

Unbiased Recommender Learning from Missing-Not-At-Random Implicit Feedback

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Introduction & Problem Setting

Objective of Recommendation

Recommend **Relevant (R) Items** to Each User!!!

example) Top-3 Recommendation

Ranking	<u>Recommender A</u>	<u>Recommender B</u>
1	R=1	R=0
2	R=1	R=1
3	R=1	R=0
----	----	----
9	R=0	R=1
10	R=0	R=1

Recommender A

is better than

Recommender B

simply because

Recommender A


recommends

more relevant items

Ideal Loss function of Interest (Pointwise)

To optimize the relevance, the following loss function should be optimized (*ideal*).

Definition) Ideal Pointwise Loss Function


$$\mathcal{L}_{ideal}^{point}(\hat{R}) = \frac{1}{|\mathcal{D}|} \sum_{(u,i) \in \mathcal{D}} \left[\underline{R_{u,i}} \delta^{(1)}(\hat{R}_{u,i}) + (1 - \underline{R_{u,i}}) \delta^{(0)}(\hat{R}_{u,i}) \right]$$


***Binary Relevance Indicator
of u and i***

Ideal Loss function of Interest (Pointwise)

To maximize relevance, the following loss ***should be*** optimized

Definition) Ideal Pointwise Loss Function


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***Prediction for relevance level
of u and i***

Ideal Loss function of Interest (Pointwise)

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Definition) Ideal Pointwise Loss Function

$$\mathcal{L}_{ideal}^{point}(\hat{R}) = \frac{1}{|\mathcal{D}|} \sum_{(u,i) \in \mathcal{D}} \left[R_{u,i} \delta^{(1)}(\hat{R}_{u,i}) + (1 - R_{u,i}) \delta^{(0)}(\hat{R}_{u,i}) \right]$$


Arbitrary loss function

(e.g., cross-entropy, squared loss)

Example) Cross-entropy loss

$$\delta^{(1)}(\hat{R}_{u,i}) = -\log(\hat{R}_{u,i}), \delta^{(0)}(\hat{R}_{u,i}) = -\log(1 - \hat{R}_{u,i})$$

Challenge: Relevance Label is hard to collect

It is *desirable to optimize ideal loss function*
for our objective of relevance maximization

Challenge: Relevance Label is hard to collect

It is **desirable to optimize ideal loss function** for our objective of relevance maximization

However, it is often ***Expensive*** or ***Time Consuming*** to use relevance information as the label

- **Explicit Rating Feedback** (Time Consuming)
- **Expert Annotation** (Expensive, Time Consuming)
- **Crowdsourcing** (Time Consuming, Noisy)

Alternative Solution: Implicit Feedback

Implicit Feedback is *Cheap* and *Easy to collect* and used as an alternative for the Relevance Label

Implicit Feedback

$Y_{u,i}$

- Natural user behaviour (clicks, views, log-in)
- Easily collected in real-world recommender systems
- Used by many Tech companies

Why not use Implicit Feedback as Relevance Label ???

One possible way to use implicit feedback is *direct imputation*

$$\begin{array}{ccc} \textit{ideal loss} & \frac{1}{|\mathcal{D}|} \sum_{(u,i) \in \mathcal{D}} \left[\underline{R_{u,i}} \delta_{u,i}^{(1)} + (1 - \underline{R_{u,i}}) \delta_{u,i}^{(0)} \right] & \\ \downarrow & \downarrow & \downarrow \\ \textit{imputed loss} & \frac{1}{|\mathcal{D}|} \sum_{(u,i) \in \mathcal{D}} \left[\underline{Y_{u,i}} \delta_{u,i}^{(1)} + (1 - \underline{Y_{u,i}}) \delta_{u,i}^{(0)} \right] & \end{array}$$

Neural Collaborative Filtering (He et al.) optimizes the imputed loss function by DNN

Why not use Implicit Feedback as Relevance Label ???

One possible way to use implicit feedback is *direct imputation*

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Question: Is this direct imputation valid?

Implicit Feedback \neq Relevance

example) Top-2 recommendation by most-popular policy

Item Ranking	Recommended?	Relevance (R)	???	Click (Y)
1	Yes!	R=1		Y=1
2	Yes!	R=0		Y=0
-----	-----	-----	-----	-----
99	No...	R=1		Y=0
100	No...	R=0		Y=0

It seems
Implicit Feedback
is not equal to
Relevance Label

Exposure Model (*Liang et al., WWW'16*)

Exposure model assumes the following connection between implicit feedback and relevance label

$$Y_{u,i} = O_{u,i} \cdot R_{u,i}$$

The diagram illustrates the Exposure Model equation $Y_{u,i} = O_{u,i} \cdot R_{u,i}$. Three arrows point from the labels below to the variables in the equation: one from 'Implicit Feedback (e.g., click)' to $Y_{u,i}$, one from 'Exposure Variable (*unobserved*)' to $O_{u,i}$, and one from 'Relevance Variable (*unobserved*)' to $R_{u,i}$.

Implicit Feedback
(e.g., click)

Exposure Variable
(*unobserved*)

Relevance Variable
(*unobserved*)

Item is **clicked** = Item is **exposed** & Item is **relevant**

Exposure Model (*Liang et al., WWW'16*)

Exposure model also assumes the following decomposition

$$\underbrace{P(Y_{u,i} = 1)}_{\text{click prob}} = \underbrace{P(O_{u,i} = 1)}_{\text{exposure prob}} \cdot \underbrace{P(R_{u,i} = 1)}_{\text{relevance level}}$$
$$= \theta_{u,i} \cdot \gamma_{u,i}$$

This assumption is equivalent to the **Unconfoundedness** in causal inference

Implicit Feedback \neq Relevance

example) Top-2 recommendation by most-popular policy

Item Ranking	Recommended?	Relevance (R)	Exposure (O)	Click (Y)
1	Yes!	R=1	O=1	Y=1
2	Yes!	R=0	O=1	Y=0
-----	-----	-----	-----	-----
99	No...	R=1	O=0	Y=0
100	No...	R=0	O=0	Y=0

Exposure Model
can clearly explain
the situation

Implicit Feedback \neq Relevance

example) Top-2 recommendation by most-popular policy

Item Ranking	Recommended?	Relevance (R)	Exposure (O)	Click (Y)
1	Yes!	Unobserved		Y=1
2	Yes!			Y=0
---	---			---
99	No...			Y=0
100	No...			Y=0

The problem is
*how to optimize R
using only Y*

Exposure Model
characterizes
the difficulties

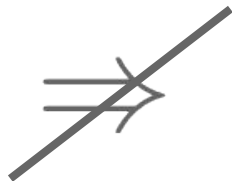
Challenge 1: Positive-Unlabeled (PU)

$$Y_{u,i} = O_{u,i} \cdot R_{u,i}$$

Only *positive-side feedback is observed*,
and the *negative feedback is always unobserved*

$$\underline{Y_{u,i} = 0}$$

The lack of
implicit feedback



doesn't imply

$$\underline{R_{u,i} = 0}$$

Irrelevance
between u and i

Challenge 2: Missing-Not-At-Random (MNAR)

The positive-labels of some items are much more frequently observed (*popularity bias*)

$$P(Y_{u,i} = 1) = \underbrace{P(O_{u,i} = 1)} \cdot P(R_{u,i} = 1)$$

Exposure probability is *not uniform*
among user-item pairs

In summary,

- We want to maximize *relevance* in recsys using only available *implicit feedback*
- How to define theoretically justified loss function with implicit feedback is the critical problem
- We aimed to *statistically estimate* the ideal loss func using only implicit feedback in our work

Solutions & Experiments

Our Approach: Relevance Matrix Factorization (Rel-MF)

We propose the *first unbiased estimator* combining the *inverse propensity weighting* & *positive-unlabeled learning*

$$\hat{\mathcal{L}}_{unbiased}^{point}(\hat{R}) = \frac{1}{|\mathcal{D}|} \sum_{(u,i) \in \mathcal{D}} \left[\frac{Y_{u,i}}{\theta_{u,i}} \delta_{u,i}^{(1)} + \left(1 - \frac{Y_{u,i}}{\theta_{u,i}} \right) \delta_{u,i}^{(0)} \right]$$

The basic idea is to weight each implicit feedback by *the inverse of the exposure parameter (the propensity score)*

Our Approach: Relevance Matrix Factorization (Rel-MF)

This estimator is proved to be *theoretically unbiased for the ideal loss function*

$$\mathbb{E} \left[\hat{\mathcal{L}}_{unbiased}^{point}(\hat{R}) \right] = \mathcal{L}_{ideal}^{point}(\hat{R})$$

The proposed loss function

The ideal loss function

Summary of Solutions to the Challenges

Our main contribution is to develop **the first unbiased loss func for the ideal loss func** using only implicit feedback

	<u>Approach</u>	<u>Unbiased?</u>
WMF (Hu et al., ICDM'08)	Positive sample weighting	No...
ExpoMF (Liang et al., WWW'16)	EM Algorithm	No...
Rel-MF (saito et al., WSDM'20)	Inverse Propensity Weighting	Yes!

Real-World Experiment (with Yahoo! R3 dataset)

We conduct performance comparisons using **Yahoo data**

Yahoo! R3 dataset

- contains *ground-truth relevance label* (5 star-rating)
- contains train-test data with *different item distributions*

This dataset is convenient for the evaluation of
Implicit feedback recommenders with MNAR formulation

Real-World Experiment (with Yahoo! R3 dataset)

The unbiased Rel-MF generally outperforms the others

For all items

	DCG@5	Recall@5	MAP@5
WMF (Hu et al., ICDM'08)	0.363	0.502	0.277
ExpoMF (Liang et al., WWW'16)	0.402	0.530	0.321
Rel-MF (saito et al., WSDM'20)	<u>0.485</u>	<u>0.582</u>	<u>0.407</u>

Real-World Experiment (with Yahoo! R3 dataset)

Ours also outperforms for the rare items

For rare items

	DCG@5	Recall@5	MAP@5
WMF (Hu et al., ICDM'08)	0.329	0.526	0.242
ExpoMF (Liang et al., WWW'16)	0.382	0.557	0.307
Rel-MF (saito et al., WSDM'20)	<u>0.428</u>	<u>0.593</u>	<u>0.345</u>

Conclusions

- Implicit feedback is often used but is biased
(*positive-unlabeled & missing-not-at-random*)
- Previous solutions are *biased* toward the ideal loss func
- We proposed *the first unbiased loss function for unbiasedly learning recsys from biased implicit feedback*

Thank you for Listening & Please Come to the Poster !!!

Appendix

How to estimate the propensity score?

We used the simple relative item popularity as the propensity score

$$\hat{\theta}_{*,i} = \left(\frac{\sum_{u \in \mathcal{U}} Y_{u,i}}{\max_{i \in T} \sum_{u \in \mathcal{U}} Y_{u,i}} \right)^\eta$$

A more sophisticated way of estimating propensities is a future work

Previous Solutions to the Challenges

Weighted Matrix Factorization (WMF) and ***Exposure Matrix Factorization (ExpoMF)*** are the most basic methods

	<u>Approach</u>	<u>Unbiased?</u>
WMF (Hu et al., ICDM'08)	Positive sample weighting	No...
ExpoMF (Liang et al., WWW'16)	EM Algorithm	No...

Previous Solutions are biased for the ideal loss func

In the paper, the loss function of the previous methods are proved to be **biased**, i.e.,

$$\begin{aligned} \mathbb{E} \left[\hat{\mathcal{L}}_{WMF}(\hat{R}) \right] \\ \mathbb{E} \left[\hat{\mathcal{L}}_{ExpOMF}(\hat{R}) \right] \end{aligned} \neq \mathcal{L}_{ideal}^{point}(\hat{R})$$

Future Work

- Propensity score estimation
- Unbiased estimator for the **pairwise** method
(e.g., unbiased version of bayesian personalized ranking)
- Theoretical Analysis on the Learnability
- Possible connection with other types of feedback

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