# Henokh Rudolf Christofle

## Programmer | Web Developer

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## PROFESSIONAL EXPERIENCE

**Flow Homme Project | Korea (Remote)**
**Web Developer**                                                                                      **2025 - Present**
Creating an e-commerce application :
- Implemented secure authentication flow using Google OAuth for multi-role access control (Admin & User).
- Develop a CRUD system (create, read, update, delete) on the admin or CMS page, and then incorporate it into the user page.
- Create a reporting system on the admin page. Then, divide it into three categories: transaction reports, product reports, and revenue reports.
- Design and implement user pages. Slice all user page designs and call values from models or the CMS.
- Integrating payment gateway on the user page.

Tech Stack : Laravel, Tailwind, Rapasoft, Xendit, Google OAuth.

**SIADEM Project | GBI Cibubur Raya**
**Web Developer**                                                                                      **2024 - Present**
 Creating an absence application for the music community :
- Develop a system with two user roles : admin and user.
- Create a CRUD (Create, Read, Update, Delete) System on the admin page to view user activity and user attendance data.
- Build a user page and attendance system that can detect the location of the user by using GeoTech by Google.

Tech Stack : PHP, Bootstrap, Google Maps API.

**Kompas Gramedia | Palmerah, Central Jakarta**
**Junior Programmer**                                                                                      **2022 - 2023**
Creating an absence application for the music community :
- Conduct research to find technology that can be used to build virtual reality applications at a lower cost.
- Implementing research results by building game applications with web-based and Virtual Reality technology.
- Creating a technology book in the use of A-Frame technology in building VR applications with web-based and built with HTML and Javascript program languages. The book is made from an introduction to the framework, technology and tutorials on how to develop VR games using the A-Frame framework.

## EDUCATION

**JAKARTA STATE POLYTECHNIC**
*Bachelor of Applied Computer Technology*                                                              **2023 - Present**

**PRESTASI PRIMA HIGH SCHOOL**
*Major : Software Engineering*                                                                         **2021-2023**

## ADDITIONAL INFORMATION
- Program Management : SDLC (Software Development Life Cycle), Resource Planning, Notion.
- Technical Skills : HTML, CSS (Livewire), JS, PHP (Laravel, Static), MySQL, PostgreSQL.
- Certifications : BNSP Certification (2023).