```
CONST robtarget Target_10:=[[400,-75,-387],[0,0,-1,0],[-1,0,-1,0],[9E+09,9E+09,9E+09,9E
                                                                                                P
+09,9E+09,9E+09]];
   CONST robtarget Target_20:=[[400,75,-387],[0,0,-1,0],[-1,0,-1,0],[9E+09,9E+09,9E+09,9E
                                                                                                 P
+09,9E+09,9E+09]];
    CONST robtarget Target_30:=[[430,75,-387],[0,0,-1,0],[-1,0,-1,0],[9E+09,9E+09,9E+09,9E
                                                                                                 P
+09,9E+09,9E+09]];
    CONST robtarget Target_40:=[[430,-75,-387],[0,0,-1,0],[-1,0,-1,0],[9E+09,9E+09,9E+09,9E
                                                                                                 P
+09,9E+09,9E+09]];
    CONST robtarget Target_50:=[[460,-75,-387],[0,0,-1,0],[-1,0,-1,0],[9E+09,9E+09,9E+09,9E
                                                                                                 P
+09,9E+09,9E+09]];
    CONST robtarget Target_60:=[[460,75,-387],[0,0,-1,0],[-1,0,-1,0],[9E+09,9E+09,9E+09,9E
                                                                                                 P
+09,9E+09,9E+09]];
    CONST robtarget Target_70:=[[490,75,-387],[0,0,-1,0],[-1,0,-1,0],[9E+09,9E+09,9E+09,9E
                                                                                                 7
+09,9E+09,9E+09]];
    CONST robtarget Target_80:=[[490,-75,-387],[0,0,-1,0],[-1,0,-1,0],[9E+09,9E+09,9E+09,9E
                                                                                                 7
+09,9E+09,9E+09]];
    CONST robtarget Target_90:=[[520,-75,-387],[0,0,-1,0],[-1,0,-1,0],[9E+09,9E+09,9E+09,9E
                                                                                                 P
+09,9E+09,9E+09]];
    CONST robtarget Target_100:=[[520,75,-387],[0,0,-1,0],[-1,0,-1,0],[9E+09,9E+09,9E+09,9E
                                                                                                 P
+09,9E+09,9E+09]];
    CONST robtarget Target_110:=[[550,75,-387],[0,0,-1,0],[-1,0,-1,0],[9E+09,9E+09,9E+09,9E
                                                                                                 P
+09,9E+09,9E+09]];
    CONST robtarget Target_120:=[[550,-75,-387],[0,0,-1,0],[-1,0,-1,0],[9E+09,9E+09,9E+09,9E
                                                                                                P
+09,9E+09,9E+09]];
    PERS tooldata tExtruder:=[TRUE,[[-92.3257,2.14224,443.917],[1,0,0,0]],[0.5,[0,80,5],
                                                                                                 P
[1,0,0,0],0,0,0]];
    PROC Fan_Extruder() !Change this to suit.
        MoveJ [[350,0,-300],[0,0,-1,0],[-1,-1,-1,0],[9E+09,9E+09,9E+09,9E+09,9E+09,9E+09]],
                                                                                                P
v200, z50, tExtruder;
        MoveL [[400,-50,-300],[0,0,-1,0],[-1,0,-1,0],[9E+09,9E+09,9E+09,9E+09,9E+09,9E+09]],
                                                                                                P
v60, z50, tExtruder;
        MoveL Target_10,v60,fine,tExtruder\WObj:=wobj0;
        Stop;
            MoveL Target_20, v5, fine, tExtruder\WObj:=wobj0;
            MoveL Target_30,v5,fine,tExtruder\WObj:=wobj0;
            MoveL Target_40, v10, fine, tExtruder\WObj:=wobj0;
            MoveL Target_50,v10,fine,tExtruder\WObj:=wobj0;
            MoveL Target 60, v20, fine, tExtruder\WObj:=wobj0;
            MoveL Target_70, v20, fine, tExtruder\WObj:=wobj0;
            MoveL Target_80,v30,fine,tExtruder\WObj:=wobj0;
            MoveL Target_90,v30,fine,tExtruder\WObj:=wobj0;
            MoveL Target 100, v40, fine, tExtruder\WObj:=wobj0;
            MoveL Target_110, v40, fine, tExtruder\WObj:=wobj0;
            MoveL Target_120, v50, fine, tExtruder\WObj:=wobj0;
        Stop;
        MoveJ [[450,0,-100],[0,0,-1,0],[-1,-1,-1,0],[9E+09,9E+09,9E+09,9E+09,9E+09,9E+09]],
v200, z50, tExtruder;
    ENDPROC
```

ENDMODULE