Machine Learning Bias—Variance tradeoff

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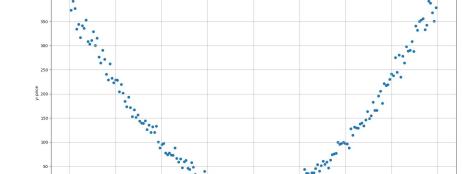


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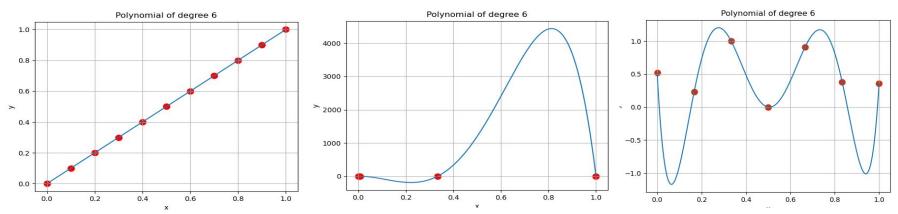
Model Bias

- No matter how you tried to fit a line, it can't perfectly fit this data!
 - We know this is an example of underfitting
- Why? The line doesn't have enough flexibility to match the data!
 - We call this phenomena bias
 - The model is biased toward representing linear input/output relationships
- Models with strong bias suffer from underfitting



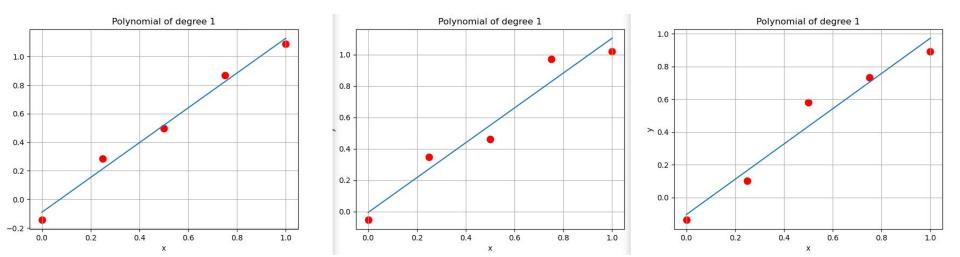
Model Variance

- Assume we generated several datasets as below. Then for each one, we fitted a polynomial of 6th degree. You will notice the model is very flexible to be able to adapt itself to different data points / critical points
- The flexibility can vary a lot. The difference between dataset show variance
- Models with strong variance tend to suffer from overfitting
 - Assume the test set is one for all (sinx). All these models will fail to generalize



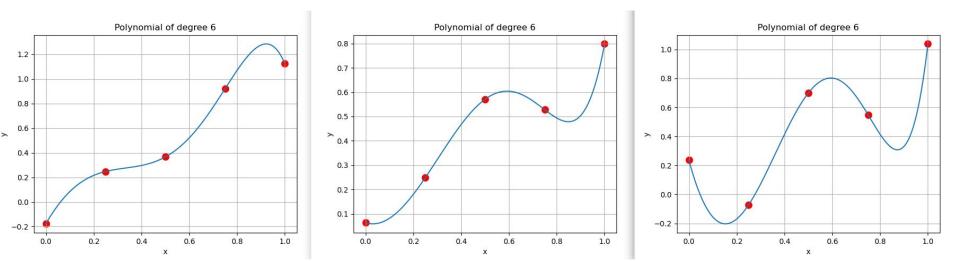
High-Bias Low-Variance

- Assume we generated several datasets sampled from: y = x + noise
- We can see the line model change slightly from one dataset to another
- This means the line has high bias but low variance



Low-Bias High-Variance

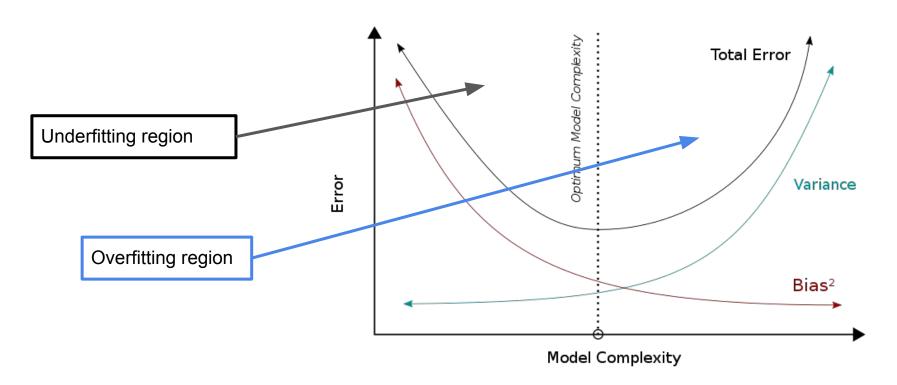
- On the other side, a 6th degree polynomial will vary a lot from one dataset to another, even for simple line data
- This means the 6-degree polynomial has low bias but high variance
- The line will provide consistent predictions, while the 6th-poly won't



Bias-variance tradeoff

- High bias: restricted model due to its assumptions (e.g. line)
 - A high bias might lead to underfitting (too simple model)
 - Typically the model will have low variance
- High variance: (a lot of freedom)
 - Sensitive to small changes in the data
 - A high variance might lead to overfitting (too complex model)
 - Typically the model will have low bias
- There is a **conflict** between them
 - o People on one extreme are generous (کریم) and the other extreme are miserly (بخیل)
- A good model is somewhere in between these 2 extremes
- Regularization can help us use a complex model, and prevents the model from memorizing the dataset

Bias-variance tradeoff



Bias-variance Decomposition

- Assume we have a dataset from the function $y = f(x) + \varepsilon$ (error)
 - \circ var(ε) = σ^2 = Irreducible error
- Whatever model f' we use (e.g. Ridge), the expected MSE of point (x0, y0) is defined as 3 terms: irreducible error + bias² + variance
 - The expectation is computed based on several datasets (as illustrated in earlier lectures)
 - o In other words: 3 error factors that accumulate the **overall** error
 - o irreducible error: Noisy data

$$= \mathbb{E}\left[(y_0 - \hat{f}(x_0))^2 \right]$$

$$= \sigma^2 + \underbrace{\left(\mathbb{E}\left[\hat{f}(x_0) \right] - f(x_0) \right)^2}_{\text{Bias}^2} + \underbrace{\mathbb{E}\left[\left(\hat{f}(x_0) - \mathbb{E}\left[\hat{f}(x_0) \right] \right)^2 \right]}_{\text{Variance}}$$

Bias-variance Decomposition

- Assume we have 5 datasets. We trained 5 models
- The **expected** performance of your model = The average of all the 5 models
 - E.g. compute average of the 5 house price estimates
 - We call this: E[f^(x)]
- f(x): is the ground truth (real function) for the data
- Refer to Bishop book for further details

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Bias-Variance Decomposition

- From the equation:
- Bias: the difference between the model's average/expected prediction and the true function
- Variance (general definition): variance is the expectation of the squared deviation of a random variable from its mean
 - Measures how spread out the value are from the mean
 - In our context, variance measures how much the performance of the machine learning model differs when evaluated on different datasets

$$\sigma^{2} + \underbrace{\left(\mathbb{E}\big[\hat{f}(x_{0})\big] - f(x_{0})\right)^{2}}_{\text{Bias}^{2}} + \underbrace{\mathbb{E}\bigg[\big(\hat{f}(x_{0}) - \mathbb{E}\big[\hat{f}(x_{0})\big]\big)^{2}\bigg]}_{\text{Variance}}$$

Bias-Variance in practice

- In practice, we use the train/val error (or accuracy) as a proxy for the tradeoff
- Cross-validation mean/variance is indicator to bias-variance
- Low train error + low validation error ⇒ **Perfect** fit (low bias, low variance)
 - Assuming no data leakage or experimentation errors
- Low train error + high validation error ⇒ **Overfitting** (low bias, high variance)
- High train error ⇒ Underfitting (high bias)
 - We typically don't validate then!
 - o If there is a gap between train and validation errors, this also indicates high variance
- The terms "low" and "high" are relative to data complexity and model complexity
 - A 3rd degree polynomial can be: underfit, perfect fit or overfit
 - We can see the line as a model with high bias albeit one which can fit the data perfectly

Question!

- Assume that our model has 17% train error and 20% test error in a classification task that involves classifying 50 species for 100 animals
 - There are more than **11,000 bird species**
- Is this a high error?
- Imagine we asked you to learn these 50 x 100 cases for a month
- Then we tested you with 1000 images
- What is your expected error?
- A Human error in this task can be very high
- In theory, understanding the model error should be relevant to human error
- Side note: this is one task where ML can easily beat human performance!

Bagging and Resampling techniques

- Assume we have a low-bias high variance model
- Then we train this model on multiple subsets of our datasets
- In testing, we calculate the **average** result of **all** the models
- This averaged model reduces the variance!
- This means that we may be able to achieve a low-bias model that also reduces the variance

K-fold and the trade-off

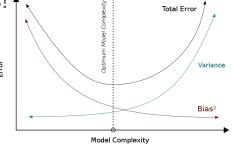
- We already mentioned good k-fold values (e.g. 5 and 10)
- In theory:
 - Lower K has cheaper computations, less variance and more bias
 - Higher K has more computations, more variance, and lower bias
- Assume we computed models mean and standard deviation.
- Which model to select?
 - Logically, the model with minimum error
 - Another empirical rule on the classical ML days: "one-standard error":
 choose the simplest model within one standard error of the minimum error
 - Why: hopefully reduce overfitting by balancing between model complexity and performance

Hyperparameter λ and bias-variance tradeoff

- A higher λ value
 - increases the amount of regularization
 - more shrinkage of the coefficients
 - lower variance but potentially higher bias
- A lower λ value
 - reduces the amount of regularization
 - allowing the model to fit the training data more closely
 - lower bias but higher variance
 - when the dataset is larger, cleaner, or when the underlying relationships are complex and require a more flexible model
- Practically; use cross-validation

Deep learning and Overfitting

- Intentionally, I explained these concepts in a way that is similar to the popular old machine learning books and mainstream ideas/posts
- Deep Learning actually challenges some of what we learned in classical ML
- For example, we found that deeper models (which are more complex)
 decrease the test error which contradicts our expectations!
 - decrease the test error, which contradicts our expectations! †
 - Does the test error really follow a U-shape? It seems not
 - Is the test error enough for bias-variance analysis? Also no



- In general, deep learning often behave differently than traditional ML
 - Large amount of data + smart regularization (dropout) + Architectural Design (e.g. structural constraints from CNN) are key factors

Relevant resources

- Tradeoff: <u>Article</u>, <u>Article</u>, <u>Article</u>
- Concerns relevant to deep learning
 - o Article
 - o Paper: A Modern Take on the Bias-Variance Tradeoff in Neural Networks
 - Double Descent
- <u>Bayes error rate</u> (~irreducible error)
- Linear regression <u>inductive bias</u>

"Acquire knowledge and impart it to the people."

"Seek knowledge from the Cradle to the Grave."