Transformer: Part I (Encoder)

CS7150, Spring 2025

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Announcement

- Fixing an error in Task 2.7 of PA2
 - Check the announcement on Canvas
- Grades and feedback of the project proposal will be released by the end of Friday

Recap

Recall: Batch Normalization for ConvNets

Batch Normalization for **fully-connected** networks

$$x: N \times D$$
Normalize
 $\mu, \sigma: 1 \times D$
 $\gamma, \beta: 1 \times D$
 $y = \frac{(x - \mu)}{\sigma} \gamma + \beta$

Batch Normalization for **convolutional** networks (Spatial Batchnorm, BatchNorm2D)

Normalize
$$x : N \times C \times H \times W$$

$$\mu, \sigma : 1 \times C \times 1 \times 1$$

$$\gamma, \beta : 1 \times C \times 1 \times 1$$

$$y = \frac{(x - \mu)}{\sigma} \gamma + \beta$$

How to use BatchNorm in an RNN?

Naïve way of applying BN in RNN

Why it is not a good idea?

- 1. Variable lengths in the input.
- 2. The recurrent nature of RNN.

Batch Normalization for **recurrent** networks

$$x : N \times L \times C$$

$$\downarrow \qquad \downarrow$$

$$\mu, \sigma : 1 \times 1 \times C$$

$$\gamma, \beta : 1 \times 1 \times C$$

$$y = \frac{(x - \mu)}{\sigma} \gamma + \beta$$

Layer Normalization

Computing of μ , σ is independent of the batch and length dimension.

But the learnable parameters γ , β are still for each channel.

Largely adopted in Transformer.

Layer Normalization for **recurrent** networks

$$x : N \times L \times C$$

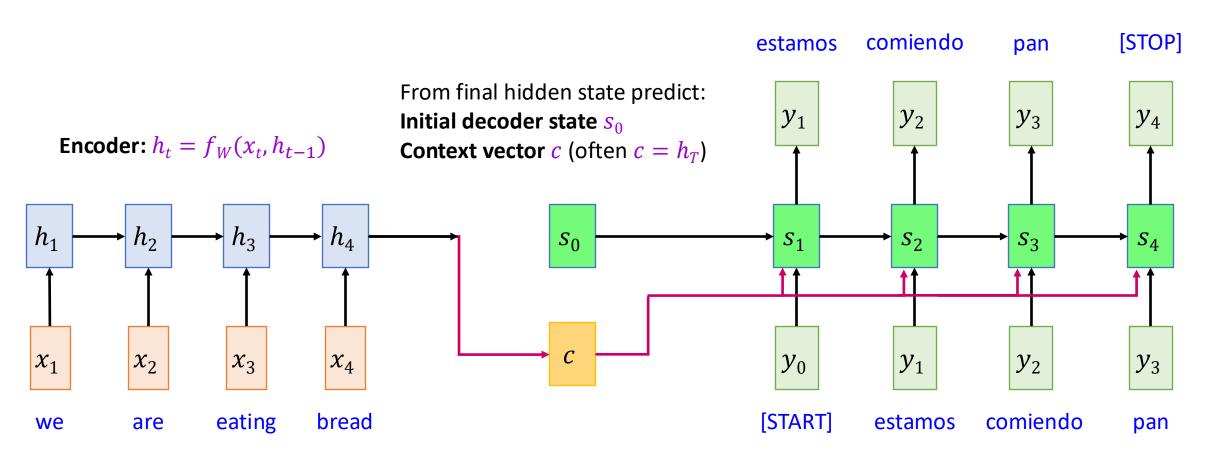
$$\mu, \sigma : N \times L \times 1$$

$$\gamma, \beta : 1 \times 1 \times C$$

$$y = \frac{(x - \mu)}{\sigma} \gamma + \beta$$

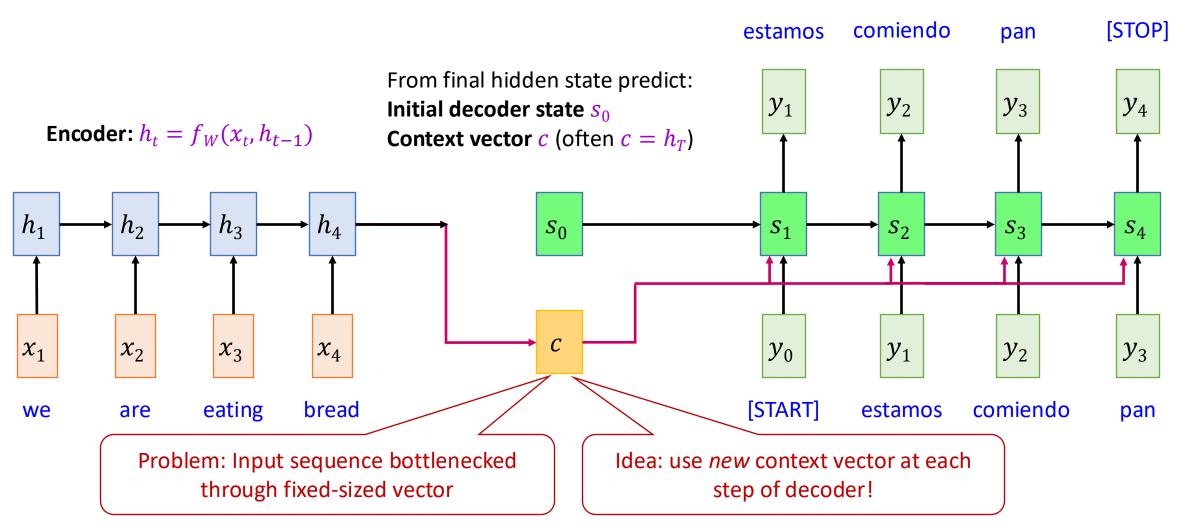
Sequence-to-sequence with RNNs

Decoder: $s_t = g_U(y_{t-1}, s_{t-1}, c)$



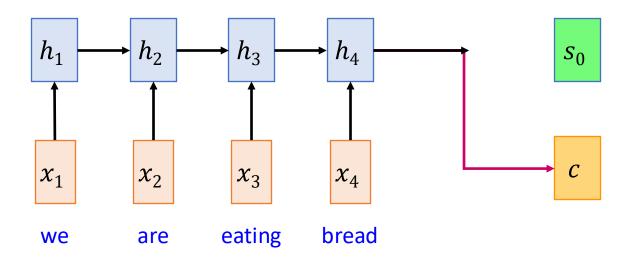
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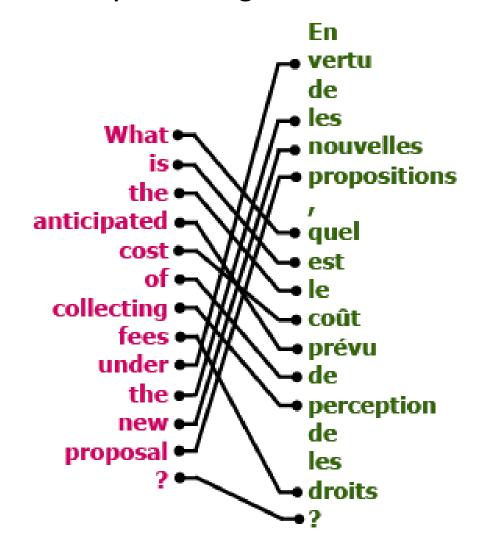


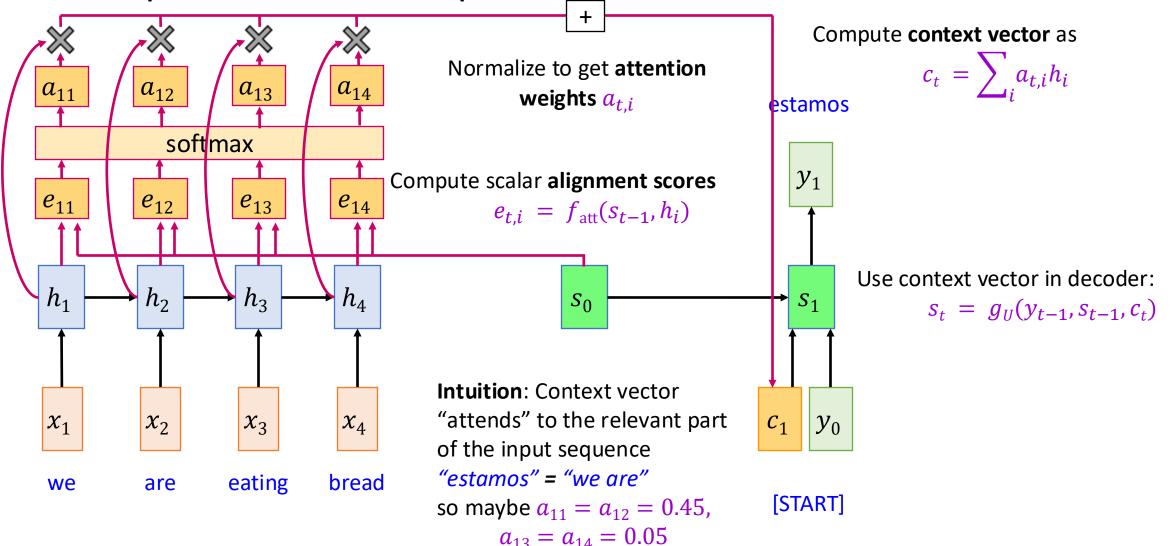
Slide credit: S. Lazebnik A. Sutskever, O. Vinyals, Q. Le, Sequence to sequence learning with neural networks, NeurIPS 2014

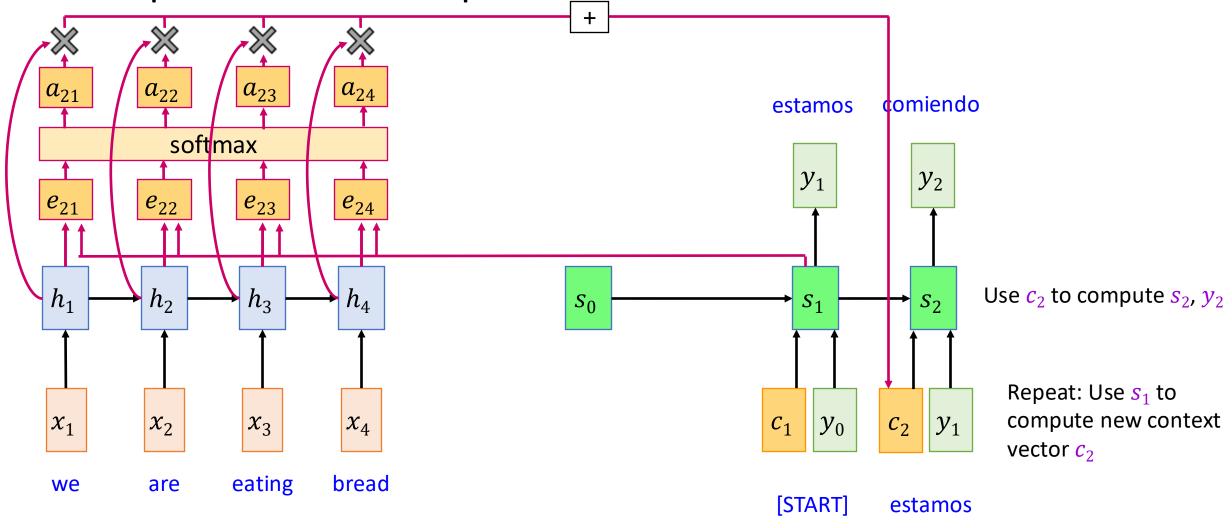
 At each timestep of decoder, context vector "looks at" different parts of the input sequence

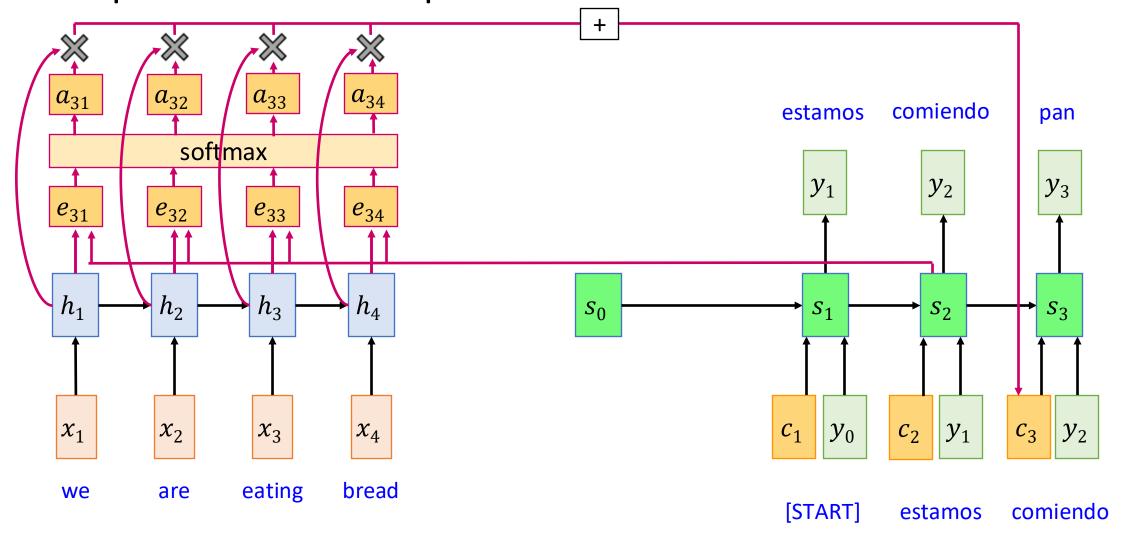


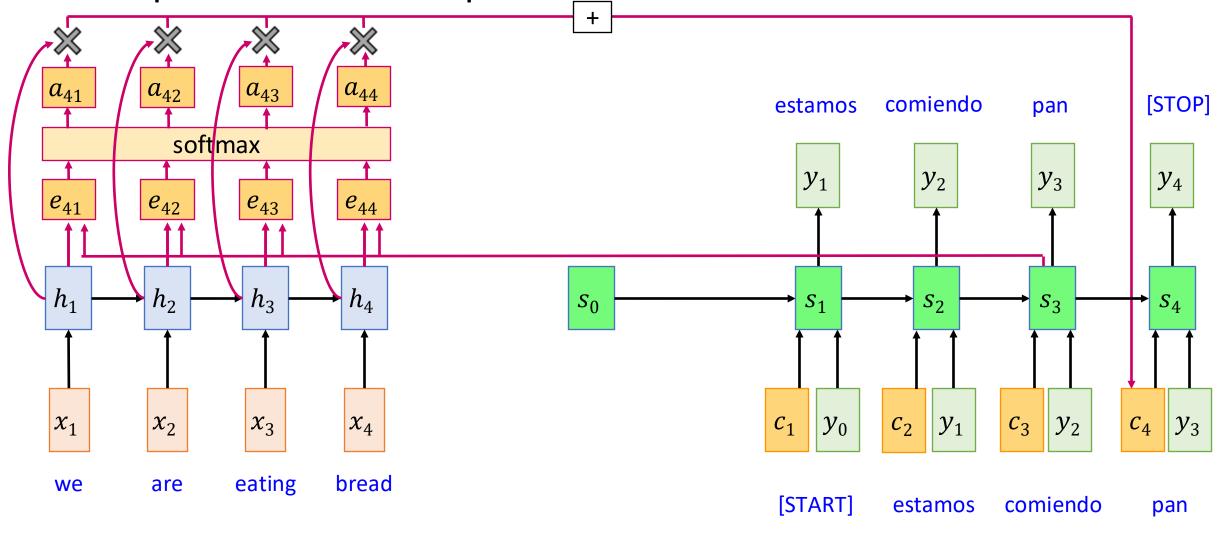
Intuition: translation requires alignment

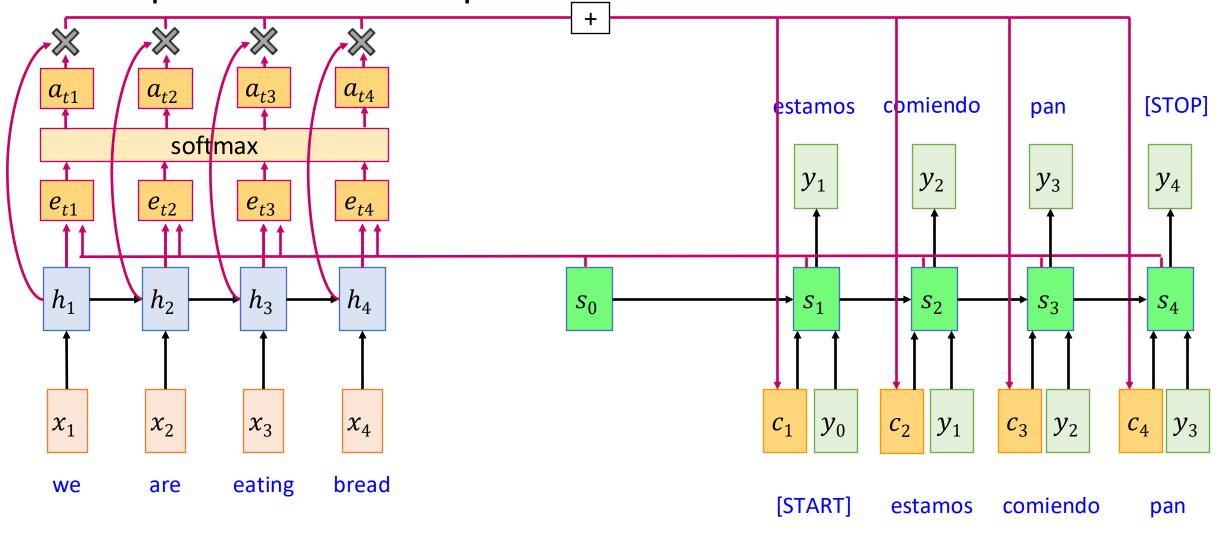




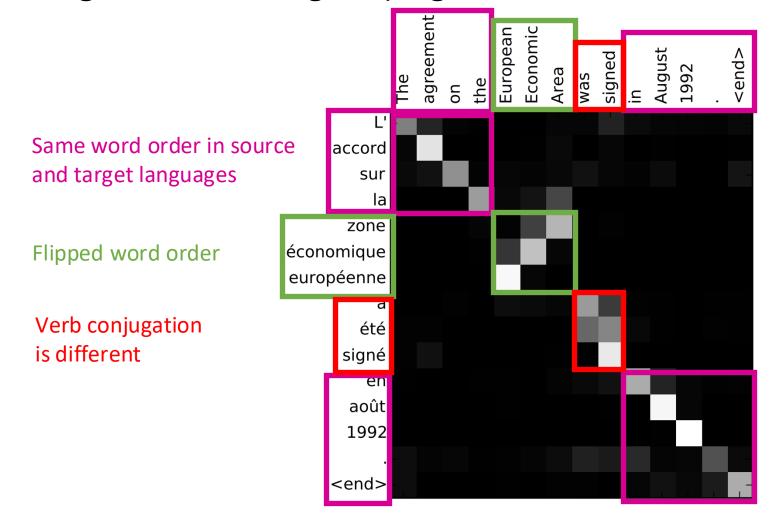




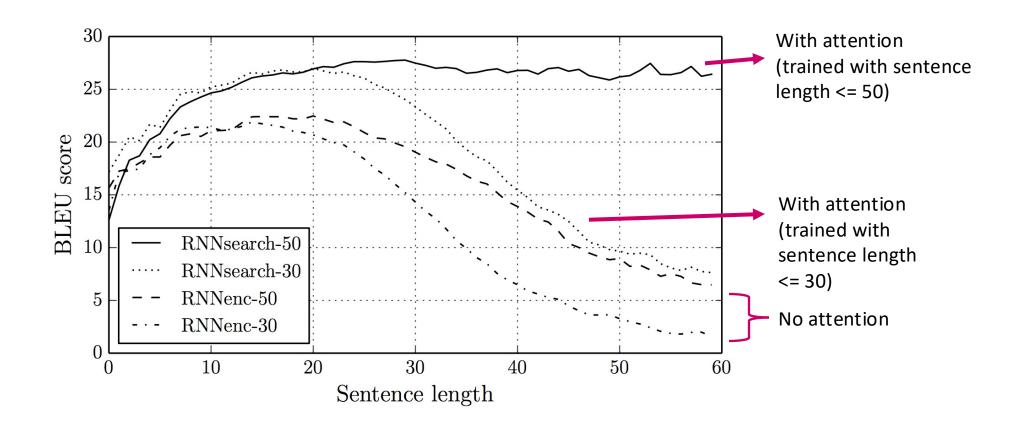




Visualizing attention weights (English source, French target):



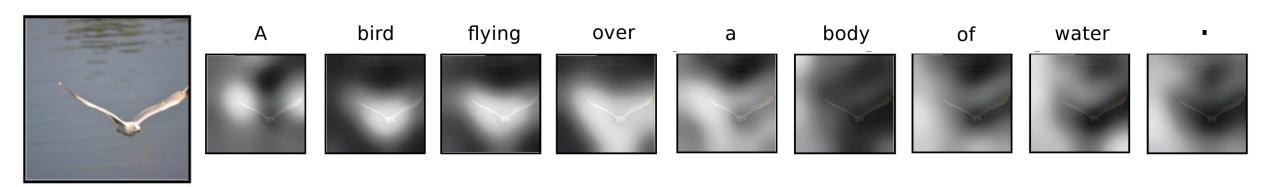
Quantitative evaluation

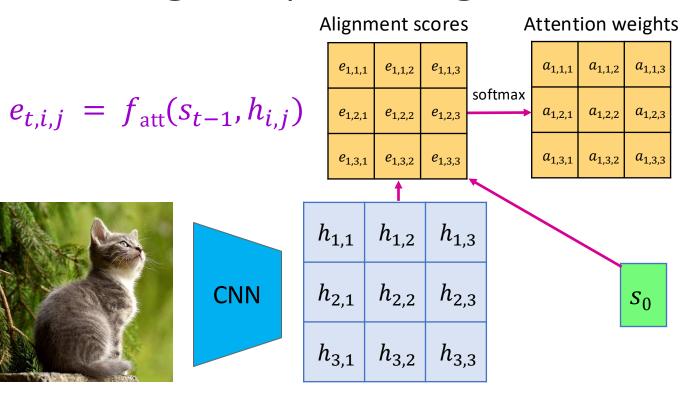


D. Bahdanau, K. Cho, Y. Bengio, Neural Machine Translation by Jointly Learning to Align and Translate, ICLR 2015

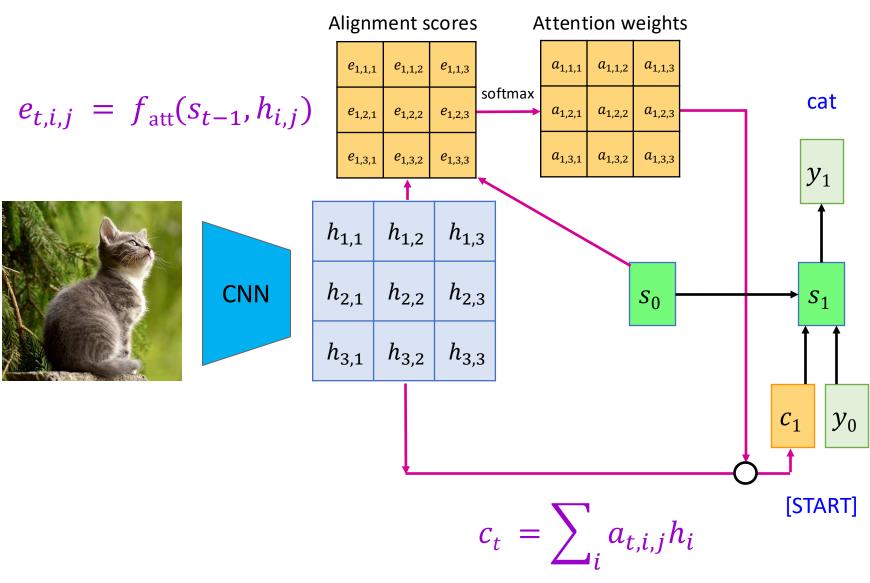
Attention in a Nutshell

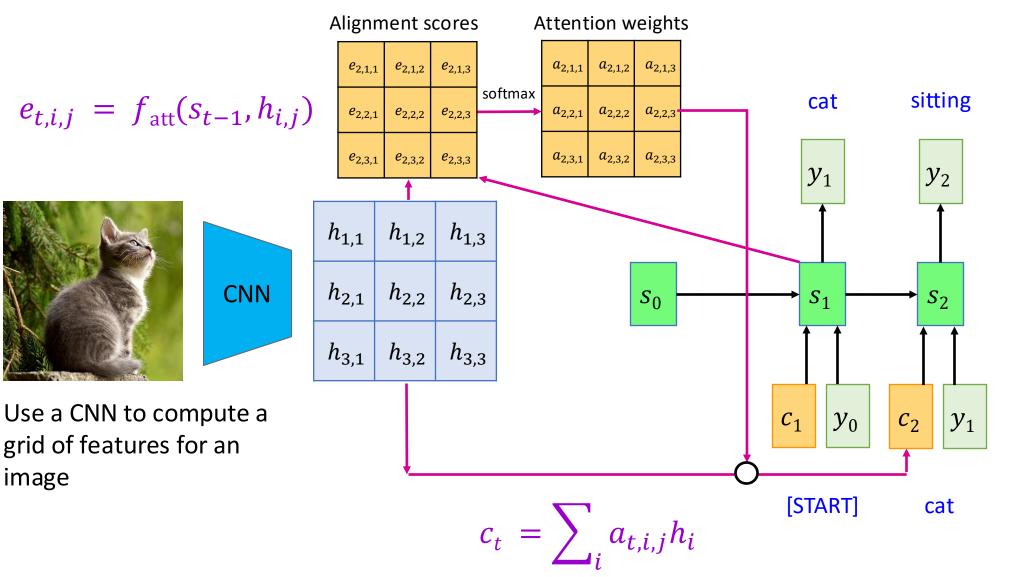
- Idea: pay attention to different parts of the image when generating different words
- Automatically learn this grounding of words to image regions without direct supervision

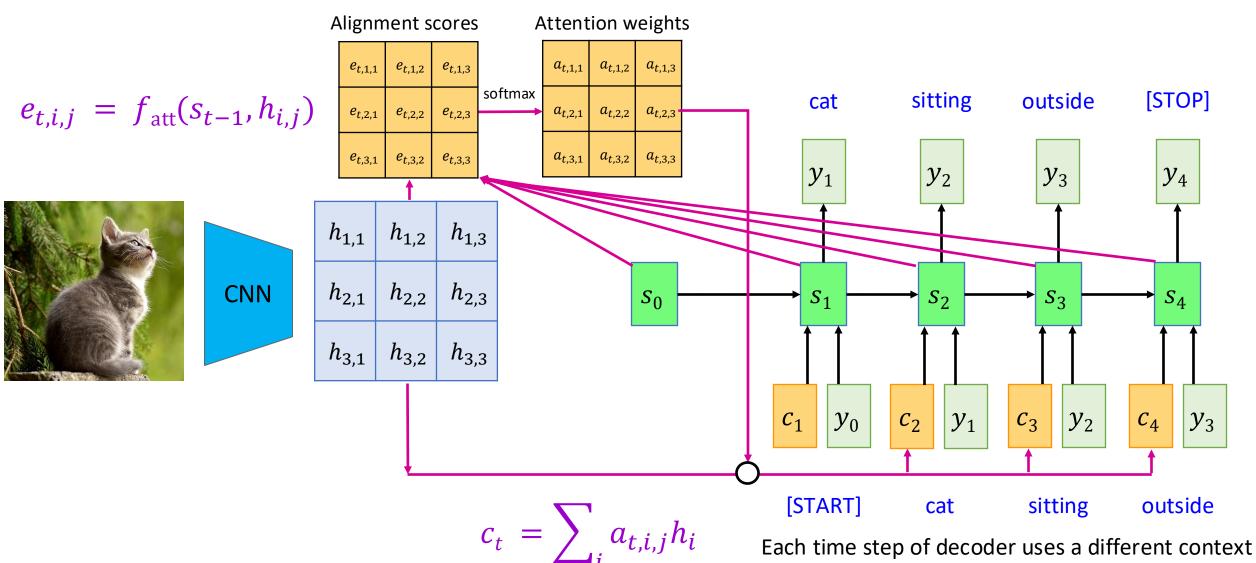




Use CNN to extract a grid of features







vector that looks at different parts of the input

image

Slide credit: S. Lazebnik

Example results

• Cand apptions

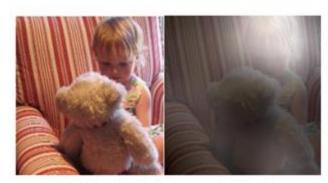
A woman is throwing a frisbee in a park.



A dog is standing on a hardwood floor.



A <u>stop</u> sign is on a road with a mountain in the background.



A little <u>girl</u> sitting on a bed with a teddy bear.

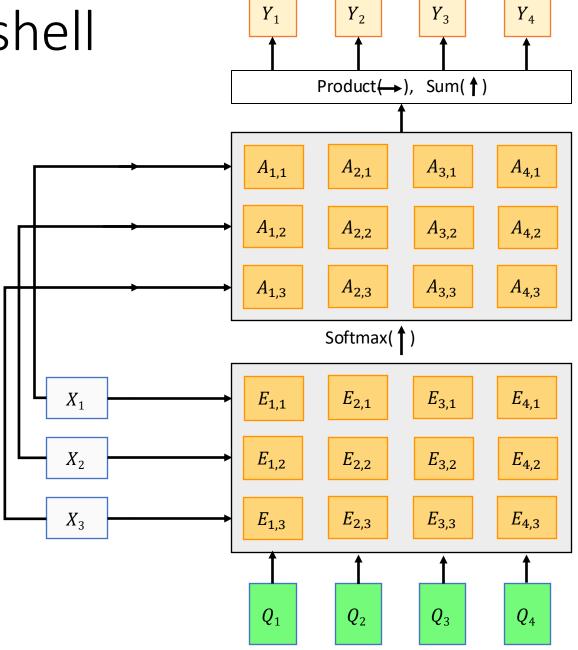


A group of <u>people</u> sitting on a boat in the water.

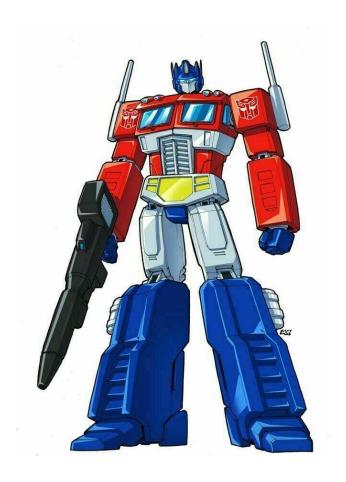


A giraffe standing in a forest with trees in the background.

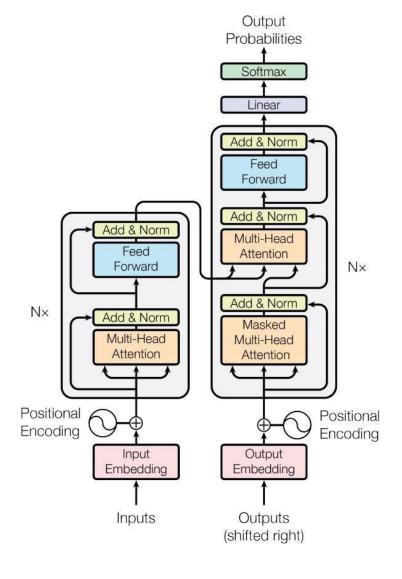
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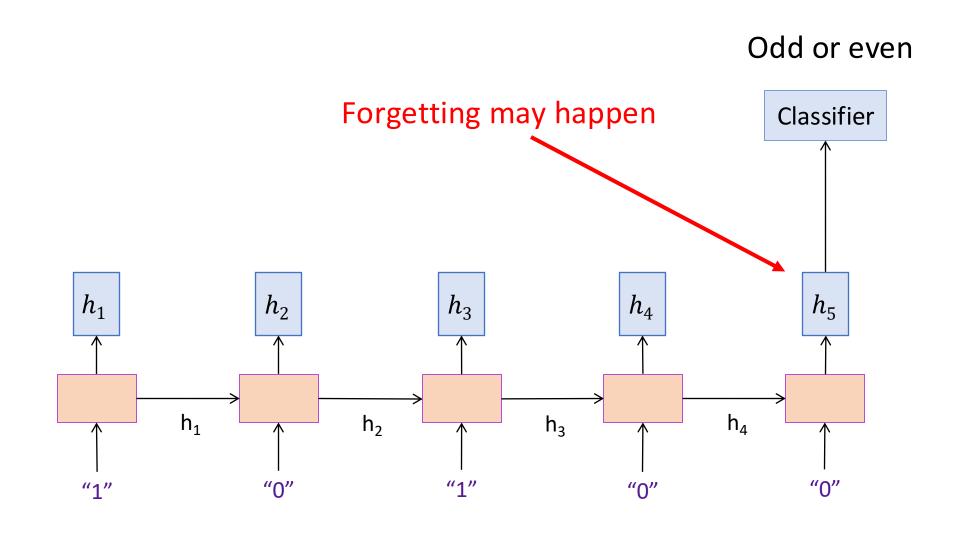


Transformer

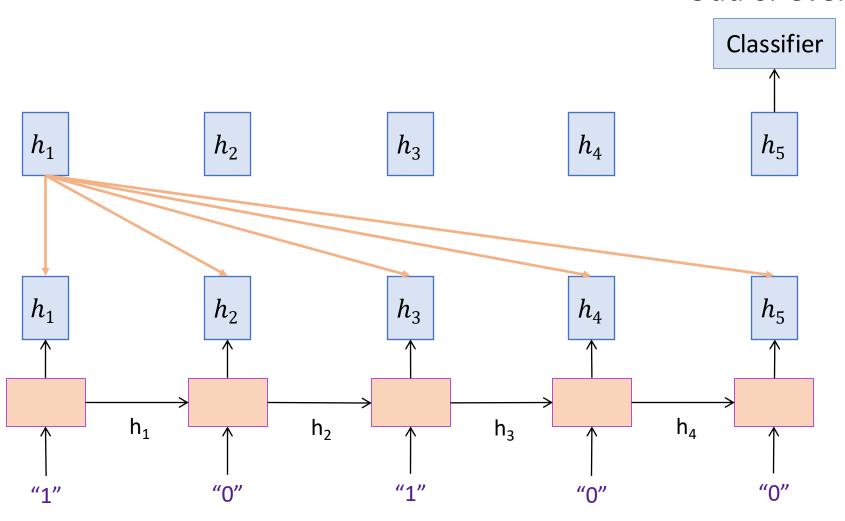




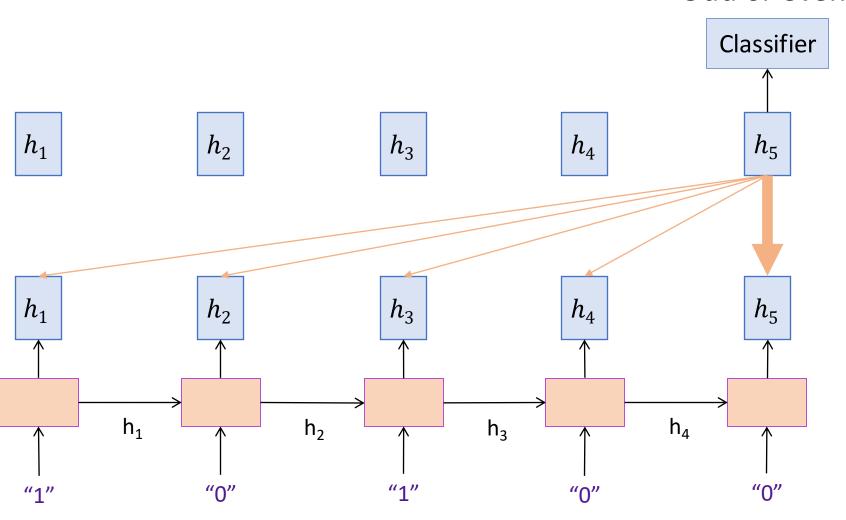


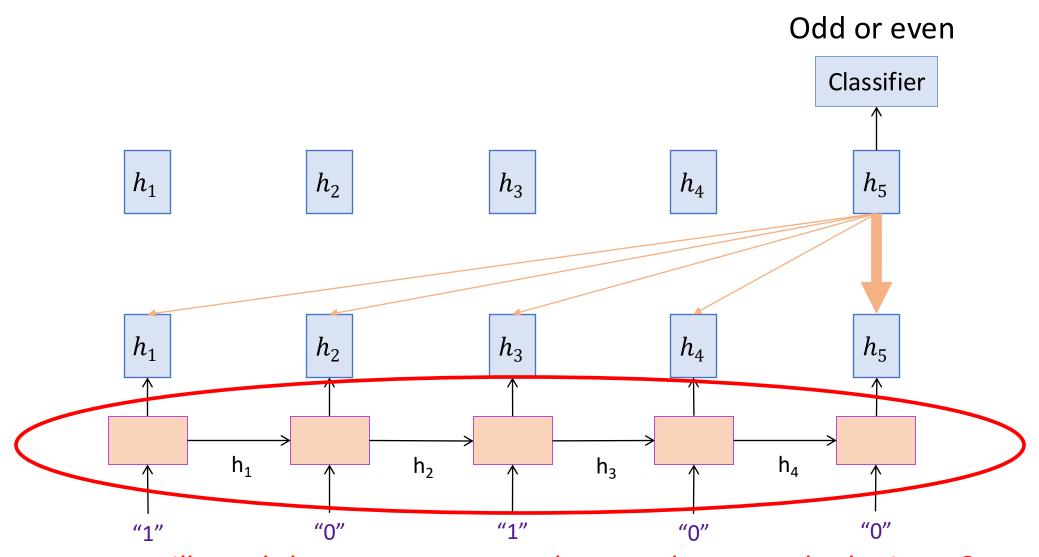


Odd or even

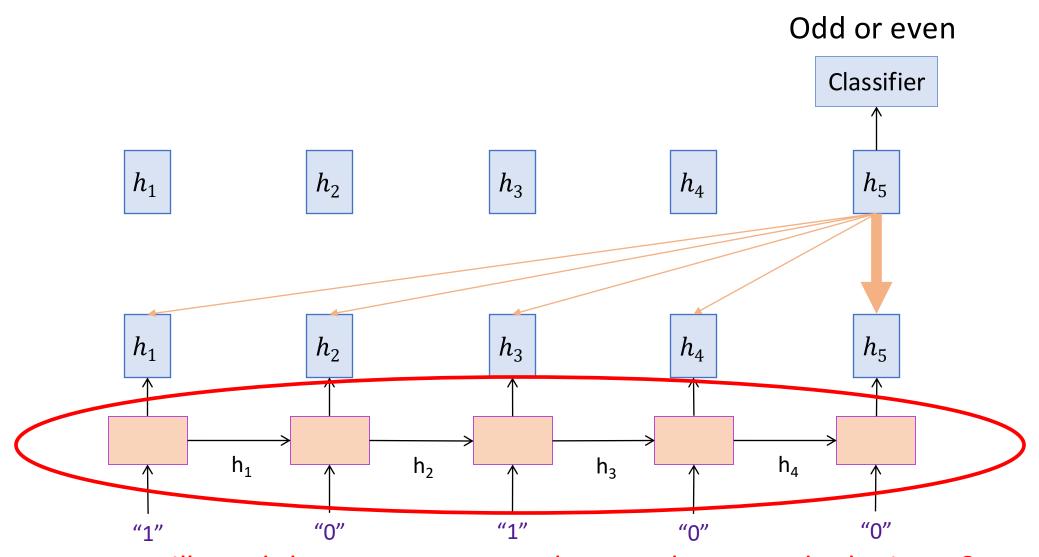


Odd or even





Do we still need the Recurrent Neural Network to encode the input?



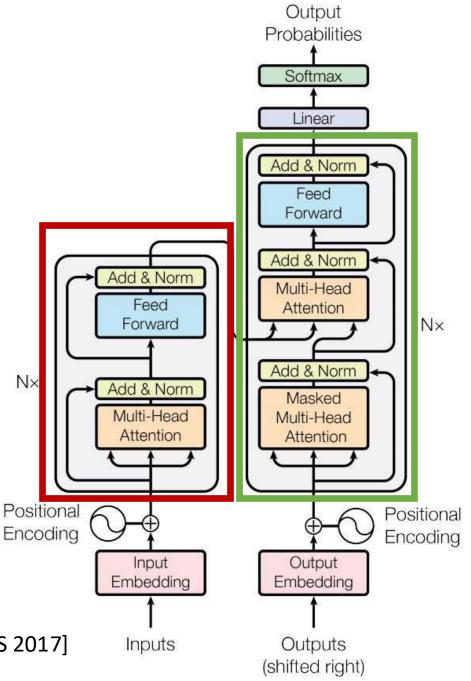
Do we still need the Recurrent Neural Network to encode the input?

Today's Class

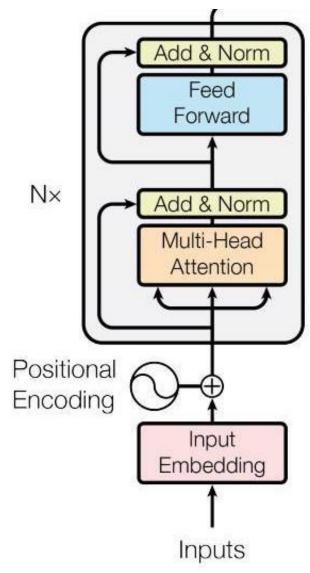
Transformer Encoder

Overview of Transformer

- Encoder (left part)
 - multi-head self attention
 - Position embedding
 - Feedforward network
 - Non-linearity and normalization in-between
- Decoder (right part), optional
 - Multi-head cross attention
 - And others in the encoder



Overview of the Transformer Encoder (Cell)



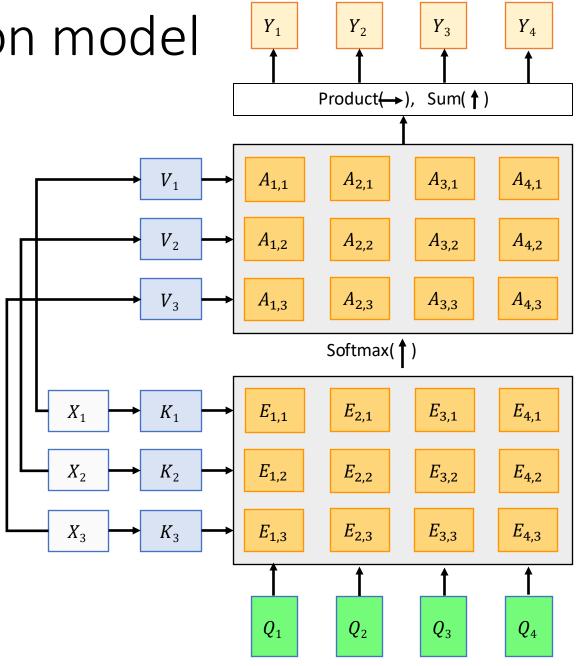
- Multi-head (self-)attention
- Positional encoding
- Feedforward network
- Residual connections
- Regularization tricks

Key-Value-Query attention model

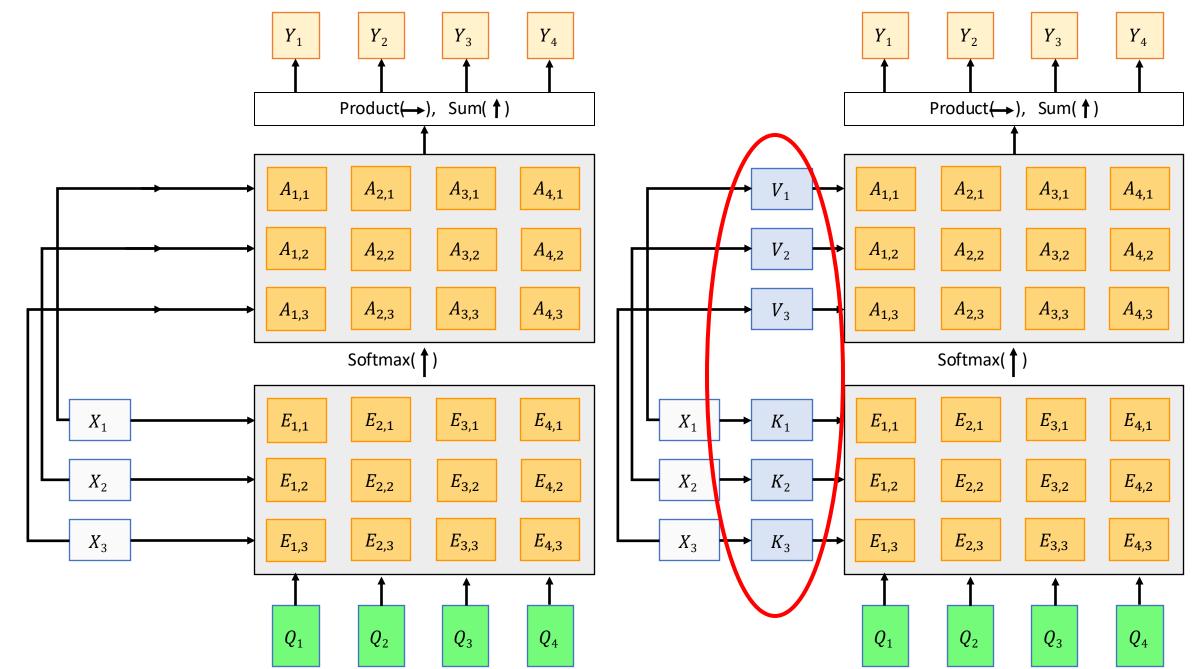
- Key vectors: $K = XW_K$
- Value Vectors: $V = XW_V$
- Query vectors
- Similarities: scaled dot-product attention

•
$$E_{i,j} = \frac{(Q_i \cdot K_j)}{\sqrt{D}}$$
 or $E = QK^T / \sqrt{D}$

- (*D* is the dimensionality of the keys)
- Attn. weights: $A = \operatorname{softmax}(E, \dim = 1)$
- Output vectors:
 - $Y_i = \sum_j A_{i,j} V_j$ or Y = AV



Different Attention Mechanisms



Self-attention

Used to capture context within the sequence



As we are encoding "it", we should focus on "the animal"

As we are encoding "it", we should focus on "the street"

Slide credit: S. Lazebnik

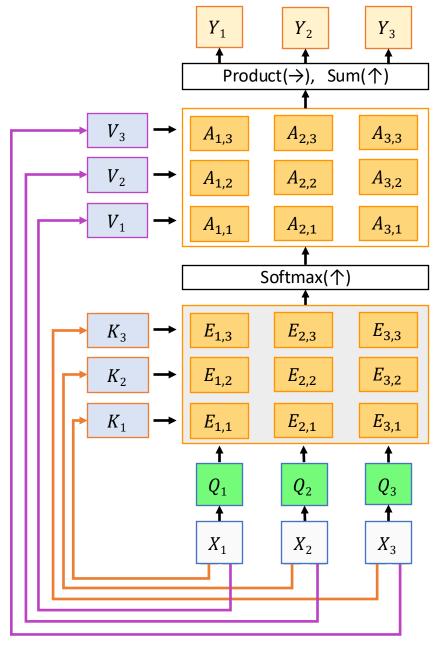
Self-attention layer

- Query vectors: $Q = XW_Q$
- Key vectors: $K = XW_K$
- Value vectors: $V = XW_V$
- Similarities: scaled dot-product attention

•
$$E_{i,j} = \frac{(Q_i \cdot K_j)}{\sqrt{D}}$$
 or $E = QK^T / \sqrt{D}$

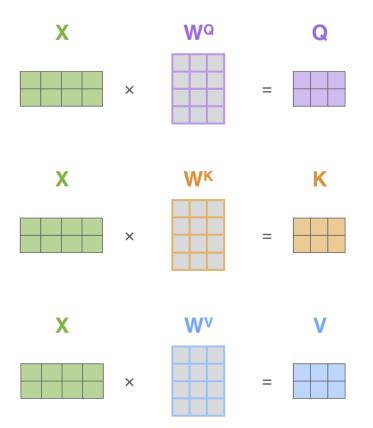
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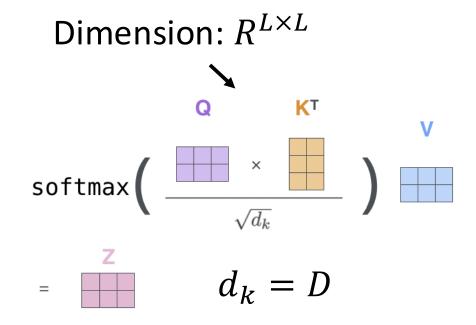
•
$$Y_i = \sum_j A_{i,j} V_j$$
 or $Y = AV$



Matrix Calculation of Self-Attention

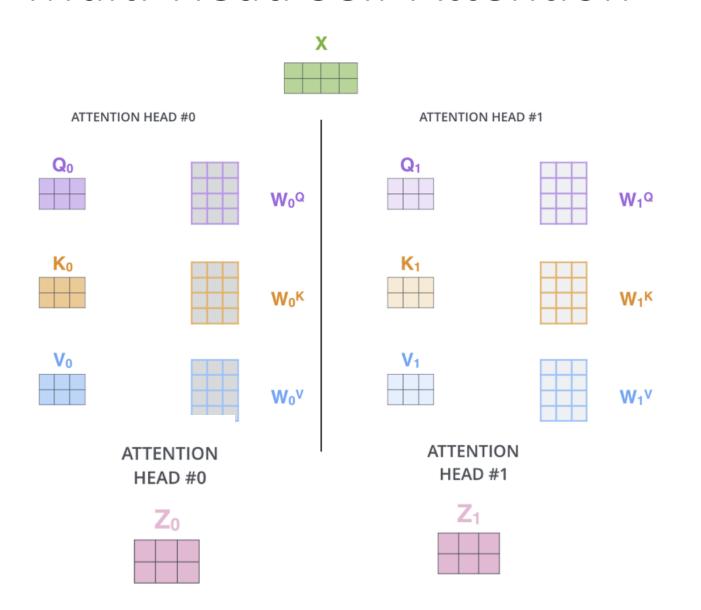
$$X \in R^{L \times C}, W^Q \in R^{C \times D}, Q \in R^{L \times D}$$





In the implementation, we need to process batched data, where $X \in R^{B \times L \times C}$, check torch.matmul for batched matrix multiplication.

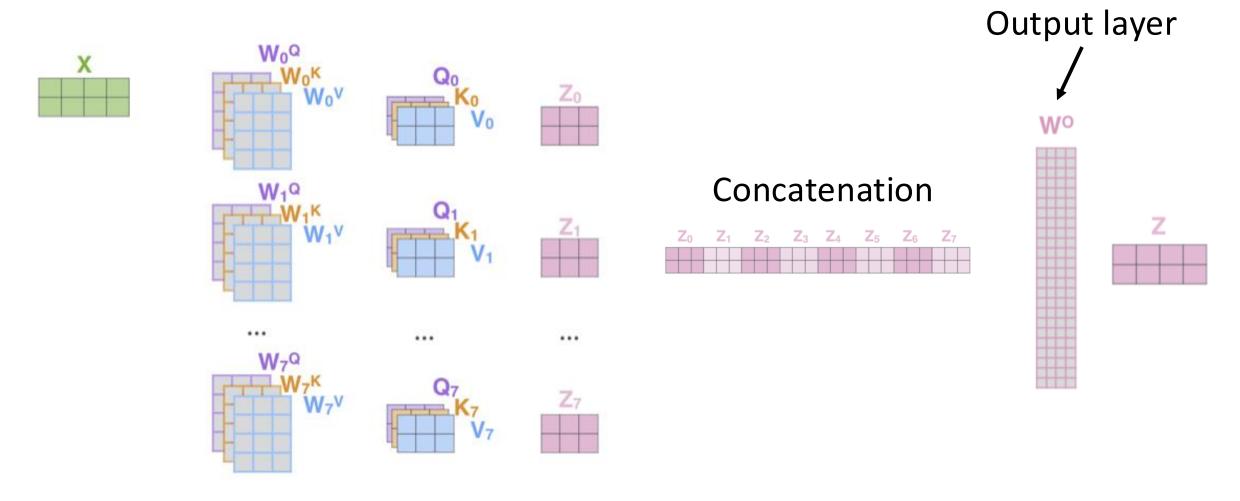
Multi-Head Self-Attention



Intuition:

Multiple attention heads can capture more information in the input

Multi-Head Self-Attention



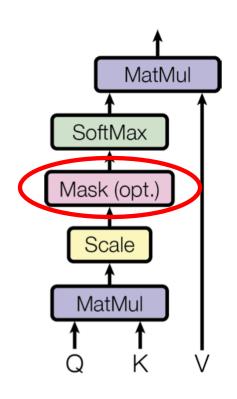
Can we finish the entire operation without any for loops?

Finish Multi-head Attention without For Loops in PA3

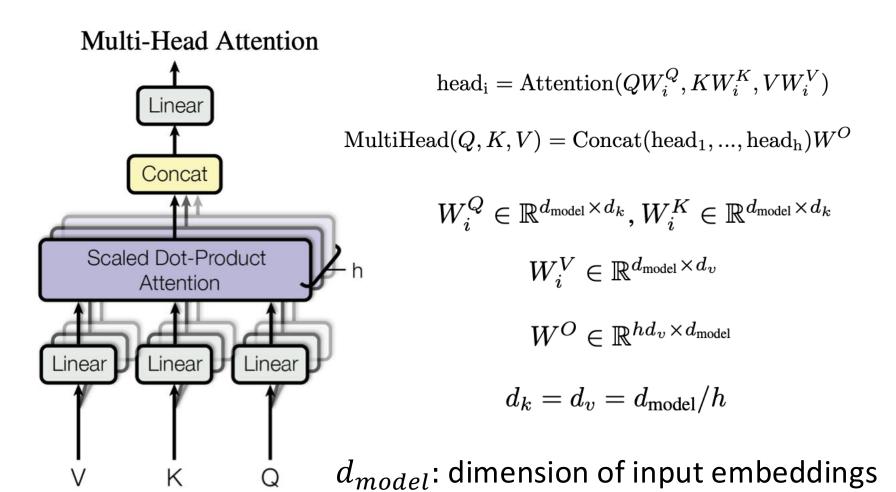
- Linear transformations of Query, Key, and Value
 - Use a big (concatenated) transformation matrix for each of them, respectively
- How about the attention?
 - What are the shapes of Q, K, and V?
 - With and without the multi-head attention
 - The matrix multiplication is defined over a single attention
 - Solution:
 - Reshape the tensors so that the channel dimension is only about a single head
 - Merge the number of heads to the batch dimension

Multi-Head Self-Attention Summary

Scaled Dot-Product Attention



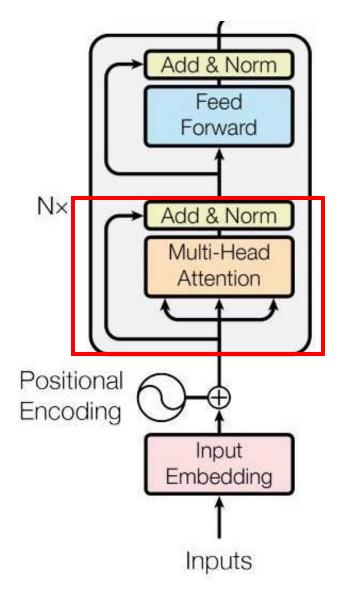
Will be clear when we talk about the decoder



[Vaswani et al., Attention is all you need. NeurIPS 2017]

h: number of attention heads

Residual Connections, Dropout, and Normalization



$$X_{att} = MHA(X)$$

 $X_{att} = Dropout(X_{att}, p = 0.1)$
 $X = LayerNorm(X + X_{att})$

Recall: Layer Normalization

- 1. Variable lengths in the input.
- 2. The recurrent nature of RNN.

Computing of μ , σ is independent of the batch and length dimension.

But the learnable parameters γ , β are still for each channel.

Largely adopted in Transformer.

Layer Normalization for **recurrent** networks

$$x: N \times L \times C$$

$$\mu, \sigma: N \times L \times 1$$

$$\gamma, \beta: 1 \times 1 \times C$$

$$y = \frac{(x - \mu)}{\sigma} \gamma + \beta$$

On the LayerNorm in Transformer

https://arxiv.org/pdf/2002.04745

Implement Post-Norm in PA3

 x_{l+1}

addition

addition

FFN

Layer Norm

Multi-Head Attention

Laver Norm

Layer Norm

addition

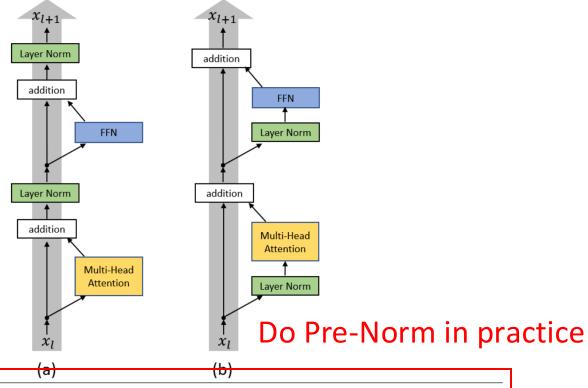
Layer Norm

FFN

Multi-Head Attention

On the LayerNorm in Transformer

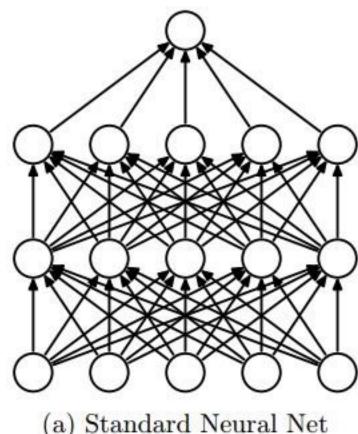
https://arxiv.org/pdf/2002.04745



$\begin{array}{|l|l|} \hline \text{Post-LN Transformer} & \text{Pre-LN Transformer} \\ \hline & x_{l,i}^{post,1} = \text{MultiHeadAtt}(x_{l,i}^{post}, [x_{l,1}^{post}, \cdots, x_{l,n}^{post}]) \\ x_{l,i}^{post,2} = x_{l,i}^{post} + x_{l,i}^{post,1} & x_{l,i}^{pre,1} = \text{LayerNorm}(x_{l,i}^{pre}) \\ x_{l,i}^{post,3} = \text{LayerNorm}(x_{l,i}^{post,2}) & x_{l,i}^{pre,3} = \text{MultiHeadAtt}(x_{l,i}^{pre,1}, [x_{l,1}^{pre,1}, \cdots, x_{l,n}^{pre,1}]) \\ x_{l,i}^{post,4} = \text{ReLU}(x_{l,i}^{post,3}W^{1,l} + b^{1,l})W^{2,l} + b^{2,l} & x_{l,i}^{pre,4} = \text{LayerNorm}(x_{l,i}^{pre,3}) \\ x_{l,i}^{post,5} = x_{l,i}^{post,3} + x_{l,i}^{post,4} & x_{l,i}^{pre,5} = \text{ReLU}(x_{l,i}^{pre,4}W^{1,l} + b^{1,l})W^{2,l} + b^{2,l} \\ x_{l+1,i}^{post} = \text{LayerNorm}(x_{l,i}^{pre,5} + x_{l,i}^{pre,3}) \\ x_{l+1,i}^{pre} = x_{l,i}^{pre,5} + x_{l,i}^{pre,3} \\ & \text{Final LayerNorm: } x_{l+1,i}^{pre} \leftarrow \text{LayerNorm}(x_{l+1,i}^{pre}) \\ \hline \end{array}$

Regularization: **Dropout**

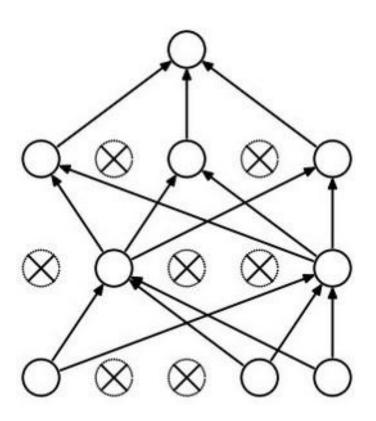
"randomly set some neurons to zero in the forward pass"



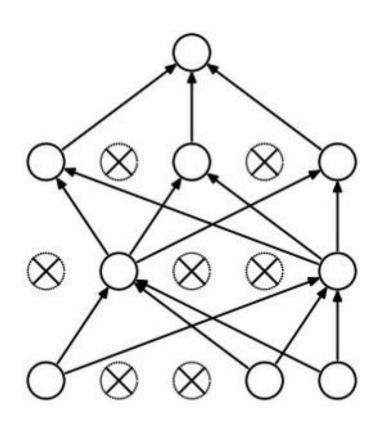
(a) Standard Neural Net

Randomly set the output value of some neurons to be 0

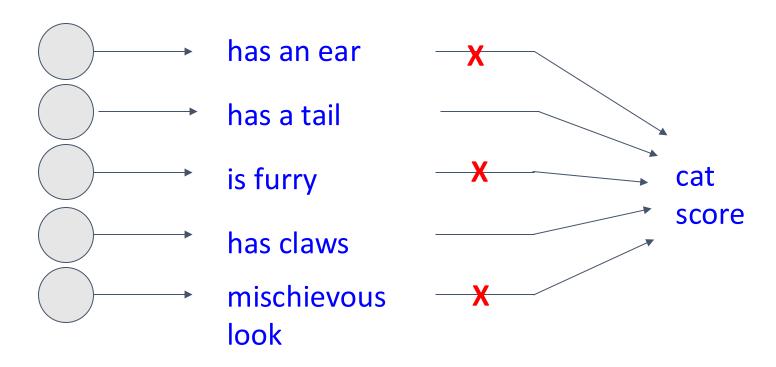
Waaaait a second... How could this possibly be a good idea?



Waaaait a second... How could this possibly be a good idea?

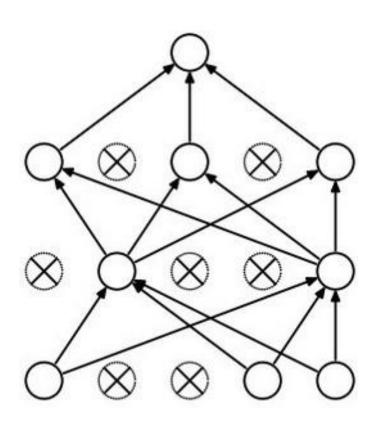


Forces the network to have a redundant representation.





Waaaait a second... How could this possibly be a good idea?



Another interpretation:

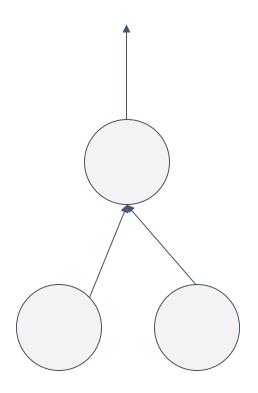
Dropout is training a large ensemble of models (that share parameters).

Each binary mask is one model, gets trained on only ~one datapoint.

Dropout: Test Time

Can in fact do this with a single forward pass! (approximately)

Leave all input neurons turned on (no dropout).



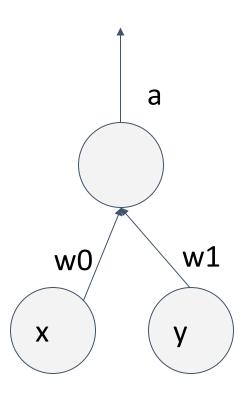
Q: Suppose that with all inputs present at test time the output of this neuron is *a*.

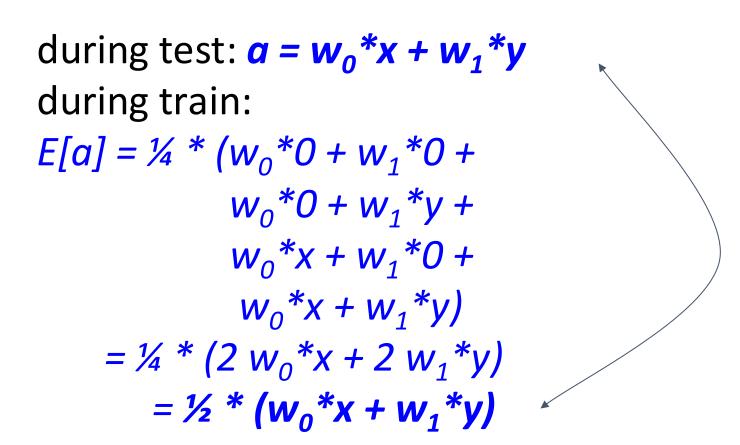
What would its output be during training time, in expectation? (e.g. if p = 0.5)

Dropout: Test Time

Can in fact do this with a single forward pass! (approximately)

Leave all input neurons turned on (no dropout).

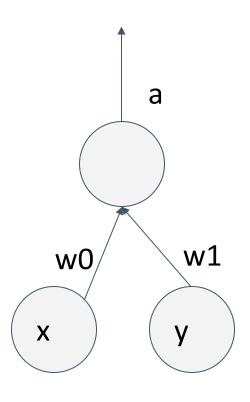




At test time....

Can in fact do this with a single forward pass! (approximately)

Leave all input neurons turned on (no dropout).



during test: $a = w_0^*x + w_1^*y$ during train:

$$E[a] = \frac{1}{4} * (w_0^*0 + w_1^*0 + w_0^*0 + w_1^*y + w_0^*x + w_1^*0 + w_0^*x + w_1^*y)$$

$$= \frac{1}{4} * (2 w_0^*x + 2 w_1^*y)$$

$$= \frac{1}{4} * (w_0^*x + w_1^*y)$$

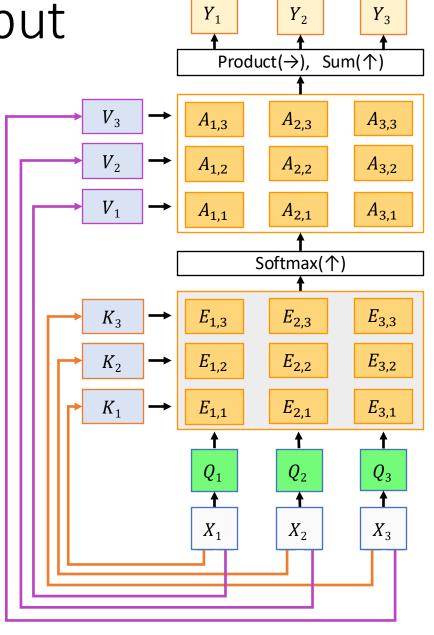
With p=0.5, using all inputs in the forward pass would inflate the activations by 2x from what the network was "used to" during training! => Have to compensate by scaling the activations back down

by ½

Capturing the Order of the Input

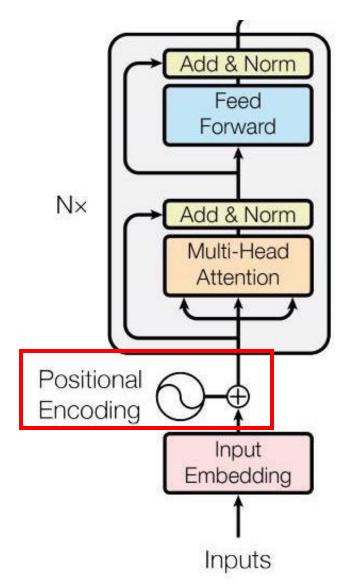
 Do the embeddings of each token/input change if we randomly permute the input?

Is it good or bad?



One query per input vector

Augmenting the MSA with Positional Encoding



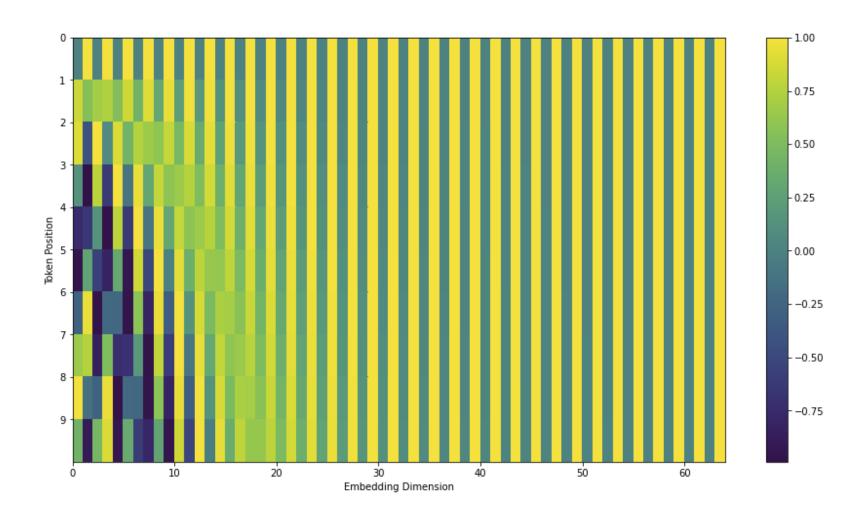
$$X = X + PE(X)$$

$$PE_{(pos,2i)} = sin(pos/10000^{2i/d_{\rm model}})$$

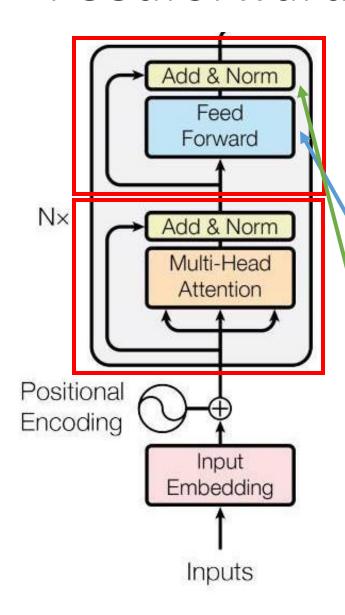
$$PE_{(pos,2i+1)} = cos(pos/10000^{2i/d_{\rm model}})$$

- *PE* has the same dimension with the input embeddings of each token.
- pos: Position of each token in the input, [0, L-1]
- i: index of the embeddings, [0, d_{model} -1]
- What does 10000 mean here?
 - The maximum input length

What Does Positional Encoding Look Like?



Feedforward Network

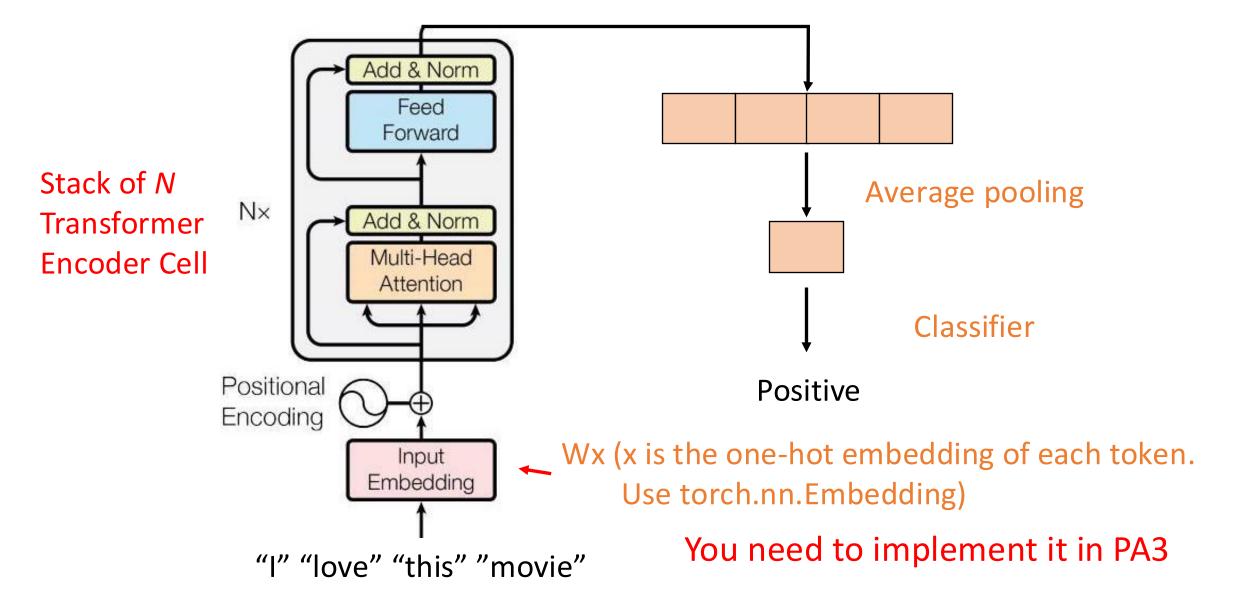


Are there any non-linearities in the lower part?

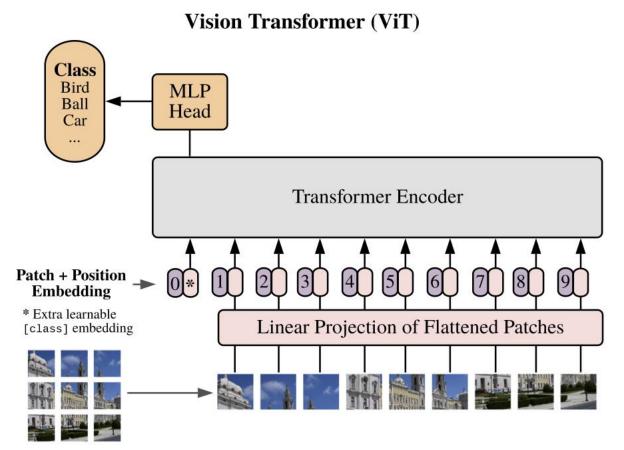
A two-layer fully-connected network (one hidden layer).

Residual connections, dropout, and normalization work in a similar way to the multi-head self-attention module

Transformer Encoder for Text Classification



Transformer Encoder for Image Classification



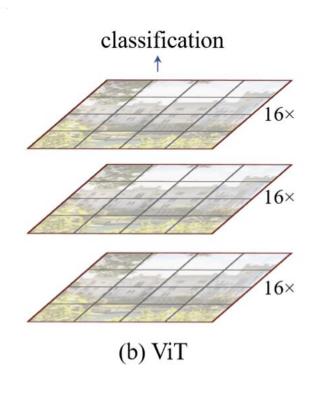
Extra credits in PA3:

- Use the special [CLASS] token to aggregate the image's information
- Alternatively, we get embeddings of each patch and do average pooling as in the previous example
- The details of the Transformer encoder is slightly different
- Positional encoding: 1D is sufficient.

How to represent each patch?

Flattened RGB pixels

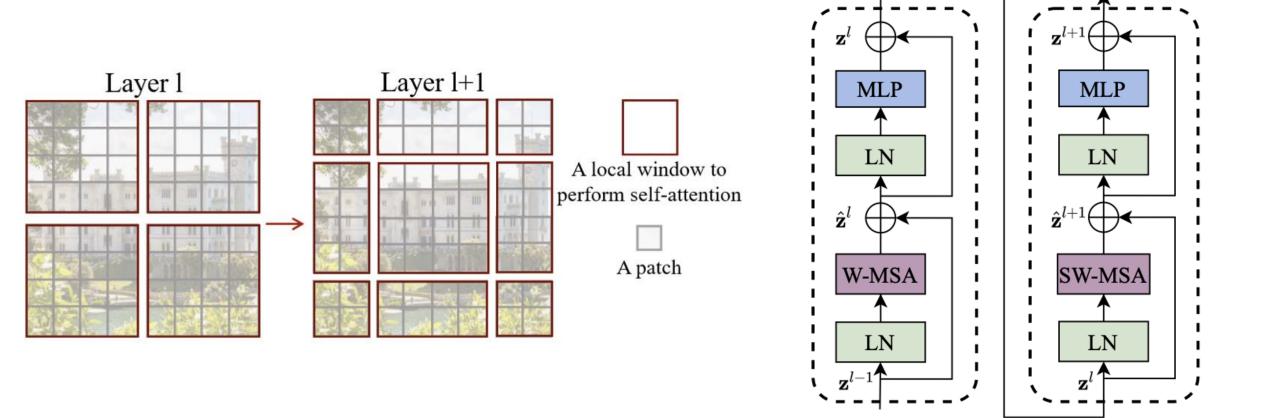
SwinTransformer



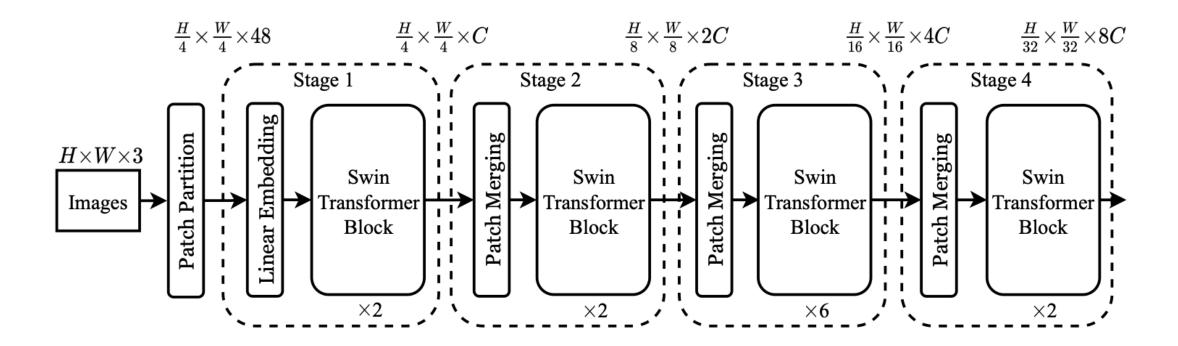
Lesson we learned from CNNs:

- We process the input at different hierarchies (resolutions) for efficiency purpose.
- We process the input at different hierarchies (resolutions) for different receptive field sizes.
- We need to fuse features from different hierarchies (resolutions) for dense prediction tasks

Shifted Window-based Efficient Attention



Hierarchical Representations in SwinTransformer



Transformer vs CNN

(a) Various frameworks													
Method	Backbone	AP ^{box}	AP_{50}^{box}	AP_{75}^{box}	#param.	FLOPs	FPS						
Cascade	R-50	46.3	64.3	50.5	82M	739G	18.0						
Mask R-CNN	Swin-T	50.5	69.3	54.9	86M	745G	15.3						
ATSS	R-50	43.5	61.9	47.0	32M	205G	28.3						
	Swin-T	47.2	66.5	51.3	36M	215G	22.3						
RepPointsV2	R-50	46.5	64.6	50.3	42M	274G	13.6						
	Swin-T	50.0	68.5	54.2	45M	283G	12.0						
Sparse	R-50	44.5	63.4	48.2	106M	166G	21.0						
R-CNN	Swin-T	47.9	67.3	52.3	110M	172G	18.4						

(b) Various backbones w. Cascade Mask R-CNN

	AP ^{box}	AP_{50}^{box}	AP ₇₅ ^{box}	AP ^{mask}	AP ₅₀ ^{mask}	AP ₇₅ ^{mask}	param	FLOPs	FPS
DeiT-S [†]	48.0	67.2	51.7	41.4	64.2	44.3	80M	889G	10.4
R50	46.3	64.3	50.5	40.1	61.7	43.4	82M	739G	18.0
Swin-T	50.5	69.3	54.9	43.7	66.6	47.1	86M	745G	15.3
X101-32	48.1	66.5	52.4	41.6	63.9	45.2	101M	819G	12.8
Swin-S	51.8	70.4	56.3	44.7	67.9	48.5	107M	838G	12.0
X101-64	48.3	66.4	52.3	41.7	64.0	45.1	140M	972G	10.4
Swin-B	51.9	70.9	56.5	45.0	68.4	48.7	145M	982G	11.6

Next Class

• Transformer Decoder