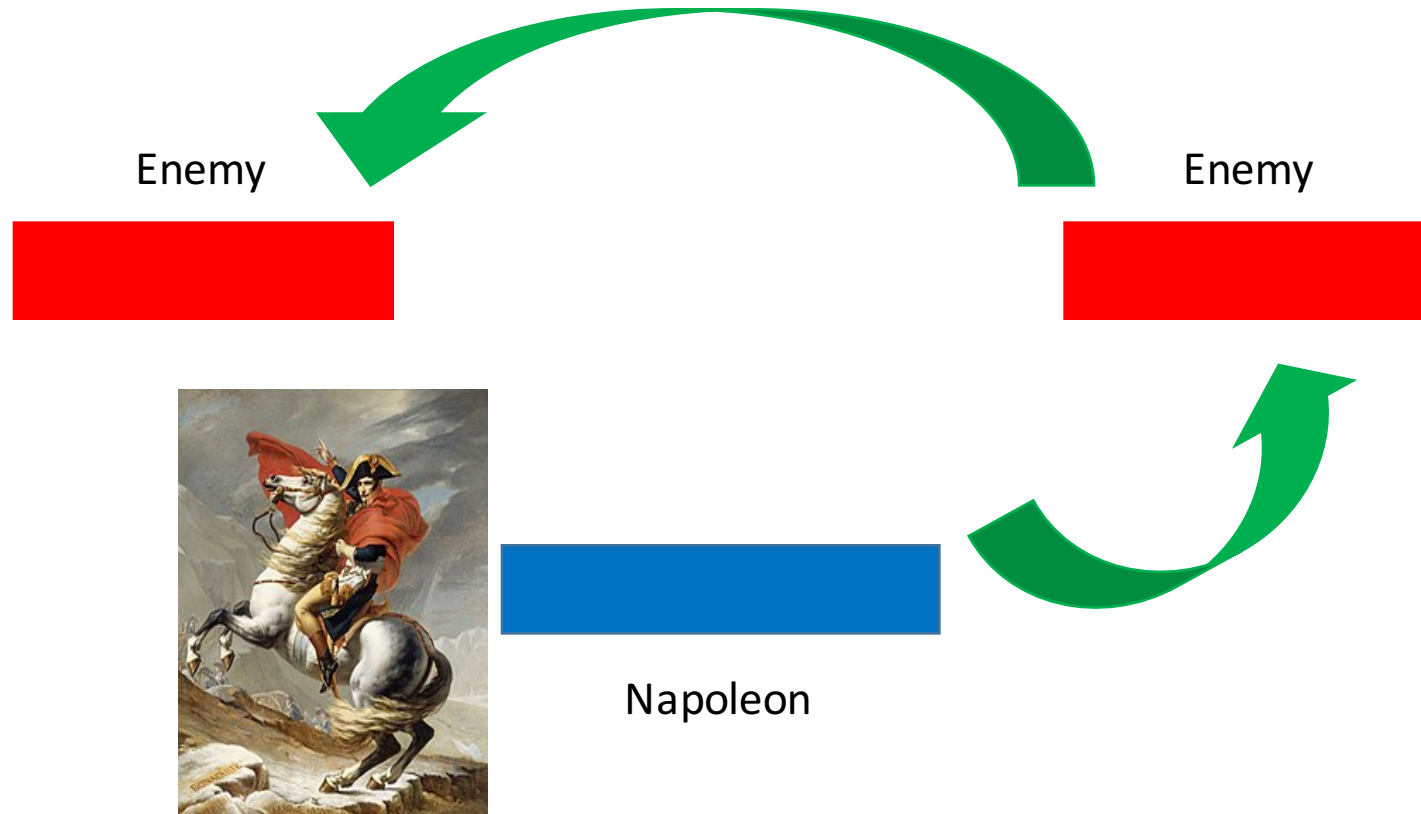
- **Yes!** but we need to approach the problem differently
- So far, we used the **incremental approach** in INSERTION-SORT and SELECTION-SORT, i.e. having a sorted subarray we added new elements to it one by one

# Divide-and-conquer

- The idea comes from the proverb *“divide et impera”* which means *divide and rule*

# Divide-and-conquer

- The idea comes from the proverb *“divide et impera”* which means *divide and rule*
- Napoleon used this strategy



# Divide-and-conquer

The **divide-and-conquer** paradigm in algorithm design:

**Divide**

**Conquer**

**Combine**

# Divide-and-conquer

The **divide-and-conquer paradigm** in algorithm design:

**Divide** the problem into a number of subproblems that are smaller instances of the same problem.

**Conquer** the subproblems by solving them recursively. If the subproblem sizes are small enough, however, just solve the subproblems in a straightforward manner.

**Combine** the solutions to the subproblems into the solution for the original problem.

# (Side note on recursion)

## Day 1

Empty Kettle



Tea bag



Empty cup



MAKE TEA:

1. Fill the kettle with water
2. Boil the water
3. Pour boiled water into the cup
4. Put the tea bag inside the cup
5. Terminate





# (Side note on recursion)

## Day 2

Kettle filled  
with water



Tea bag



Empty cup



MAKE TEA:

~~Fill the kettle with water~~

1. Boil the water
2. Pour boiled water into the cup
3. Put the tea bag inside the cup
4. Terminate



# (Side note on recursion)

## Recursive approach

Kettle filled  
with water



Tea bag



Empty cup



MAKE TEA:

1. Empty the kettle
2. Solve the problem from day 1



## (Side note on recursion)

- Compute  $n! = 1 \times 2 \times \cdots \times n$

## (Side note on recursion)

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- Iterative approach:

FACTORIAL-ITERATIVE( $n$ )

1      $result = 1$

2     **for**  $i = 2$  **to**  $n$

3          $result = result * i$

4     **return**  $result$

## (Side note on recursion)

- Compute  $n! = 1 \times 2 \times \cdots \times n$
- Recursive formula:

$$n! = \underbrace{1 \times 2 \times \cdots \times n - 1}_{(n-1)!} \times n$$

## (Side note on recursion)

- Compute  $n! = 1 \times 2 \times \cdots \times n$
- Recursive approach:

**FACTORIAL-RECURSIVE( $n$ )**

**1     if  $n == 0$  or  $n == 1$**

**2         return 1**

**3     return  $n * \text{FACTORIAL-RECURSIVE}(n - 1)$**

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**base case***

*There is always a call to the **same** function  
but **with smaller input***

## (Side note on recursion)

- Compute  $n! = 1 \times 2 \times \dots \times n$
- Recursive approach:

What is the time complexity?

**FACTORIAL-RECURSIVE( $n$ )**

**1 if  $n == 0$  or  $n == 1$**

**2 return 1**


**3 return  $n * \text{FACTORIAL-RECURSIVE}(n - 1)$**

*There is always a  
**base case***

*There is always a call to the **same** function  
but **with smaller input***



# Time complexity

**FACTORIAL-RECURSIVE( $n$ )**   $T(n)$

*1*    **if**  $n == 0$  or  $n == 1$

*2*        **return** 1

*3*    **return**  $n * \text{FACTORIAL-RECURSIVE}(n - 1)$

# Time complexity

**FACTORIAL-RECURSIVE( $n$ )**  $\longleftarrow T(n)$

*1*    **if  $n == 0$  or  $n == 1$**   $\longleftarrow O(1)$

*2*        **return 1**

*3*    **return  $n * \text{FACTORIAL-RECURSIVE}(n - 1)$**

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3 **return**  $n * \text{FACTORIAL-RECURSIVE}(n - 1)$

**Question:** How can I describe the running time of the recursive part?

# Time complexity

**FACTORIAL-RECURSIVE( $n$ )**  $\leftarrow T(n)$   
1 **if**  $n == 0$  or  $n == 1$   $\leftarrow O(1)$   
2 **return** 1  
3 **return**  $n * \text{FACTORIAL-RECURSIVE}(n - 1)$

**Question:** How can I describe the running time of the recursive part?

**Answer:**  $T(n - 1)$ . If solving a problem of size  $n$  takes  $T(n)$  time, then solving a problem of size  $n - 1$  takes  $T(n - 1)$  time.

# Time complexity

**FACTORIAL-RECURSIVE( $n$ )**  $\leftarrow T(n)$

*1*    **if**  $n == 0$  or  $n == 1$   $\leftarrow O(1)$

*2*        **return** 1

*3*    **return**  $n * \text{FACTORIAL-RECURSIVE}(n - 1)$   $\leftarrow T(n - 1)$

# Time complexity

FACTORIAL-RECURSIVE( $n$ )

1     **if**  $n == 0$  or  $n == 1$

2         **return** 1

3     **return**  $n * \text{FACTORIAL-RECURSIVE}(n - 1)$

$$T(n) = \begin{cases} O(1) & n \leq 1 \\ T(n - 1) + O(1) & n > 1 \end{cases}$$

# Time complexity

- **Comparisons**, the **multiplication (\*)**, **calling** another function, and **return** are all simple operations and take constant time, i.e.  $O(1)$ .
- Note that calling 'FACTORIAL-RECURSIVE( $n - 1$ )' is itself a simple operation but the operations that execute as a result of that call are not simple, so we specify its running time using  $T(n - 1)$
- Later we will talk about how to compute the running time if we have a recursive form for it.

# Time complexity

- Assuming  $n > 1$ , we have

$$T(n) = T(n - 1) + O(1)$$



# Time complexity


- Assuming  $n > 1$ , we have


$$\begin{aligned} T(n) &= T(n-1) + O(1) \\ &= \underbrace{T(n-2) + O(1)} + O(1) \end{aligned}$$

# Time complexity

- Assuming  $n > 1$ , we have

$$T(n) = T(n - 1) + O(1)$$



$$= T(n - 2) + O(1) + O(1)$$



$$= T(n - 3) + O(1) + O(1) + O(1)$$

# Time complexity

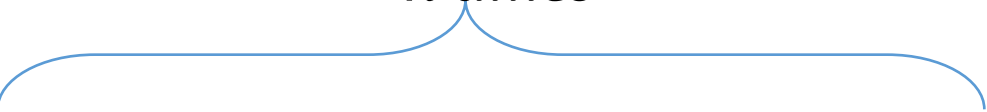
- Assuming  $n > 1$ , we have

$$T(n) = T(n - 1) + O(1)$$


$$= T(n - 2) + O(1) + O(1)$$


$$= T(n - 3) + O(1) + O(1) + O(1)$$

$\vdots$   
*n times*


$$= O(1) + \cdots + O(1) + O(1) = O(n)$$

# Time complexity

- Assuming  $n > 1$ , we have

$$\begin{aligned} T(n) &= T(n-1) + O(1) \\ &= \underbrace{T(n-2) + O(1)} + O(1) \\ &= \underbrace{T(n-3) + O(1)} + O(1) + O(1) \\ &\quad \vdots \\ &= \underbrace{O(1) + \cdots + O(1)}_{n \text{ times}} + O(1) = O(n) \end{aligned}$$

# Back to divide-and-conquer

The **divide-and-conquer paradigm** in algorithm design:

**Divide** the problem into subproblems.

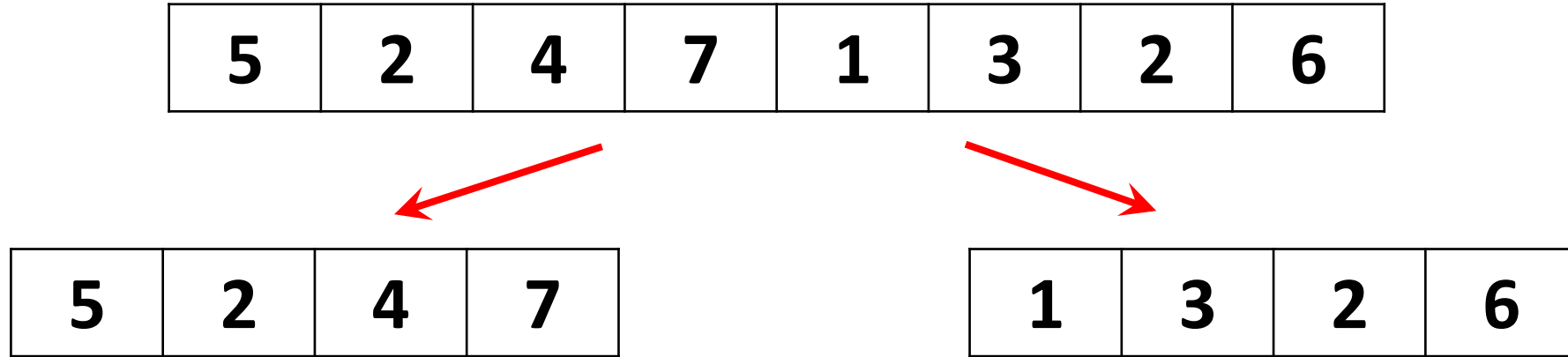
**Conquer** the subproblems by solving them recursively.

**Combine** the solutions to the subproblems.

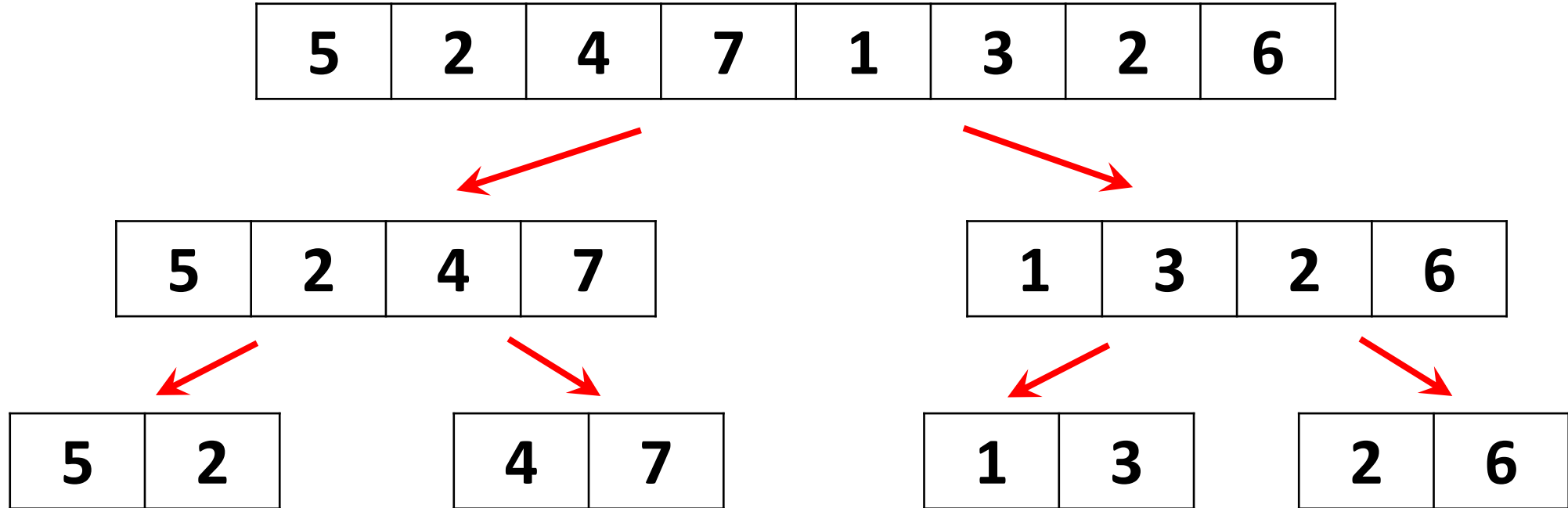
# Merge-sort algorithm

<b>5</b>	<b>2</b>	<b>4</b>	<b>7</b>	<b>1</b>	<b>3</b>	<b>2</b>	<b>6</b>
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# Merge-sort algorithm

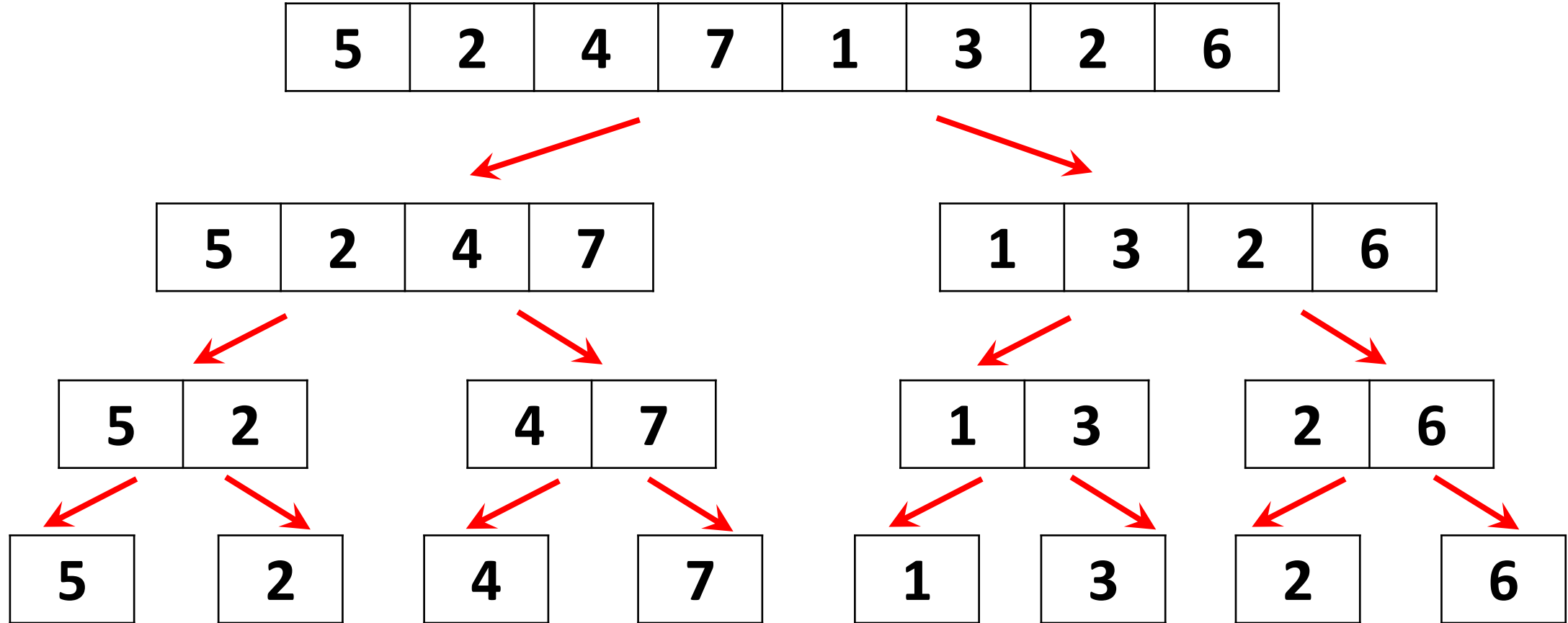


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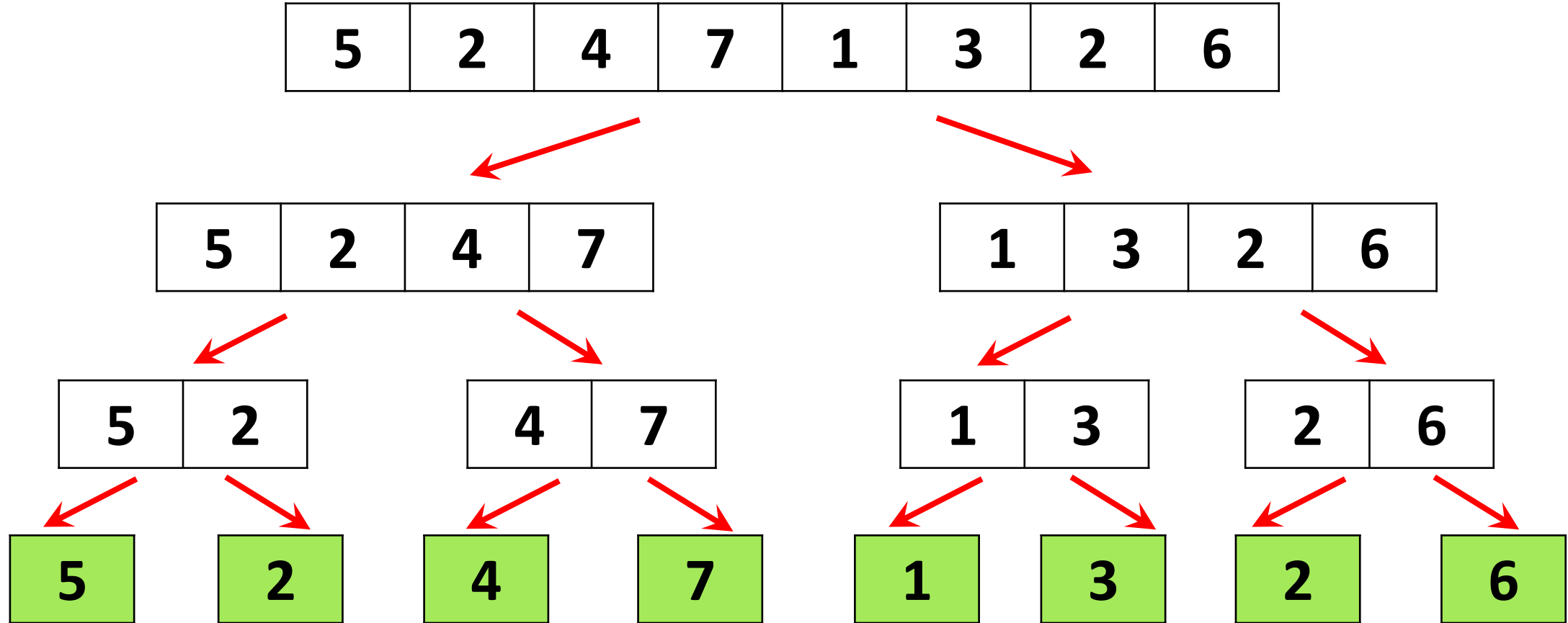




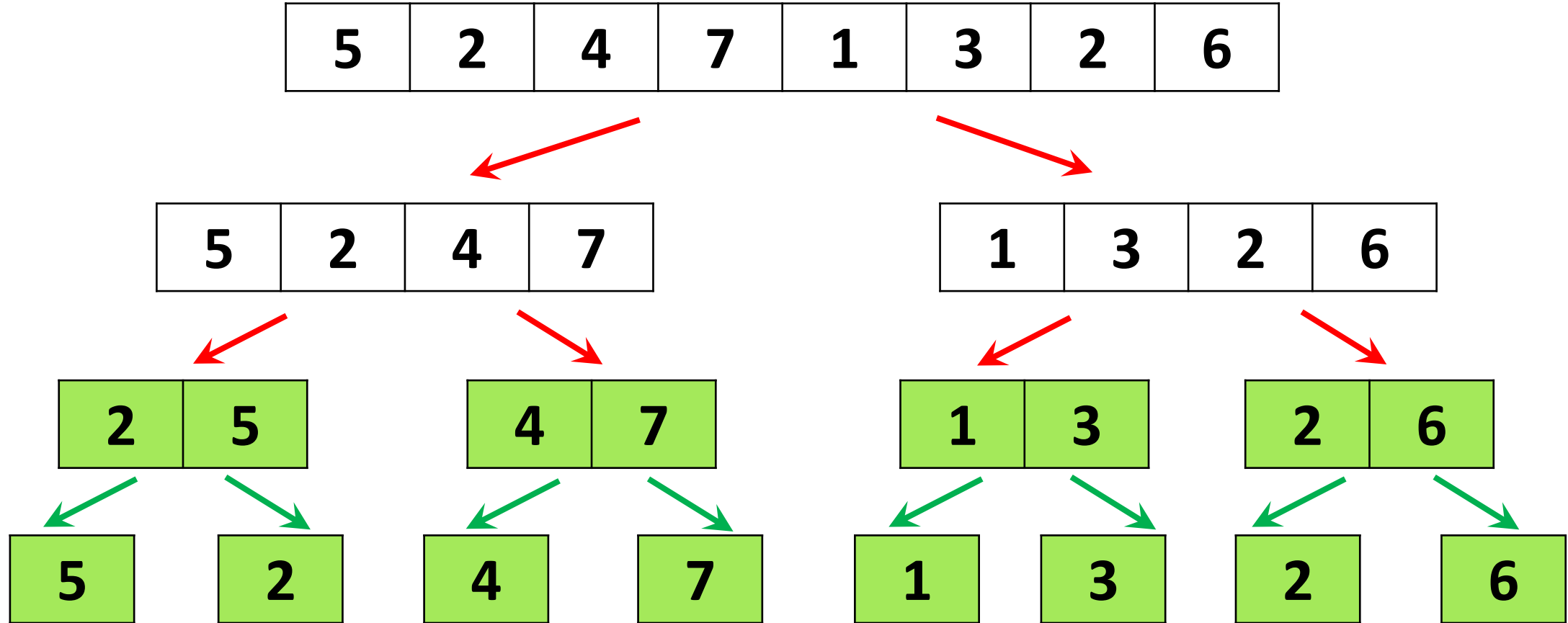
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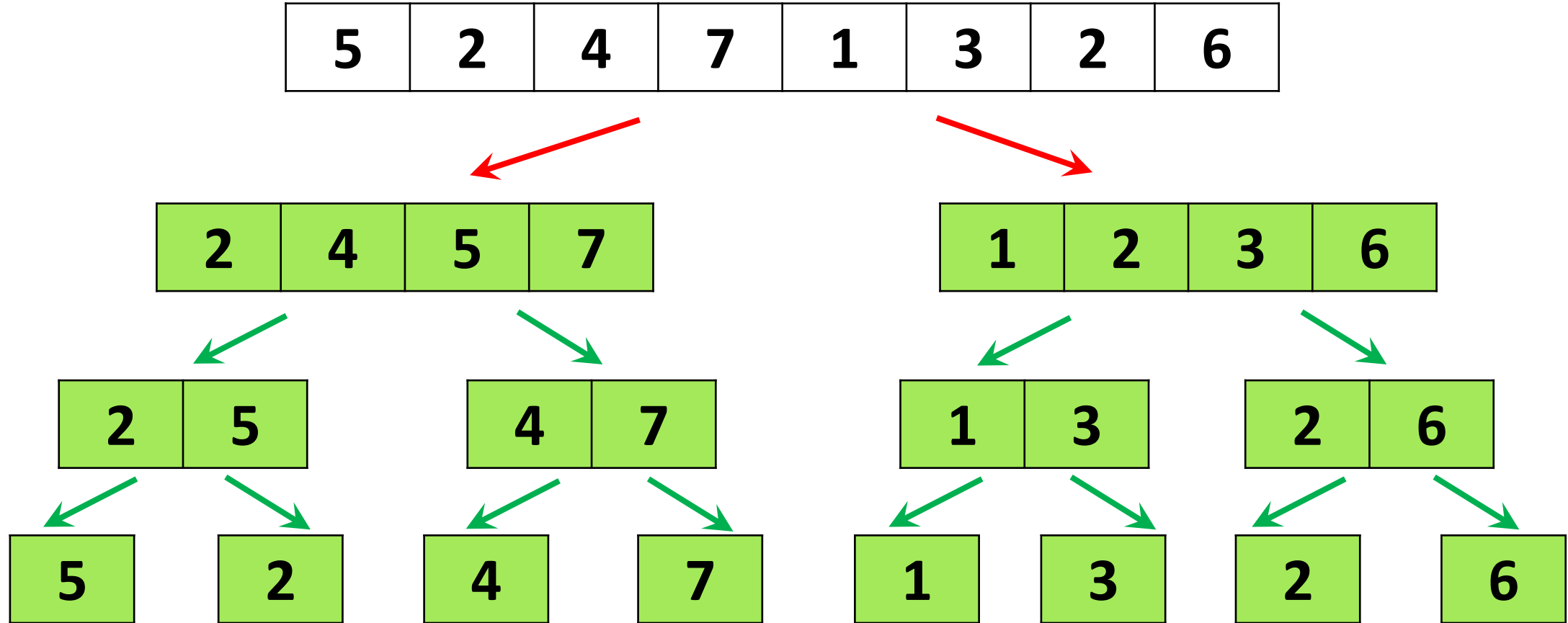
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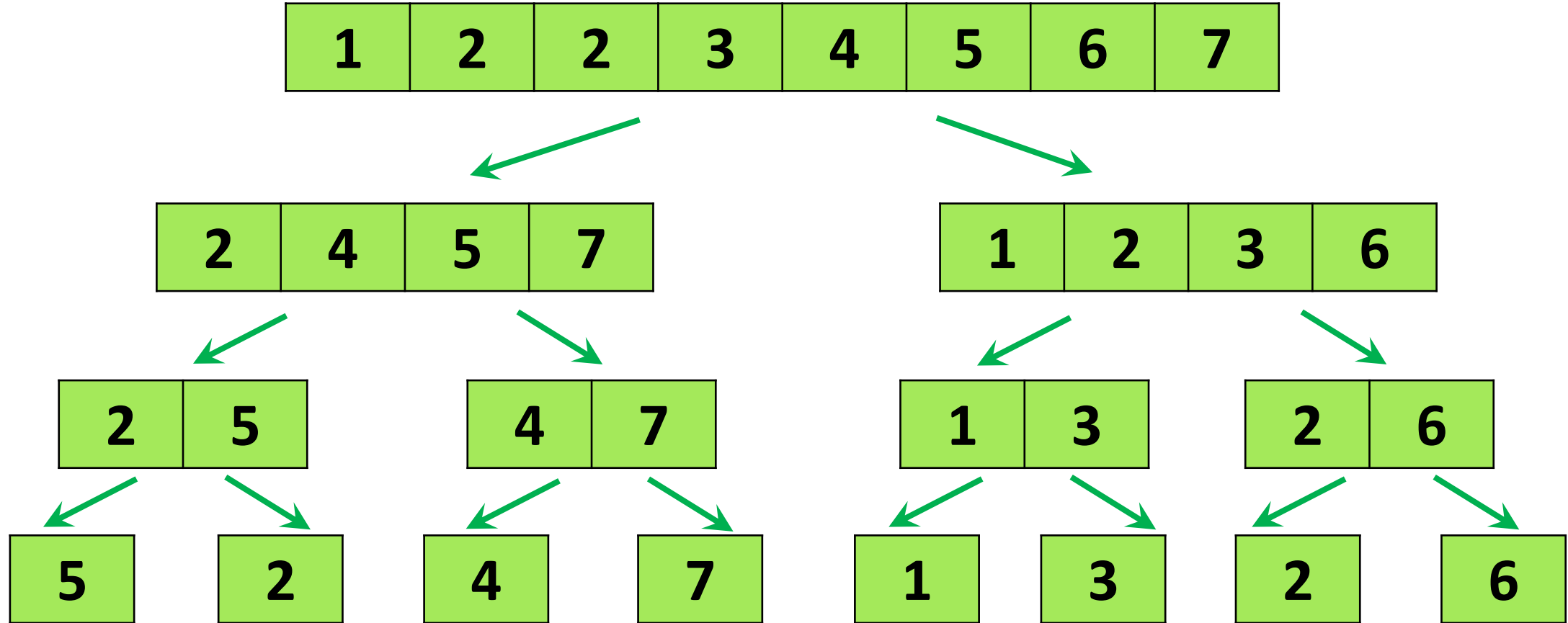
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# Sorting using divide-and-conquer

MERGE-SORT( $A, p, r$ )

```
1  if  $p < r$   
2       $q = \lfloor (p + r) / 2 \rfloor$   
3      MERGE-SORT( $A, p, q$ )  
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**Divide**

**Conquer**

**Combine**

We call MERGE-SORT( $A, 1, A.length$ ) to sort the array

# Sorting using divide-and-conquer

What if  $p \geq r$  ?

MERGE-SORT( $A, p, r$ )

1    **if**  $p < r$

2         $q = \lfloor (p + r) / 2 \rfloor$

3        MERGE-SORT( $A, p, q$ )

4        MERGE-SORT( $A, q + 1, r$ )

5        MERGE( $A, p, q, r$ )

Divide



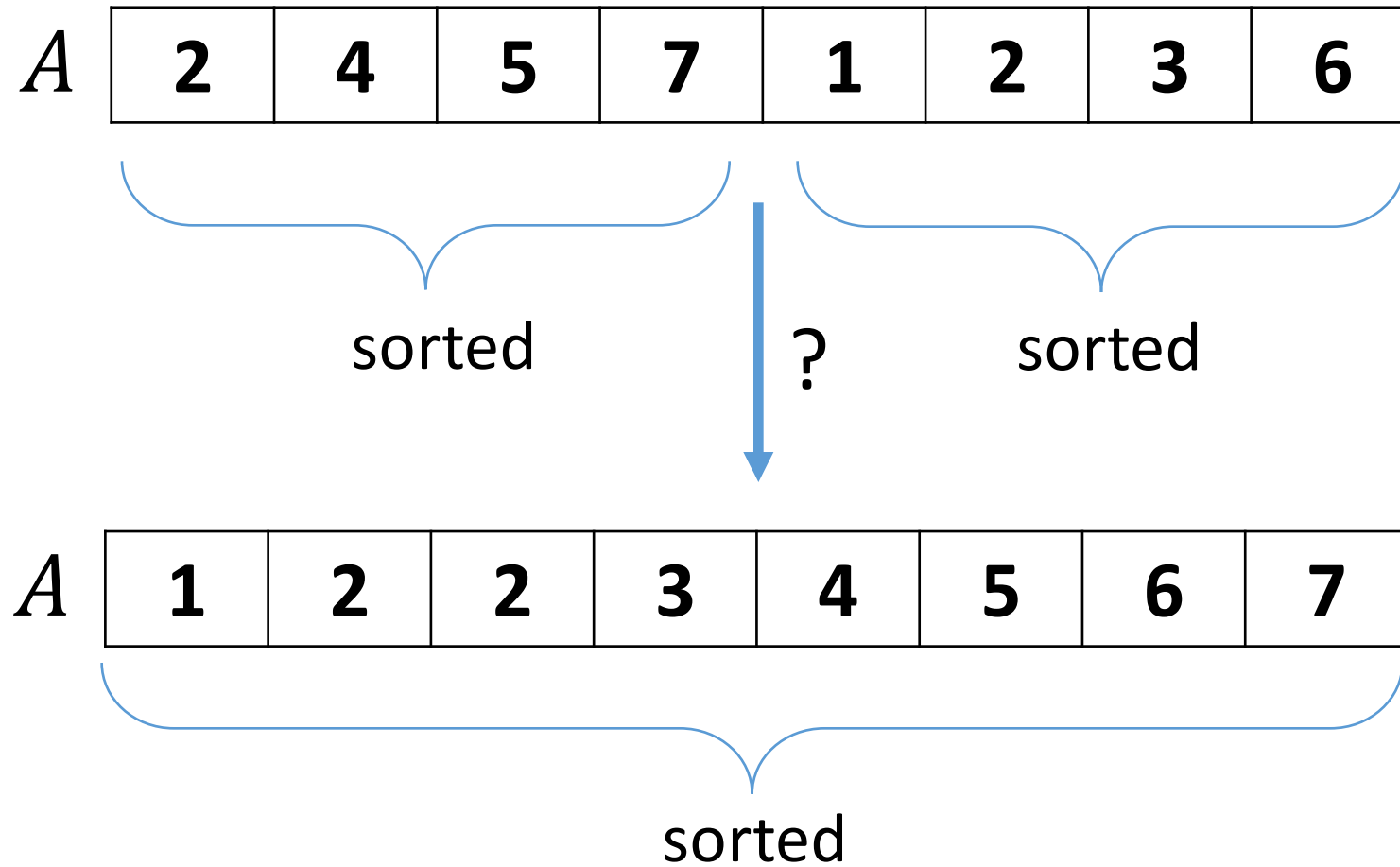
Conquer

Combine

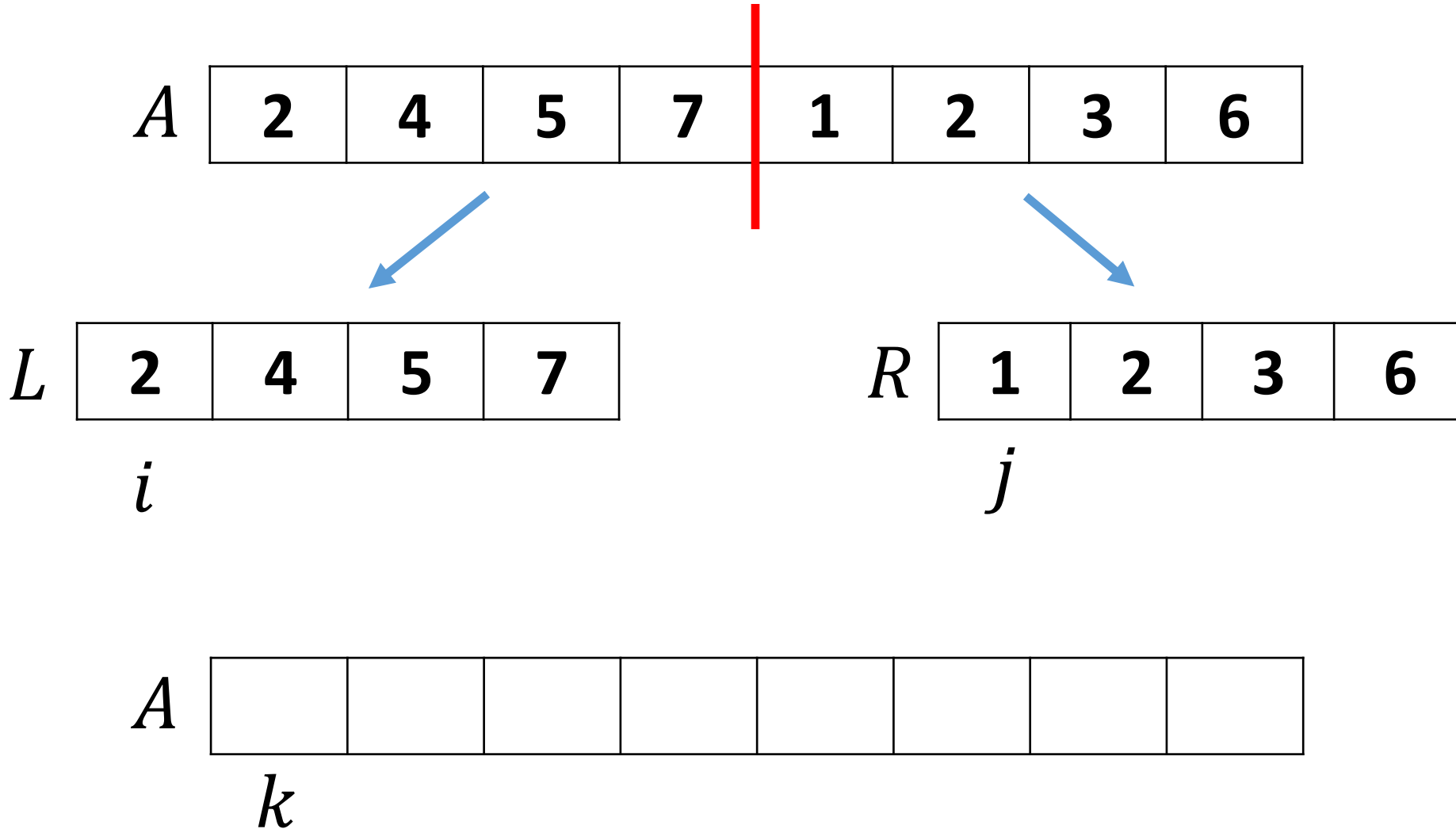
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# How to merge efficiently?



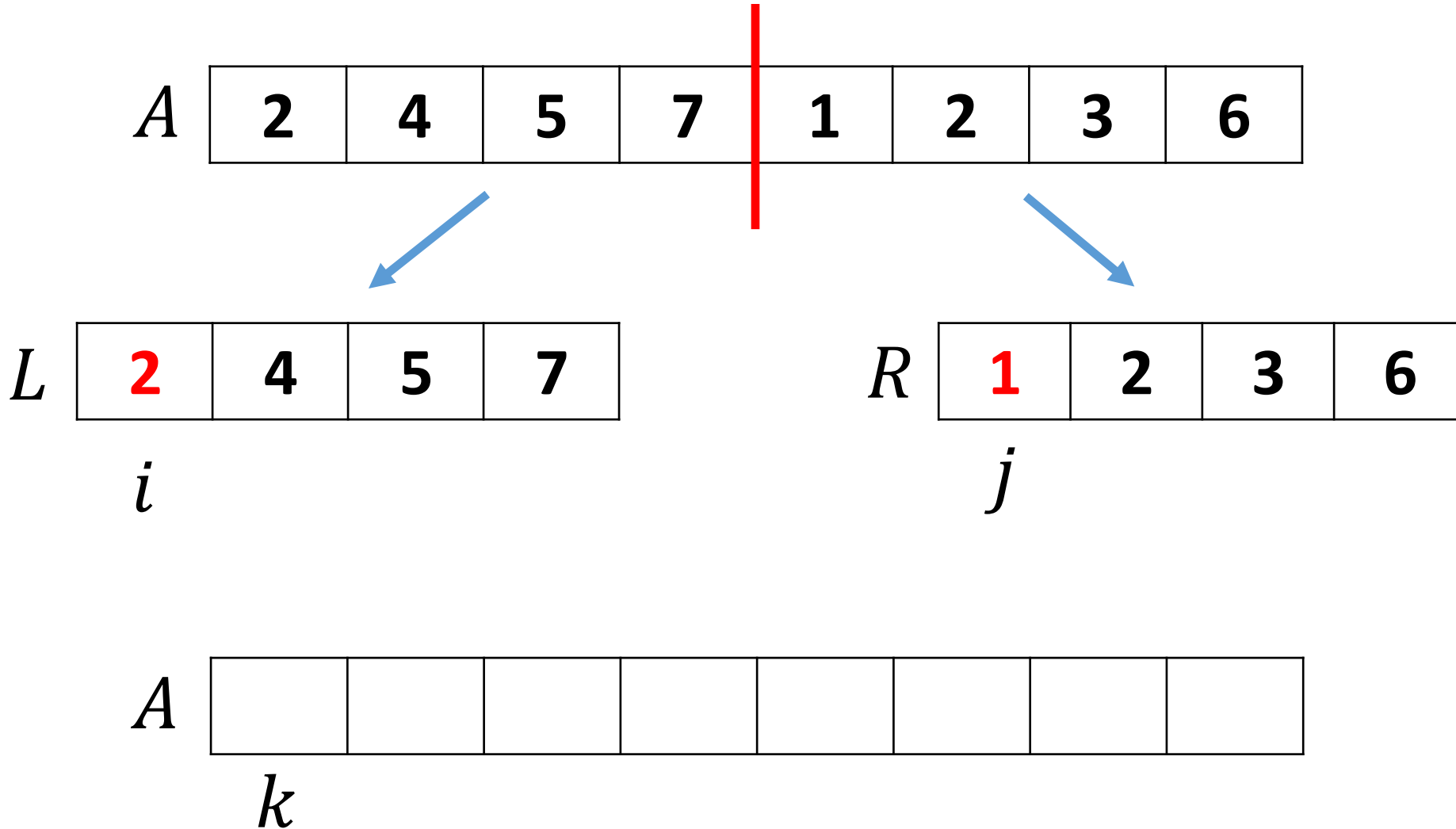
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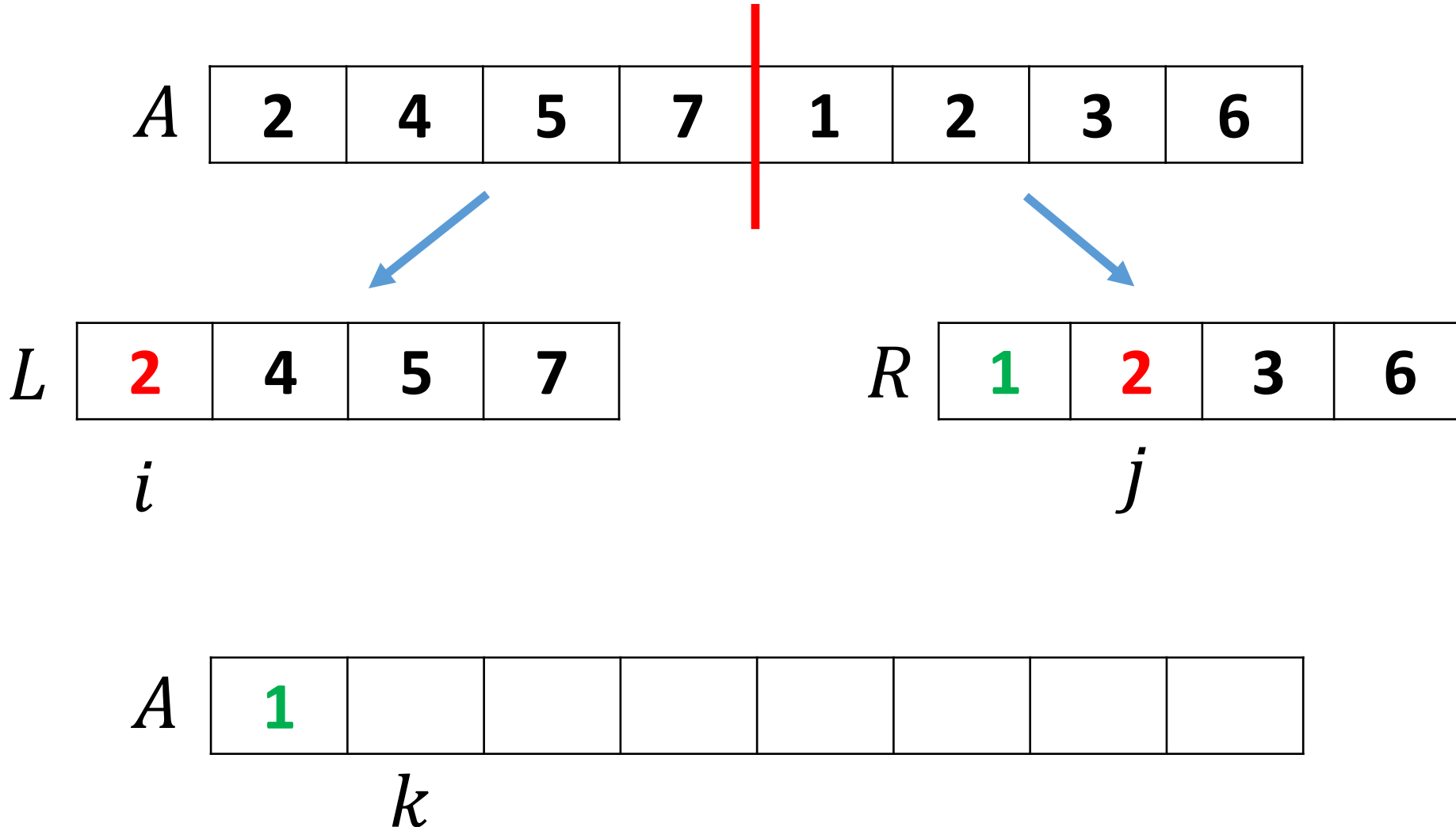
- The idea is as follows:
- Each time we compare  $L[i]$  with  $R[j]$ , and put the smallest of these to at  $A[k]$ .
- Then, we increment the counter that had smallest value (either  $i$  or  $j$ ) and we also increment  $k$ .
- Intuitively, this works because each time the minimum available number is put at  $A[k]$ . So,  $A$ , will eventually have all elements of  $L$  and  $R$  in the sorted order.

# How to merge efficiently?

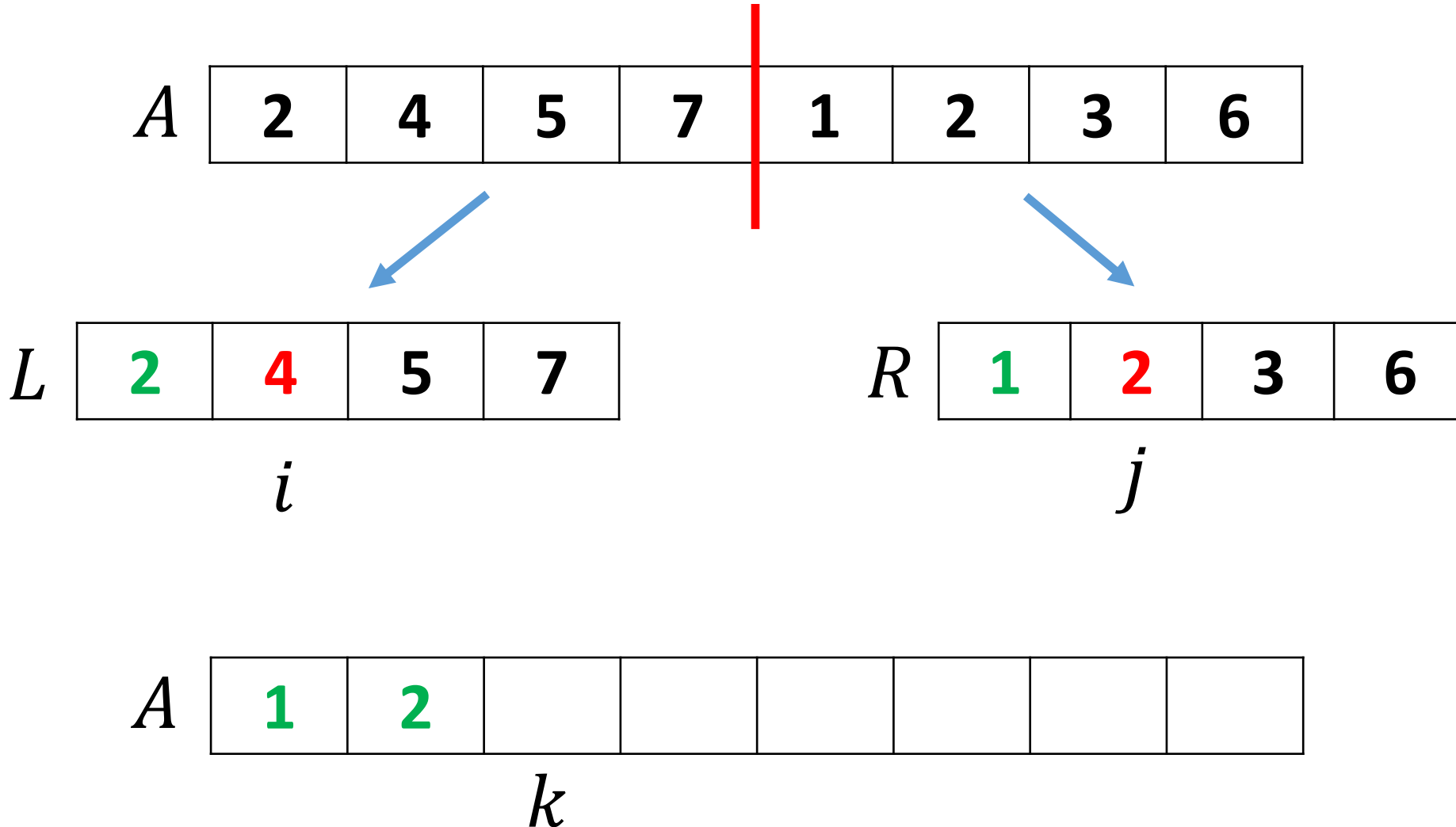


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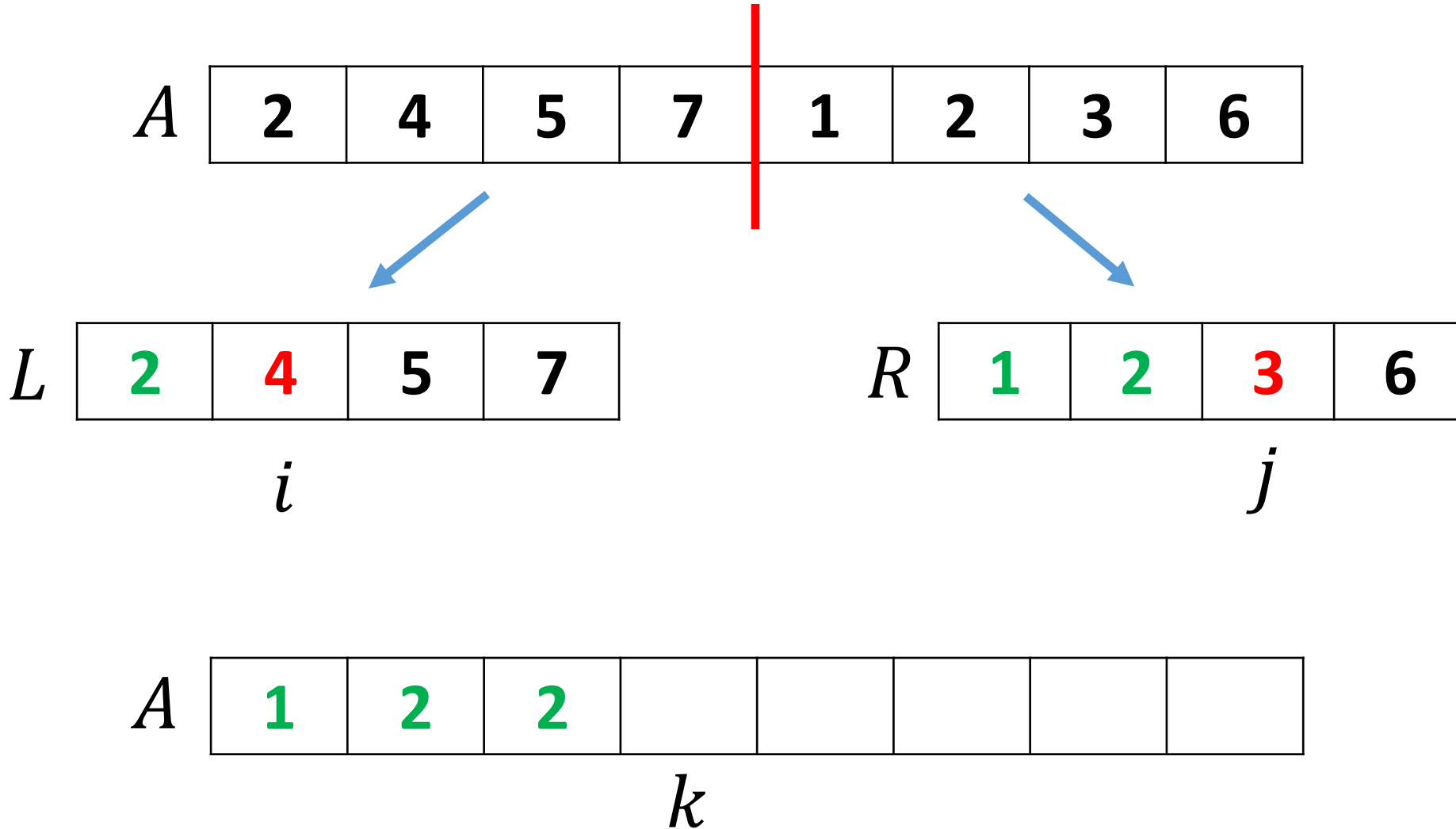
If  $L[i] == R[j]$  we  
pick  $L[i]$



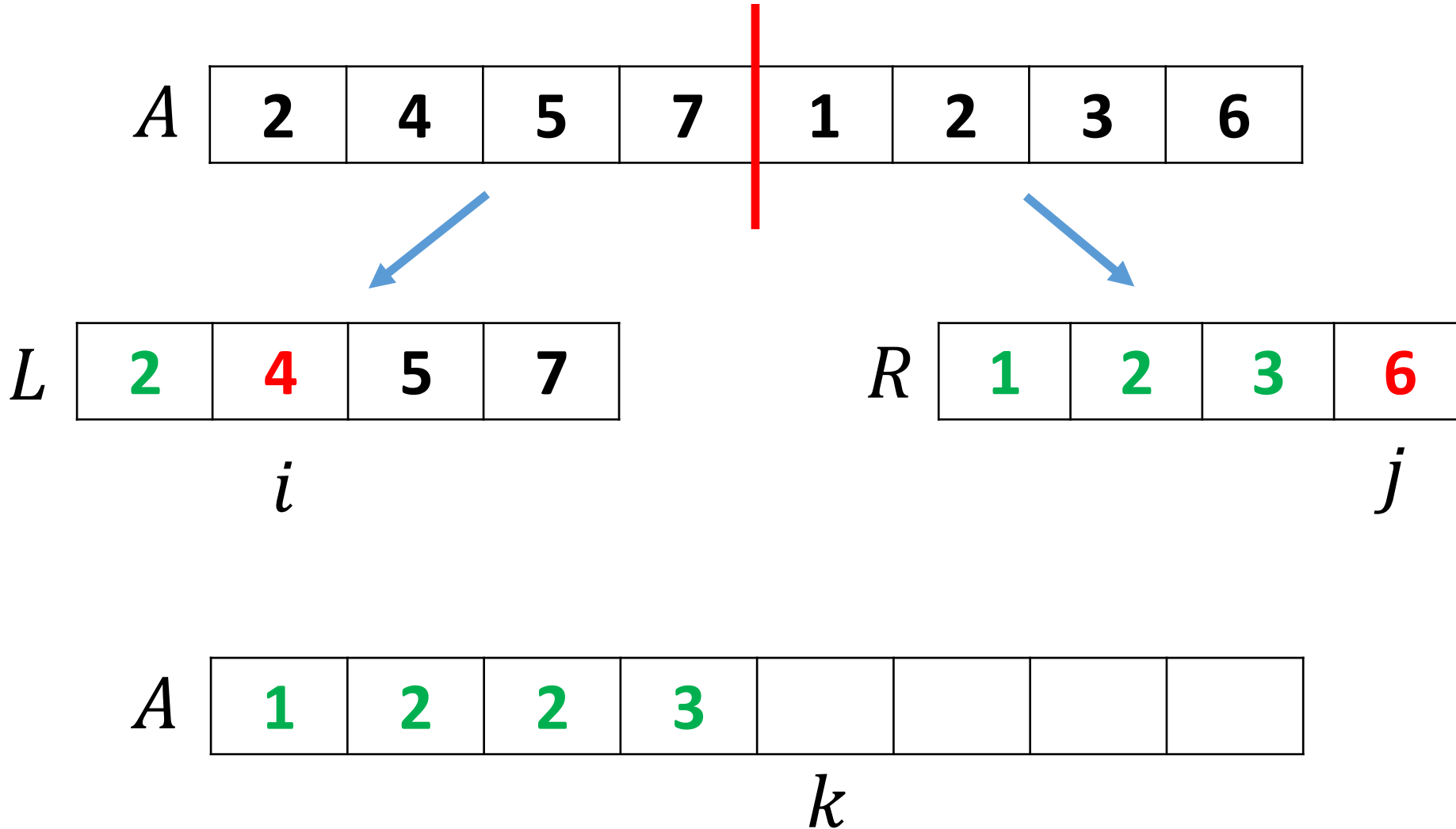
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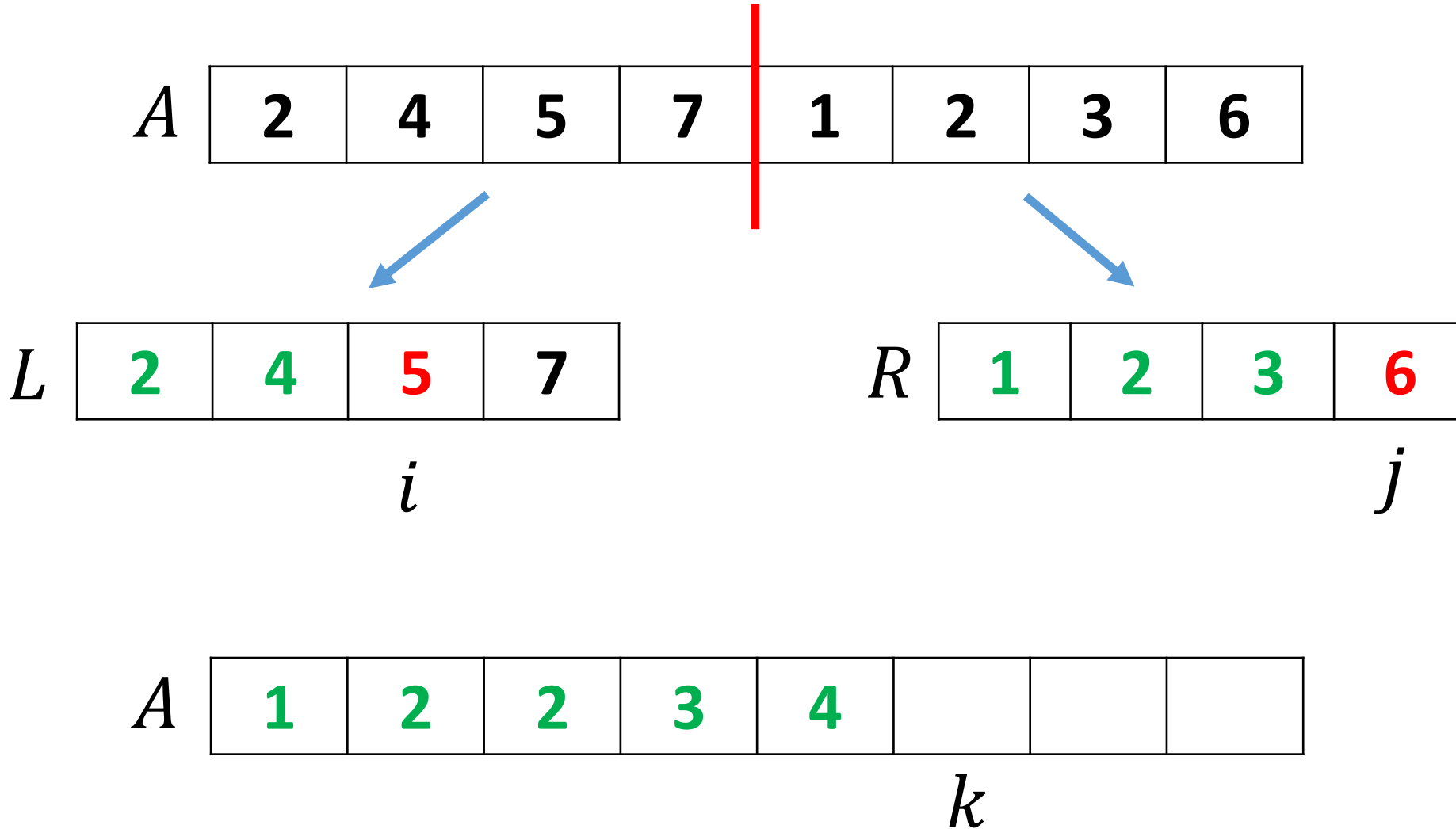


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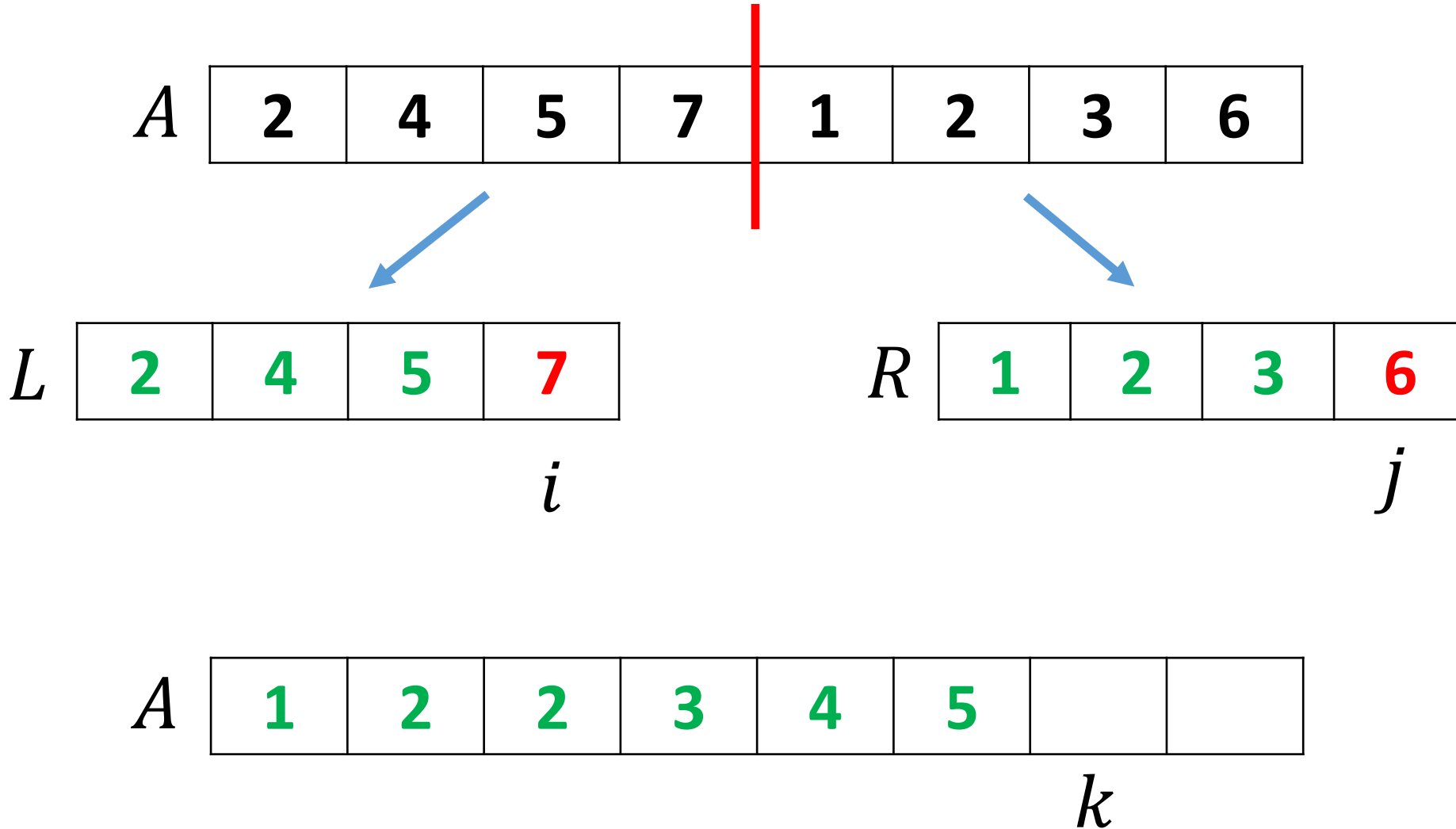




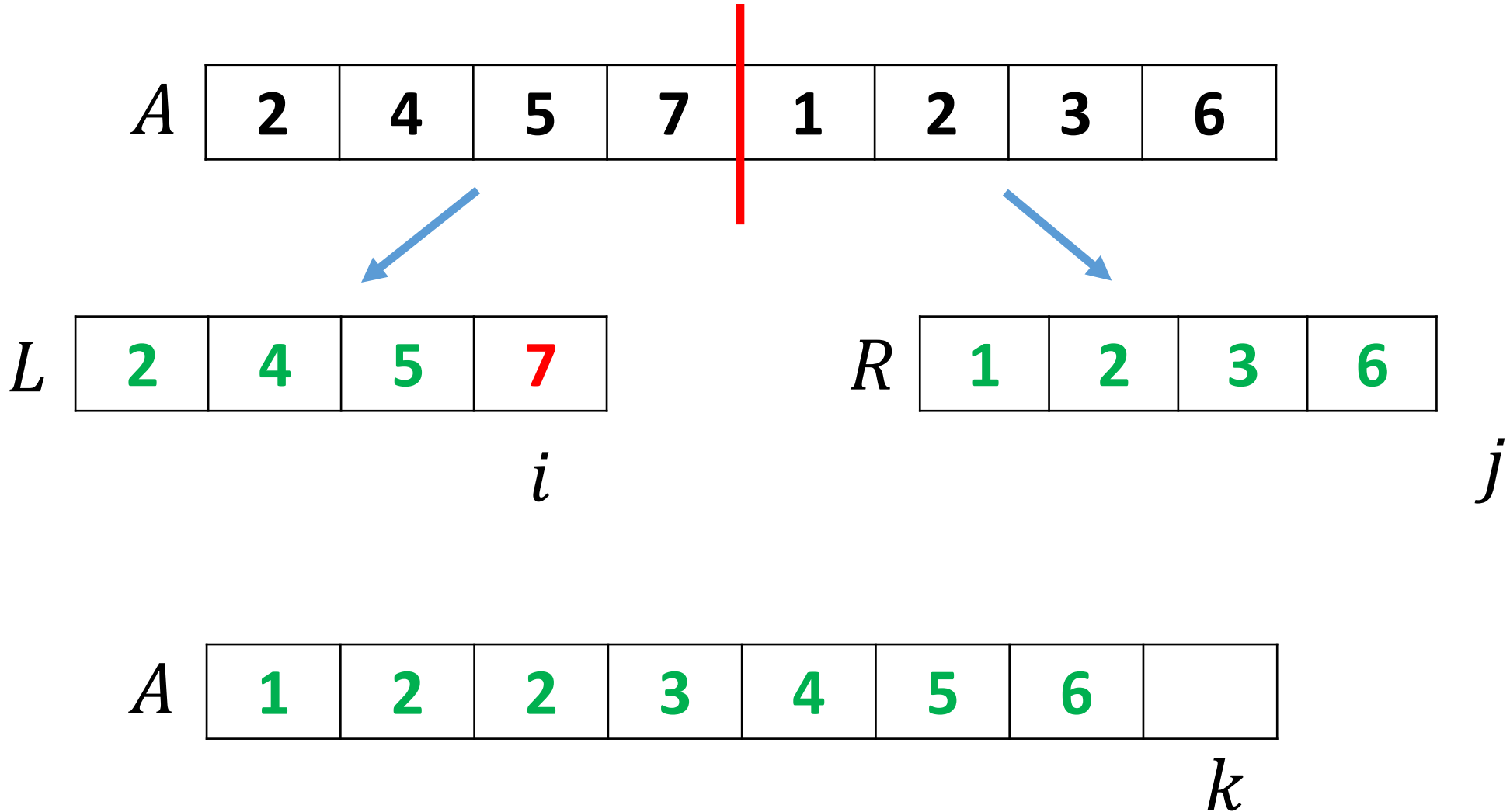
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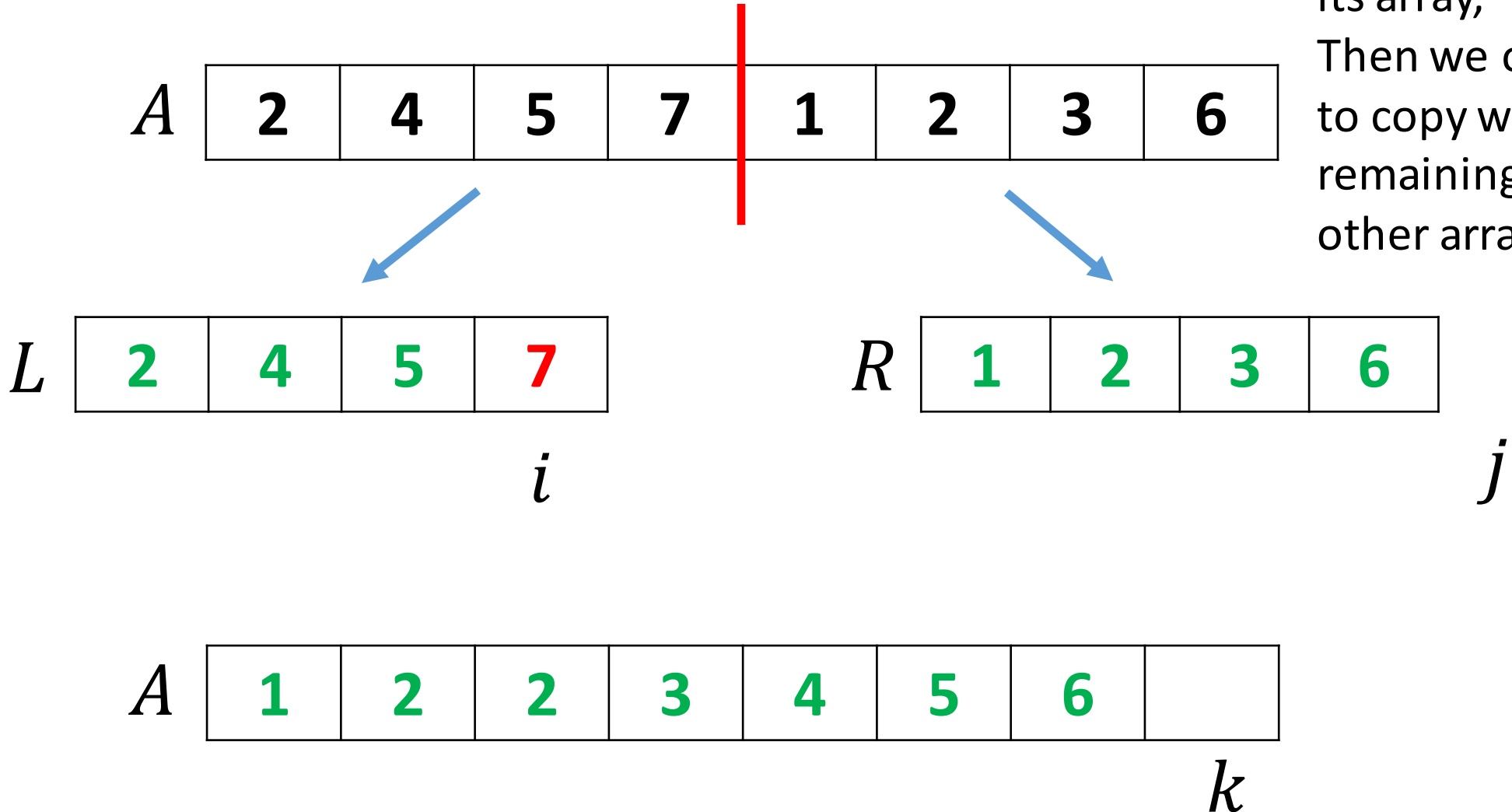


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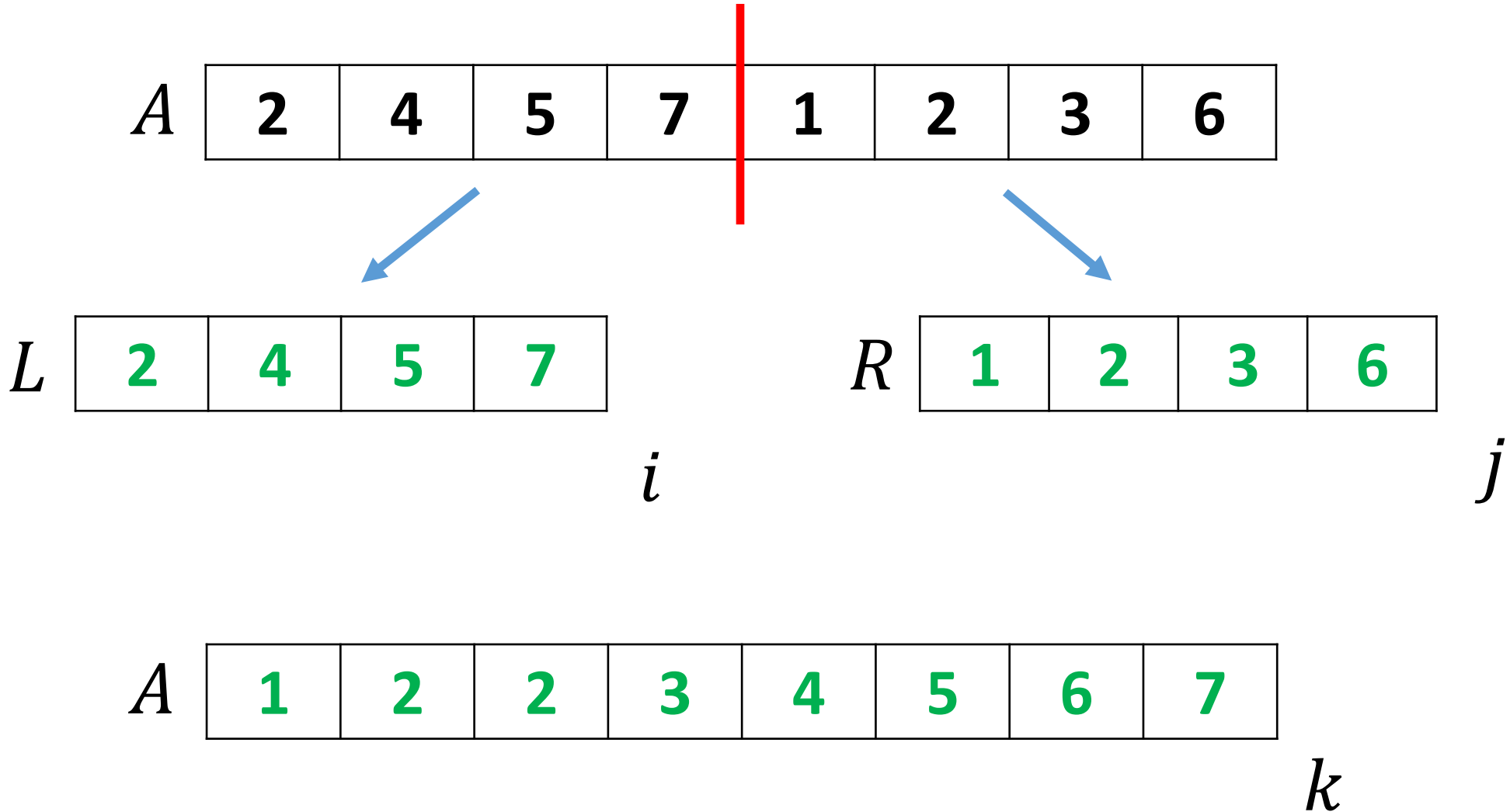


# How to merge efficiently?

When one counter reaches the end of its array,  
Then we only have to copy what is remaining from the other array

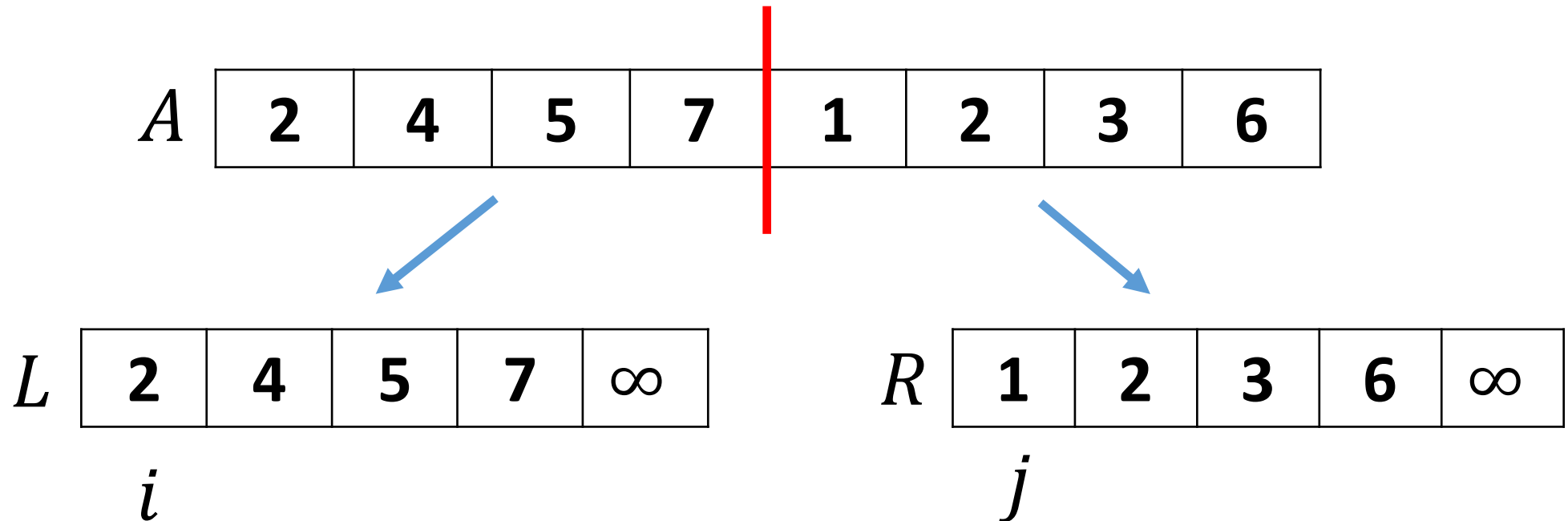


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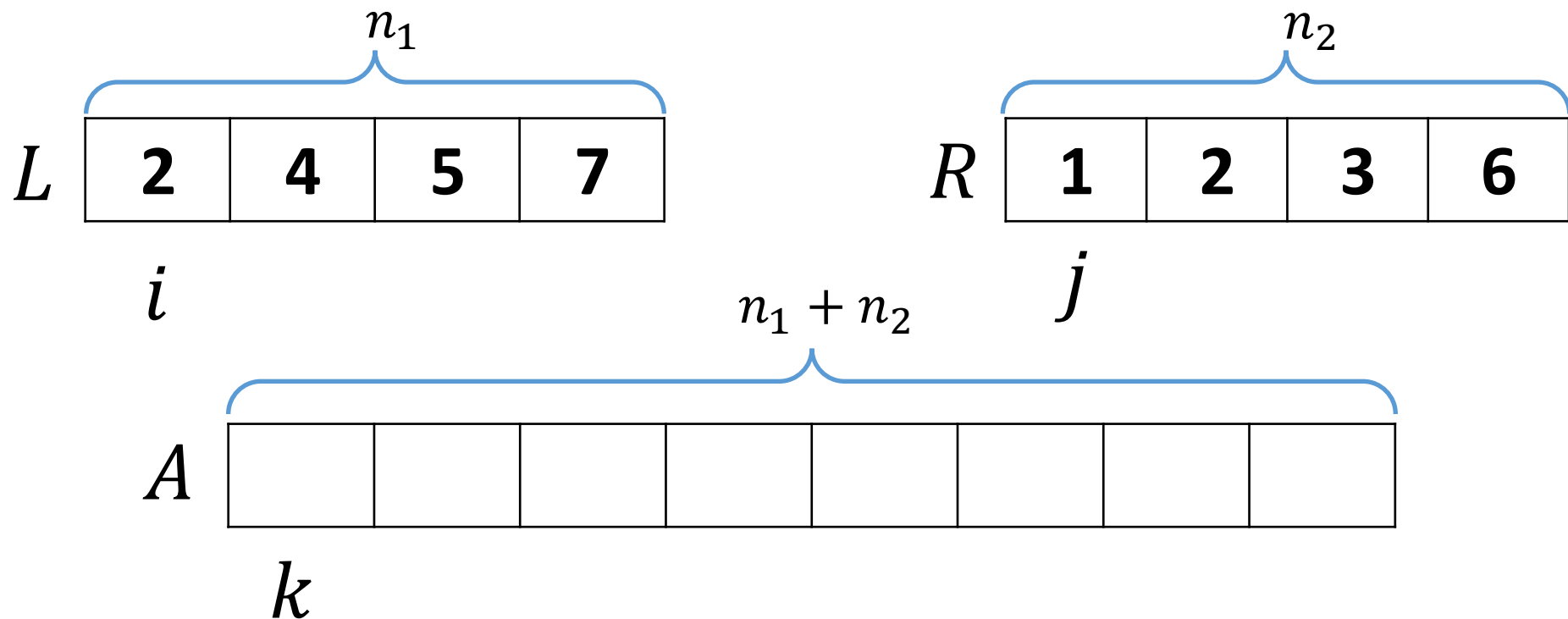
# Implementation

- Pseudocode is in CLRS page 31 and uses  $\infty$  as sentinels to avoid checking whether  $i$  and  $j$  exceed the array's length.
- Sentinel means a **soldier who keeps watch**.
- In Java, we can use **Integer.MAX\_VALUE** instead of  $\infty$ .



# Analysis of merge

- **Question:** If  $L$  has size  $n_1$  and  $R$  has size  $n_2$ , what is the complexity of merging them into an array of size  $n_1 + n_2$ ?



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- **Answer:**  $O(n_1 + n_2)$  because after  $O(1)$  operations we copy a value from either  $R$  or  $L$  into  $A$ . As a result,  $k$  increments and we only do this until  $k$  reaches the end of  $A$  which has size  $n_1 + n_2$ .

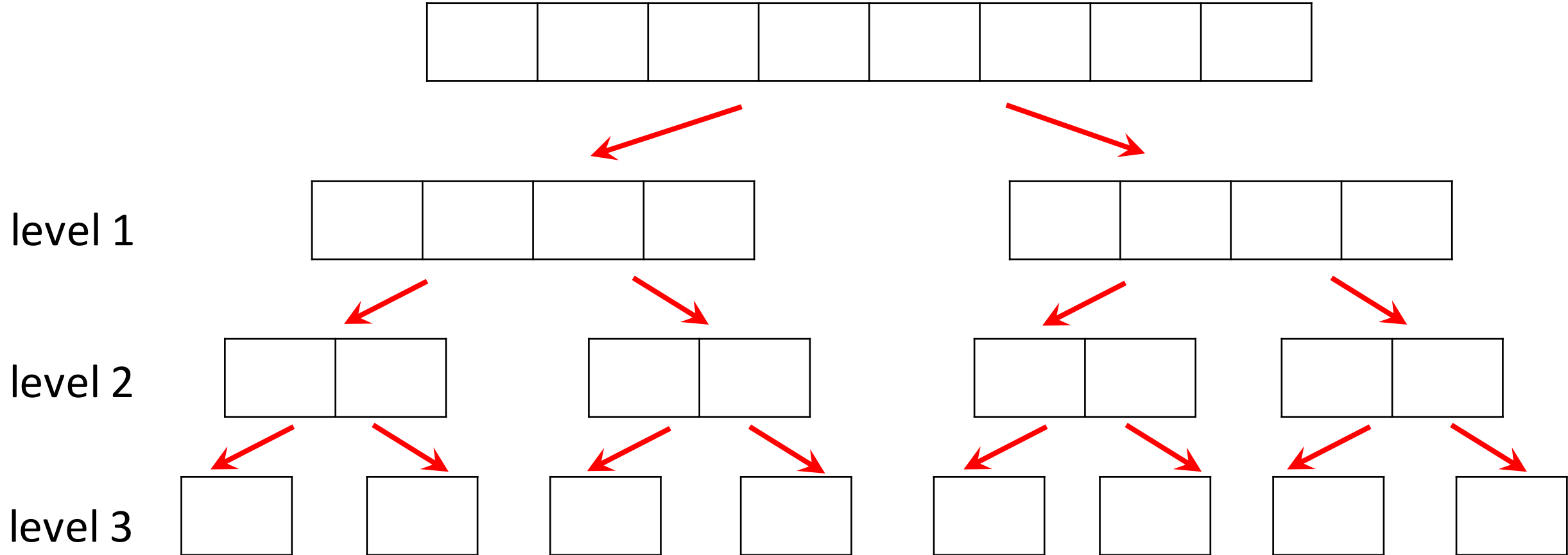


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- **Note:** the running time is actually  $\Theta(n_1 + n_2)$  but since we usually care about the worst-case analysis and finding an upper bound, we may use big- $O$ .

# Intuitive analysis of MERGE-SORT

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# Intuitive analysis of MERGE-SORT

- Since we are dividing an array of size  $n$  by 2 until the size of the subarrays becomes 1, we need  $\log n$  divisions.
- So, we will have  $O(\log n)$  levels.
- **At each level**, the time complexity for the merge algorithm **over all subarrays at that level**, is  $O(n)$ .
- As a result, we need  $O(n \log n)$  time for the merge-sort.
- Note that we used the fact that  $O(f) O(g) = O(fg)$ .

# Formal analysis of MERGE-SORT

Let's say  $T(n)$  is the time needed for MERGE-SORT to sort an array of size  $n$

$$T(n) = \begin{cases} \Theta(1) & \text{if } n = 1 \\ 2 T\left(\frac{n}{2}\right) + \Theta(n) & \text{if } n > 1 \end{cases}$$

$$\begin{array}{lcl} T(n/2) & \longrightarrow & \\ T(n/2) & \longrightarrow & \\ \Theta(n) & \longrightarrow & \end{array}$$

MERGE-SORT( $A, p, r$ )

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1  if  $p < r$ 
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