Unofficial Transcript of Zi Di Zhu

Program: Bachelor of Fine Arts(BFA)

C-Edge

Mature Entry Program
Admitted On: 2020/2
Program Status: null
Credits Required: 108
Credits Completed: 69
Cumulative GPA: 3.79
Last Assessment GPA: 3.82

Last Assessment	GFA. 3.02				
Year/Session	Course	Course Name	Grade	Earned	Credits
2020/2	CART 211 B	CREATIVE COMP./NETWORK CULT.	Α	Υ	3
2020/2	CART 215 A	INTRODUCTION TO GAME DESIGN	Α	Υ	3
2020/2	CART 214 AA	VISUAL FORM & COMMUNICATION	Α	Υ	3
2020/2	CART 253 B	CREATIVE COMPUTATION I	A-	Υ	3
2020/4	CART 263 A	CREATIVE COMPUTATION II	A-	Υ	3
2020/4	ARTH 367 A	STUDIES 20C ART/ARCHITECTUR E	В	Υ	3
2020/4	CART 212 B	DIGITAL MEDIA STUDIO I	Α	Υ	3
2020/4	CART 210 A	NEW MEDIA THEORY	A-	Υ	3
2021/2	COMP 218 EC	FUNDAMENTALS OF PROGRAMMING	A-	Υ	3
2021/2	CART 351 A	NETWORKS AND NAVIGATION	Α	Υ	3
2021/2	CART 360 A	TANGIBLE MEDIA/PHYSICAL COMP	A-	Υ	3
2021/3	FFAR 250 RR	READING THE ARTS ACR DISCIPL	A+	Υ	6
2021/4	CART 310 A	INTERACTION DESIGN STUDIO	A-	Υ	3
2021/4	CART 498 C	SPECIAL TOPICS IN CART	A-	Υ	3
2021/4	CART 457 BB	INDEPENDENT STUDY I	A-	Υ	3
2021/4	CART 315 A	DIGITAL GAME PROTOTYPING	B+	Υ	3
2022/1	COMP 248 EC	OBJ-ORIENTED PROGRAMMING I		Υ	3.5
2022/1	MATH 205 CA	DIFFERENTIAL&INT EGRAL CAL II		Υ	3
2022/1	MATH 204 CA	VECTORS AND MATRICES		Υ	3
2022/2	CART 410 A	RESEARCH- CREATION/COMP. ARTS		Υ	3
2022/2	CART 451 AA	NETWORKED MEDIA STUDIO		Υ	3
2022/2	CART 415 A	GAME STUDIO I		Υ	3
2022/2	PRXF 101 WT	PROF EXP/REF LEARN I (FA)		Υ	3

2022/2	PRXF 100 WT	PROFESSIONAL EXP. I (FA)	Υ	0
2022/2	COMP 232 R	MATH. FOR COMPUTER SCIENCE	Υ	3
2022/4	CART 346 AA	DIGITAL SOUND I: THEO./PRACT	Υ	3
2022/4	ACTT 201 02	INTRODUCTION TO ACTING I	Υ	3