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# 【九章算法基础班】课程笔记——链表

考点重要程度: 链表 -> DFS/BFS -> DP

## 基础

```
//print() 打印完整链表
ListNode node1 = new ListNode(1);
ListNode node2 = new ListNode(2);
ListNode node3 = new ListNode(3);
ListNode head = node1;
node1.next = node2:
node2.next = node3:
print(head);
//1->2->3
node1 = node2:
print(head):
//1->2->3
ListNode包括一个值和一个指针,head占4Byte(32bit)空间,head实际上是一个指针,通过head所指向的地址去找对应节点存储的值和下一个指针。
链壳结构:
  [1,] -> [2,] -> [3,]
  head,n1 n2 n3
  4byte 4byte 4byte
node1和node2都是指向节点的指针,如果令node1 = node2,那么只是node1存储的地址和node2存储的地址一样了,但是链表的机构没有改变,所以输出依然是:
```

如果要改变链表的结构。需要node.next = halabala

# 相关习题

#### Remove Duplicates from Sorted List

### 题目

分析

Given a sorted linked list, delete all duplicates such that each element appear only once. For example, Given 1->1->2, return 1->2.

Given 1->1->2->3->3, return 1->2->3.

删掉链表中有重复的节点、保留一个

因为删除某个节点node,需要让node的前序节点.next = node.next,因此需要构造一个dummy.node,让其指向前序节点,这样需要删除head的时候就可以令dummy.next = node.next。初始化时令dummy.next=head

最后返回dummy.next

https://marian5211.github.io/2017/12/11/【九章算法基础班】链表/

12/27/2019 代码

```
public ListNode deleteDuplicates(ListNode head) {
ListNode prev;//用于记录重复元素第一次出现的位置
 ListNode curt = head;//用于向后遍历链表
  while(curt != null){
   //遇到重复元素
   if(curt.next != null && curt.val == curt.next.val){
    prev = curt;//记录第一个出现的元素
     int val = curt.val;//存储当前节点的值,用于后续判断是否和当前值相等
     //curt向后移动, 直到和curt值不相等停止
     while (curt != null && curt.val == val){
       curt = curt.next;
     //curt == null || curt.val != val;此时curt指向后面第一个和它值不相等的元素
//将prev.next指向第一个不相等的元素
     prev.next = curt;
   ·
//如果没有遇到重复元素,curt继续后移一位
   else {
     curt = curt.next;
 return head;
```

## Remove Duplicates from Sorted List II

#### 题目

```
Given a sorted linked list, delete all nodes that have duplicate numbers, leaving only distinct numbers from the original list.

For example,

Given 1->2->3->3->4->4->5, return 1->2->5.

Given 1->1->1->2->3, return 2->3.
```

#### 分析

删除链表中重复出现的节点,全部删掉一个都不保留

因为删除某个节点node,需要让node的前序节点next = node.next,删除全部重复的元素可能删掉head元素,因此需要构造一个dummy node,让其指向head的前序节点,也就是dummy.next = head.。这样需要删除head的时候就可以令dummy.next = head.next。

最后反回dummy.next

## 代码

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```
public ListNode deleteDuplicates(ListNode head) {
 ListNode dummy = new ListNode(0);//虚拟节点用于指向head
 dummy.next = head;
 ListNode prev = dummv:
 ListNode curt = head;
 while(curt != null){
   //遇到重复元素
   if(curt.next != null && curt.val == curt.next.val){
    int val = curt.val;//存储当前节点的值,用于后续判断是否和当前值相等//curt向后移动,直到和curt值不相等停止
    while (curt != null && curt.val == val){
      curt = curt.next;
     //curt == null || curt.val != val;此时curt指向后面第一个和它值不相等的元素
     //将prev.next指向第一个不相等的元素
     prev.next = curt;
   //如果没有遇到重复元素, prev和curt都后移一位
   else {
```

```
}
  return dummy.next;
}
```

## Reverse Linked List

#### 题目

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```
Reverse a singly linked list.、

Hint:

A linked list can be reversed either iteratively or recursively. Could you implement both?

链表反转
```

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#### 分析

```
\mathsf{null} \quad \  [1,] \ \to \ [2,] \ \to \ [3,] \ \to \ [4,] \ \to \ [,5,]
 prev curt
 1. 用temp记录下curt.next(因为后面要修改curt.next)
 null [1,] -> [2,] -> [3,] -> [4,] -> [,5,]
 prev curt temp
 2. 将curt.next指向其前序节点prev, 此时原来的后续链断掉:
 null <- [1,] [2,] -> [3,] -> [4,] -> [,5,]
 prev curt temp
 3. 将prev移到curt位置, curt移动到原来的curt.next,即temp:
 null <- [1,] [2,] -> [3,] -> [4,] -> [,5,]
        t t t
prev curt temp
 ListNode temp = curt.next;
 curt.next = prev
 prev = curt;
 curt = temp;
代码
 public ListNode reverseList(ListNode head) {
  ListNode prev = null:
  ListNode curt = head;
   while(curt != null){
    ListNode temp = curt.next;
    curt.next = prev;
    prev = curt;
    curt = temp;
   return prev;
```

#### Reverse Linked List II

```
Reverse a linked list from position m to n. Do it in-place and in one-pass. For example:

Given 1->2->3->4->5->NULL, m = 2 and n = 4,

return 1->4->3->2->5->NULL.

Note:

Given m, n satisfy the following condition:
```

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```
1 < m < n < length of list.
将链表的第m-n位置上的元素反转
分析

[1,] >> [2,] -> ... -> [m-1,] -> [m,] -> ... -> [n,] -> [n+1,] -> ...
脚時電和之间的部分、分为三个步骤:
1. 找到m-1和m的点、设为prev和curt
2. 掲m-n反转
3. 把m-1.next指向n;把m.next指向n.next
```

#### 代码

```
public ListNode reverseBetween(ListNode head, int m, int n) {
      ListNode dummy = new ListNode(0);
      dummy.next = head;
      ListNode prev = dummy;
      ListNode curt = head;
      int i = 1;
      //寻找第m个节点
       while (i < m){
          curt = curt.next;
          prev = prev.next;
      }//此时prev指向第m-1个节点、curt指向第m个节点
      //记录下m节点和m-1节点位置,用于反转后连接
       ListNode m_node = curt;
      ListNode m_prev = prev;
      //将m到n反转
      while (i <= n){
          ListNode temp = curt.next;
          curt.next = prev;
          prev = curt;
          curt = temp;
      }//此时curt指向第n+1个节点,prev指向第n个节点
      //将m的前序节点的next指向第n个节点
      m_prev.next = prev;
      //将m节点的next指向第n+1个节点
      m_node.next = curt;
      return dummy.next;
```

#### Partition List

#### 题目

Given a linked list and a value x, partition it such that all nodes less than x come before nodes greater than or equal to x.

You should preserve the original relative order of the nodes in each of the two partitions.

```
For example,
```

```
Given 1->4->3->2->5->2 and x = 3, return 1->2->2->4->3->5.  
给定一个链表和一个数x, 将链表中比x小的排在左边, 大于等于x的数字排在右边, 数字的相对顺序保持不变
```

#### 分析

```
将链表排成两队,小于x的一队,大于等于x的一队,然后把两个链表连起来。
```

链表的结构会发生变化,所以需要两个dummy node,一个用来指向小的队dummy\_low,一个用来指向大的队dummy\_high。

```
2. 结束后将两个链表连接起来: dummy_low.next指向dummy_high.next
  3. 将链表结尾置空: tail.next = null,否则会保留原始节点的next。
  4. 返回dummy_low.next;
代码
 import java.util.List;
 public class PartitionList {
    class ListNode {
        int val:
        ListNode next;
        ListNode(int val) {
            this.val = val;
    public ListNode establish(int[] array){
        ListNode dummy = new ListNode(0);
        ListNode curt = dummy;
        for(int item : array){
            ListNode node = new ListNode(item);
            curt.next = node;
            curt = curt.next;
        curt.next = null;
        return dummy.next;
     public ListNode partition(ListNode head, int x) {
        ListNode dummy_low = new ListNode(0);
        ListNode dummy_high = new ListNode(0);
        ListNode prev_low = dummy_low;//用于向小链表插入
        ListNode prev_high = dummy_high;//用于向大链表插入
        //分别放到两个队伍里
        ListNode curt = head:
        while(curt != null){
            if(curt.val < x){
                prev_low.next = curt;
                prev_low = prev_low.next;
            else{
                prev_high.next = curt;
                prev_high = prev_high.next;
            curt = curt.next;
        //将两链表连接
        prev_low.next = dummy_high.next;
        prev_high.next = null;
        return dummy_low.next;
     public void printList(ListNode head){
        while(head != null){
            System.out.println(head.val);
            System.out.println(" -> ");
             head = head.next;
        System.out.println("null");
     public static void main(String[] args){
        PartitionList test = new PartitionList();
int[] array = {1,4,3,2,5,2};
        int x = 3;
        ListNode head = test.establish(array);
        head = test.partition(head,x);
        test.printList(head);
    };
3
```

1. 遍历数组,将比x小的元素放到dummy\_low队伍后面,将比x大的元素放到dummy\_high队伍后面

Merge Two Sorted Lists

#### 题目

Merge two sorted linked lists and return it as a new list. The new list should be made by splicing together the nodes of the first two lists.

```
Example:
```

```
> Input: 1->2->4, 1->3->4
> Output: 1->1->2->3->4->4
>
```

#### 分析

链表结构可能改变, 所以需要dummy node

需要一个prev指针记录当前节点,初始化指向dummy\_node两个curt指针分别指向两个链表当前节点,用于比较,将比较小的接在prev后面,知道两个curt中有一个为空,将另一个链表的后面直接接到prev后面。

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最后返回dummy.next

#### 代码

```
class Solution {
    public ListNode mergeTwoLists(ListNode l1, ListNode l2) {
       ListNode dummy = new ListNode(0);
ListNode prev = dummy;
       ListNode curt1 = l1;
       ListNode curt2 = 12;
        while (curt1 != null && curt2 != null){
            if(curt1.val < curt2.val){
                prev.next = curt1;
                curt1 = curt1.next;
            else {
                prev.next = curt2;
                curt2 = curt2.next;
            prev = prev.next;
       if(curt1 == null){
            prev.next = curt2;
        else {
            prev.next = curt1;
       return dummy.next;
```

## Sort List

#### 题目

Sort a linked list in  $O(n \log n)$  time using constant space complexity.

将链表排序,时间复杂度为 O(n log n)

#### 分析

时间复杂度为nlogn的排序: quick sort\merge sort\heap sort

quick sort和merge sort的区别:

1. 算法流程

```
quik sort: 整体有序 -> 局部有序、不稳定排序
https://marian5211.github.io/2017/12/11/【九章算法基础班】链表/
```

```
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```

• 整体有序: 选定一个元素,比它小的都在它左边,比它大的都在它右边

```
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```

```
。 局部有序: 然后再对左段和右段分别做快排
   merge sort: 局部有序 -> 整体有序、稳定排序
     。 局部有序: 选取中点将序列分成左右两段, 对左右两边分别排序
     。 整体有序:将左右两边sort list 进行merge操作使得整个list有序
 1. 排序的稳定性
    [2 , 1' , 1'' , 1''' , 4 , 3' , 3'']
merge sort的merge操作不会改变元素的相对顺序,所以是稳定排序
    quick sort会改变元素的相对位置,所以不是稳定排序
 2. 时间复杂度
   quick sort平均时间复杂度O(nlogn),最坏时间复杂度O(n^2)
   merge sort时间复杂度: O(nlogn)
 3. 空间复杂度
   quick sort: O(1)
   merge sort: O(n), 但是在链表中不需要开辟额外的空间
解题步骤:
merge sort
具体步骤:
 1. merge sort在链表中找中点,有两种方法:
      1. 遍历一遍,得到链表的长度n,则中间位置是n/2,再从头遍历一遍,到n/2的位置停止,找到中点
     2. 设置两个错位指针,一个slow一个fast,初始化都指向head,slow每次向右移动一位,fast每次向右移动两位,fast移动到末尾的时候,head指向中间,取到链
      表中点
 2. 对左右两段递归进行排序
 3. merge两段有序链表
代码
merge sort:
 //寻找链表中点,中间偏前
 public ListNode findMid(ListNode head){
  if(head == null){
   return head;
  ListNode slow = head;
  ListNode fast = head;
  while(fast.next != null && fast.next.next != null) {
   slow = slow.next:
   fast = fast.next.next;
  return slow;
```

```
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```

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```
prev = prev.next;
     curt_l = curt_l.next;
   else {
    prev.next = curt_r;
     prev = prev.next;
     curt_r = curt_r.next;
 if(curt_l == null){
   prev.next = curt_r;
 if(curt_r == null){
   prev.next = curt_l;
 return dummy.next;
//递归调用merge sort
public ListNode sortList(ListNode head) {
   return null;
 if(head.next == null)\{
   return head;
 //寻找链表中点mid
 ListNode mid = findMid(head);
 //链表中点.next之后的链表排序
 ListNode right = sortList(mid.next);
 //链表中点之前包括中点的链表排序
 mid.next = null;
 ListNode left = sortList(head);
 //merge两段有序链表
 ListNode res = merge(left,right);
 return res;
```

## Reorder List

## 题目

```
Given a singly linked list L: L0 \rightarrow L1 \rightarrow ... \rightarrow L^*n - 1 \rightarrow Ln, reorder it to: L0 \rightarrow L^*n \rightarrow L1 \rightarrow L^*n - 1 \rightarrow L2 \rightarrow L^*n - 2 \rightarrow ...

You must do this in-place without altering the nodes' values. For example,

Given \{1,2,3,4\}, reorder it to \{1,4,2,3\}.
```

## 分析

题目需要从后向前访问链表,但是链表是单向的,所以需要reverse反转操作,再和原链表merge。

#### 具体步骤:

```
1.找到链表中点,mid
2.将mid之后的链表反转
3.将mid之前的链表和mid之后反转的链表做merge操作
```

#### 代码

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```
//找到中间位置的元素
public ListNode findMid(ListNode head){
    if(head == null){
        return head;
```

while (curt\_l != null && curt\_r != null){
 if(curt\_l.val < curt\_r.val){</pre>

ListNode dummy = new ListNode(0);

public ListNode merge(ListNode left\_h,ListNode right\_h){

//merge两段有序链表

ListNode prev = dummy; ListNode curt\_l = left\_h;

ListNode curt\_r = right\_h;

prev.next = curt\_l;

```
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       ListNode slow = head;
       ListNode fast = head;
while(fast.next != null && fast.next.next != null){
           slow = slow.next:
            fast = fast.next.next;
        return slow;
    //链表反转
    public ListNode reverse(ListNode head){
       ListNode prev = null;
       ListNode curt = head;
        while(curt != null){
           ListNode temp = curt.next;
           curt.next = prev:
           prev = curt:
           curt = temp;
        return prev;
    //交替merge
   public void merge(ListNode left,ListNode right){
   ListNode prev = left;
       ListNode curt1 = left.next;
       ListNode curt2 = right;
        while(curt1 != null && curt2 != null){
           if(i % 2 == 0){
               prev.next = curt2;
                curt2 = curt2.next;
           else {
                prev.next = curt1;
                curt1 = curt1.next;
           prev = prev.next:
           i++;
        if(curt1 == null){
           prev.next = curt2;
       else {
           prev.next = curt1;
    public void reorderList(ListNode head) {
        //边界条件
        if(head == null || head.next == null){
           return;
       //找到mid
       ListNode mid = findMid(head);
        //将mid之后的部分反转
       ListNode right = reverse(mid.next);
mid.next = null;
        //前半部分和反转后的后半部分merge
        merge(head, right);
```

## Fast-slow pointer

#### 1. Middle of Linked List

寻找指针链表中点,快慢指针,快指针每次走两步,慢指针每次走一步,快指针走到链表结尾时,慢指针在中间

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## $2\,.\underline{\text{Remove Nth Node From End of List}}$

#### 题目

Given a linked list, remove the nth node from the end of list and return its head.

https://marian5211.github.io/2017/12/11/【九章算法基础班】链表/

```
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```

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```
For example,
        Given linked list: 1\rightarrow2\rightarrow3\rightarrow4\rightarrow5, and n=2.
        After removing the second node from the end, the linked list becomes 1->2->3->5.
  Note:
  Given n will always be valid.
  Try to do this in one pass.
删除掉从末尾开始第n个节点
分析
两个指针,fast先走n+! 步slow再出发,当fast==null时,slow指向倒数第n+1个节点,删掉slow后面的节点: slow.next = slow.next.next
代码
 public ListNode removeNthFromEnd(ListNode head, int n) {
    ListNode dummy = new ListNode(0);
     dummy.next = head;
    ListNode slow = dummy;
ListNode fast = dummy;
    //fast先走n+1步
     int i = 0;
     while(i <= n){
        fast = fast.next;
        i++;
    //fast、slow同时向后遍历
while(fast != null){
        fast =fast.next;
        slow = slow.next;
    //删除节点
     slow.next = slow.next.next;
    return dummy.next;
3. Linked List Cycle
题目
  Given a linked list, determine if it has a cycle in it.
  Follow up:
 Can you solve it without using extra space?
给定一个链表、判断是否有圈
分析
方法一:
判断node是否有被重复访问
从head出发, 把所有访问过的点放到一个hash表里, 空间复杂度O(n)
方法二:
一个快指针一个慢指针, 如果路径上有环, 快慢指针一定会相遇
```

初始化: slow = head;fast = head.next

```
代码
```

```
public boolean hasCycle(ListNode head) {
   if (head == null){
    return false;
   ListNode fast = head.next;
   ListNode slow = head;
    while(fast != slow){
       //fast走到null
       if(fast == null || fast.next == null){
           return false;
       fast = fast.next.next;
       slow =slow.next;
   //fast和slow相遇了
   return true;
```

## 4. Linked List Cycle II

#### 题目

```
Given a linked list, return the node where the cycle begins. If there is no cycle, return null
  Note: Do not modify the linked list.
  Follow up:
  Can you solve it without using extra space?
是否有环,如果有,找到环的入口
```

# 分析

slow从快慢指针相遇的地方出发,fast指针从初始地方出发,两个指针每次走一步,直到相遇,就是环的入口

## 代码

```
public ListNode detectCycle(ListNode head) {
 if (head == null){
   return null;
  ListNode fast = head.next;
 ListNode slow = head;
  while(fast != slow){
   //fast走到null
   if(fast == null || fast.next == null){
     return null;
    fast = fast.next.next;
   slow = slow.next;
  //fast和slow相遇了
  fast = fast.next;
  while(slow != fast){
   slow = slow.next;
fast = fast.next;
 return slow;
```

#### 5. Rotate List

https://marian5211.github.io/2017/12/11/【九章算法基础班】链表/

```
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```

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```

```
Given a list, rotate the list to the right by k places, where k is non-negative.
  Example:
   > Given 1->2->3->4->5->NULL and k = 2,
   > return 4->5->1->2->3->NULL.
分析
将链表向后移k次
 Given 1->2->3->4->5->NULL and k = 2,
 node.next=head + +
      dummy.next tail.next=head
求解步骤:
  1. 求链表长度len, 如果k>len,k = k%len;
  2. 找到从后往前数第k个元素,也就是从前往后数第len-k个元素node,和末尾元素tail
  3. tail.next = dummy.next;dummy.next = node.next;node.next = null
代码
 public ListNode rotateRight(ListNode head, int k) {
       if(head == null){
           return head;
       ListNode dummy = new ListNode(0);
        dummy.next = head;
       ListNode tail = dummy;
        int len = 0;
       while(tail.next != null){
  tail = tail.next;
            len++;
       k = k % len;
       ListNode node = dummy:
       int i = 1;
while(i <= len - k){
           node = node.next;
       tail.next = dummy.next;
       dummy.next = node.next;
       node.next = null;
       return dummv.next:
Merge k Sorted Lists
 Merge k sorted linked lists and return it as one sorted list. Analyze and describe its complexity.
merge k 个有序链表
一共三种方法,都需要掌握:
方法一: heap
```

用PriorityQueue实现

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```
第一个参数 - 第二个参数: 升序, 最小堆
  第二个参数 - 第一个参数: 降序, 最大堆
  初始化: 将链表头放进去
  每次弹出最小的元素,放到结果链表后面,然后将其next入堆,重复上述
  N: 所有数的个数
  K: 链表个数
  时间复杂度: O(NlogK), heap中最多有k各元素, 插入操作时间复杂度是O(logk)
  空间复杂度: O(K)
   //heap
   public ListNode mergeKLists(ListNode[] lists) {
          int k = lists.length;
          PriorityQueue<ListNode> minHeap = new PriorityQueue<>(new Comparator<ListNode>() {
              public int compare(ListNode o1, ListNode o2) {
                 return o1.val - o2.val;
          3):
          ListNode dummy = new ListNode(0);
          ListNode prev = dummy;
          for(int i = 0; i < k; i++){
              ListNode head = lists[i];
              if(head != null){
                 minHeap.add(head);
          while(!minHeap.isEmpty()){
             ListNode curt = minHeap.poll();
              prev.next = curt;
              if(curt.next != null){
                 minHeap.add(curt.next);
              prev = prev.next;
          prev.next = null;
          return dummy.next;
  方法二: 分治法
  merge k 个链表
    。 拆分成merge前k/2个链表得到list1和merge后k/2个链表得到list2
    。 合并list1和 list2,得到结果
  递归调用求解上述子问题
  时间复杂度: O(NlogK)
       result
       2.5
         2 | 3 | 4 5
      //分治
       //merge两个List
       public ListNode MergeTwoList(ListNode left,ListNode right){
          ListNode dummy = new ListNode(0);
          ListNode prev = dummy;
          ListNode prev1 = left;
         ListNode prev2 = right;
while(prev1 != null && prev2 != null){
              if(prev1.val < prev2.val){
https://marian5211.github.io/2017/12/11/【九章算法基础班】链表/
```

```
prev.next = prev1;
                prev1 = prev1.next;
                prev = prev.next;
            else{
                prev.next = prev2;
                prev2 = prev2.next;
                prev = prev.next;
        if(prev1 == null){
            prev.next = prev2;
        if(prev2 == null){
            prev.next = prev1;
        return dummy.next;
     //分治法mergek个数组
     public ListNode divideMergeKList(ListNode[] lists,int start,int end) {
        if(start == end){}
            return lists[start];
        //拆分成两部分
        ListNode left = divideMergeKList(lists,start,start+(end-start)/2);
        ListNode right = divideMergeKList(lists, start+(end-start)/2+1, end);
        //合并两部分结果返回
        return MergeTwoList(left,right);
    //调用分治法
    public ListNode DividemergeKLists(ListNode[] lists){
        int len = lists.length;
        if(len ==0){
            return null;
        return divideMergeKList(lists,0,len-1);
方法三: 两两合并
1、2合并, 3、4合并, ....n
向上递归合并
时间复杂度: O(NlogK)
如果是1、2合并, 然后忽然3合并, ...n
时间复杂度O(NK)
  //两两合并
 public ListNode mergeKListsOneByOne(ListNode[] lists){
  if(lists.length == 0){
    return null;
   List<ListNode> newlists = new ArrayList<>();
  for(int i = 0; i < lists.length;i++) {
  newlists.add(lists[i]);</pre>
   while (newlists.size() > 1){
    List<ListNode> listTemp = new ArrayList<>();
     \texttt{for(int i = 0; i+1 < newlists.size(); i+=2)} \{
      listTemp.add(MergeTwoList(newlists.get(i),newlists.get(i+1)));
     if(newlists.size() % 2 == 1){
      listTemp.add(newlists.get(newlists.size()-1));
     newlists = listTemp;
   return newlists.get(0);
```

Copy List with Random Pointer

```
12/27/2019
```

#### 【九章算法基础班】课程笔记——链表 | Siyao's Blog

#### 题目

```
A linked list is given such that each node contains an additional random pointer which could point to any node in the list or null.

Return a deep copy of the list.
```

给定一个链表,每个节点除包含一个next指针以外,还有一个指向任意节点的random pointer,clone链表

#### 分析

方法一:

hash\_map

先按next指针复制链表,把原链表老节点和新链表新节点的映射关系存入hash\_map,再遍历一遍原链表,按照hash\_map中的对应关系,把random pointer在对应的新节点中标出。

#### 空间复杂度O(n)

```
public RandomListNode copyRandomList(RandomListNode head) {
      RandomListNode dummy = new RandomListNode(0);
      RandomListNode prevNew = dummy;
      RandomListNode prev = head;
      HashMap<RandomListNode,RandomListNode> map = new HashMap<>();
      //将链表和next指针复制,对应点存入hashmap
       while(prev != null){
          RandomListNode temp = new RandomListNode(prev.label);
          prevNew.next = temp;
map.put(prev,prevNew.next);
          prev = prev.next;
          prevNew = prevNew.next;
      //复制random poiner
      prev = head;
       prevNew = dummy.next;
      while(prev != null){
          prevNew.random = map.get(prev.random);
          prev = prev.next;
          prevNew = prevNew.next;
      return dummy.next;
```

## 代码

方法二:

```
public RandomListNode copyRandomList2(RandomListNode head) {
 RandomListNode prev = head;
  //将每个元素都复制一份,插在原来元素的后面一位上
  while(prev != null){
   RandomListNode node = new RandomListNode(prev.label);
   node.next = prev.next;
   prev.next = node:
   prev = prev.next.next;
  //加入random pointer
  prev = head;
  while(prev != null){
   if(prev.random != null){
     prev.next.random = prev.random.next:
   prev = prev.next.next;
  //删掉原来元素;
  RandomListNode dummy = new RandomListNode(0);
  dummy.next = head:
  prev = dummy;
  RandomListNode curt = head;
  while(curt != null){
```

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```
prev.next = curt.next;
curt.next = curt.next.next;
prev = prev.next;
curt = curt.next;
}
return dummy.next;
}
```

## 总结

## leetcode 相关习题

#### Palindrome Linked List

#### 题目

```
Given a singly linked list, determine if it is a palindrome.
 Follow up:
 Could you do it in O(n) time and O(1) space?
给定链表,判读是否是回文串,要求时间复杂度O(n),空间复杂度O(1)
分析
方法一:
利用stack, 先进后出的性质:
  1. 找到终点,过程中将前半部分链表入栈
  2. 继续向后遍历,出栈,对比元素是否一致
 public boolean isPalindromeStack(ListNode head) {
       //空链表和只有一个元素
       if(head == null || head.next == null){
           return true;
       //快慢指针寻找中点,前半部分元素入栈
       Stack<Integer> stack = new Stack<>();
       ListNode mid = head:
       ListNode tail = head;
       stack.push(head.val);
        while(tail.next != null && tail.next.next != null){
            mid = mid.next;
            stack.push(mid.val);
           tail = tail.next.next;
       //如果是奇数个元素,将mid弹出,无须比较
        if(tail.next == null){
           stack.pop();
       mid = mid.next;
       while(mid != null){
           int temp = stack.peek();
           if(temp != mid.val){
              return false;
            stack.pop();
           mid = mid.next;
       return true;
方法二:
```

1. 先找到中点

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方法:

两个指针分别遍历,一个先A后B,一个先B后A,两指针指向节点相等即为相交处

代码

```
public ListNode getIntersectionNode(ListNode headA, ListNode headB) {
       if(headA == null || headB == null){
           return null;
       ListNode n1 = headA;
       ListNode n2 = headB;
       //记录是否遍历第二个链表
       boolean flag1 = false;
boolean flag2 = false;
       while(true){
           //两个指针都遍历结束了,没有相交节点
           if(n1 == null \&\& flag1){
               return null;
            //n1遍历完一个数组
           if(n1 == null && !flag1){
                n1 = headB:
                flag1 = true;
           //n2遍历完一个数组
           if(n2 == null \&\& !flag2){
               n2 = headA;
               flag2 = true;
           if (n1 == n2){
               return n1:
            n1 = n1.next;
   public int findDuplicate(int[] nums) {
       for(int i = 0 ; i < nums.length; i++){</pre>
           int idx = Math.abs(nums[i]);
           if(nums[idx] < 0){
               return idx;
           nums[idx] = -nums[idx];
       return -1;
```

《 DeepFM论文笔记 【九章算法基础班】数与数组 ▶

```
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由 <u>Hexo</u> 强力驱动 | 主题 - <u>NexT.Pisces</u> | <u>I</u> <u>▲</u> 222.8k
▲访问人次 次 | ●总访问量 次
```

```
2. 将后半部分的链表反转
3. 对比前后两部分是否一致
public boolean isPalindrome(ListNode head) {
      if(head == null){
           return true;
       //快慢指针寻找中点
       ListNode mid = head:
       ListNode tail = head;
       while(tail.next != null && tail.next.next != null){
           mid = mid.next;
           tail = tail.next.next;
       //反转后半个链表
       ListNode prev = null;
       ListNode curt = mid.next;
       while(curt != null){
           ListNode temp = curt.next;
           curt.next = prev;
           prev = curt;
           curt = temp;
       mid.next = prev;
       //对比两段元素是否一致
       ListNode first = head;
       ListNode second = mid.next;
       while(second != null){
   if(first.val != second.val){
              return false;
           first = first.next;
           second = second.next;
       return true;
```

### 160.Intersection of Two Linked Lists

## 题目

begin to intersect at node c1.

## Notes:

- o If the two linked lists have no intersection at all, return null.
- o The linked lists must retain their original structure after the function returns.
- You may assume there are no cycles anywhere in the entire linked structure.
- Your code should preferably run in O(n) time and use only O(1) memory.

#### 找到两个链表相交的地方

#### 分析

是个技巧题,想到了就能做出来,想不到就做不出来

https://marian5211.github.io/2017/12/11/【九章算法基础班】链表/