# Karatsuba Algorithm for Large Integer Multiplication

The Karatsuba algorithm is a fast multiplication algorithm that was developed by Anatoly Karatsuba in the 1960s.

It is a 'divide and conquer' algorithm that reduces the multiplication of two n-digit numbers to three multiplications of n/2-digit numbers.

Divide each number into two halves, and then apply some given steps.

The Karatsuba algorithm has a time complexity of O(n^log\_2 3), which is faster than the traditional multiplication algorithm, which has a time complexity

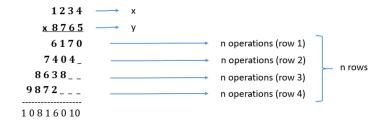
This makes it more efficient for large numbers and has made it a popular choice for implementing multiplication in computer software. It is also used as a building block for more efficient multiplication algorithms, such as the **Toom-Cook** algorithm and the **Schönhage-Strassen** algorithm.

### 1. Why we need karatsuba Algorithm?

1. The conventional method used to multiply two numbers are not efficient in terms of time complexity for large numbers.

- 1. Suppose that we have two n-digit numbers x and y as shown below, and we want to calculate the product of x and y.
- In traditional multiplication method which is also known as Naive algorithm, we need to multiply one digit of "y" with all digits of "x" in each row.
- 3. Each digit multiplication is a single operation, so if "x" is n-digit number, then it means we are performing n-operations in each row.
- 4. So total number of operations for "n" rows would be  $n*n = n^2$ .
- The total time required to multiply two ndigit numbers is O(n^2)

Let there are two n-digits "x" and "y". And we need to find x\*y



# 2. Implementing Naive Algorithm

### 3. Time Complexity of Naive Algorithm

Note that this is not the most efficient way to multiply two numbers, as it has a time complexity of O(n), where n is the value of y. However, the function also uses the addition operation, which has a time complexity of O(n). Since the function is using both a loop and the addition operation, the overall time complexity is O(n^2).

import time

start = time.time()

seconds')

 $x_{\rm h}=12, \qquad x_{\rm l}=34, \qquad y_{\rm h}=87, \qquad y_{\rm l}=65, \label{eq:xh}$ 

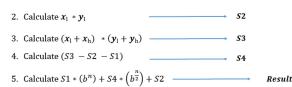
end = time.time()

```
from datetime import datetime
currentTime = datetime.now()
TimeInMicroSecBefore = currentTime.microsecond
print(TimeInMicroSecBefore)
multiplication(1231212, 2121221)
endTime = datetime.now()
TimeInMicroSecAfter = endTime.microsecond
print(TimeInMicroSecAfter)
totalTime = TimeInMicroSecAfter - TimeInMicroSecBefore
print(totalTime)
```

## 4. Steps of Karatsuba Algorithm for Large Integer Multiplication

Here, 
$$x=1234$$
,  $y=8765$ ,  $b=10$  (Decimal Base System),  $n=4$  (digits) 
$$x=\underbrace{12}_{XH}\underbrace{34}_{XL} \qquad y=\underbrace{87}_{H}\underbrace{65}_{YH}$$

1. Calculate  $x_h * y_h$ 



3. Calculate 
$$S3 = (x_1 + x_h) * (y_1 + y_h) = (34 + 12) * (65 + 87) = 6$$
4. Calculate  $S4 = (S3 - S2 - S1) = 6992 - 2210 - 1044 = 3738$ 
5. Calculate  $S1 * (b^n) + S4 * (b^{\frac{n}{2}}) + S2 = 1044 * (10^4) + 3738 * (10^6)$ 

1. Calculate S1 = 
$$x_h * y_h = 12 * 87 = 1044$$

2. Calculate 
$$S2 = x_1 * y_1 = 34 * 65 = 2210$$

result = naive multiplication(10000032300000,100323000)

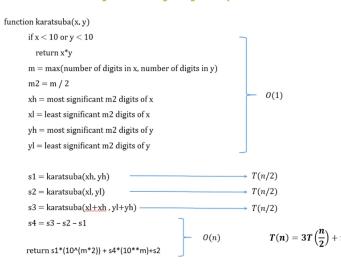
print(f"Multiplication Result: {result}")
print('Time taken for ' + str((end - start))

3. Calculate S3 = 
$$(x_l + x_h) * (y_l + y_h) = (34 + 12) * (65 + 87) = 6992$$
  $\longrightarrow R3$ 

5. Calculate 
$$S1 * (b^n) + S4 * (b^{\frac{n}{2}}) + S2 = 1044 * (10^4) + 3738 * (10^{\frac{4}{2}}) + 2210$$

- You can observe that, in above mentioned steps multiplication occures in first three steps, means algorithm recurses three times on  $\frac{n}{2}$  digit number, and there are O(n) additions and subtractions required.
- Recurence relation =  $T(n) = 3T(\frac{n}{2}) + n$

# 5. Pseudo Code of Karatsuba Algorithm for Large Integer Multiplication



### 6. Finding Time Complexity of Karatsuba Algorithm

Prove: 
$$T(n) = 3 * T(\frac{n}{2}) + n \rightarrow O(n^{\log_2 3})$$
 :  $T(\frac{n}{2}) = 3T(\frac{n}{4}) + \frac{n}{2}$  :  $T(\frac{n}{2}) = 3T(\frac{n}{4}) + \frac{n}{4}$  :  $T(n) = 9 \left[ 3T(\frac{n}{8}) + \frac{n}{4} \right] + 3(\frac{n}{2}) + n$  :  $T(n) = 2TT(\frac{n}{8}) + 9(\frac{n}{4}) + 3(\frac{n}{2}) + n$  :  $T(n) = 3^3T(\frac{n}{2^3}) + 9(\frac{n}{4}) + 3(\frac{n}{2}) + n$  The LCM 
$$T(n) = 3^kT(\frac{n}{2^k}) + \frac{(2^{k+1} + 3)n}{2^{k-1}}$$

$$T(n) = 3^{\log_2 n}T(\frac{n}{n}) + \frac{(2^k * 2^1 + 3)n}{2^k * 2^{k-1}}$$

$$T(n) = 3^{\log_2 n}T(1) + \frac{2(n * 2 + 3)n}{n}$$

$$T(n) = 3^{\log_2 n}T(1) + \frac{(4n + 6)n}{n}$$

### 7. Implementing Karatsuba Algorithm

### 9. Calculating Execution Time of Karatsuba Algorithm

```
import time

start = time.time()
result = karatsubaAlgorithm(8989898989,187878780999880)
end = time.time()

print(f"Multiplication Result: {result}")
print('Time taken for ' + str((end - start))
+ ' seconds')
```

# 8. Dry run with example

```
x = 12.
                                                                       y = 456
   karatsubaAlgorithm(12,456)
1. if x < 10 and y < 10: return x^*y, (12<10 & 456<10) False
1. If x < 10 and y < 10. Feturn x > y, (12< 10 & +30< 10) Paisse 2. n = \max(\text{len}(\text{str}(x)), \text{len}(\text{str}(y)), \text{(n = 3)})

3. m = \inf(\text{math.ceil}(\text{float}(n)/2)), \text{(m = 3)}(2 = 1.5 = 2) \rightarrow \text{m} = 2

4. xh = \inf(\text{math.floor}(x / 10^{**}m)), \text{(xh = 12/10^2 = 12/100 = 0.1 = 0)} \rightarrow \text{xh} = 0

5. x/ = \inf(x % (10^{**}m)), \text{(xl = 12 % 10^2 = 12 % 100 = 12)} \rightarrow \text{xl} = 12
6. yh = \inf(math.floor(y / 10**m)). (yh = 456/10^2 = 456/100 = 4.5 = 4) \rightarrow yh = 4
7. yl = \inf(y\% (10**m)). (yl = 456\% 10^2 = 456\% 100 = 56) \rightarrow yl = 56
8. s1 = karatsubaAlgorithm(xh = 0, yh = 4). s1 = 0
                                 1. if x < 10 and y < 10: return x*y, (0<10 & 4<10) True
return 0*4 = 0
9. s2 = karatsubaAlgorithm(xl = 12, yl = 56), s2 = 672

10. s3 = karatsubaAlgorithm(xl + xh = 12, yl + yh = 60), s3 = 720
                                                          → karatsubaAlgorithm(12,60)
                                                               1. (12<10 & 60<10) False
                                                                 2.(n=2)
                                                               2. (n = 2)

3. (m = 2/2 = 1) \rightarrow m = 1

4. (xh = 12/10^1 = 12/10 = 1.2= 1) \rightarrow xh = 1

5. (xl = 12 % 10^1 = 12% 10 = 2) \rightarrow xl = 2

6. (yh = 60/10^1 = 60/10 = 6) \rightarrow yh = 6
                                                                7. (yl = 60\% 10^{-1} = 60\% 10 = 0) \rightarrow yl = 0
8. s1 = karatsubaAlgorithm(1, 6), s1 = 6
                                                                9. s2 = karatsubaAlgorithm(2, 0), s2 = 0

10. s3 = karatsubaAlgorithm(3, 6)s3 = 18
                                                                11. s4 = s3 - s2 - s1 = 18 - 0 - 6 = 12

12. return = s1(10^{2m}) + s4(10^{m}) + s2

= 6(10^{2(1)}) + 12(10^{1}) + 0 = 720
\begin{aligned} 11.\,s4 &= \textbf{s3} - \textbf{s2} - \textbf{s1} = 720 - 672 - 0 = 48 \\ 12.\,\text{return} &= \textbf{s1}(10^{2m}) + \textbf{s4}(10^{m}) + \textbf{s2} \\ &= 0\big(10^{2(2)}\big) + 48(10^{2}) + 672 = \textbf{5472} \end{aligned}
```

```
→ karatsubaAlgorithm(12,56)
1. if x < 10 and y < 10: return x*y, (12<10 & 56<10) False
2. n = \max(\text{len}(\text{str}(x)), \text{len}(\text{str}(y))), (n = 2)

3. m = \text{int}(\text{math.ceil}(\text{float}(n)/2)), (m = 2/2 = 1) \rightarrow m = 1
8. s1 = karatsubaAlgorithm(xh = 1, yh = 5), s1
                   1. if x < 10 and y < 10: return x*y, (1<10 & 5<10) True return 1*5 = 5
9. s2 = karatsubaAlgorithm(xl = 2, yl = 6), s2 = 12
1. if x < 10 and y < 10: return x*y, (2<10 & 6<10) True
                                       return 2*6 = 12 _
10. s3 = karatsubaAlgorithm(xl + xh = 3, yl + yh = 11), s3 = 33
                                 ▶ karatsubaAlaorithm(3.11)
                                      1. (3<10 & 11<10) False
                                      2.(n=2)
                                      2. (m-2)/2 = 1) \rightarrow m = 1

4. (xh = 3/10^{4}) = 3/10 = 0.3 = 0) \rightarrow xh = 0

5. (xl = 3\% 10^{4}) = 3\% 10 = 3) \rightarrow xl = 3

6. (yh = 11/10^{4}) = 11/10 = 1.1 = 1) \rightarrow yh = 1
                                      7. (yl = 11\% 10^{1} = 11\% 10 = 1) \rightarrow yl = 1
8. s1 = karatsubaAlgorithm(0, 1), s1 = 0
                                      0.51 = karatsubaAtgorithm(0, 1), S1 = 0

0.52 = karatsubaAtgorithm(3, 1), s2 = 3

10.53 = karatsubaAtgorithm(3, 2), s3 = 6

11.54 = s3 - s2 - s1 = 6 - 3 - 0 = 3

12. \text{return} = s1(10^{2m}) + s4(10^m) + s2
                                                     = 0(10^{2(1)}) + 3(10^{1}) + 3 = 33
11. s4 = s3 - s2 - s1 = 33 - 12 - 5 = 16

12. return = s1(10^{2m}) + s4(10^m) + s2

= 5(10^{2(1)}) + 16(10^1) + 12 = 672
```