Xiangyue Zheng

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EDUCATIONS

George Washington University Sep 2017 - May 2019 (Expected)

Master of Science in Computer Science GPA 3.85/4.0

Sun Yat-Sen University Sep 2012 - Jun 2016

Bachelor of Science in Computer Science GPA 3.50/4.0

EXPERIENCES

Abeyon, Virginia Software Engineer Intern

Oct 2018 - Present

• Developed and maintained Topline MD, a Miami health resource search platform. Used PHP, Javascript

ByteDance(Toutiao), Beijing Backend Develop Intern

May 2018 - Oct 2018

- Increased efficiency by over 300% for content audit assessment by building an automated, standardized platform which opens up a connection between HDFS infrastructure and the auditing platform
- Completed 25% ahead of schedule. Used Python Django, Vue.js, Webpack, MySQL, Kafka

Maka, Guangzhou Software Engineer Intern

Jan 2016 - Apr 2016

- Increased testing and developing efficiency by building a software deployment scheme in shell, based on git hook and Nginx Wild-Card
- Maintained and implemented new interfaces based on Codelgniter

PROJECTS

Real-Time Face Slimming Filter (Machine Learning, Python)

Present

 Avoided "sudden mutation problem" using image morphing, triangle interpolation, CNN based facial feature detection

Graphics Rendering tool (Graphics, Animation, C++)

Feb 2018

- Utilized Perspective Transform, Z-buffer, Scan-line algorithms to build a basic **rendering tool**. Implemented illumination models, texture mapping and depth of field effect
- Designed an animation tool. Implemented spline, Euler angle, quaternion, hierarchy objects
- Developed a facial motion capture toy, used dlib, Python

Technique People (Social Media, PHP)

Mid 2017

- Designed and built the backend structure of a social application for a local government, providing an online communication platform for the local annual 8 billion technology transfer contract.
- Referred RESTful standard, used MySQL, Redis

Image Compression Component (Algorithm, Math)

Jan 2017

- Designed an image compression algorithm for self-organized network terminals based on discrete cosine transform
- Achieved compression ratio of 10 15 with good quality

Conference Room Booking

Nov 2016

• Designed a pure software solution for SMEs, saved over 60% of time and 50% of cost for the company

Productivity Tools (UI Design, Web Apps)

Apr 2016

- Developed a single-page rich text/markdown editor to record learning notes, used jQuery, Flat UI style
- Developed an English learning tool to prepare for English exams. Allowed me to get 100+ TOFEL grades