Administrivia

HW4, AA5 released today

L9 Query Execution & Optimization

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Fall 2018

Steps for a New Application

Requirements

what are you going to build?

Conceptual Database Design

pen-and-pencil description

Logical Design

formal database schema

Schema Refinement:

fix potential problems, normalization

Physical Database Design

optimize for speed/storage

Optimization

App/Security Design

prevent security problems

Recall

Relational algebra equivalence: multiple stmts for same query some statements (much) faster than others

Which is faster?

- a. $\sigma_{v=1}(R X T)$
- b. $\sigma_{v=1}(\sigma_{v=1}(R) \times T)$

What if

Overview of Query Optimization

SQL → query plan

How plans are executed

Some implementations of operators

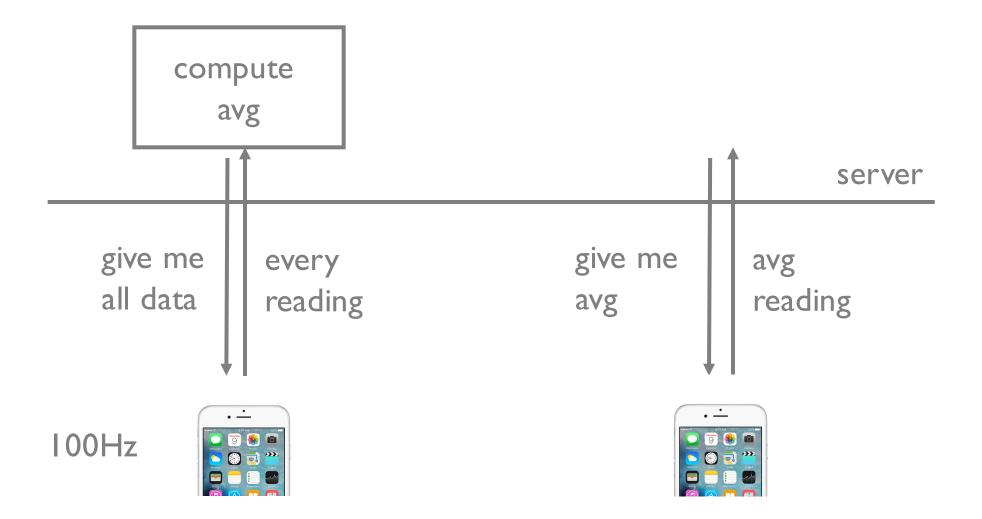
Cost + Selectivity estimation of a plan

System R dynamic programming

All ideas from System R's "Selinger Optimizer" 1979

iPhones as a database

"avg acceleration over the past hour"



SELECT a FROM R

$$\pi_a(R)$$

 $\begin{array}{c} \pi_a \\ \text{I} \\ R \end{array}$

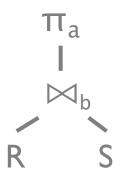
SELECT a FROM R WHERE a > 10

$$\pi_a(\sigma_{a>10}(R))$$

 $\begin{array}{c} \pi_a \\ I \\ \sigma_{a>10} \\ I \\ R \end{array}$

SELECT a
FROM R JOIN S
ON R.b = S.b

$$\pi_a(\bowtie_b(R,S))$$



Push vs Pull?

Push

Operators are input-driven

As operator (say reading input table) gets data, push it to parent operator.

Pull

Operators are demand-driven

If parent says "give me next result", then do the work

Are cursors push or pull?

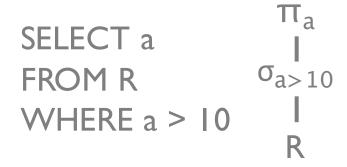
Push-based execution (op at a time)

read R

filter a>10 and write out

read and project a

Cost: B + M + M



- B # data pages
- M # pages matched inWHERE clause

Could we do better?

```
Pipelined exec (page at a time) read first page of R, pass to \sigma filter a > 10 and pass to \pi project a (all operators run concurrently) Cost: B
```

Note: can't pipeline some operators! e.g., sort, some joins, aggregates why?

```
SELECT a \Pi_a \Pi
```

- B # data pages
- M # pages matched in WHERE clause

What if R is indexed?

Hash index

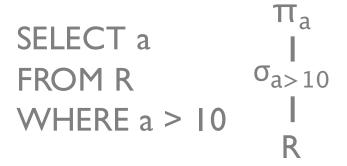
Not appropriate

B+Tree index

use a>10 to find initial data page

scan leaf data pages

Cost: log_FB + M



- B # data pages
- M # pages matched inWHERE clause

Push vs Pull?

What are the tradeoffs?

```
Pull
pipelining
Push
vectorization, batched computation
```

Access Paths

Access Path: how to access input data

file scan or

index + matching condition (e.g., a > 10)

Based on whether there is a "filter" operator directly above the Scan operator

TT...

$$O_{V=1}$$
 $O_{V=1}$
 $O_$

Access Paths

Sequential Scan doesn't accept any matching conditions

Hash index on <a,b,c>
accepts conjunction of equality conditions on all search keys
e.g., a=1 and b = 5 and c = 5
will (a = 1 and b = 5) work?

Tree index on <a,b,c> accepts conjunction of terms of prefix of search keys

e.g., a > I and b = 5 and c < 5 will (a > I and b = 5) work? will (a > I and c > 9) work?

How to pick Access Paths?

Selectivity

ratio of # outputs satisfying predicates vs # inputs 0.01 means 1 output tuple for every 100 input tuples

Assume attribute selectivity is independent

Let:

```
a=1 has 0.1 selectivity
b>3 has 0.6 selectivity
What is selectivity of a=1 & b>3
0.1*0.6 = 0.06
```

How to pick Access Paths?

Hash index on <a, b, c>

a = 1, b = 1, c = 1 how to estimate selectivity?

- pre-compute attribute statistics by scanning data
 e.g., a has 100 values, b has 200 values, c has 1 value
 selectivity = 1 / (100 * 200 * 1)
- 2. How many distinct values does hash index have? e.g., 1000 distinct values in hash index
- make a number up "default estimate" is the fancy term

System Catalog Keeps Statistics

```
System R
```

NCARD "relation cardinality" # tuples in relation

TCARD # pages relation occupies

ICARD # keys (distinct values) in index

NINDX pages occupied by index

min and max keys in indexes

Statistics were expensive in 1979!

Super elegant: catalog stored in relations too!

What Optimization Options Do We Have?

Access Path Predicate push-down
Join implementation
Join ordering

In general, depends on operator implementations. So let's take a look

Predicate Push Down

Access Path selection looks at operator right above the Scan. Thus, move filters close to Scan (change (b) \rightarrow (a))

Which is faster if B+ Tree index: (a) or (b)?

- (a) $log_F(B) + M pages$
- (b) B pages

It's a Good Idea, especially when we look at Joins

The Join

Core database operation join of 100+ tables common in enterprise apps

Join algorithms is a large area of research

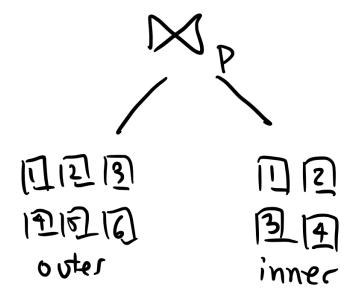
e.g., distributed, temporal, geographic, multi-dim, range, sensors, graphs, etc

Discuss three basic joins nested loops, indexed nested loops, hash join

Best join implementation depends on the query, the data, the indices, hardware, etc

Basic Join Algorithms

Costs for: outer JOIN inner on p
Nested Loops Join
Index Nested Loops Join
Hash Join



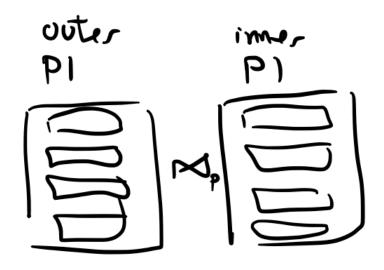
Joins between two pages

Suppose we have one page of records from each join table

opage outer relation

ipage inner relation

If both pages are in memory, the join itself is "free" in terms of disk costs



Joins between two pages

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```
def joinpages(opage, ipage):
    for orow in opage:
        for irow in ipage:
            if orow.p == irow.p:
                yield (orow, irow)

def joinrow(orow, ipage):
    for irow in ipage:
        if orow.p == irow.p:
            yield (orow, irow)
```

NLJ: Nested Loops Join

```
for opage in outer:  # need to read from disk
  for ipage in inner:  # need to read from disk
    joinpages(opage, ipage)
```

M pages in outer, N pages in inner, T tuples per page

Very flexible

Equality check can be replaced with any condition Incremental algorithm

Cost: M + MN

Is this the same as a cross product?

INLJ: Indexed Nested Loops Join

```
for opage in outer:  # read from disk
  for orow in opage: # in memory
    for ipage in index.get(orow.p): # read from disk
    joinrow(orow, ipage)
```

inner is already indexed on join attribute p

M pages in outer, N pages in inner, T tuples/page Cost of looking up in index is C_1 predicate on outer has 5% selectivity

```
M + T * M * 0.05 * C_1
```

HJ: Basic Hash Join

Less Flexible

Equality joins

M pages in outer, N pages in inner, T tuples/page predicate on outer has 5% selectivity

Cost: N + M + (T * M * 0.05)

yield (row, irow)

Join Cost Summary for S join T

 $NCARD(S) = N_s$

 $NCARD(T) = N_T$

 $NPAGES(S) = P_S$

 $NPAGES(T) = P_T$

 $ICARD(S) = I_S$

 $ICARD(T) = I_T$

Secondary index on T.id

Height of index = H

S NLJT

 $P_S + P_S * P_T$

SINLJT

 $P_S + N_S * (lookup cost)$

SHJT

 $P_T + P_S + N_S * (lookup cost)$

lookup cost:

H + # leaf pages

leaf pages:

selectivity * P_T

Quick Recap

Single relation operator optimizations

Access paths

Primary vs secondary index costs

Predicate/project push downs

2 relation operators aka Joins

Nested loops, index nested loops, sort merge

Selectivity estimation

Statistics and simple models

Next:

multi-operator plan optimization!

Selinger Optimizer

Granddaddy of all existing optimizers don't go for best plan, go for least worst plan

2 Big IdeasI. Cost Estimator

"predict" cost of query from statistics Includes CPU, disk, memory, etc (can get sophisticated!) It's an art

2. Plan Space

avoid cross product push selections & projections to leaves as much as possible only join ordering remaining

Selinger Optimizer

Granddaddy of all existing optimizers don't go for best plan, go for least worst plan

2 Big Ideas

Access Path Selection
in a Relational Database Management System

P. Griffiths Selinger
M. M. Astrahan
D. D. Chamberlin
R. A. Lorie
T. G. Price

IBM Research Division, San Jose, California 95193

ABSTRACT: In a high level query and data manipulation language such as SQL, requests are stated non-procedurally, without reference to access paths. This paper describes how System R chooses access paths for both simple (single relation) and complex queries (such as joins), given a user specification of desired data as a

retrieval. Nor does a user specify in what order joins are to be performed. The System R optimizer chooses both join order and an access path for each table in the SQL statement. Of the many possible choices, the optimizer chooses the one which minimizes "total access cost" for performing the entire statement.

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Cost Estimation

estimate(operator, inputs, stats) → cost

```
estimate cost for each operator

depends on input cardinalities (# tuples)

discussed earlier in lecture
```

estimate **output** size for each operator need to call estimate() on inputs!
use selectivity. assume attributes are independent

```
Try it in PostgreSQL: EXPLAIN <query>;
```

Estimate Size of Output

```
SELECT * FROM R1, ..., Rn WHERE term<sub>1</sub> AND ... AND term<sub>m</sub>
```

Query input size

Term selectivity

```
col = v
col I = col I = col I / max(ICARD_{col I}, ICARD_{col 2})
col > v
(max_{col} - v) / (max_{col} - min_{col})
```

Query output size

```
|RI|*...*|Rn| * term<sub>I</sub> selectivity * ... * term<sub>m</sub> selectivity
```

Estimate Size of Output

```
Emp: 1000 Cardinality
```

Dept: 10 Cardinality

Cost(Emp join Dept)

In general

```
# total records 1000*10 = 10,000
```

Selectivity of Emp I/I000 = 0.00I

Selectivity of Dept I/I0 = 0.I

Join Selectivity I / max(Ik, I0) = 0.00I

Output Card: 10,000 * 0.001 = 10

Key, Foreign Key join

Output Card: 1000

note: selectivity defined wrt cross product size

Try it out

R.sid = S.sid selectivity 0.01 R.bid selectivity 0.05

|R| = M

|S| = N

SELECT *
FROM R, S
WHERE R.sid = S.sid
AND R.bid = 10

Cost: M + MN selection is pipelined

outputs: 0.0005MN

$$\sigma_{\text{R.bid}} = 10$$
 \downarrow_{sid}
 R
 S

Try it out

R.sid = S.sid selectivity 0.01

R.bid selectivity 0.05

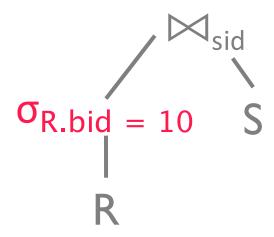
|R| = M

|S| = N

SELECT *
FROM R, S
WHERE R.sid = S.sid
AND R.bid = 10

Cost: ?????

outputs: 0.0005MN



Try it out

R.sid = S.sid selectivity 0.01

R.bid selectivity 0.05

|R| = M

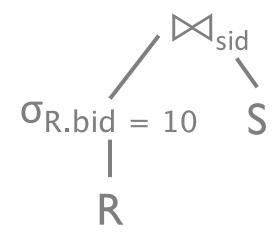
|S| = N

FROM R, S
WHERE R.sid = S.sid
AND R.bid = 10

SELECT

Cost: M + (0.05MN)

outputs: 0.0005MN



Selinger Optimizer

Granddaddy of all existing optimizers don't go for best plan, go for least worst plan

- 2 Big Ideas
- I. Cost Estimator

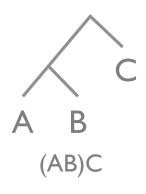
"predict" cost of query from statistics
Includes CPU, disk, memory, etc (can get sophisticated!)
It's an art

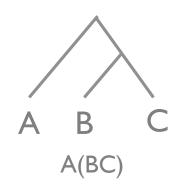
2. Plan Space

avoid cross product
push selections & projections to leaves as much as possible
only join ordering remaining

Join Plan Space

AMBMC





How many (AB)C (AC)B (BC)A (BA)C (CA)B (CB)A plans? A(BC) A(CB) B(CA) B(AC) C(AB) C(BA)

parenthetizations * #strings



Join Plan Space

parenthetizations * #strings

```
A: (A)
    AB: (AB)
  ABC: ((AB)C), (A(BC))
 ABCD: (((AB)C)D), ((A(BC))D), ((AB)(CD)), (A((BC)D)), (A(B(CD)))
paren(n) choose(2(N-1), (N-1)) / N
         (choose(2(N-1),(N-1))/N) * N!
          N=10 #plans = 17,643,225,600
```

Selinger Optimizer

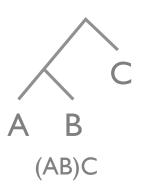
Simplify the set of plans so it's tractable and ~ok

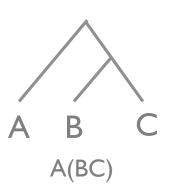
- I. Push down selections and projections
- 2. Ignore cross products (S&T don't share attrs)
- 3. Left deep plans only
- 4. Dynamic programming optimization problem
- 5. Consider interesting sort orders (ignored in this class)

Selinger Optimizer

parens(N) = I

Only left-deep plans
ensures pipelining









Dynamic Programming

Idea: If considering ((ABC)DE)
compute best (ABC), cache, and reuse
figure out best way to combine with (DE)

Dynamic Programming Algorithm compute best join size 1, then size 2, ... $\sim O(N*2^N)$

Reducing the Plan Space

```
Dynamic Programming Algorithm
   compute best join size 1, then size 2, ...
   R = relations to join
   N = |R|
   for i in {1,... N}
       for S in {all size i subsets of R}
          bestjoin(S) = S-A join A
          where A is relation that minimizes the join cost:
              use bestjoin(S-A) as the outer relation
              min cost join algo of (S-A) with A using
              minimum access cost for A
```

Selinger Algorithm i = I

bestjoin(ABC), only nested loops join

```
i = 1
```

A = best way to access A

B = best way to access B

C = best way to access C

cost: N relations

Selinger Algorithm i = 2

bestjoin(ABC)

cost: choose(N, 2) * 2

Selinger Algorithm i = 3

bestjoin(ABC)

```
i = 3
A,B,C = bestjoin(BC)A or
    bestjoin(AC)B or
    bestjoin(AB)C
```

cost: choose(N, 3) * 3

Selinger Algorithm Cost

```
cost = # subsets * # options per subset
                          set of relations R
                              N = |R|
#subsets
           = choose(N, I) + choose(N, 2) + choose(N, 3)...
           = 2^{N}
#options
           = k<N subsets to be inner relation (right side) *
             J join algorithms (NL, INL, ...)
           < |*N
Cost = J*N*2^N
N = 12 49152
                               # if only using INL
```

Summary

Single operator optimizations

Access paths

Primary vs secondary index costs

Projection/distinct

Predicate/project push downs

2 operators aka Joins

Nested loops, index nested loops, sort merge

Full plan optimizations

Naïve vs Selinger join ordering

Selectivity estimation

Statistics and simple models

Summary

Query optimization is a deep, complex topic

Pipelined plan execution

Different types of joins

Cost estimation of single and multiple operators

Join ordering is hard!

You should understand

```
Estimate query cardinality, selectivity

Apply predicate push down

Given primary/secondary indexes and statistics, pick best index for access method + est cost pick best index for join + est cost pick best join order for 3 tables pick cheaper of two execution plans
```