

Individual Engagement Records (Gamified Learning Group)

#	Time Spent (min)	Retry Count	Scroll Completion (%)	Score (/30)
1	115	2.8	87%	22
2	118	1.2	88%	19
3	104	2.0	85%	20
4	65	1.8	88%	19
5	96	3.0	85%	23
6	116	1.2	96%	25
7	92	1.8	99%	19
8	112	2.9	85%	25
9	81	2.7	94%	23
10	80	2.6	98%	23
11	65	1.5	100%	22
12	65	1.3	90%	21
13	114	2.3	89%	24
14	107	2.9	98%	21
15	63	2.1	95%	20
16	89	2.1	99%	26
17	70	1.6	88%	20
18	89	2.5	97%	22
19	90	1.4	95%	22
20	83	1.6	87%	24