
IMAGE PROCESSING SECTIONS





```
1  from __future__ import print_function
2  import cv2
3
4  # read the image
5  image = cv2.imread('image/ziad.jpg')
6
7  # save the image in a new path "newimage.jpg"
8  cv2.imwrite("newimage.jpg", image)
9
10 # numpy array for the image details
11 print("height: {} pixels".format(image.shape[0]))
12 print("width: {} pixels".format(image.shape[1]))
13 print("channels: {}".format(image.shape[2]))
14
15 # display the image
16 cv2.imshow("Image", image)
17 cv2.waitKey(0)
```

CHAPTER 3



```
1  from __future__ import print_function
2  import cv2
3
4  image = cv2.imread('image/ziad.jpg')
5
6  # to get color of a pixel as BGR
7  (b, g, r) = image[0, 20]
8  print('red: {} , green: {}, blue: {}'.format(r, g, b))
9
10 # to take a part of pixels from an image
11 corner = image[0:100 , 0:100]
12
13 # to change a color of an image part, give it a color
14 #           B   G   R
15 image[0:100 , 0:100] = (0, 0, 255)
16 cv2.imshow("Corner", image)
17 cv2.waitKey(0)
```

CHAPTER 4

- To draw line:

```
1  import cv2
2  import numpy as np
3
4  # numpy array with zeros values and range 300 x 300
5  canvas = np.zeros((300, 300, 3), dtype='uint8')
6
7  # to draw line in the canvas numpy array
8  cv2.line(canvas, (0, 0), (300, 300), (0, 0, 255), 4)
9  cv2.line(canvas, (0, 300), (300, 0), (0, 255, 0), 4)
10 cv2.line(canvas, (150, 0), (150, 300), (255, 0, 0), 4)
11 cv2.imshow("Line", canvas)
12 cv2.waitKey(0)
13
```

CHAPTER 5

- To draw rectangle:

```
1  import cv2
2  import numpy as np
3
4  # numpy array with zeros values and range 300 x 300
5  canvas = np.zeros((300, 300, 3), dtype='uint8')
6
7  # to draw rectangle in the canvas numpy array
8  aqua = (0,255,255)
9  cv2.rectangle(canvas, (100, 100), (200, 150), aqua, 6)
10
11 cv2.imshow("Line", canvas)
12 cv2.waitKey(0)
13
```

CHAPTER 5

- To draw circle:

```
1 import cv2
2 import numpy as np
3
4 canvas = np.zeros((300, 300, 3), dtype = "uint8")
5
6 # center of the circle
7 (centerX, centerY) = (canvas.shape[1] // 2, canvas.shape[0] // 2)
8 white = (255, 255, 255)
9
10 # loop to draw circles ==> range of radius += 25
11 for r in range(0, 175, 25):
12     cv2.circle(canvas, (centerX, centerY), r, white, 3)
13
14 cv2.imshow("Canvas", canvas)
15 cv2.waitKey(0)
```

CHAPTER 5



```
1 import cv2
2 import numpy as np
3
4 canvas = np.zeros((300, 300, 3), dtype='uint8')
5
6 # loop to draw 25 circles
7 for i in range(0,25):
8     # to put random radius between 5 and 199 pixels
9     radius=np.random.randint(5,high=200)
10
11     # to put random color RGB
12     color=np.random.randint(0,high=256,size =(3,)).tolist()
13
14     # to put random circle center point
15     pt=np.random.randint(0,high=300,size =(2,))
16
17     cv2.circle(canvas,tuple(pt),radius,color,-1)
18
19
20 cv2.imshow("Canvas",canvas)
21 cv2.waitKey(0)
```

CHAPTER 5

- To draw random circle with random RGB and Center point:

CHAPTER 6

To apply translation:

- **Negative values** of tx will shift the image to the **left** and **Positive values** will shift the image to the **right**.
- **Negative value** of ty will shift the image **up** and **positive values** will shift the image **down**

```
1  import cv2
2  import numpy as np
3
4  # to display the original image
5  image = cv2.imread('image/ziad.jpg')
6  cv2.imshow("Original", image)
7  cv2.waitKey(0)
8
9  # shifting (translating)
10 #           tx           ty
11 m = np.float32([[1, 0, 25], [0, 1, 50]])
12 # to apply this transformation to the image
13 shifted = cv2.warpAffine(image, m, (image.shape[1], image.shape[0]))
14 cv2.imshow("Shifted Down and Right", shifted)
15 cv2.waitKey(0)
16
17 m = np.float32([[1, 0, -50], [0, 1, -90]])
18 shifted = cv2.warpAffine(image, m, (image.shape[1], image.shape[0]))
19 cv2.imshow("Shifted Up and Left", shifted)
20 cv2.waitKey(0)
21
```


CHAPTER 6

To apply rotation:

- The scale :
- Value = 1.0: means the same dimensions of the image are used.
- Value = 2.0: the image would be doubled in size.
- Value = 0.5: halves the size of the image
- The rotation degree:
- Negative value: clockwise
مع عقارب الساعة
- Positive value: vise verse
العكس صحيح

```
1 import cv2
2 import numpy as np
3
4 image = cv2.imread('image/ziad.jpg')
5 cv2.imshow("Original", image)
6
7 (h, w) = image.shape[:2]
8 center = (w // 2, h // 2)
9
10 # getRotationMatrix2D(Rotation point, Rotation degree, scale)
11 M = cv2.getRotationMatrix2D(center, 45, 1.0)
12
13 # to apply rotation
14 rotated = cv2.warpAffine(image, M, (w, h))
15 cv2.imshow("Rotated by 45 Degrees", rotated)
16 cv2.waitKey(0)
17
18 M = cv2.getRotationMatrix2D(center, -90, 1.0)
19 rotated = cv2.warpAffine(image, M, (w, h))
20 cv2.imshow("Rotated by -90 Degrees", rotated)
21 cv2.waitKey(0)
22
```

CHAPTER 6

- To apply resize width:

```
1 import cv2
2 import numpy as np
3
4 image = cv2.imread('image/ziad.jpg')
5 cv2.imshow("Original", image)
6
7 # r = new width / original width => resized ratio
8 r = 150.0 / image.shape[1]
9
10 # dim = (new_width, new_height)
11 dim = (150, int(image.shape[0] * r))
12
13 # cv2.INTER_AREA is a good choice for shrinking (resizing smaller).
14 resized = cv2.resize(image, dim, interpolation = cv2.INTER_AREA)
15 cv2.imshow("Resized (Width)", resized)
16 cv2.waitKey(0)
```

CHAPTER 6

- To resize height:

```
1 import cv2
2 import numpy as np
3
4 image = cv2.imread('image/ziad.jpg')
5 cv2.imshow("Original", image)
6
7 # r = new height / original height => resized ratio
8 r = 50.0 / image.shape[0]
9
10 # dim = (new_width, new_height)
11 dim = (int(image.shape[1] * r), 50)
12
13 # cv2.INTER_AREA is a good choice for shrinking (resizing smaller).
14 resized = cv2.resize(image, dim, interpolation = cv2.INTER_AREA)
15 cv2.imshow("Resized (Height)", resized)
16 cv2.waitKey(0)
```

CHAPTER 6

- To apply flipping:

```
1  import cv2
2  import numpy as np
3
4  image = cv2.imread('image/ziad.jpg')
5  cv2.imshow("Original", image)
6
7  # to flip horizontally == 1
8  flipped = cv2.flip(image, 1)
9  cv2.imshow("Flipped Horizontally", flipped)
10 cv2.waitKey(0)
11
12 # to flip vertically ==== 0
13 flipped = cv2.flip(image, 0)
14 cv2.imshow("Flipped Vertically", flipped)
15 cv2.waitKey(0)
16
17 # to flip both horizontally and vertically == -1
18 flipped = cv2.flip(image, -1)
19 cv2.imshow("Flipped Horizontally & Vertically", flipped)
20 cv2.waitKey(0)
```

CHAPTER 6

cropping:

- **Start y:** The starting y coordinate. $y = 30$.
- **End y:** The ending y coordinate. $y = 120$.
- **Start x:** The starting x coordinate. $x = 240$.
- **End x:** The ending x-axis coordinate. $x = 335$.

```
1  import cv2
2  import numpy as np
3
4  image = cv2.imread('image/ziad.jpg')
5  cv2.imshow("Original", image)
6
7  # range of cropping of the image
8  cropped = image[30:120 , 240:335]
9  cv2.imshow("T-Rex Face", cropped)
10 cv2.waitKey(0)
```

CHAPTER 6

- Arithmetic:

```
1 from __future__ import print_function
2 import cv2
3 import numpy as np
4
5 image = cv2.imread('image/ziad.jpg')
6 cv2.imshow("Original", image)
7
8 # add 100 to every pixel in the image
9 M = np.ones(image.shape, dtype = "uint8") * 100
10 added = cv2.add(image, M)
11 cv2.imshow("Added", added)
12 cv2.waitKey(0)
13
14 # subtract 50 from every pixel in the image
15 M = np.ones(image.shape, dtype = "uint8") * 50
16 subtracted = cv2.subtract(image, M)
17 cv2.imshow("Subtracted", subtracted)
18 cv2.waitKey(0)
```

CHAPTER 6

- Bitwise:

Let's quickly review our binary operations:

1. **AND:** A bitwise AND is true if and only if both pixels are greater than zero.
2. **OR:** A bitwise OR is true if either of the two pixels are greater than zero.
3. **XOR:** A bitwise XOR is true if and only if *either* of the two pixels are greater than zero, but not both.
4. **NOT:** A bitwise NOT inverts the "on" and "off" pixels in an image.

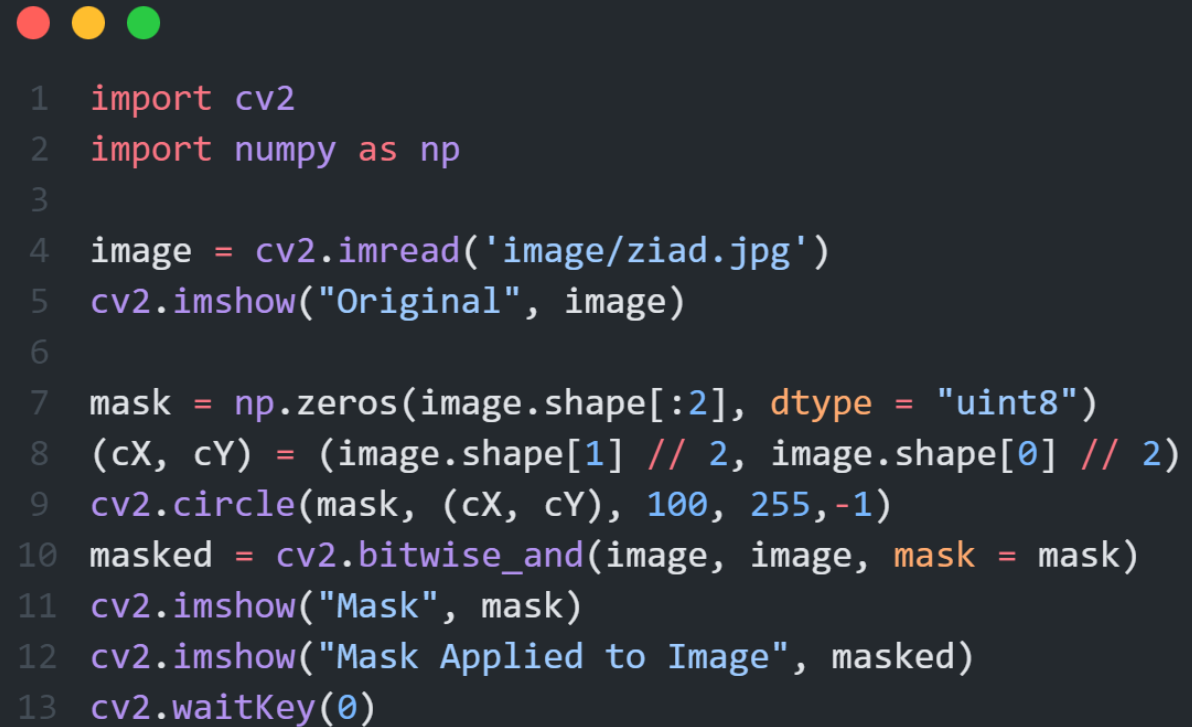
```
1 from __future__ import print_function
2 import cv2
3 import numpy as np
4
5 rectangle = np.zeros((300, 300), dtype = "uint8")
6 cv2.rectangle(rectangle, (25, 25), (275, 275), 255,-1)
7
8 circle = np.zeros((300, 300), dtype = "uint8")
9 cv2.circle(circle, (150, 150), 150, 255,-1)
10
11 bitwiseAnd = cv2.bitwise_and(rectangle, circle)
12 cv2.imshow("AND", bitwiseAnd)
13 cv2.waitKey(0)
14
15 bitwiseOr = cv2.bitwise_or(rectangle, circle)
16 cv2.imshow("OR", bitwiseOr)
17 cv2.waitKey(0)
18
19 bitwiseXor = cv2.bitwise_xor(rectangle, circle)
20 cv2.imshow("XOR", bitwiseXor)
21 cv2.waitKey(0)
22
23 bitwiseNot = cv2.bitwise_not(circle)
24 cv2.imshow("NOT", bitwiseNot)
25 cv2.waitKey(0)
```

CHAPTER 6

- Masking rectangle:

```
1 import cv2
2 import numpy as np
3
4 image = cv2.imread('image/ziad.jpg')
5 cv2.imshow("Original", image)
6
7 mask = np.zeros(image.shape[:2], dtype = "uint8")
8 (cX, cY) = (image.shape[1] // 2, image.shape[0] // 2)
9 cv2.rectangle(mask, (cX- 75, cY- 75), (cX + 75 , cY + 75), 255,-1)
10 cv2.imshow("Mask", mask)
11 cv2.waitKey(0)
12
13 masked = cv2.bitwise_and(image, image, mask = mask)
14 cv2.imshow("Mask Applied to Image", masked)
15 cv2.waitKey(0)
```

CHAPTER 6

A code editor window with a dark background and three colored window control buttons (red, yellow, green) in the top-left corner. It contains 13 lines of Python code for image masking. The code imports cv2 and numpy, reads an image 'ziad.jpg', shows it, creates a white circle mask, and applies it to the original image using bitwise_and. The final masked image is shown and the program waits for a key press.

```
1 import cv2
2 import numpy as np
3
4 image = cv2.imread('image/ziad.jpg')
5 cv2.imshow("Original", image)
6
7 mask = np.zeros(image.shape[:2], dtype = "uint8")
8 (cX, cY) = (image.shape[1] // 2, image.shape[0] // 2)
9 cv2.circle(mask, (cX, cY), 100, 255,-1)
10 masked = cv2.bitwise_and(image, image, mask = mask)
11 cv2.imshow("Mask", mask)
12 cv2.imshow("Mask Applied to Image", masked)
13 cv2.waitKey(0)
```

- Masking circle:

CHAPTER 6

- Splitting and merging channels:

```
1  import cv2
2  import numpy as np
3
4  image = cv2.imread('image/ziad.jpg')
5  cv2.imshow("Original", image)
6
7  # split image to its colors
8  (B, G, R) = cv2.split(image)
9
10 cv2.imshow("Red", R)
11 cv2.imshow("Green", G)
12 cv2.imshow("Blue", B)
13 cv2.waitKey(0)
14
15 # merging
16 merged = cv2.merge([B, G, R])
17 cv2.imshow("Merged", merged)
18 cv2.waitKey(0)
19 cv2.destroyAllWindows()
```

CHAPTER 6

Splitting:

```
1 import cv2
2 import numpy as np
3
4 image = cv2.imread('image/ziad.jpg')
5 cv2.imshow("Original", image)
6
7 # # split image to its colors
8 (B, G, R) = cv2.split(image)
9
10 zeros = np.zeros(image.shape[:2], dtype = "uint8")
11 cv2.imshow("Red", cv2.merge([zeros, zeros, R]))
12 cv2.imshow("Green", cv2.merge([zeros, G, zeros]))
13 cv2.imshow("Blue", cv2.merge([B, zeros, zeros]))
14 cv2.waitKey(0)
```

CHAPTER 6

- Color spaces:

```
1  import cv2
2  import numpy as np
3
4  image = cv2.imread('image/ziad.jpg')
5  cv2.imshow("Original", image)
6
7  gray = cv2.cvtColor(image, cv2.COLOR_BGR2GRAY)
8  cv2.imshow("Gray", gray)
9
10 hsv = cv2.cvtColor(image, cv2.COLOR_BGR2HSV)
11 cv2.imshow("HSV", hsv)
12
13 lab = cv2.cvtColor(image, cv2.COLOR_BGR2LAB)
14 cv2.imshow("L*a*b*", lab)
15 cv2.waitKey(0)
```

CHAPTER 10

- Laplacian and Sobel:

```
1  import cv2
2  import numpy as np
3
4  image = cv2.imread('image/ziad.jpg')
5  image = cv2.cvtColor(image, cv2.COLOR_BGR2GRAY)
6  cv2.imshow("GrayScale", image)
7
8  lap = cv2.Laplacian(image, cv2.CV_64F)
9  lap = np.uint8(np.absolute(lap))
10 cv2.imshow("Laplacian", lap)
11 cv2.waitKey(0)
12
13 sobelX = cv2.Sobel(image, cv2.CV_64F, 1, 0)
14 sobelY = cv2.Sobel(image, cv2.CV_64F, 0, 1)
15 sobelX = np.uint8(np.absolute(sobelX))
16 sobelY = np.uint8(np.absolute(sobelY))
17 sobelCombined = cv2.bitwise_or(sobelX, sobelY)
18 cv2.imshow("Sobel X", sobelX)
19 cv2.imshow("Sobel Y", sobelY)
20 cv2.imshow("Sobel Combined", sobelCombined)
21 cv2.waitKey(0)
```

CHAPTER 10

- Canny:

```
1 import cv2
2 import numpy as np
3
4 image = cv2.imread('image/ziad.jpg')
5
6 image = cv2.cvtColor(image, cv2.COLOR_BGR2GRAY)
7 image = cv2.GaussianBlur(image, (5, 5), 0)
8 cv2.imshow("Blurred", image)
9
10 canny = cv2.Canny(image, 30, 150)
11 cv2.imshow("Canny", canny)
12 cv2.waitKey(0)
```



THANKS

