vFolders Manual

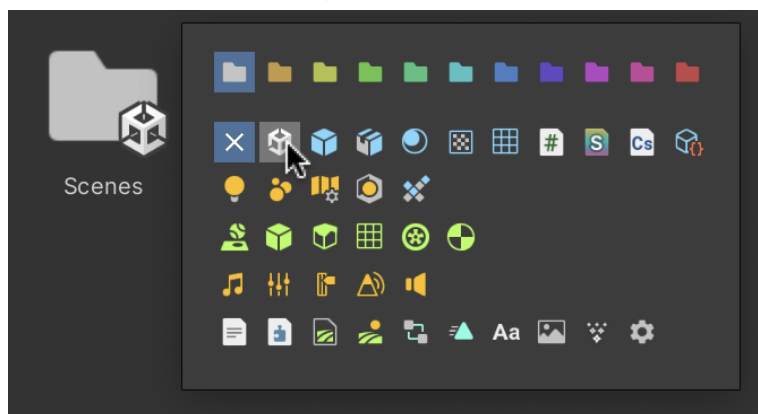If you have any questions or feedback, please contact us at
kubacho.lab@gmail.com

Also it would be nice if you could leave a review

Automatic icons

If a folder contains assets of only one type, the icon of this asset type will be displayed on the folder
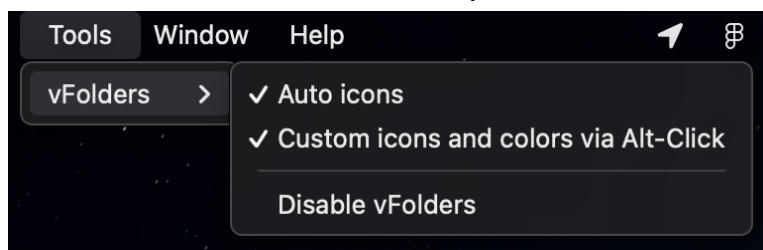
Custom icons and colors

Alt-Click a folder to open the menu, click an icon or color to set it:
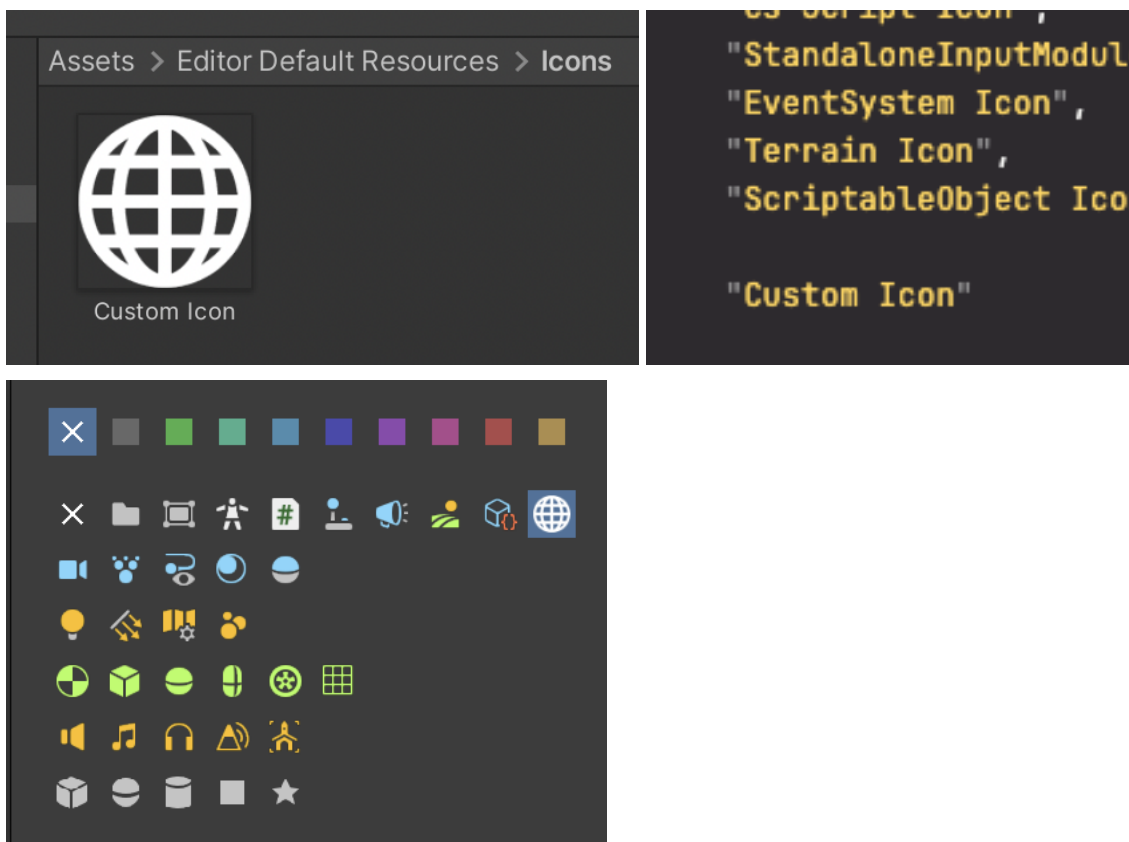

Menu

You can disable vFolders or a part of it in Tools/vFolders menu:

Adding icons

You can add custom icons by putting them into Assets/Editor Default Resources/Icons folder and adding their names into the array in VFoldersIconEditor.cs at line 160:

Also you can add unity's built-in icons by looking up their names using [this tool](#) and adding them to the aforementioned array