

http://algs4.cs.princeton.edu

# 3.3 2-3 TREE DEMO

- search
- insertion
- construction

# Algorithms

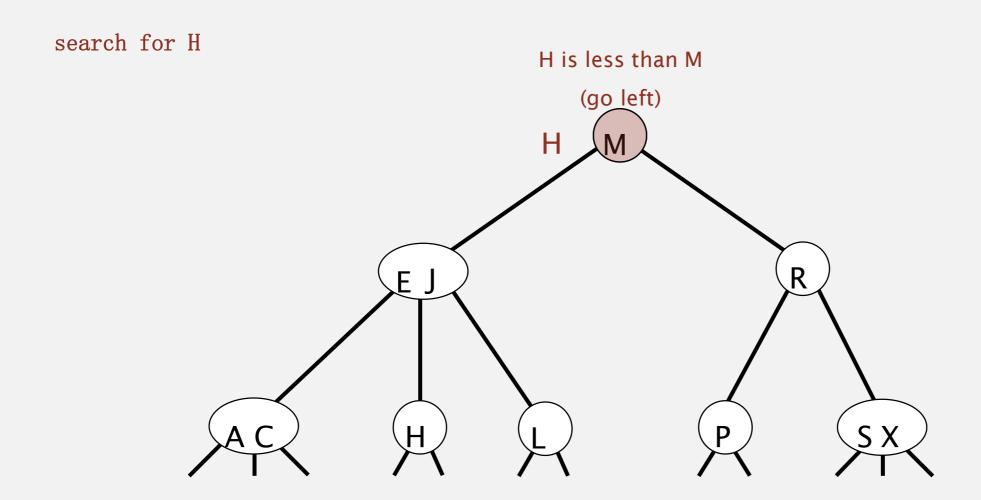
ROBERT SEDGEWICK | KEVIN WAYNE

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# 3.3 2-3 TREE DEMO

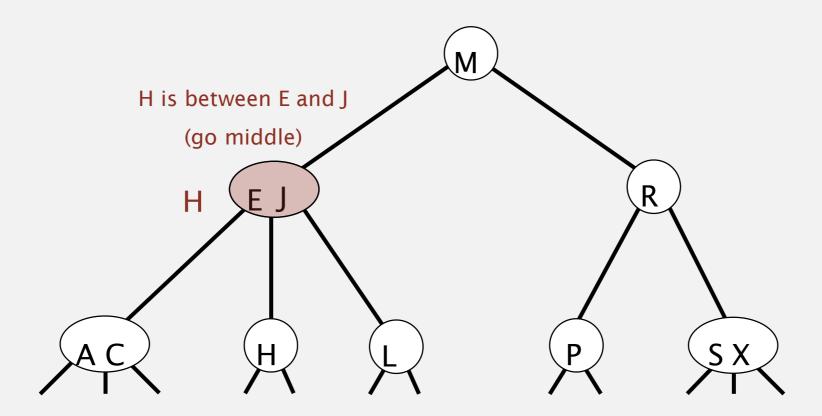
- search
- insertion
- construction

- Compare search key against keys in node.
- Find interval containing search key.
- Follow associated link (recursively).



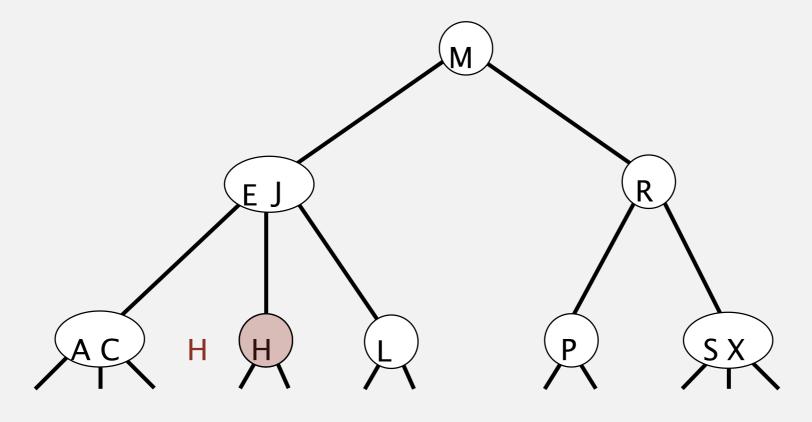
- Compare search key against keys in node.
- Find interval containing search key.
- Follow associated link (recursively).

### search for H



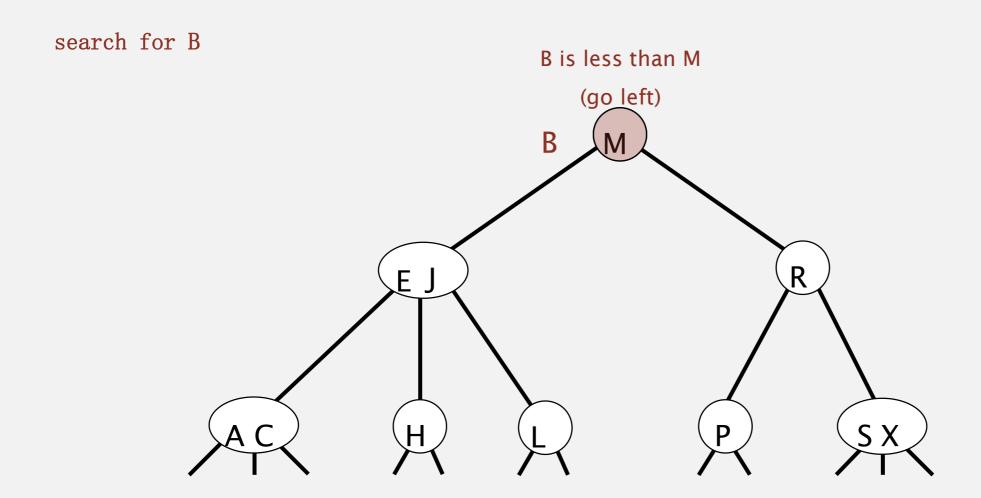
- Compare search key against keys in node.
- Find interval containing search key.
- Follow associated link (recursively).

### search for H



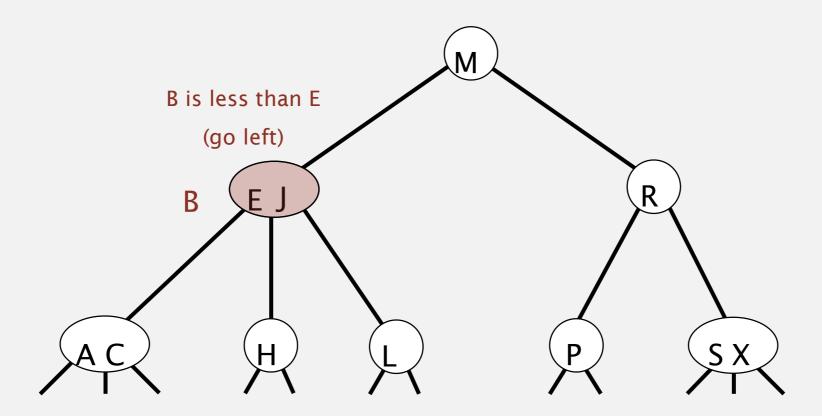
found H (search hit)

- Compare search key against keys in node.
- Find interval containing search key.
- Follow associated link (recursively).



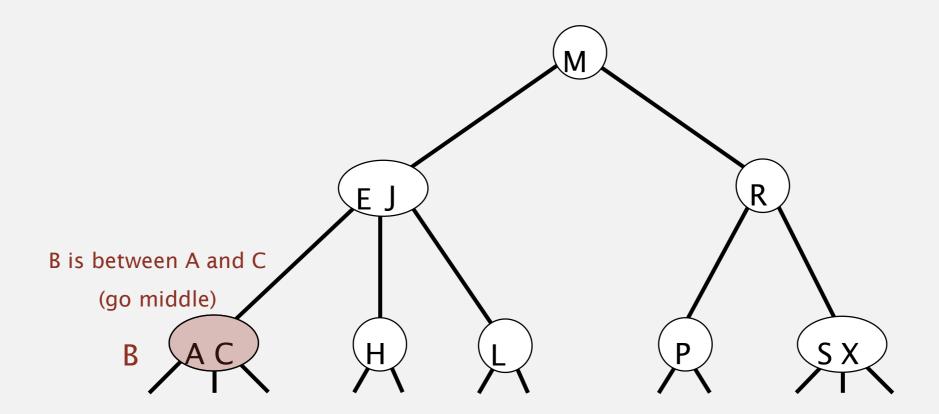
- Compare search key against keys in node.
- Find interval containing search key.
- Follow associated link (recursively).

### search for B



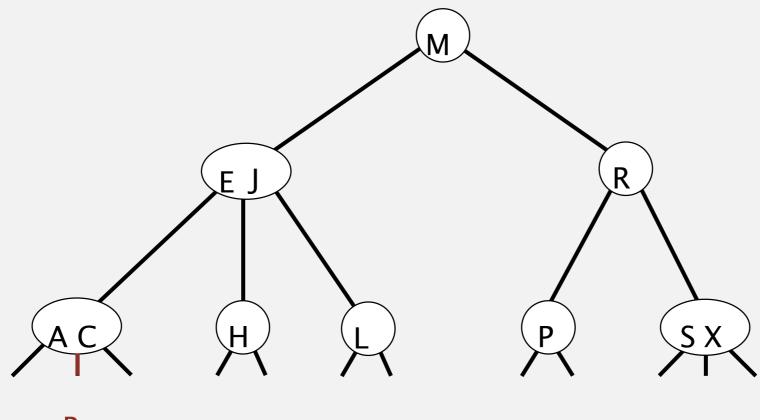
- Compare search key against keys in node.
- Find interval containing search key.
- Follow associated link (recursively).

### search for B



- Compare search key against keys in node.
- Find interval containing search key.
- Follow associated link (recursively).

### search for B



B

link is null (search miss)

# Algorithms

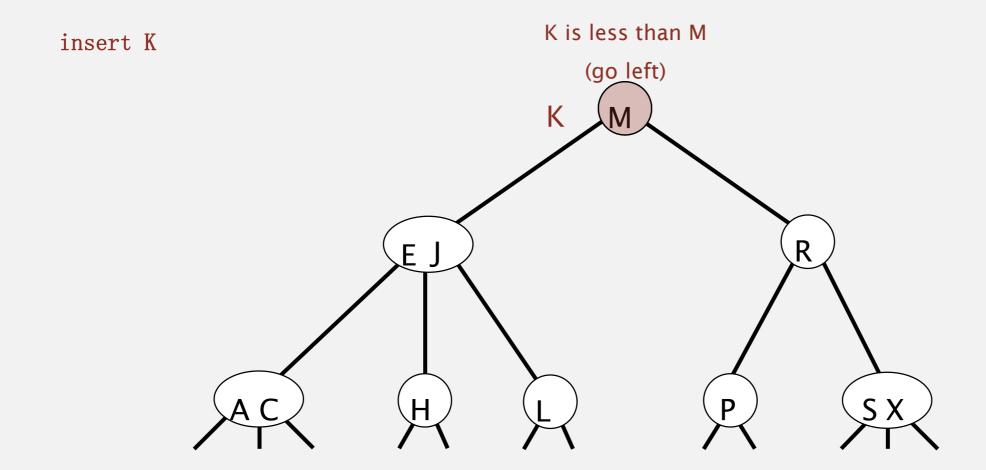
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# 3.3 2-3 TREE DEMO

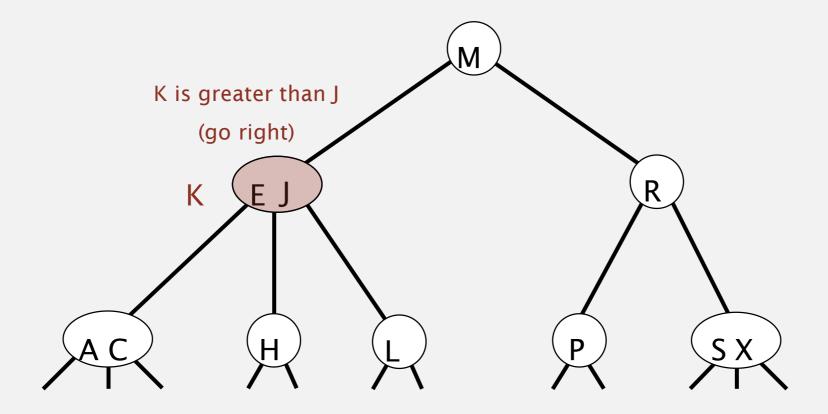
- search
- insertion
- construction

- Search for key, as usual.
- Replace 2-node with 3-node.



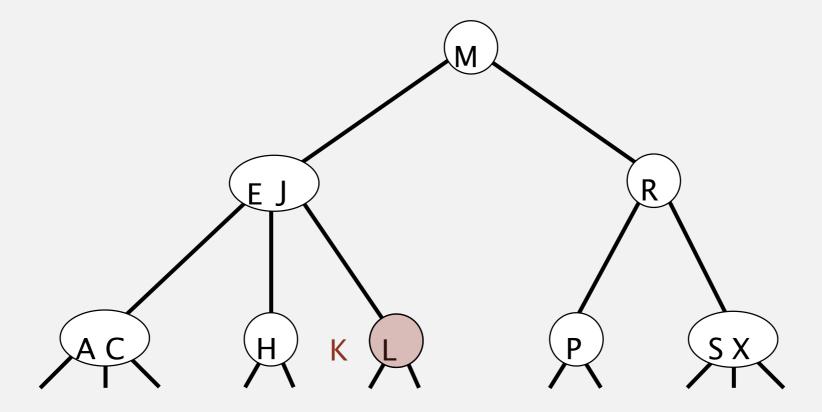
- Search for key, as usual.
- Replace 2-node with 3-node.

### insert K



- Search for key, as usual.
- Replace 2-node with 3-node.

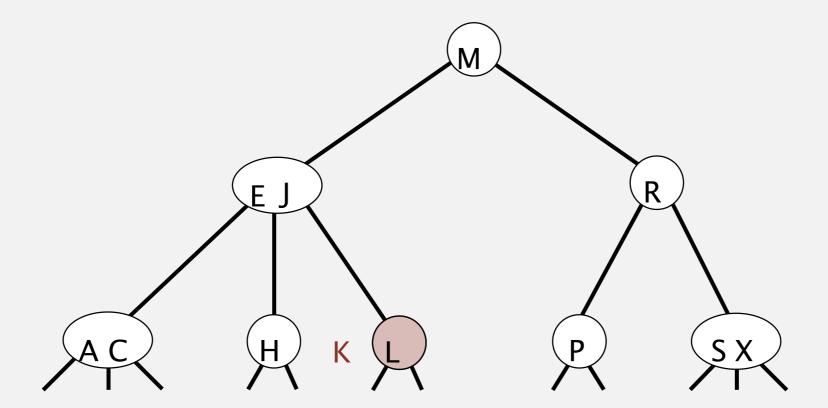
### insert K



search ends here

- Search for key, as usual.
- Replace 2-node with 3-node.

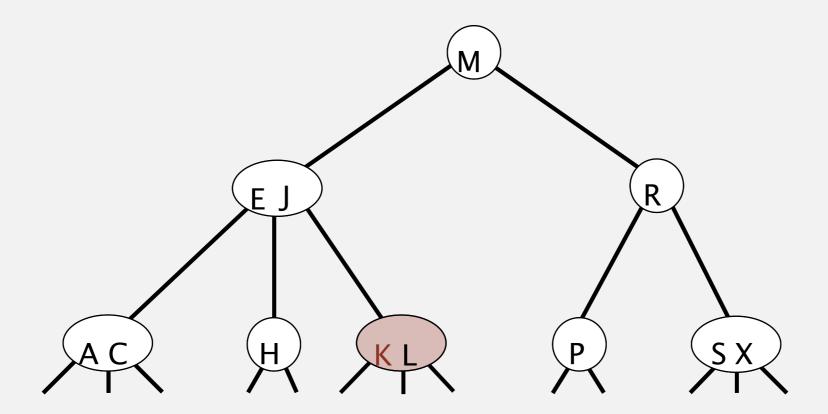
### insert K



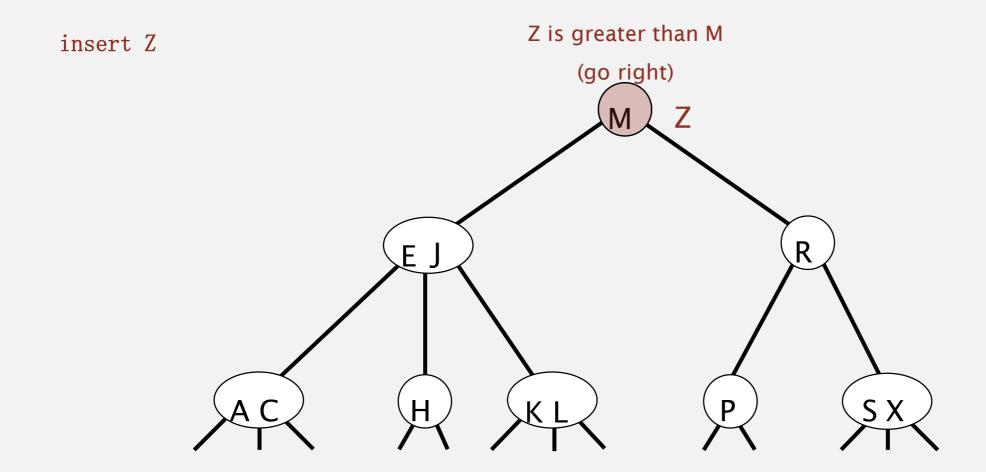
replace 2-node with 3-node containing K

- Search for key, as usual.
- Replace 2-node with 3-node.

### insert K

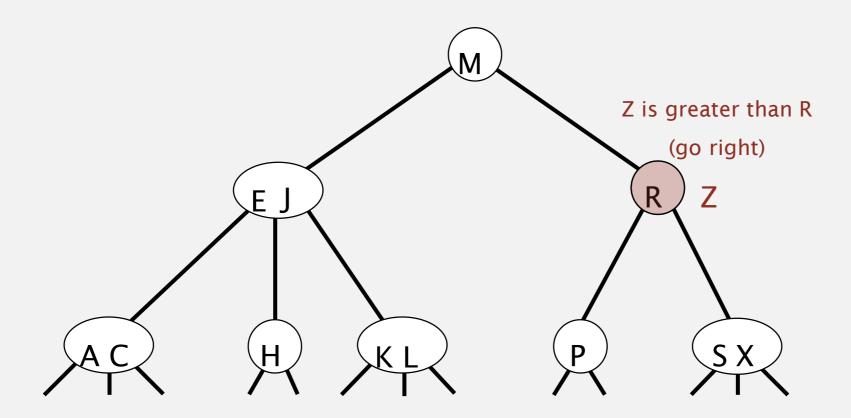


- Add new key to 3-node to create temporary 4-node.
- Move middle key in 4-node into parent.



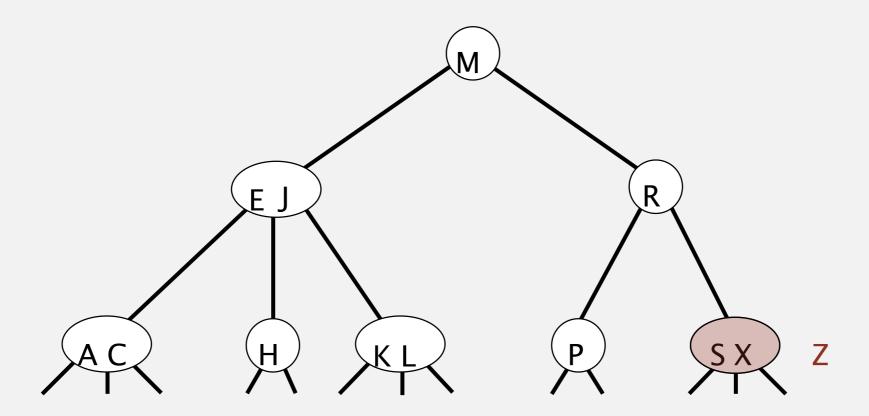
- Add new key to 3-node to create temporary 4-node.
- Move middle key in 4-node into parent.

### insert Z



- Add new key to 3-node to create temporary 4-node.
- Move middle key in 4-node into parent.

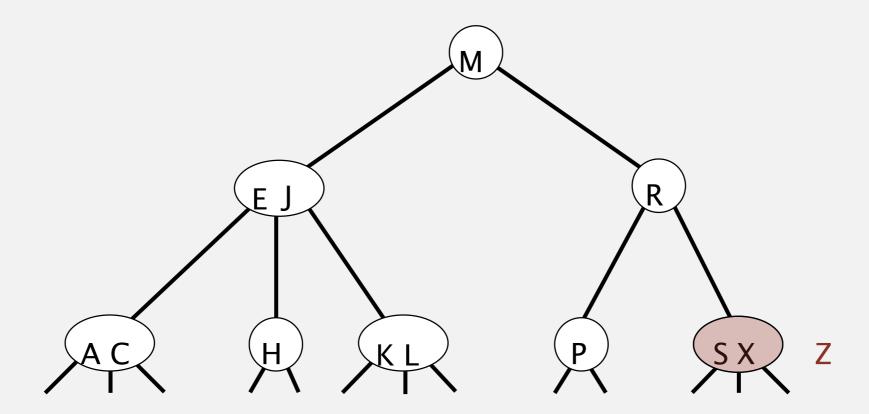
### insert Z



search ends here

- Add new key to 3-node to create temporary 4-node.
- Move middle key in 4-node into parent.

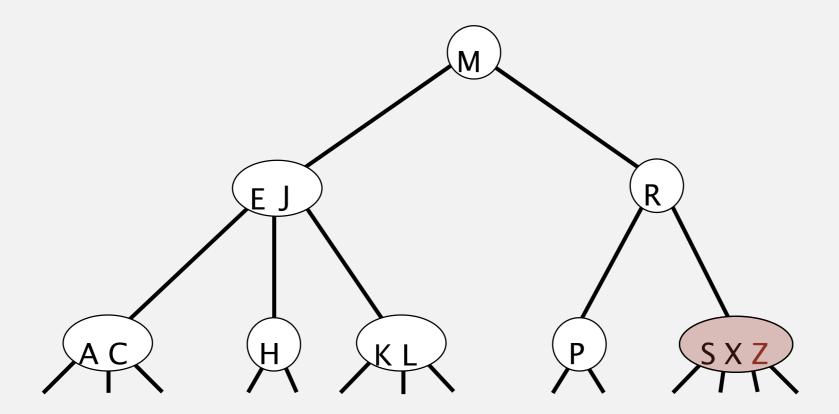
### insert Z



replace 3-node with temporary 4-node containing Z

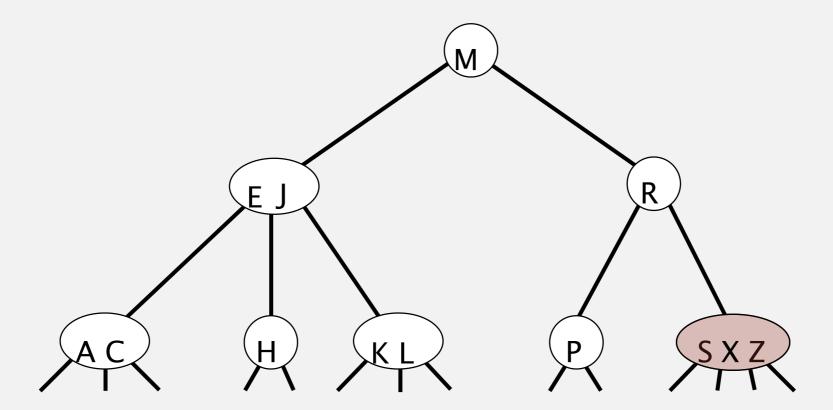
- Add new key to 3-node to create temporary 4-node.
- Move middle key in 4-node into parent.

### insert Z



- Add new key to 3-node to create temporary 4-node.
- Move middle key in 4-node into parent.

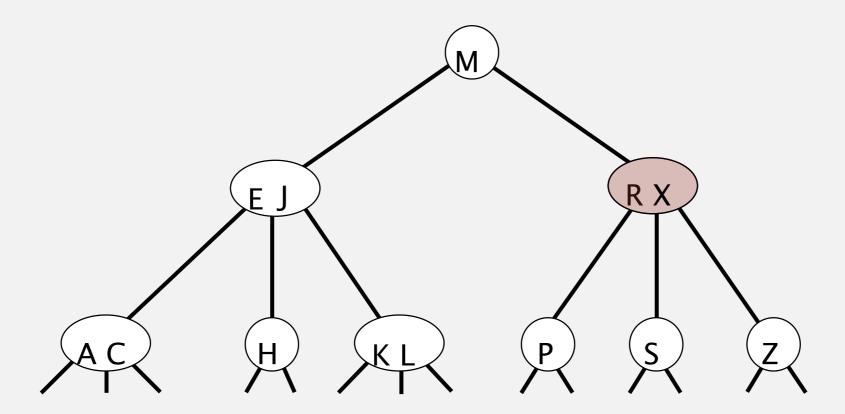
### insert Z



split 4-node into two 2-nodes (pass middle key to parent)

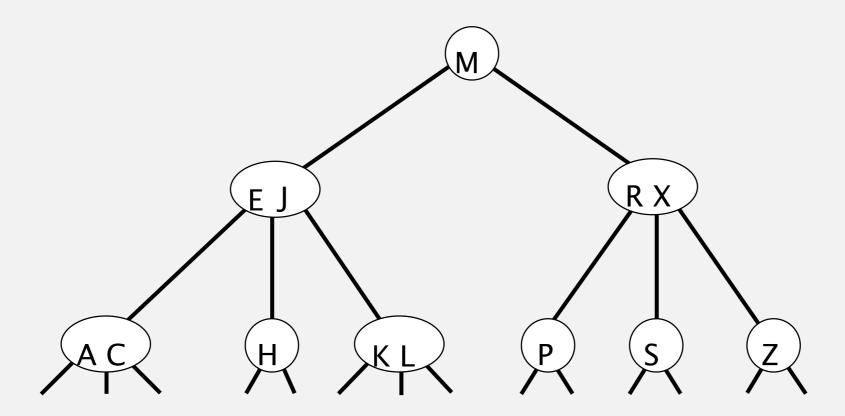
- Add new key to 3-node to create temporary 4-node.
- Move middle key in 4-node into parent.

### insert Z

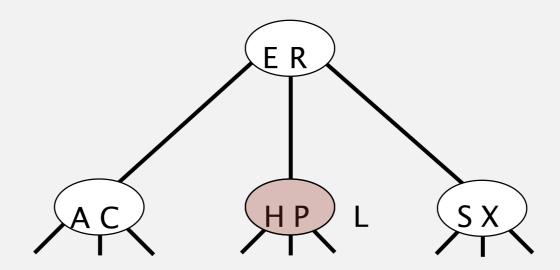


- Add new key to 3-node to create temporary 4-node.
- Move middle key in 4-node into parent.

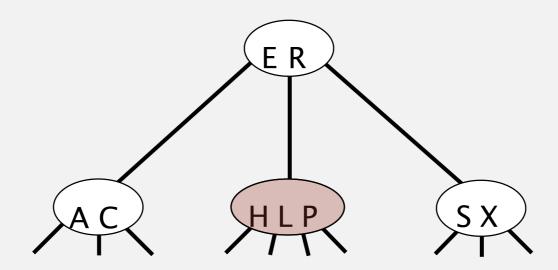
### insert Z



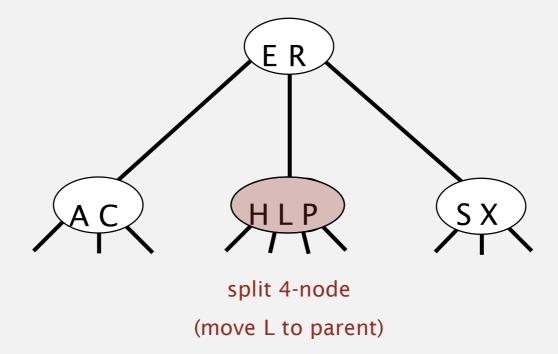
- Add new key to 3-node to create temporary 4-node.
- Move middle key in 4-node into parent.
- Repeat up the tree, as necessary.
- If you reach the root and it's a 4-node, split it into three 2-nodes.



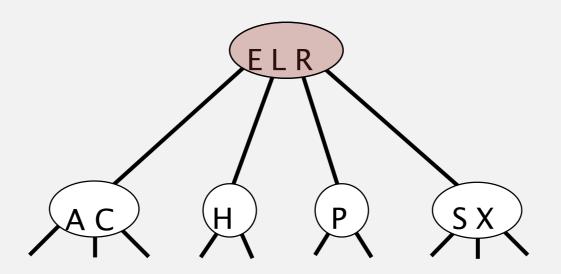
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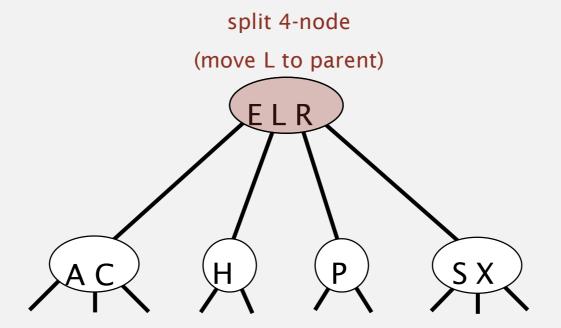
- Add new key to 3-node to create temporary 4-node.
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- Add new key to 3-node to create temporary 4-node.
- Move middle key in 4-node into parent.
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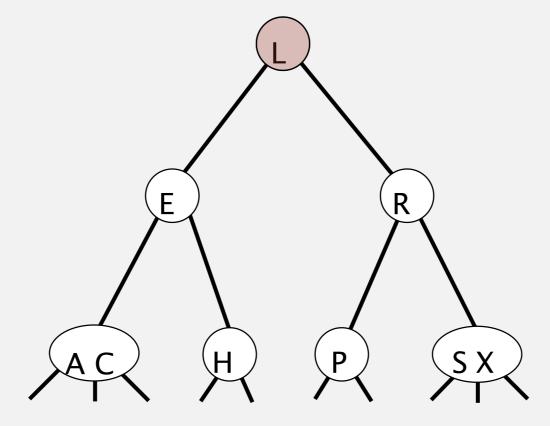


- Add new key to 3-node to create temporary 4-node.
- Move middle key in 4-node into parent.
- Repeat up the tree, as necessary.
- If you reach the root and it's a 4-node, split it into three 2-nodes.

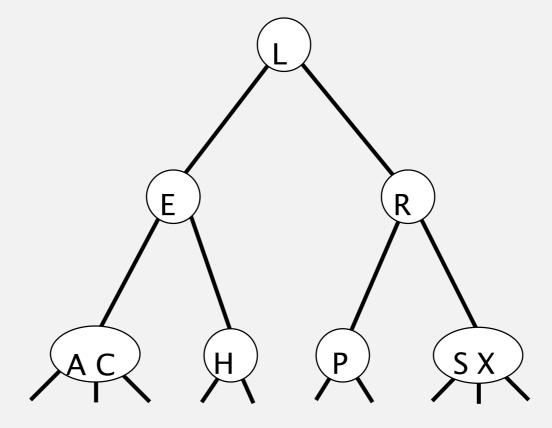


- Add new key to 3-node to create temporary 4-node.
- Move middle key in 4-node into parent.
- Repeat up the tree, as necessary.
- If you reach the root and it's a 4-node, split it into three 2-nodes.

height of tree increases by 1



- Add new key to 3-node to create temporary 4-node.
- Move middle key in 4-node into parent.
- Repeat up the tree, as necessary.
- If you reach the root and it's a 4-node, split it into three 2-nodes.



# Algorithms

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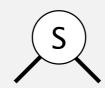
# 3.3 2-3 TREE DEMO

- search
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- construction

insert S



2-3 tree

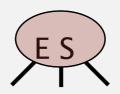


insert E



convert 2-node into 3-node

insert E



2-3 tree



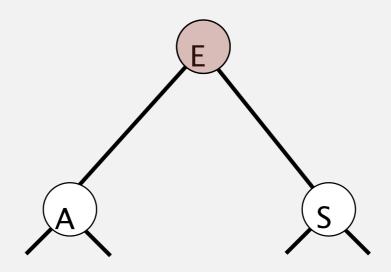


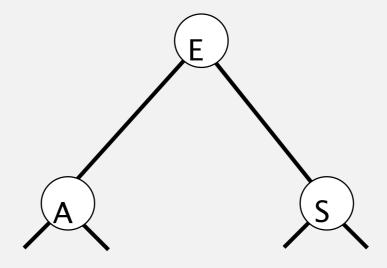
convert 3-node into 4-node



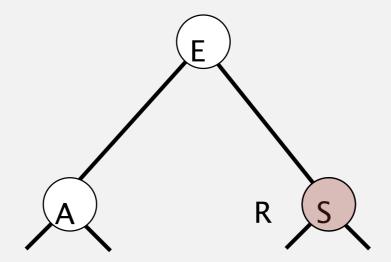


split 4-node (move E to parent)



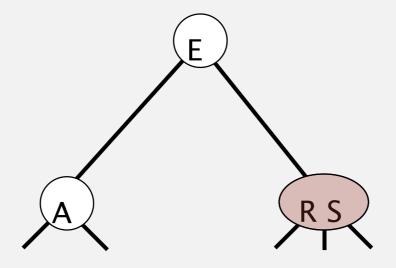


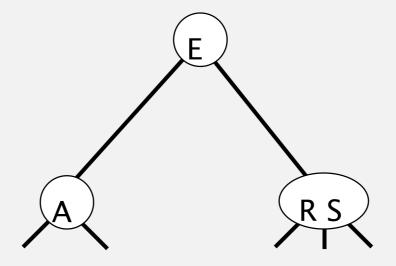
## insert R



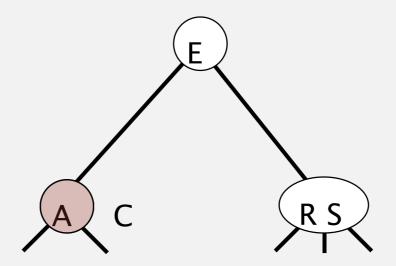
convert 2-node into 3-node

# insert R



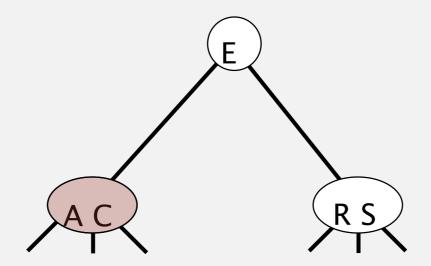


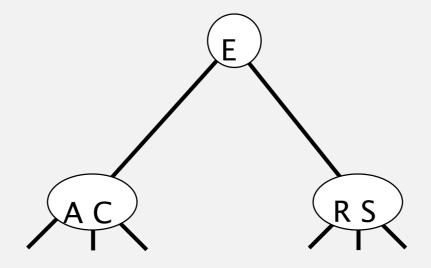
## insert C

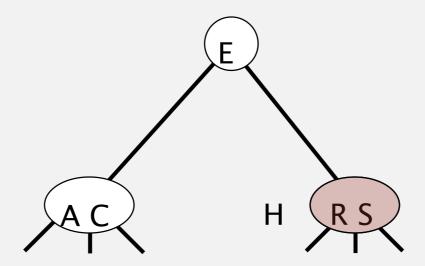


convert 2-node into 3-node

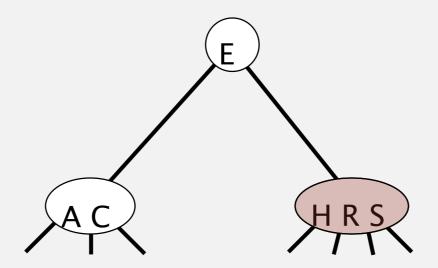
# insert C

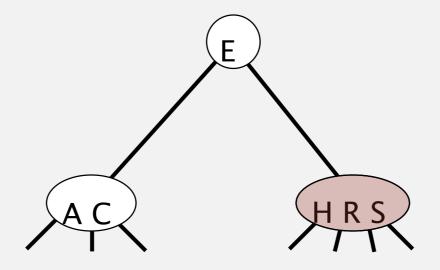




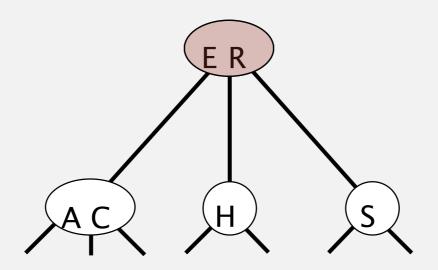


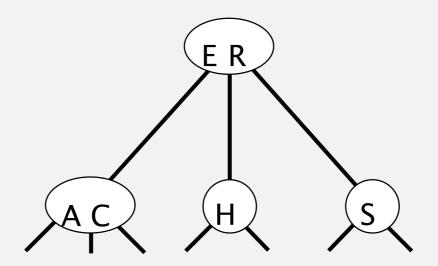
convert 3-node into 4-node



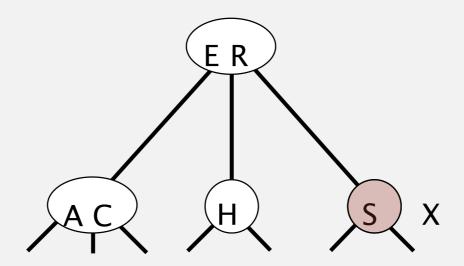


split 4-node (move R to parent)



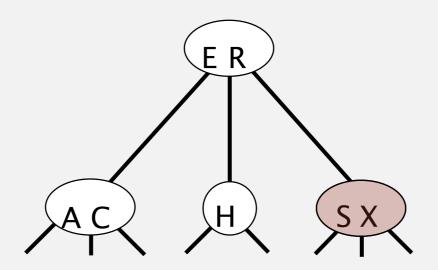


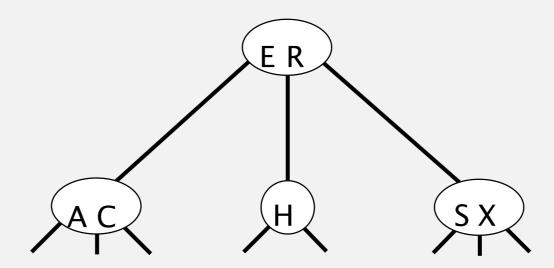
#### insert X



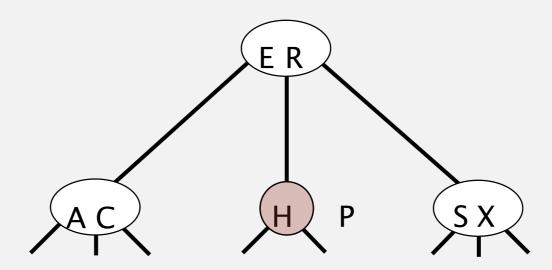
convert 2-node into 3-node

## insert X



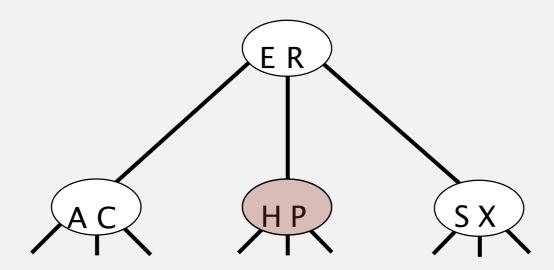


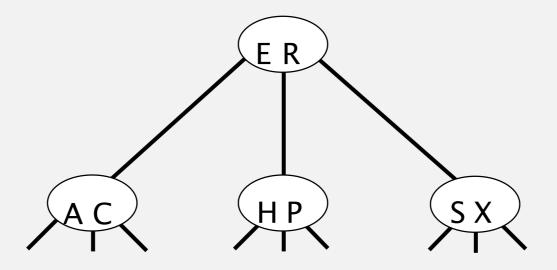
## insert P

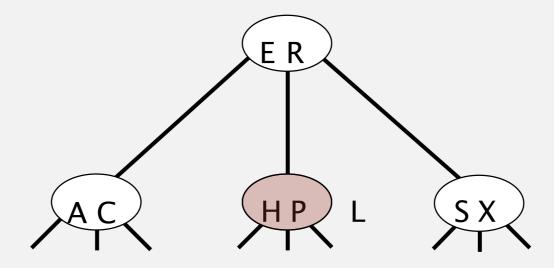


convert 2-node into 3-node

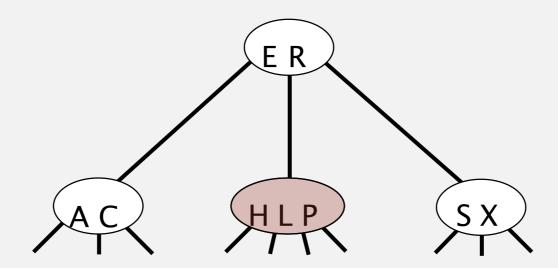
## insert P

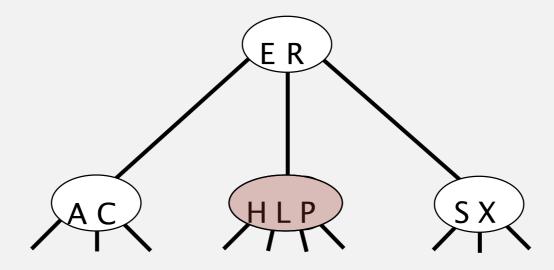




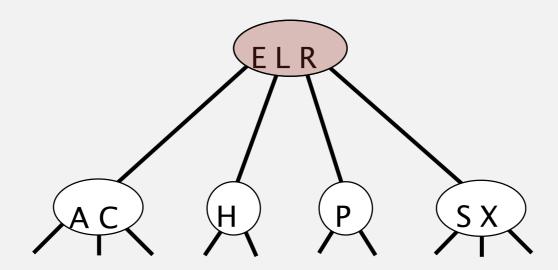


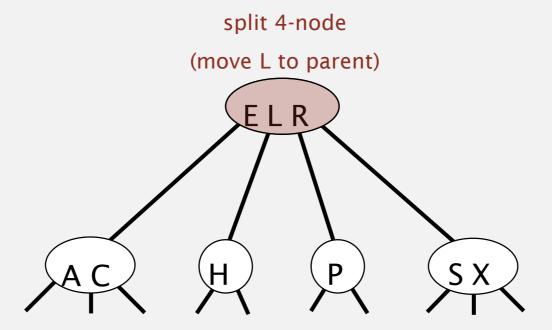
convert 3-node into 4-node

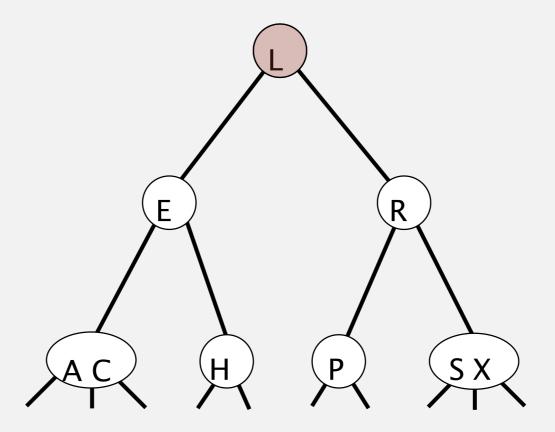




split 4-node (move L to parent)







2-3 tree

