

Stat 110: Section 1

Adapted from Joe Blitzstein and Jessica Hwang’s Introduction to Probability
and Kenneth Baclawski’s Introduction to Probability with R

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Getting familiar with R

You can follow along by typing the scripts into a console or an R file in RStudio IDE. This R Markdown notebook will contain the R script on one line and the subsequent output in the next line. You can press “Run” to run the selected lines while interacting with this RMarkdown file.

For example,

```
1+1
```

```
## [1] 2
```

The R code is “1+1” and the output looks something like “##[1] 2”.

Some more scripts to play around with:

```
2 * pi * 5 + 100
```

```
## [1] 131.4159
```

```
100 * 299792458 ^ 2
```

```
## [1] 8.987552e+18
```

R follows conventional use of mathematical operators and order of operations.

R is built around vectors.

A simple vector is the sequence 1, 2, . . . , n. If you want n to be 100, then we type this command:

```
1:100
```

```
## [1] 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17
## [18] 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34
## [35] 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51
## [52] 52 53 54 55 56 57 58 59 60 61 62 63 64 65 66 67 68
```

```
## [69] 69 70 71 72 73 74 75 76 77 78 79 80 81 82 83 84 85
## [86] 86 87 88 89 90 91 92 93 94 95 96 97 98 99 100
```

We also use the `c` command to combine and concatenate values into a vector.

```
c(1,4,9,16,25,36)
```

```
## [1] 1 4 9 16 25 36
```

Here, we stored those values into `v`.

```
v <- c(1,4,9,16,25,36)
```

We can access elements inside `v` using the following:

```
v[2]
```

```
## [1] 4
```

We can also find several values within `v` and form a new vector

```
v[c(1,3,5)]
```

```
## [1] 1 9 25
```

R does *not* use zero-index.

Variables and Functions

We have already seen how “`<-`” is used in R to store values into a variable. You can also use “`->`” in the other direction. The arrow, however must point to the variable is assigned the value. For example, in this example, `triplepie` and `pietripie` are both being assigned the same values.

```
triplepie <- 3*pi
```

```
3*pi -> pietripie
```

We can use boolean operators to verify whether certain variables contain the same values

```
triplepie == pietripie
```

```
## [1] TRUE
```

The boolean operators in R also follow conventional programming language practice. You can find a list of them [here](#)

To create a function we can use the “function” keyword and specify parameters. We can write a function that calculates the probability of at least one birthday match in a group of `n` people.

```
birthday <- function(n) {
  days_in_year <- 365
  ans <- 1-prod((days_in_year-n+1):days_in_year)/days_in_year^n
  return(ans)
}
```

Here, `prod` returns the product of all the values passed in as arguments.

You can always use `help()` to find more information about R's built-in functions.

```
help(prod)
```

We can now finally celebrate some birthdays by typing our function name with the specified parameters!

```
birthday(1)
```

```
## [1] 0
```

```
birthday(23)
```

```
## [1] 0.5072972
```

How can we plot the relationship between number of people and the probability of getting a matching birthday? How does changing the number of people in our birthday problem affect the probability?

```
num_of_people <- 1:50
matching_birthdays_probability <- lapply(num_of_people, birthday)
plot(num_of_people,matching_birthdays_probability)
```

