

Exercise

Background: The Soundex algorithm (Odell and Russell, 1922; Knuth, 1973) is a method commonly used in libraries and older Census records for representing people's names. It has the advantage that versions of the names that are slightly misspelled or otherwise modified (common, for example, in hand-written census records) will still have the same representation as correctly-spelled names. (e.g., Jurafsky, Jarofsky, Jarovsky, and Jarovski all map to J612).

Exercise

Write a FST (a function) to implement the Soundex algorithm, which is explained as follows:

- a. Keep the first letter of the name, and drop all occurrences of non-initial a, e, h, i, o, u, w, y
- b. Replace the remaining letters with the following numbers:
 - b, f, p, v \rightarrow 1
 - c, g, j, k, q, s, x, z \rightarrow 2
 - d, t \rightarrow 3
 - l \rightarrow 4
 - m, n \rightarrow 5
 - r \rightarrow 6
- c. Replace any sequences of identical numbers , only if they derive from two or more letters that were adjacent in the original name, with a single number (e.g., 666 \rightarrow 6)
- d. Convert to the form Letter Digit Digit Digit (e.g., J612) by dropping digits past the third or padding with trailing zeros if necessary

Tip: Use what we've learned so far to solve this problem.