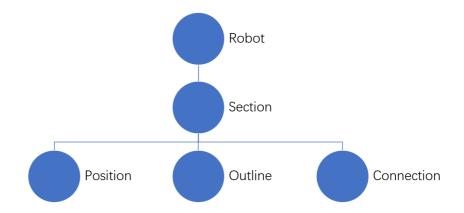
VG 101 Project Group 40 Proposal

- 1. Group 40
- 2. Group member:
 - 1. Su Zhenxuan 519370910158
 - 2. Tang Yuxuan 519370910106
 - 3. Wei Xiwen 519021910302
- 3. Project name: Dancing Robot
- 4. Language preference: MATLAB
- 5. Summary
- 6. An on-screen robot that can dance. Its movement can be either automatically generated or customized.
- 7. Motivation:
 - 1. Make a funny game that helps people relax
 - 2. Help people design dance
- 8. Tentative Design of your project (several paragraphs and some figures if you would like)
 - 1. Features of your software and its corresponding description
 - 1. 2D or 3D dancing robot
 - 2. Automatic dancing: The robot can dance with random movements
 - 3. Customizable dancing: User can design some movements for the robot
 - 4. Customizable skin: User can change colour or shape of the robot. Imported images can also be attached to the robot
 - 5. Multiple robots dancing together
 - 2. Data dictionary or datagram demonstrating the structure or the interaction of different building blocks
 - 1. 2D and 3D robots will have similar model, but the control of 3D robot is more complicated
 - 2. Automatic dancing and customizable dancing will share a control function, but the input of the former is randomized
 - 3. Structure:



- 9. Expected outcome
 - 1. Bottom-line: List of features that you will accomplish before the deadline no matter what
 - 1. 2D dancing robot
 - 2. Fluent animation
 - 3. Random movement
 - 2. Expected: List of features that you think you can accomplish before the deadline
 - 1. Customizable skin
 - 2. Customizable movement
 - 3. Adjustable pace of movements
 - 4. Scene effect (e.g. flame)
 - 5. Multiple robots dancing together (Ninjitsu Art of Duplication)
 - 3. Potential: List of features that you hope to accomplish before the deadline
 - 1. Automatically dancing with given music
 - 2. 3D dancing robot with all features above
- 10. Timetable: What do you wish to achieve at each time step before the deadline (A table, a itemized list, or a grant chart is needed for clear demonstration)

VG101 Group40

1	Tasks	Scheduled start time	Planned time	Actual start time	Completion			3 4	5	6	7	8 9) 10	11	12	13	14	15	16 1	7 1	8 19	20	21	22	23 2	4 25	26	27	28	29 3	30
١.	2D dancing robot	1	20	1	25%																		8								
	Customizable skin	1	10	1	10%																										
	GUI	1	20	1	25%																										
	Scene effect	16	25	0	0%	1																									
	Customizable movement	10	25	0	0%	1																									
	Movement Design	1	20	1	25%																										
	3D dancing robot	20	30	0	0%	7																									
	Random movement	10	25	0	0%	1							100																		

- 11. Extra preparations: To accomplish your goal, what extra topics or knowledge you plan to learn
 - 1. GUI
 - 2. Image processing and display
 - 3. Audio processing (potential)
 - 4. Figure in 3D (potential)
- 12. Task assignment: Who will accomplish which part, we expect every group member has the equal workload.

1. Su Zhenxuan: model constructing

2. Tang Yuxuan: Image

3. Wei Xiwen: GUI