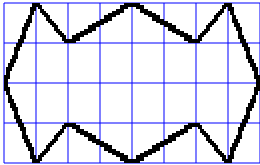
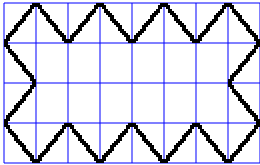


# CHARACTER PAGE 0

0 1 2 3 4 5 6 7 8 9 A B C D E F

-0		0	@	P	`	p	¿	δ		°	À	Ð	à	ð	
-1		!	1	A	Q	a	q	α	Δ	i	±	Á	Ñ	á	ñ
-2		"	2	B	R	b	r	β	ε	¢	²	Â	Ò	â	ò
-3		#	3	C	S	c	s	Γ	U	£	³	Ã	Ó	ã	ó
-4		\$	4	D	T	d	t	α	'	€	Ž	Ä	Ö	ä	ö
-5		%	5	E	U	e	u	π	Π	¥	μ	Å	Ö	å	ö
-6		&	6	F	V	f	v		∞	Š	Ŧ	Æ	Ö	æ	ö
-7		'	7	G	W	g	w	Σ		Š	·	Ç	x	ç	÷
-8		<	8	H	X	h	x	¨		š	ž	É	Ø	è	ø
-9		)	9	I	Y	i	y	σ		©	¹	É	Ù	é	ù
-A		*	:	J	Z	j	z	τ			º	Ê	Ú	ê	ú
-B		+	;	K	[	k	<	Ø		«	»	Ë	Û	ë	û
-C		,	<	L	\	l		¼	≤	¬	£	İ	Ü	ı	ü
-D		-	=	M	]	m	>	½	≈	ª	œ	İ	Ý	ı	ý
-E		.	>	N	^	n	~	¾	»	®	Ÿ	İ	ß	ı	ß
-F		/	?	O	_	o	™	Ω		-	ı	İ	ß	ı	ÿ

Slash (0x2F), anti-slash (0x5C) and sizing



The character page 0 matches ISO-8859-15.

These characters differs from ISO-8859-15.

The first 32 characters are always control codes whatever the character page.

# CHARACTER PAGE 1

	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
-0		°	À	Ð	à	ð	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
-1		ı	±	Á	Ñ	á	ñ	☐	☐	☐	☐	☐	☐	☐	☐	☐
-2		¢	²	Â	Ò	â	ò	☐	☐	☐	☐	☐	☐	☐	☐	☐
-3		£	³	Ã	Ó	ã	ó	☐	☐	☐	☐	☐	☐	☐	☐	☐
-4		€	Ž	Ä	Ö	ä	ö	☐	☐	☐	☐	☐	☐	☐	☐	☐
-5		¥	µ	Å	Ö	å	ö	☐	☐	☐	☐	☐	☐	☐	☐	☐
-6		Š	Ŧ	Æ	Ö	æ	ö	☐	☐	☐	☐	☐	☐	☐	☐	☐
-7		Š	•	Ç	×	ç	÷	☐	☐	☐	☐	☐	☐	☐	☐	☐
-8		Š	Ž	É	Ø	é	ø	☐	☐	☐	☐	☐	☐	☐	☐	☐
-9		©	¹	É	Ù	é	ù	☐	☐	☐	☐	☐	☐	☐	☐	☐
-A		°	Ê	Ú	ê	ú	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐
-B		«	»	Ë	Û	ë	û	☐	☐	☐	☐	☐	☐	☐	☐	☐
-C		¬	Œ	İ	Ü	ı	ü	☐	☐	☐	☐	☐	☐	☐	☐	☐
-D		ª	œ	İ	Ý	ı	ý	☐	☐	☐	☐	☐	☐	☐	☐	☐
-E		®	Ÿ	İ	ß	ı	ß	☐	☐	☐	☐	☐	☐	☐	☐	☐
-F		ˆ	ç	ı	ß	ı	ý	☐	☐	☐	☐	☐	☐	☐	☐	☐

Condensed binary digits

1	7	5	:	1	0	1	0	1	1	1	1
1	7	5	:	1	0	1	0	1	1	1	1

Small caps

MYTERMINAL

Superscript lowercase letters

MYterminal

TUI elements

Superscript lowercase letters

Small capitals

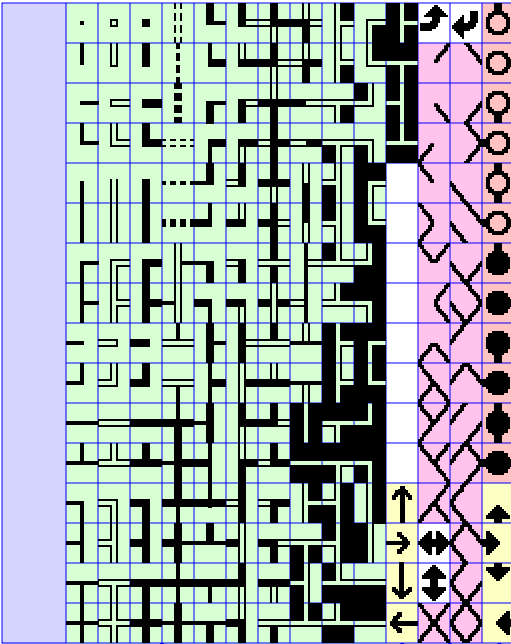
Condensed binary digits

The first 96 characters are also available in character page 0.

# CHARACTER PAGE 2

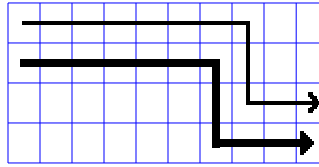
0 1 2 3 4 5 6 7 8 9 A B C D E F

-0  
 -1  
 -2  
 -3  
 -4  
 -5  
 -6  
 -7  
 -8  
 -9  
 -A  
 -B  
 -C  
 -D  
 -E  
 -F

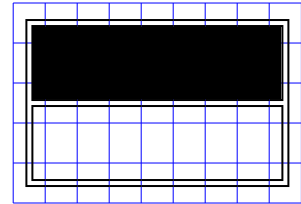


These characters allow to draw frames and tables.

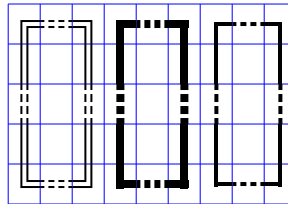
## Arrows



- Double frames reversed



## Suspension points



## ■ Progression bullets



## Progression items

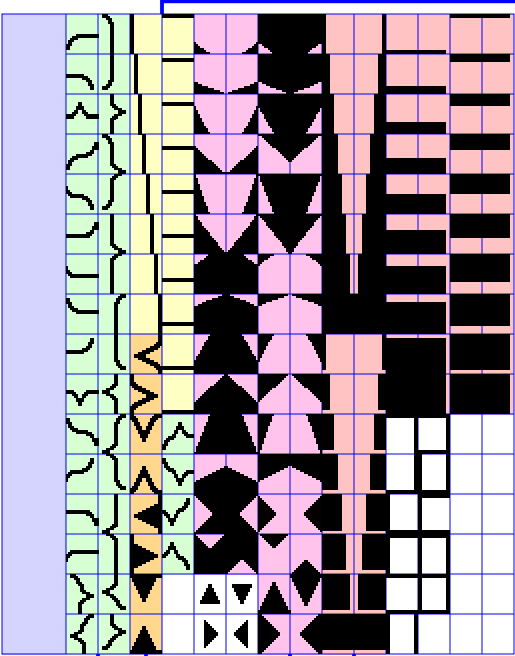
## Arrows

## Diagonals

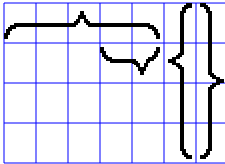
# CHARACTER PAGE 3

0 1 2 3 4 5 6 7 8 9 A B C D E F

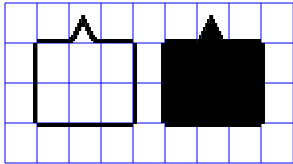
-0  
-1  
-2  
-3  
-4  
-5  
-6  
-7  
-8  
-9  
-A  
-B  
-C  
-D  
-E  
-F



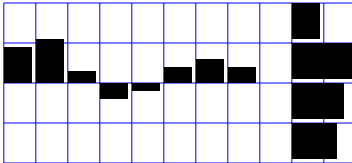
Big curly brackets



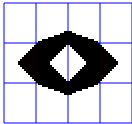
Speech balloons



Histograms



Diagonal mosaic



Plain lines at every position

Horizontal and vertical histogram

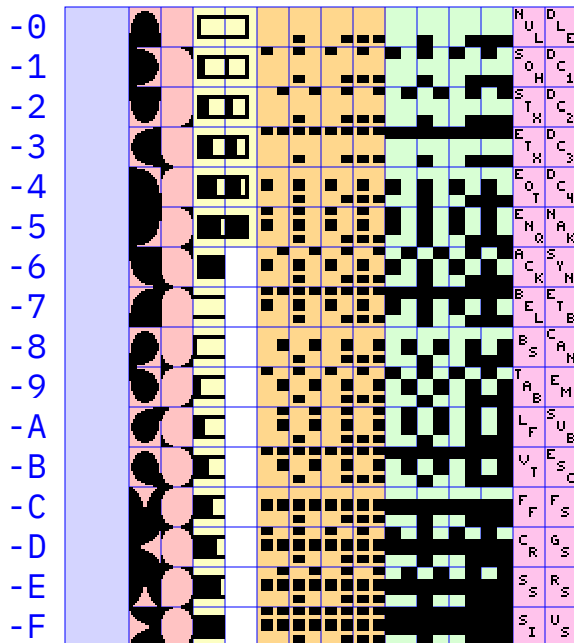
Diagonal mosaic

Speech balloon

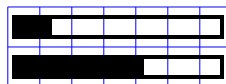
Curly brackets

# CHARACTER PAGE 4

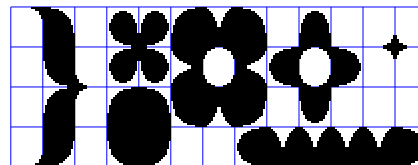
0 1 2 3 4 5 6 7 8 9 A B C D E F



Progress bar



Round mosaic



2x3 mosaic

MYTERMINAL

2x3 disjoint mosaic

MYTERMINAL

Progress bar

Round mosaic

2x3 mosaic

2x3 disjoint mosaic