

1 Part1

Solution.1

The last digit of pi is 5

The last digit of pi is 5

Solution.2

Hello World

:0

Hello World

:90210

Solution.3

0

1

2

3

(return all files'names in `pwd`)

Solution.4

If execution goes well, 5 processes will be created, 2 threads will be created.

Solution.5

B.

Solution.6

I am the child

2 Part2

Solution.1

(a)

P1	P1	P2	P1	P2	P3	P4	P2	P5	P4	P2	P5	P4	
0	8	12	20	25	28	36	44	46	54	70	82	92	100

1: MFQS Gantt

(b)

Text switch: $14-6=8$ times.

(c)

AWT: $[(25 - 0 - 17) + (82 - 12 - 25) + (36 - 8 - 28) + (100 - 36 - 32) + (92 - 46 - 18)]/5 = 22.6$

ATT: $[(25 - 0) + (82 - 12) + (36 - 28) + (100 - 36) + (92 - 46)]/5 = 42.6$

Solution.2

(a)

P1	P2	P3	P4
0	5	11	15
			22

2: FCFS Gantt

$$\text{AWT: } [(5 - 0 - 5) + (11 - 3 - 6) + (15 - 6 - 4) + (22 - 9 - 7)]/4 = 3.25$$

$$\text{AAT: } [(0 - 0) + (5 - 3) + (11 - 6) + (15 - 9)]/4 = 3.25$$

(b)

P1	P2	P3	P2	P4
0	5	6	10	15
				22

3: SRTF Gantt

$$\text{AWT: } [(5 - 0 - 5) + (15 - 3 - 6) + (10 - 6 - 4) + (22 - 9 - 7)]/4 = 3$$

$$\text{AAT: } [(0 - 0) + (5 - 3) + (6 - 6) + (15 - 9)]/4 = 2$$

(c)

P1	P2	P3	P1	P4
0	3	9	13	15
				22

4: Priority Gantt

$$\text{AWT: } [(15 - 0 - 5) + (9 - 3 - 6) + (13 - 6 - 4) + (22 - 9 - 7)]/4 = 4.75$$

$$\text{AAT: } [(0 - 0) + (3 - 3) + (9 - 6) + (15 - 9)]/4 = 2.25$$

(d)

P1	P1	P2	P1	P3	P2	P3	P4	P2	P4	P4	P4
0	2	4	6	7	9	11	13	15	17	19	21
											22

5: RR Gantt

$$\text{AWT: } [(7 - 0 - 5) + (17 - 3 - 6) + (13 - 6 - 4) + (22 - 9 - 7)]/4 = 4.75$$

$$\text{AAT: } [(0 - 0) + (4 - 3) + (7 - 6) + (13 - 9)]/4 = 1.5$$

Solution.3

Pseudo code:

```

1  // Semaphore Difinition
2  semaphore mutex = 1;    // R/W buffer mutual exclusion
3  semaphore empty = N;    // Empty elements counter
4  semaphore odd = 0;      // Odd elements availble
5  semaphore even = 0;     // Even elements availble
6  int number;             // Store elements
7
8  Process1:
9  while (true) {
10     number = produce();
11     P(empty); // take an EMPTY
12     P(mutex); // P(mutex) and V(mutex) protect a process execution
13     put();
14     V(mutex);
15     if (number % 2) begin
16         V(odd); // release an ODD
17     else
18         V(even); // release an EVEN
19     end
20 }
21
22 Process2:
23 while (true) {
24     P(odd); // take an ODD
25     P(mutex);
26     getodd();
27     V(mutex);
28     V(empty); // release an EMPTY
29     countodd();
30 }
31
32 // P3 is the same as P2
33
34 P3:
35 while (true) {
36     P(even);
37     P(mutex);
38     geteven();
39     V(mutex);
40     V(empty);
41     counteven();
42 }

```

process.cc

Solution. 4**2 threads parallism**

Just divide the original process to 1) Odd rows multilpy 2) Even rows multiply. They are named as Thread1() and Thread2(). Main thread needs to wait untill both are finished.

```

1  # include <bits/stdc++.h>
2  // row, col
3  void Thread1()
4  {
5      int i, j, m;
6      for (i=0; i<row; i++){
7          for (j=0; j<c; j++){
8              for (m=0; m<n; m++){
9                  if (i%2==0) // divide threads by MOD2
10                     result[i][j] += a[i][m] * b[m][j];
11              }
12          }
13      }
14
15  void Thread2()
16  {
17      int i, j, m;
18      for (i=0; i<row; i++){
19          for (j=0; j<c; j++){
20              for (m=0; m<n; m++){
21                  if (i%2==0)
22                     result[i][j] += a[i][m] * b[m][j];
23              }
24          }
25      }
26
27  pthread_create(&tid[0], NULL, (void*)Thread1, NULL);
28  pthread_join(tid[0], NULL);
29  pthread_create(&tid[1], NULL, (void*)Thread2, NULL);
30  pthread_join(tid[1], NULL);

```

2 thread.cc

multiple threads parallism

$A(M \times K)$ and $B(K \times N)$ are 2 matrixes. $A \times B = C$ ($M \times N$). For each element of C , it can be an independent thread, which will generate $M \times N$ threads and pass the values of row i and column j to each thread. The thread uses the values of rows and columns to calculate the corresponding elements by $C_{i,j} = \sum_{n=1}^K A_{i,n} \times B_{n,j}$. When all threads end, the main thread can output matrix C , so in the code, the main thread needs to wait for all worker threads to complete the work. These matrices are declared as global data by default so that each worker thread can access matrices A , B , and C .

```

1  # include <bits/stdc++.h>
2  void Thread(int *p){
3      int row=p[0];
4      int col=p[1];
5      int res=0;
6      int l;
7      for (l=0; l<n; l++){
8          res += a[row][l] * b[l][col];
9          result[row][col] = res;
10     }

```

```
11 }
12
13 for ( i=0; i<n; i++){
14     for ( j=0; j<n; j++){
15         pass [ i ] [ j ] [ 0 ] = i ;
16         pass [ i ] [ j ] [ 1 ] = j ;
17         r=pthread_create(&thid [ i ] [ j ] ,NULL,( void*)Thread , pass [ i ] [ j ] ) ;
18         pthread_join ( thid [ i ] [ j ] ,NULL);
19     }
20 }
21
```

multiple thread.cc