

TASK 1

Using the code $[c(0), c(1), c(2), \dots, c(n-1)]$, here n is the participants number and for each i , $c(i)$ is the rank of the i -th participants. (We start the order from 0-th). Then the neighborhood is defined below:

For a code R_1 , a permutation operator (i, j) means the 2-permutation of i -th and j -th code bit, for all i, j in $[0, \text{code length}-1]$. (The code length will equal to the participants number). The neighborhood $N = \{R_2\}$ will contain all possible permutation operator bringing to code R_1 .

For example, 5 participants with code length = 5, a code $R_1 = [c_1, c_2, c_3, c_4, c_5]$. Then we can permute any two code bit to find the neighborhood N . Note that the 2-permutation number for a n -length set will be $\frac{n(n-1)}{2}$. So for 5 participants with code length 5, the 2-permutation number will be 10. The following results show the 10 neighbor R_2 for code $R_1 = [c_1, c_2, c_3, c_4, c_5]$:

[c2, c1, c3, c4, c5],
[c1, c3, c2, c4, c5],
[c1, c2, c4, c3, c5],
[c1, c2, c3, c5, c4],
[c3, c2, c1, c4, c5],
[c1, c4, c3, c2, c5],
[c1, c2, c5, c4, c3],
[c4, c2, c3, c1, c5],
[c1, c5, c3, c4, c2],
[c1, c2, c3, c4, c5].

For example, the code $R_3 = [c_2, c_1, c_3, c_4, c_5]$ will not be the neighbor of code R_1 .

The cost of R_2 can be generated easily by the following equation: Define the conditional multiplier $d(R, i, j)$ means that R disagree T on $edge(i, j)$, and defined the multiple $d(R, i, j) \times w(i, j)$ as $add(R, i, j)$ means the additive on the result, then we have:

$$\begin{aligned}
c(R_2, T) = & c(R_1, T) \\
& + \sum_{k=0, k \neq i \neq j}^{k=n-1} [add(R_2, i, k) + add(R_2, j, k) + add(R_2, k, i) + add(R_2, k, j) \\
& - (add(R_1, i, k) + add(R_1, j, k) + add(R_1, k, i) + add(R_1, k, j))] \\
& + add(R_2, i, j) + add(R_2, j, i) - add(R_1, i, j) - add(R_1, j, i)
\end{aligned}$$

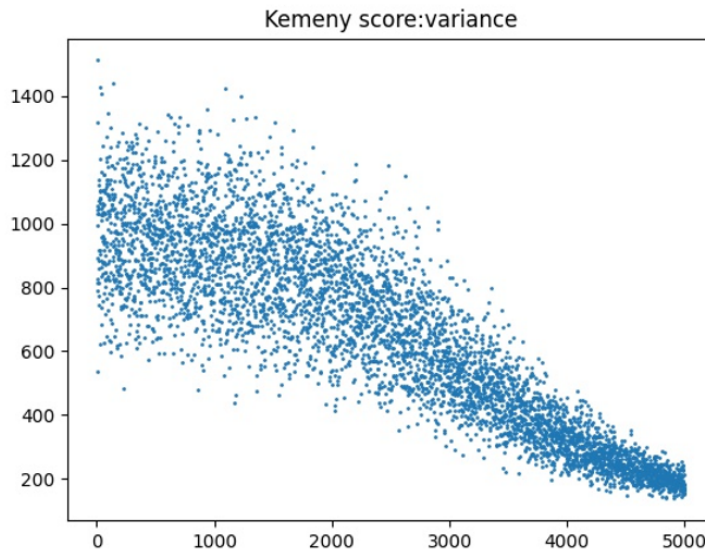
where R_2 is R_1 with permutation(i, j)

TASK 3

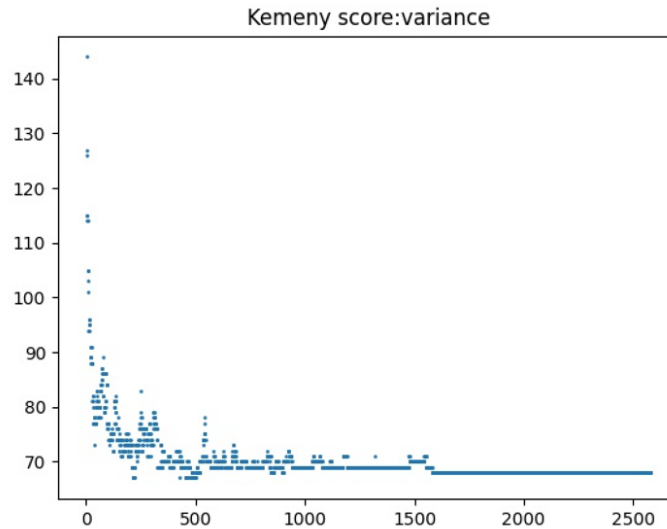
Summary:

The terminate temperature TL markedly determine the result if the SA algorithm have reach its convergency. On the other hands, higher initial temperature provides more possibility for global optimal solution searching. When of convergency, the alpha (temperature multiplier) is a parameter markedly influence time consume.

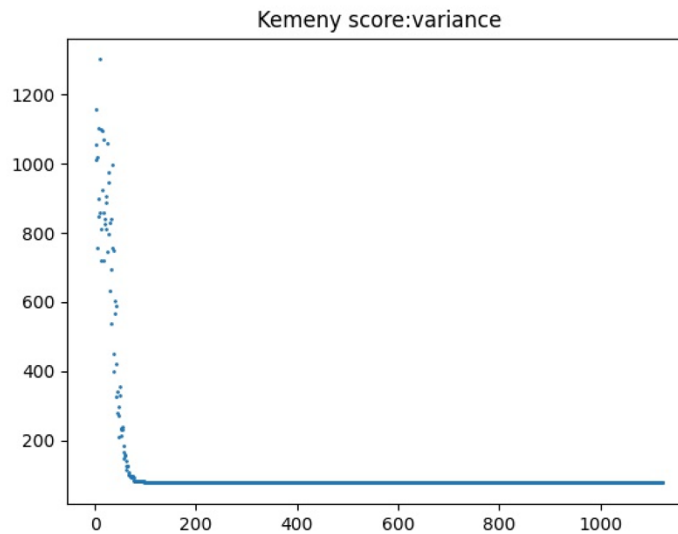
If the TL is not low enough, it may lead to none-convergency, shown below. (TI, T, a, Kemeny score, TL) = (1000, 6.72, 0.999, 138,200)



If the TI is not high enough, it may lead to the incomplete of solution space, shown below: (TI, T, a, Kemeny score, TL) = (1, 0.0756, 0.999, 67, 200)



If the α is too small, it may lead inadequate temperature drop, shown below: (TI, T, a, Kemeny score, TL) = (2000, 8.23e-49, 0.9, 78, 200)



All in all, a proper parameter set should ensure a high enough initially temperature, a low enough terminate temperature, an adequate annealing process (large inner step TL), and a slow enough temperature drop (α close enough to 1).

However, to reach those condition means hard time consume, which may not be accept. Some waste on reaching the convergency can be saved. Please read 'Extra: time optimization' to see details on optimizing algorithm implement.

Number_none_improve: 62 (result shown on appendix)

Extra: Time optimization:

There maybe some time consuming optimal. E.g. the inner loop and the outer loop can be deduced when reach adequate 'waste' tryout process, that is the tryout(neighbor) do not accepted by the SA energy condition and thus do not update the Kemency score. With this condition, it can be assumed that the SA is reaching convergency. By adding the inner and outer stop condition can we improve the implement on time domain.

Local optima:

Heuristically, for a weight matrix T , it is rational to think that more weight in a row means this participant win more, so he is expected to have greater rank. So we can initially calculate the row summation of weight, and order this weight summation, using the result of sorting (Large first) as heuristic condition for neighbor choice. (That is a permutation change make the participant, who has higher row weight, a greater rank is more likely to be accepted by annealing.)

Appendix: Result (Command Line dump)

TI = 5000, T = 4.98e-3, α = 0.995, KS: 62, TL = 200

result:

rank	participant's name
1	Alain Prost
2	Niki Lauda
3	Elio de Angelis
4	Rene Arnoux
5	Corrado Fabi
6	Michele Alboreto
7	Derek Warwick
8	Nelson Piquet
9	Patrick Tambay
10	Andrea de Cesaris
11	Mauro Baldi
12	Thierry Boutsen
13	Teo Fabi
14	Riccardo Patrese
15	Jo Gartner
16	Gerhard Berger
17	Nigel Mansell
18	Keke Rosberg
19	Ayrton Senna
20	Eddie Cheever
21	Marc Surer
22	Jonathan Palmer
23	Martin Brundle
24	Huub Rothengatter
25	Jacques Laffite
26	Stefan Bellof
27	Francois Hesnault
28	Stefan Johansson
29	Piercarlo Ghinzani
30	Manfred Winkelhock
31	Johnny Cecotto
32	Philippe Streiff
33	Philippe Alliot
34	Pierluigi Martini
35	Mike Thackwell

The Kemeny score of this best ranking is: 62

run time: 52500.06890296936 ms

TI = 5000 , T now = 0.004979705052548735 , alpha = 0.995 , TL = 200 , with outer step: 2758

score – step:

