게임 데이터 롤 api 이용해서 필요한것만 최대한 따오기 RUNES (문) TuneCode runeName CHAMPION (챔피언) championCode championName ITEMS (아이템) itemCode itemName SUMMONERS SPEEL (스펠) spellCode spellName

대회 데이터 gol.gg 크롤링



MATCHES (매치)																	
	matchCode	<u>teamCode</u>	teamCode	date	matchWinner												
	GAMES (매치 안 세트)																
	gameCode	matchCode	gameWinner	gameTime	teamCode1	playerCode1	<u>championCode</u>	playerCode2	playerCode3	playerCode4	playerCode5	teamCode2	playerCode6	playerCode7	playerCode8	playerCode9	playerCode10
C	각 playerCode 뒤에 championCode Column 추가																
game	eCode playerCode	<u>de</u> 뒤에 그닝	· 겜 데이터들														