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1. Prelude

```
In [1]: import matplotlib.pyplot as plt
import pulp
import math
import random
import pandas as pd
import numpy as np
import time
import simpy
```

2. Utilities (as before)

2.1.Points and Distances

```
In [2]: def dist(p1, p2):
        (x1, y1) = p1
        (x2, y2) = p2
        return int(math.sqrt((x1-x2)**2+(y1-y2)**2))
```

2.2. PlotMap

```
In [3]: def plotMap(G, T=[], P=[], W=None,
            style='r-o', lw=1, ms=3,
            styleT='go', msT=5,
            styleP='b-o', lwP=3, msP=1,
            stylePT='go', msPT=7,
            styleW='bo', msW=9,
            text=None, grid=False):
    fig = plt.gcf()
    fig.set_size_inches(6, 6)
    V, E = G

    if not grid:
        plt.axis('off')
    plt.plot( [ p[0] for p in V ], [ p[1] for p in V ], 'ro', lw=lw, ms=ms)
    for (p, q) in E:
        plt.plot( [ p[0], q[0] ], [ p[1], q[1] ], 'r-o', lw=lw, ms=ms)
    for t in T:
        plt.plot( [ t[0] ], [ t[1] ],
                    styleT, ms=msT)
    plt.plot( [ p[0] for p in P ],
                [ p[1] for p in P ],
                styleP, lw=lwP, ms=msP)
    for p in P:
        if p in T:
            plt.plot( [ p[0] ], [ p[1] ],
                        stylePT, ms=msPT)
    if W is not None:
        plt.plot( [ W[0] ], [ W[1] ],
                    styleW, ms=msW)
    if text is not None:
        maxX = max([p[0] for p in V])
        plt.text(0.8*maxX, 0, text)
    if grid:
        plt.grid()
    plt.show()
```

2.3. Add Targets

```
In [4]: def addTargets(M, T):
    V, E = M
    E = E.copy()
    V = V.copy()
    for t in T:
        minD = math.inf
        minE = None
        for e in E:
            P, Q = e
            distT = dist(P, t)+dist(t, Q)-dist(P, Q)
            if distT < minD:
                minD = distT
                minE = e
        P, Q = minE
        E.remove( (P, Q) )
        E.append( (P, t) )
```

```

        E.append( (t, Q) )
        V.append(t)
    return V, E

```

2.4. Generate Warehouse Location

```

In [5]: def generateWarehouseLocation(M):
        V, _ = M
        W = random.sample(V, k=1)[0]
        return W

```

2.5 Time Handling

Convention: In this project we measure time in seconds. The simulation will start at 0:00. Time related methods will be added as they are needed.

`timestamp(t)` generates a timestamp string in the form `[dd] hh:mm:ss.d`

```

In [6]: def timestamp(t):
        day = int(t)//(24*3600)
        t = t - day*24*3600
        hour = int(t)//3600
        t = t - hour*3600
        mins = int(t)//60
        t = t - mins*60
        secs = int(math.floor(t))
        t = int(math.floor((t - secs)*10))
        return f"[{day:2d}] {hour:02d}:{mins:02d}:{secs:02d}.{t:1d}"

```

```

In [7]: timestamp(24*3600*3+17*3600+615.1)

```

```

Out[7]: '[ 3] 17:10:15.0'

```

```

In [8]: def nextHour(env, hour):
        beginningOfDay = int(env.now//(24*3600))*24*3600
        timeOfDay = env.now-beginningOfDay
        if hour*3600 > timeOfDay:
            return hour*3600 - timeOfDay
        else:
            return hour*3600 + 24*3600 - timeOfDay

```

```

In [9]: def day(now):
        return int(now//(24*3600))

```

2.6. Plotting Routines

```

In [10]: import scipy.stats as stats

        def histplot(data, title="", xlabel="",

```

```

        width=None, height=None):

    minx = min(data)
    maxx = max(data)
     $\mu$  = np.mean(data)
     $\sigma$  = np.std(data)

    fig = plt.figure()
    fig.set_figwidth(width if width is not None else 4)
    fig.set_figheight(height if height is not None else 2.5)
    ax = fig.gca()

    hist=plt.hist(data, density=True)
    plt.xlabel(xlabel)
    plt.ylabel('Density')
    plt.title(title)

    x = np.linspace(minx, maxx, 100)
    y = [ stats.norm(loc= $\mu$ , scale= $\sigma$ ).pdf(p) for p in x]
    ax.plot(x, y, lw=1, color='red')
    ax.axvline(x= $\mu$ , color='red')
    maxy = max(max(y), max(hist[0]))
    ax.text(maxx, maxy,
            f' $\mu$ ={ $\mu$ :2.2f}\n $\sigma$ ={ $\sigma$ :2.2f}',
            ha='right', va='top',
            color='red', fontsize=12)
    ax.grid(True)
    plt.show()

```

```

In [11]: def dailyPlot(data,
                    title="", ylabel="",
                    width=None, height=None):

    days = len(data)

    fig = plt.figure()
    fig.set_figwidth(width if width is not None else 6)
    fig.set_figheight(height if height is not None else 2)

    ax = fig.gca()
    diff = (max(data)-min(data))*0.1
    ymin = int(math.floor(min(data)-diff))
    ymax = int(math.ceil(max(data)+diff))
    ax.set_xlim(-1, days)
    ax.set_ylim(ymin, ymax)
    ax.grid(True)

    ms = 2 if len(data)>100 else 5
    lw = 0.5 if len(data)>100 else 1

    x = np.arange(0, len(data))
    y = np.array([ y for y in data ])
    b, m = np.polynomial.polynomial.polyfit(x, y, 1)

    plt.plot(x, y, 'bo-', linewidth=lw, markersize=ms)
    plt.plot(x, m*x+b, 'r-')

```

```
plt.xlabel('Day')
plt.ylabel(ylabel)
plt.title(title)
plt.show()
```

3. Finding Shortest Path (as before)

```
In [12]: def dist(p1, p2):
         (x1, y1) = p1
         (x2, y2) = p2
         return int(math.sqrt((x1-x2)**2+(y1-y2)**2))
```

```
In [13]: def pathLength(P):
         return 0 if len(P)<=1 else \
             dist(P[0], P[1])+pathLength(P[1:])
```

```
In [14]: def shortestPath(M, A, B):

         def h(p):
             return pathLength(p)+dist(p[-1],B)

         # candidates C are pairs of the path so far and
         # the heuristic function of that path,
         # sorted by the heuristic function, as maintained by
         # insert function
         def insert(C, p):
             hp = h(p)
             c = (p, hp)
             for i in range(len(C)):
                 if C[i][1]>hp:
                     return C[:i]+[c]+C[i:]
             return C+[c]

         V, E = M
         assert(A in V and B in V)
         C = insert([], [A])

         while len(C)>0:
             # take the first candidate out of the list of candidates
             path, _ = C[0]
             C = C[1:]
             if path[-1]==B:
                 return path
             else:
                 for (x, y) in E:
                     if path[-1]==x and y not in path:
                         C = insert(C, path+[y])
                     elif path[-1]==y and x not in path:
                         C = insert(C, path+[x])

         return None
```

4. Finding Shortest Delivery Route (as before)

4.1. Iterative Integer Programming

```
In [15]: def createTables(M, T):

    def reverse(P):
        return [ P[-i] for i in range(1,len(P)+1) ]

    def index(x, L):
        for i in range(len(L)):
            if x==L[i]:
                return i
        return None

    n = len(T)
    d = [ [ math.inf for t in T ] for t in T ]
    p = [ [ None for t in T ] for t in T ]
    for i in range(n):
        d[i][i] = 0
        p[i][i] = [ T[i] ]
    for i in range(n):
        for j in range(n):
            if p[i][j] is None:
                s = shortestPath(M, T[i], T[j])
                d[i][j] = d[j][i] = pathLength(s)
                p[i][j] = s
                p[j][i] = reverse(s)
                for m in range(len(s)-1):
                    smi = index(s[m], T)
                    if smi is None:
                        continue
                    for l in range(m+1, len(s)):
                        sli = index(s[l], T)
                        if sli is None:
                            continue
                        sub = s[m:l+1]
                        if p[smi][sli] is None:
                            p[smi][sli] = sub
                            p[sli][smi] = reverse(sub)
                            d[smi][sli] = d[sli][smi] = pathLength(sub)

    return d,p
```

```
In [16]: def roundtrips(x, n):

    def isElem(x, l):
        for i in range(len(l)):
            if l[i]==x:
                return True
        return False
```

```

def startpoint(trips):
    for i in range(n):
        for t in trips:
            if isElem(i, t):
                break
        else:
            return i

def totalLength(trips):
    s=0
    for i in range(0, len(trips)):
        s += len(trips[i])-1
    return s

trips = []
while totalLength(trips)<n:
    start = startpoint(trips)
    trip = [ start ]
    i = start
    while len(trip) < n-totalLength(trips):
        for j in range(0, n):
            if pulp.value(x[i][j])==1:
                trip.append(j)
                i=j
                break
            if pulp.value(x[trip[-1]][start])==1:
                trip.append(start)
                break
        trips.append(trip)
    return sorted(trips, key=lambda t: len(t), reverse=True)

```

In [17]: `import time`

```

def createLoop(M, T, timing=False):

    if timing:
        start_time = time.time()
        last_time = time.time()

    D, P = createTables(M, T)    # These are the distances between customers and war

    if timing:
        print(f"createTables:  {time.time()-start_time:6.2f}s")
        last_time = time.time()

    n = len(T)

    if n==1:
        return T

    # create variables
    x = pulp.LpVariable.dicts("x", ( range(n), range(n) ),
                               lowBound=0, upBound=1, cat=pulp.LpInteger)

    # create problem
    prob = pulp.LpProblem("Loop",pulp.LpMinimize)

```

```

# add objective function
prob += pulp.lpSum([ D[i][j]*x[i][j]
                    for i in range(n) for j in range(n) ])

# add constraints
constraints=0
for j in range(n):
    prob += pulp.lpSum([ x[i][j] for i in range(n) if i!=j ]) ==1
    constraints += n
for i in range(n):
    prob += pulp.lpSum([ x[i][j] for j in range(n) if i!=j ]) ==1
    constraints += n
for i in range(n):
    for j in range(n):
        if i!=j:
            prob += x[i][j]+x[j][i] <= 1
            constraints += 1

# initialise solver
solvers = pulp.listSolvers(onlyAvailable=True)
solver = pulp.getSolver(solvers[0], msg=0)
prob.solve(solver)

if timing:
    print(f"Solver:          {time.time()-last_time:6.2f}s {constraints:6,d} Con
    last_time = time.time()

trips = roundtrips(x, n)
while len(trips)>1:
    longest = max([ len(t) for t in trips ])
    for t in trips:
        if len(t)<longest:
            prob += pulp.lpSum([ x[t[i]][t[i+1]] + x[t[i+1]][t[i]]
                                for i in range(0,len(t)-1) ]) <= len(t)-2
            constraints += 1
        else:
            longest = math.inf
    prob.solve(solver)

    if timing:
        print(f"Solver:          {time.time()-last_time:6.2f}s {constraints:6,d}
        last_time = time.time()

    trips = roundtrips(x, n)

trip = trips[0]
loop = []
for k in range(len(trip)-1):
    sub = P[trip[k]][trip[k+1]]
    loop += sub if len(loop)==0 else sub[1:]

if timing:
    print(f"createLoop:      {time.time()-start_time:6.2f}s")

return loop

```

4.2 Heuristic Algorithm


```

In [18]: def FW(M):

    V, E = M

    n = len(V)
    d = [ [ math.inf for j in range(n) ] for i in range(n) ]
    p = [ [ None for j in range(n) ] for i in range(n) ]

    for (A, B) in E:
        a = V.index(A)
        b = V.index(B)
        d[a][b] = d[b][a] = dist(A, B)
        p[a][b] = [A, B]
        p[b][a] = [B, A]

    for i in range(n):
        d[i][i] = 0
        p[i][i] = [V[i]]

    for k in range(n):
        for i in range(n):
            for j in range(n):
                dk = d[i][k] + d[k][j]
                if d[i][j] > dk:
                    d[i][j] = dk
                    p[i][j] = p[i][k][:-1] + p[k][j]

    return d, p

```

```

In [19]: def createLoopH(M, T, timing=False):

    def makeLoop(L):
        loop = []
        for i in range(len(L)-1):
            A = L[i]
            B = L[i+1]
            a = V.index(A)
            b = V.index(B)
            sub = P[a][b]
            loop += sub if len(loop)==0 else sub[1:]
        return loop

    if timing:
        start_time = time.time()
        last_time = time.time()

    V, E = M
    D, P = FW(M)    # note these are the distances between all vertices in M (and T)

    if timing:
        print(f"createTables: {time.time()-start_time:6.2f}s")
        last_time = time.time()

    W = T[0]

```

```

customers = T[1:]
if len(T)==1:
    L = T
elif len(T)<=3:
    L = T + [T[0]]
else:
    L = T[:3]+[T[0]]
    T = T[3:]
    while len(T)>0:
        minExt = math.inf
        minInd = None
        selInd = None
        for k in range(len(T)):
            C = T[k]
            c = V.index(C)
            for i in range(0, len(L)-1):
                A = L[i]
                B = L[i+1]
                a = V.index(A)
                b = V.index(B)
                ext = D[a][c] + D[c][b] - D[a][b]
                if ext<minExt:
                    minExt, minInd, selInd = ext, i+1, k
            L = L[:minInd]+[T[selInd]]+L[minInd:]
            T = T[:selInd]+T[selInd+1:]

if timing:
    print(f"createLoopH:    {time.time()-start_time:6.2f}s")

return makeLoop(L)

def shortcut2(roundtrip):
    #Attempt to shorten the route by reversing segments of the route.
    n = len(roundtrip)
    best_route = roundtrip[:]
    for i in range(n - 1):
        for j in range(i + 2, n): # ensure at least one node between i and j
            new_route = roundtrip[:i+1] + list(reversed(roundtrip[i+1:j+1])) + roundtrip[j+1:]
            if calculate_total_distance(new_route) < calculate_total_distance(best_route):
                best_route = new_route
    return best_route

def shortcut3(roundtrip):
    #Attempt to improve the route by repositioning nodes.
    n = len(roundtrip)
    best_route = roundtrip[:]
    for i in range(1, n - 1):
        for j in range(n):
            if j != i and j != i + 1: # Prevents index errors and unnecessary swap
                new_route = roundtrip[:i] + roundtrip[i+1:]
                new_route.insert(j, roundtrip[i])
                if calculate_total_distance(new_route) < calculate_total_distance(best_route):
                    best_route = new_route
    return best_route

```

```
def calculate_total_distance(route):
    #Calculate the total distance of a route using the dist function.
    return sum(dist(route[i], route[i + 1]) for i in range(len(route) - 1))
```

5. Class Recorder

We will use a class Recorder as a reference point for capturing data during the simulation. There will be only one recorder. It will be created at the beginning of every simulation run. Every entity will carry a reference to the Recorder.

```
In [20]: class Recorder:

    def __init__(self, env, M, W, C, days,
                 log=False, plot=False, timing=False):
        self.env = env
        self.M = M
        self.W = W
        self.C = C
        self.days = days
        self.log = log
        self.plot = plot

        self.timing = timing
        self.start_time = time.time()
        self.last_time = self.start_time
        self.cum_timer = {}

        Customer.REGISTER = []
        Parcel.REGISTER = []

        # create a data frame for records per working day
        self.daily = pd.DataFrame()
        self.daily['begin work at'] = [None]*days
        self.daily['end work at'] = [None]*days
        self.daily['dist'] = [None]*days
        self.daily['left'] = [None]*days

    def timer(self, s):
        t = time.time()
        Δt = t-self.last_time
        if self.timing:
            print(f"==== t: {t-self.start_time:6.2f}s "
                  f"Δt: {Δt:6.2f}s [{s:s}]")
        if s in self.cum_timer:
            self.cum_timer[s] += Δt
        else:
            self.cum_timer[s] = Δt
        self.last_time = t

    def reportTimer(self):
        print(f"==== t: {self.total_time:6.2f}s Total")
        for k in sorted(self.cum_timer, key=lambda x: self.cum_timer[x], reverse=True):
            print(f"==== ΣΔt: {self.cum_timer[k]:6.2f}s "+ k)
```

```

def trace(self, event):
    if self.log:
        print(timestamp(self.env.now), event)

def recordDriverBeginsWork(self):
    self.trace("Driver arrives for work")
    self.daily.at[day(self.env.now), 'begin work at'] = int(round(self.env.now))

def recordDriverEndsWork(self):
    self.trace("Driver goes home")
    self.daily.at[day(self.env.now), 'end work at'] = int(round(self.env.now))

def recordTourLength(self, length):
    self.daily.at[day(self.env.now), 'dist'] = int(length)

def recordParcelsLeftOver(self, numberOfParcels):
    self.trace(f"{numberOfParcels:d} left over for next day")
    self.daily.at[day(self.env.now), 'left'] = numberOfParcels

def finish(self):
    # simulation is finished for good
    # by removing the simulation environment we can
    # pickle recorder
    self.env = None
    self.total_time = time.time() - self.start_time
    self.daily['working time'] = (self.daily['end work at'] - self.daily['begin w

def histWorkingTime(self):
    histplot(self.daily['working time'],
             xlabel='Working Time [min]',
             title='Daily Working Time')

def plotWorkingTime(self):
    dailyPlot(self.daily['working time'],
             ylabel='Working Time [min]',
             title='Daily Working Time')

def histTourLength(self):
    histplot(self.daily['dist'],
             xlabel='Tour Length [m]',
             title='Daily Tour Length')

def plotTourLength(self):
    dailyPlot(self.daily['dist'],
             ylabel='Tour Length [m]',
             title='Daily Tour Length')


def histLeftOver(self):
    histplot(self.daily['left'],
             xlabel='Left-Over Parcels',
             title='Daily Left-Over Parcels')

def plotLeftOver(self):
    dailyPlot(self.daily['left'],

```

```
ylabel='Number of Parcels',  
title='Daily Left-Over Parcels')
```

6. Class Parcel

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Parcels follow through a sequence of states:

- processing
- in transit (from manufacture to distribution centre)
- arrived in distribution centre
- ready for delivery
- out for delivery
- customer not present
- returned to distribution centre
- delivered

```
In [21]: class Parcel:  
  
    REGISTER = []  
  
    def __init__(self, rec, i, cust, custIndex):
```

```

self.rec = rec
self.i = i # row index in data frames of input data
self.dest = cust.location
self.custIndex = custIndex
self.status = [ 'processing' ] # status record and
self.timing = [ self.rec.env.now ] # timing
assert(len(Parcel.REGISTER)==i)
Parcel.REGISTER += [ self ]

# factory method ensures that there is only
# one Parcel per location
def getParcel(rec, i, location, custIndex):
    for p in Parcel.REGISTER:
        if p.i == i:
            return p
    return Parcel(rec, i, location, custIndex)

def __str__(self):
    return f"Parcel: {self.i:3d} ({self.custIndex:3d})"

def index(self):
    return self.i

def destination(self):
    return self.dest

def __reg(self, state):
    self.status += [ state ]
    self.timing += [ self.rec.env.now ]
    self.rec.trace(str(self)+" "+state)


def arrivedAtDeliveryCentre(self):
    self.__reg('arr at delivery centre')

def outForDelivery(self):
    self.__reg('out for delivery')

def returnFromDelivery(self):
    self.__reg('return from delivery')

```

7. Class Customer

 No description has been provided for this image

```
In [22]: class Customer:

    REGISTER = []

    def __init__(self, rec, location):
        self.rec = rec
        self.location = location
        self.i = len(Customer.REGISTER)
        Customer.REGISTER += [ self ]
        self.atHome = True
        self.answersDoor = False
        self.parcelsReceived = []
        rec.env.process(self.process())

    def __str__(self):
        return f"Customer: {self.i:2d} {str(self.location):s}"

    # factory method ensures that there is only
    # one customer per location
    def getCustomer(rec, location):
        for c in Customer.REGISTER:
            if c.location == location:
                return c
        return Customer(rec, location)
```

```

def leaveHouse(self):
    assert(self.atHome and not self.answersDoor)
    # self.rec.trace(str(self)+" leaves house")
    self.atHome = False

def returnHome(self):
    assert(not self.atHome)
    # self.rec.trace(str(self)+" returns home")
    self.atHome = True

def answerDoor(self):
    if self.atHome:
        yield self.rec.env.timeout(random.expovariate(1/AVERAGE_TIME_ANSWER_DOOR))
        self.rec.trace(str(self)+" answers door")
        self.answersDoor = True
    else:
        yield self.rec.env.timeout(WAIT_TIME_IF_CUSTOMER_DOESNT_ANSWER_DOOR)
        self.rec(str(self)+" not at home")


def acceptParcel(self, parcel):
    assert(self.answersDoor)
    self.parcelsReceived += [parcel]
    self.rec.trace(str(self)+" accepts "+str(parcel))

def signOff(self):
    assert(self.answersDoor)
    self.rec.trace(str(self)+" signs off")
    self.answersDoor = False

def process(self):
    yield self.rec.env.timeout(nextHour(self.rec.env, 8))
    while day(self.rec.env.now) < self.rec.days:
        # in a refinement we may use random times
        self.leaveHouse()
        yield self.rec.env.timeout(nextHour(self.rec.env, 18))
        self.returnHome()
        yield self.rec.env.timeout(nextHour(self.rec.env, 8))

```

8. Class Driver

 No description has been provided for this image

```
In [23]: class Driver:

    def __init__(self, rec, DC):
        self.rec = rec
        self.DC = DC
        self.location = None
        self.parcels = None
        self.tour = None
        self.rec.env.process(self.process())

    # activity
    def __drive(self, target):
        assert(self.tour[0] == self.location)
        while self.location != target:
            d = dist(self.location, self.tour[1])
            yield self.rec.env.timeout(d / AVERAGE_SPEED)
            self.location = self.tour[1]
            self.tour = self.tour[1:]
        assert(self.tour[0] == self.location == target)

    def arriveForWork(self):
```

```

self.location = self.DC.W
self.parcels = []
self.returns = []
self.tour = [ self.DC.W ]
self.rec.recordDriverBeginsWork()

def leaveForDelivery(self, tour, parcels):
    self.tour, self.parcels = tour, parcels
    self.rec.trace(f"Driver leaves for delivery " \
                  f"of {len(parcels):d} parcels")

def process(self):
    yield self.rec.env.timeout(nextHour(self.rec.env, 18))
    while day(self.rec.env.now) < self.rec.days:
        self.arriveForWork()
        tour, parcels = self.DC.sendForDelivery()
        yield self.rec.env.timeout(PREP_TIME_PER_PARCEL * len(parcels))
        self.rec.recordTourLength(pathLength(tour))
        self.leaveForDelivery(tour, parcels)
        while len(self.parcels) > 0:
            # drive to customer
            custLocation = self.parcels[0].dest
            cust = Customer.getCustomer(self.rec, custLocation)
            self.rec.trace("Driver drives to "+str(cust))
            yield from self.__drive(custLocation)
            self.rec.trace("Driver arrived at "+str(cust))
            # call at customer
            yield from cust.answerDoor()

            if cust.answersDoor:
                while len(self.parcels) > 0 and \
                    custLocation == self.parcels[0].dest:
                    cust.acceptParcel(self.parcels[0])
                    yield self.rec.env.timeout(random.expovariate(1/10))
                    self.parcels = self.parcels[1:]
                cust.signOff()
                yield self.rec.env.timeout(random.expovariate(1/10))
            else:
                while len(self.parcels) > 0 and \
                    custLocation == self.parcels[0].dest:
                    self.returns += self.parcels[0]
                    self.parcels = self.parcels[1:]

        # return to delivery centre
        self.rec.trace("Driver returns to delivery centre")
        yield from self.__drive(self.DC.W)
        self.rec.trace("Driver arrived at delivery centre")

    for parcel in self.returns:
        self.DC.returnFromDelivery(parcel)
        yield self.rec.env.timeout(RETURN_TIME_PER_PARCEL)
    yield self.rec.env.timeout(600)


    self.rec.recordParcelsLeftOver(len(self.DC.parcels) +
                                  len(self.DC.leftOver))

```

```
self.rec.recordDriverEndsWork()

yield self.rec.env.timeout(nextHour(self.rec.env, 18))
```

9. Class Delivery Centre

 No description has been provided for this image

```
In [24]: class DeliveryCentre:

    def __init__(self, rec, M, W):
        self.rec = rec
        self.M = M
        self.W = W
        self.limit = 40000

        self.leftOver = []    # list of parcels
        self.parcels = []    # list of parcels scheduled for delivery
        self.dest = []    # list of unique customer destinations
        self.tour = None    # tour planned for delivery
```

```

def __accept(self, parcel):
    custLoc = parcel.dest
    if custLoc not in self.dest:
        MT = addTarget(self.M, self.dest + [custLoc])
        self.rec.timer("addTarget")
        SH = createLoopH(MT, [self.W] + self.dest + [custLoc],
                        timing=self.rec.timing)
        self.rec.timer("createLoopH")
        if self.tour is None and pathLength(SH) < self.limit:
            self.parcels.append(parcel)
            self.dest += [custLoc]
        else:
            S = createLoop(MT, [self.W] + self.dest + [custLoc],
                          timing=self.rec.timing)
            self.rec.timer("createLoop")
            if pathLength(S) < self.limit:
                self.parcels.append(parcel)
                self.dest += [custLoc]
                self.tour = S
            else:
                self.leftOver.append(parcel)
    else:
        self.parcels.append(parcel)

def acceptParcel(self, parcel):
    parcel.arrivedAtDeliveryCentre()
    self.__accept(parcel)

def sendForDelivery(self):
    parcels = []
    if self.tour is None:
        MT = addTarget(self.M, self.dest)
        self.rec.timer("addTarget")
        self.tour = createLoop(MT, [self.W] + self.dest,
                              timing=self.rec.timing)
        self.rec.timer("createLoop")
    tour = self.tour
    addresses = self.dest

    # pick parcels in sequence to be delivered
    for i in range(1, len(tour)-1):
        dest = tour[i]
        for p in self.parcels:
            if p.dest == dest and p not in parcels:
                parcels += [p]
                p.outForDelivery()

    # arrange the Left overs
    L = self.leftOver
    self.tour = None
    self.parcels = []
    self.leftOver = []
    self.dest = []
    for p in L:
        self.__accept(p)

```

```

        if self.rec.plot:
            plotMap(self.rec.M, T=addresses, P=tour, W=tour[0],
                    text=f"Day {day(self.rec.env.now):2d}, {pathLength(tour):,d}m")

        return tour, parcels

    def returnFromDelivery(self, parcel):
        parcel.returnFromDelivery()
        self.__accept(parcel)

    def getInventory(self):
        return len(self.parcels)+len(self.leftOver)

```

10. Simulation

10.1 Parameters from Specification

The time required for driving is based on the distance between way points at an average speed of 15km/h.

In [25]: AVERAGE_SPEED = 15/3.6

The **cumulative preparation time** (route planning and sorting of the parcels in the delivery order and packing the cargo-bike) is assumed to be 50 sec per parcel to be delivered.

In [26]: PREP_TIME_PER_PARCEL = 50

Additional assumption: The time to **process returned parcels** in the delivery centre is 30 sec per parcel.

In [27]: RETURN_TIME_PER_PARCEL = 30

The average time to answer the door.

In [28]: AVERAGE_TIME_ANSWER_DOOR = 40

In [29]: WAIT_TIME_IF_CUSTOMER_DOESNT_ANSWER_DOOR = 60

10.2. Generate Input Data

```

In [30]: def generateDeliveryData(p, C, days, seed=0):
    ## p is the average number of parcels per day per customer
    ## C is the number of customers to be served
    ## days is the number of days for which data are to be generated.
    np.random.seed(seed)
    R = np.random.poisson(lam=len(C)*p, size=days)

```

```
D = [ sorted(list(np.random.choice(range(len(C)), size=i))) for i in R ]
return D
```

```
In [31]: def generateInputData(D, log=False):

    R = [ len(d) for d in D ]
    N = sum(R)

    DAY_LENGTH = 24*3600      # measured in minutes
    DAY_START = 8*3600        # first delivery in the morning
    DAY_END = 17*3600         # last delivery during day time

    x = pd.DataFrame()

    x['iarr'] = [None]*N
    x['time'] = [None]*N
    x['day'] = [None]*N
    x['dest'] = [None]*N

    current_day = 0
    last_time = 0
    i = 0

    for d in D: # for each day

        if log:
            print("generating for day: ",current_day, D[current_day])

        time = current_day*DAY_LENGTH + DAY_START

        for c in d: # for each customer that should get a

            IARR = (DAY_END-DAY_START-2*3600) / len(d) # estimated average IAT for

            iat = random.expovariate(1.0/IARR)
            new_time = time + iat

            x.at[i, 'iarr'] = round(new_time - last_time,1)
            x.at[i, 'time'] = round(new_time - current_day*DAY_LENGTH , 1)
            x.at[i, 'day'] = current_day
            x.at[i, 'dest'] = c

            i += 1
            last_time = time = new_time

        current_day += 1

    return x
```

10.3. Simulation Routine

```
In [32]: def simulation(M, W, C, p=0.15, days=25, seed=5640, log=False, plot=False, timing=F

    if timing:
```

```

        start_time = time.time()

    random.seed(seed)
    D = generateDeliveryData(p, C, days, seed)
    X = generateInputData(D, log=log)

    env = simpy.Environment()
    rec = Recorder(env, M, W, C, days, log=log, plot=plot, timing=timing)

    print(f"Simulating delivery of {len(X):d} parcels "
          f"over {len(D):d} days to {len(C):d} customers")

    for c in C:
        Customer.getCustomer(rec, c)
    DC = DeliveryCentre(rec, M, W)
    D = Driver(rec, DC)

    def generatorProcess(env):
        # generate the parcels based on input data x
        for i in range(len(X)):
            yield env.timeout(X.at[i, 'iarr'])
            custIndex = X.at[i, 'dest']
            custLoc = C[custIndex]
            cust = Customer.getCustomer(rec, custLoc)
            p = Parcel.getParcel(rec, i, cust, custIndex)
            DC.acceptParcel(p)

    env.process(generatorProcess(env))
    env.run()

    rec.finish()

    if log:
        print(f"Delivery Centre Inventory: {DC.getInventory():d} parcels")

    return rec

```

10.4. Small Simulation Run

```

In [33]: import pickle
        with open('data.pickled', 'rb') as f:
            M, C = pickle.load(f)

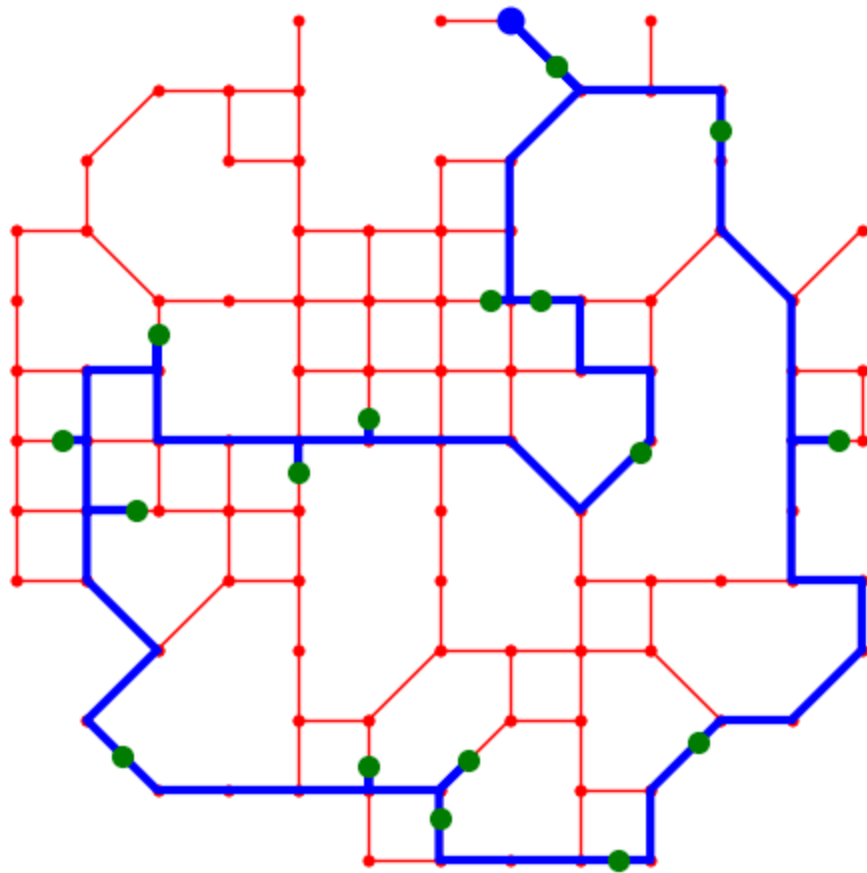
```

```

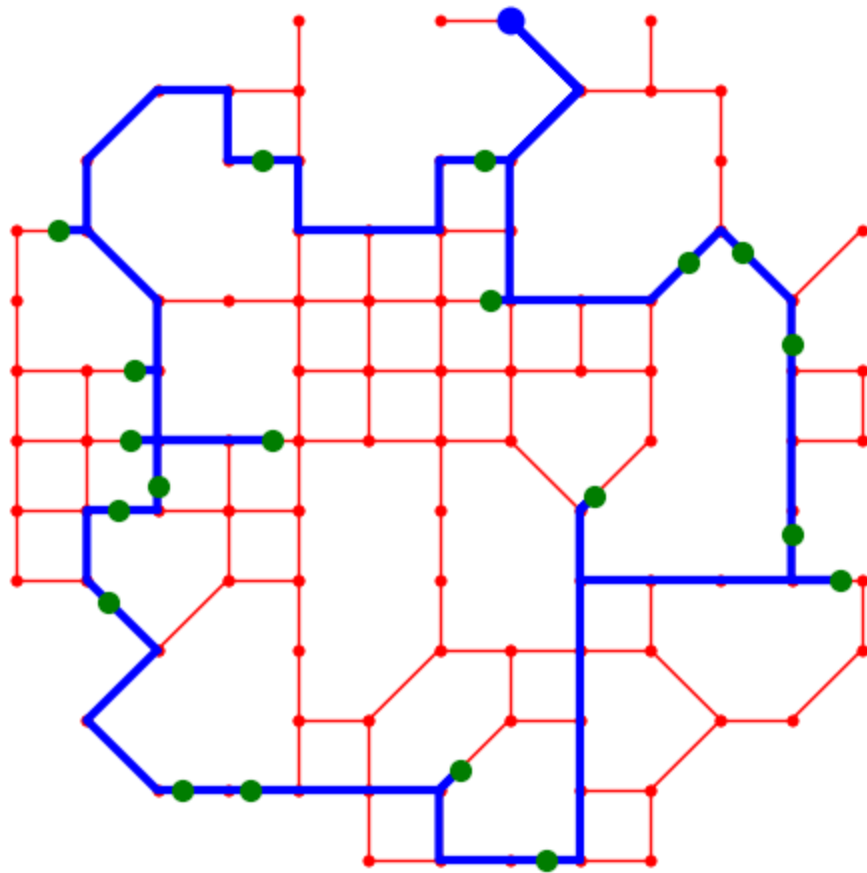
In [34]: random.seed(5640)
        W = generateWarehouseLocation(M)
        rec = simulation(M, W, C, p=0.15, days=25, plot=True)

```

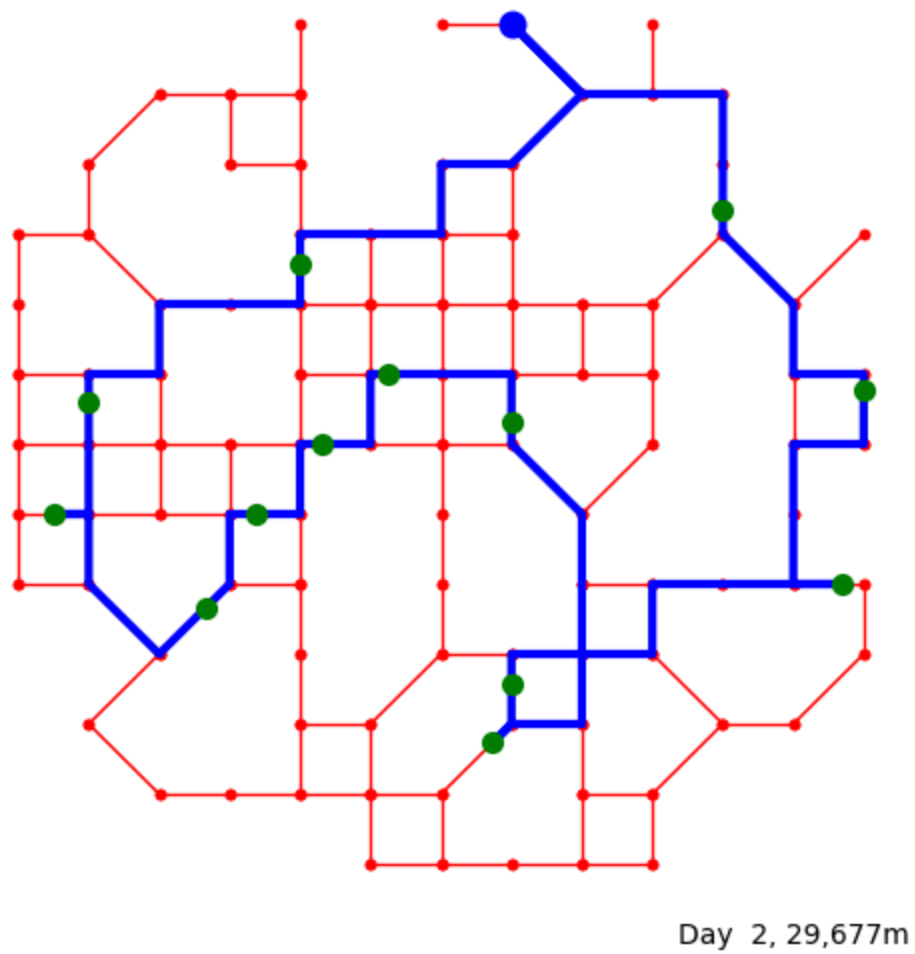
Simulating delivery of 578 parcels over 25 days to 150 customers

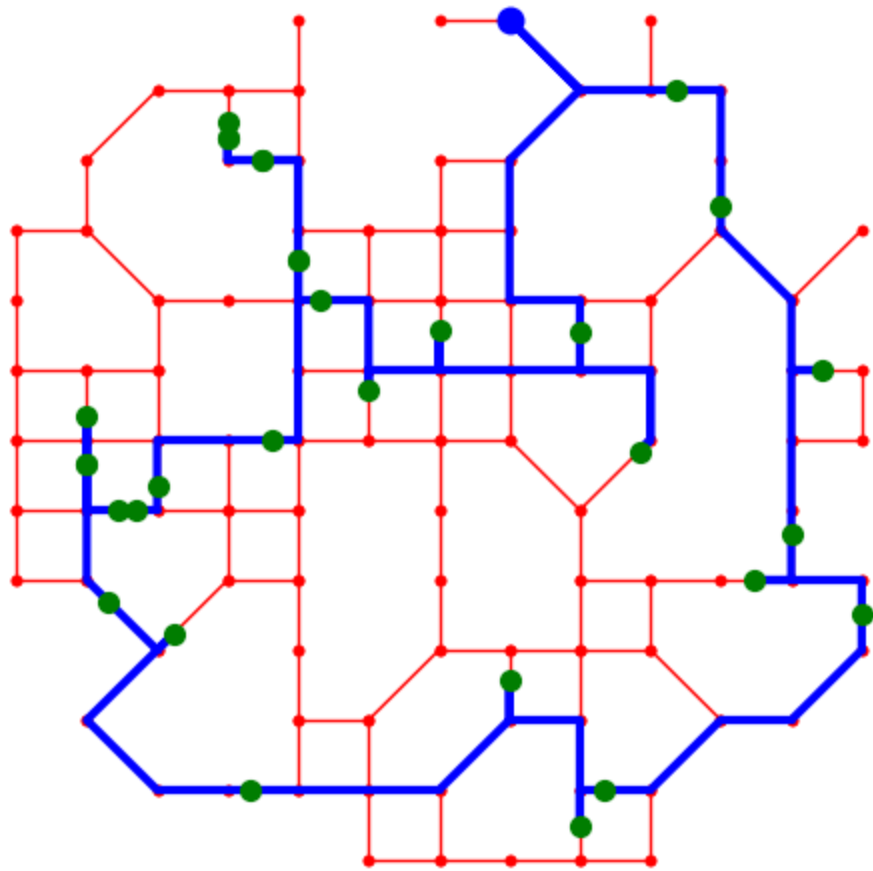


Day 0, 33,567m

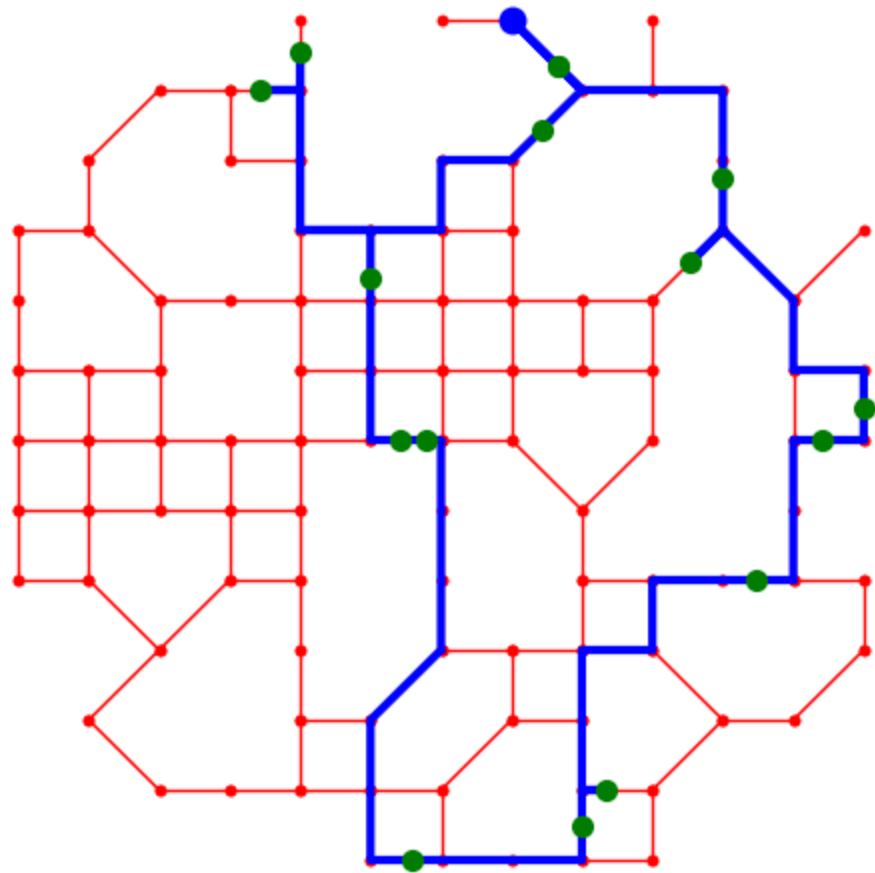


Day 1, 34,905m

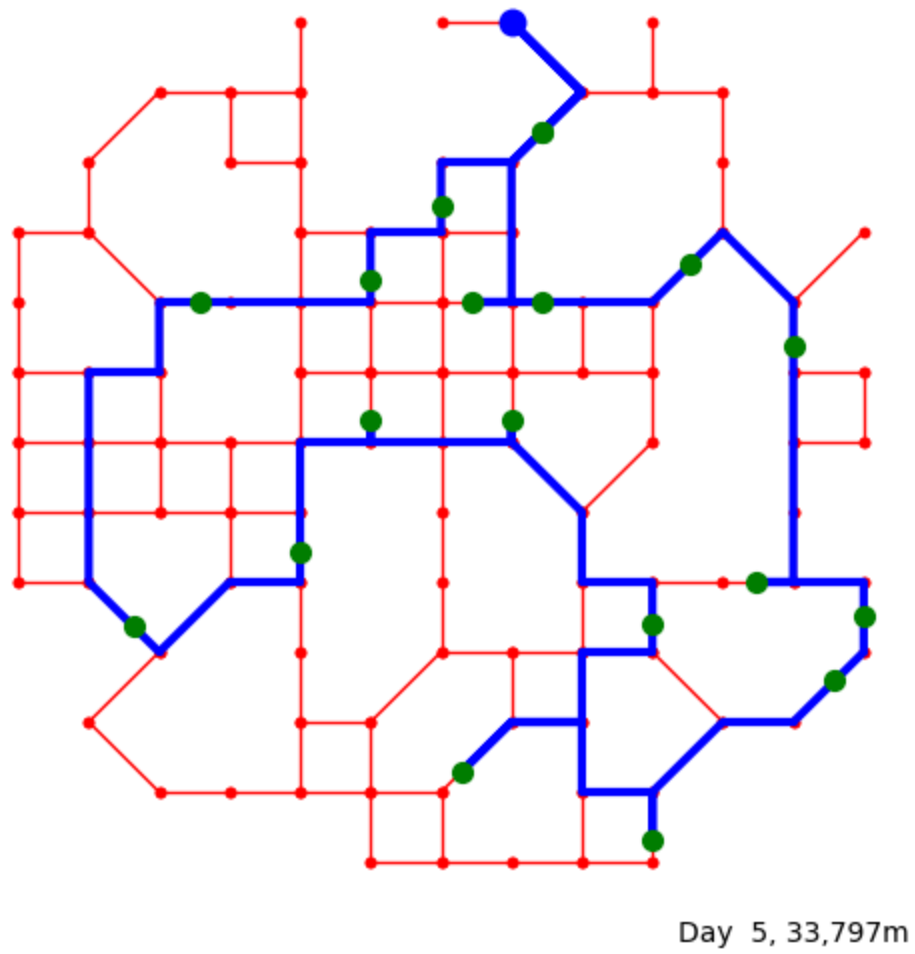


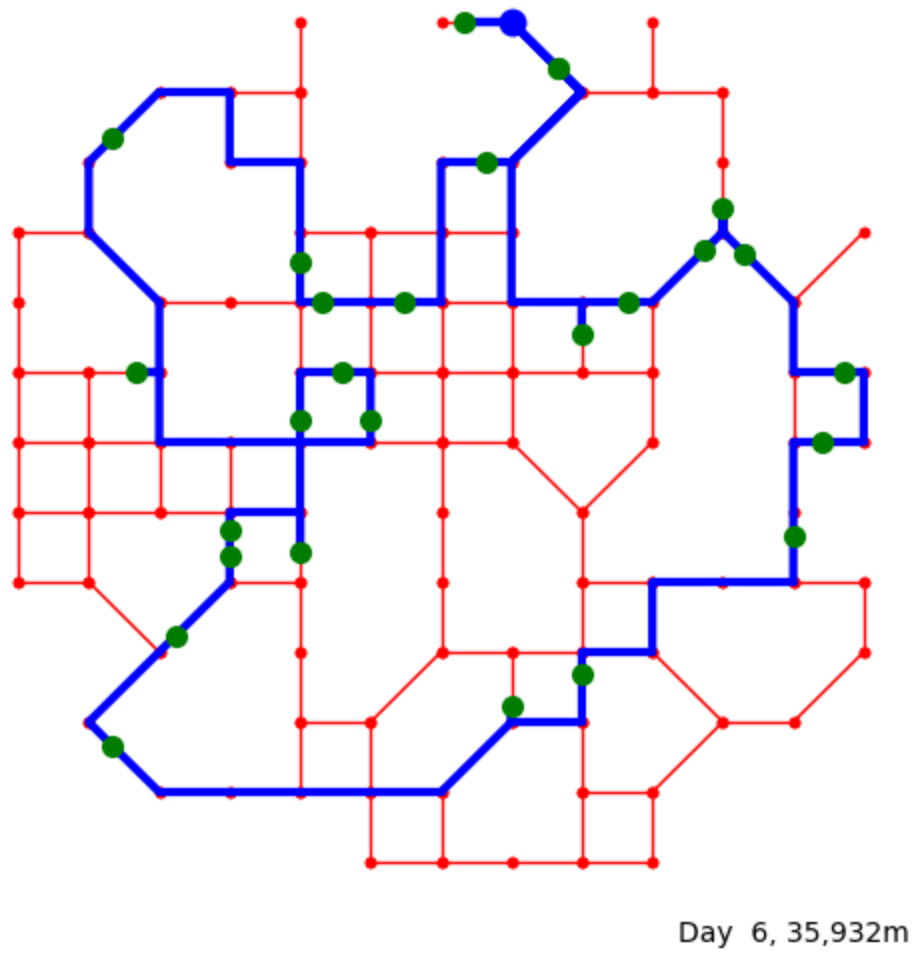


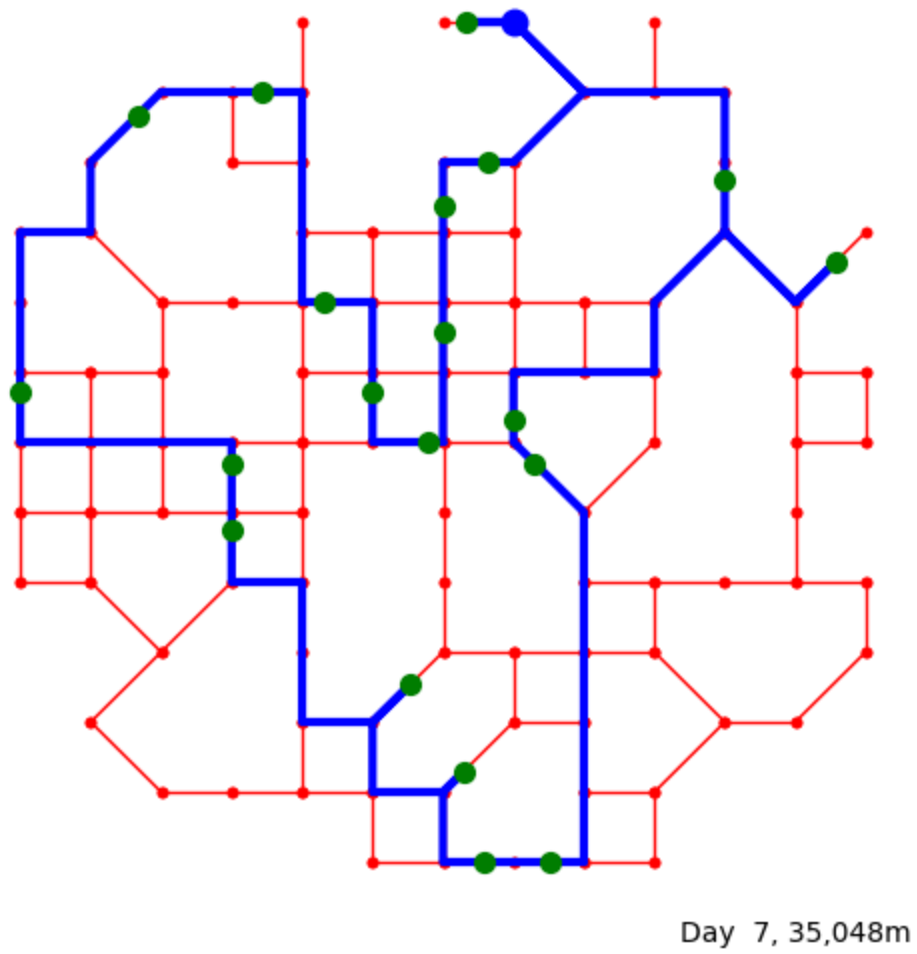
Day 3, 38,504m

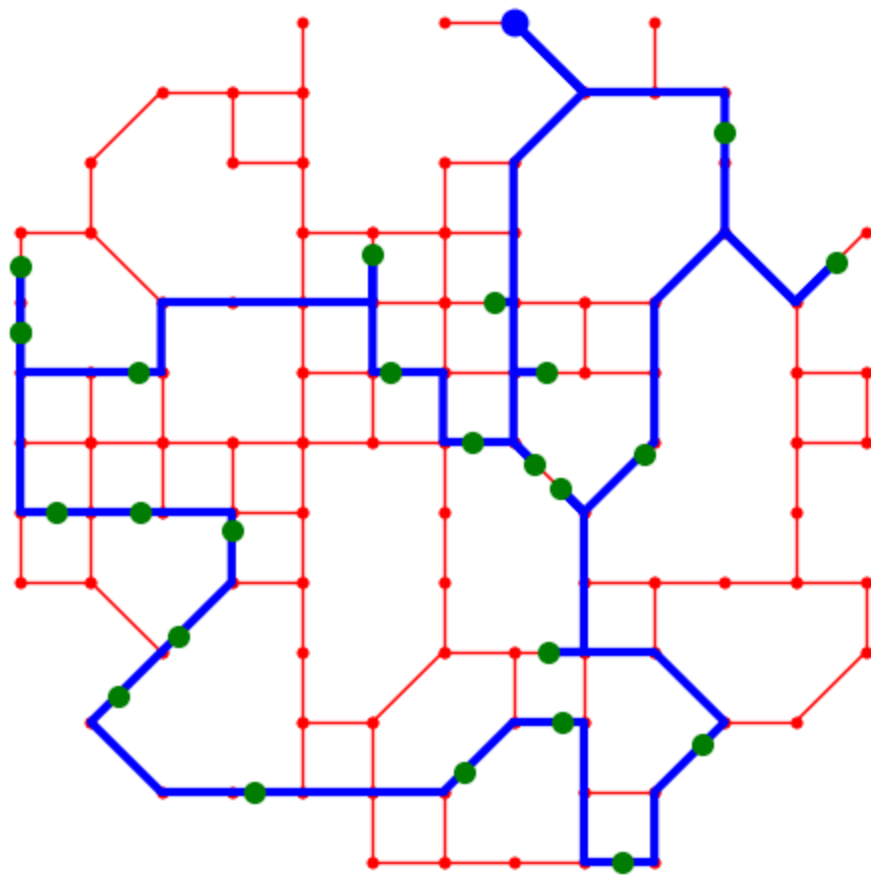


Day 4, 27,591m

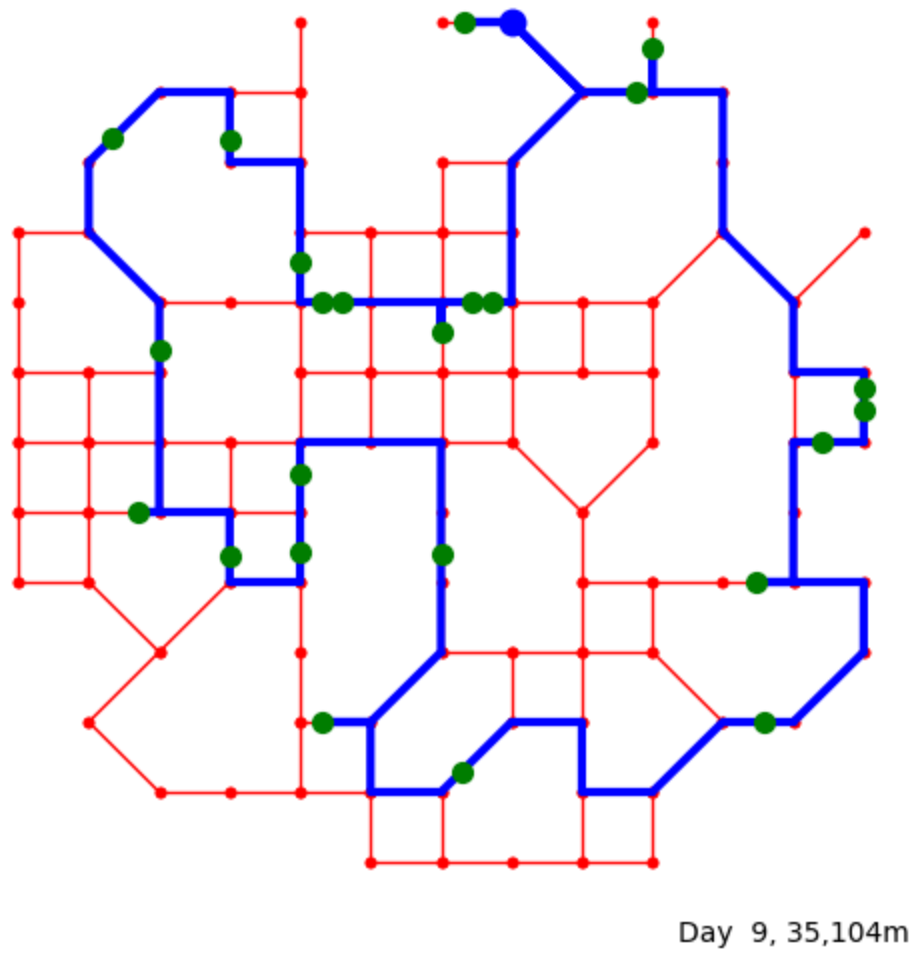


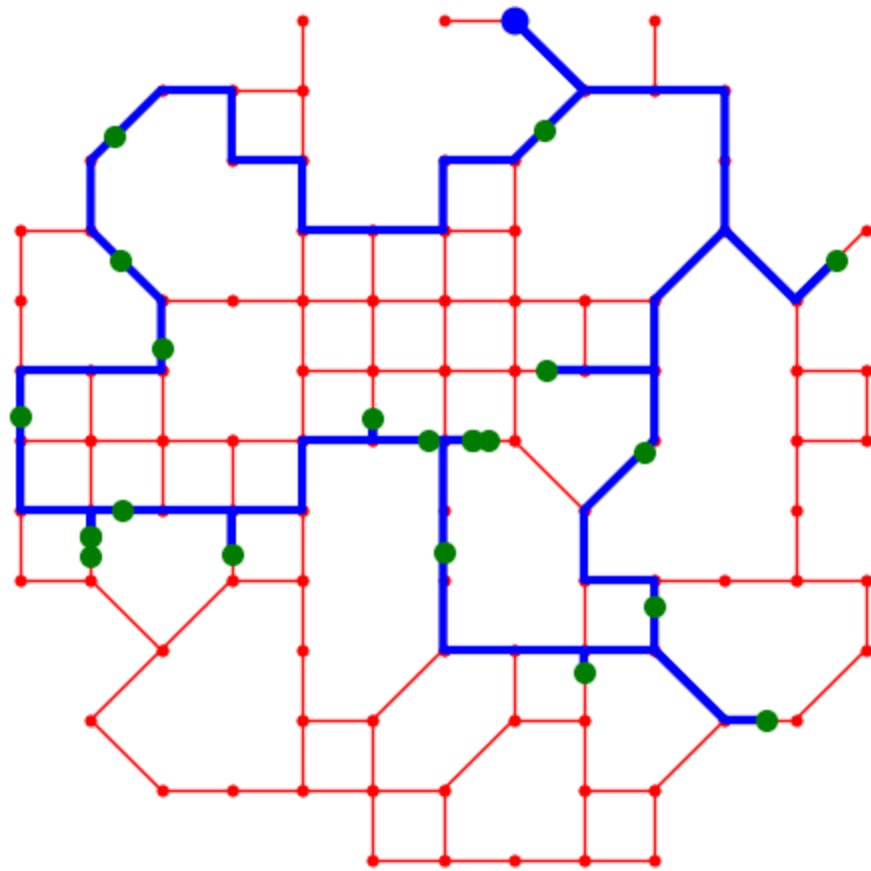




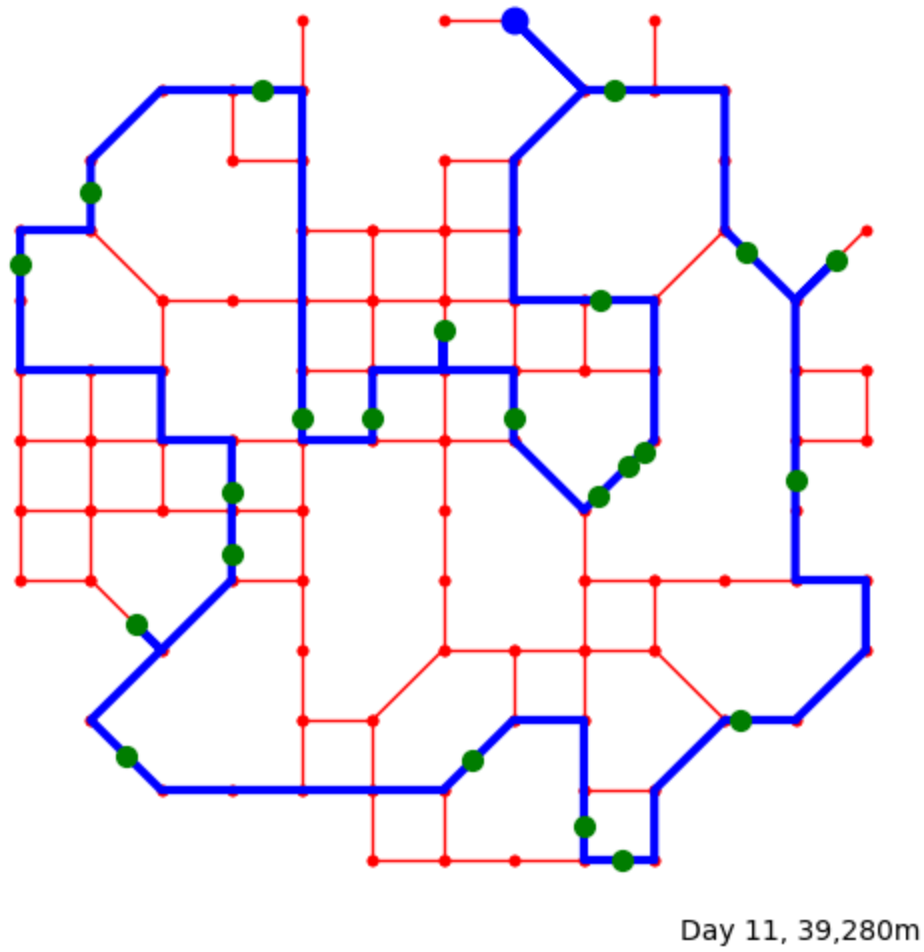


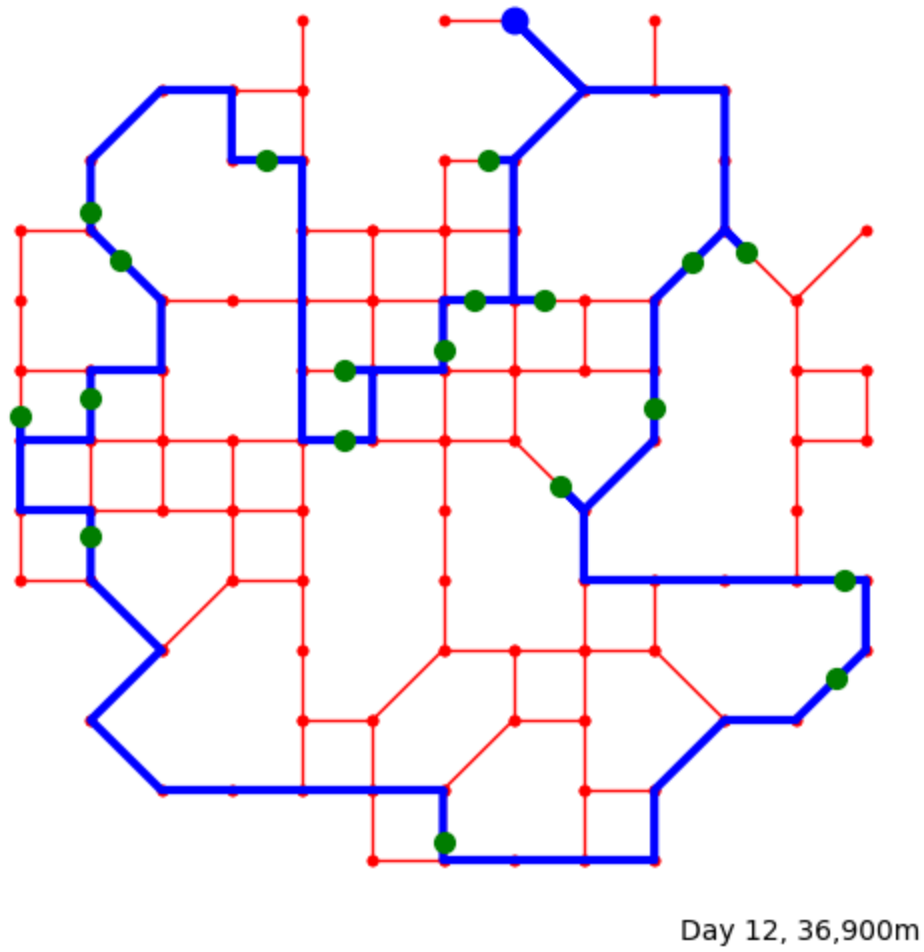
Day 8, 37,363m

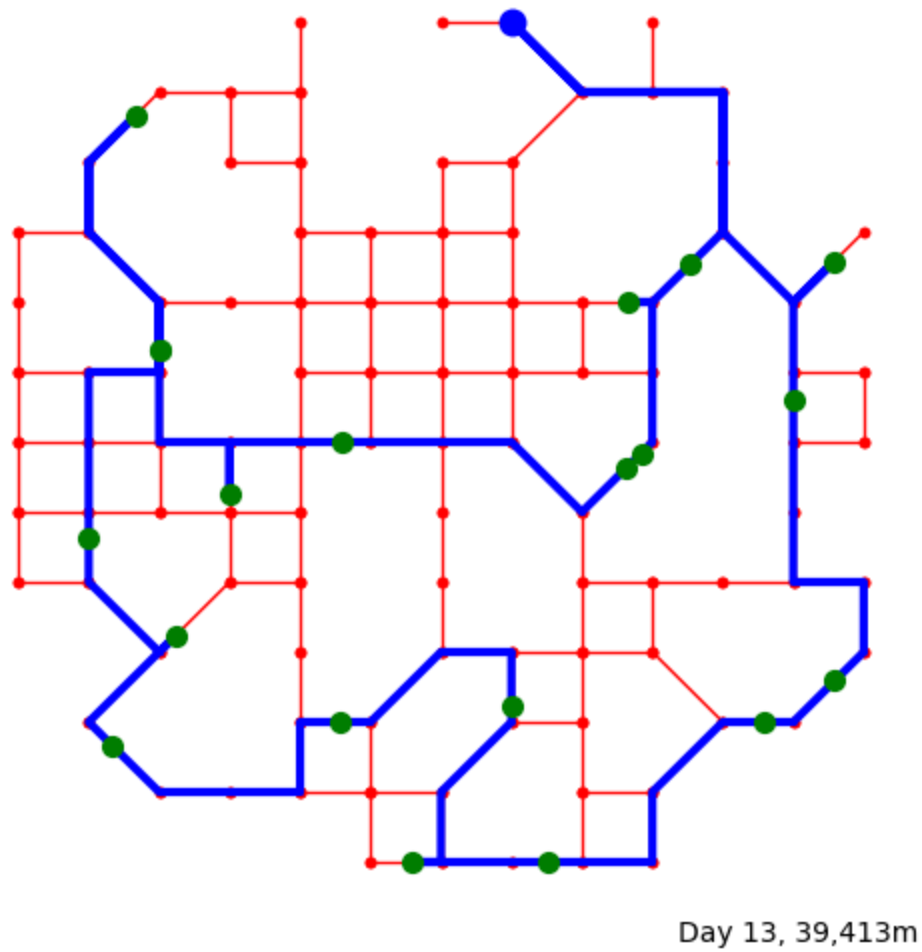


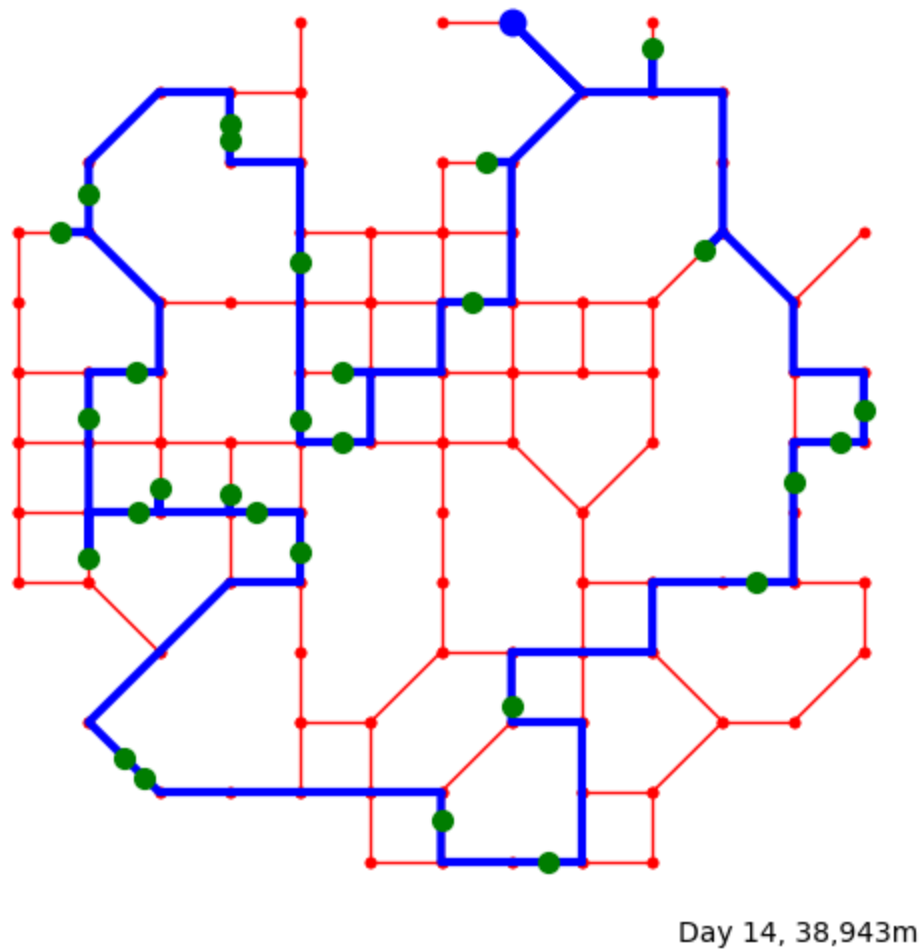


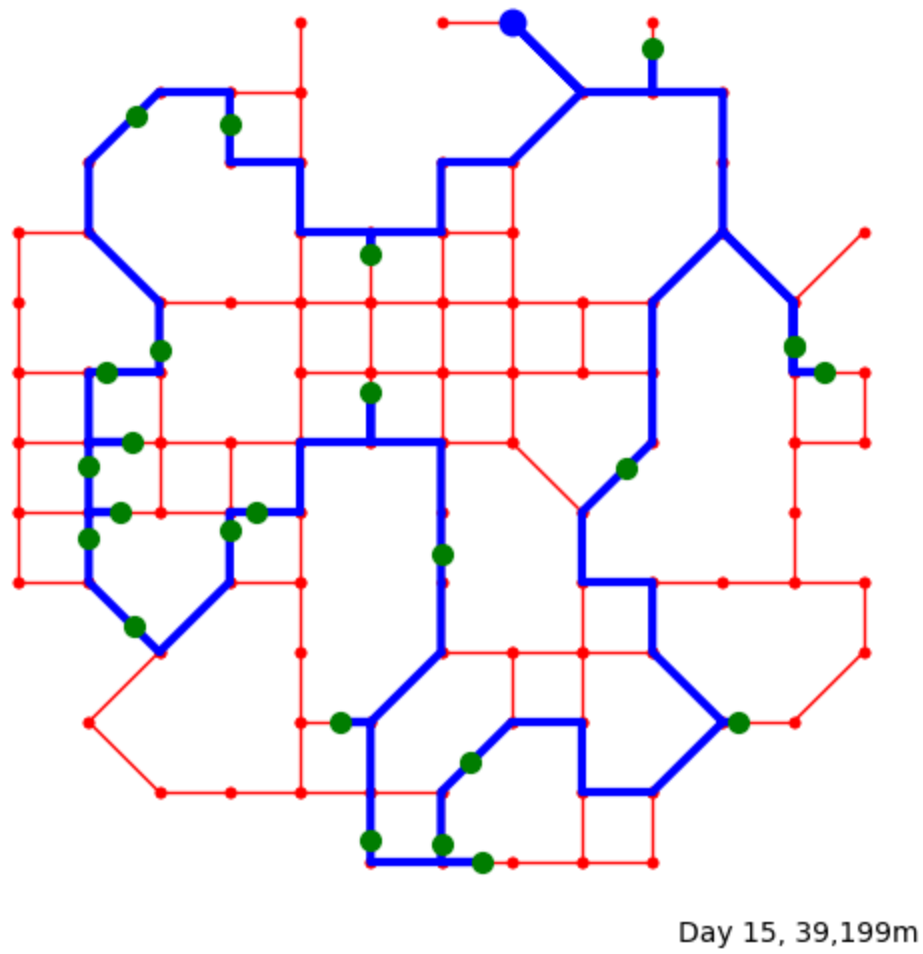
Day 10, 34,999m

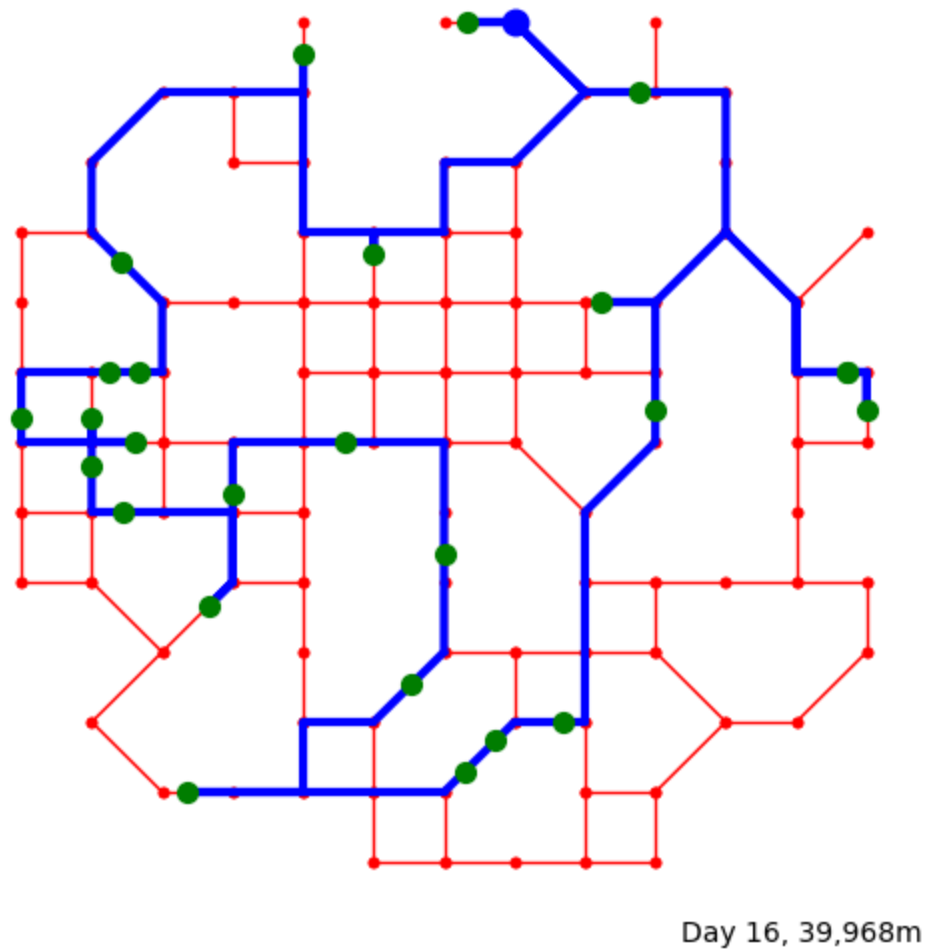


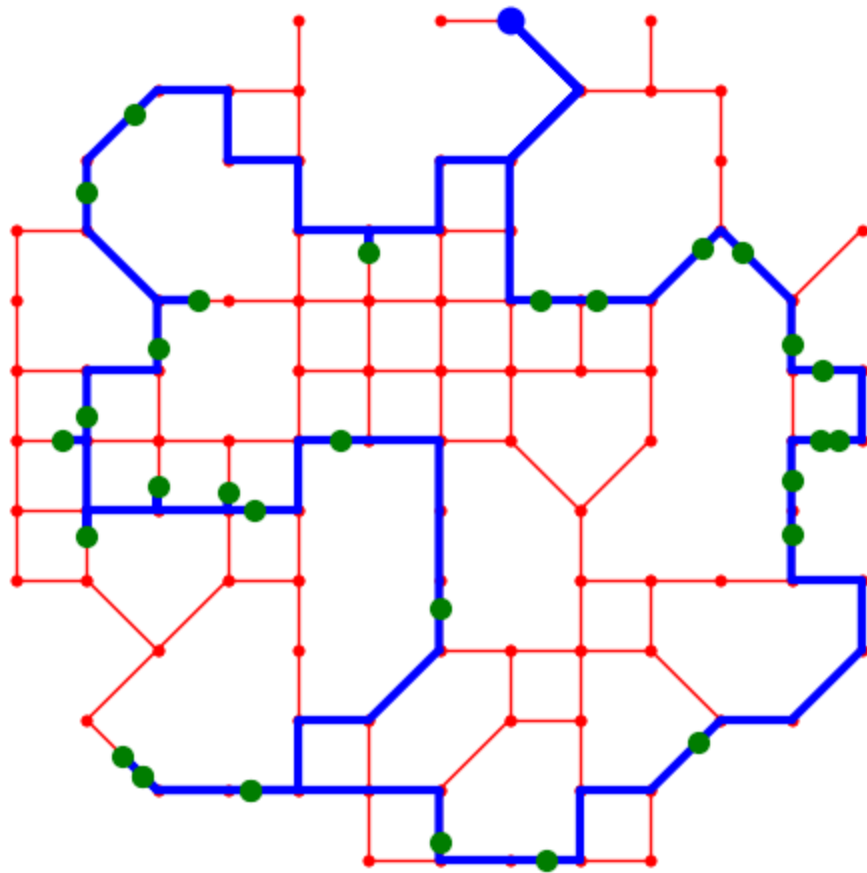




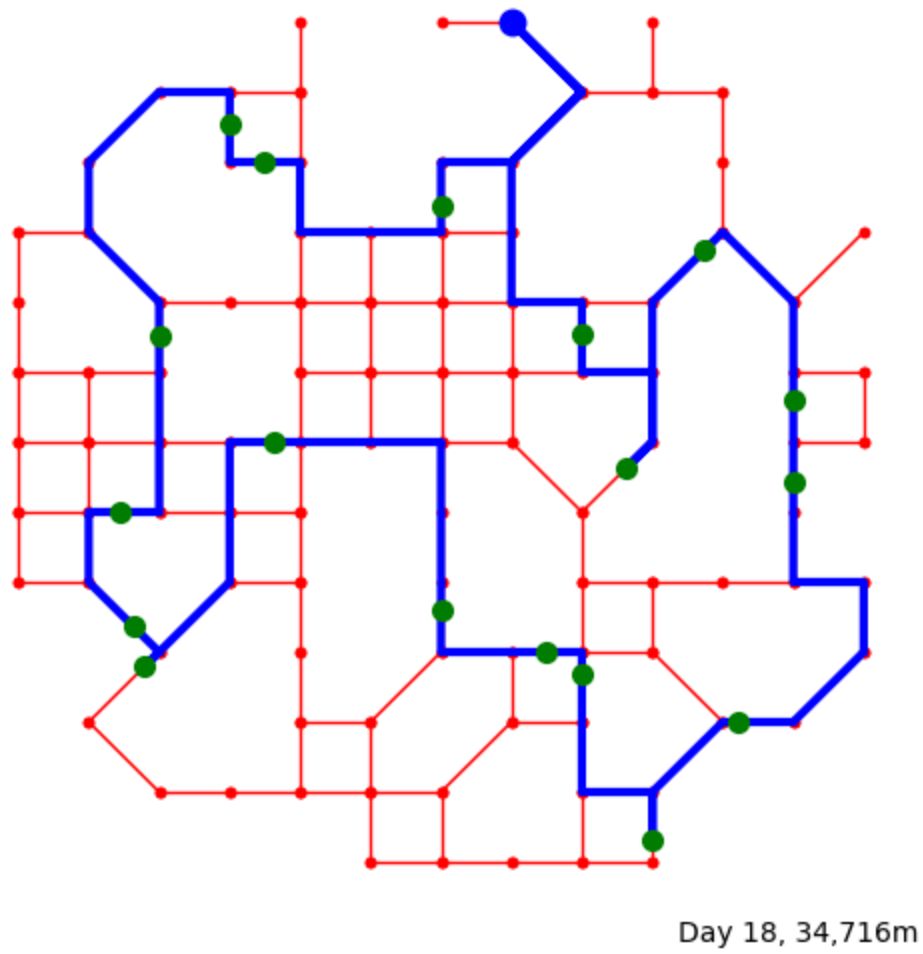


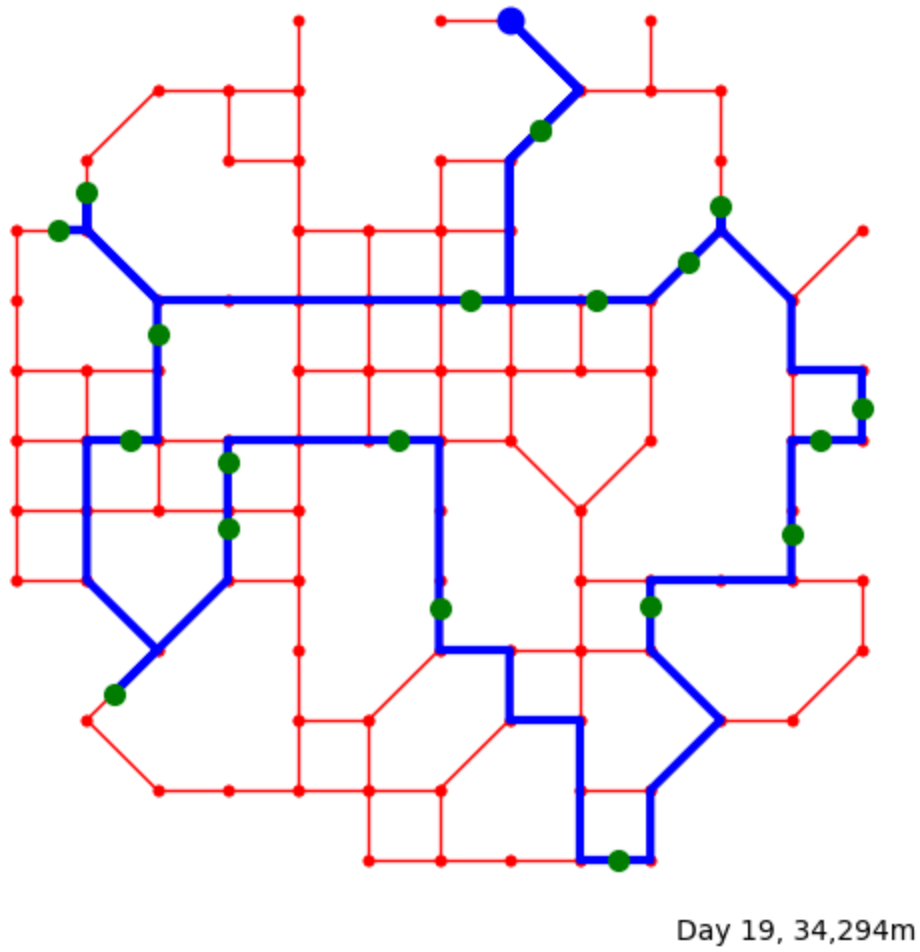


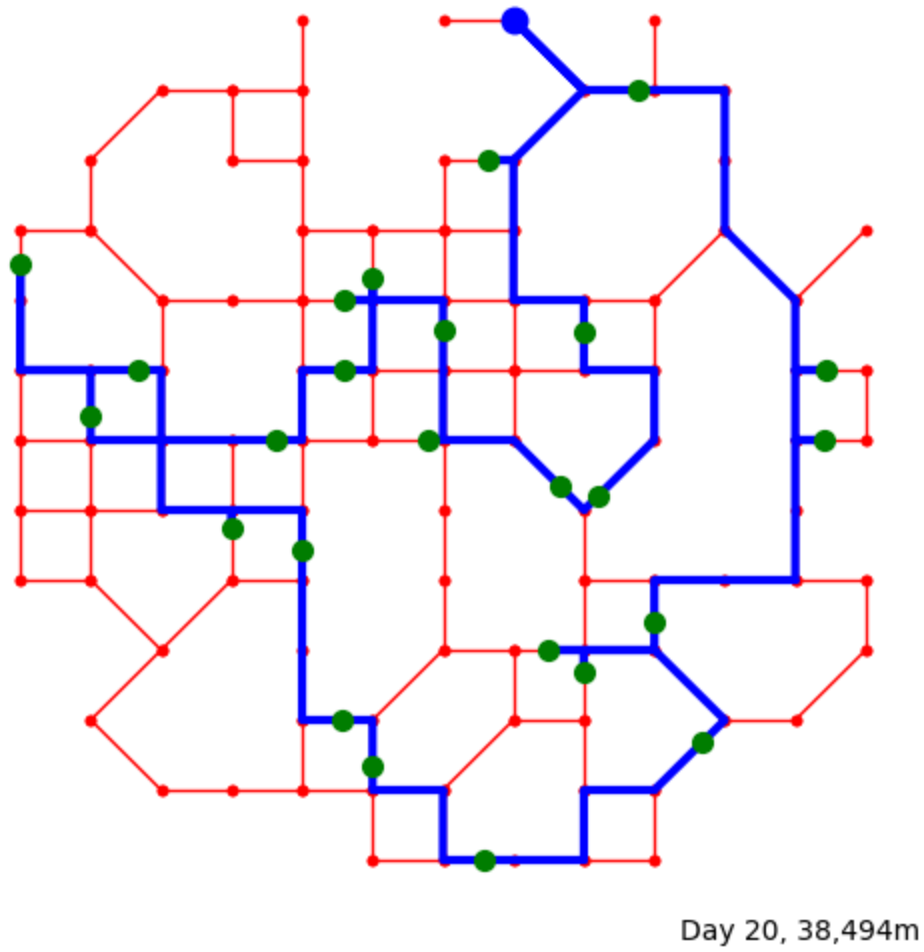


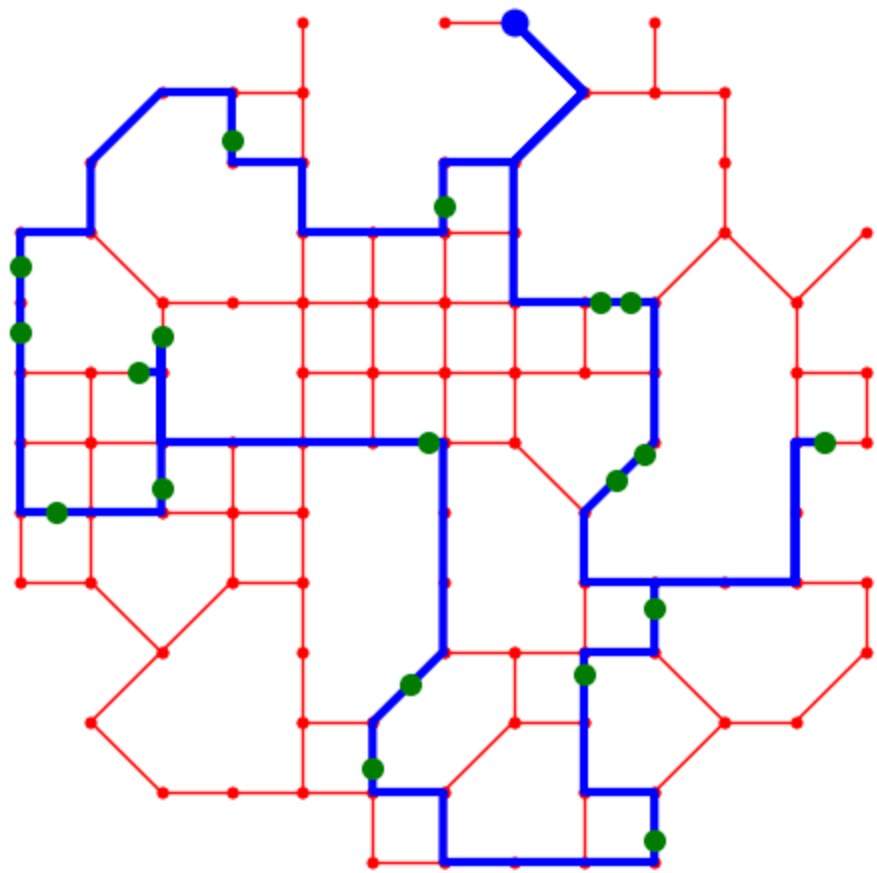


Day 17, 38,827m

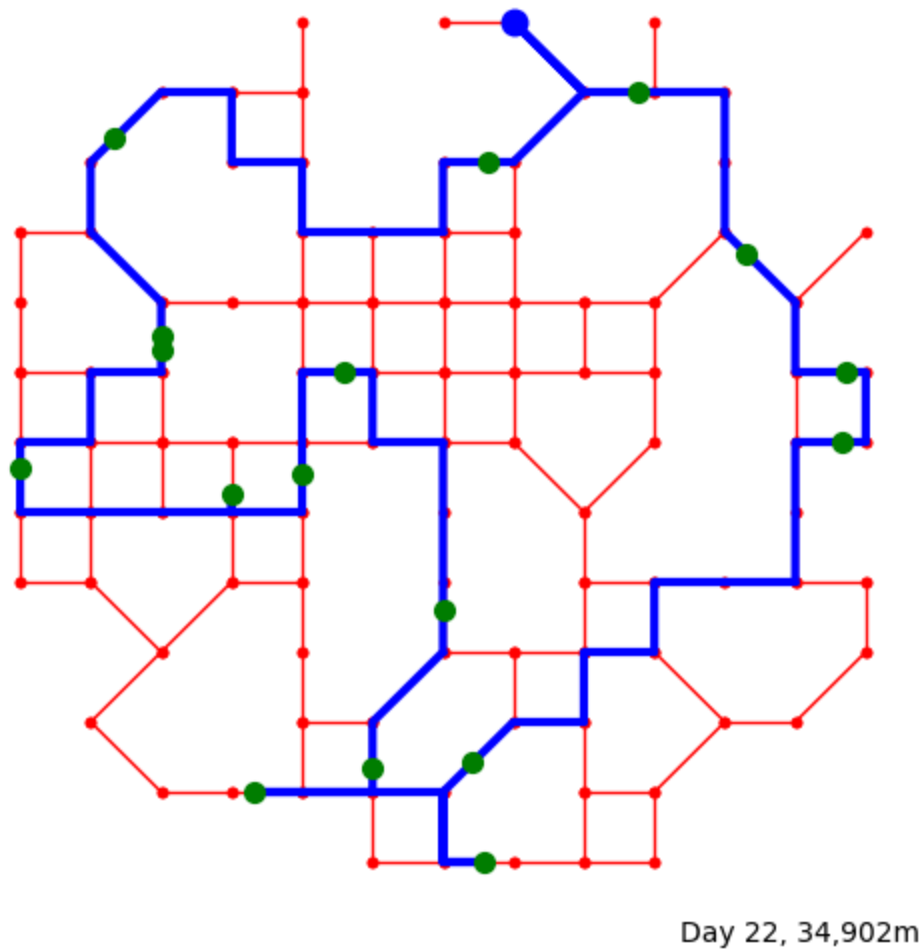


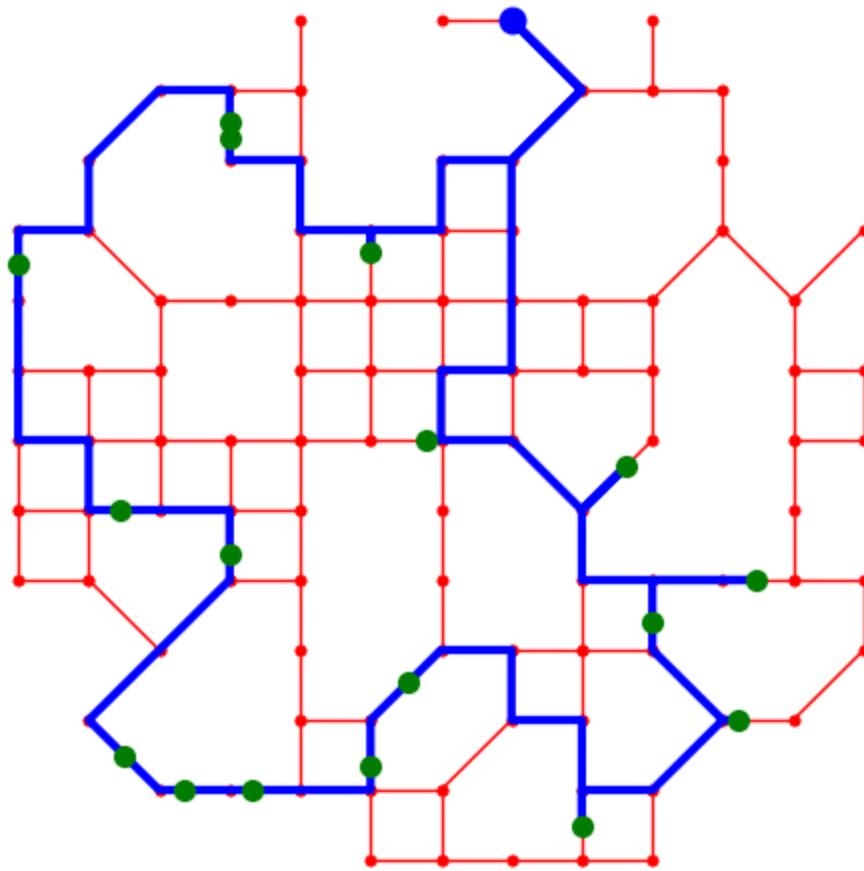




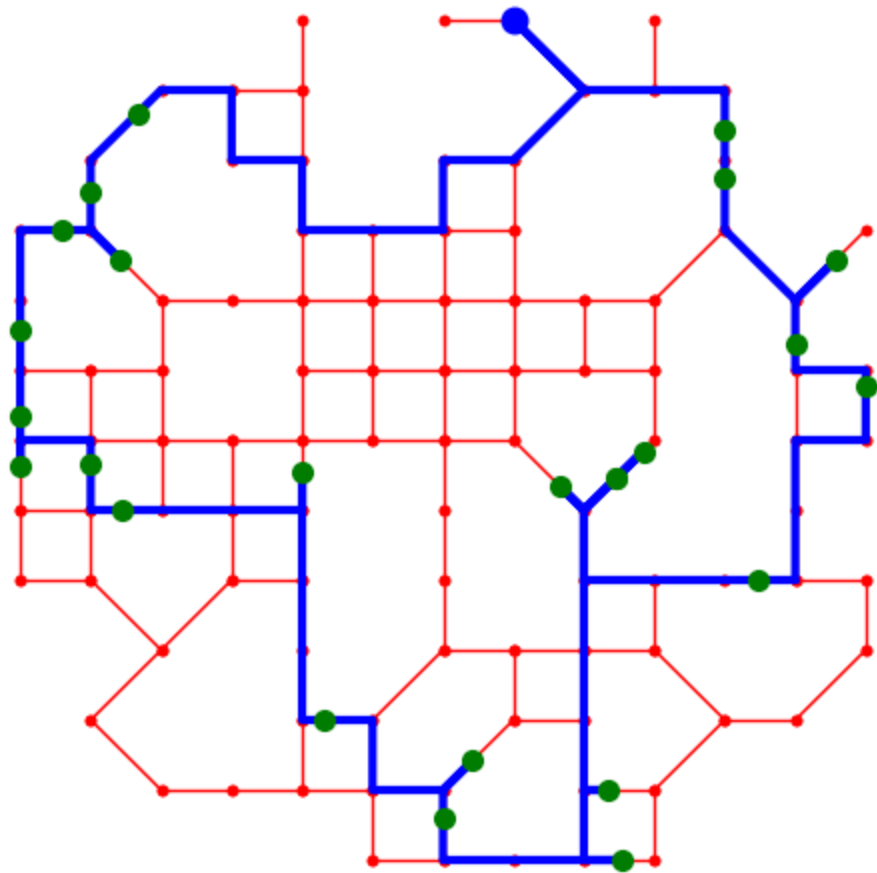


Day 21, 37,189m





Day 23, 33,688m



Day 24, 35,907m

In []: