	Single (qu)bit	Double (qu)bits	Eight (qu)bits / (qu)byte
Classic bit(s)	$ 0\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ $ 1\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$	$ 01\rangle = \begin{bmatrix} 0 & 00 & 00 \\ 1 & 01 & 01 \\ 0 & 10 & 11 \end{bmatrix}$	$ 01101011\rangle $ $ = \begin{bmatrix} 0 & 00000000 \\ 0 & 00000001 \\ \vdots & \vdots \\ 0 & 01101010 \\ 1 & 01101011 \\ 0 & 01101100 \\ \vdots & \vdots \\ 0 & 11111111 \\ 0 & 0 & 11111111 \end{bmatrix} $
Quantum bit(s)	$ert arphi angle = egin{bmatrix} c_0 \ c_1 \end{bmatrix} egin{array}{c} 0 \ 1 \ \end{array} = c_0 \cdot ert 0 angle + c_1 \cdot ert 1 angle \ \end{array}$ where $\sum_{i=0}^1 ert c_i ert^2 = 1$	$egin{aligned} arphi_0arphi_1 > \ &= egin{bmatrix} c_0 & 00 & \ c_1 & 01 & \ c_2 & 10 & \ c_3 & 11 & \ \end{pmatrix} = c_0 \cdot 00\rangle + c_1 \cdot 01\rangle + c_2 \cdot 10\rangle + c_3 \cdot 11\rangle \ & ext{where} \ \sum_{i=0}^3 c_i ^2 = 1 \end{aligned}$	$\begin{split} \varphi_0\varphi_1\varphi_2\varphi_3\varphi_4\varphi_5\varphi_6\varphi_7\rangle \\ & \begin{bmatrix} c_0\\ c_1\\ \end{bmatrix} \begin{array}{c} 00000000\\ 00000001\\ \vdots\\ \vdots\\ c_{106}\\ \end{bmatrix} \begin{array}{c} 01101010\\ 01101011\\ 01101010\\ \vdots\\ \vdots\\ c_{254}\\ \end{bmatrix} \begin{array}{c} 01101100\\ 11111111\\ \end{bmatrix} \\ & = c_0 000000000\rangle + \cdots + c_{255} 11111111\rangle \\ \\ & \text{where } \sum_{i=0}^{255} c_i ^2 = 1 \end{split}$