



# Zhi Pan

## Computer Science & Statistics

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### EDUCATION

SEP 2014  
MAY 2018

#### UC Berkeley

**CS / Statistics:** Concentration on Machine Learning

SEP 2011  
MAY 2014

#### Interlake High school

**IB Diploma:** Earned IB Diploma one year early (Sophomore – Junior).  
Spent senior year interning and taking college classes



### PROFILE

**Random stuff:** I like to take long walks on the beach, and by beach I mean my room, and by walk I mean programming. You can also find me loitering at Barnes and Nobles reading GQ and business books. I think school is outdated and we should all just self-learn everything from the internet. I also pirate all my textbooks. My life goal is to be a standup comedian but CS is currently paying the bills



### WORK EXPERIENCE

3 MONS  
DEC 2014  
CURRENT

#### GradeScope

**Frontend Developer:** GradeScope is an online platform for grading tests and assignments and is widely used at Berkeley and MIT. We're currently in the process of completely redesigning the webapp. As such, we've scrapped the majority of the frontend codebase and I've been rewriting it from scratch: translating the design direction of our lead designer into SLIM (templating language for HTML), SASS(extension of css), JQuery, and Rails. We're a small team of 10 people so I got to take on some of the key features such as the entire grading flow, the metrics page, and the user home page.

9 MONS  
APR 2013  
DEC 2014

#### ThinksterLabs

**Product Owner / Frontend Developer:** ThinksterLabs is a web development start-up most known for Lonely Giraffes, a social networking website, with 100,00+ users, geared towards the pop-cultured and meme-obsessed millennials. My role as the product owner of Lonely Giraffes is to really, really, really understand the end user. By analysing findings from customer development and user outreach, I formulate and advocate for features, improvements, and strategies that will lead to growth in key metrics.

14 MONS  
JULY 2013  
AUG 2014

#### Anomo

**Project Management Intern:** Anomo is a social discovery app for introverts with an emphasis on privacy so that users, especially females, feel safe about meeting new people. I was the project lead on virality and match making, working closely with the CTO and development team to roll out user acquisition campaigns and community building features.

7 MONS  
JAN 2013  
AUG 2013

#### Haiku

**Assistant Manager / Server:** Managed the company's yelp and Facebook accounts, designed promotional material, dealt with customer complaints, worked as cashier and server. Best job I ever had. Unlike software startups, working in the service industry puts you face to face with all of your customers. If you ever want to learn how to: deal with people, elicit feedback, develop relationships with customers, and A/B test (yes we ran tons of experiments!), go work at a restaurant!



### LANGUAGES

#### FRONTEND

HTML, CSS, Javascript

#### FRAMEWORKS

Ruby on Rails, JQuery, Angularjs

#### SCRIPTING / General

Python, Java



### HOBBIES

Getting shit done

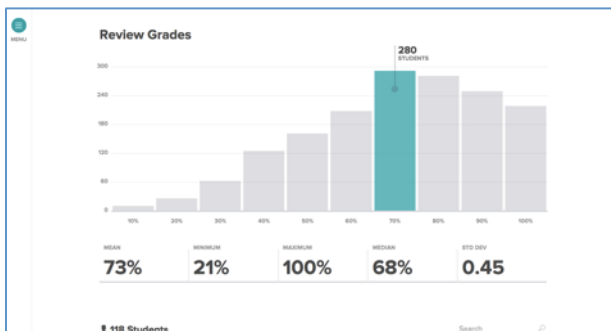
Raising brand awareness

Monetization

Increasing conversion rates

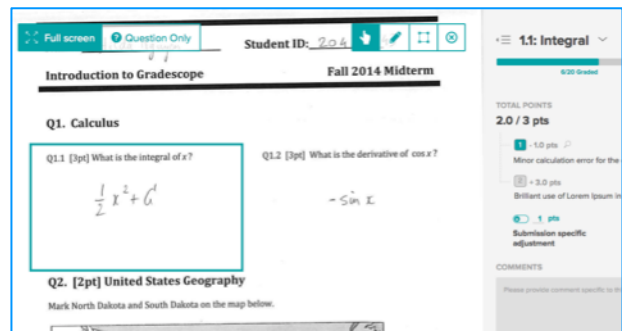
Crossing people up in basketball  
then hitting them with a sick jumper

## FAVORITE PROJECTS



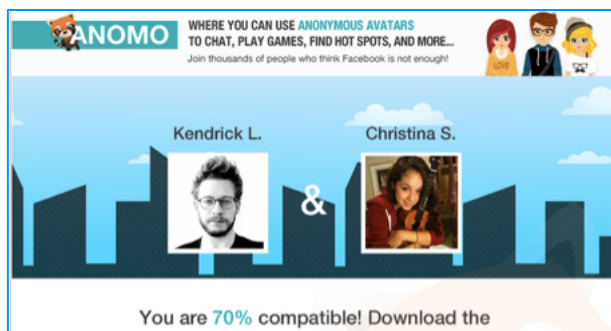
GradeScope

Statistics page to quickly show exam metrics



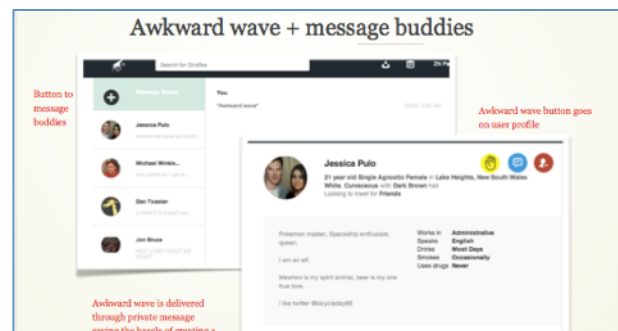
GradeScope

Grading page that maps rubric items (blue boxes) to the student answers (image). Includes a whole suite of grading functionality.



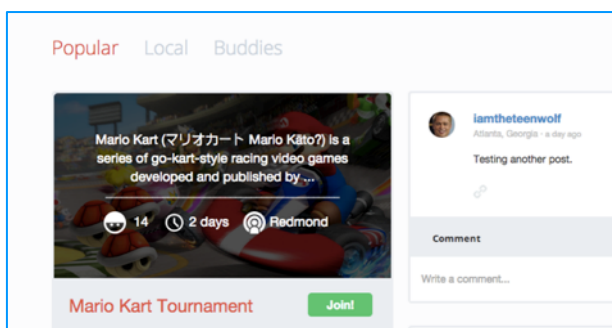
Anomo

Part of our viral marketing campaign: Facebook Icebreaker game that allows users to play with Facebook friends, which ultimately led them to the app



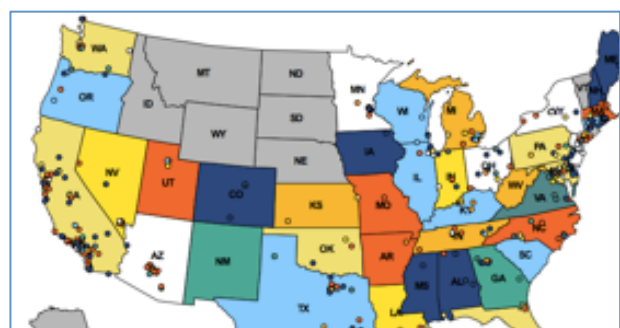
Lonely Giraffes

Prototyping for the "Awkward Wave" our awkward imitation of the Facebook poke :)



Lonely Giraffes

Events card for showing events on the newsfeed.  
Written using AngularJs



Sentiment Mapper

Python program to analyse tweets through sentiment analysis. Pulled tweets based on keywords (ie. 'coke', 'movies') and mapped their average sentiment to their state