



More

Next Blog»

喜刷刷

Thursday, November 27, 2014

[LeetCode] Word Ladder I, II

Word Ladder I

Given two words (*start* and *end*), and a dictionary, find the length of shortest transformation sequence from *start* to *end*, such that:

1. Only one letter can be changed at a time
2. Each intermediate word must exist in the dictionary

For example,

Given:

start = "hit"

end = "cog"

dict = ["hot","dot","dog","lot","log"]

As one shortest transformation is "hit" -> "hot" -> "dot" -> "dog" -> "cog",

return its length 5 .

Note:

- Return 0 if there is no such transformation sequence.
- All words have the same length.
- All words contain only lowercase alphabetic characters.

Word Ladder II

Given two words (*start* and *end*), and a dictionary, find all shortest transformation sequence(s) from *start* to *end*, such that:

1. Only one letter can be changed at a time
2. Each intermediate word must exist in the dictionary

For example,

Given:

start = "hit"

end = "cog"

dict = ["hot","dot","dog","lot","log"]

Return

```
[
  ["hit","hot","dot","dog","cog"],
  ["hit","hot","lot","log","cog"]
]
```

Note:

- All words have the same length.

- All words contain only lowercase alphabetic characters.

思路:

LeetCode中为数不多的考图的难题。尽管题目看上去像字符串匹配题，但从“shortest transformation sequence from start to end”还是能透露出一点图论中题的味道。如何转化？

1. 将每个单词看成图的一个节点。
2. 当单词s1改变一个字符可以变成存在于字典的单词s2时，则s1与s2之间有连接。
3. 给定s1和s2，问题I转化成了求在图中从s1->s2的最短路径长度。而问题II转化为了求所有s1->s2的最短路径。

无论是求最短路径长度还是求所有最短路径，都是用BFS。在BFS中有三个关键步骤需要实现：

1. 如何找到与当前节点相邻的所有节点。

这里可以有两个策略：

- (1) 遍历整个字典，将其中每个单词与当前单词比较，判断是否只差一个字符。复杂度为： $n*w$ ， n 为字典中的单词数量， w 为单词长度。
 - (2) 遍历当前单词的每个字符 x ，将其改变成 $a\sim z$ 中除 x 外的任意一个，形成一个新的单词，在字典中判断是否存在。复杂度为： $26*w$ ， w 为单词长度。
- 这里可以和面试官讨论两种策略的取舍。对于通常的英语单词来说，长度大多小于100，而字典中的单词数则往往是成千上万，所以策略2相对较优。

2. 如何标记一个节点已经被访问过，以避免重复访问。

可以将访问过的单词从字典中删除。

3. 一旦BFS找到目标单词，如何backtracking找回路径？

Word Ladder I

```

1 class Solution {
2 public:
3     int ladderLength(string start, string end, unordered_set<string> &dict) {
4         dict.insert(end);
5         queue<pair<string,int>> q;
6         q.push(make_pair(start,1));
7         while(!q.empty()) {
8             string s = q.front().first;
9             int len = q.front().second;
10            if(s==end) return len;
11            q.pop();
12            vector<string> neighbors = findNeighbors(s, dict);
13            for(int i=0; i<neighbors.size(); i++)
14                q.push(make_pair(neighbors[i],len+1));
15        }
16        return 0;
17    }
18
19    vector<string> findNeighbors(string s, unordered_set<string> &dict) {
20        vector<string> ret;
21        for(int i=0; i<s.size(); i++) {
22            char c = s[i];
23            for(int j=0; j<26; j++) {
24                if(c=='a'+j) continue;
25                s[i] = 'a'+j;
26                if(dict.count(s)) {
27                    ret.push_back(s);
28                    dict.erase(s);
29                }
30            }
31            s[i] = c;
32        }
33        return ret;
34    }
35 };

```

Word Ladder II

Posted by [Yanbing Shi](#) at 8:09 PM



+2 Recommend this on Google

Labels: [algorithm](#), [backtracking](#), [breath first search](#), [graph](#), [hash table](#), [Leetcode](#), [queue](#), [string](#)

2 comments:



王丽 May 31, 2016 at 12:53 AM

good job

[Reply](#)



Wei Lin October 13, 2016 at 7:25 PM

where is the source code for Word Ladder II?

[Reply](#)

Enter your comment...

Comment as:

Unknown (Goog ↕)

Publish

Preview

Sign in

☐

Post as anonymous

[Newer Post](#)

[Home](#)

Subscribe to: [Post Comments \(Atom\)](#)