

Human Error

So, something about Future and Death.

Scenario 1: Clone City

Very ironic scenario where capitalism wins!

Companies now have the right to buy the “copyright” of a person consensually, and raise a new population of clones. That means people can willingly give companies the ability to clone them (and genetically modify the clones) for an exchange of a considerable amount of monetary compensation!

This is a transitional time for the society: as wealth disparity grows higher, most of the population can't afford to have children - but there are still some natural-born people: rich people, and renegades from the society who live in small rural communes and believe technology is the devil. Countries, as we know them, are falling apart as they fail to meet people's needs, but a new form of state starts to emerge - tech companies. The story takes place when the company is officially becoming a corporate republic.

The clones are raised by the state-owned care program until they come of age. They'll be given employment, healthcare, and housing. Because of the careful planning of the controlled population, this society is much like an ant colony - very efficient and growing more powerful at a fast speed.

These clones work about 40 hours a week, can own stuff (though there is a limit to how much you can own), the wages vary relatively little between types of employment. Relatively good society at a glance.

Scenario 1.1: Cloning Tycoon

And YOU, an anthropo-engineer, will be in charge of building a clone population to benefit your company(which is owned by a tech company)!

Scenario 1.2: Work Simulator

Or YOU, a kid/young adult who was born to a rich family and felt like you never fit in your circle, decides to move to this tech-company-built city (with about 90% clone population) and work as

a game tester. But soon you realize the dark truth about the product your company is producing - it's basically a digital drug made to keep the poor population tame.

Scenario 2: Recorded Memories

There's a device that simulates your repressed trauma! UwU!
The OBJECTIVE reality vs. the EXPERIENTIAL reality

Scenario 2.1: Working with trauma

You are a therapist working with several patients that all have different traumas. You enter their simulated memory/headspace to understand them / investigate their memory to form a whole picture of their traumatic past, and alter that memory(?) (Paprika rip off lol)

Scenario 2.2: Uncanny happy memories

YOU are the patient with repressed memories trying to restore the part of the memory. You are told that you had a great childhood but you felt like something was clearly wrong.

Like the core discourse here is that, there's an objective reality that happened, but there is also your version of reality where it is seemingly distorted because of how emotions affect the memory. *your* version of reality shouldn't be disregarded because it was unobjective?

Scenario 2.3: Simulation

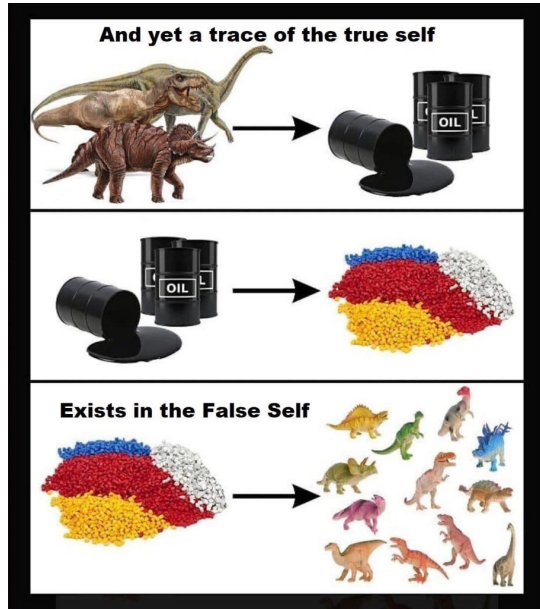
You are a clone from the universe of scenario 1 and you are curious about life before cloning. You bought some "memory tapes" (yes you can sell your scanned memory) and experienced them in VR in first person.

The period of this specific scenario is set in the 2100s. The memory is from a 100 year old person (who was born in the year 2000).

Scenario 2.3.1: Simulacra...?

Same as above except: You are a clone experiencing the memories of your prototype! Wow!

Scenario 3: ...And Yet a Trace of the True Self Exists in the False Self



<https://www.youtube.com/watch?v=RbHWF3wPduY&t=50s>

Basically elaborating from 2.3.1: where the discourse is around objects which are (partially or entirely) made of its past self.

(Clones whose prototypes had died starts a discussion about themselves)

Relevant keywords:

Metamorphosis

Simulation & Simulacra

[Swampman](#)

[Ship of Theseus](#)

Scenario 3.1: Hivemind

In the distant future where there's only 1 human colony left and they are all clones of the same person. The exists sort of like a hive mind but with minor differences between individuals.

Scenario 3.2: New Age

In the less distant future, the story begins when the clone attends the funeral of the original.