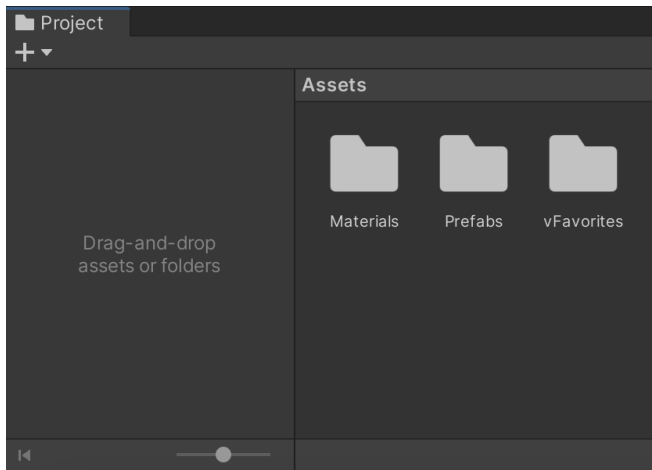
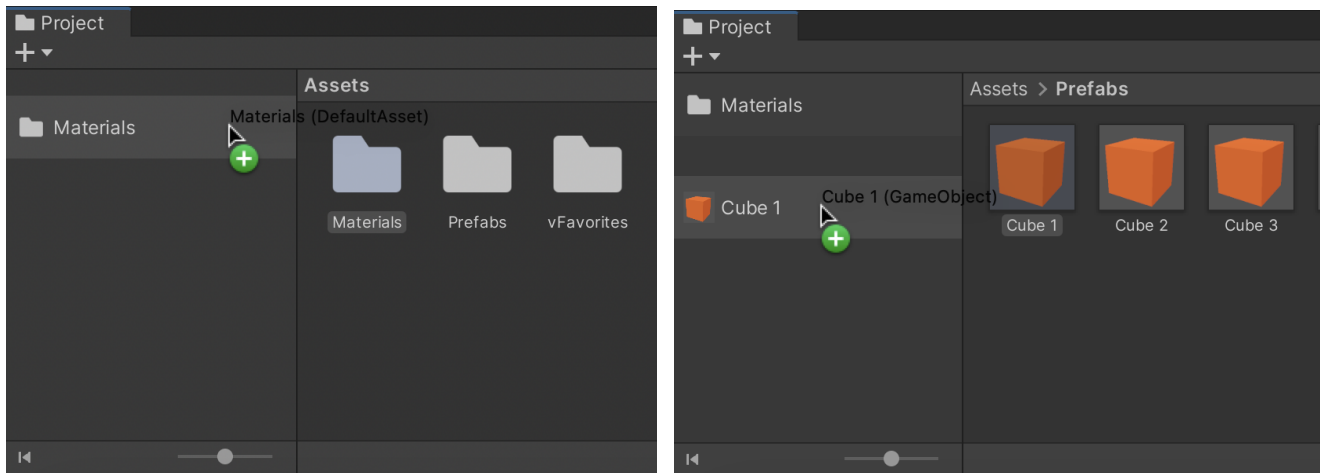


# vFavorites Manual

Hold Alt while mouse is over Project window to open vFavorites:



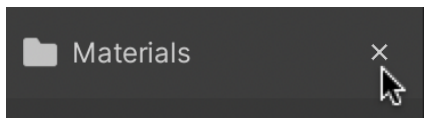
Drag-and-drop assets or folders there:



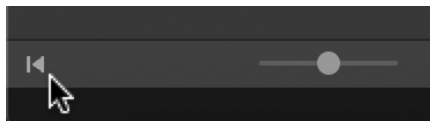
Click a folder in vFavorites to open it, click an asset to select it, double-click a script/shader to edit it, drag a prefab into scene to spawn it

Reorder items by dragging them

Click the cross button to remove an item:



Click the button on the left to undo edits, move the slider to change size of rows:



You can disable vFavorites in Tools/vFavorites menu

If you have any questions or feedback, please feel free to write us  
kubacho.lab@gmail.com