

Karatsuba Algorithm for Large Integer Multiplication

The Karatsuba algorithm is a fast multiplication algorithm that was developed by Anatoly Karatsuba in the 1960s.

It is a 'divide and conquer' algorithm that reduces the multiplication of two n-digit numbers to three multiplications of n/2-digit numbers.

Divide each number into two halves, and then apply some given steps.

The Karatsuba algorithm has a time complexity of <code>O(n^log_2 3)</code> , which is faster than the traditional multiplication algorithm, which has a time complexity of O(n^2).

This makes it more efficient for large numbers and has made it a popular choice for implementing multiplication in computer software.

It is also used as a building block for more efficient multiplication algorithms, such as the Toom-Cook algorithm and the Schönhage-Strassen algorithm.

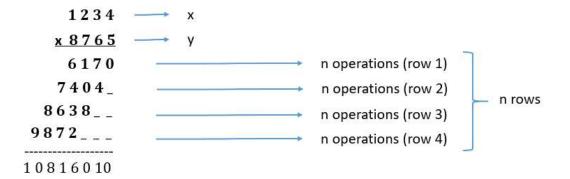
1. Why we need karatsuba Algorithm?

1. The conventional method used to multiply two numbers are not efficient in terms of time complexity for large numbers.

How?

- 2. Suppose that we have two n-digit numbers x and y as shown below, and we want to calculate the product of x and y.
- 3. In traditional multiplication method which is also known as Naive algorithm, we need to multiply one digit of "y" with all digits of "x" in each row.
- 4. Each digit multiplication is a single operation, so if "x" is n-digit number, then it means we are performing n-operations in each row.
- 5. So total number of operations for "n" rows would be $n*n = n^2$.
- 6. The total time required to multiply two n-digit numbers is O(n^2)

Let there are two n-digits "x" and "y". And we need to find x*y



2. Implementing Naive Algorithm

```
result = 0
             for i in range(1, b+1):
                 result += a
             return result
         # test the function
         print(naive_multiplication(321, 545)) # should print 12
         print(naive_multiplication(5, 5)) # should print 25
         print(naive_multiplication(2, 7)) # should print 14
        174945
        25
In [1]:
         def multiplication(X, Y):
             # convert numbers into string
             x = str(X)
             y = str(Y)
             result = 0
             # Looping over y
             for i in range(len(y)):
                 carry = 0 # Intermediate carry
                 inter_res = "" # Intermediate result
                 # Looping over x
                 for j in range(len(x) - 1, -1, -1):
                     # intermediate multiplication of each digit and addition of carry
                     num = int(y[i]) * int(x[j]) + carry
                     # if intermediate multiplication is of two digits and j>0
                     # then second digit is appended to intermediate result
                     # and first digit is stored as carry
                     if num > 9 and j > 0:
                         inter_res = str(num % 10) + inter_res
                         carry = num // 10
                     # else the digit is append to intermediate result
                     # And assign carry as zero
                     else:
                         inter_res = str(num) + inter_res
                         carry = 0
                 # Adding the intermediate results
                 result *= 10
                 result += int(inter_res)
             return result
```

3. Time Complexity of Naive Algorithm

Note that this is not the most efficient way to multiply two numbers, as it has a time complexity of O(n), where n is the value of y.

However, the function also uses the addition operation, which has a time complexity of O(n). Since the function is using both a loop and the addition operation, the overall time complexity is $O(n^2)$.

Multiplication Result: 1003233240432900000000 Time taken for 8.632903575897217 seconds

```
KeyboardInterrupt
Cell In [10], line 4
    1 import time
    3 start = time.time()
----> 4 result = naive_multiplication(89898989898,187878780999880)
    5 end = time.time()
    7 print(f"Multiplication Result: {result}")

Cell In [7], line 4, in naive_multiplication(a, b)
    2 result = 0
    3 for i in range(1, b+1):
----> 4 result += a
    5 return result
```

KeyboardInterrupt:

4. Steps of Karatsuba Algorithm for Large Integer Multiplication

Here,
$$x = 1234$$
, $y = 8765$, $b = 10$ (Decimal Base System), $n = 4$ (digits)
$$x = \underbrace{12}_{\mathbf{X}\mathbf{u}} \underbrace{34}_{\mathbf{Y}\mathbf{u}} \underbrace{y = 87}_{\mathbf{Y}\mathbf{u}} \underbrace{65}_{\mathbf{Y}\mathbf{u}}$$

Steps

2. Calculate
$$x_1 * y_1$$
 \longrightarrow S2

3. Calculate
$$(x_l + x_h) * (y_l + y_h)$$
 — S3

5. Calculate
$$S1*(b^n) + S4*(b^{\frac{n}{2}}) + S2$$
 Result

$$x_{\rm h} = 12, \qquad x_{\rm l} = 34, \qquad y_{\rm h} = 87, \qquad y_{\rm l} = 65, \qquad \qquad b = 10, \qquad n = 4$$

1. Calculate
$$S1 = x_h * y_h = 12 * 87 = 1044$$

2. Calculate
$$S2 = x_1 * y_1 = 34 * 65 = 2210$$

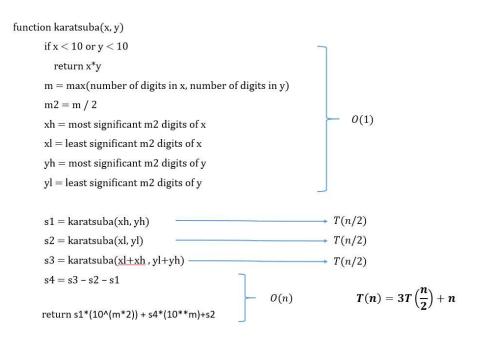
4. Calculate
$$S4 = (S3 - S2 - S1) = 6992 - 2210 - 1044 = 3738$$

5. Calculate
$$S1 * (b^n) + S4 * (b^{\frac{n}{2}}) + S2 = 1044 * (10^4) + 3738 * (10^{\frac{4}{2}}) + 2210$$

= 10816010

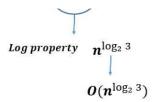
- You can observe that, in above mentioned steps multiplication occures in first three steps, means algorithm recurses three times on $\frac{n}{2}$ digit number, and there are O(n) additions and subtractions required.
- Recurence relation = $T(n) = 3 T(\frac{n}{2}) + n$

5. Pseudo Code of Karatsuba Algorithm for Large Integer Multiplication



6. Finding Time Complexity of Karatsuba Algorithm

Prove:
$$T(n) = 3 * T(\frac{n}{2}) + n \rightarrow O(n^{\log_2 3})$$
 ... $T(\frac{n}{2}) = 3T(\frac{n}{4}) + \frac{n}{2}$... $T(\frac{n}{2}) = 3T(\frac{n}{8}) + \frac{n}{4}$... $T(\frac{n}{8}) = 3T(\frac{n}{8}) + \frac{n}{4}$... $T(\frac{n}{8}) = 3T(\frac{n}{16}) + \frac{n}{8}$... $T(\frac{n}{8}) = 3T(\frac{n}{16}) + \frac{n}{16}$... $T(\frac{n}{8}) = 3T(\frac{n}{16}) + \frac{n}{16}$... $T(\frac{n}{8}) = 3T(\frac{n}{1$



7. Implementing Karatsuba Algorithm

```
In [5]:
          import math
                                   # this library gives us ceil() and floor() function
          def karatsubaAlgorithm(x, y):
              if x < 10 and y < 10:
                                           # this is base case (when x and y remains single digit number)
                  return x*v
              n = \max(\text{len}(\text{str}(x)), \text{ len}(\text{str}(y))) \quad \text{\# finding maximum number of digit in both number}
              m = int(math.ceil(float(n)/2))
                                                    # number of digit for dividing numbers
              xh = int(math.floor(x / 10**m))
                                                    # dividing x into first half
              xl = int(x % (10**m))
                                                    # dividing x into second half
              yh = int(math.floor(y / 10**m))
                                                    # dividing y into first half
              yl = int(y \% (10**m))
                                                    # dividing y into second half
              s1 = karatsubaAlgorithm(xh, yh)
                                                              # first recurrence (Step 1)
              s2 = karatsubaAlgorithm(x1, y1)
                                                              # second recurrence (Step 2)
              s3 = karatsubaAlgorithm(xh + xl, yh + yl)
                                                              # third recurrence (Step 3)
              s4 = s3 - s2 - s1
                                                    # calculating s4 (Step 4)
              return int(s1*(10**(m*2)) + s4*(10**m)+s2)
```

8. Dry run with example

```
y = 456
                                                                                                                                                                                                                                                                                                                                                                        karatsubaAlgorithm(12,56)
                         x = 12.
                                                                                                                                                                                                                                                                                                                          1. if x < 10 and y < 10: return x*y, (12<10 & 56<10) False 

2. n = \max(\text{len}(\text{str}(x))) \cdot \text{len}(\text{str}(y))), \ (n = 2)

3. m = \inf(\text{math.ceil}(\text{float}(n)/2)), \ (m = 2/2 = 1) \rightarrow m = 1

4. xh = \inf(\text{math.floor}(x / 10^* \text{m})), \ (xh = 12/10^*1 = 12/10 = 1.2 = 1) \rightarrow xh = 1

5. xl = \inf(x \% (10^* \text{m})), \ (xl = 12 \% 10^*1 = 12 \% 10 = 2) \rightarrow xl = 2

6. yh = \inf(\text{math.floor}(y / 10^* \text{m})), \ (yh = 56/10^*1 = 56/10 = 56/5 = 5) \rightarrow yh = 5

7. yl = \inf(x \% (10^* \text{m})), \ (yl = 56 \% 10^*1 = 56\% 10 = 6) \rightarrow yl = 6

8. s1 = karatsubaAlgorithm(xh = 1, yh = 5), s1 = 5 \rightarrow

1. if x < 10 and y < 10: return x*y, (1<10 & 5<10) True return 1*5 = 5

9. s2 = karatsubaAlgorithm(xl = 2, yl = 6), s2 = 12 \rightarrow

1. if x < 10 and y < 10: return x*y, (2<10 & 6<10) True return 2*6 = 12
                                                                                                                                                                                                                                                                                                                              1. if x < 10 and y < 10: return x*y, (12<10 & 56<10) False
     karatsuba Algorithm (12,456) \\
1. if x < 10 and y < 10: return x'y, (12-10 & 456<10) False 

2. n = \max(\text{len}(\text{str}(x)), \text{len}(\text{str}(y))). (n = 3)
3. m = \text{int}(\text{math}.\text{ceil}(\text{float}(n)/2)). (m = 3/2 = 1.5 = 2) \rightarrow m = 2
4. xh = \text{int}(\text{math}.\text{floor}(x \mid 10^*\text{m})). (xh = 12/10^2 = 12/100 = 0.1 = 0) \rightarrow xh = 0
5. xl = \text{int}(x, \% (10^*\text{m})). (xh = 12/10^2 = 12/100 = 12) \rightarrow xh = 12
6. yh = \text{int}(\text{math}.\text{floor}(y \mid 10^*\text{m})). (yh = 456/10^2 = 456/100 = 4.5 = 4) \rightarrow yh = 4
7. yl = \text{int}(y \otimes (10^*\text{m})). (yl = 456 \% 10^2 = 456\% 100 = 56) \rightarrow yl = 56
8. s1 = karatsubaalgorithm(xh = 0. yh = 4). s1 = 0
1. if x < 10 and y < 10: return x*y, (0<10 & 4<10) True return 0*4 = 0
9. s2 = karatsubaAlgorithm(xh = 12. yl = 56). s2 = 672
 9.s2 = karatsubaAlgorithm(xl = 12, yl = 56), s2 = 672  
10.s3 = karatsubaAlgorithm(xl + xh = 12, yl + yh = 60), s3 = 720 
                                                                                                                                                                                                                                                                                                                                                                                                                          return 2*6 = 12
                                                                                                                                                                                                                                                                                                                              10. s3 = karatsubaAlgorithm(xl + xh = 3, yl + yh = 11), s3 = 33 
                                                                                 → karatsubaAlgorithm(12,60)
                                                                                                                                                                                                                                                                                                                                                                                               → karatsubaAlgorithm(3,11)
                                                                                        1. (12<10 & 60<10) False
                                                                                       1. (12<10 & 60<10) False

2. (n = 2)

3. (m = 2/2 = 1) \Rightarrow m = 1

4. (xh = 12/10^1 = 12/10 = 1.2= 1) \Rightarrow xh = 1

5. (xh = 12 % 10^1 = 12% 10 = 2) \Rightarrow xh = 2

6. (yh = 60/10^1 = 60/10 = 6) \Rightarrow yh = 6

7. (yh = 60% 10^1 = 60% 10 = 0) \Rightarrow yh = 0
                                                                                                                                                                                                                                                                                                                                                                                                                      1. (3<10 & 11<10) False
                                                                                                                                                                                                                                                                                                                                                                                                                    1. (3<10 & 11<10) Paise

2. (n = 2)

3. (m = 2/2 = 1) \Rightarrow m = 1

4. (xh = 3/10°1 = 3/10 = 0.3 = 0) \Rightarrow xh = 0

5. (xh = 3 % 10°1 = 3% 10 = 3) \Rightarrow xi = 3

6. (yh = 11/10°1 = 11/10 = 1.1 = 1) \Rightarrow yh = 1

7. (yi = 11% 10°1 = 11% 10 = 1) \Rightarrow yi = 1
                                                                                         8. s1 = karatsubaAlgorithm(1, 6), s1 = 6
                                                                                                                                                                                                                                                                                                                                                                                                                      8.s1 = karatsubaAlgorithm(0, 1), s1 = 0

9.s2 = karatsubaAlgorithm(3, 1), s2 = 3

10.s3 = karatsubaAlgorithm(3, 2), s3 = 6
                                                                                         9. s2 = karatsubaAlgorithm(2,0), s
10. s3 = karatsubaAlgorithm(3,6)s
                                                                                        11. s4 = s3 - s2 - s1 = 18 - 0 - 6 = 12

12. return = s1(10^{2m}) + s4(10^{m}) + s2

= 6(10^{2(1)}) + 12(10^{1}) + 0 = 720
                                                                                                                                                                                                                                                                                                                                                                                                                     \begin{array}{l} 11.\, s4 = \color{red} s3 - \color{red} s2 - \color{red} s1 = 6 - 3 - 0 = 3 \\ 12.\, return = \color{red} s1(10^{2m}) + \color{red} s4(10^m) + \color{red} s2 \\ = \color{red} 0(10^{2(1)}) + \color{red} 3(10^1) + \color{red} 3 = 3 \end{array}
  11. s4 = s3 - s2 - s1 = 720 - 672 - 0 = 48
12. return = s1(10^{2m}) + s4(10^{m}) + s2
= 0(10^{2(2)}) + 48(10^{2}) + 672 = 5472
                                                                                                                                                                                                                                                                                                                             11. s4 = s3 - s2 - s1 = 33 - 12 - 5 = 16
                                                                                                                                                                                                                                                                                                                             12. return = s1(10^{2m}) + s4(10^m) + s2
= 5(10^{2(1)}) + 16(10^1) + 12 = 672
```

9. Calculating Execution Time of Karatsuba Algorithm

· seconds ,

Multiplication Result: 16890112635156766459212240 Time taken for 0.00775146484375 seconds

In [13]:

```
from datetime import datetime

currentTime = datetime.now()
TimeInMicroSecBefore = currentTime.microsecond
print(TimeInMicroSecBefore)

karatsubaAlgorithm(1231212, 2121221)

endTime = datetime.now()
TimeInMicroSecAfter = endTime.microsecond
print(TimeInMicroSecAfter)

totalTime = TimeInMicroSecAfter - TimeInMicroSecBefore
print(totalTime)
```

903892 908069 4177

9. Comparison of Naive and Karatsuba Algo. w.r.t. execution time