Ziyi Huang

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SUMMARY

Seeking a full-time software engineer position.

Results-driven software engineer with 4+ years of experience across internships, research, and projects, including **web applications** with Java and .NET, recommendation systems, and entrepreneurial practice in software development. Proficient in Java, Python, SQL, HTML, CSS, and JavaScript, with strong programming, problem-solving, and analytical skills.

EDUCATION

New York University, New York, NY

M.S. in Computer Engineering, Graduate School of Engineering Scholarship

CUNY - City College, New York, NY

B.S. in Computer Science, Dean's List, Research Participant Fellowship

Sep. 2023 - May 2025

GPA: 4.0 / 4.0

Aug. 2019 - Dec. 2022

GPA: 3.9 / 4.0

TECHNICAL SKILLS

Programming Languages: Java, Python, C#, C++, JavaScript, TypeScript, HTML, CSS

Databases: Relational Databases (MySQL, Oracle) and NoSQL Databases (MongoDB, Firebase)

Web Technologies: AJAX, React.js, RESTful APIs, Apache Tomcat, Maven, Hibernate, JPA, Spring Boot, Spring MVC, ASP.NET Tools: Amazon Web Service, Git, GitHub, GitLab, Jenkins, JUnit, JMeter, Selenium, Eclipse, IntelliJ, VSCode, ElasticSearch, Redis Courses: Data Structures and Algorithms, Object-Oriented Design, Big Data (MapReduce, Kafka, Cassandra), DevOps (Docker)

WORK EXPERIENCE

Software Engineer Intern, Cantor Fitzgerald, New York, NY

Jun. 2022 - Aug. 2022

- Contributed to the Helix Financial System team by maintaining and deploying a scalable, high-volume SaaS-based financial platform for multi-billion-dollar real-time stock loan transactions.
- Resolved critical bugs (ASP.NET, C#) and revamped the customized UI layout (React.js, HTML, CSS, JavaScript) through systematic code reviews and refactoring to improve customer satisfaction by 15%.
- Implemented and optimized the cryptocurrency listing verification algorithm to maintain low latency in stock loan transactions.
- Developed automated UI tests (**Python**, **Selenium**) to validate navigation elements and reduce manual QA effort by 30%.
- Streamlined deployment processes using Git, GitLab, and Jenkins CI/CD pipelines to reduce deployment time by 10%.

Undergraduate Research Assistant, City College Visual Computing Lab, New York, NY

Jun. 2021 - Apr. 2022

- Followed **Agile** methodologies throughout the **Software Development Life Cycle** (SDLC) to design and implement a 3D missile simulation program sponsored by AFOSR, under the supervision of Dr. Zhigang Zhu and Dr. Hao Tang.
- Developed the missile launch feature (Unity3D, C#) for users to select different 3D missile models and launch parameters.
- Implemented comprehensive unit tests (NUnit) to achieve 90% code coverage and ensure robust error handling.
- Verified JSON output data from the program with the **cross-functional** team to achieve 98% accuracy in ground truth annotation.

PROJECTS

NexEvent: Java Web Service Development - Personalized Event Search and Recommendation

May 2023 - Jun. 2024

- Designed an interactive web page utilizing AJAX technology (React.js, HTML, CSS, and JavaScript) for users to search
 events, update preferences, and view recommended events.
- Implemented a web service with **Spring Boot**, **Spring MVC**, and 9+ **RESTful APIs** to handle HTTP requests and responses.
- Designed algorithms (e.g., content-based recommendation) to improve event recommendation based on favorite records.
- Built relational (MySQL) to store user data for consistency and migrated event data to NoSQL (MongoDB) for better scaling.
- Deployed the web service to an AWS EC2 Linux instance to handle 150 queries per second tested by Apache JMeter.

Autism Bridge: Tech Startup Development - Virtual Reality Interview Training Program

Sep. 2021 - May 2022

- Collaborated with 3+ partner agencies to implement the Virtual Reality Interview Training Program (Unity3D, C#) to achieve a 10% increase in successful local job placement for job seekers with autism.
- Innovated the VR navigation system by replacing smooth locomotion with teleportation to reduce motion sickness by 90%.
- Secured \$25,000 prize money through the Zahn Venture Incubator Software Competition by pitching the prototype to 100+
 investors, technology professionals, and students.