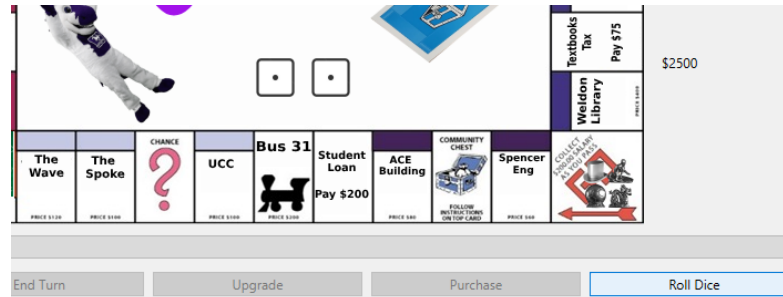


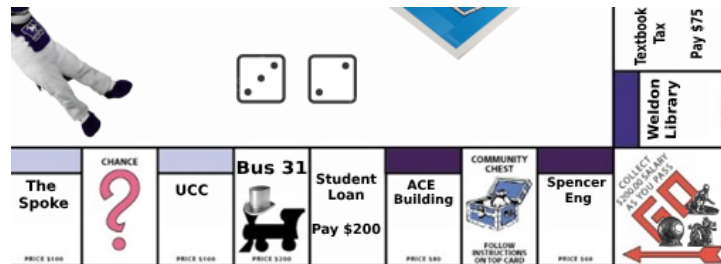
Kanban Board Task Tests

1. Roll dice for game character to move

- Before Button Press:



- After Button Press:



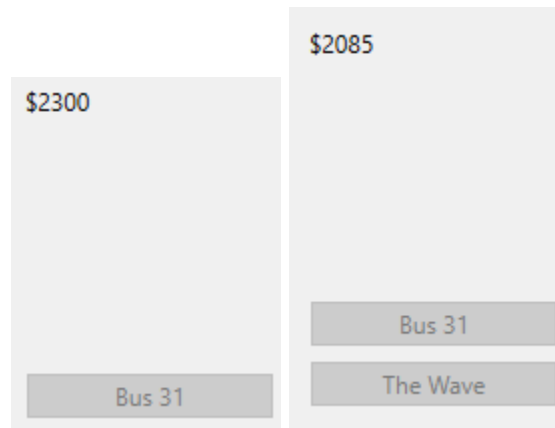
2. Purchase and upgrade property

Player 1 rolls a 5 and purchases Bus 31 (buses may not be upgraded); Player 1's money and properties are both shown. On their second turn, the player purchases and upgrades the Spoke (please note the change in their money).

- Before Button Press:

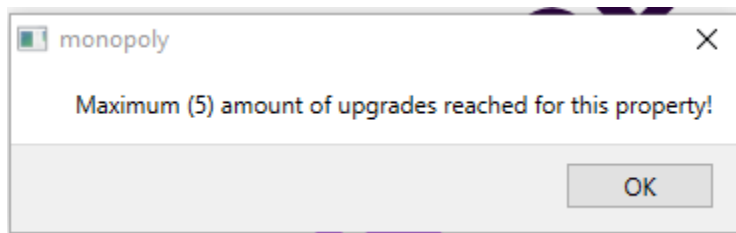


- After Button Press:



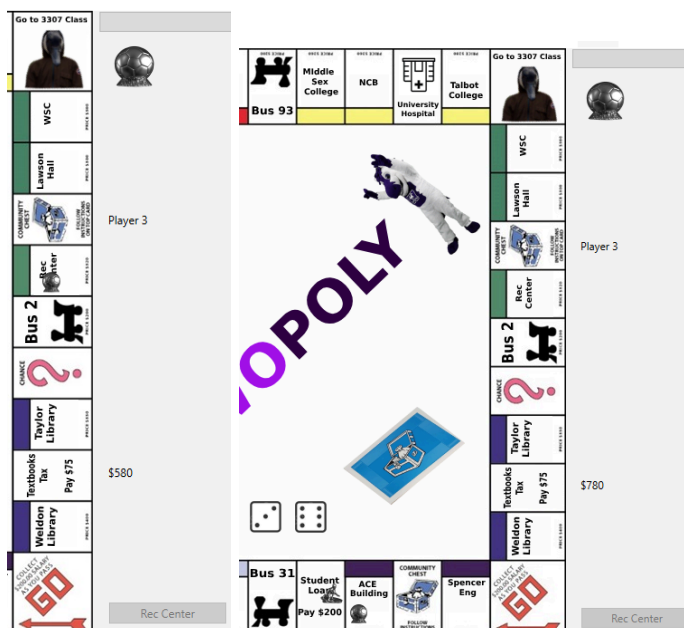
3. Maximum upgrades for a single property

Player 1 maxes out The Spoke.



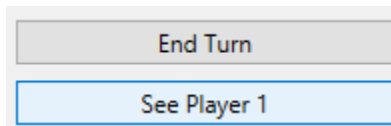
4. Collect salary

Player 3 passes GO and collects a \$200 salary.

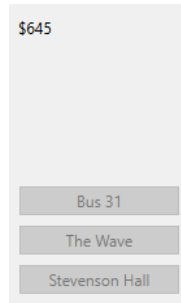


5. View Properties

- Before Button Press:



- After Button Press:



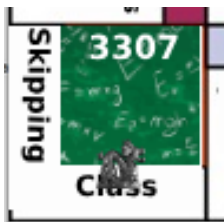
6. Bankruptcy

Player 1 is bankrupt, their profile is no longer viewable, and their properties are back on the market.



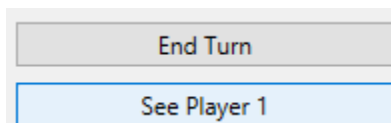
7. Go into jail and pay penalties

Player 4 in prison.

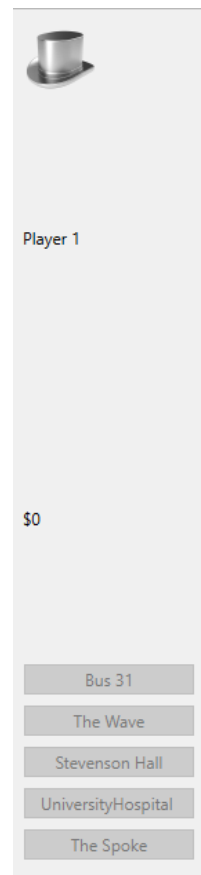
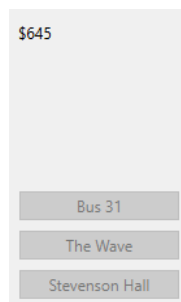


8. View finances

- Before Button Press:



- After Button Press:



9. Chance/Community Chest

Player 3 rolls a 7 from the start of the game and lands on chance, the chance card advances the player to University Hospital.



Player 2 gets Community Chest



10. Random events

Player 4 rolls a 7 and lands on Chance, the player wins a \$100 gift card (notice the player has \$2600 as opposed to the starting \$2500)



11. Comparison between players

You can view individual players' assets and compare them.



12. The richness of the game interface

If you're a person with any affiliation to the University of Western Ontario, you can't deny the allure of this interface. It has many hidden Easter Eggs and the names of all your favourite buildings on campus.



