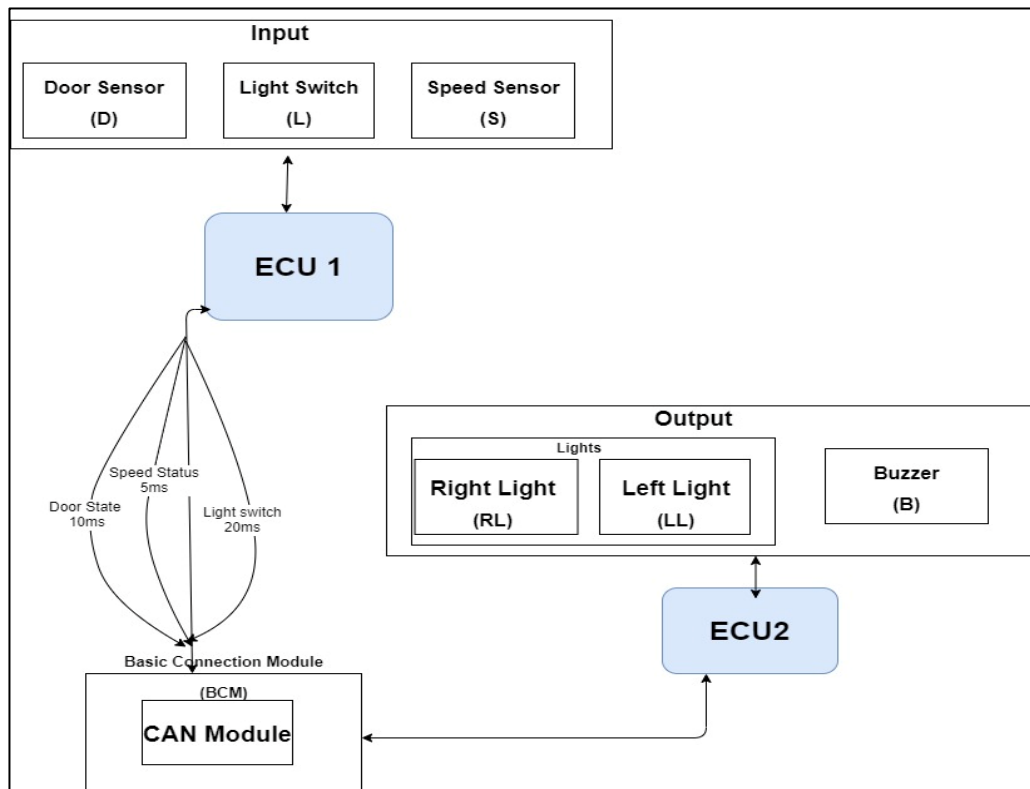


Car Door Design

STATIC AND DYNAMIC DESIGN

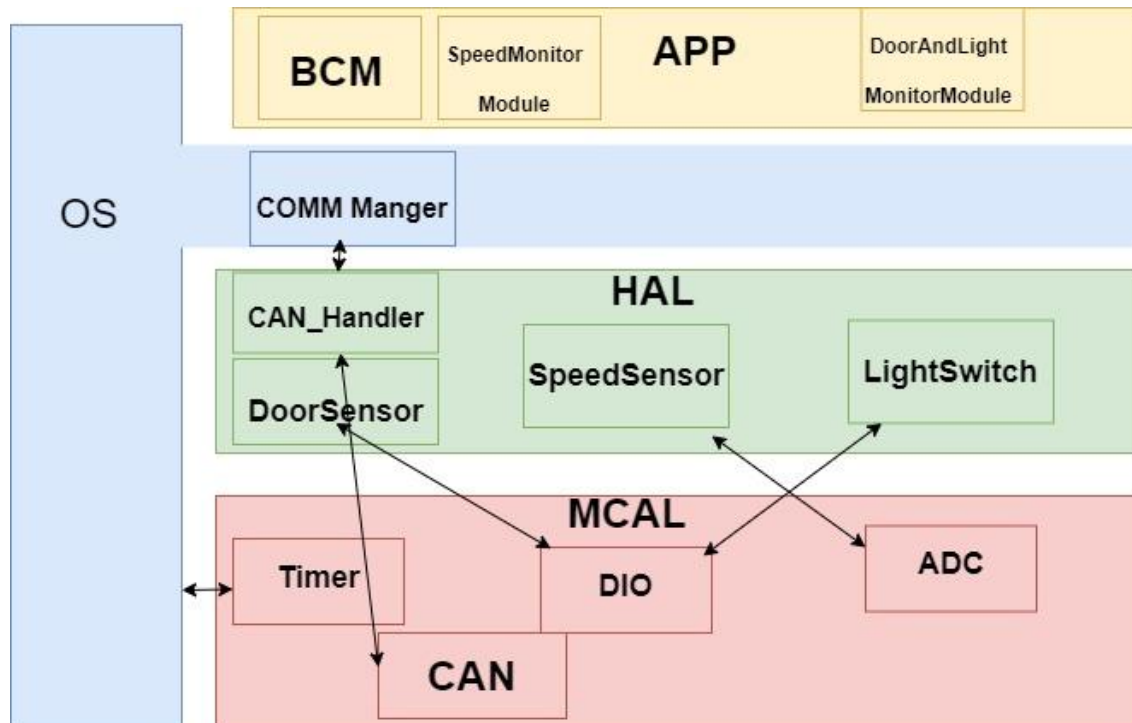
ziad | EGFWD | 9/6/2022

Requirement block diagram



STATIC DESIGN

+ ECU 1 Layered Architecture Design



➤ APP Layer

❖ Basic Communication Module (BCM)

APIs :

❖ void BCM_initCAN()

Description : initialize CAN module and set its configuration according to CAN config file

❖ u8 BCM_u8IsReady()

Description : return 1 if can ready else zero

/*gets speed from SMM and save it in the struct*/

❖ struct SpeedStatusMsg * BCM_setSpeedStatusMsg()

Description : gets speed from Speed Monitor Modeule and save it in the struct of type speed status

❖ struct DoorStateMsg * BCM_setDoorStateMsg()

Description: gets door status from Door and Light Monitor Module and save it in the struct of type DoorStateMsg

❖ struct LightSwitchMsg * BCM_setLightSwitchMsg ()

Description : gets lights switch state from Door and Light Monitor Module and save it in the struct of type LightSwitchMsg

❖ void BCM_updateCANSpeedStatus()

Description: Send speed on CAN bus

❖ void BCM_updateCANDoorStatus()

Description: Send Door state on CAN bus

❖ void BCM_updateCANLightSwitchStatus()

❖ Description: Send Light Switch State on CAN bus

Typedefs: - struct SpeedStatusMsg_t
- struct DoorStateMsg_t
- struct LightSwitchMsg_t

❖ Speed Monitor Module

APIs :

- void SMM_initSpeedSensor()

Description: Init SpeedSensor according to Speed sensor driver config file

- SENSOR_READING_t SMM_getSensorReading ()

Description: return sensor reading in a 4 byte variable

Typedefs: - uint32 SENSOR_READING_t

❖ Light Switch Monitor Module

APIs :

- void LSMM_initSwitchMonitor()

Description: Init Light switch sensor according to light switch sensor driver config file

- SWITCH_STATE_t LSMM_getSwitchState()
Description: return switch state either 0 or 1

Typedefs: - enum SWITCH_STATE_t /*0 or 1*/

❖ Door Monitor Module

APIs :

- void DMM_initDoorMonitor()
Description: Init door sensor according to Door sensor driver config file
- void DMM_getDoorState()
returns either 0 or 1

Typedefs: - Enum DOOR_STATE_t /*0 or 1*/

➤ OS Layer

APIs :

- void vTask_periodicSendSpeedState()
Description : calls BCM update speed function to send speed reading periodically on CAN bus
- void vTask_periodicSendSwitchState()
Description : calls BCM update switch state function to send switch state periodically on CAN bus
- void vTask_periodicSendDoorState()
Description : calls BCM update door state function to send door state periodically on CAN bus
- void StartScheduler()

Description: enter super loop and start OS scheduling algorithm

➤ HAL Layer

❖ Speed Sensor Driver

APIs : -

- void SpeedSensor_init(
SPEED_SENSOR_CHANNEL_t)

Description: init speed sensor with the configurable pins

Argument :

-SPEED_SENSOR_CHANNEL_t : enum , Input , Range
from 0 to 10 , description:- specify the ADC channel
connected to the sensor

- u32 SpeedSensor_getSensorReading ()
Description: return the speed from the ADC
- CAR_STATE_t SpeedSensor_isCarMoving()
Description: returns either one or zero to indicate if the car
is moving

Typedefs: - enum SMM_SENSOR_CHANNEL_t /*from 0 to 10*/
- enum SMM_CAR_STATE_t /*zero or one */

❖ Light Switch Driver

APIs :

- void LSD_initSwitchMonitor(
LSD_CHANNEL_t,
LSD_PORT_t)

Description: init Switch with the configurable pin that it is
connected to

Argument :

- LSD_CHANNEL_t,: enum ,Input , Range from 0 to 7 ,
decription:- specify the DIO Pin connected to the sensor

- LSD_PORT_t : enum ,Input , Range from 0 to 4 ,
decription:- specify the DIO Port connected to the sensor

- LIGHT_SWITCH_STATE_t LSD_isSwitchClosed()
Description returns either 0 or 1 to indicate if switch is closed

Typedefs: - enum LSD_CHANNEL_t /*from 0 to 7*/
- enum LSD_PORT_t /*from 0 to 3*/
- enum LSD_LIGHT_SWITCH_STATE_t /*zero or one
*/

Door Lock Driver

APIs : -

- void DLD_initLockMonitor(
DLD_CHANNEL_t,
DLD_PORT_t)

Description: init Lock sensor with the configurable pin that it is connected to

Argument :

- DLD_CHANNEL_t, enum ,Input , Range from 0 to 7 ,
decription:- specify the DIO Pin connected to the sensor

- DLD_PORT_t: enum ,Input , Range from 0 to 4 ,
decription:- specify the DIO Port connected to the sensor

- DOOR_LOCK_STATE_t DLD_isDoorLocked()
Description returns either 0 or 1 to indicate if Door is locked

Typedefs: - enum DLD_CHANNEL_t, /*from 0 to 7*/
- enum DLD_PORT_t/*from 0 to 3*/
- enum DOOR_LOCK_STATE_t /*zero or one*/

➤ MCAL Layer

❖ DIO

APIs :

❖ void DIO_vidInit (PIN_INFO_t)

Description: init DIO with the configuration for every pin

Argument :

- PIN_INFO_t, Array of struct ,Input , Range is defined by a macro specify the number of pins used

decription:- specify the DIO Pin configuration like direction Mode Level , PullUP/down etc...

❖ Void DIO_vidWritePin(PORT , PIN,LEVEL)

Description: write on the pin the required value

Argument :

-PORT: enum, input , range from 0 to 4 , decription: specify the port

- PIN: enum, input , range from 0 to 7 , decription: specify the pin

-LEVEL: enum, input , range from 0 to 1 , decription: specify the logical level

❖ LEVEL DIO_vidReadPin(PORT , PIN)

Description: reads the value of the required pin, returns either 0 or 1

Argument :

-PORT: enum, input , range from 0 to 4 , decription: specify the port

- PIN: enum, input , range from 0 to 7 , decription: specify the pin

Typedefs: - struct PIN_INFO_t/*PORT,PIN ,MODE , LEVEL*/

- enum PORT/*0 to 3*/
- enum PIN/*0 to 7*/
- enum LEVEL/*one or zero*/
- enum MODE /*one or zero*/

❖ ADC

APIs :

- ❖ void ADC_vidInit (CHANNEL, MODE)
description: init ADC with a specific channel and mode of operation
arguments:
 - CHANNEL: enum ,input, range from 0 to 10 ,
 - MODE: enum , input , range from 0 to 3 , specify one of the 4 modes of the ADC
- ❖ U32 ADC_u32StartConversion()
Description : starts the conversion of ADC
- ❖ void ADC_vidEnableInt(CHANNEL)
Description : enable the interrupt of ADC to read value from ISR

Typedefs: - enum CHANNEL/*0 to 9*/
- enum MODE/*0 to 3*/

❖ TIMERS

APIs :

- ❖ void TIMER_init (CHANNEL_INFO_t *)
description: init timer with the used channels and their modes of operation
arguments:
 - CHANNEL_INFO_t: Array of struct , range is specified by a Macro , input , description contains the configuration of every timer channel /*timer mode timer Interrupt state continuous or one shot */
- ❖ Void TIMER_vidStart(u32 ticks)
Description : start timer and put ticks in the counter register

Argument :

- Ticks : 4bytes variable , input , range from 0 to 2^{32} ,specify the number of ticks to be counted by the timer

❖ void TIMER_vidStop()

Description : stop timer

❖ u32 TIMER_u32GetTimeElapsed()

Description : returns the number of ticks counted till now

❖ u32 TIMER_u32GetTimeRemaining()

Description : returns the number of ticks remaining till counter finishes

Typedefs: -struct CHANNEL_INFO_t/*Timer Mode , Timer Int
sate , continuous or one shot*/

❖ CAN

APIs :

❖ void CAN_init (void)

Description : init CAN

❖ void Can_SetBaudrate(ui6 baudRate)

Description: set the buad rate

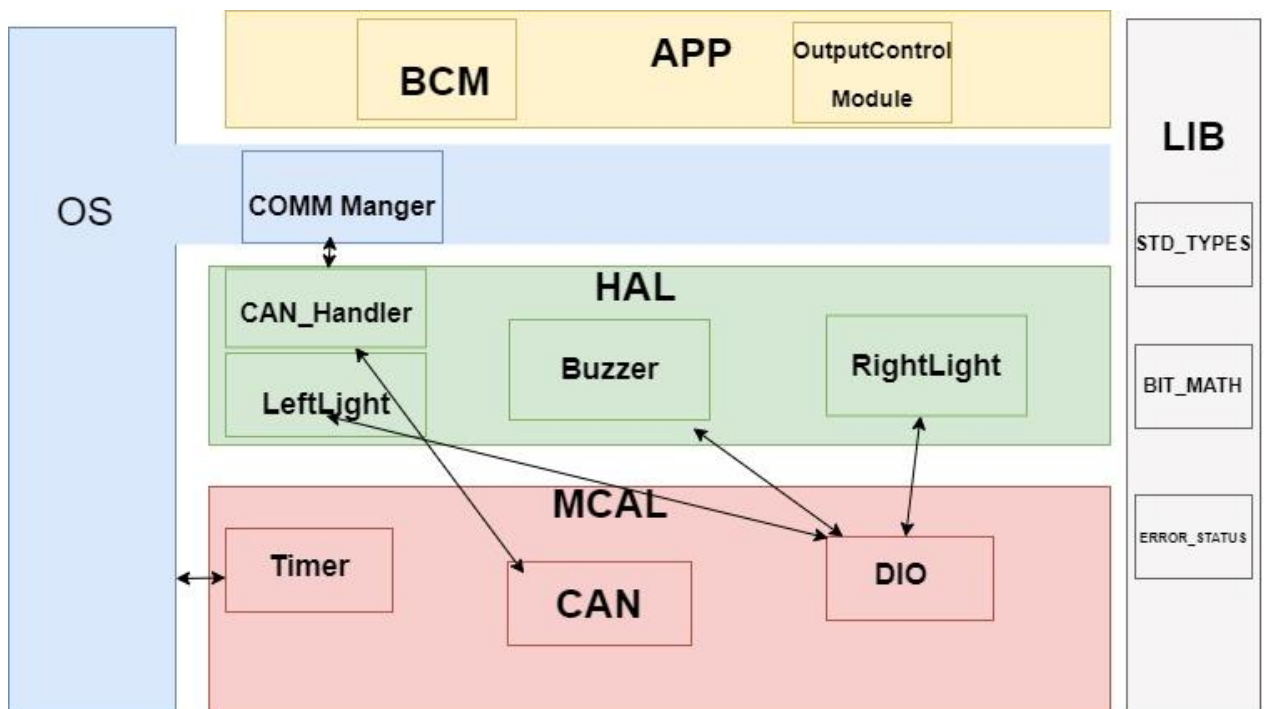
Arguments: two bytes variable , Range: 0 to 2^{16} Description: the new buad rate buadrate

❖ void CAN_Write(ui6 data)

Description: write on CAN bus the given data

Arguments: data : two bytes variable , Range: 0 to 2^{16} Description: the data to be written on Can bus

✚ ECU 2 Layered Architecture Design



➤ APP Layer

❖ Basic Communication Module (BCM)

APIs :

- void BCM_initCAN()
Description : initialize CAN module and set its configuration according to CAN config file
- u8 BCM_u8IsReady()
Description : return 1 if can ready else zero
- struct SpeedStatusMsg * BCM_GETSpeedStatusMsg()
Description : gets speed from CAN bus and pass it to Output Control module by the struct pointer
- struct DoorStateMsg * BCM_setDoorStateMsg()
Description : gets Door state from CAN bus and pass it to Output Control module by the struct pointer
- struct LightSwitchMsg * BCM_setLightSwitchMsg ()
Description : gets switch state from CAN bus and pass it to Output Control module by the struct pointer

Typedefs: - struct SpeedStatusMsg_t
 - struct DoorStateMsg_t
 - struct LightSwitchMsg_t

❖ Output Control Module

APIs :

- void OCM_init()
description: init all hard ware modules
- void OCM_update()
description called periodically from OS to perform the control logic according to the new states /*perform the state machine diagram*/
- void OCM_enableLight()
description : enable lights by calling Light driver
- void OCM_disableLight()
description : disable lights by calling Light driver
- void OCM_asynchLightOff()
description: disable light after 3 seconds
- void OCM_enableBuzzer()
description : enable buzzer by calling buzzer driver

- void OCM_disableBuzzer()
- description : disable buzzer by calling buzzer driver

➤ OS Layer

APIs :

- void vTask_periodicSendSpeedState()
Description : calls BCM get speed function to read speed reading periodically from CAN bus
- void vTask_periodicSendSwitchState()
Description : calls BCM get switch state function to read switch state periodically from CAN bus
- void vTask_periodicSendDoorState()
Description : calls BCM get door state function to read door state periodically from CAN bus
- void vTask_peridocOutputLogicControl()
description calls update function from Output control module to perform state machine
- void StartScheduler()
Description: enter super loop and start OS scheduling algorithm

➤ HAL Layer

❖ Light Driver

APIs :

- void LD_LeftLightInit(
LD_CHANNEL_t,
LD_PORT_t)

Description: init left light with the configurable pin that it is connected to

Argument :

- LD_CHANNEL_t,: enum ,Input , Range from 0 to 7 ,
description:- specify the DIO Pin connected to the sensor
- LD_PORT_t : enum ,Input , Range from 0 to 4 ,
description:- specify the DIO Port connected to the sensor

- -void LD_RightLightInit(
LD_CHANNEL_t,
LD_PORT_t)

Description: init right light with the configurable pin that it is connected to

Argument :

- LD_CHANNEL_t,: enum ,Input , Range from 0 to 7 ,
description:- specify the DIO Pin connected to the sensor
- LD_PORT_t : enum ,Input , Range from 0 to 4 ,
description:- specify the DIO Port connected to the sensor

- void LD_enableLiftright()
description: enable left light by calling write pin func in DIO
- void LD_disableLiftright()
description: disable left light by calling write pin func in DIO
- void LD_enableRightlight()

description: enable right light by calling write pin func in DIO
- void LD_disableRightlight()

- description: disable right light by calling write pin func in DIO

Typedefs: - enum LD_CHANNEL_t/*from 0 to 7*/
 - enum LD_PORT_t/*from 0 to 3*/
 - enum SMM_CAR_STATE_t/*zero or one*/

❖ Buzzer Driver

APIs :

- void BD_initBuzzer(BD_CHANNEL_t,
BD_PORT_t)

Description: init buzzer with the configurable pin that it is connected to

Argument :

-BD_CHANNEL_t: enum ,Input , Range from 0 to 7 ,
 description:- specify the DIO Pin connected to the sensor

-BD_PORT_t: enum ,Input , Range from 0 to 4 ,
 description:- specify the DIO Port connected to the sensor

- Void BD_enableBuzzer()
 Description : enable buzzer by calling DIO
- Void BD_disableBuzzer
 Description : disable buzzer by calling DIO

Typedefs: - enum BD_CHANNEL_t/*from 0 to 7*/
 - enum BD_PORT_t/*from 0 to 3*/

➤ MCAL Layer

❖ DIO

APIs :

- ❖ void DIO_vidInit (PIN_INFO_t)

Description: init DIO with the configuration for every pin

Argument :

- PIN_INFO_t, Array of struct ,Input , Range is defined by a micro specify the number of pins used

decription:- specify the DIO Pin configuration like direction Mode Level , PullUP/down etc...

❖ Void DIO_vidWritePin(PORT , PIN,LEVEL)

Description: write on the pin the rquired value

Argument :

-PORT: enum, input , range from 0 to 4 , decription: specify the port

- PIN: enum, input , range from 0 to 7 , decription: specify the pin

-LEVEL: enum, input , range from 0 to 1 , decription: specify the logical level

❖ LEVEL DIO_vidReadPin(PORT , PIN)

Description: reads the value of the rquired pin, returns either 0 or 1

Argument :

-PORT: enum, input , range from 0 to 4 , decription: specify the port

- PIN: enum, input , range from 0 to 7 , decription: specify the pin

Typedefs: - struct PIN_INFO_t/*PORT,PIN ,MODE , LEVEL*/

- enum PORT/*0 to 3*/

- enum PIN/*0 to 7*/

- enum LEVEL/*one or zero*/

-enum MODE /*one or zero*/

❖ TIMERS

APIs :

- ❖ void TIMER_init (CHANNEL_INFO_t *)
description: init timer with the used channels and their modes of operation
arguments:
 - CHANNEL_INFO_t: Array of struct , range is specified by a Macro , input , description contains the configuration of every timer channel /*timer mode timer Interrupt state continuous or one shot */
- ❖ Void TIMER_vidStart(u32 ticks)
Description : start timer and put ticks in the counter register
Argument :
 - Ticks : 4bytes variable , input , range from 0 to 2^{32} ,specify the number of ticks to be counted by the timer
- ❖ void TIMER_vidStop()
Description : stop timer
- ❖ u32 TIMER_u32GetTimeElapsed()
Description : returns the number of ticks counted till now
- ❖ u32 TIMER_u32GetTimeRemaining()
Description : returns the number of ticks remaining till counter finishes

Typedefs: -struct CHANNEL_INFO_t/*Timer Mode , Timer Int
sate , continuous or one shot*/

❖ CAN

APIs :

- ❖ void CAN_init (void)
Description : init CAN
- ❖ void Can_SetBaudrate(u16 baudRate)
Description: set the buad rate

Arguments: two bytes variable , Range: 0 to 2^{16} Description: the new buad rate buadrate

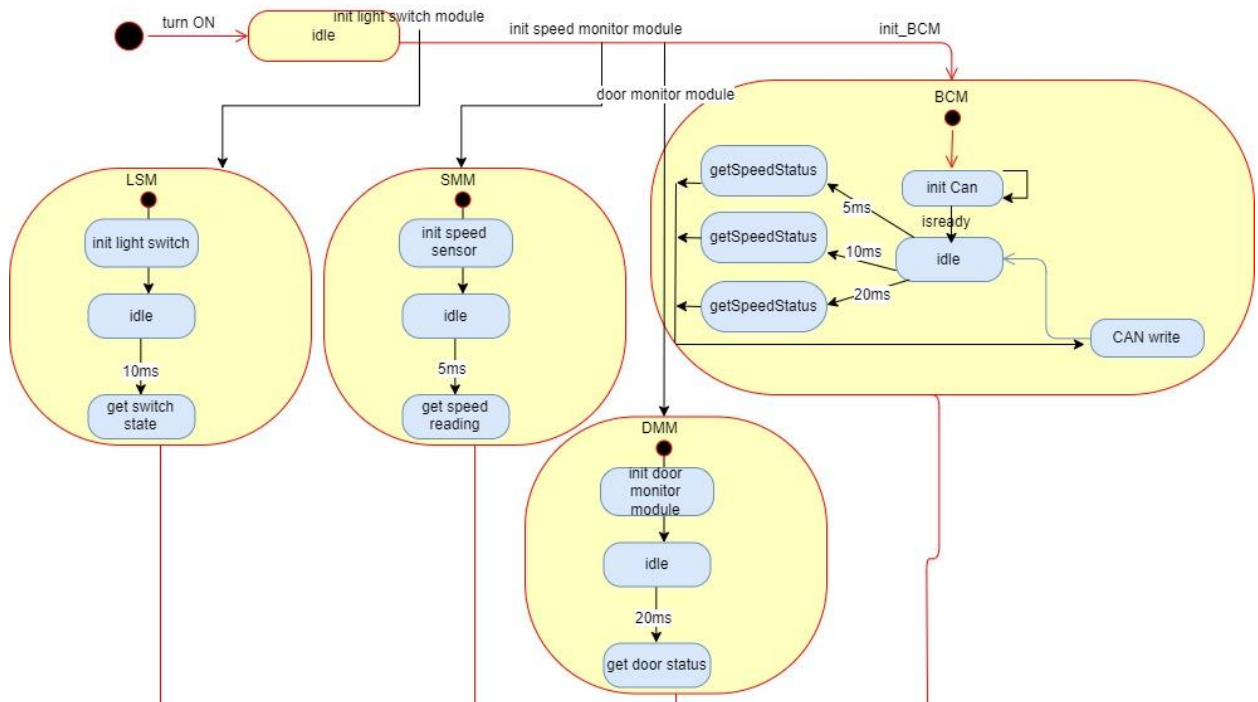
❖ `uint64 CAN_Read(void)`

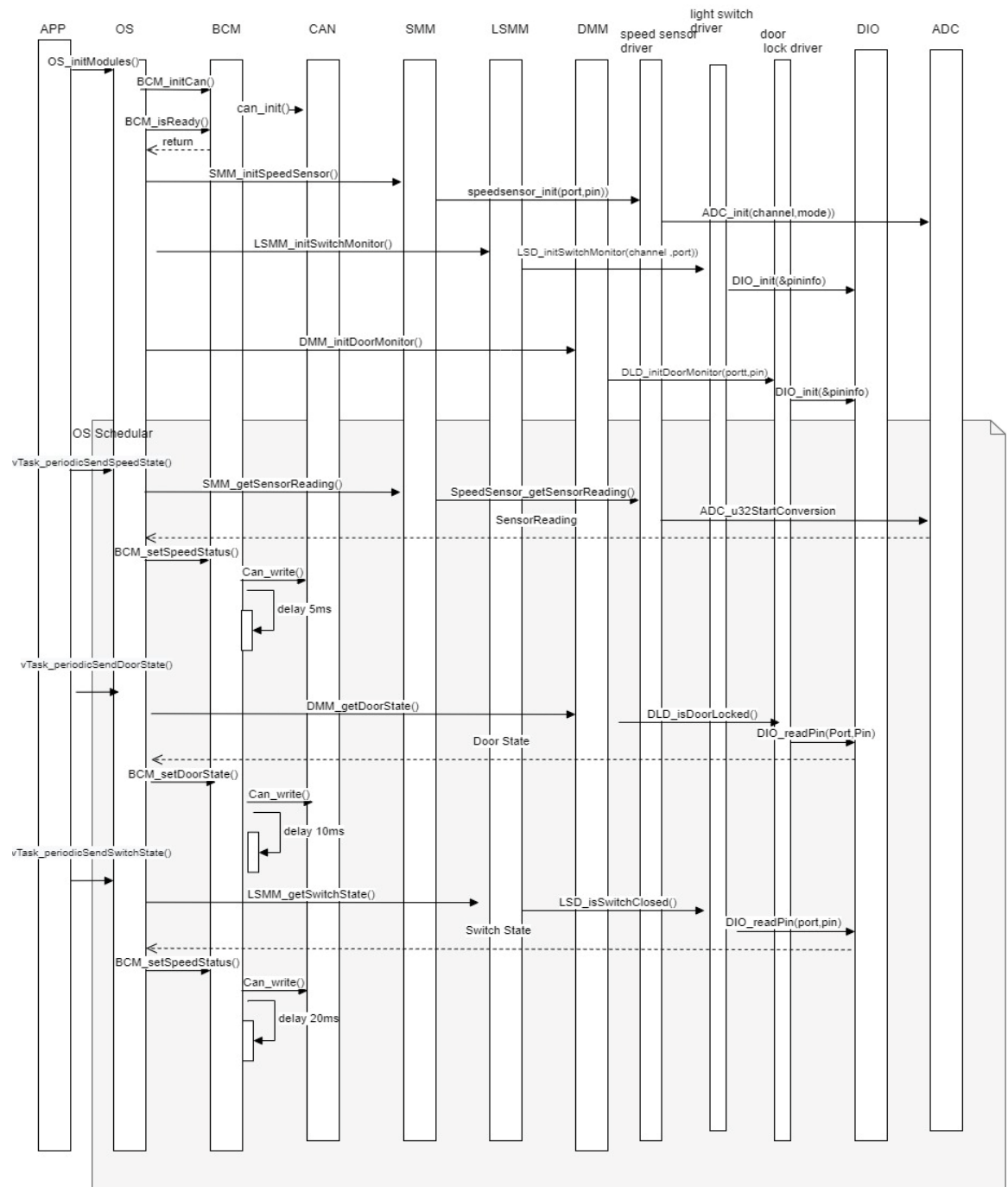
Description: read from CAN bus the data , returns a 2 bytes variable

DYNAMIC DESIGN

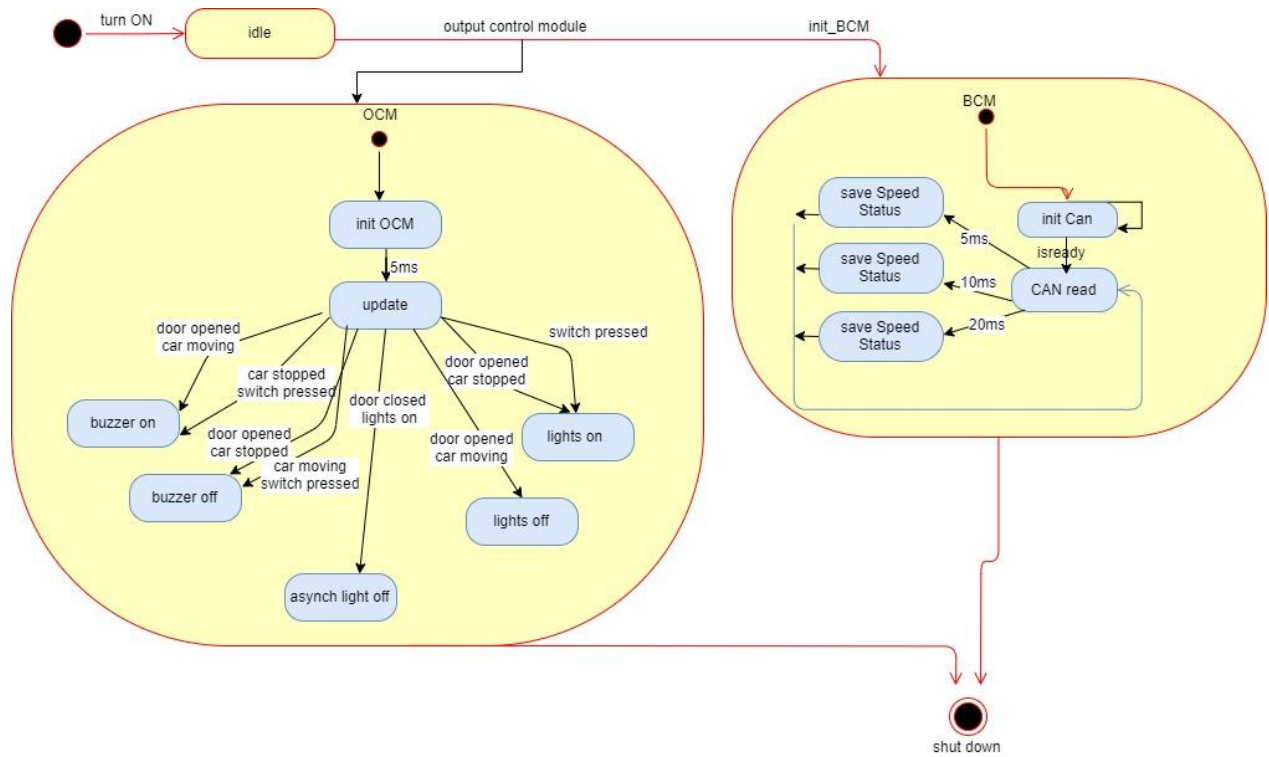
ECU 1

State Machine Diagram

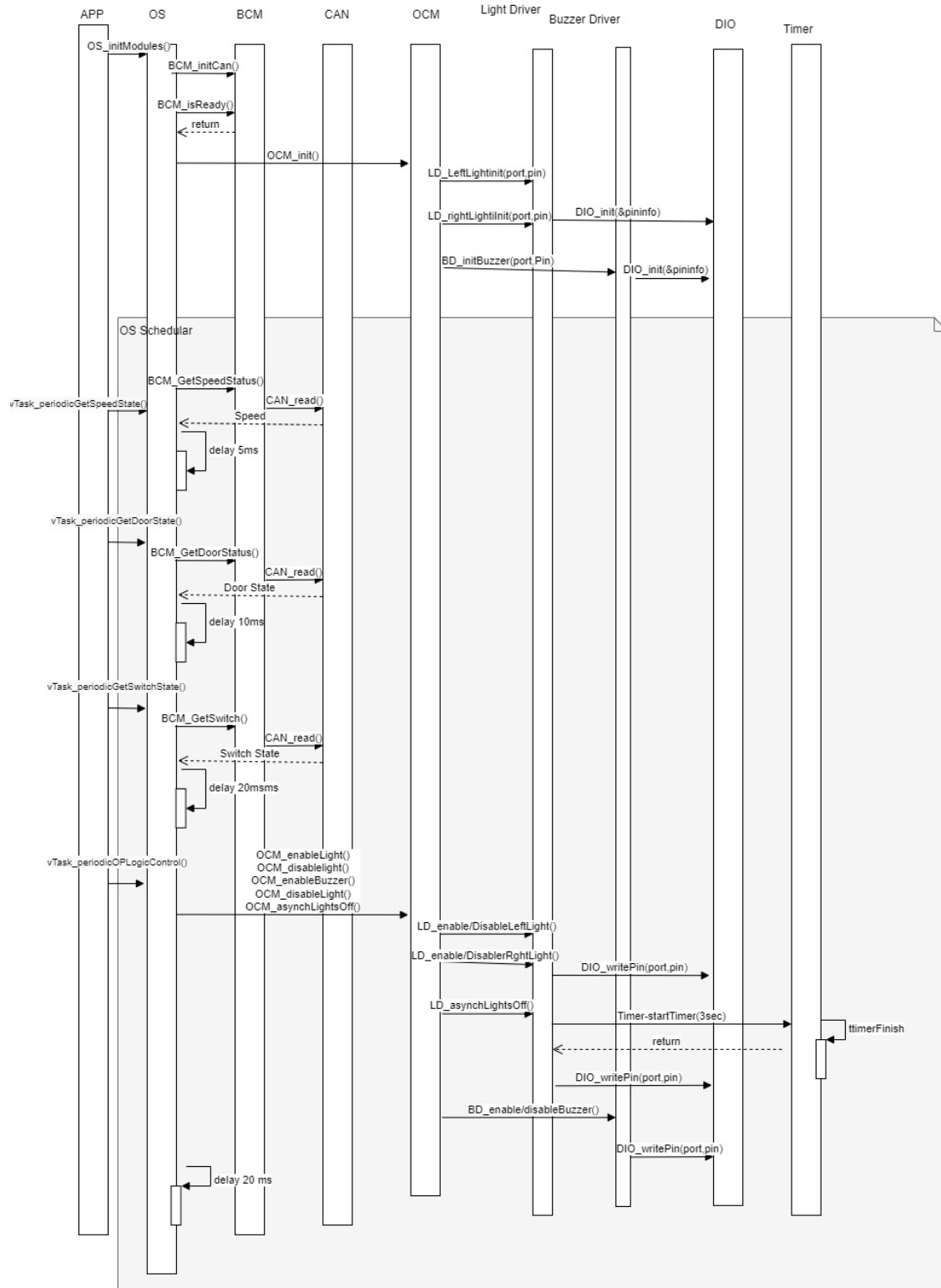




State Machine Diagram



Sequence Diagram



File Structure digram

