

Maze Game

Object Oriented Programming Project



User Stories

- As a <u>player</u>, I want to <u>move</u> through the <u>maze</u> using the arrow keys so that I can reach the <u>exit</u>.
- As a player, I want to see the maze <u>displayed</u> with <u>walls</u> and <u>empty spaces</u> so that I can understand the <u>layout</u> of the maze.
- As a player, I want to see my character represented by the '@' symbol so that I can track my position in the maze.

Thank you