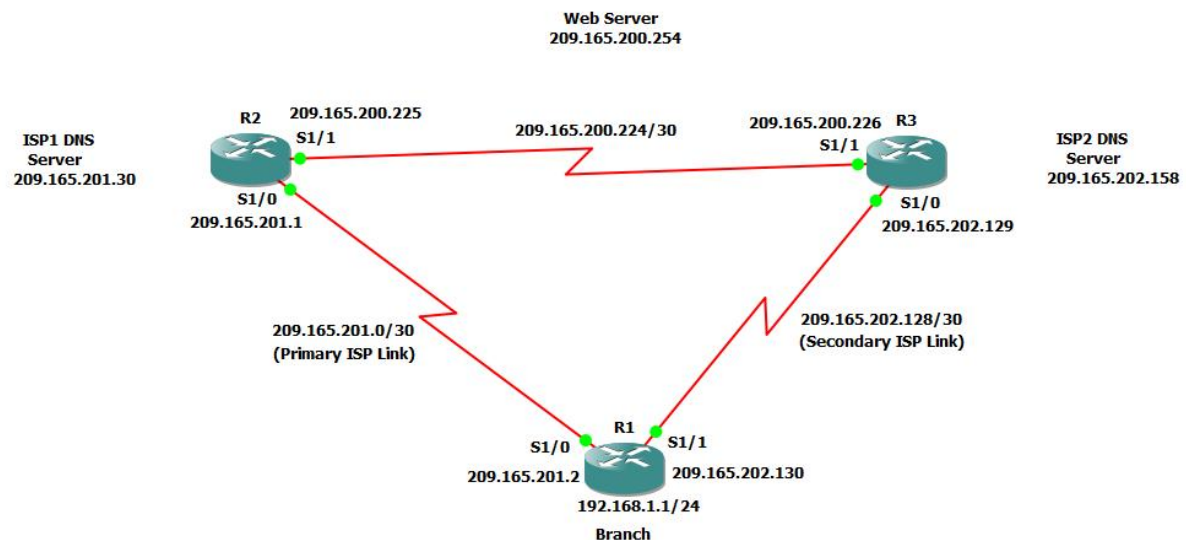


## Prac 1

### Aim:- Configure IP SLA Tracking and Path Control



#### Step 1:- Configure loopbacks and assign addresses.

##### Router R1 Console

```
interface Loopback0
description R1 LAN
ip address 192.168.1.1 255.255.255.0
exit
interface S1/0
description R1 → ISP1
ip address 209.165.201.2 255.255.255.252
clock rate 128000
bandwidth 128
no shutdown
exit
interface S1/1
description R1 → ISP2
ip address 209.165.202.130 255.255.255.252
bandwidth 128
no shutdown
exit
```

##### Router R2 Console (hostname ISP1)

```
hostname ISP1
interface Loopback0
description Simulated Internet Web Server
```

```
ip address 209.165.200.254 255.255.255.255
```

```
exit
```

```
interface Loopback1
```

```
description ISP1 DNS Server
```

```
ip address 209.165.201.30 255.255.255.255
```

```
exit
```

```
interface S1/0
```

```
description ISP1 → R1
```

```
ip address 209.165.201.1 255.255.255.252
```

```
bandwidth 128
```

```
no shutdown
```

```
exit
```

```
interface S1/1
```

```
description ISP1 → ISP2
```

```
ip address 209.165.200.225 255.255.255.252
```

```
clock rate 128000
```

```
bandwidth 128
```

```
no shutdown
```

```
exit
```

### **Router R3 Console (hostname ISP2)**

```
hostname ISP2
```

```
interface Loopback0
```

```
description Simulated Internet Web Server
```

```
ip address 209.165.200.254 255.255.255.255
```

```
exit
```

```
interface Loopback1
```

```
description ISP2 DNS Server
```

```
ip address 209.165.202.158 255.255.255.255
```

```
exit
```

```
interface S1/0
```

```
description ISP2 → R1
```

```
ip address 209.165.202.129 255.255.255.252
```

```
clock rate 128000
```

```
bandwidth 128
```

```
no shutdown
```

```
exit
interface S1/1
description ISP2 → ISP1
ip address 209.165.200.226 255.255.255.252
bandwidth 128
no shutdown
exit
```

b) Verify the configuration by using the **show interfaces description** command. The output from router R1 is shown below.

### **Router R1 Console**

```
show interfaces description | include up
```

### **Step 2:- Configure static routing.**

The current routing policy in the topology is as follows:

- 1) Router R1 establishes connectivity to the Internet through ISP1 using a default static route.
  - 2) ISP1 and ISP2 have dynamic routing enabled between them, advertising their respective public address pools.
  - 3) ISP1 and ISP2 both have static routes back to the ISP LAN.
- a) Implement the routing policies on the respective routers.

### **Router R1 Console**

```
ip route 0.0.0.0 0.0.0.0 209.165.201.1
```

### **Router R2 Console (hostname ISP1)**

```
router eigrp 1
network 209.165.200.224 0.0.0.3
network 209.165.201.0 0.0.0.31
no auto-summary
exit
ip route 192.168.1.0 255.255.255.0 209.165.201.2
```

### **Router R3 Console (hostname ISP2)**

```
router eigrp 1
network 209.165.200.224 0.0.0.3
network 209.165.202.128 0.0.0.31
no auto-summary
exit
ip route 192.168.1.0 255.255.255.0 209.165.202.130
```

b) The Cisco IOS IP SLA feature enables an administrator to monitor network performance between Cisco devices (switches or routers) or from a Cisco device to a remote IP device.

### **Router R1 Console**

```
telsh
```

```
foreach address {
```

```
209.165.200.254
```

```
209.165.201.30
```

```
209.165.202.158
```

```
} { ping $address source 192.168.1.1 }
```

c) Trace the path taken to the web server, ISP1 DNS server, and ISP2 DNS server.

### **Router R1 Console**

```
telsh
```

```
foreach address {
```

```
209.165.200.254
```

```
209.165.201.30
```

```
209.165.202.158
```

```
} { trace $address source 192.168.1.1 }
```

### **Step 3:- Configure IP SLA probes.**

a) Create an ICMP echo probe on R1 to the primary DNS server on ISP1 using the ip sla command.

### **Router R1 Console**

```
ip sla 11
```

```
icmp-echo 209.165.201.30
```

```
frequency 10
```

```
exit
```

```
ip sla schedule 11 life forever start-time now
```

b) Verify the IP SLAs configuration of operation 11 using the **show ip sla configuration 11** command.

### **Router R1 Console**

```
show ip sla configuration 11
```

c) Issue the **show ip sla statistics** command to display the number of successes, failures, and results of the latest operations.

### **Router R1 Console**

```
show ip sla statistics
```

### **Router R1 Console**

```
ip sla 22
```

```
icmp-echo 209.165.202.158
```

```
frequency 10
```

exit

ip sla schedule 22 life forever start-time now

exit

e) Verify the new probe using the **show ip sla configuration** and **show ip sla statistics** commands.

### **Router R1 Console**

show ip sla configuration 22

show ip sla statistics 22

### **Step 4:- Configure tracking options.**

a) On R1, remove the current default route and replace it with a floating static route having an administrative distance of 5.

### **Router R1 Console**

no ip route 0.0.0.0 0.0.0.0 209.165.201.1

ip route 0.0.0.0 0.0.0.0 209.165.201.1 5

exit

b) Verify the routing table.

### **Router R1 Console**

show ip route | begin Gateway

c) From global configuration mode on R1, use the **track 1 ip sla 11 reachability** command to enter the config-track subconfiguration mode.

### **Router R1 Console**

track 1 rtr 11 reachability

delay down 10 up 1

exit

exit

debug ip routing

conf t

ip route 0.0.0.0 0.0.0.0 209.165.201.1 2 track 1

track 2 rtr 22 reachability

delay down 10 up 1

exit

exit

debug ip routing

conf t

ip route 0.0.0.0 0.0.0.0 209.165.202.129 3 track 2

exit

show ip route

### Router R2 Console (hostname ISP1)

conf t

interface loopback 1

shutdown

### Router R1 Console

show ip route

show ip sla statistics

trace 209.165.200.254 source 192.168.1.1

### Router R2 Console (hostname ISP1)

no shutdown

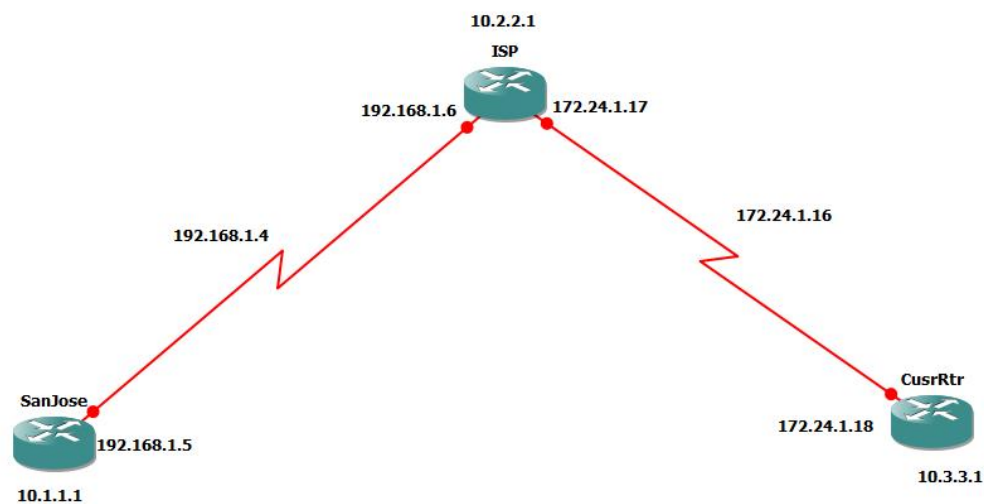
### Router R1 Console

show ip route

show ip sla statistics

## Prac 2

**Aim:- Using the AS\_PATH Attribute**



**Step 1:- Prepare the routers for the lab.**

### Router R1 (hostname SanJose)

hostname SanJose

interface Loopback0

ip address 10.1.1.1 255.255.255.0

exit

interface S1/0

ip address 192.168.1.5 255.255.255.252

clock rate 128000

no shutdown

### **Router R2 (hostname ISP)**

hostname ISP

interface Loopback0

ip address 10.2.2.1 255.255.255.0

exit

interface S1/0

ip address 192.168.1.6 255.255.255.252

no shutdown

exit

interface S1/1

ip address 172.24.1.17 255.255.255.252

clock rate 128000

no shutdown

### **Router R3 (hostname CustRtr)**

hostname CustRtr

interface Loopback0

ip address 10.3.3.1 255.255.255.0

exit

interface S1/1

ip address 172.24.1.18 255.255.255.252

no shutdown

b) Use **ping** to test the connectivity between the directly connected routers.

Ping 192.168.1.6

### **Step 3:- Configure BGP**

#### **Router R1 (hostname SanJose)**

router bgp 100

neighbor 192.168.1.6 remote-as 300

network 10.1.1.0 mask 255.255.255.0

#### **Router R2 (hostname ISP)**

router bgp 300

neighbor 192.168.1.5 remote-as 100

neighbor 172.24.1.18 remote-as 65000

network 10.2.2.0 mask 255.255.255.0

**Router R3 (hostname CustRtr)**

router bgp 65000

neighbor 172.24.1.17 remote-as 300

network 10.3.3.0 mask 255.255.255.0

**Router R2 (hostname ISP)**

show ip bgp neighbors

**Step 4:- Remove the private AS.**

**Router R1 (hostname SanJose)**

show ip route

b) Ping the 10.3.3.1 address from the SanJose.

ping 10.3.3.1

c) Ping again, this time as an extended ping, sourcing from the Loopback0 interface address.

ping 10.3.3.1 source 10.1.1.1

d) Check the BGP table from SanJose by using the **show ip bgp** command. Note the AS path for the 10.3.3.0 network. The AS 65000 should be listed in the path to 10.3.3.0.

show ip bgp

**Router R2 (hostname ISP)**

router bgp 300

neighbor 192.168.1.5 remove-private-as

**Router R2 (hostname ISP)**

clear ip bgp \*

**Router R1 (hostname SanJose)**

show ip route

**Router R1 (hostname SanJose)**

ping 10.3.3.1 source 10.1.1.1

**Router R1 (hostname SanJose)**

show ip bgp

**Step 5:- Use the AS\_PATH attribute to filter routes.**

**Router R2 (hostname ISP)**

ip as-path access-list 1 deny ^100\$

ip as-path access-list 1 permit .\*

**Router R2 (hostname ISP)**

router bgp 300

neighbor 172.24.1.18 filter-list 1 out



### Router R2 (hostname ISP)

```
clear ip bgp *
```

```
show ip route
```

### Router R3 (hostname CustRtr)

```
show ip route
```

### Router R2 (hostname ISP)

```
show ip bgp regexp ^100$
```

### Router R2 (hostname ISP)

```
ISP# tclsh
```

```
ISP(tcl)# foreach address {
```

```
+> 10.1.1.1
```

```
+> 10.2.2.1
```

```
+> 10.3.3.1
```

```
+> 192.168.1.5
```

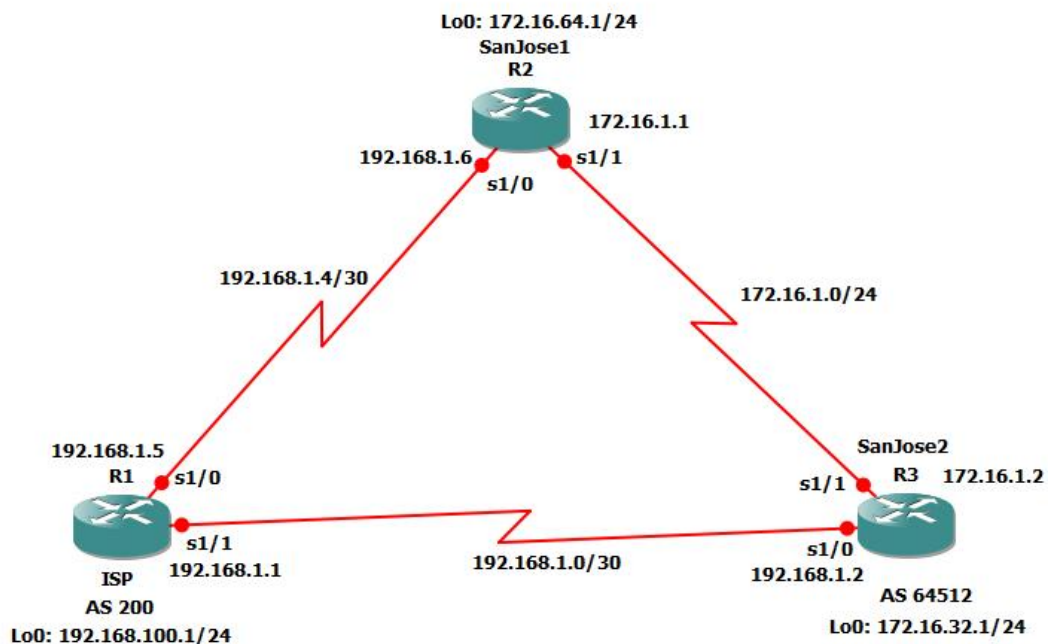
```
+> 192.168.1.6
```

```
+> 172.24.1.17
```

```
+> 172.24.1.18 } { ping $address }
```

### Prac 3

**Aim:- Configuring IBGP and EBGp Sessions, Local Preference, and MED**



### Code:-

**Step 1: Configure interface addresses.**

**Router R1 Console (hostname ISP)**

```
hostname ISP
interface Loopback0
ip address 192.168.100.1 255.255.255.0
exit
interface s1/0
ip address 192.168.1.5 255.255.255.252
clock rate 128000
no shutdown
exit
interface s1/1
ip address 192.168.1.1 255.255.255.252
no shutdown
exit
```

### **Router R2 Console (hostname SanJose1)**

```
hostname SanJose1
interface Loopback0
ip address 172.16.64.1 255.255.255.0
exit
interface s1/0
ip address 192.168.1.6 255.255.255.252
no shutdown
exit
interface s1/1
ip address 172.16.1.1 255.255.255.0
clock rate 128000
no shutdown
exit
```

### **Router R3 Console (hostname SanJose2)**

```
hostname SanJose2
interface Loopback0
ip address 172.16.32.1 255.255.255.0
exit
interface s1/0
ip address 192.168.1.2 255.255.255.252
clock rate 128000
```

```
no shutdown
exit
interface s1/1
ip address 172.16.1.2 255.255.255.0
no shutdown
exit
```

### **Step 2: Configure EIGRP.**

#### **Router R2 Console (hostname SanJose1)**

```
router eigrp 1
network 172.16.0.0
```

#### **Router R3 Console (hostname SanJose2)**

```
router eigrp 1
network 172.16.0.0
```

### **Step 3: Configure IBGP and verify BGP neighbors.**

a) Configure IBGP between the SanJose1 and SanJose2 routers.

#### **Router R2 Console (hostname SanJose1)**

```
router bgp 64512
neighbor 172.16.32.1 remote-as 64512
neighbor 172.16.32.1 update-source Loopback0
```

#### **Router R3 Console (hostname SanJose2)**

```
router bgp 64512
neighbor 172.16.64.1 remote-as 64512
neighbor 172.16.64.1 update-source Loopback0
show ip bgp neighbors
```

### **Step 4: Configure EBGp and verify BGP neighbors.**

a) Configure ISP to run EBGp with SanJose1 and SanJose2. Enter the following commands on ISP.

#### **Router R1 Console (hostname ISP)**

```
router bgp 200
neighbor 192.168.1.6 remote-as 64512
neighbor 192.168.1.2 remote-as 64512
network 192.168.100.0
```

b) Configure a discard static route for the 172.16.0.0/16 network

#### **Router R2 Console (hostname SanJose1)**

```
ip route 172.16.0.0 255.255.0.0 null0
```

c) Configure SanJose1 as an EBGP peer to ISP.

**Router R2 Console (hostname SanJose1)**

```
router bgp 64512
```

```
neighbor 192.168.1.5 remote-as 200
```

```
network 172.16.0.0
```

d) Use the show ip bgp neighbors command to verify that SanJose1 and ISP have reached the established state. Troubleshoot if necessary.

**Router R2 Console (hostname SanJose1)**

```
show ip bgp neighbors
```

**Router R3 Console (hostname SanJose2)**

```
ip route 172.16.0.0 255.255.0.0 null0
```

```
router bgp 64512
```

```
neighbor 192.168.1.1 remote-as 200
```

```
network 172.16.0.0
```

**Step 5: View BGP summary output.**

**Router R2 Console (hostname SanJose2)**

```
show ip bgp summary
```

**Step 6: Verify which path the traffic takes.**

**Router R1 Console (hostname ISP)**

```
clear ip bgp *
```

```
ping 172.16.64.1
```

```
ping 172.16.1.1
```

```
ping 172.16.32.1
```

```
ping 172.16.1.2
```

```
show ip bgp
```

```
ping 172.16.1.1 source 192.168.100.1
```

```
ping 172.16.32.1 source 192.168.100.1
```

```
ping 172.16.1.2 source 192.168.100.1
```

```
ping 172.16.64.1 source 192.168.100.1
```

```
ping
```

**Step 7: Configure the BGP next-hop-self feature.**

**Router R1 Console (hostname ISP)**

a) Issue the following commands on the ISP router.

```
router bgp 200
```

```
network 192.168.1.0 mask 255.255.255.252
```

network 192.168.1.4 mask 255.255.255.252

end

b) Issue the show ip bgp command to verify that the ISP is correctly injecting its own WAN links into BGP.

show ip bgp

c) Verify on SanJose1 and SanJose2 that the opposite WAN link is included in the routing table. The output from SanJose2 is as follows.

**Router R3 Console (hostname SanJose2)**

show ip route

d) To better understand the next-hop-self command

**Router R1 Console (hostname ISP)**

router bgp 200

no network 192.168.1.0 mask 255.255.255.252

no network 192.168.1.4 mask 255.255.255.252

exit

interface s1/1

shutdown

e) Display SanJose2's BGP table using the show ip bgp command and the IPv4 routing table with show ip route.

**Router R3 Console (hostname SanJose2)**

show ip bgp

show ip route

f) Issue the next-hop-self command on SanJose1 and SanJose2 to advertise themselves as the next hop to their IBGP peer.

**Router R2 Console (hostname SanJose1)**

router bgp 64512

neighbor 172.16.32.1 next-hop-self

**Router R3 Console (hostname SanJose2)**

router bgp 64512

neighbor 172.16.64.1 next-hop-self

g) Reset BGP operation on either router with the clear ip bgp \* command.

**Router R2 Console (hostname SanJose1)**

clear ip bgp \*

**Router R3 Console (hostname SanJose2)**

clear ip bgp \*

h) After the routers have returned to established BGP speakers, issue the show ip bgp command on SanJose2 and notice that the next hop is now SanJose1 instead of ISP.

**Router R3 Console (hostname SanJose2)**

```
show ip bgp
```

i) The show ip route command on SanJose2 now displays the 192.168.100.0/24 network because SanJose1 is the next hop, 172.16.64.1, which is reachable from SanJose2.

**Router R3 Console (hostname SanJose2)**

```
show ip route
```

**Router R1 Console (hostname ISP)**

```
interface s1/1
```

```
no shutdown
```

**Router R3 Console (hostname SanJose2)**

```
show ip route
```

**Step 8: Set BGP local preference.**

**Router R2 Console (hostname SanJose1)**

```
route-map PRIMARY_T1_IN permit 10
```

```
set local-preference 150
```

```
exit
```

```
router bgp 64512
```

```
neighbor 192.168.1.5 route-map PRIMARY_T1_IN in
```

**Router R3 Console (hostname SanJose2)**

```
route-map SECONDARY_T1_IN permit 10
```

```
set local-preference 125
```

```
exit
```

```
router bgp 64512
```

```
neighbor 192.168.1.1 route-map SECONDARY_T1_IN in
```

**Router R2 Console (hostname SanJose1)**

```
clear ip bgp * soft
```

```
show ip bgp
```

**Router R3 Console (hostname SanJose2)**

```
clear ip bgp * soft
```

```
show ip bgp
```

**Step 9: Set BGP MED.**

**Router R1 Console (hostname ISP)**

```
show ip bgp
```

show ip route

**Router R3 Console (hostname SanJose2)**

ping

c) Create a new policy to force the ISP router to return all traffic via SanJose1. Create a second route map utilizing the MED (metric) that is shared between EBGP neighbors.

**Router R2 Console (hostname SanJose1)**

route-map PRIMARY\_T1\_MED\_OUT permit 10

set Metric 50

exit

router bgp 64512

neighbor 192.168.1.5 route-map PRIMARY\_T1\_MED\_OUT out

**Router R3 Console (hostname SanJose2)**

route-map SECONDARY\_T1\_MED\_OUT permit 10

set Metric 75

exit

router bgp 64512

neighbor 192.168.1.1 route-map SECONDARY\_T1\_MED\_OUT out

d) Use the clear ip bgp \* soft command after issuing this new policy. Issuing the show ip bgp command as follows on SanJose1 or SanJose2 does not indicate anything about this newly defined policy.

**Router R2 Console (hostname SanJose1)**

clear ip bgp \* soft

show ip bgp

**Router R3 Console (hostname SanJose2)**

clear ip bgp \* soft

show ip bgp

**Router R3 Console (hostname SanJose2)**

ping

**Step 10: Establish a default route.**

**Router R1 Console (hostname ISP)**

show ip bgp

router bgp 200

neighbor 192.168.1.6 default-originate

neighbor 192.168.1.2 default-originate

exit

interface loopback 10

ip address 10.0.0.1 255.255.255.0

**Router R2 Console (hostname SanJose1)**

show ip route

**Router R3 Console (hostname SanJose2)**

show ip route

**Router R3 Console (hostname SanJose2)**

show ip bgp

**Router R3 Console (hostname SanJose2)**

traceroute 10.0.0.1

e) Next, test how BGP adapts to using a different default route when the path between SanJose1 and ISP goes down.

**Router R1 Console (hostname ISP)**

interface s1/0

shutdown

f) Verify that both routers are modified their routing tables with the default route using the path between SanJose2 and ISP.

**Router R2 Console (hostname SanJose1)**

show ip route

**Router R3 Console (hostname SanJose2)**

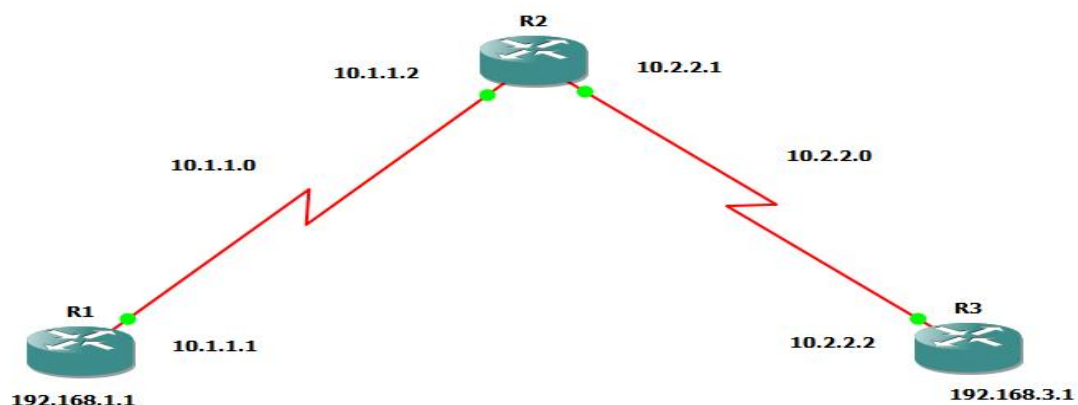
show ip route

**Router R2 Console (hostname SanJose1)**

traceroute 10.0.0.1

**Prac 4**

**Aim:- Secure the Management Plane**



**Step 1:- Configure loopbacks and assign addresses.**

**Router R1 Console**



```
hostname R1
interface Loopback0
description R1 LAN
ip address 192.168.1.1 255.255.255.0
exit
interface S1/0
description R1 → R2
ip address 10.1.1.1 255.255.255.252
clock rate 128000
no shutdown
end
```

### **Router R2 Console**

```
hostname R2
interface S1/0
description R2 → R1
interface S1/0
ip address 10.1.1.2 255.255.255.252
no shutdown
exit
interface S1/1
description R2 → R3
ip address 10.2.2.1 255.255.255.252
clock rate 128000
no shutdown
end
```

### **Router R3 Console**

```
hostname R3
interface Loopback0
description R3 LAN
ip address 192.168.3.1 255.255.255.0
exit
interface S1/1
description R3 → R2
ip address 10.3.3.1 255.255.255.252
no shutdown
```

end

### **Step 2:- Configure Static Routes.**

a) On R1, configure a default static route to R2.

#### **Router R1 Console**

```
ip route 0.0.0.0 0.0.0.0 10.1.1.2
```

b) On R3, configure a default static route to R2.

#### **Router R3 Console**

```
ip route 0.0.0.0 0.0.0.0 10.2.2.1
```

c) On R2, configure two static routes

#### **Router R2 Console**

```
ip route 192.168.1.0 255.255.255.0 10.1.1.1
```

```
ip route 192.168.3.0 255.255.255.0 10.2.2.2
```

d) From the R1 router, run the following Tcl script to verify connectivity.

```
R1# tclsh
```

```
R1(tcl)# foreach address {
```

```
+> (tcl)# 192.168.1.1
```

```
+> (tcl)# 10.1.1.1
```

```
+> (tcl)# 10.1.1.2
```

```
+> (tcl)# 10.2.2.1
```

```
+> (tcl)# 10.2.2.2
```

```
+> (tcl)# 192.168.3.1
```

```
+> (tcl)# } { ping $address }
```

### **Step 3:- Secure management access.**

#### **Router R1 Console**

```
security passwords min-length 10
```

#### **Router R1 Console**

```
enable secret class12345
```

#### **Router R1 Console**

```
line console 0
```

```
password ciscoconpass
```

```
exec-timeout 5 0
```

```
login
```

```
logging synchronous
```

```
exit
```

d) Configure the password on the vty lines for router R1

### **Router R1 Console**

```
line vty 0 4
password ciscovtypass
exec-timeout 5 0
login
logging synchronous
exit
```

### **Router R1 Console**

```
line aux 0
no exec
end
```

f) Enter privileged EXEC mode and issue the **show run** command. Can you read the enable secret password?

### **Router R1 Console**

```
show run
```

g) Use the **service password-encryption** command to encrypt the line console and vty passwords.

### **Router R1 Console**

```
service password-encryption
```

h) Issue the **show run** command. Can you read the console, aux, and vty passwords?

### **Router R1 Console**

```
show run
```

### **Router R1 Console**

```
banner motd $Unauthorized access strictly prohibited!$
exit
```

j) Issue the **show run** command. What does the \$ convert to in the output?

### **Step 4:- Configure enhanced username password security.**

### **Router R1 Console**

```
username JR-ADMIN secret class12345
username ADMIN secret class54321
```

Note:- An older method for creating local database entries is to use the **username name password password** command.

b) Set the console line to use the locally defined login accounts.

### **Router R1 Console**

```
line console 0
login local
```

exit

c) Set the vty lines to use the locally defined login accounts.

#### **Router R1 Console**

Line vty 0 4

login local

exit

d) Repeat the steps 4a to 4c on R3.

e) To verify the configuration, telnet to R3 from R1 and login using the ADMIN local database account.

#### **Router R1 Console**

telnet 10.2.2.2

#### **Step 5:- Enabling AAA RADIUS Authentication with Local User for Backup.**

a) Always have local database accounts created before enabling AAA. Since we created two local database accounts in the previous step, then we can proceed and enable AAA on R1.

#### **Router R1 Console**

aaa new-model

b) Configure the specifics for the first RADIUS server located at 192.168.1.101. Use **RADIUS-1-pa55w0rd** as the server password.

#### **Router R1 Console**

radius-server host 192.168.1.101 key RADIUS-1-pa55w0rd

c) Configure the specifics for the second RADIUS server located at 192.168.1.102. Use **RADIUS-2-pa55w0rd** as the server password.

#### **Router R1 Console**

radius-server host 192.168.1.102 key RADIUS-2-pa55w0rd

d) Assign both RADIUS servers to a server group.

#### **Router R1 Console**

aaa group server radius RADIUS-GROUP

server 192.168.1.101

server 192.168.1.102

exit

e) Enable the default AAA authentication login to attempt to validate against the server group. If they are not available, then authentication should be validated against the local database.

#### **Router R1 Console**

aaa authentication login default group RADIUS-GROUP local

Note:- Once this command is configured, all line access methods default to the default authentication method. The local option enables AAA to refer to the local database. Only the password is case sensitive.

f) Enable the default AAA authentication Telnet login to attempt to validate against the server group. If they are not available, then authentication should be validated against a case sensitive local database.

#### **Router R1 Console**

```
aaa authentication login TELNET-LOGIN group RADIUS-GROUP local-case
```

g) Alter the vty lines to use the TELNET-LOGIN AAA authentication method.

#### **Router R1 Console**

```
line vty 0 4
```

```
login authentication TELNET-LOGIN
```

```
exit
```

h) Repeat the steps 5a to 5g on R3.

i) To verify the configuration, telnet to R3 from R1 and login using the ADMIN local database account.

#### **Router R1 Console**

```
telnet 10.2.2.2
```

### **Step 6:- Enabling secure remote management using SSH**

In this step, you will enable R1 and R3 to support SSH instead of Telnet.

a) SSH requires that a device name and a domain name be configured. Since the router already has a name assigned, configure the domain name.

#### **Router R1 Console**

```
ip domain-name ccnasecurity.com
```

b) The router uses the RSA key pair for authentication and encryption of transmitted SSH data. Although optional it may be wise to erase any existing key pairs on the router.

#### **Router R1 Console**

```
crypto key zeroize rsa
```

Note:- If no keys exist, you might receive this message: % No Signature RSA Keys found in configuration.

c) Generate the RSA encryption key pair for the router. Configure the RSA keys with 1024 for the number of modulus bits. The default is 512, and the range is from 360 to 2048.

#### **Router R1 Console**

```
crypto key generate rsa general-keys modulus 1024
```

d) Cisco routers support two versions of SSH:

- SSH version 1 (SSHv1): Original version but has known vulnerabilities.
- SSH version 2 (SSHv2): Provides better security using the Diffie-Hellman key exchange and the strong integrity-checking message authentication code (MAC).

Configure SSH version 2 on R1.

#### **Router R1 Console**

ip ssh version 2

e) Configure the vty lines to use only SSH connections.

### Router R1 Console

```
line vty 0 4
```

```
transport input ssh
```

```
end
```

f) Verify the SSH configuration using the **show ip ssh** command.

### Router R1 Console

```
show ip ssh
```

g) Repeat the steps from 6a to 6f on R3

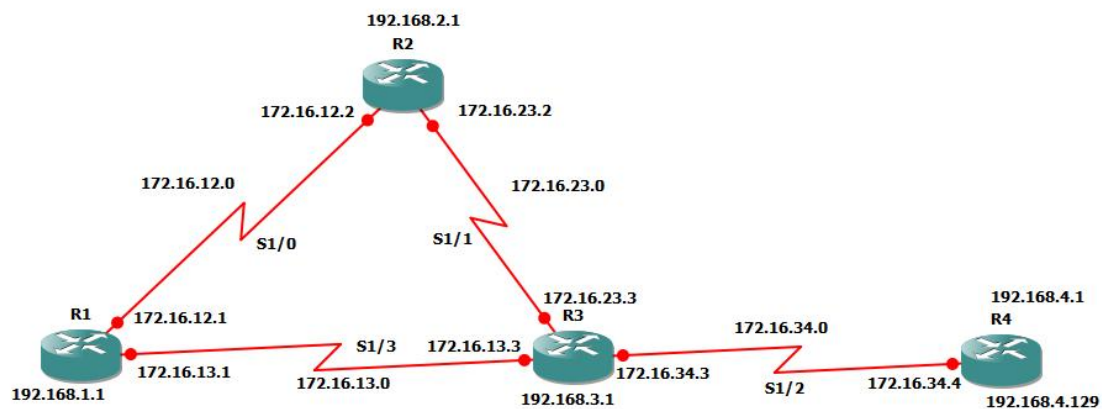
h) Although a user can SSH from a host using the SSH option of TeraTerm or PuTTY, a router can also SSH to another SSH enabled device. SSH to R3 from R1.

### Router R1 Console

```
ssh -l ADMIN 10.2.2.2
```

## Prac 5

### Aim:- Configure and Verify Path Control Using PBR



**Step 1:- Configure loopbacks and assign addresses.**

### Router R1 Console

```
interface Lo1
```

```
description R1 LAN
```

```
ip address 192.168.1.1 255.255.255.0
```

```
exit
```

```
interface S1/0
```

```
description R1 → R2
```

```
ip address 172.16.12.1 255.255.255.248
```

```
clock rate 128000
bandwidth 128
no shutdown
exit
interface S1/3
description R1 → R3
ip address 172.16.13.1 255.255.255.248
bandwidth 64
no shutdown
exit
```

### **Router R2 Console**

```
interface Lo2
description R2 LAN
ip address 192.168.2.1 255.255.255.0
exit
interface S1/0
description R2 → R1
ip address 172.16.12.2 255.255.255.248
bandwidth 128
no shutdown
exit
interface S1/1
description R2 → R3
ip address 172.16.23.2 255.255.255.248
clock rate 128000
bandwidth 128
no shutdown
exit
```

### **Router R3 Console**

```
interface Lo3
description R3 LAN
ip address 192.168.3.1 255.255.255.0
exit
interface S1/3
description R3 → R1
```

ip address 172.16.13.3 255.255.255.248

clock rate 64000

bandwidth 64

no shutdown

exit

interface S1/1

description R3 → R2

ip address 172.16.23.3 255.255.255.248

bandwidth 128

no shutdown

exit

interface S1/2

description R3 → R4

ip address 172.16.34.3 255.255.255.248

clock rate 64000

bandwidth 64

no shutdown

exit

### **Router R4 Console**

interface Lo4

description R4 LAN A

ip address 192.168.4.1 255.255.255.128

exit

interface Lo5

description R4 LAN B

ip address 192.168.4.129 255.255.255.128

exit

interface S1/2

description R4 → R3

ip address 172.16.34.4 255.255.255.248

bandwidth 64

no shutdown

exit

c) Verify the configuration with the **show ip interface brief**, **show interfaces description** commands. The output from router R3 is shown below.



### **Router R3 Console**

show ip interface brief | include up

show interfaces description | include up

### **Step 3:- Configure basic EIGRP**

a) Implement EIGRP AS 1 over the serial and loopback interfaces as you have configured it for the other EIGRP labs.

### **Router R1 Console**

```
router eigrp 1
```

```
network 192.168.1.0
```

```
network 172.16.12.0 0.0.0.7
```

```
network 172.16.13.0 0.0.0.7
```

```
no auto-summary
```

### **Router R2 Console**

```
router eigrp 1
```

```
network 192.168.2.0
```

```
network 172.16.12.0 0.0.0.7
```

```
network 172.16.23.0 0.0.0.7
```

```
no auto-summary
```

### **Router R3 Console**

```
router eigrp 1
```

```
network 192.168.3.0
```

```
network 172.16.13.0 0.0.0.7
```

```
network 172.16.23.0 0.0.0.7
```

```
network 172.16.34.0 0.0.0.7
```

```
no auto-summary
```

### **Router R4 Console**

```
router eigrp 1
```

```
network 192.168.4.0
```

```
network 172.16.34.0 0.0.0.7
```

```
no auto-summary
```

### **Step 4:- Verify EIGRP connectivity.**

a) Verify the configuration by using the **show ip eigrp neighbors** command to check which routers have EIGRP adjacencies.

### **Router R1 Console**

```
show ip eigrp neighbors
```

### **Router R2 Console**

show ip eigrp neighbors

### **Router R3 Console**

show ip eigrp neighbors

### **Router R4 Console**

show ip eigrp neighbors

b) Run the following Tcl script on all routers to verify full connectivity.

### **Router R1 Console**

R1# tclsh

foreach address {

172.16.12.1

172.16.12.2

172.16.13.1

172.16.13.3

172.16.23.2

172.16.23.3

172.16.34.3

172.16.34.4

192.168.1.1

192.168.2.1

192.168.3.1

192.168.4.1

192.168.4.129

} { ping \$address }

### **Step 5:- Verify the current path.**

Before you configure PBR, verify the routing table on R1.

a) On R1, use the **show ip route** command. Notice the next-hop IP address for all networks discovered by EIGRP.

### **Router R1 Console**

show ip route | begin Gateway

### **Router R4 Console**

tracert 192.168.1.1 source 192.168.4.1 (R4 LAN A)

tracert 192.168.1.1 source 192.168.4.129 (R4 LAN B)

### **Router R3 Console**

show ip route | begin Gateway

d) On R3, use the **show interfaces S1/3** and **show interfaces S1/1** commands.

#### **Router R3 Console**

```
show interfaces S1/3
```

#### **Router R3 Console**

```
show interfaces S1/1
```

e) Confirm that R3 has a valid route to reach R1 from its serial 0/0/0 interface using the **show ip eigrp topology 192.168.1.0** command.

#### **Router R3 Console**

```
show ip eigrp topology 192.168.1.0
```

#### **Step 6:- Configure PBR to provide path control.**

a) On router R3, create a standard access list called **PBR-ACL** to identify the R4 LAN B network.

#### **Router R3 Console**

```
ip access-list standard PBR-ACL
```

```
remark ACL matches R4 LAN B traffic
```

```
permit 192.168.4.128 0.0.0.127
```

```
exit
```

b) Create a route map called **R3-to-R1** that matches PBR-ACL and sets the next-hop interface to the R1 S1/1 interface.

#### **Router R3 Console**

```
route-map R3-to-R1 permit
```

```
description RM to forward LAN B traffic to R1
```

```
match ip address PBR-ACL
```

```
set ip next-hop 172.16.13.1
```

```
exit
```

c) Apply the R3-to-R1 route map to the serial interface on R3 that receives the traffic from R4. Use the **ip policy route-map** command on interface S1/2.

#### **Router R3 Console**

```
interface S1/2
```

```
ip policy route-map R3-to-R1
```

```
end
```

d) On R3, display the policy and matches using the **show route-map** command.

#### **Router R3 Console**

```
show route-map
```

#### **Step 7:- Test the policy.**

a) On R3, create a standard ACL which identifies all of the R4 LANs.

### Router R3 Console

```
access-list 1 permit 192.168.4.0 0.0.0.255
```

```
exit
```

b) Enable PBR debugging only for traffic that matches the R4 LANs.

### Router R3 Console

```
debug ip policy ?
```

```
debug ip policy 1
```

c) Test the policy from R4 with the **traceroute** command, using R4 LAN A as the source network.

### Router R4 Console

```
traceroute 192.168.1.1 source 192.168.4.1
```

d) Test the policy from R4 with the **traceroute** command, using R4 LAN B as the source network.

### Router R4 Console

```
traceroute 192.168.1.1 source 192.168.4.129
```

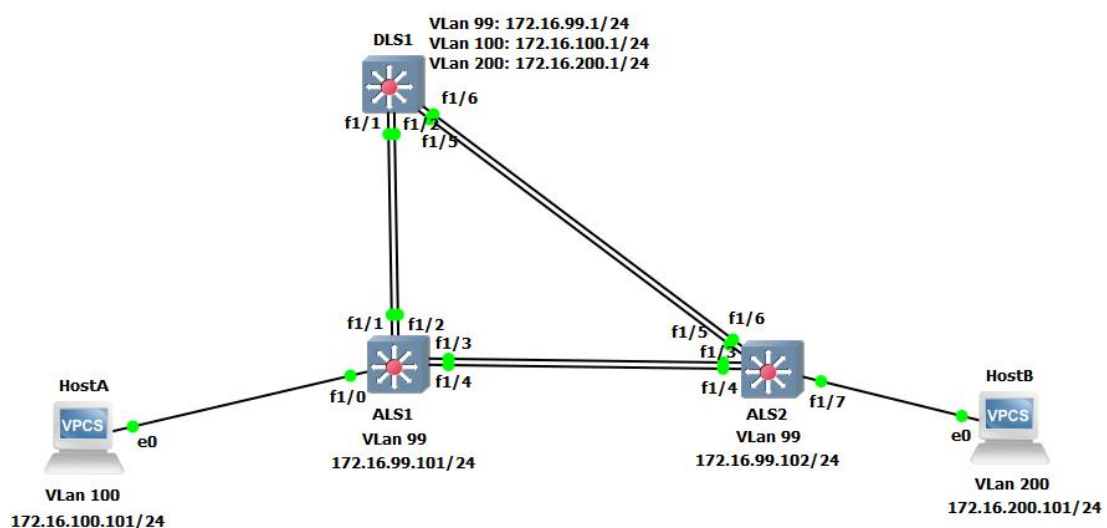
e) On R3, display the policy and matches using the **show route-map** command.

### Router R3 Console

```
show route-map
```

## Prac 6

**Aim:- To Simulate IP Service Level Agreements and Remote SPAN in a Campus Environment**



## Part 1: Prepare for the Lab

### Step 1: Configure basic switch parameters.

Enter basic configuration commands on each switch according to the diagram.

### DSL1 Console:

```
interface vlan 99
ip address 172.16.99.1 255.255.255.0
no shutdown
enable secret password
line vty 0 15
no login
privilege level 15
```

**ALS1 Console:**

```
interface vlan 99
ip address 172.16.99.1 255.255.255.0
no shutdown
exit
enable secret password
line vty 0 15
no login
privilege level 15
```

**ALS2 Console:**

```
interface vlan 99
ip address 172.16.99.1 255.255.255.0
no shutdown
exit
enable secret password
line vty 0 15
no login
privilege level 15
```

**ALS1 Console:**

```
ip default-gateway 172.16.99.1
```

**ALS2 Console:**

```
ip default-gateway 172.16.99.1
```

**Step 2: Configure host PCs.**

Configure PCs Host A and Host B with the IP address and subnet mask shown in the topology. Host A is in VLAN 100 with a default gateway of 172.16.100.1. Host B is in VLAN 200 with a default gateway of 172.16.200.1.

**hostA Console:**

```
ip 172.16.100.101/24 172.16.100.1
```

**hostB Console:**

ip 172.16.200.101/24 172.16.200.1

**Step 3: Configure trunks and EtherChannels between switches.**

Configure the trunks and EtherChannel from DLS1 to ALS1

**DLS1 Console:**

```
interface range f 1/1 – 2
```

```
switchport trunk encapsulation dot1q
```

```
switchport mode trunk
```

```
channel-group 1 mode on
```

```
no shutdown
```

```
exit
```

Configure the trunks and EtherChannel from DLS1 to ALS2

**DLS1 Console:**

```
interface range f 1/5 – 6
```

```
switchport trunk encapsulation dot1q
```

```
switchport mode trunk
```

```
channel-group 2 mode on
```

```
no shutdown
```

```
exit
```

Configure the trunks and EtherChannel from ALS1 and DLS1

**ALS1 Console:**

```
interface range f 1/3 – 4
```

```
switchport mode trunk
```

```
channel-group 3 mode on
```

```
no shutdown
```

```
exit
```

Configure the trunks and EtherChannel from ALS1 and ALS2

**ALS1 Console:**

```
interface range f 1/1 – 2
```

```
switchport mode trunk
```

```
channel-group 2 mode on
```

```
no shutdown
```

```
exit
```

Configure the trunks and EtherChannel from ALS2 and DLS1

**ALS2 Console:**

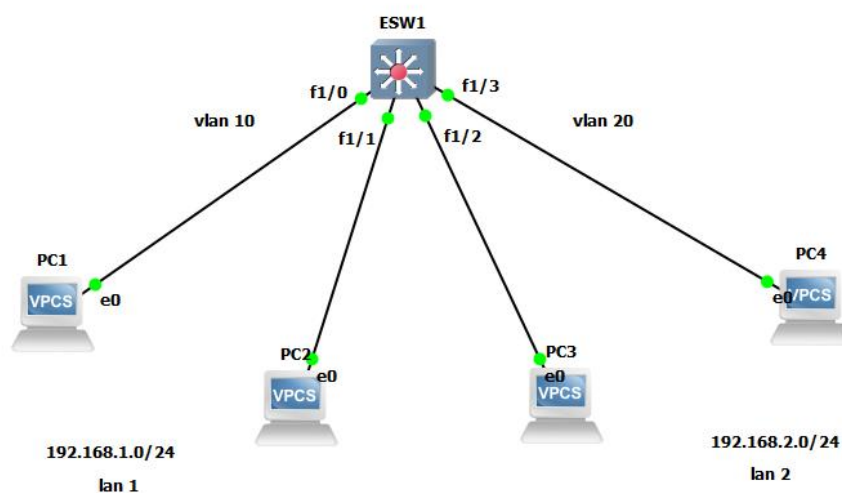
```
interface range f 1/3 – 4
switchport mode trunk
channel-group 3 mode on
no shutdown
exit
```

Configure the trunks and EtherChannel from ALS2 and ALS1

```
interface range f 1/5 – 6
switchport mode trunk
channel-group 2 mode on
no shutdown
exit
```

## Prac 7

### Aim:- Inter-VLAN Routing.



```
pc1> ip 192.168.1.1/24
```

```
PC2> ip 192.168.1.2/24
```

```
PC3> ip 192.168.2.1
```

```
PC4> ip 192.168.2.2/24
```

```
ESW1#vlan database
```

```
ESW1(vlan)#vlan 10
```

```
ESW1(vlan)#vlan 20
```

```
ESW1#
```

```
conf t
```

```
interface f1/0
```

```
switchport mode access
```

```
switchport access vlan 10
```

```
exit
```

```
interface f1/1
```

```
switchport mode access
```

```
switchport access vlan 10
```

```
exit
```

```
interface f1/2
```

```
switchport mode access
```

```
switchport access vlan 10
```

```
exit
```

```
interface f1/3
```

```
switchport mode access
```

```
switchport access vlan 10
```

```
exit
```

```
ESW1#show vlan-switch
```

```
PC1> ping 192.168.1.2
```

```
PC1> ping 192.168.2.1
```

```
PC1> show ip
```

```
PC1> ip 192.168.1.1/24 192.168.1.254
```

```
PC1> show ip
```

```
PC2> ip 192.168.1.2/24 192.168.1.254
```

```
PC2> show ip
```

```
PC3> ip 192.168.2.1/24 192.168.2.254
```

```
PC3> show ip
```

```
PC4> ip 192.168.2.2/24 192.168.2.254
```

```
PC4> show ip
```

```
ESW1#
```

```
conf t
```

```
interface vlan 10
```

```
ip address 192.168.1.254 255.255.255.0
```

```
no shut
```

```
exit
```

```
interface vlan 20
```

```
ip address 192.168.2.254 255.255.255.0
```



no shut

exit

ESW1#conf t

ESW1(config)#ip routing

ESW1(config)#end

Show ip route

pc1>ping 192.168.2.1

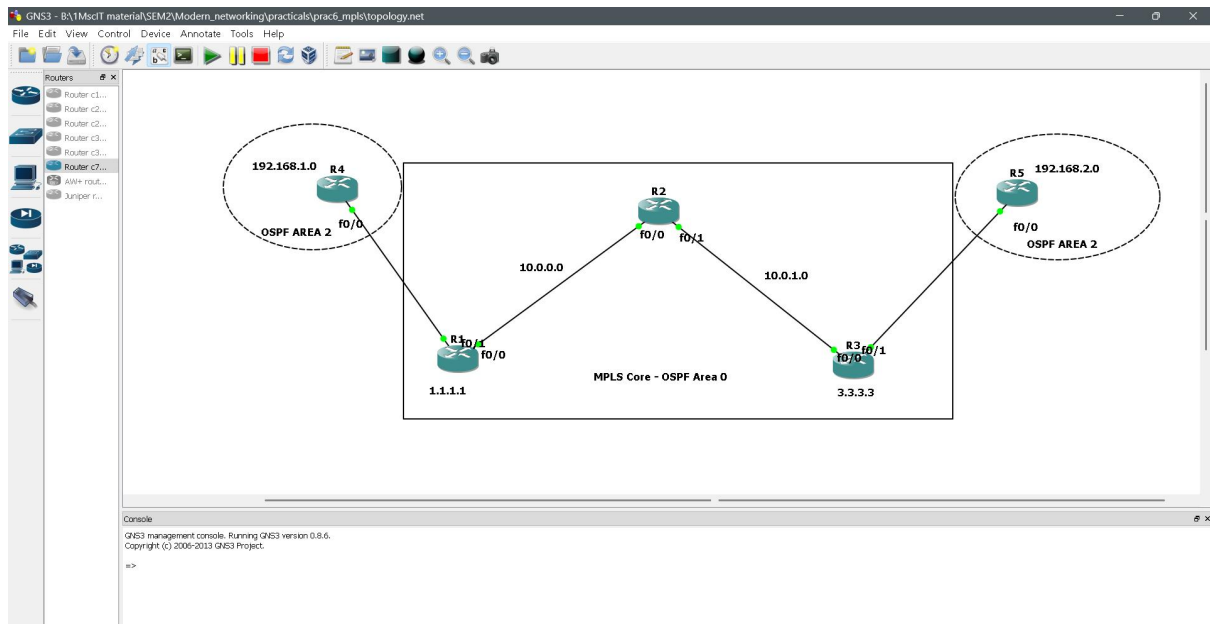
pc1>ping 192.168.2.2

pc4>ping 192.168.1.1

pc4>ping 192.168.1.2

## Prac 8

### Aim:- Simulating MPLS



#### Router R1 Console

interface Loopback0

ip address 1.1.1.1 255.255.255.255

ip ospf 1 area 0

exit

interface f0/0

ip address 10.0.0.1 255.255.255.0

no shutdown

ip ospf 1 area

exit

#### Router R2 Console

```
interface Loopback0
ip address 2.2.2.2 255.255.255.255
ip ospf 1 area 0
exit
interface f0/0
ip address 10.0.0.2 255.255.255.0
no shutdown
ip ospf 1 area 0
exit
interface f0/1
ip address 10.0.1.2 255.255.255.0
no shutdown
ip ospf 1 area 0
exit
```

### **Router R3 Console**

```
interface Loopback0
ip address 3.3.3.3 255.255.255.255
ip ospf 1 area 0
exit
interface f0/0
ip address 10.0.1.3 255.255.255.0
no shutdown
ip ospf 1 area 0
exit
```

### **Router R1 Console**

```
ping 3.3.3.3 source Loopback0
router ospf 1
mpls ldp autoconfig
```

### **Router R3 Console**

```
router ospf 1
mpls ldp autoconfig
```

### **Router R2 Console**

```
router ospf 1
mpls ldp autoconfig
show mpls interface
```

show mpls ldp neighbor

### **Router R1 Console**

trace 3.3.3.3

### **Router R1 Console**

router bgp 1

neighbor 3.3.3.3 remote-as 1

neighbor 3.3.3.3 update-source Loopback0

no auto-summary

address-family vpnv4

neighbor 3.3.3.3 activate

### **Router R3 Console**

router bgp 1

neighbor 1.1.1.1 remote-as 1

neighbor 1.1.1.1 update-source Loopback0

no auto-summary

address-family vpnv4

neighbor 1.1.1.1 activate

### **Router R1 Console**

show bgp vpnv4 unicast all summary

### **Router R4 Console**

interface Loopback0

ip address 4.4.4.4 255.255.255.255

ip ospf 2 area 2

exit

interface f0/0

ip address 192.168.1.4 255.255.255.0

ip ospf 2 area 2

no shutdown

### **Router R1 Console**

interface f0/1

ip address 192.168.1.1 255.255.255.0

no shutdown

### **Router R1 Console**

ip vrf RED

rd 4:4

```
route-target both 4:4
interface f0/1
ip vrf forwarding RED
interface f0/1
ip address 192.168.1.1 255.255.255.0
no shutdown
show run interface f0/1
show ip route
show ip route vrf RED
int f0/1
ip ospf 2 area 2
show ip route vrf RED
```

### **Router R5 Console**

```
interface Loopback0
ip address 5.5.5.5 255.255.255.255
ip ospf 2 area 2
exit
interface f0/0
ip address 192.168.2.5 255.255.255.0
ip ospf 2 area 2
no shutdown
```

### **Router R3 Console**

```
interface f0/1
ip address 192.168.2.3 255.255.255.0
no shutdown
ip vrf RED
rd 4:4
route-target both 4:4
interface f0/1
ip vrf forwarding RED
interface f0/1
ip address 192.168.2.3 255.255.255.0
no shutdown
show run interface f0/1
interface f0/1
```

ip ospf 2 area 2

show ip route vrf RED

#### **Router R4 Console**

show ip route

#### **Router R1 Console**

show ip route

show ip route vrf RED

router bgp 1

address-family ipv4 vrf RED

redistribute ospf 2

#### **Router R3 Console**

router bgp 1

address-family ipv4 vrf RED

redistribute ospf 2

#### **Router R1 Console**

show ip bgp vpnv4 vrf RED

#### **Router R3 Console**

show ip bgp vpnv4 vrf RED

#### **Router R1 Console**

router ospf 2

redistribute bgp 1 subnets

#### **Router R3 Console**

router ospf 2

redistribute bgp 1 subnets

#### **Router R4 Console**

show ip route

#### **Router R5 Console**

show ip route

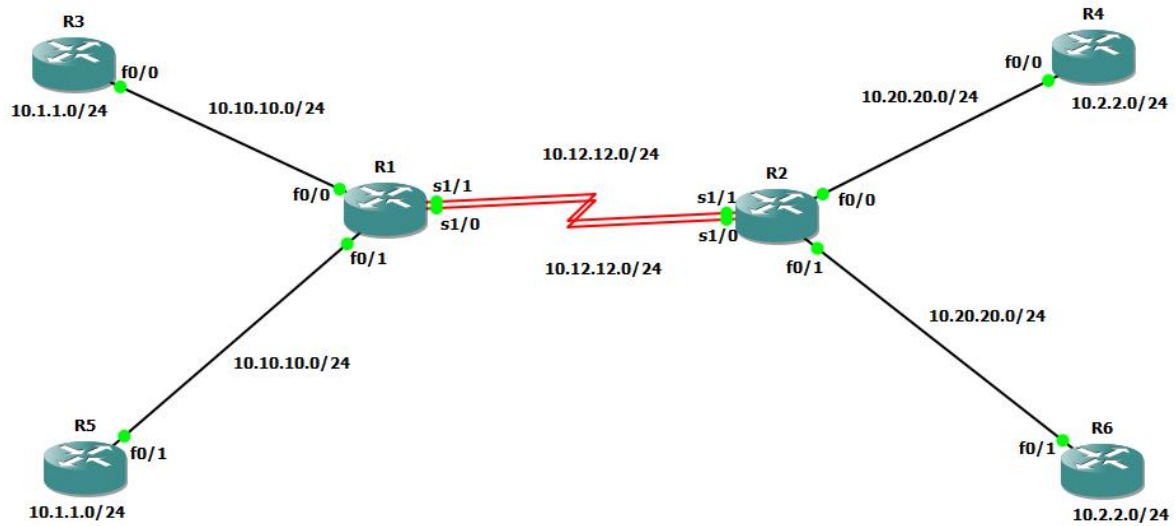
#### **Router R4 Console**

ping 5.5.5.5

trace 5.5.5.5

### **Prac 9**

**Aim:- Simulating Virtual Routing and Forwarding (VRF)**



**Step 1:- Prepare the routers for the lab.**

**Step 1:- Prepare the routers for the lab.**

Cable the network as shown in the topology diagram. Erase the startup configuration and reload each router to clear previous configurations.

**Step 2:- Configure Virtual Routing and Forwarding.**

**Router R1 Console**

```
ip vrf cust-A
```

```
exit
```

```
ip vrf cust-B
```

```
exit
```

**Step 3:- Configure interface addresses.**

```
interface f0/0
```

```
ip vrf forwarding cust-A
```

```
ip address 10.10.10.1 255.255.255.0
```

```
no shutdown
```

```
exit
```

```
interface S1/1
```

```
ip vrf forwarding cust-A
```

```
ip address 10.12.12.1 255.255.255.0
```

```
no shutdown
```

```
exit
```

```
interface f0/1
```

```
ip vrf forwarding cust-B
```

```
ip address 10.10.10.1 255.255.255.0
```

```
no shutdown
```

exit

interface S1/0

ip vrf forwarding cust-B

ip address 10.12.12.1 255.255.255.0

no shutdown

exit

### **Router R2 Console**

ip vrf cust-A

exit

ip vrf cust-B

exit

interface f0/0

ip vrf forwarding cust-A

ip address 10.20.20.2 255.255.255.0

no shutdown

exit

interface S1/1

ip vrf forwarding cust-A

ip address 10.12.12.2 255.255.255.0

no shutdown

exit

interface f0/1

ip vrf forwarding cust-B

ip address 10.20.20.2 255.255.255.0

no shutdown

exit

interface S1/0

ip vrf forwarding cust-B

ip address 10.12.12.2 255.255.255.0

no shutdown

exit

### **Router R3 Console**

interface Loopback0

ip address 10.1.1.3 255.255.255.0

no shutdown

```
exit
interface f0/0
ip address 10.10.10.3 255.255.255.0
no shutdown
exit
router eigrp 100
no auto
net 10.0.0.0
```

#### **Router R4 Console**

```
interface Loopback0
ip address 10.2.2.4 255.255.255.0
no shutdown
exit
interface f0/0
ip address 10.20.20.4 255.255.255.0
no shutdown
exit
router eigrp 100
no auto
net 10.0.0.0
```

#### **Router R5 Console**

```
interface Loopback0
ip address 10.1.1.5 255.255.255.0
no shutdown
exit
interface f0/1
ip address 10.10.10.5 255.255.255.0
no shutdown
exit
router eigrp 100
no auto
net 10.0.0.0
```

#### **Router R6 Console**

```
interface Loopback0
ip address 10.2.2.6 255.255.255.0
```



```
no shutdown
exit
interface f0/1
ip address 10.20.20.6 255.255.255.0
no shutdown
exit
router eigrp 100
no auto
net 10.0.0.0
```

### **Router R1 Console**

```
router eigrp 1
address-family ipv4 vrf cust-A
autonomous-system 100
no auto
network 10.0.0.0
exit
address-family ipv4 vrf cust-B
autonomous-system 100
no auto
network 10.0.0.0
exit
```

### **Router R1 Console**

```
show ip route
```

Note:- Since we have configured virtual routing and forwarding it will not display the connections.

To check the routes we have to write the following command.

```
show ip route vrf cust-A
```

Note:- Now it will display all the connections.

```
ping vrf cust-A 10.1.1.3
```

### **Router R2 Console**

```
router eigrp 1
address-family ipv4 vrf cust-A
autonomous-system 100
no auto
network 10.0.0.0
```

exit

address-family ipv4 vrf cust-B

autonomous-system 100

no auto

network 10.0.0.0

exit

### **Router R3 Console**

Since we have not configured virtual routing and forwarding on R3,R4,R5 and R6, to ping we simply have to write the following command.

ping 10.2.2.4