# Checkpoint # 4 Report

[ICN5406] Mobile Robot 2021

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# 1. Purpose:

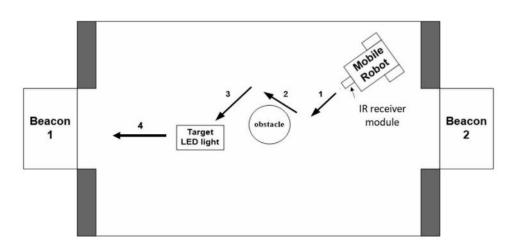
The purpose of this checkpoint has two goals:

- 1. making sure that your robot can detect a beacon signal and move towards it.
- 2. combine all the function together for robot hockey contest.

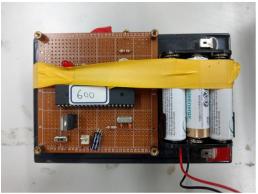
## 2. Description of Design:

For this assignment, two infrared diodes will be set up at opposite ends of an arena.

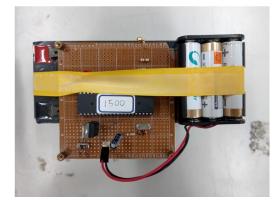
Each diode will be emitting light modulated at 38 KHz, but their pulse width are different when received by IR receiver module.



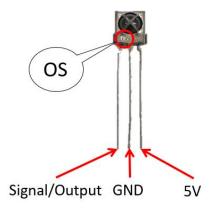
Beacon1 600



Beacon2 1500



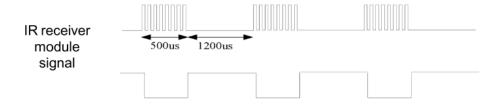
The goal of this checkpoint is to find beacons(Beacon-1 600 and Beacon-2 1500) using IR receiver.



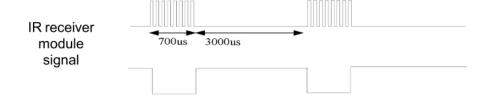
The IR receiver(PIC-428LM IR receiver) will get 0 when it receive IR signal, and 1 for opposite, so the method to know whether it's door 1500 or door 600 is to calculate the ratio of "0", which demonstrate as below:

(but remind that when at implementation, the ratio need to be experimented to have the most accurate value.)

#### 1. Beacon-1 600 (50%)



#### 2. Beacon-2 1500(50%)



Receive ir data for a period of time and calculate the pulse proportion.

Ratio = 
$$\frac{number\ of\ 0}{total\ data(include\ 0\ and\ 1)}$$

If your goal door is 1500, the ratio is between 0.17 and 0.22.

If your goal door is 600, the ratio is between 0.27 and 0.32.

The Rpi and Arduino communication is like last checkpoint:



# Code in rpi

```
∨ #include "ros/ros.h"
     #include "std_msgs/Int32.h"
     #include <iostream>
     #include <wiringPi.h>
     int flag = 0;
 9 vint main(int argc, char **argv)
         ros::init(argc, argv, "ch3_node");
13
14
         ros::NodeHandle node_obj;
         ros::AsyncSpinner spinner(0);
         spinner.start();
18
19
         ros::Publisher rpi_publisher_start = node_obj.advertise<std_msgs::Int32>("topic_rpisend_start", 10);
20
22
         while (ros::ok()) {
23
             std_msgs::Int32 start;
24
             std::cout << "when start give 1 :";</pre>
             std::cin >> start.data;
             flag = 1;
              if (flag == 1){
                  rpi_publisher_start.publish(start);
                  flag == 0;
              ros::spinOnce();
38
          return 0;
```

#### Code in arduino

It can divide into three part:

- 1. the main void loop part
- 2. avoid obstacle part
- 3. searching light part
- 4. searching door part (the only part different from last checkpoint)

#### 1. the main void loop part

when Arduino get the start signal from raspberry pi, it will start looping **avoid obstacle** and **searching\_light part** until the automobile car get the light ball (which means that the third touch sensor at the below will be pushed successfully by light ball.)

Once it get light ball, it will start finding door using **searching\_door()** function, if the robot find door in that function time(use IR receiver) Than it will return 1 for result, otherwise it will move forward little bit, and searching door again.

```
74 \vee void loop()
75
      {
         nh.spinOnce();
76
        int starttime, endtime;
79
        int result;
        char INFO[20];
        touch3_val = digitalRead(PIN_TOUCH_3);
82
        if (start_val == 1){
84 🗸
         if (touch3_val == 1){ //touch3 not touch
86
            starttime = millis();
            endtime = starttime;
            while ((endtime - starttime) <= 5500)</pre>
89
90
              touch1_val = digitalRead(PIN_TOUCH_1);
              touch2_val = digitalRead(PIN_TOUCH_2);
              avoid_obstacle();
              touch3_val = digitalRead(PIN_TOUCH_3);
              if (touch3_val == 0){
96 🗸
                break;
              }
99
              endtime = millis();
100
101
```

```
nh.spinOnce();
             if (touch3_val == 1){
                searching_light();
             }
           else{
                                 //touch3 touch, get the light ball, Goal door Seeking
             delay(100);
             nh.spinOnce();
             nh.loginfo("start searching door");
            result = searching_door();
             nh.spinOnce();
             if (result == 1){
              nh.loginfo("find door!!!!!");
              drive(0, 0, 0, 0);
              delay(500);
               starttime = millis();
              endtime = starttime;
              while ((endtime - starttime) <=3000)
                drive(1, 105, 1, 100);
                                          //forward
                endtime = millis();
130 🗸
           else{
131
               starttime = millis();
               endtime = starttime;
133 🗸
              while ((endtime - starttime) <=1300)</pre>
134
                 avoid_obstacle_door();
                                                         //move forward
135
                nh.spinOnce();
                 endtime = millis();
139
140
143
       nh.spinOnce();
       delay(10);
```

## 2. avoid obstacle part

in this part I detect whether the car touch the obstacle, there are four possible situation, if each of one happens, the car will have corresponding action.(ex: if it doesn't touch anything, it will keep moving forward.)

```
void avoid_obstacle(){
        if (touch1_val == 0){ //left touch
          nh.loginfo("left touch");
          drive(-1, 80, -1, 80);
                                     //backward
          delay(1000);
          drive(1, 90, 1, 0);
                                    //right
          delay(2000);
          drive(1, 80, 1, 80);
                                    //forward
          delay(3000);
          touch1_val == 1;
          nh.spinOnce();
                                      //right touch
        else if (touch2_val == 0){
          nh.loginfo("right touch");
          drive(-1, 80, -1, 80);
          delay(1000);
          drive(1, 0, 1, 80);
                                     //left
          delay(2000);
          drive(1, 80, 1, 80);
                                    //forward
170
          delay(3000);
171
          touch2_val == 1;
          nh.spinOnce();
173
        else if (touch1_val == 0 && touch2_val == 0){    //both touch
          nh.loginfo("both touch");
176
          drive(-1, 80, -1, 80);
                                      //backward
          delay(1000);
178
          drive(1, 90, 1, 0);
                                     //right
          delay(2000);
          drive(1, 80, 1, 80);
                                   //forward
          delay(3000);
          touch1_val == 1;
184
          touch2_val == 1;
          nh.spinOnce();
        }
        else{
            nh.loginfo("avoid obstacle forward");
            drive(1, 80, 1, 80);
                                  //forward
190
            delay(2000);
            nh.spinOnce();
```

# 3. searching light part

In this part I used this algorithm to find light:

Self-Spin twice time, the first spin is to get the min light value(which should be the brightest place.), then the second spin will compare the sensed light value to the min light value, and stop self-spinning when abs(light value in second run- min light value) < 15, which would be the condition that it find light! ,then move forward to the light.

```
void searching_light4(){
        int min_light_level=1023;
        int light_level, light_level2;
        char INFO[20], INFO2[20];
        int starttime, endtime;
287
288
        // spin first time
        starttime = millis();
        endtime = starttime;
        While ((endtime - starttime) <=8500) // do this loop for up to 8500mS
294
          drive(1, 0, 1, 80);
296
          light_level = analogRead(PIN_LIGHT);
          sprintf(INFO, "light_level : %d", light_level);
          nh.loginfo(INFO);
299
              (light_level < min_light_level){</pre>
300
              min_light_level = light_level;
303
          endtime = millis();
304
305
        sprintf(INFO2, "min_light_level : %d", min_light_level);
306
        nh.loginfo("Start second round");
          drive(1, 0, 1, 80);
312
          light_level2 = analogRead(PIN_LIGHT);
        } while (abs(light_level2 - min_light_level) > 15);
        nh.loginfo("Find light"); //Find light
315
        drive(0, 0, 0, 0);
        delay(500);
        drive(1, 0, -1, 80); //迴轉一點
        delay(400);
        nh.spinOnce();
        drive(1, 95, 1, 80); //向光前進
322
        delay(2500);
```

## 3. searching door part

# Add two main function in this part : calculate\_ratio(), searching\_door()

searching\_door is the main function here, I use the algorithm like searching light part, which is let robot spin while at the time calculate the door number, using calculate\_ratio() function, if the door number is 600 or 1500, than the robot find goal door! And it will return the result = 1, and return back to void loop().

```
int searching_door(){
398
        door_num = calculate_ratio();
        if (door_num == 600 || door_num == 1500){
          drive(0, 0, 0, 0);
400
          return 1;
        }
        int starttime, endtime;
        starttime = millis();
        endtime = starttime;
        while ((endtime - starttime) <=4850)
408
          drive(1, 0, 1, 125);
                                                   //spin one round
          door_num = calculate_ratio();
          if (door_num == 600 || door_num == 1500){
411
412
            drive(0, 0, 0, 0);
413
            return 1;
414
          nh.spinOnce();
          endtime = millis();
417
        }
```

Calculate\_ratio() use to calculate the ratio of "0" received by IR receiver, and depend on the ratio being calculated, to know which door robot encounter.

```
310 v int calculate_ratio(){
        int zero_count, one_count, total_count;
        float ratio;
312
313
        int IR_value;
        char INFO[20], INFO1[20];
        int door_number;
317 ∨
        for(int i = 0; i < 200; i++){
            IR_value = digitalRead(IR_PIN);
            if (IR_value == 1){
               one_count++;
322
            else{
324
              zero_count++;
325
            delay(1);
         }
        total_count = zero_count + one_count;
330
        ratio = (float)zero_count/(float)total_count;
        sprintf(INFO1, "zero_count : %d, one_count : %d", zero_count , one_count);
        nh.loginfo(INFO1);
        sprintf(INFO, "ratio : %.2f", ratio);
        nh.loginfo(INFO);
        if (ratio > 0.15 && ratio < 0.3){
            nh.loginfo("goal door 1500");
           door_number = 1500;
 341
         else if (ratio > 0.35 && ratio < 0.5){
           nh.loginfo("goal door 600");
 343
           door_number = 600;
         one_count = 0;
         zero_count = 0;
 348
         return door_number;
 350
```

#### 3. Discussion

# \*Some issue I occur during this checkpoint

The sensor value is the most difficult part in this checkpoint, and due to different environment condition or interference, it is so hard to reproduce the same behavior each time, and not robust at all, especially for photo resistor sensor.

Besides, my motor also have problem when demonstrate the rest door, I have no idea whyl give the motors same speed every time, but it turn out performing different behaviors, or being too fast/too slow (still don't know it's the battery issue or because I didn't use PID to control motors...)