

## **Modifications**

There are a few elements of the completed game that deviate from the specifications outlined in the Detailed Proposal.

The game's title is not "Dairy Free". It is simply "Bad Ice Cream 4".

Only one text file is used to load each level.

The monsters are not vegetables. They are monsters directly taken from the actual "Bad Ice Cream" series. Some of the monsters' abilities mentioned in the Proposal have also been modified.

The time limits on the levels do not range from 180 – 600 seconds. They start at 180 seconds and go to 345 seconds.

There is no scoring. There is also no multiplayer, though the keyEvent and program structure is able to support multiplayer. The feature just hasn't been implemented.

There is no wi-fi component, nor is there a LAN component.

There is no Arduino controller.

There are no save file features,