

## type: String speedX: int speedY: int targetX: int targetY: int targPoint: String nextPoint: String currPoint: Targets targFoodBx: int MyWorld targCutBrd: int targFryPan: int Ingredients: String [1] targServWin: int orderTotal : int targDishrack: int displayPlacement : int orderList: ArravList < Order> targRiceNoods: int order: Order targFoodPickup: int lastFrame: long int pic = 0: framesPerSecond : double t · Timer secondsPerFrame: double timer: boolean frames : int isCutting: boolean noneSelected: int addOrder : Buttons ingredientSelect: String rice: Buttons type: String noodles : Buttons p: ProgressBar chicken : Buttons orderNumber: int beef · Buttons order: Order broccoli : Buttons bokchov: Buttons world: MvWorld add: Buttons receivedOrder : boolean random: Buttons ingredients: String []: had · Buttons cutting: Sliders checkOrder(int) cookina: cookina finishedIngredient() checkButtons() finishedOrder() checkButton(String) lowerOrder() generateOrder(boolean) cut() finishedOrder() animate(int) aetOrders(int) moveTowardTargetLocation() generateTargets() generateChefs() setTargets getTargetLocation(String)

prepare(String)

Chef

