

# Audio File Formats (cont'd)

RIFF chunk descriptor	ChunkID	4	"RIFF"
	ChunkSize	4	Size of remaining file in bytes (36 + Subchunk2Size)
	Format	4	"WAVE"
fmt sub-chunk	Subchunk1ID	4	"fmt " (space after 't' is needed)
	Subchunk1Size	4	16 <i>sometimes larger</i>
	AudioFormat	2	1 = PCM
	NumChannels	2	1 = mono, 2 = stereo, etc.
	SampleRate	4	Sample Rate (e.g. 44100 Hz)
	ByteRate	4	$\text{SampleRate} * \text{NumChannels} * \text{BitsPerSample}/8$
	BlockAlign	2	Frame size in bytes ( $\text{NumChannels} * \text{BitsPerSample}/8$ )
	BitsPerSample	2	Sample Size in bits (e.g. 16)
data sub-chunk	Subchunk2ID	4	"data"
	Subchunk2Size	4	Size of sound sample data in bytes
	Data ...	varies	Actual sound samples (interleaved if multichannel)