Rewrite INTERSECT using IN

```
SELECT S.sid
FROM Sailors S
WHERE S.rating > 2
WHERE S.rating > 2 AND
S.sid IN (
SELECT R.sid
FROM Reserves R

SELECT S.sid
FROM Reserves R

SELECT S.sid
FROM Sailors S
WHERE S.rating > 2 AND
S.sid IN (
SELECT R.sid
FROM Reserves R
```

Similar trick for EXCEPT \rightarrow NOT IN

What if want names instead of sids?

Rewrite INTERSECT using IN

```
SELECT S2.name
FROM Sailors S2, (
    SELECT S.sid
    FROM Sailors S
    WHERE S.rating > 2
    INTERSECT
    SELECT R.sid
    FROM Reserves R
    ) as tmp
WHERE tmp.sid = S2.sid
```

Hint: double negation reserved all boats == no boat w/out reservation

```
SELECT S.name
FROM Sailors S
WHERE NOT EXISTS (

   (SELECT B.bid FROM Boats B)
   EXCEPT

   (SELECT R.bid
    FROM Reserves R
   WHERE R.sid = S.sid)
)
```

Hint: double negation reserved all boats == # boat # reservation

```
SELECT S.name
FROM Sailors S
WHERE NOT EXISTS (
```

Sailors S such that

There's no boat without

A reservation by S

Hint: double negation reserved all boats == 2 boat 2 reservation

```
SELECT S.name

FROM Sailors S

WHERE NOT EXISTS (SELECT B.bid
FROM Boats B
WHERE NOT EXISTS (
```

Sailors S such that

There's no boat without

A reservation by S

```
Hint: double negation reserved all boats == 200 boat 200 reservation
```

```
SELECT S.name
FROM Sailors S
WHERE NOT EXISTS (SELECT B.bid
FROM Boats B
WHERE NOT EXISTS (SELECT R.bid
FROM Reserves R
WHERE R.sid = S.sid
AND R.bid = B.bid ))
There's no boat without
```

A reservation by S

NULL

Field values sometimes unknown or inapplicable SQL provides a special value *null* for such situations.

The presence of null complicates many issues e.g.,

Is age = null true or false?

Is null = null true or false?

Is null = 8 OR | = | true or false?

Special syntax "IS NULL" and "IS NOT NULL" 3 Valued Logic (true, false, unknown)

How does WHERE remove rows?

if qualification doesn't evaluate to true

New operators (in particular, outer joins) possible/needed.

NULL

```
(null > 0) = null
```

$$(null + I) = null$$

$$(null = 0)$$
 = null

null is null = true

Some truth tables

AND	T	F	NULL
Т	Т	F	NULL
F	F	F	F
NULL	NULL	F	NULL

OR	T	F	NULL
Т	Т	Т	Т
F	Т	F	NULL
NULL	Т	NULL	NULL

JOINS

```
SELECT [DISTINCT] target_list
FROM table_name
    [INNER | {LEFT | RIGHT | FULL } {OUTER}] JOIN table_name
    ON qualification_list
WHERE ...
```

INNER is default

Difference in how to deal with NULL values

PostgreSQL documentation:

http://www.postgresql.org/docs/9.4/static/tutorial-join.html

Inner/Natural Join

```
SELECT s.sid, s.name, r.bid

FROM Sailors S, Reserves r

WHERE s.sid = r.sid

SELECT s.sid, s.name, r.bid

FROM Sailors s INNER JOIN Reserves r

ON s.sid = r.sid

SELECT s.sid, s.name, r.bid

FROM Sailors s NATURAL JOIN Reserves r
```

Natural Join means equi-join for each pair of attrs with same name

Sailor names and their reserved boat ids

SELECT s.sid, s.name, r.bid
FROM Sailors s INNER JOIN Reserves r
ON s.sid = r.sid

Sailors

<u>sid</u>	name	rating	age
1	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

Reserves

<u>sid</u>	<u>bid</u>	<u>day</u>
1	102	9/12
2	102	9/13

Result

sid	name	bid
1	Eugene	102
2	Luis	102

Sailor names and their reserved boat ids

SELECT s.sid, s.name, r.bid

FROM Sailors s INNER JOIN Reserves r

ON s.sid = r.sid

Sailors

<u>sid</u>	name	rating	age
1	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

Reserves

<u>sid</u>	<u>bid</u>	<u>day</u>
I	102	9/12
2	102	9/13

Result

sid	name	bid
	Eugene	102
2	Luis	102

Prefer INNER JOIN over NATURAL JOIN. Why?

Sailor names and their reserved boat ids

```
SELECT s.sid, s.name, r.bid
FROM Sailors s INNER JOIN Reserves r
ON s.sid = r.sid
```

Sailors

<u>sid</u>	name	rating	age
1	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

Reserves

<u>sid</u>	<u>bid</u>	<u>day</u>
1	102	9/12
2	102	9/13

Result

sid	name	bid
I	Eugene	102
2	Luis	102

Notice: No result for Ken!

Left Outer Join (or No Results for Ken)

Returns all matched rows and all unmatched rows from table on left of join clause

(at least one row for each row in left table)

```
SELECT s.sid, s.name, r.bid
FROM Sailors s LEFT OUTER JOIN Reserves r
ON s.sid = r.sid
```

All sailors & bid for boat in their reservations Bid set to NULL if no reservation

Left Outer Join

SELECT s.sid, s.name, r.bid

FROM Sailors s LEFT OUTER JOIN Reserves r

ON s.sid = r.sid

Sailors

<u>sid</u>	name	rating	age
I	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

Reserves

<u>sid</u>	<u>bid</u>	<u>day</u>
	102	9/12
2	102	9/13

Result

sid	name	bid
I	Eugene	102
2	Luis	102
3	Ken	NULL

Can Left Outer Join be expressed with Cross-Product?

Sailors

<u>sid</u>	name	rating	age
I	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

Reserves

<u>sid</u>	<u>bid</u>	<u>day</u>
------------	------------	------------

Sailors x Reserves

Sailors s LEFT OUTER JOIN Reserves r ON s.sid = r.sid

Result

sid name	bid
----------	-----

Result

sid	name	bid
1	Eugene	NULL
2	Luis	NULL
3	Ken	NULL

Can Left Outer Join be expressed with Cross-Product?

	0		
Sa	I	10	rs

<u>sid</u>	name	rating	age
I	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

<u>sid</u> <u>bid</u>	<u>day</u>
-----------------------	------------

Sailors ⋈ Reserves

U

(Sailors – (Sailors \bowtie Reserves)) x {(null, ...)}



How to compute this with a query?

Joins as For Loops

for s in Sailors:

```
for r in Reserves:

if s.sid = r.sid:

yield s, r
```

Inner Join

Joins as For Loops

```
for s in Sailors:
   bmatched = False
   for r in Reserves:
                                     Left
      if s.sid = r.sid:
         yield s, r
                                     Outer
         bmatched = True
```

if not bmatched: yield s, null

Right Outer Join

Same as LEFT OUTER JOIN, but guarantees result for rows in table on right side of JOIN

```
SELECT s.sid, s.name, r.bid
FROM Reserves r RIGHT OUTER JOIN Sailors S
ON s.sid = r.sid
```

FULL OUTER JOIN

Returns all matched or unmatched rows from both sides of JOIN

```
SELECT s.sid, s.name, r.bid
FROM Sailors s FULL OUTER JOIN Reserves r
ON s.sid = r.sid
```

FULL OUTER JOIN

SELECT s.sid, s.name, r.bid

FROM Sailors s Full OUTER JOIN Reserves r

ON s.sid = r.sid

Sailors

<u>sid</u>	name	rating	age
1	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

Reserves

<u>sid</u>	<u>bid</u>	<u>day</u>
I	102	9/12
2	102	9/13
4	109	9/20

Result

sid	name	bid
1	Eugene	102
2	Luis	102
3	Ken	NULL
NULL	NULL	109

Why is sid NULL?

Functions as Joins

```
What is f(x) = x * 2?
```

What is f(8)?

f

x 8



×	у
I	I*2 = 2
2	2*2 = 4
3	3*2 = 6
•••	•••

How big is this relation?

Serious people can count: Aggregation

```
SELECT COUNT(*)
       Sailors S
FROM
                                                COUNT([DISTINCT] A)
                                                SUM([DISTINCT] A)
SELECT AVG(S.age)
                                                AVG([DISTINCT] A)
FROM Sailors S
                                                MAX/MIN(A)
WHERE S.rating = 10
                                                STDDEV(A)
                                                CORR(A,B)
SELECT COUNT(DISTINCT S.name)
FROM Sailors S
WHERE S.name LIKE 'D%'
SELECT S.name
FROM Sailors
```

Sailors S2)

PostgreSQL documentation http://www.postgresql.org/docs/9.4/static/functions-aggregate.html

WHERE S.rating = (SELECT MAX(S2.rating)

FROM

Name and age of oldest sailor(s)

```
SELECT S.name, MAX(S.age)
       Sailors
FROM
SELECT
      S.name, S.age
FROM
      Sailors S
WHERE
      S.age >= ALL (SELECT S2.age
                            Sailors S2)
                    FROM
SELECT S.name, S.age
       Sailors S
FROM
WHERE S.age = (SELECT MAX(S2.age)
                        Sailors S2)
                FROM
SELECT S.name, S.age
       Sailors S
FROM
                               ← When does this not work?
ORDER BY S.age DESC
LIMIT 1
```

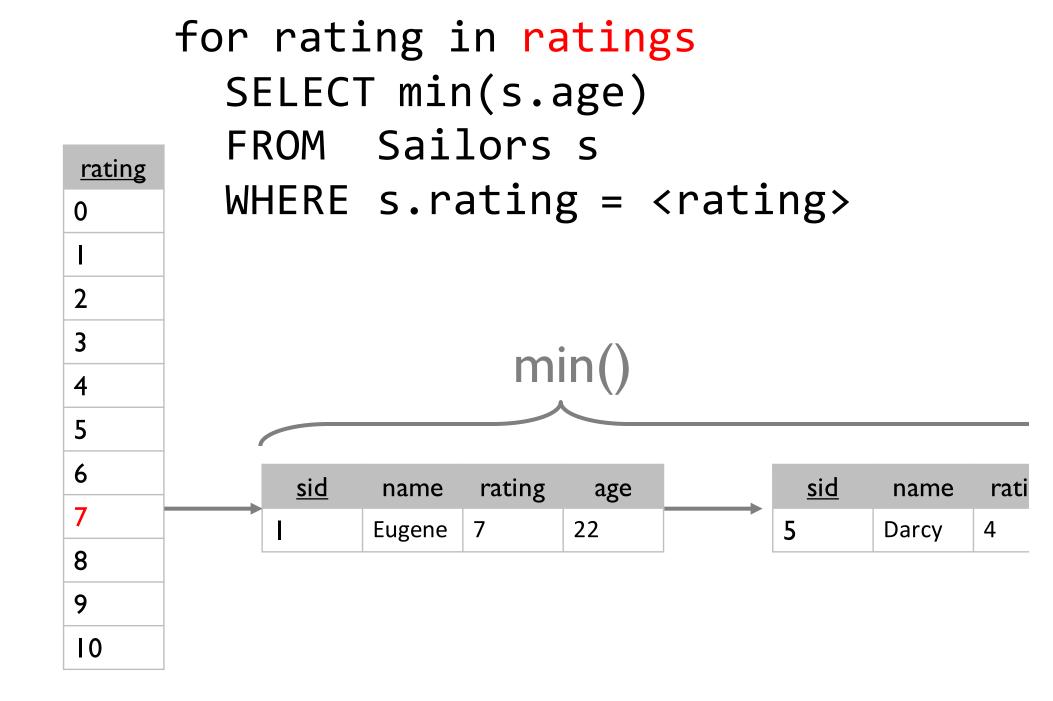
SELECT min(s.age)
FROM Sailors s

Minimum age among all sailors

What if want minimum age per rating level? We don't even know how many rating levels exist! If we did, could write (awkward):

```
for rating in [0...10] what is this??
    SELECT min(s.age)
    FROM Sailors s
    WHERE s.rating = <rating>
```

```
for rating in [0...10]
  SELECT min(s.age)
  FROM Sailors s
  WHERE s.rating = <rating>
```



```
for rating in ratings
       SELECT min(s.age)
       FROM Sailors s
rating
       WHERE s.rating = <rating>
0
2
3
4
5
6
          age
         22
8
9
10
```

SELECT count(*)
FROM Reserves R

Total number of reservations

What if want reservations per boat?

May not even know all our boats (depends on data)!

If we did, could write (awkward):

for boat in [100...131]
 SELECT count(*)
 FROM Reserves R
 WHERE R.bid = <boat>

```
SELECT [DISTINCT] target-list
FROM relation-list
WHERE qualification
GROUP BY grouping-list
HAVING group-qualification
```

grouping-list is a list of expressions that defines groups set of tuples w/ same value for all attributes in grouping-list

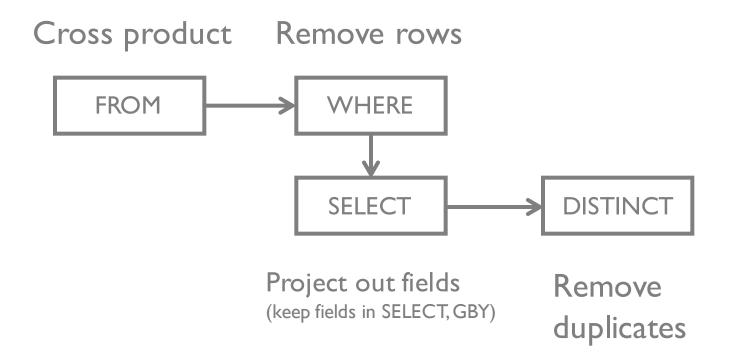
```
target-list contains

attribute-names ⊆ grouping-list

aggregation expressions
```

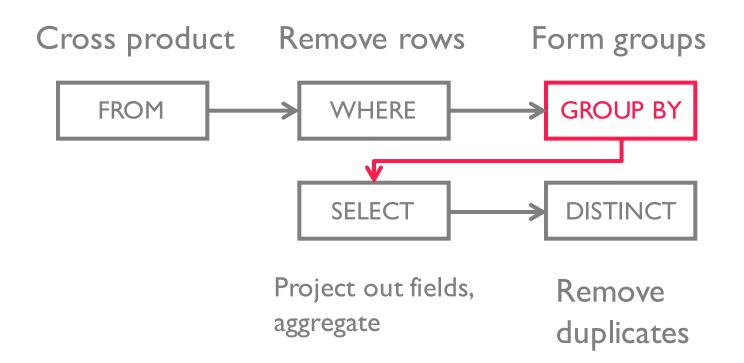
Conceptual Query Evaluation

SELECT [DISTINCT] target-list
FROM relation-list
WHERE qualification
GROUP BY grouping-list
HAVING group-qualification



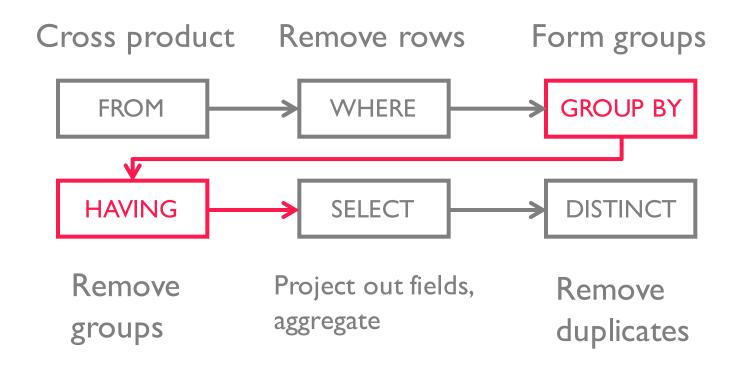
Conceptual Query Evaluation

SELECT [DISTINCT] target-list
FROM relation-list
WHERE qualification
GROUP BY grouping-list
HAVING group-qualification

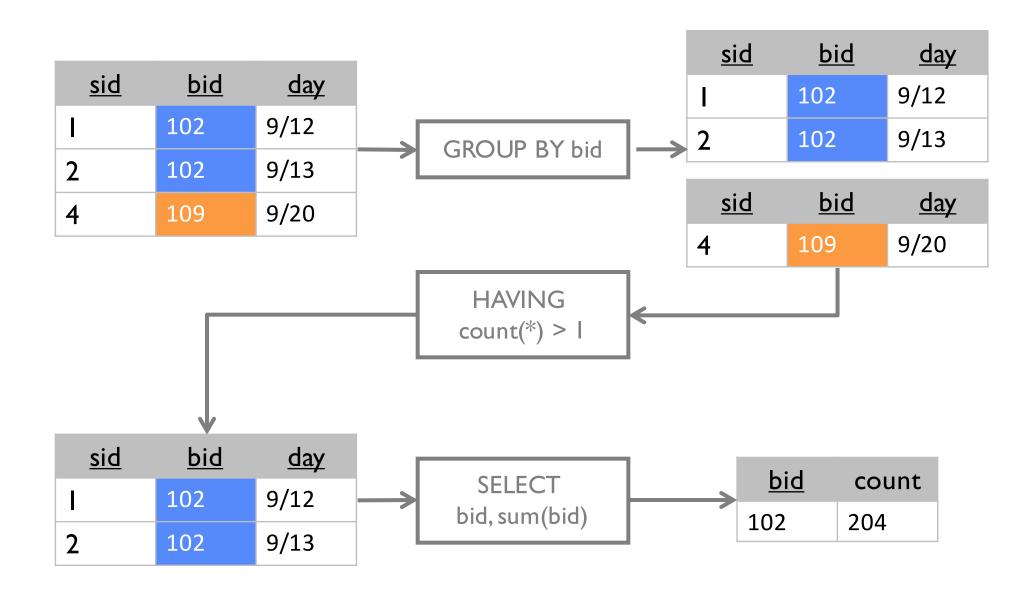


Conceptual Query Evaluation

```
SELECT [DISTINCT] target-list
FROM relation-list
WHERE qualification
GROUP BY grouping-list
HAVING group-qualification
```



Conceptual Evaluation



```
SELECT rating, min(age)
```

FROM Sailors

GROUP BY rating

Minimum age for each rating

```
SELECT min(age)
```

FROM Reserves R, Sailors S

WHERE S.sid = R.sid

GROUP BY bid

HAVING count(*) > 1

Minimum sailor age for each boat with more than I reservation

HAVING

group-qualification used to remove groups similar to WHERE clause

Expressions must have one value per group. Either An aggregation function or in grouping-list

```
SELECT bid, count(*)
FROM Reserves R
GROUP BY bid
HAVING color = 'red'
```

AVG age of sailors reserving red boats, by rating

```
SELECT
FROM Sailors S, Boats B, Reserves R
WHERE S.sid = R.sid AND
    R.bid = B.bid AND
    B.color = 'red'
```

AVG age of sailors reserving red boats, by rating

What if move B.color='red' to HAVING clause?

Error

Ratings where the avg age is min over all ratings



SELECT S.rating

) AS tmp2

```
FROM (SELECT S.rating, AVG(S.age) as avgage
FROM Sailors S
GROUP BY S.rating) AS tmp
WHERE tmp.avgage = (
SELECT MIN(tmp2.avgage) FROM (
SELECT S.rating, AVG(S.age) as avgage
```

FROM Sailors S

GROUP BY S.rating



Ratings where the avg age is min over all ratings

FROM (SELECT S.rating, AVG(S.age) as avgage



FROM Sailors S

GROUP BY S.rating

```
GROUP BY S.rating) AS tmp
WHERE tmp.avgage <= ALL (
SELECT tmp2.avgage FROM (
SELECT S.rating, AVG(S.age) as avgage
FROM Sailors S
```

) AS tmp2

SELECT S.rating



ORDER BY, LIMIT

```
SELECT [DISTINCT] target-list
```

FROM relation-list

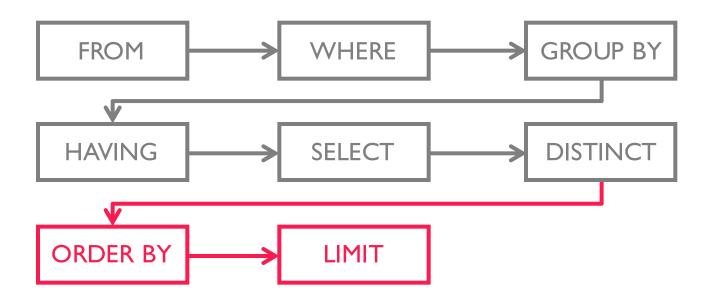
WHERE qualification

GROUP BY grouping-list

HAVING group-qualification

ORDER BY order-list

LIMIT limit-expr [OFFSET offset-expr]



ORDER BY

List of order-list expressions dictates ordering precedence Sorted in ascending by age/rating ratio If ties, sorted high to low rating

ORDER BY

Sailors

<u>sid</u>	name	rating	age
I	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

name	int4	age
Luis	1	39
Ken	4	27
Eugene	4	22

ORDER BY

Sailors

<u>sid</u>	name	rating	age
I	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

name	int4	age
Luis	1	39
Eugene	4	22
Ken	4	27

LIMIT

Only the first 2 results

Sailors

<u>sid</u>	name	rating	age
I	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

name	int4	age
Luis	1	39
Ken	4	27

LIMIT

```
SELECT S.name, (S.rating/2)::int, S.age
```

FROM Sailors S

ORDER BY (S.rating/2)::int ASC,

S.age DESC

LIMIT 2 OFFSET 1

Only the first 2 results

Sailors

<u>sid</u>	name	rating	age
I	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

name	int4	age
Ken	4	27
Eugene	4	22

LIMIT

Can have expressions instead of constants

name	int4	age
Luis	1	39

Integrity Constraints

Conditions that every legal instance must satisfy
Inserts/Deletes/Updates that violate ICs rejected
Helps ensure app semantics or prevent inconsistencies

We've discussed

domain/type constraints, primary/foreign key
general constraints ←—

Beyond Keys: Table Constraints

Runs when table is not empty

```
CREATE TABLE Sailors(
   sid int,
   PRIMARY KEY (sid),
   CHECK (rating >= 1 AND rating <= 10)</pre>
CREATE TABLE Reserves(
   sid int,
   bid int,
   day date,
   PRIMARY KEY (bid, day),
   CONSTRAINT no red reservations
   CHECK ('red' NOT IN (SELECT B.color
                       FROM Boats B
                       WHERE B.bid = bid))
```

Nested subqueries Named constraints

Multi-Relation Constraints

```
# of sailors + # of boats should be less than 100
CREATE TABLE Sailors (
   sid int,
   bid int,
   day date,
   PRIMARY KEY (bid, day),
   CHECK (
       (SELECT COUNT(S.sid) FROM Sailors S)
       (SELECT COUNT(B.bid) FROM Boats B)
       < 100
```

What if Sailors is empty?
Only runs if Sailors has rows (ignores Boats)

ASSERTIONS: Multi-Relation Constraints

```
CREATE ASSERTION small_club
CHECK (
     (SELECT COUNT(*) FROM Sailors S)
     +
     (SELECT COUNT(*) FROM Boats B)
     < 100
)</pre>
```

ASSERTIONs are not associated with any table

Total Participation

So many things we can't express or don't work!

Assertions

Nested queries in CHECK constraints



Advanced Stuff

User defined functions

Triggers

WITH

Views

User Defined Functions (UDFs)

Custom functions that can be called in database

Many languages: SQL, python, C, perl, etc

CREATE FUNCTION function_name(p1 type, p2 type, ...)
RETURNS type

User Defined Functions (UDFs)

Custom functions that can be called in database Many languages: SQL, python, C, perl, etc

```
CREATE FUNCTION function_name(p1 type, p2 type, ...)
RETURNS type
AS $$
-- logic
$$ LANGUAGE language_name;
```

User Defined Functions (UDFs)

Custom functions that can be called in database Many languages: SQL, python, C, perl, etc

```
CREATE FUNCTION function_name(p1 type, p2 type, ...)
RETURNS type
AS $$
-- logic
$$ LANGUAGE language_name;
```

A simple UDF (lang = SQL)

```
CREATE FUNCTION mult1(v int) RETURNS int
     AS $$
                                           Last statement
     SELECT v * 100; ←
                                           is returned
     $$ LANGUAGE SQL;
CREATE FUNCTION function_name(p1 type, p2 type, ...)
RETURNS type
AS $$
-- logic
$$ LANGUAGE language_name;
```

A simple UDF (lang = SQL)

```
CREATE FUNCTION mult1(v int) RETURNS int
AS $$
SELECT v * 100;
$$ LANGUAGE SQL;

SELECT mult1(S.age)
FROM sailors AS S
```

Sailors

<u>sid</u>	name	rating	age
1	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

int4		
220		
390		
270		

A simple UDF (lang = SQL)

```
CREATE FUNCTION mult1(v int) RETURNS int
AS $$
SELECT $1 * 100;
$$ LANGUAGE SQL;

SELECT mult1(S.age)
FROM sailors AS S
```

Sailors

<u>sid</u>	name	rating	age
1	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

int4		
220		
390		
270		

Process a Record (lang = SQL)

```
CREATE FUNCTION mult2(x sailors) RETURNS int
AS $$
SELECT (x.sid + x.age) / x.rating;
$$ LANGUAGE SQL;

SELECT mult2(S.*)
FROM sailors AS S
```

Sailors

<u>sid</u>	name	rating	age
1	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

int4
3.285
20.5
3.75

Process a Record (lang = SQL)

```
CREATE FUNCTION mult2(sailors) RETURNS int
AS $$
SELECT ($1.sid + $1.age) / $1.rating;
$$ LANGUAGE SQL;

SELECT mult2(S.*)
FROM sailors AS S
```

Sailors

<u>sid</u>	name	rating	age
1	Eugene	7	22
2	Luis	2	39
3	Ken	8	27

int4
3.285
20.5
3.75

Procedural Language/SQL(lang = plsql)

```
CREATE FUNCTION proc(v int) RETURNS int

AS $$

DECLARE

-- define variables

BEGIN

-- PL/SQL code

END;

$$ LANGUAGE plpgsql;
```

Procedural Language/SQL(lang = plsql)

```
CREATE FUNCTION proc(v int) RETURNS int
AS $$
DECLARE
    -- define variables. VAR TYPE [= value]
    qty int = 10;
BEGIN
    qty = qty * v;
    INSERT INTO blah VALUES(qty);
    RETURN qty + 2;
END;
$$ LANGUAGE plpgsql;
```

Procedural Code (lang = plpython2u)

```
CREATE FUNCTION proc(v int) RETURNS int
AS $$
import random
return random.randint(0, 100) * v
$$ LANGUAGE plpython2u;
```

Very powerful – can do anything so must be careful run in a python interpreter with no security protection plpy module provides database access

```
plpy.execute("select 1")
```

Procedural Code (lang = plpython2u)

```
CREATE FUNCTION proc(word text) RETURNS text
AS $$
import requests
resp = requests.get('http://google.com/search?q=%s' % v)
return resp.content.decode('unicode-escape')
$$ LANGUAGE plpython2u;
```

Very powerful – can do anything so must be careful run in a python interpreter with no security protection plpy module provides database access

```
plpy.execute("select 1")
```

def: procedure that runs automatically if specified changes in DBMS happen

CREATE TRIGGER name

Event activates the trigger

Condition tests if triggers should run

Action what to do

def: procedure that runs automatically if specified changes in DBMS happen

```
CREATE TRIGGER name
  [BEFORE | AFTER | INSTEAD OF] event_list
  ON table
```

def: procedure that runs automatically if specified changes in DBMS happen

```
CREATE TRIGGER name
  [BEFORE | AFTER | INSTEAD OF] event_list
  ON table
```

WHEN trigger_qualifications

Event activates the trigger

Condition tests if triggers should run

Action what to do

def: procedure that runs automatically if specified changes in DBMS happen

```
CREATE TRIGGER name

[BEFORE | AFTER | INSTEAD OF] event_list
ON table

[FOR EACH ROW]
WHEN trigger_qualifications
procedure
```

Copy new young sailors into special table (logical)

```
CREATE TRIGGER youngSailorUpdate

AFTER INSERT ON SAILORS

REFERENCING NEW TABLE NewInserts

FOR EACH STATEMENT

INSERT

INTO YoungSailors(sid, name, age, rating)

SELECT sid, name, age, rating

FROM NewInserts N

WHERE N.age <= 18
```

Copy new young sailors into special table

(logical)

```
CREATE TRIGGER youngSailorUpdate

AFTER INSERT ON SAILORS

FOR EACH ROW

WHEN NEW.age <= 18

INSERT

INTO YoungSailors (sid, name, age, rating)

VALUES (NEW.sid, NEW.name, NEW.age, NEW.rating)
```

Triggers (logical)

Can be complicated to reason about

Triggers may (e.g., insert) cause other triggers to run If > I trigger match an action, which is run first?

¬\ (ツ) /¬

CREATE TRIGGER recursiveTrigger

AFTER INSERT ON SAILORS

FOR EACH ROW

INSERT INTO Sailors(sid, name, age, rating)

SELECT sid, name, age, rating

FROM Sailors S

Triggers vs Constraints

Constraint

Statement about state of database
Upheld by the database for *any* modifications
Doesn't modify the database state

Triggers

Operational: X should happen when Y Specific to statements Very flexible

Triggers (postgres)

```
CREATE TRIGGER name
  [BEFORE | AFTER | INSTEAD OF] event_list
  ON table
  FOR EACH (ROW | STATEMENT)
  WHEN trigger_qualifications
  EXECUTE PROCEDURE user_defined_function();
```

PostgreSQL only runs trigger UDFs

Trigger Example

```
CREATE FUNCTION copyrecord() RETURNS trigger
AS $$
BEGIN
    INSERT INTO blah VALUES(NEW.a);
    RETURN NEW;
END;
$$ LANGUAGE plpgsql;
```

Signature: no args, return type is trigger Returns NULL or same record structure as modified row Special variables: OLD, NEW

```
CREATE TRIGGER t_copyinserts BEFORE INSERT ON a
   FOR EACH ROW
    EXECUTE PROCEDURE copyrecord();
```

Total boats and sailors < 100

```
CREATE FUNCTION checktotal() RETURNS trigger
AS $$
BEGIN
   IF ((SELECT COUNT(*) FROM sailors) +
        (SELECT COUNT(*) FROM boats) < 100) THEN
       RETURN NEW
   FI SF
       RETURN null;
    END IF:
END;
$$ LANGUAGE plpgsql;
CREATE TRIGGER t checktotal BEFORE INSERT ON sailors
    FOR FACH ROW
       EXECUTE PROCEDURE checktotal();
```

You can get into trouble...

```
CREATE FUNCTION addme_bad() RETURNS trigger
AS $$
BEGIN
    INSERT INTO a VALUES (NEW.*);
    RETURN NEW;
END;
$$ LANGUAGE plpgsql;
```

```
CREATE TRIGGER t_addme_bad BEFORE INSERT ON a
FOR EACH ROW
EXECUTE PROCEDURE addme_bad();
```

You can get into trouble...

```
CREATE FUNCTION addme_stillwrong() RETURNS trigger
AS $$
BEGIN
    IF (SELECT COUNT(*) FROM a) < 100 THEN
        INSERT INTO a VALUES (NEW.a + 1);
    END IF;
    RETURN NEW;
END;
$$ LANGUAGE plpgsql;</pre>
```

```
CREATE TRIGGER t_addme_stillwrong BEFORE INSERT ON a
FOR EACH ROW
EXECUTE PROCEDURE addme_stillwrong();
```

You can get into trouble...

```
CREATE FUNCTION addme_works() RETURNS trigger
AS $$
BEGIN
    IF (SELECT COUNT(*) FROM a) < 100 THEN
        INSERT INTO a VALUES (NEW.a + 1);
    END IF;
    RETURN NEW;
END;
$$ LANGUAGE plpgsql;</pre>
```

```
CREATE TRIGGER t_addme_works AFTER INSERT ON a
FOR EACH ROW
EXECUTE PROCEDURE addme_works();
```

WITH

```
WITH RedBoats(bid, count) AS
    (SELECT B.bid, count(*)
    FROM Boats B, Reserves R
    WHERE R.bid = B.bid AND B.color = 'red'
    GROUP BY B.bid)
SELECT name, count
FROM Boats AS B, RedBoats AS RB
WHERE B.bid = RB.bid AND count < 2</pre>
```

Names of unpopular boats

WITH

```
WITH RedBoats(bid, count) AS
   (SELECT B.bid, count(*)
    FROM Boats B, Reserves R
    WHERE R.bid = B.bid AND B.color = 'red'
   GROUP BY B.bid)
SELECT name, count
FROM Boats AS B, RedBoats AS RB
WHERE B.bid = RB.bid AND count < 2
WITH tablename(attr1, ...) AS (select_query)
   [,tablename(attr1, ...) AS (select_query)]
main select query
```

Views

CREATE VIEW view_name
AS select_statement

"tables" defined as query results rather than inserted base data

Makes development simpler Used for security

Not materialized

References to view_name replaced with select_statement Similar to WITH, lasts longer than one query

Names of popular boats

```
CREATE VIEW boat_counts

AS SELECT bid, count(*)

FROM Reserves R

GROUP BY bid

HAVING count(*) > 10
```

Used like a normal table

```
SELECT bname

FROM boat_counts bc, Boats B

WHERE bc.bid = B.bid

(SELECT bid, count(*)

FROM Reserves R

GROUP BY bid

HAVING count(*) > 10) bc,

Boats B

WHERE bc.bid = B.bid
```

Names of popular boats

Rewritten expanded query

CREATE TABLE

Guess the schema:

```
CREATE TABLE used_boats1 AS

SELECT r.bid

FROM Sailors s,

Reservations r

WHERE s.sid = r.sid

CREATE TABLE used_boats2 AS

SELECT r.bid as foo

FROM Sailors s,

Reservations r

WHERE s.sid = r.sid

Used boats2(foo int)
```

How is this different than views?

What if we insert a new record into Reservations?

Summary

SQL is pretty complex
Superset of Relational Algebra SQL99 turing complete!
Human readable

More than one way to skin a horse

Many alternatives to write a query

Optimizer (theoretically) finds most efficient plan