ZHENGXING GU

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www.linkedin.com/in/zhengxing-gu

SUMMARY

- Coding skills: React, Javascript, HTML, CSS, Git, PostgreSQL, Python, C/C++, Machine Learning, Deep Learning (PyTorch)
- Engineering skills: control system engineering
- Language: Mandarin (native), English (working proficiency)
- AWS Certified Cloud Practitioner
- 485 visa holder, eligible to work full-time in Australia

EDUCATION

Master of Information Technology

September 2021 - December 2023 Sydney, Australia

University of New South Wales

Weighted Average Mark: 87.1 / 100

Key Courses: Web Front-End Programming, Data Structures & Algorithms, Machine Learning & Data Mining, Computer Vision, Neural Networks and Deep Learning

Bachelor of Engineering

September 2017 - June 2021

Nanjing, China

Nanjing University of Science and Technology • Major in Automation

• Weighted Average Mark: 87.05 / 100

Key Courses: Optimization Theory & Application, Process Computer Control System, Embedded Control System & Application

PROJECTS

Personal Website January 2024

• Project Description: Developed a personal website using Next.js, Tailwind CSS, React, and deployed with Vercel and AWS Route 53. The website consists of personal introduction, project experiences, and contact me sessions. Responsive layout with Tailwind CSS ensures compatibility with both mobile and desktop devices. Link: https://www.zhengxing-gu.com/

• Skills: Next.js, Tailwind CSS, React

Online Learning Platform

September 2023 - November 2023

- Project Description: As the frontend leader of the group project, I was responsible for communication with the backend team as well as the task assignment and progress management within the frontend team. We built a full-stack online learning platform where teachers can edit their personal information and choose their class schedule, while students can find suitable teachers and schedule one-on-one sessions. Additionally, the platform has an online chat functionality, facilitating communication between teachers and students during non-class hours.
- Skills: React, Javascript, Ant Design library, Jira

Twitter Sentiment Analysis

June 2023 - August 2023

- Project Description: Compared different machine learning and deep learning algorithms for Twitter Sentiment Analysis on a Kaggle dataset. Bi-LSTM with Attention after LSTM using concatenated word vectors achieves an accuracy of 97.5%.
- Skills: Python, PyTorch, Machine Learning

A Lightweight Quiz Platform

April 2023

- Project Description: Completed the frontend design of an online O&A website similar to Kahoot. Hosts can edit quizzes and invite other users to join the game. Participants can join a game by entering a unique game PIN.
- Skills: React, Javascript, Restful API

Planet Transformation Game (Unreal Engine 5)

October 2022 - December 2022

- Project Description: Developed an educational game using Unreal Engine 5. Players can transform the environment of a planet to make it suitable for human habitation through activities such as mining, tree planting, and controlling carbon dioxide emissions. During gameplay, players can learn basic knowledge about Earth's environment. The project was ranked as top 10 projects in the course.
- Skills: Unreal Engine 5

AWARDS AND CERTIFICATIONS

 AWS Certified Cloud Practitioner February 2024

• First Prize in the China Robot Skills Competition December 2019

• Second Prize in the Third National College Student Military Mathematical Contest in Modelling (China) June 2019

• First-class Scholarship of Academic Excellence (Nanjing University of Science and Technology) 2018-2019

• First Prize in China International Aircraft Design Challenge August 2018

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