

LZ77-Deflate

March 6, 2024

0.1 №2: “ ”

1 LZ77

```
[3]: class LZ77:
    """LZ77 algorithm implementation"""

    def __init__(self, buffer_size: int):
        self.buffer_size = buffer_size

    def get_compression_rate(self, text) -> float:
        """Return compression rate"""
        return len(text) / len(self.encode(text))

    def encode(self, text: str) -> str:
        """Encode text"""
        encoded_text = []
        i = 0

        while i <= len(text):
            steps, length, unmatched = self._get_longest_squence(text, i)
            encoded_text.append((steps, length, unmatched))
            i+=length+1
        return self.list_to_text(encoded_text)

    def decode(self, code: str) -> str:
        """Decode message in lz77"""
        tuples = self.text_to_list(code)
        decoded = ""
        for (start, length, unmatched) in tuples:
            buffer_start = max(0, len(decoded)-self.buffer_size)
            buffer = decoded[buffer_start:]
            decoded += self._get_cycled_slice(buffer, len(buffer) - start,
↵length)
            if unmatched != '-':
                decoded += unmatched

        return decoded
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    @staticmethod
    def list_to_text(encoded_list: list[tuple[int, int, str]]) -> str:
        """Convert encoded list to str"""
        return '\0'.join( f"{lz_tuple[0]}\0{lz_tuple[1]}\0{lz_tuple[2]}" for
↪ lz_tuple in encoded_list)

    @staticmethod
    def text_to_list(encoded_text: str) -> list[tuple[int, int, str]]:
        """Convert encoded text to list of tuples"""
        tuples = []
        i = 0

        tuples_text = encoded_text.split('\0')
        for i in range(len(tuples_text) // 3):
            steps, length, unmatched = tuples_text[3*i:3*(i+1)]
            tuples.append((int(steps), int(length), unmatched))

        return tuples

    def _get_longest_squence(self, text: str, i: int) -> tuple[int, int, str]:
        """
        Return tuple of longest sequence from buffer
        :param text str: message to code
        :param i str: index of start of current input
        :return tuple[int, int, str] tuple of match
        (steps_to_match, number of matched characters, unmatched character)
        """

        buffer_start = max(0, i-self.buffer_size)

        text_input = text[i:]

        if not text_input:
            return (0, 0, '-')

        buffer = text[buffer_start:i]
        searched_sequences = {k: buffer_char for k, buffer_char in
↪ enumerate(buffer)\
                                if buffer_char == text_input[0]}

        sequences = []
        for char in text_input[1:]:
            if not searched_sequences:
                break

            new_search = {}
            for k, sequence in searched_sequences.items():

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        if buffer[(k+len(sequence)) % len(buffer)] == char:
            new_search[k] = searched_sequences[k] + char
        else:
            sequences.append((len(buffer) - k,
↪len(searched_sequences[k]), char))

        searched_sequences = new_search

    for k, sequence in searched_sequences.items():
        sequences.append((len(buffer) - k, len(searched_sequences[k]), '-'))

    if sequences:
        return max(sequences, key=lambda t: t[1])
    else:
        return (0, 0, text_input[0] if text_input else '-')

@staticmethod
def _get_cycled_slice(text, start: int, length: int) -> str:
    """
    Return cycled slice of string
    >>> LZ77.get_cycled_slice("12345", 1, 10)
    '2345123451'
    """
    sliced_string = ""
    i = 0
    while len(sliced_string) < length:
        sliced_string += text[(start+i)%len(text)]
        i += 1
    return sliced_string

```

2 Deflate

```

[4]: class Node:
    def __init__(self, value, code = None, left = None, right = None) -> None:
        self.value = value
        self.left_child = left
        self.right_child = right
        self.code = code

class Huffman:

    def encode(self, text: str) -> tuple[str, dict[str, str]]:
        length, output_chance_dict, sorted_dict = len(text), {}, []

        for i in text:
            output_chance_dict.setdefault(i, 0)

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        output_chance_dict[i] += 1/length

    sorted_dict = {Node(value, key) for key, value in output_chance_dict.
↳ items()}

    sorted_dict = sorted(sorted_dict, key = lambda x: x.value)

    # Build tree

    while len(sorted_dict) > 1:
        sorted_dict.append(Node(sorted_dict[0].value + sorted_dict[1].
↳ value, left = sorted_dict.pop(0), right = sorted_dict.pop(0)))
        sorted_dict = sorted(sorted_dict, key = lambda x: x.value)

    # Encode characters

    encoding_dictionary = {}

    def recursive_encode(node:Node, existing_code):
        if node.code is not None:
            encoding_dictionary[node.code] = existing_code
            return
        recursive_encode(node.left_child, existing_code + '0')
        recursive_encode(node.right_child, existing_code + '1')

    recursive_encode(sorted_dict[0], '')
    code = "".join([encoding_dictionary[i] for i in text])
    return self.to_text(code, encoding_dictionary)

    def decode(self, code: str):
        code, coding_dict = self.from_text(code)
        point_now, number, output = '', 0, ''
        while code:
            point_now += code[number]
            for key, value in coding_dict.items():
                if point_now == value:
                    code = code[number + 1:]
                    number = -1
                    output += key
                    point_now = ''
                    break
            number += 1
        return output

    @staticmethod
    def to_text(code: str, dictionary: dict[str, str]) -> str:
        delimiter_code = dictionary['\0']

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        del dictionary['\0']
        dictionary_as_str = f"{delimiter_code}\0" + '\0'.join(f"{s}\0{code}"
↪for s, code in dictionary.items())
        return f"{code}\0{dictionary_as_str}"

    @staticmethod
    def from_text(code: str):
        parts = code.split("\0")
        code = parts[0]
        dictionary_parts = parts[2:]
        dictionary = dict( dictionary_parts[2*i:2*(i+1)] for i in range(0,
↪len(dictionary_parts) // 2))
        dictionary['\0'] = parts[1]
        return code, dictionary

```

```

[5]: class Deflate:
    def __init__(self, buffer_size: int):
        self.huffman = Huffman()
        self.lz77 = LZ77(buffer_size)

    def get_compression_rate(self, text) -> float:
        """Return compression rate"""
        return len(text)*8 / len(self.encode(text))

    def encode(self, text: str) -> str:
        lz77e_encoded = self.lz77.encode(text)
        return self.huffman.encode(lz77e_encoded)

    def decode(self, code: str) -> str:
        huffman_decoded = self.huffman.decode(code)
        return self.lz77.decode(huffman_decoded)

```

2.0.1 Testing

```

[6]: import time
import string
import random

def generate_random_string(n: int) -> str:
    """Generate random string of n"""
    return ''.join(random.choices(string.ascii_uppercase + string.digits, k=n))

```

Firstly we will test if algorithm can decode correctly what it has encoded. We also will vary buffer size

```

[7]: def test_correctness(algorithm_class):

```

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for n in range(1, 10000, 500):
    text = generate_random_string(n)
    for buffer_size in range(5, 1000, 200):
        algorithm = algorithm_class(buffer_size)
        decoded_encoded_text = algorithm.decode(algorithm.encode(text))
        assert text.strip() == decoded_encoded_text, str(buffer_size) + "
↪"+ text

```

```

[8]: test_correctness(Deflate)
test_correctness(LZ77)

```

Then we must test performance of algorithms

```

[9]: import matplotlib.pyplot as plt

def draw_time_plot(algorithm_class):

    buffer_step = 300
    encoding_by_buffer_sizes = {b:[] for b in range(5, 1000, buffer_step)}
    decoding_by_buffer_sizes = {b:[] for b in range(5, 1000, buffer_step)}
    test_size_range = range(1, 10000, 500)

    for n in test_size_range:
        text = generate_random_string(n)
        for buffer_size in range(5, 1000, buffer_step):
            lz77 = algorithm_class(buffer_size)
            start = time.perf_counter()
            encoded = lz77.encode(text)
            encoding_by_buffer_sizes[buffer_size].append(time.perf_counter() -
↪start)

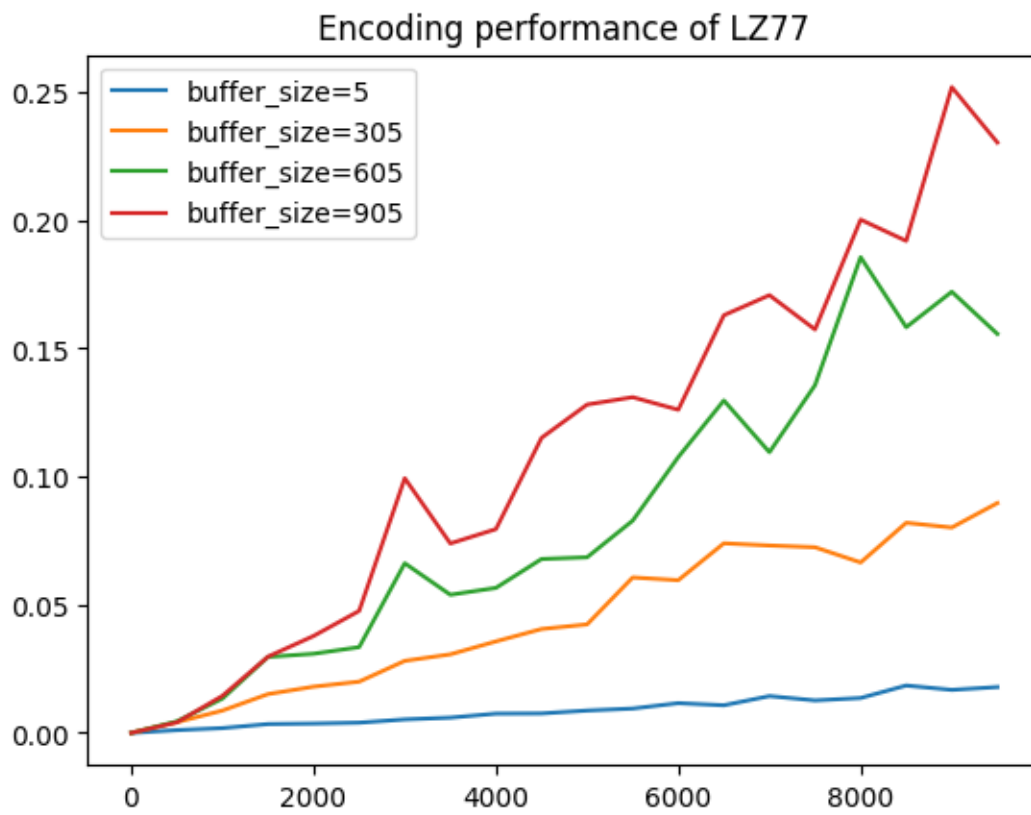
            start = time.perf_counter()
            lz77.decode(encoded)
            decoding_by_buffer_sizes[buffer_size].append(time.perf_counter() -
↪start)

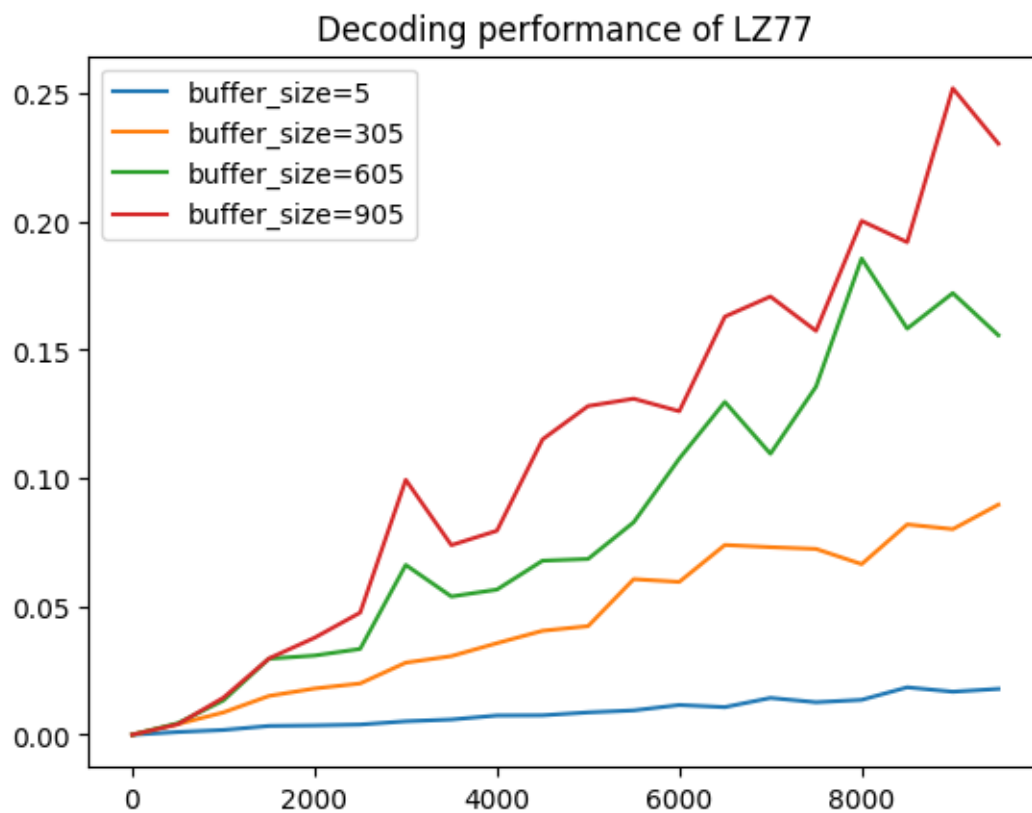
    for buffer_size, working_time in encoding_by_buffer_sizes.items():
        plt.plot(test_size_range, working_time, label=f"{buffer_size}")
        plt.title(f"Encoding performance of {algorithm_class.__name__}")
    plt.legend()
    plt.show()

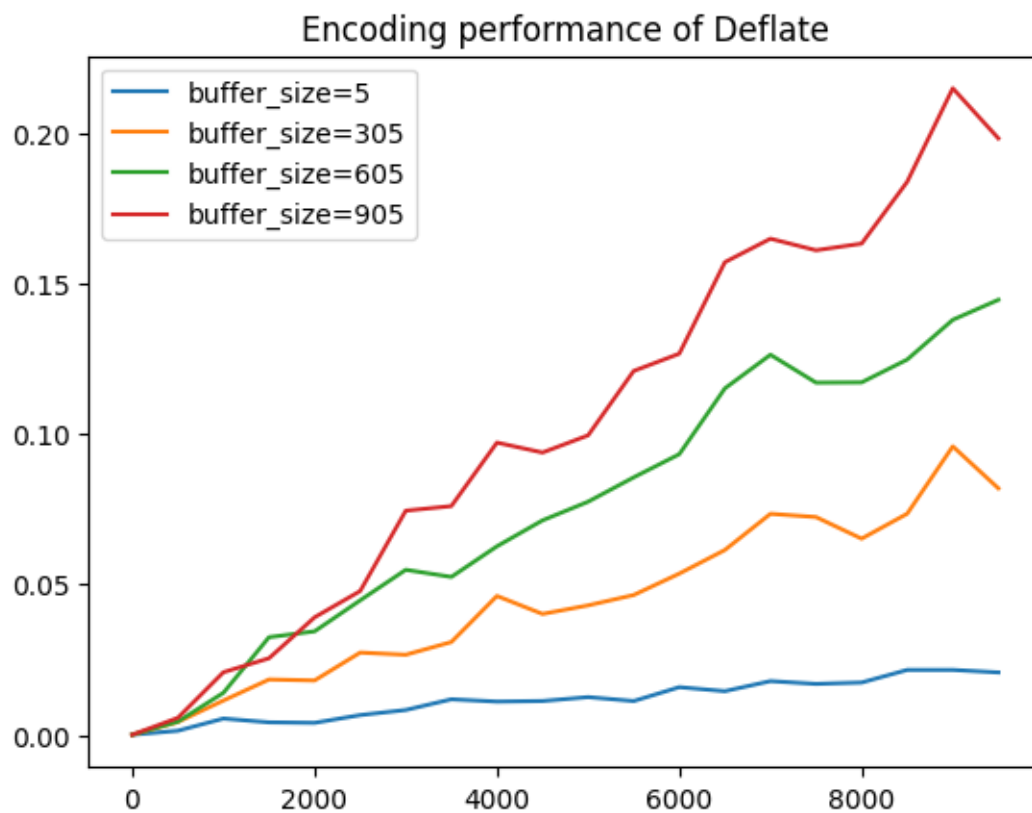
    for buffer_size, working_time in decoding_by_buffer_sizes.items():
        plt.plot(test_size_range, working_time, label=f"{buffer_size}")
        plt.title(f"Decoding performance of {algorithm_class.__name__}")
    plt.legend()
    plt.show()

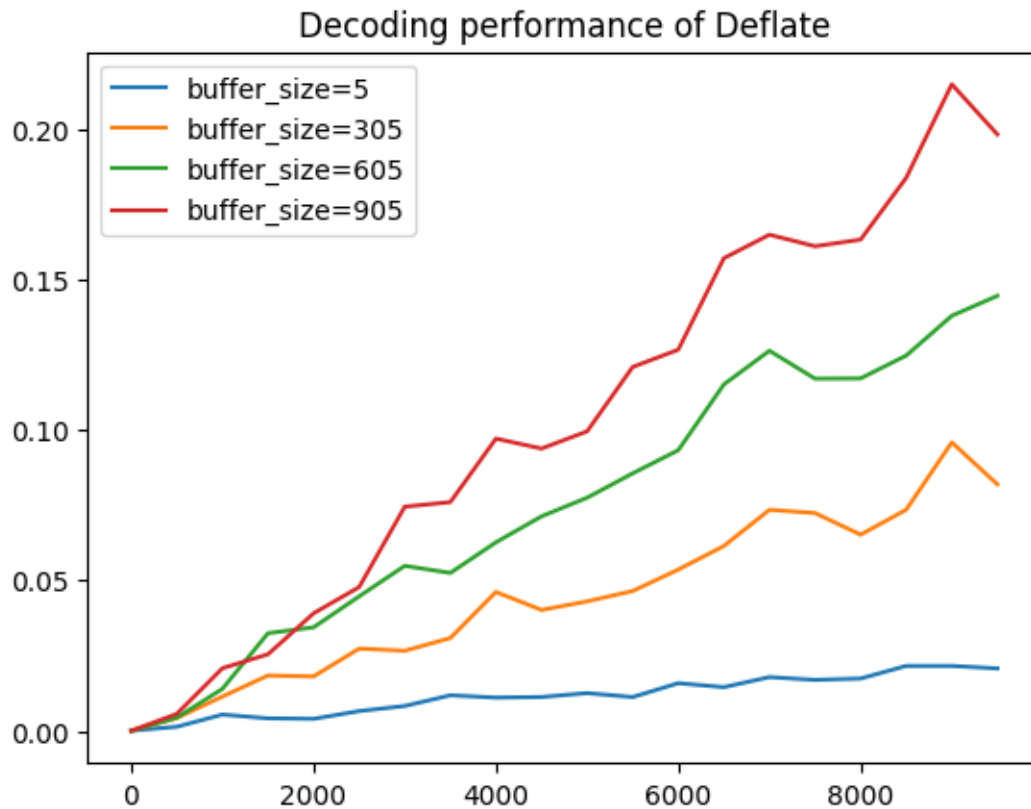
```

```
[10]: draw_time_plot(LZ77)
draw_time_plot(Deflate)
```









And, finally, compression rate tests

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[11]: text = open("eneida.txt", 'r').read()
      len(text)
```

```
[11]: 198766
```

```
[14]: def draw_compression_rate_by_buffer_size(algorith_class):
      """Draw plot of how algorithm compresses data"""

      buffer_size_range = range(10, 10001, 2500)
      compression_rates = []

      for buffer_size in buffer_size_range:
          algorithm = algorith_class(buffer_size)
          compression_rates.append(algorithm.get_compression_rate(text))

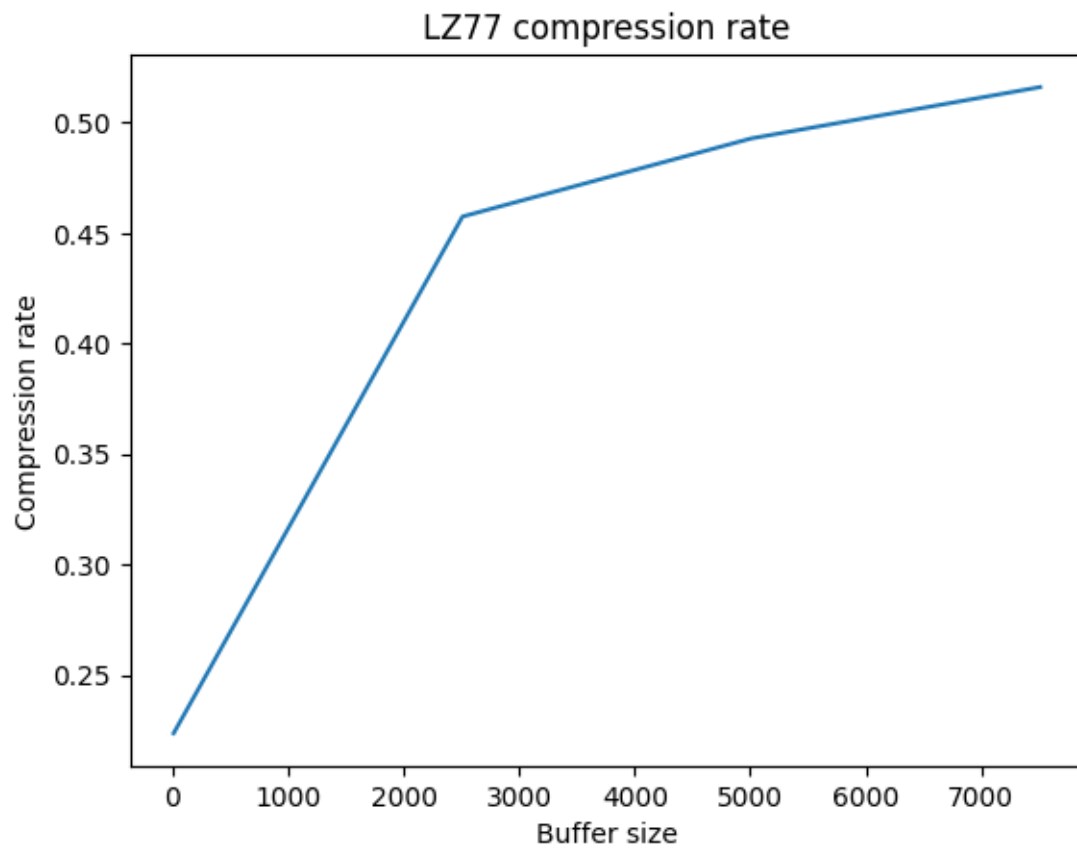
      plt.plot(buffer_size_range, compression_rates)

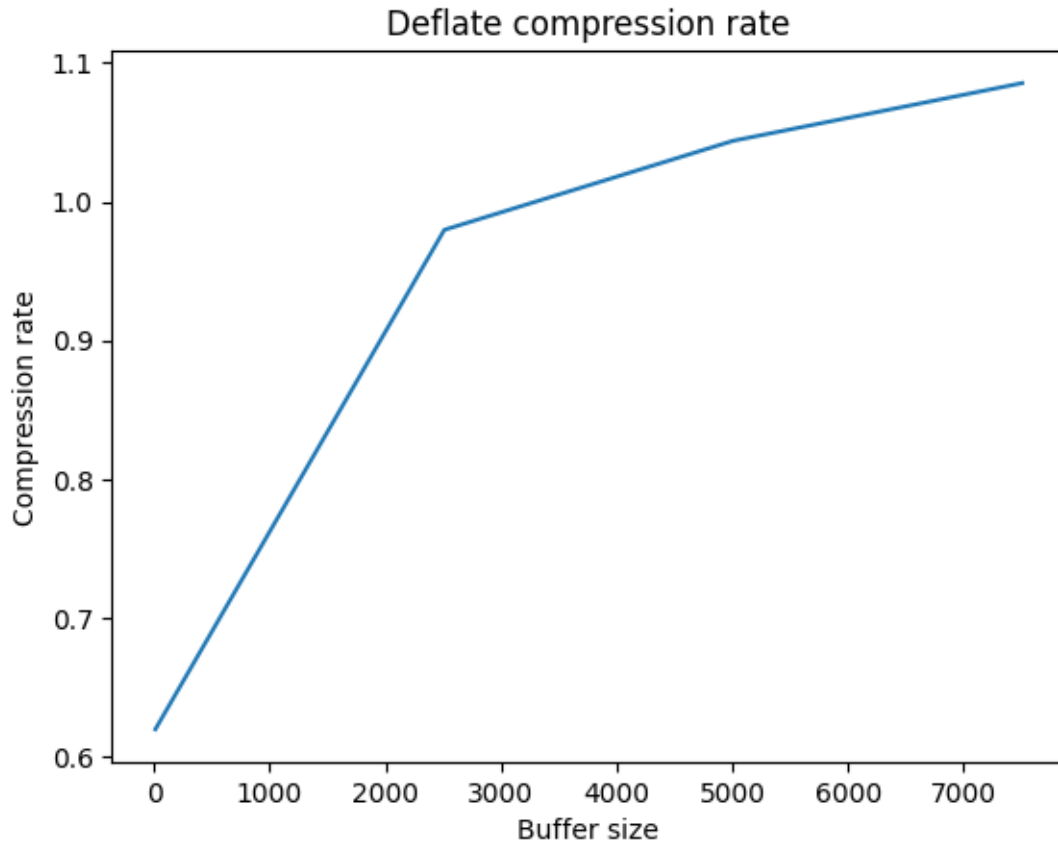
      plt.title(f"Compression rate by buffer_size of {algorith_class.__name__}")
      plt.xlabel("Buffer size")
```

```
plt.ylabel("Compression rate")
plt.title(f"{algorith_class.__name__} compression rate")
plt.show()
```

```
[15]: draw_compression_rate_by_buffer_size(LZ77)
draw_compression_rate_by_buffer_size(Deflate)
```

```
198766 888381
198766 434510
198766 403337
198766 385188
```





2.1 Conclusion

We've implemented LZ77 and deflate algorithms.

Although our implementation of Deflate algorithm is not as sophisticated as in zlib or so, it shows the basic structure after it.

As we shown in graph, Deflate algorithm is able to better compress data and it has not big overhead in time consumption, because most of its execution is if **LZ77** code.