# Assignment2

## Zhenyuan Xi

https://github.com/Zhenyuan-Xi/BSDS/tree/master/Assignment2

### **STEP 2 & 3**

#### 32 Threads

Total Run Time: 721 seconds Total Requests Sent: 88500

Total Successful Requests: 88500

Mean Latency: 207 ms

95 Percentile Latency: 630 ms 99 Percentile Latency: 686 ms

Phase: Warm Up

Phase Start Time: 1540901473658 ms Phase End Time: 1540901571572 ms Phase Run Time: 98 seconds

Phase Run Time: 98 secon Phase Requests Sent: 900 Phase Throughput: 89 ms

Phase: Loading

Phase Start Time: 1540901512309 ms Phase End Time: 1540901697328 ms Phase Run Time: 187 seconds

Phase Requests Sent: 4800 Phase Throughput: 158 ms

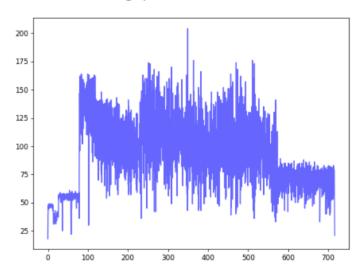
Phase: Peak

Phase Start Time: 1540901663419 ms Phase End Time: 1540901850210 ms Phase Run Time: 267 seconds Phase Requests Sent: 9600 Phase Throughput: 311 ms

Phase: Cool Down

Phase Start Time: 1540901863240 ms Phase End Time: 1540902038492 ms Phase Run Time: 169 seconds Phase Requests Sent: 2400 Phase Throughput: 113 ms

# Overall Throughput 32 Threads 100 Iterations



### 64 Threads

Total Run Time: 1057 seconds Total Requests Sent: 177000

Total Successful Requests: 138920

Mean Latency: 283 ms

95 Percentile Latency: 837 ms 99 Percentile Latency: 912 ms

Phase: Warm Up

Phase Start Time: 1540901473658 ms Phase End Time: 1540901597842 ms Phase Run Time: 115 seconds

Phase Run Time: 115 second Phase Requests Sent: 1800 Phase Throughput: 108 ms

Phase: Loading

Phase Start Time: 1540901512309 ms Phase End Time: 1540901739429 ms Phase Run Time: 221 seconds Phase Requests Sent: 9600

Phase Throughput: 184 ms

Phase: Peak

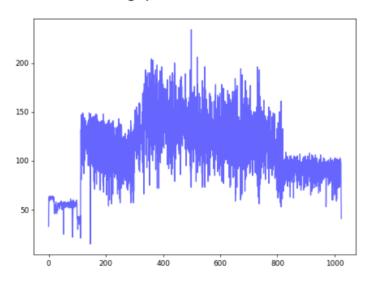
Phase Start Time: 1540901663419 ms Phase End Time: 1540902187421 ms Phase Run Time: 514 seconds Phase Requests Sent: 19200 Phase Throughput: 342 ms

Phase: Cool Down

Phase Start Time: 1540901863240 ms Phase End Time: 1540902079182 ms Phase Run Time: 207 seconds Phase Requests Sent: 4800

Phase Throughput: 177 ms

## Overall Throughput 64 Threads 100 Iterations



#### 128 Threads

Total Run Time: 2039 seconds Total Requests Sent: 354000

Total Successful Requests: 319819

Mean Latency: 295 ms

95 Percentile Latency: 933 ms 99 Percentile Latency: 982 ms

Phase: Warm Up

Phase Start Time: 1540901473658 ms Phase End Time: 1540901689321 ms Phase Run Time: 221 seconds Phase Requests Sent: 3600 Phase Throughput: 120 ms

Phase: Loading

Phase Start Time: 1540901512309 ms Phase End Time: 1540901910423 ms Phase Run Time: 407 seconds Phase Requests Sent: 19200

Phase Throughput: 226 ms

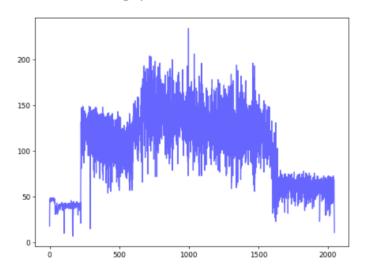
Phase: Peak

Phase Start Time: 1540901663419 ms Phase End Time: 1540902689123 ms Phase Run Time: 1029 seconds Phase Requests Sent: 38400 Phase Throughput: 397 ms

Phase: Cool Down

Phase Start Time: 1540901863240 ms Phase End Time: 1540902247829 ms Phase Run Time: 382 seconds Phase Requests Sent: 9600 Phase Throughput: 212 ms

## Overall Throughput 128 Threads 100 Iterations



#### 256 Threads

Total Run Time: 4103 seconds Total Requests Sent: 708000

Total Successful Requests: 603219

Mean Latency: 492 ms

95 Percentile Latency: 1822 ms 99 Percentile Latency: 1932 ms

Phase: Warm Up

Phase Start Time: 1540901473658 ms Phase End Time: 1540901952031 ms Phase Run Time: 482 seconds Phase Requests Sent: 7200 Phase Throughput: 284 ms

Phase: Loading

Phase Start Time: 1540901512309 ms Phase End Time: 1540902314234 ms Phase Run Time: 821 seconds Phase Requests Sent: 38400 Phase Throughput: 401 ms

Phase: Peak

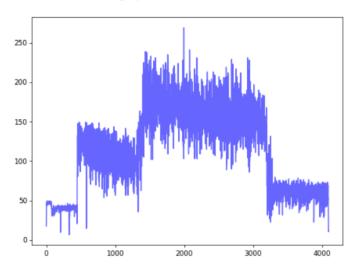
Phase Start Time: 1540901663419 ms Phase End Time: 1540920842931 ms Phase Run Time: 1956 seconds Phase Requests Sent: 76800 Phase Throughput: 613 ms

Phase: Cool Down

Phase Start Time: 1540901863240 ms Phase End Time: 1540902704723 ms Phase Run Time: 844 seconds

Phase Requests Sent: 19200 Phase Throughput: 378 ms

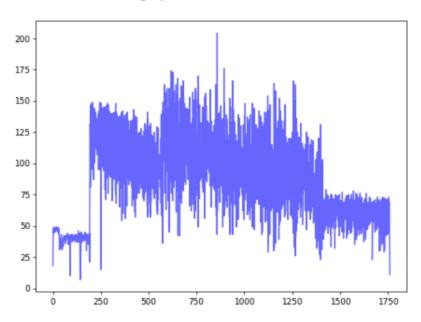
## Overall Throughput 256 Threads 100 Iterations



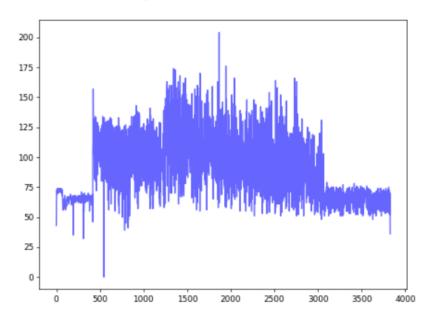
## STEP4

using Load Balancing could speed up a little for a large number of client threads since it separates the client threads into several instances to process which help trigger the scaling rules.

# Overall Throughput 128 Threads 100 Iterations



# Overall Throughput 256 Threads 100 Iterations



Even though scaling improves the speed, but the boundary between each phase especially the loading phase, peak phase and cool-down phase becomes less obvious.