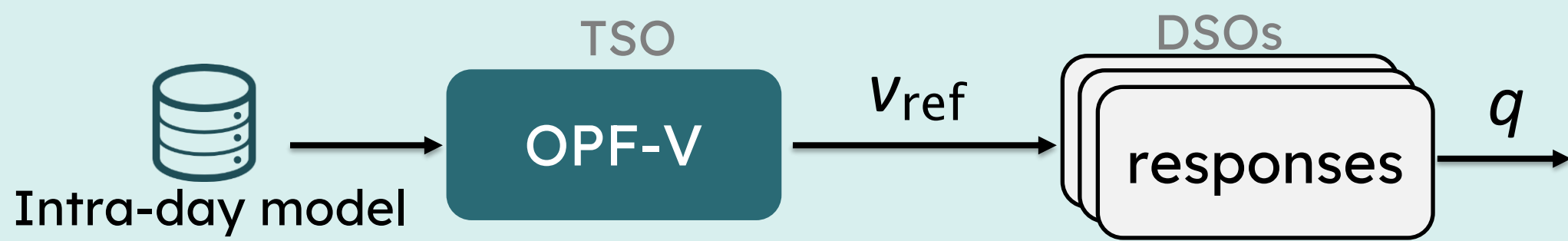


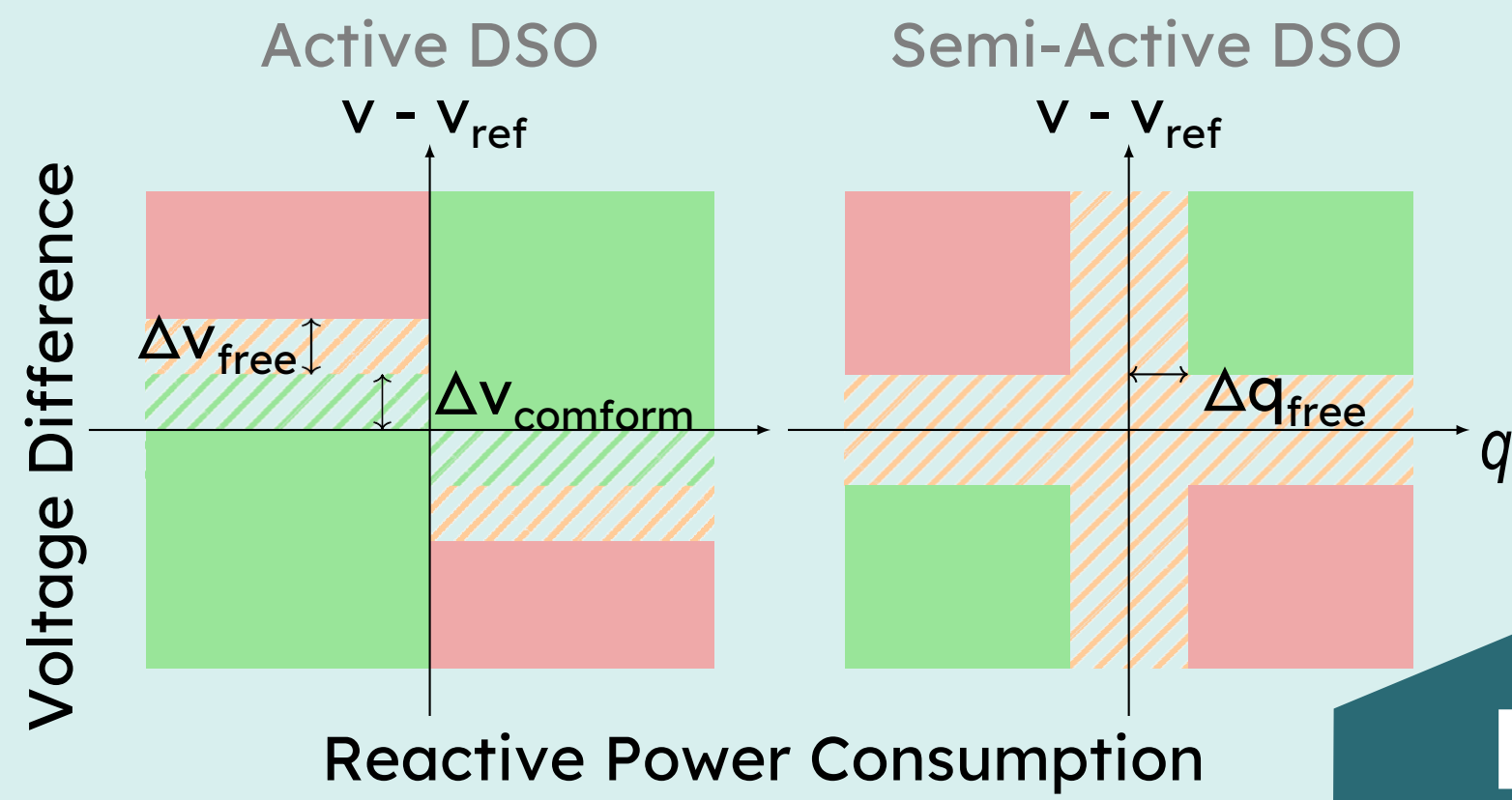
OPFV 2.0: Re-Engineering Voltage Procurement via Online Bilevel Games

The Current State: **swissgrid OPF-V**

Feed-forward Calculation + Ex-post Incentive



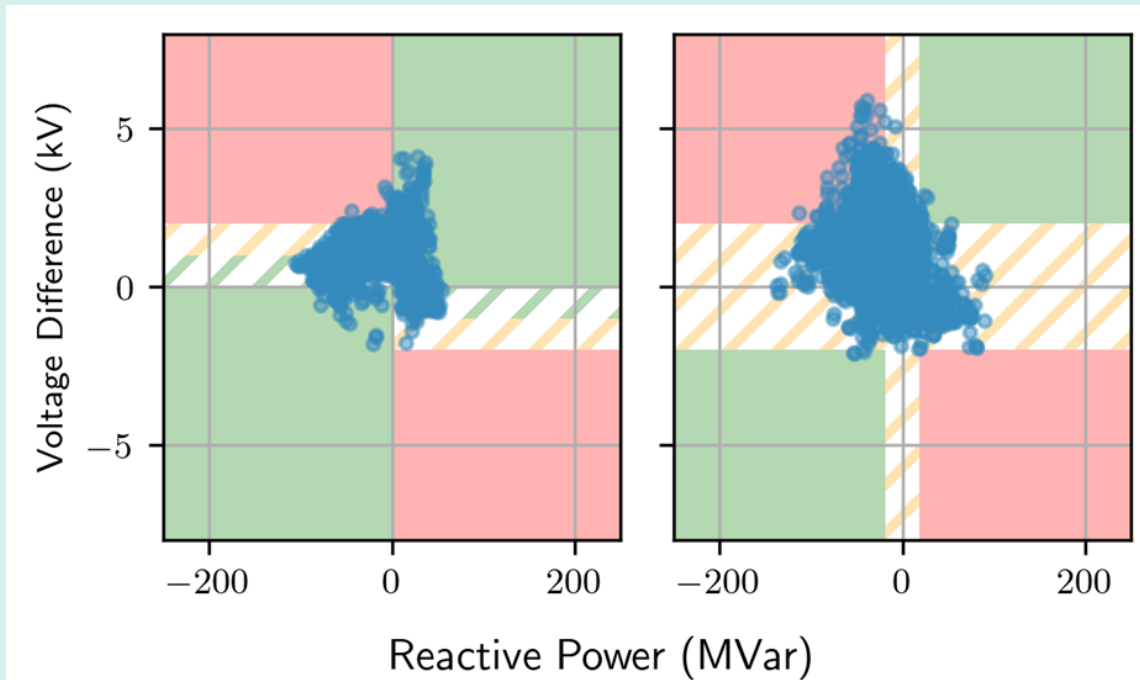
The Swiss Voltage-Reactive Power Incentive Schemes



- positive payment (reward) if 'conform'
- negative payment (penalty) if 'non-conform'
- no payment or penalty if in 'tolerance band'

Inefficiencies of Current Incentives

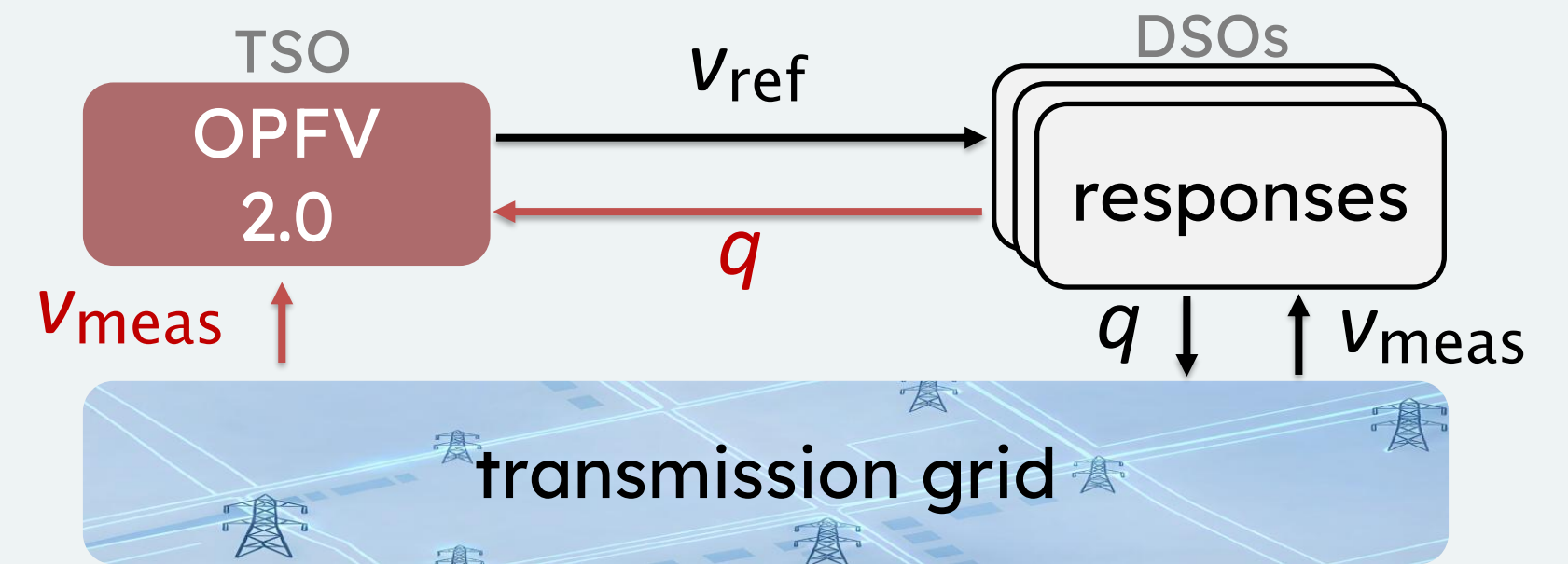
- Financial incentives have been designed **ex-post**
- DSOs strategically utilize 'free' bands or incur penalties



How should the TSO design and update incentives so that self-interested DSOs collectively regulate voltages?

The Solution: **OPFV 2.0 & Incentive Automation**

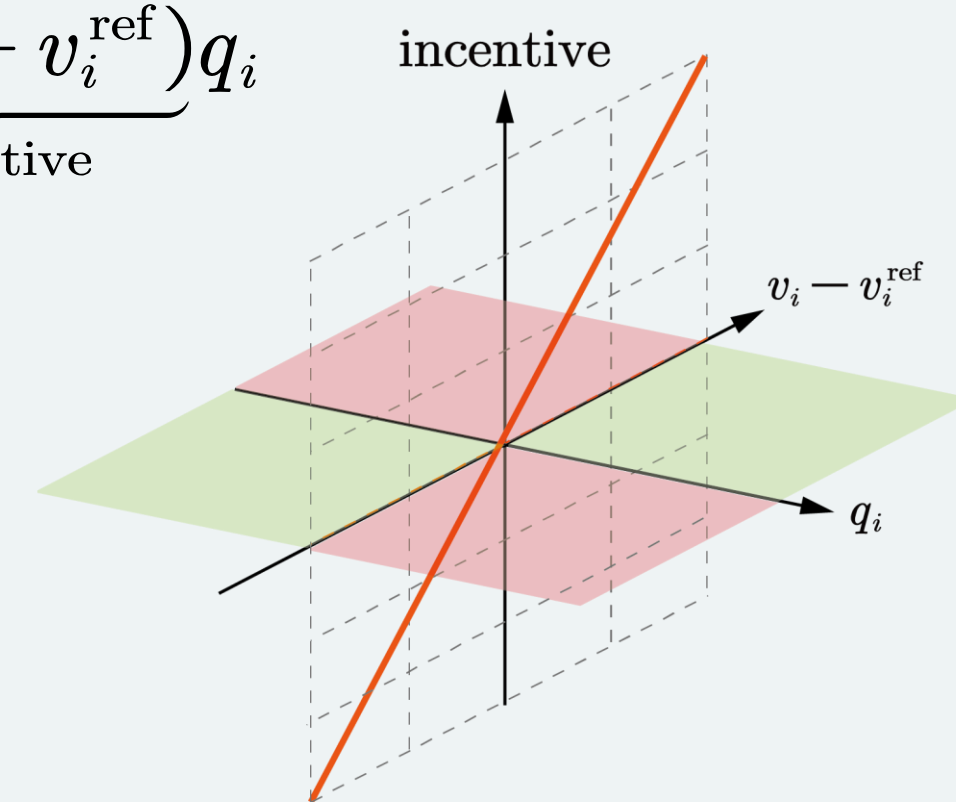
Feedback Optimization on Bilevel Structure



- Two types of feedback:
- Voltages of power grids
 - Reactive power responses from DSOs

Setpoint-Parametrized Incentive

$$\text{payment} = \underbrace{\gamma (v_i - v_i^{\text{ref}})}_{\text{incentive}} q_i$$



Game-theoretic Bilevel Problem Modeling

Leader (TSO) vs. Followers (DSOs)

$$\text{Min} \quad \varphi(v_{\text{ref}}, v, q) \quad \text{TSO's cost}$$

$$\text{s.t.} \quad v^{\min} \leq v(q, p) \leq v^{\max}$$

$$\text{Min DSO's cost for reactive power} \\ \text{s.t. Local limits}$$

Reaching Nash Equilibrium

Autonomous Incentive update

$$v_{\text{ref}}^{k+1} = v_{\text{ref}}^k - \eta \nabla \varphi_e(v_{\text{ref}}^k)$$

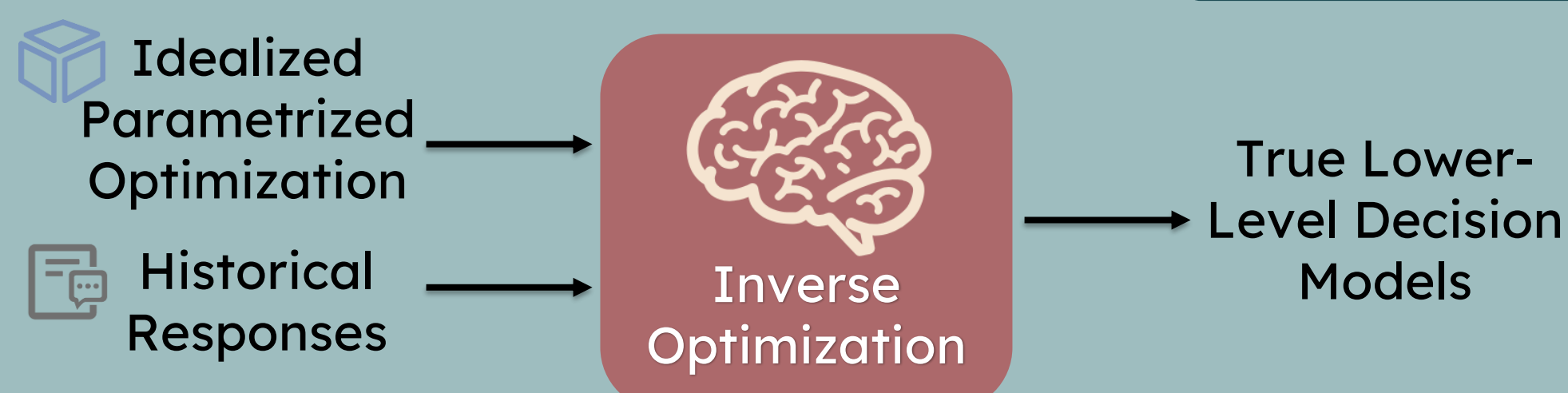
$$\nabla \varphi_e(v_{\text{ref}}) = \nabla_1 \varphi + (\mathbf{J}_q v \cdot \mathbf{s})^T \nabla_2 \varphi + \mathbf{s}^T \nabla_3 \varphi$$

power flow sensitivity JOINT response sensitivity

- Robust to
- physical disturbances
 - Changing DSO conditions

Advanced Insight: Learning From DSOs' Responses

Bridging the Model-Data Gap



Instead of reconstructing the full DSO model: directly **estimate the response sensitivity** (s), enabling **model-free** incentive updates.

