

## Internet

### Milestone 0 (Individual)

Deadline: 22.09.2019 @ 23:59

## 1 Requirements

Using the code given in the first tutorial, you are required to build a chatting application designed over a network composed of one client and server. The chatting application should feature the following:

- The client chats with the server **at any time**.
- The server responds with the same message sent by the corresponding client in **CAPITALIZED** format.
- The connection between any client and server stays open until the client sends to the server a message contains **CLOSE SOCKET** then the connection between the server and the client closes.
- The chatting connections are **TCP based**.

## 2 Submission

Milestone 0 is an **individual** task. Any cheating case will be graded **ZERO**.

Export **your java code to a zip file**. Save the zipped file with your id number. The zipped file name should be like (43-1234).

**Please submit your zipped file in the following link:**

[https://docs.google.com/forms/d/1RpUrEw7vHUHVnDjYeZvLh8GZ2b\\_-YlSpSYrMMSmxHbo/edit](https://docs.google.com/forms/d/1RpUrEw7vHUHVnDjYeZvLh8GZ2b_-YlSpSYrMMSmxHbo/edit)

The Deadline for submitting the teams on Monday 30/9 @ 23:59