

L9

# Query Execution & Optimization

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# Steps for a New Application

## Requirements

what are you going to build?

## Conceptual Database Design

pen-and-pencil description

## Logical Design

formal database schema

## Schema Refinement:

fix potential problems, normalization

## Physical Database Design

optimize for speed/storage

Optimization

## App/Security Design

prevent security problems

# Recall

## Relational algebra

equivalence: multiple stmts for same query  
some statements (much) faster than others

## Which is faster?

- a.  $\sigma_{v=1}(R \times T)$
- b.  $\sigma_{v=1}(\sigma_{v=1}(R) \times T)$

$|R| = |T| = 10$  pages. 100? 1M?

# unique values in  $R = 1$ . 100? 1M?  selectivity!

# Overview of Query Optimization

SQL → query plan

How plans are executed

Some implementations of operators

Cost estimation of a plan

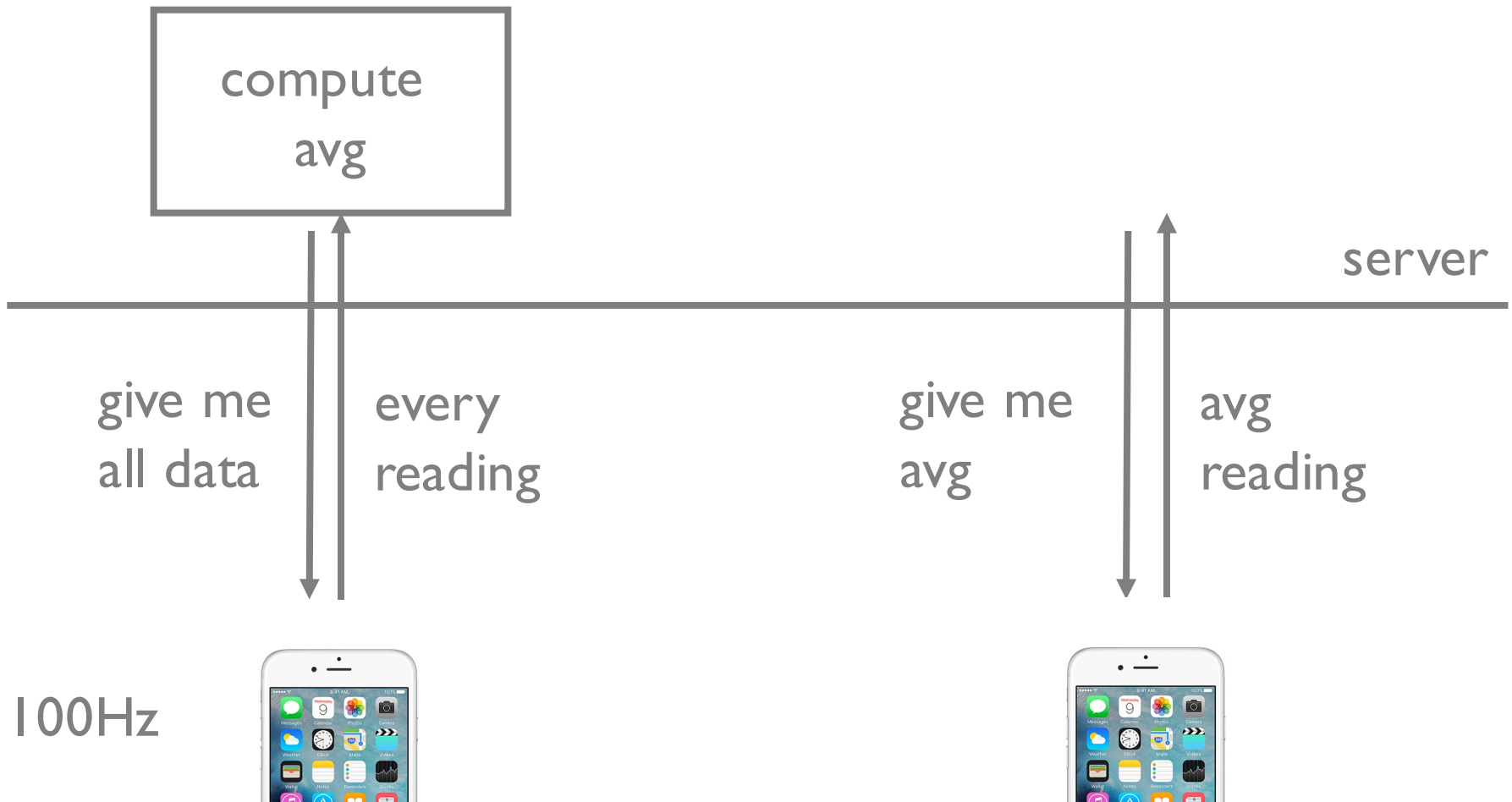
Selectivity

System R dynamic programming

All ideas from System R's “Selinger Optimizer” 1979

# iPhones as a database

“avg acceleration over the past hour”



# SQL $\rightarrow$ Query Plan

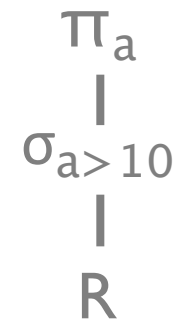
SELECT a FROM R

$\pi_a(R)$



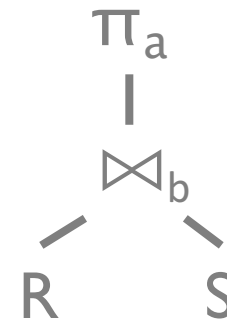
SELECT a FROM R  
WHERE a > 10

$\pi_a(\sigma_{a>10}(R))$



SELECT a  
FROM R JOIN S  
ON R.b = S.b

$\pi_a(\bowtie_b(R,S))$



# Query Evaluation

## Push vs Pull?

### Push

Operators are input-driven

As operator (say reading input table) gets data, push it to parent operator.

### Pull

Operators are demand-driven

If parent says “give me next result”, then do the work

Are cursors push or pull?

# Query Evaluation

Naïve execution (operator at a time)

read R

filter  $a > 10$  and write out

read and project a

Cost:  $B + M + M$

SELECT a  
FROM R  
WHERE  $a > 10$

$\pi_a$   
|  
 $\sigma_{a > 10}$   
|  
R

**B** # data pages

**M** # pages matched in  
WHERE clause

Could we do better?



# Query Evaluation

Pipelined exec (page at a time)

read first page of R, pass to  $\sigma$

filter  $a > 10$  and pass to  $\pi$

project a

(all operators run concurrently)

Cost: B

SELECT a  
FROM R  
WHERE a > 10

$\pi_a$   
|  
 $\sigma_{a>10}$   
|  
R

**B** # data pages

**M** # pages matched in  
WHERE clause

Note: can't pipeline some operators!

e.g., sort, some joins, aggregates

why?

# Query Evaluation

What if R is indexed?

Hash index

Not appropriate

B+Tree index

use  $a > 10$  to find initial data page

scan leaf data pages

Cost:  $\log_F B + M$

SELECT a  
FROM R  
WHERE a > 10

$\pi_a$   
|  
 $\sigma_{a>10}$   
|  
R

**B** # data pages

**M** # pages matched in  
WHERE clause

# Push vs Pull?

What are the tradeoffs?

Pull

pipelining

Push

vectorization, batched computation

# Access Paths

**Access Path:** how to access input data

file scan or

index + matching condition (e.g.,  $a > 10$ )

# Access Paths

## Sequential Scan

doesn't accept any matching conditions

## Hash index search key $\langle a, b, c \rangle$

accepts conjunction of equality conditions on *all* search keys

e.g.,  $a = 1$  and  $b = 5$  and  $c = 5$

will  $(a = 1 \text{ and } b = 5)$  work? why?

## Tree index search key $\langle a, b, c \rangle$

accepts conjunction of terms of *prefix* of search keys

e.g.,  $a > 1$  and  $b = 5$  and  $c < 5$

will  $(a > 1 \text{ and } b = 5)$  work?

will  $(a > 1 \text{ and } c > 9)$  work?

# How to pick Access Paths?

## Selectivity

ratio of # outputs satisfying predicates vs # inputs

0.01 means 1 output tuple for every 100 input tuples

Assume attribute selectivity is independent

Let:

$a=1$  has 0.1 selectivity

$b>3$  has 0.6 selectivity

What is selectivity of  $a=1$  &  $b>3$

$$0.1 * 0.6 = 0.06$$

# How to pick Access Paths?

Hash index on  $\langle a, b, c \rangle$

$a = 1, b = 1, c = 1$  how to estimate selectivity?

1. pre-compute attribute statistics by scanning data  
e.g.,  $a$  has 100 values,  $b$  has 200 values,  $c$  has 1 value  
selectivity =  $1 / (100 * 200 * 1)$
2. How many distinct values does hash index have?  
e.g., 1000 distinct values in hash index
3. make a number up  
“default estimate” is the fancy term

# System Catalog Keeps Statistics

## System R

NCARD	"relation cardinality" # tuples in relation
TCARD	# pages relation occupies
ICARD	# keys (distinct values) in index
NINDEX	pages occupied by index
min and max keys in indexes	

Statistics were expensive in 1979!

Super elegant: catalog stored in relations too!



# What Optimization Options Do We Have?

Access Path ✓

Predicate push-down

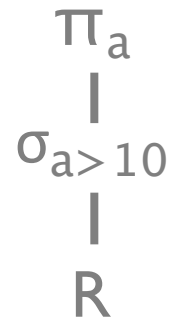
Join implementation

Join ordering

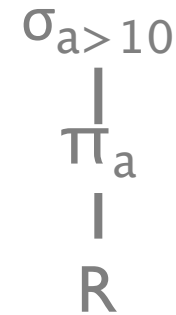
In general, depends on operator implementations. So let's take a look

# Predicate Push Down

SELECT a  
FROM R  
WHERE a > 10



(a)



(b)

Which is faster if B+ Tree index: (a) or (b)?

(a)  $\log_F(B) + M$  pages

(b) B pages

It's a Good Idea, especially when we look at Joins

# Predicate Push Down

Can (a) always  
translate to (b)?

$\pi_A$   
|  
 $\sigma_C$   
|  
R

(a)

$\sigma_C$   
|  
 $\pi_A$   
|  
R

(b)

C only mentions attributes in A

# The Join

Core database operation

join of 100 tables common in enterprise apps

Join algorithms is a large area of research

e.g., distributed, temporal, geographic, multi-dim, range, sensors, graphs, etc

Discuss three basic joins

nested loops, indexed nested loops, hash join

Best join implementation depends on the query, the data, the indices, hardware, etc

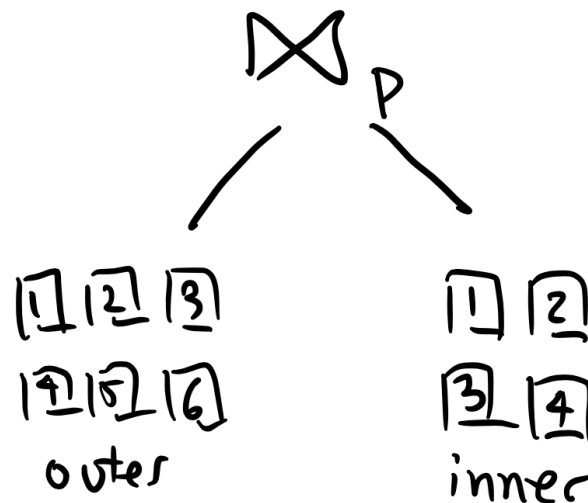
# Basic Join Algorithms

Join costs for join on attribute p

Nested Loops Join

Index Nested Loops Join

Hash Join



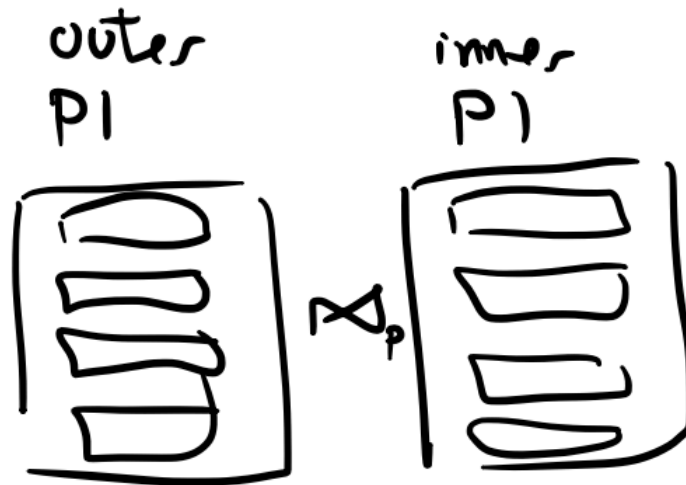
# Joins between two pages

Suppose we have one page of records from each join table

opage                  outer relation

ipage                  inner relation

If both pages are in memory, the join itself is “free” in terms of disk costs



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```
def joinpages(opage, ipage):  
    for orow in opage:  
        for irow in ipage:  
            if orow.p == irow.p:  
                yield (orow, irow)
```

```
def joinrow(orow, ipage):  
    for irow in ipage:  
        if orow.p == irow.p:  
            yield (orow, irow)
```

# Nested Loops Join

```
for opage in outer:                # need to read from disk
    for ipage in inner:            # need to read from disk
        joinpages(opage, ipage)
```

M pages in outer, N pages in inner, T tuples per page

Very flexible

Equality check can be replaced with any condition

Incremental algorithm

Cost:  $M + MN$

Is this the same as a cross product?



# Indexed Nested Loops Join

```
for opage in outer:                # read from disk
    for orow in opage:              # in memory
        for ipage in index.get(orow.p): # read from disk
            joinrow(orow, ipage)
```

inner is indexed on join attribute  $p$

$M$  pages in outer,  $N$  pages in inner,  $T$  tuples/page

Cost of looking up in index is  $C_I$

predicate on outer has 5% selectivity

$$M + T * M * 0.05 * C_I$$

# Basic Hash Join

```
index = initialize hash index
for ipage in inner:
    for irow in ipage:
        index.insert(irow.p, irow)
```

Build In-Mem  
Index

```
for opage in outer:
    for orow in opage:
        for irow in index.get(orow.p):
            yield (row, irow)
```

INL Join

Less Flexible

Equality joins

M pages in outer, N pages in inner, T tuples/page  
predicate on outer has 5% selectivity

Cost:  $N + M + (T * M * 0.05)$

## Join Cost Summary for S join T

$$\text{NCARD}(S) = N_s$$

$$\text{NCARD}(T) = N_T$$

$$\text{NPAGES}(S) = P_S$$

$$\text{NPAGES}(T) = P_T$$

$$\text{ICARD}(S) = I_S$$

$$\text{ICARD}(T) = I_T$$

Secondary index on T.id

Height of index = H

S NLJ T

$$P_S + P_S * P_T$$

S INLJ T

$$P_S + N_S * (\text{index cost})$$

index cost:

$$H + \# \text{ leaf pages}$$

# leaf pages:

$$\text{selectivity} * P_T$$

# Quick Recap

## Single relation operator optimizations

- Access paths

- Primary vs secondary index costs

- Projection/distinct

- Predicate/project push downs

## 2 relation operators aka Joins

- Nested loops, index nested loops, sort merge

## Selectivity estimation

- Statistics and simple models

# Where we are

We've discussed

- Optimizations for a single operator

- Different types of access paths, join operators

- Simple optimizations e.g., predicate push-down

What about for multiple operators?

- System R Optimizer

# Selinger Optimizer

Granddaddy of all existing optimizers

don't go for best plan, go for *least worst plan*

## 2 Big Ideas

### 1. Cost Estimator

“predict” cost of query from statistics

Includes CPU, disk, memory, etc (can get sophisticated!)

It's an art

### 2. Plan Space

avoid cross product

push selections & projections to leaves as much as possible

only join ordering remaining

# Selinger Optimizer

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## 2 Big Ideas

1.

### Access Path Selection in a Relational Database Management System

P. Griffiths Selinger  
M. M. Astrahan  
D. D. Chamberlin  
R. A. Lorie  
T. G. Price

IBM Research Division, San Jose, California 95193

2.

**ABSTRACT:** In a high level query and data manipulation language such as SQL, requests are stated non-procedurally, without reference to access paths. This paper describes how System R chooses access paths for both simple (single relation) and complex queries (such as joins), given a user specification of desired data as a

retrieval. Nor does a user specify in what order joins are to be performed. The System R optimizer chooses both join order and an access path for each table in the SQL statement. Of the many possible choices, the optimizer chooses the one which minimizes "total access cost" for performing the entire statement.

# Cost Estimation

`estimate(operator, inputs, stats) → cost`

estimate **cost** for each operator

depends on input **cardinalities** (# tuples)

discussed earlier in lecture

estimate **output** size for each operator

need to call `estimate()` on inputs!

use selectivity. assume attributes are independent

Try it in PostgreSQL: `EXPLAIN <query>;`



# Estimate Size of Output

```
SELECT      *  
FROM        R1, ..., Rn  
WHERE       term1 AND ... AND termm
```

Query input size

$$|R_1| * \dots * |R_n|$$

Term selectivity

$$\text{col} = v \quad 1 / \text{ICARD}_{\text{col}}$$

$$\text{col1} = \text{col2} \quad 1 / \max(\text{ICARD}_{\text{col1}}, \text{ICARD}_{\text{col2}})$$

$$\text{col} > v \quad (\max_{\text{col}} - v) / (\max_{\text{col}} - \min_{\text{col}})$$

Query output size

$$|R_1| * \dots * |R_n| * \text{term}_1 \text{selectivity} * \dots * \text{term}_m \text{selectivity}$$

# Estimate Size of Output

Emp: 1000 Cardinality

Dept: 10 Cardinality

Cost(Emp join Dept)

In general

# total records	$1000 * 10$	$= 10,000$
Selectivity of Emp	$1 / 1000$	$= 0.001$
Selectivity of Dept	$1 / 10$	$= 0.1$
Join Selectivity	$1 / \max(1k, 10)$	$= 0.001$
Output Card:	$10,000 * 0.001$	$= 10$

Key, Foreign Key join

Output Card: 1000

note: selectivity defined wrt cross product size

# Try it out

R.sid = S.sid selectivity 0.01

R.bid selectivity 0.05

$|R| = M$

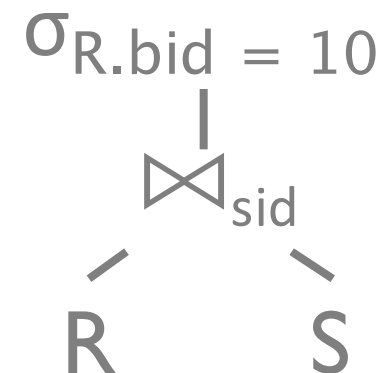
$|S| = N$

Cost:  $M + MN$

selection is pipelined

# outputs:  $0.0005MN$

```
SELECT *  
FROM R, S  
WHERE R.sid = S.sid  
      AND R.bid = 10
```



# Try it out

R.sid = S.sid selectivity 0.01

R.bid selectivity 0.05

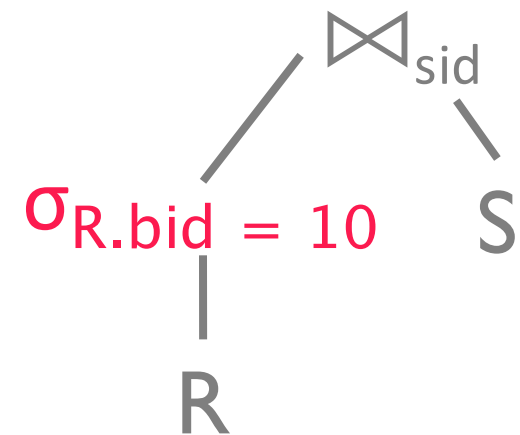
|R| = M

|S| = N

Cost: ?????

# outputs: 0.0005MN

```
SELECT *  
FROM R, S  
WHERE R.sid = S.sid  
AND R.bid = 10
```



# Try it out

R.sid = S.sid selectivity 0.01

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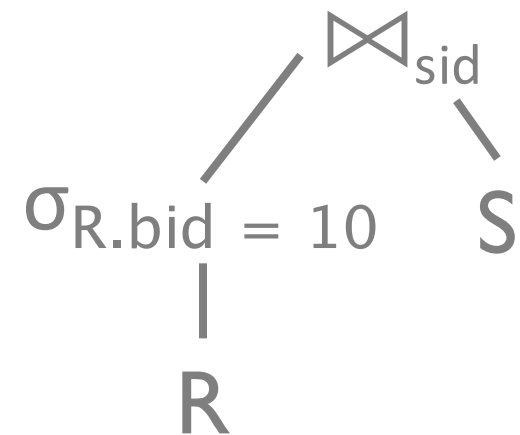
$|R| = M$

$|S| = N$

Cost:  $M + (0.05MN)$

# outputs:  $0.0005MN$

```
SELECT *  
FROM R, S  
WHERE R.sid = S.sid  
AND R.bid = 10
```



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Granddaddy of all existing optimizers

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## 2 Big Ideas

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“predict” cost of query from statistics

Includes CPU, disk, memory, etc (can get sophisticated!)

It's an art

### 2. Plan Space

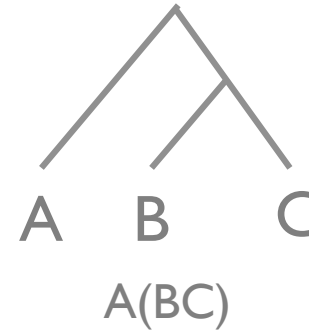
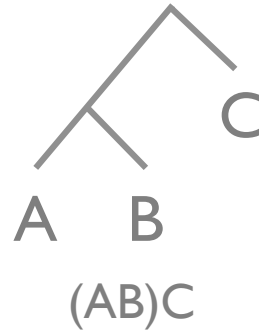
avoid cross product

push selections & projections to leaves as much as possible

only join ordering remaining

# Join Plan Space

$A \bowtie B \bowtie C$



How many  
plans?

(AB)C	(AC)B	(BC)A	(BA)C	(CA)B	(CB)A
A(BC)	A(CB)	B(CA)	B(AC)	C(AB)	C(BA)

# parenthetizations \* #strings

$\underbrace{\hspace{10em}}$   
N!

# Join Plan Space

# parenthetizations \* #strings

A: (A)

AB: (AB)

ABC: ((AB)C), (A(BC))

ABCD: (((AB)C)D), ((A(BC))D), ((AB)(CD)), (A((BC)D)), (A(B(CD)))

paren(n) choose(2(N-1), (N-1)) / N

(choose(2(N-1), (N-1)) / N) \* N!

N=10 #plans = 17,643,225,600



# Selinger Optimizer

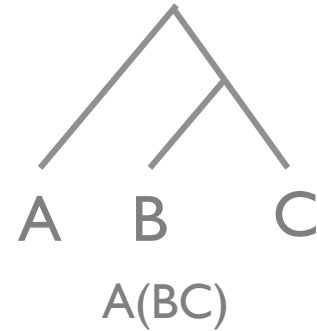
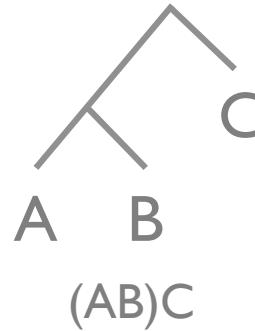
Simplify the set of plans so it's tractable and ~ok

1. Push down selections and projections
2. Ignore cross products (S&T don't share attrs)
3. Left deep plans only
4. Dynamic programming optimization problem
5. Consider interesting sort orders (ignored in this class)

# Selinger Optimizer

parens(N) = 1

*Only* left-deep plans  
ensures pipelining



## Dynamic Programming

Idea: If considering ((ABC)DE)  
compute best (ABC), cache, and reuse  
figure out best way to combine with (DE)

## Dynamic Programming Algorithm

compute best join size 1, then size 2, ...

$\sim O(N \cdot 2^N)$

# Reducing the Plan Space

Dynamic Programming Algorithm

compute best join size 1, then size 2, ...

$R$  = relations to join

$N = |R|$

for  $i$  in  $\{1, \dots, N\}$

for  $S$  in {all size  $i$  subsets of  $R$ }

bestjoin( $S$ ) =  $S-A$  join  $A$

where  $A$  is relation that minimizes the join cost:

use bestjoin( $S-A$ ) as the outer relation

min cost join algo of ( $S-A$ ) with  $A$  using

minimum access cost for  $A$

# Selinger Algorithm $i = 1$

bestjoin(ABC), only nested loops join

$i = 1$

A = best way to access A

B = best way to access B

C = best way to access C

cost: N relations

# Selinger Algorithm $i = 2$

bestjoin(ABC)

$i = 2$

$A, B = (A)B \quad \text{or} \quad (B)A$

$A, C = (A)C \quad \text{or} \quad (C)A$

$B, C = (B)C \quad \text{or} \quad (C)B$

cost:  $\text{choose}(N, 2) * 2$

# Selinger Algorithm $i = 3$

bestjoin(ABC)

$i = 3$

A,B,C = bestjoin(BC)A or  
bestjoin(AC)B or  
bestjoin(AB)C

cost: choose(N, 3) \* 3

# Selinger Algorithm Cost

$$\begin{aligned}\text{cost} &= \# \text{ subsets} * \# \text{ options per subset} \\ &\quad \text{set of relations } R \\ N &= |R|\end{aligned}$$

$$\begin{aligned}\# \text{subsets} &= \text{choose}(N, 1) + \text{choose}(N, 2) + \text{choose}(N, 3) \dots \\ &= 2^N\end{aligned}$$

$$\begin{aligned}\# \text{options} &= k < N \text{ subsets to be inner relation (right side)} * \\ &\quad J \text{ join algorithms (NL, INL, ...)} \\ &< J * N\end{aligned}$$

$$\text{Cost} = J * N * 2^N$$

$$N = 12$$

$$49152$$

# if only using INL

# Summary

## Single operator optimizations

- Access paths

- Primary vs secondary index costs

- Projection/distinct

- Predicate/project push downs

## 2 operators aka Joins

- Nested loops, index nested loops, sort merge

## Full plan optimizations

- Naïve vs Selinger join ordering

## Selectivity estimation

- Statistics and simple models



# Summary

Query optimization is a deep, complex topic

Pipelined plan execution

Different types of joins

Cost estimation of single and multiple operators

Join ordering is hard!

# You should understand

Estimate query cardinality, selectivity

Apply predicate push down

Given primary/secondary indexes and statistics,

- pick best index for access method + est cost

- pick best index for join + est cost

- pick best join order for 3 tables

- pick cheaper of two execution plans