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# Mediamap

Mediamap is an application paired with a tangible user interface that aims to facilitate urban planning inspired by the MIT Medialab project *City Science*. This installation consists in a table on which we project a geographical map. By placing legos on the different locations on the map, the user can interact with the geographical data being projected to change the land use, for example turning a residential area into a commercial one. The changed geographical data is then used to simulate pedestrian traffic in the geographical zone, allowing real-time observation of the impact a small change might have on people.